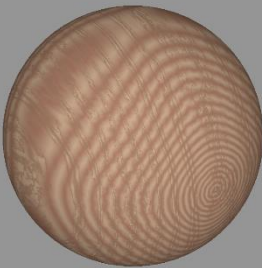
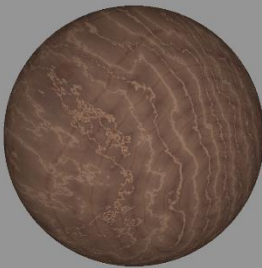


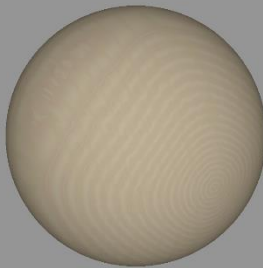
# PovRay Wood Textures



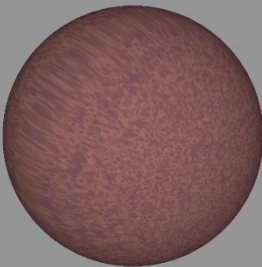
T\_Wood1



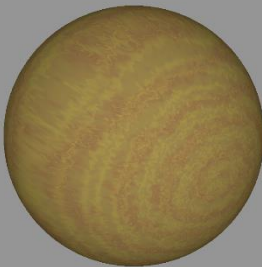
T\_Wood2



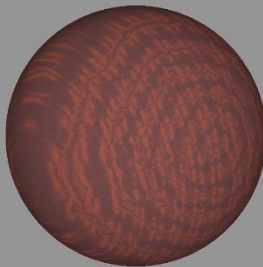
T\_Wood3



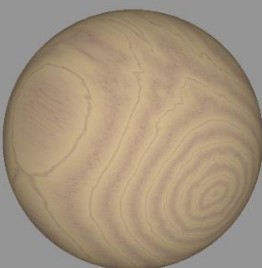
T\_Wood4



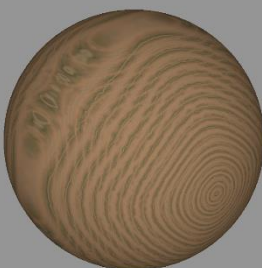
T\_Wood5



T\_Wood6



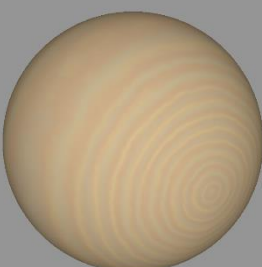
T\_Wood7



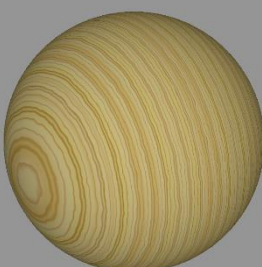
T\_Wood8



T\_Wood9



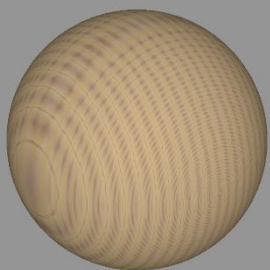
T\_Wood10



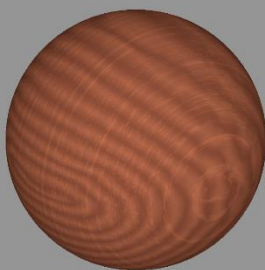
T\_Wood11



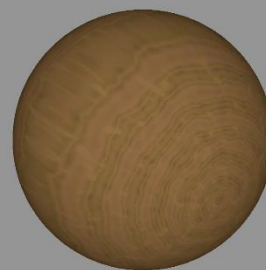
T\_Wood12



**T\_Wood13**



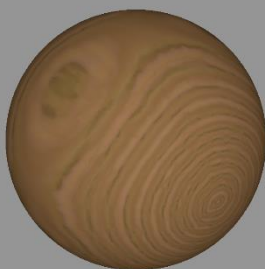
**T\_Wood14**



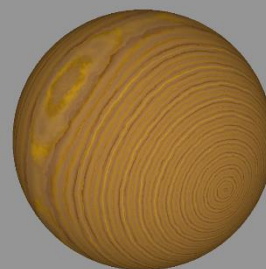
**T\_Wood15**



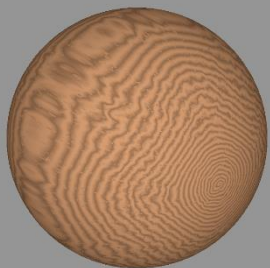
**T\_Wood16**



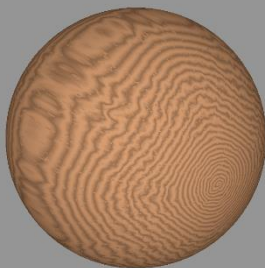
**T\_Wood17**



**T\_Wood18**



**T\_Wood19**



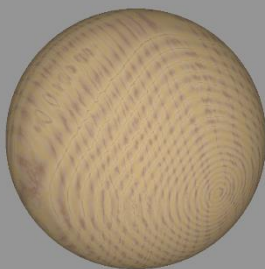
**T\_Wood20**



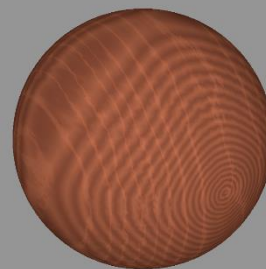
**T\_Wood21**



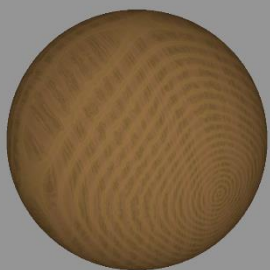
**T\_Wood22**



**T\_Wood23**



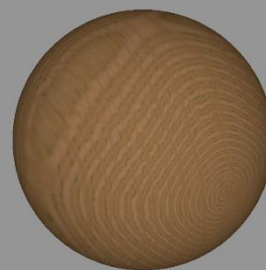
**T\_Wood24**



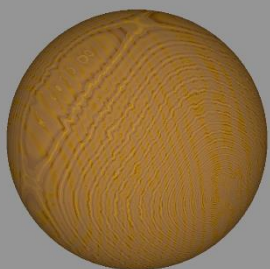
**T\_Wood25**



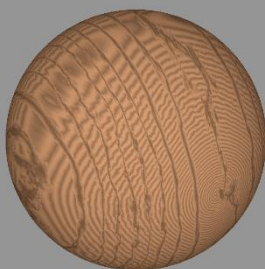
**T\_Wood26**



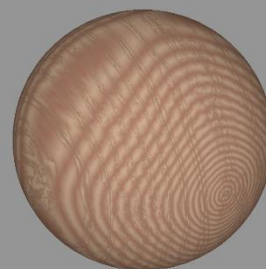
**T\_Wood27**



**T\_Wood28**



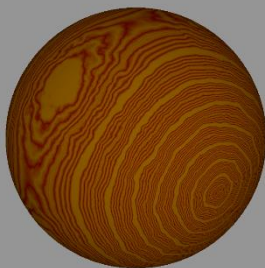
**T\_Wood29**



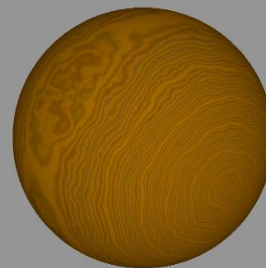
**T\_Wood30**



**T\_Wood31**



**T\_Wood32**



**T\_Wood33**



**T\_Wood34**



**T\_Wood35**