

# Is It Wrong to Try to Pick Up Girls in a Dungeon?

*Is It Wrong to Try to Pick Up Girls in a Dungeon?* (Japanese: ダンジョンに出会いを求めるのは間違っているだろうか<sup>[a]</sup>, Hepburn: *Danjon ni Deai o Motomeru no wa Machigatteiru Darō ka*), also known as ***DanMachi*** (ダンまち) for short, and with English subtitle ***Familia Myth***,<sup>[4]</sup> is a Japanese light novel series written by Fujino Ōmori and illustrated by Suzuhito Yasuda. SB Creative has published sixteen volumes since January 2013 under their GA Bunko imprint.

It has received two manga adaptations as well as an anime television adaptation by J.C.Staff, which aired from April 4 to June 27, 2015. An OVA was released on December 7, 2016. A second anime season and an original anime film adaptation were both announced in February 2018.<sup>[5]</sup> The film, titled *Is It Wrong to Try to Pick Up Girls in a Dungeon?: Arrow of the Orion* premiered on February 15, 2019. The second season aired from July 13 to September 28, 2019. A third anime season and an OVA episode were both announced on September 27, 2019. The third season was slated to air in July 2020, but was delayed due to the COVID-19 pandemic.<sup>[6]</sup> The third season aired from October 3 to December 19, 2020. A fourth season is set to premiere in 2022.

Additionally, a spin-off light novel series titled *Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria* began in January 2014, and another spin-off light novel series titled *Is It Wrong to Try to Pick Up Girls in a Dungeon?: Familia Chronicle* (illustrated by Nilitsu) began in March 2017.<sup>[7]</sup> Both spinoffs have also received manga adaptations, and a television anime adaptation of *Sword Oratoria* aired from April 14 to June 30, 2017.

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Is It Wrong to Try to Pick Up Girls in a Dungeon?



First light novel volume cover featuring Hestia (left) and Bell Cranel (right).

ダンジョンに出会いを求めるのは間違っているだろうか

(*Danjon ni Deai o Motomeru no wa Machigatteiru Darō ka*)

Genre

Fantasy<sup>[1][2][3]</sup>

Light novel

Written by

Fujino Ōmori

Illustrated by

Suzuhito Yasuda

Published by

SB Creative

English publisher

NA Yen Press

Imprint

GA Bunko

Demographic

Male

Original run

January 15, 2013 – present

Volumes

16

Manga

Written by

Fujino Ōmori

Illustrated by

Kunieda

## Synopsis

### Setting

The story takes place in the fictional city of Orario to when gods all came down seeking excitement, limiting their divine powers to perceive and experience the hardships that thrive on the lower world. Offering mortals to fight monsters assorted in an underground labyrinth known as Dungeon (ダンジョン, *Danjon*). Adventurers visit the dungeon to defeat monsters and take their crystal shards, which are used to craft magic items, among other treasures; however, they can also be exchanged for the world's currency. The people of Orario join groups called Familia (ファミリア, *Famiria*), who serve a range of functions from dungeon crawling to crafting items. Each Familia is named after and serves a resident deity. In a fashion similar to role playing games, the adventurers are grouped into levels, increasing their levels and abilities according to their achievements.<sup>[8][9]</sup>

### Plot

The story follows the exploits of Bell Canel, a 14-year-old solo adventurer under the goddess Hestia. As the only member of the Hestia Familia, he works hard to make ends meet. He looks up to Ais Wallenstein, a famous and powerful swordswoman who once saved his life, and with whom he fell in love. He is unaware that several other girls, deities and mortals alike, also develop affections towards him; most notably Hestia herself, as he also gains allies and improves himself with each new challenge he faces.

## Media

### Light novels

Fujino Ōmori wrote the story under the title *Familia Myth* as his entry for the 4th GA Bunko Award, where he won the Great Prize and received an offer for publication.<sup>[10]</sup> The first light novel volume was published on January 15, 2013, by SB Creative under their GA Bunko imprint.<sup>[11]</sup> As of October 14, 2020, sixteen volumes have been published.<sup>[12]</sup> The series has estimated sales of over 9 million copies as of January 2018.<sup>[13]</sup> Yen Press has licensed the series in North America and released the first volume under the Yen On imprint in December 2014.<sup>[14][15]</sup> The light novel ranked at No. 4 in 2014 in Takarajimasha's annual light novel guide book *Kono Light Novel ga Sugoi!*.<sup>[16]</sup>

Published by	<span>Square Enix</span>
English publisher	<span><span>NA</span></span> <span>Yen Press</span>
Magazine	<span><i>Young Gangan</i></span>
Demographic	<span><i>Seinen</i></span>
Original run	August 2, 2013 – present
Volumes	11
Manga	
<i>Dungeon ni Deai o Motomeru no wa Machigatteiru Darō ka 4-koma: Kamisama no Nichijō</i>	
Written by	<span>Masaya Takamura</span>
Published by	<span>Square Enix</span>
English publisher	<span><span>NA</span></span> <span>Yen Press</span>
Imprint	<span>Young Gangan Comics</span>
Magazine	<span><i>Gangan Online</i></span>
Demographic	<span><i>Seinen</i></span>
Original run	August 14, 2014 – present
Volumes	2
Anime television series	
Directed by	<span><span>Yoshiaki Yamakawa</span> (season 1)</span> <div><span><span>Hideki Tachibana</span> (season 2 &amp; 3)</span></div>
Produced by	<span>Nobuhiro Nakayama</span> <div><span><span>Ryūtarō Kawakami</span></span><div><span><span>Seiji Miyazaki</span></span></div></div>
Written by	<span>Hideki Shirane</span>
Music by	<span>Keiji Inai</span>
Studio	<span>J.C.Staff</span>
Licensed by	<div><div><span><span>AUS</span></span><span> </span><span>Madman Entertainment</span></div><div><span><span>NA</span></span><span> </span><span>Sentai Filmworks</span></div><div><span><span>SEA</span></span><span> </span><span>Muse Communication</span></div></div>

## Manga

The series has been adapted into three manga series. The one based on the novels is illustrated by Kunieda and started serialization in Square Enix's seinen manga magazine *Young Gangan* from August 2, 2013.<sup>[4]</sup> It has been collected in ten *tankōbon* volumes.<sup>[17][18]</sup> Yen Press announced at their New York Comic Con 2014 panel the rights to publish the manga in North America.<sup>[19]</sup>

The *Episode Ryu* manga series is a special story focused on character Ryu Lion from the main series.

A four-panel manga series titled *Dungeon ni Deai o Motomeru no wa Machigatteiru Darō ka 4-koma: Kamisama no Nichijō* (ダンジョンに出会いを求めるのは間違っているだろうか4コマ【神様の日常】) by Masaya Takamura began serialization in Square Enix's online manga magazine *Gangan Online* from August 14, 2014.

## Anime

An anime television series adaptation by J.C.Staff began airing the broadcast night of April 3, 2015.<sup>[20]</sup> The opening theme is "Hey World" by Yuka Iguchi, and the ending theme is "Right Light Rise" by Kanon Wakeshima.<sup>[21]</sup> Crunchyroll has streamed the series internationally outside Asia.<sup>[22]</sup> Sentai Filmworks has licensed the anime for digital and home video release in North America with an English dub released in March 2017.<sup>[23][24]</sup> In Southeast Asia, the anime is licensed by Muse Communication and airs on Aniplus Asia.<sup>[25][26]</sup> An original video animation was released on December 7, 2016.<sup>[27][28]</sup> The opening theme for the second season is "HELLO to DREAM" by Iguchi, and the ending theme is "Sayakana Shukusai" by Sora tob sakana.<sup>[29]</sup> The opening theme for the third season is "Over and Over" by Iguchi, and the ending theme is "Evergreen" by sajou no hana.<sup>[30]</sup>

A second season of the anime and an original film adaptation titled *Is It Wrong to Try to Pick Up Girls in a Dungeon?: Arrow of the Orion* (劇場版 ダンジョンに出会いを求めるのは間違っているだろうか ― オリオンの矢 ―, *Danjon ni Deai o Motomeru no wa Machigatteiru Darō ka ― Orion no Ya ―*) were announced on February 18, 2018, during the GA Bunko 2018 Happyō Stage at Wonder Festival.<sup>[31]</sup> The film was directed by Katsushi Sakurabi, written by Fujino Ōmori, with animation by J.C.Staff and music by Keiji Inai. The film was released on February 15, 2019 in Japan.<sup>[32][33]</sup> The second season aired from July 13 to September 28, 2019.<sup>[34][35]</sup> Hideki Tachibana replaced Yoshiki Yamakawa as the director of the second season. The rest of the cast and staff reprised their roles.<sup>[36]</sup> Hidive will be streaming a Dubcast for the second season.<sup>[37]</sup>

A third season of the anime series and an OVA episode were both announced on September 27, 2019.<sup>[38]</sup> The second OVA episode was released on January 29, 2020.<sup>[39]</sup> The third season was originally scheduled to start broadcasting in July 2020, but the anime production committee delayed the broadcast to "October or later" due to the effects of COVID-19. On July 4, 2020, it was announced that the third season was rescheduled to

	<div>UK Animatsu Entertainment (season 1) MVM Entertainment (season 2)</div>
<b>Original network</b>	Tokyo MX, SUN, KBS, BS11, AT-X, TV Aichi
<b>English network</b>	SEA Aniplus Asia
<b>Original run</b>	April 4, 2015 – present
<b>Episodes</b>	37 + 3 OVAs
<b>Anime film</b>	
<i>Is It Wrong to Try to Pick Up Girls in a Dungeon?: Arrow of the Orion</i>	
<b>Directed by</b>	Katsushi Sakurabi
<b>Written by</b>	Fujino Ōmori
<b>Music by</b>	Keiji Inai
<b>Studio</b>	J.C.Staff
<b>Licensed by</b>	<div>AUS Madman Entertainment</div> <div>BI Manga Entertainment</div> <div>NA Sentai Filmworks</div> <div>SEA Aniplus Asia</div>
<b>Released</b>	February 15, 2019
<b>Runtime</b>	82 minutes
<b>Other</b>	
<div> <div>▪ <i>Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria</i></div> </div>	

broadcast in October 2020.<sup>[40]</sup> The third season aired from October 3 to December 19, 2020.<sup>[41]</sup> The third season ran for 12 episodes.<sup>[42]</sup> On December 18, 2020, a third OVA episode was announced and will be released on April 28, 2021.<sup>[43][44]</sup>

A fourth season of the anime series was announced at GA FES 2021 on January 31, 2021. The fourth season is scheduled to premiere in 2022.<sup>[45][43]</sup>

## Video games

5pb. announced that they are developing a "dungeon action RPG" based on the light novels. It will be released on PlayStation 4, PlayStation Vita, Nintendo Switch, and Microsoft Windows.<sup>[46]</sup> The PlayStation 4, Nintendo Switch and PC versions will be released in North America and Europe in 2020,<sup>[47]</sup> and delayed from Spring 2020 to later this summer 2020.<sup>[48]</sup>

*DanMachi: Memoria Freese* is a role-playing mobile game for the iOS and Android platforms, released in Japan in 2017, US in 2018<sup>[49]</sup> and EU in 2019.<sup>[50]</sup> The game sold over 3 million copies in its first month, and has about 35 million registered users and more than 1 million subscribers as of March 2018.<sup>[51]</sup> The game's earnings are 40% higher in the United States than in Japan.<sup>[52]</sup> Yoshitsugu Matsuoka, the voice actor of Bell Cranell, was recognized as the Guinness World Record holder for "the largest number of lines performed by a single voice actor in a mobile game" with this game in June 2019.<sup>[53]</sup> While the game contains many noncanon stories, it has also seen debuts of several major stories written by the Fujino Ōmori himself, such as prequel stories *Argonaut* and *Astrea Record*, which have been credited with expanding the series mythology and world-building.<sup>[54]</sup>

## Spinoff

*Is It Wrong to Try to Pick Up Girls in a Dungeon? On the Side: Sword Oratoria* (ダンジョンに出会いを求めるのは間違っているだろうか外伝 ソード・オラトリア, *Danjon ni Deai o Motomeru no wa Machigatteiru Darō ka Gaiden: Sōdo Oratoria*), or **Sword Oratoria** for short, is a Japanese light novel side story series, written by Fujino Ōmori and illustrated by Kiyotaka Haimura (based on the designs by Suzuhito Yasuda). The story focuses on the character Ais Wallenstein from the parent *Is It Wrong to Try to Pick Up Girls in a Dungeon?* series. It has been adapted into a manga series and an anime television series.<sup>[55]</sup>

## Notes

- a. The title literally means "Is It Wrong to Seek Encounter in a Dungeon?". "出会い" (*deai*) does not necessarily mean "to pick up girls" but more generally "to meet someone new".

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## External links

- [Light novel official website \(http://ga.sbcr.jp/sp/danmachi/\)](http://ga.sbcr.jp/sp/danmachi/) (in Japanese)
- [Anime official website \(http://danmachi.com/\)](http://danmachi.com/) (in Japanese)
- *Is It Wrong to Try to Pick Up Girls in a Dungeon?* (<https://www.animenewsnetwork.com/encyclopedia/manga.php?id=16446>) (novel) at *Anime News Network's* encyclopedia

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