

# Mode (2)1

(binary key: 0000001)

1 plain



1 seconds



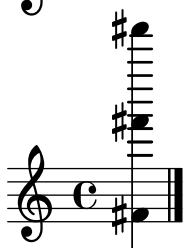
1 seconds  
inv. 1



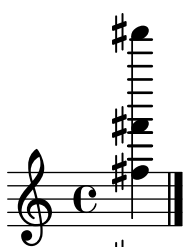
1 seconds  
inv. 2



1 thirds



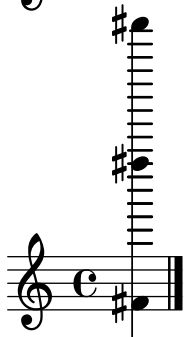
1 thirds  
inv. 1



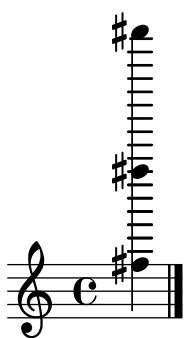
1 thirds  
inv. 2



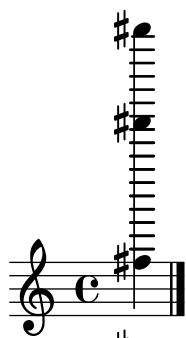
1 fourths



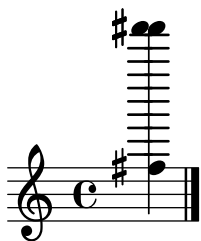
1 fourths  
inv. 1



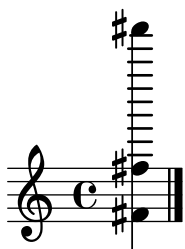
1 fourths  
inv. 2



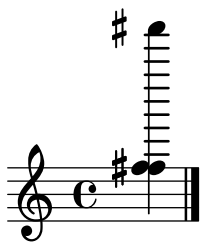
1 sus4  
inv. 2



1 sus2



1 sus2  
inv. 1



1 sus2  
inv. 2

