

# JavaScript Lecture: Functions (Detailed Notes)

## 1. Function Declarations vs Expressions

Function Declarations are hoisted, meaning they can be called before they are defined in the code. Function Expressions are not hoisted; they can only be called after the line where they are defined.

// Function Declaration (hoisted)

```
console.log(greet("Alice")); // Works even before definition
```

```
function greet(name) {  
  return `Hello, ${name}!`;  
}
```

// Function Expression (not hoisted)

```
console.log(sayHi("Bob")); // ■ Error: sayHi is not defined yet
```

```
const sayHi = function(name) {  
  return `Hi, ${name}!`;  
};
```

## 2. Arrow Functions

Arrow functions provide shorter syntax and handle `this` differently. In normal functions, `this` depends on how the function is called (dynamic binding). Arrow functions use lexical scoping for `this`, meaning they inherit `this` from the parent scope.

```
const normalFunc = function() {  
  console.log(this);  
};
```

```
const arrowFunc = () => {  
  console.log(this);  
};
```

```
const obj = { test: normalFunc };  
obj.test(); // 'this' = obj
```

```
const obj2 = { test: arrowFunc };  
obj2.test(); // 'this' = outer scope, not obj2
```

## 3. Parameters, Default Values, Rest/Spread

Default values allow parameters to have a fallback when no argument is passed. Rest parameters collect multiple arguments into an array. Spread syntax expands arrays or objects into individual elements/keys.

// Default parameter

```
function greet(name = "Guest") {  
  return `Hello, ${name}`;  
}
```

```
console.log(greet()); // Hello, Guest
```

// Rest parameters

```
function sum(...numbers) {  
  return numbers.reduce((acc, n) => acc + n, 0);  
}
```

```
console.log(sum(1, 2, 3, 4)); // 10
```

// Spread operator

```
const arr = [1, 2, 3];
console.log(Math.max(...arr)); // 3
```

## 4. Scope & Closures

Scope determines where a variable can be accessed. JavaScript has function scope and block scope (`let`, `const`). Closures happen when an inner function remembers variables from its outer function even after the outer function has finished execution.

// Scope example

```
function outer() {
  let outerVar = "I am outside!";

  function inner() {
    console.log(outerVar); // Access outer variable
  }
  inner();
}
outer();
```

// Closure example

```
function makeCounter() {
  let count = 0;
  return function() {
    count++;
    return count;
  };
}
```

```
const counter = makeCounter();
console.log(counter()); // 1
console.log(counter()); // 2
console.log(counter()); // 3
```

Explanation: In the closure example, the inner function 'remembers' the variable `count` even though `makeCounter` has already returned. This is the essence of closures – functions carrying their lexical environment with them.