# Intro to Python — SMM692 Getting Started with Python

Simone Santoni

Bayes Business School

MSc Pre-Course Series

# Option 1: Official Installer



# Option 2: Anaconda Distro (Preffered Way)



Individual Edition is now ANACONDA DISTRIBUTION

The world's most popular opensource Python distribution platform







#### User-friendly

With our intuitive platform, you can easily search and install packages and create. load, and switch between environments.



Contact Sales

#### Trusted

Our securely hosted packages and artifacts are methodically tested and regularly updated.



### Steps

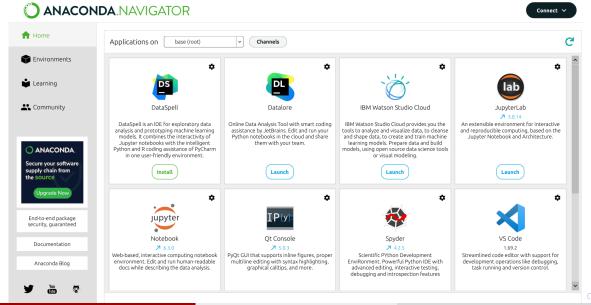
- Downaload the installer for your operating system (unless you have a very old machine running Win, go for the 64-Bit version)
- 2 Run the installer
  - For Linux: navigate to the folder where you have downloaded the installer as per step 1, open a shell session, then run \$ bash ./Anaconda3-XXXX.XX-Linux-x86-64.sh
  - For Win and Mac OS: just run the graphical installer downloaded in step 1
- Accept the terms proposed by the Anaconda people to use their software, comprising Python, the conda package manager, and a bundle of modules for data science
- That's it!
  - For Linux users: if you accepted the default installation options, an environmental variable has been created either in your .bashrc or .zshrc. That means you can access the various pieces of software included in the Anaconda installation (e.g., Anaconda Navigator) from a shell session
  - For Win and Mac OS users: the various pieces of software included in the Anaconda installation are available from the menu of your system



#### How is the Anaconda Distro Different?

- Anaconda is 'battery-included' it comes with a humongous number of modules for data science
  - If you use the official Python installation, then you have to install the modules you need on your own!
- Anaconda is a bundle of various pieces of software:
  - conda is the Swiss army knife to manage Python modules and environments
  - anaconda-navigator is the graphical interface from within to access Python IDEs and related desktop/web applications

# What Software Can I Access from Anaconda Navigator?

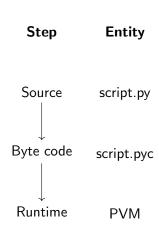


# Python as a Language and Interpreter

- Typically, we refer to Python as a programming language
- However, Python is also a software package called an interpreter
  - An interpreter is a kind of program that executes other programs
  - When you write a Python program, the Python interpreter reads your program and carries out the instructions it contains
  - In effect, the interpreter is a layer of software logic between your code and the computer hardware on your machine

# Python Execution Model

- When you instruct Python to run your script (e.g., 'script.py'), there are a few steps the interpreter carries out before your code actually starts crunching away
- First, the code is compiled to something called 'byte code'
  - This step happens behind the scenes (there is nothing to do for the programmer!)
  - A file called 'script.pyc', automatically generated, contains the translation of your code into lower-level code instructions
- Then, the compiled code is routed to something called a 'Python Virtual Machine' (PVM)
  - This step is hidden to the programmer like the previous one
  - Mainly, it iterates through your byte code instructions, one by one, to carry out their operations



# Script Preparation → Script Run

#### **Step 1: script preparation**

The below displayed Python code achieves two things:i) it prints the string object "Bazinga!", and ii) it prints the resul of the algebraic operation 4+2. Note that all lines starting with # are not considered Python code — instead, they are comments that illustrate/explain the logic of the script.

```
# Print a string object
print("Bazinga")
# Print the result of an algebraic operation
print(2 + 4)
```

#### Step 2: script run

```
(base) → ~ python <u>simple_script.py</u>
Bazinga
6
(base) → ~ ■
```

# Running a Python Shell in the Terminal

```
(base) → ~ python
Python 3.9.7 (default, Sep 16 2021, 08:50:36)
[Clang 10.0.0 ] :: Anaconda, Inc. on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> print("Bazinga")
Bazinga
>>> print(2 + 4)
```

# Running an IPython Shell in the Terminal

```
(base) → ~ ipython
Python 3.9.7 (default, Sep 16 2021, 08:50:36)
Type 'copyright', 'credits' or 'license' for more information
IPython 7.29.0 -- An enhanced Interactive Python. Type '?' for help.
In [1]: print("Bazinga")
Bazinga
[n [3]:
```

# Running a Python IDE

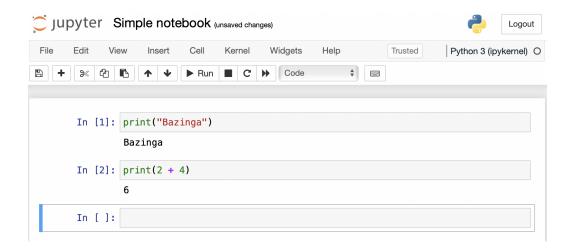
There are plenty of Python IDEs in the market, including:

- Colab (online)
- IDLE
- Datalore (online)
- Jupyter/Jupyterlab
- PyCharm
- Qt Console
- Spyder
- Thonny
- Wing

By installing a couple of plugins, the following (advanced) text editors can turn into Python IDEs:

- Emacs
- Vim/Neovim
- VSCode

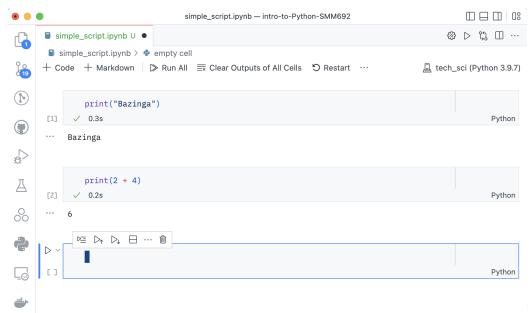
# Interactive Python Coding with Jupyter



# Interactive Python Coding with VSCode



# Interactive Python Coding in Jupyter with VSCode



# Why Do We Need a Python Environment?

- The large majoity of operating systems come with Python installed by default
  - That installation is called 'system Python'
  - 'System Python' runs or manages a large number of essential operating systems processes
- Every time we install a new Python module A, the package manager (e.g, conda) checks the libraries on which A depends
  - If a dependency D(A) is not installed, the package manager will install it for us
- A single module can depend on many libraries
  - The web of dependencies linking Python modules can get complicated
  - If inconsistencies arise within the web of dependencies, we may not be able to install the modules we need
  - ... even worst, some modules previosuly installed may stop to work!
- Now, you do not want to break the essential featues of you operating system
- The implication is that we should be bette off not using 'syteme Python' for ou data science work

# Environments Make Python Developers and Users' Life Easier!

...



# Creating PyEnvs from the Command Line

# Creating PyEnvs using Anaconda Navigator