# **CS242**

**Lab** 10

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### Motion Simulation using Make

Make [For Compilation]

```
scopeinfinity@gagan:~/CS242/Lab10$ make gcc -c main.c gcc -c motion.c gcc -c printfloor.c gcc -o main main.o motion.o printfloor.o scopeinfinity@gagan:~/CS242/Lab10$
```

Make Again [No changes]

```
scopeinfinity@gagan:~/CS242/Lab10$ make
make: `main' is up to date.
scopeinfinity@gagan:~/CS242/Lab10$ ■
```

[Simulation]













