

# Group beats Trend!?

## Testing feature hierarchy in statistical graphics

Susan VanderPlas, Heike Hofmann\*

February 2, 2015

### Abstract

abstract goes here

## 1 Introduction and background

Discussion of pre-attentive visual features (Healey and Enns, 2012) - with a focus on hierarchy of pre-attentive features: color trumps shape - do we also see this in our results, and if so, by how much?

Intro to lineups (Buja et al., 2009; Majumder et al., 2013; Wickham et al., 2010; Hofmann et al., 2012)

The change to lineups we make is to introduce a second target to each lineup. We then keep track of how many observers choose any one of the two targets (to assess the difficulty of a lineup), and additionally we record how often observers choose one target over the other one. This is information that we can use to evaluate how strong the signal of one target is compared to the other one.

A further extension of this testing framework are the use of color (in a qualitative color scheme), the use of shapes, and additional density lines - we anticipate that all of these features are going to emphasize the clustering component. On the other hand, regression lines should emphasize any linear trends in the data.

## 2 Design Choices

We choose colors and shapes for the lineups in our study to be the most different from a set of ten choices as evaluated by participants in the study by Çağatay Demiralp et al. (2014) on the so called perceptual kernels. Unfortunately, this limits the choice to the set used in the Tableau software. In order to produce experimental stimuli accessible to the approximately 4% of the population with red-green colorblindness (Gegenfurtner and Sharpe (2001)), we removed the grey hue from the palette. This modification produced maximally different color combinations which did not include red-green combinations, while also removing a color (grey) which is difficult to distinguish for those with color deficiency.

---

\*Department of Statistics and Statistical Laboratory, Iowa State University

we didn't exclude red-green combinations; by excluding grey (which is a horrible color and similar to red, green, turquoise, etc. for colorblind people) we managed to produce palettes which were maximally different and didn't include red/green. We can formally exclude red/green if you'd like.

Shapes - there were some problems with reliable unicode representations in the lineups, which led to using slightly modified shapes. The left and right triangle shapes (available only in unicode using R) were excluded due to size differences between unicode and non-unicode shapes.

All shapes are non-filled shapes, which means that they are consistent with one of the simplest solutions to overplotting of points in the tradition of Tukey (1977) and Few (2009). For this reason we abstained from the additional use of alpha-blending of points to measure the amount of overplotting.

### 3 Generating Model

We are working with two models  $M_C$  and  $M_T$  to generate data for the target plots. The null plots are showing data generate from a mixture model  $M_0$ . Both models generate data in the same range of values. We made also sure that data from the clustering model  $M_C$  shares the same correlation with the null data, while data from model  $M_T$  exhibits a similar amount of clustering as the null data.

We compute the correlation coefficient for all of the plots to assess the amount of linearity in each panel. As a measure of clustering, we can use the  $F$  statistic of between versus within group variation.

#### 3.1 Cluster Model $M_C$

We begin by generating cluster centers along a line, then we generate points around the cluster center.

Algorithm:

Parameters  $N$  points,  $K$  clusters,  $\sigma_C$  cluster standard deviation

1. Generate cluster centers  $(c_i^x, c_i^y)$  for each of the  $K$  clusters,  $i = 1, \dots, K$ :
  - (a) Generate vectors  $c^x$  and  $c^y$  as permutations of  $\{1, \dots, K\}$ ,
  - (b) such that the correlation between cluster centers  $\text{Cor}(c^x, c^y)$  falls into a range of  $[.25, .75]$ .
2. Center and standard-normalize cluster centers  $(c^x, c^y)$ :

$$\tilde{c}_i^x = \frac{c_i^x - \bar{c}}{s_c} \quad \text{and} \quad \tilde{c}_i^y = \frac{c_i^y - \bar{c}}{s_c},$$

where  $\bar{c} = K(K+1)/2$  and  $s_c^2 = \frac{K(K+1)(2K+1)}{6} - \frac{K^2(K+1)^2}{4}$  for all  $i = 1, \dots, K$ .

3. Determine group size  $g_i$  for clusters  $i = 1, \dots, K$  as a random draw  $g_i \sim \text{Multinomial}(K, p)$  where  $p = p_1 / \sum_{i=1}^K p_{1i}$  for  $p_{1i} \sim N(\frac{1}{K}, \frac{1}{2K^2})$ .
4. Generate points around cluster centers:

- (a)  $x_i^* = c_{g_i}^x + e, e_i \sim N(0, \sigma_C^2)$   
(b)  $y_i^* = c_{g_i}^y + e, e_i \sim N(0, \sigma_C^2)$

### 3.2 Regression Model $M_T$

This model has the parameter  $\sigma_T$  to reflect the amount of scatter around the trend line.

Algorithm:

Parameters  $N$  points,  $\sigma_T$  standard deviation around the line, slope  $a$  (1 by default)

1. Generate  $x_i, i = 1, \dots, N$ , a sequence of evenly spaced points from  $[-1, 1]$  ( $\sigma_T$  added and subtracted to match the range of cluster points in  $x$ )
2. Jitter  $x_i$ :  $x_i = x_i + \eta_i, \eta_i \sim \text{Unif}(-z, z), z = 1/5 * (2/(N - 1))$
3. Generate  $y_i$ :  $y_i = a * x_i + e_i, e_i \sim N(0, \sigma_T^2)$

Would the pictures change dramatically, if you used  $x \sim U[-1, 1]$  to start out with? that would be easier to explain.

Yes - the issue is the variability in the range of  $x$ , because normalization would make certain plots with lower range more "squishy".

### 3.3 Null Model $M_0$

The generative model for null data is created as a mixture model  $M_0$  that draws  $n_c \sim B_{N, \lambda}$  observations from the cluster model, and  $n_T = N - n_c$  from the regression model  $M_T$ .

## 4 Experimental Setup

### 4.1 Design

Factors:

Parameter	Description	Choices
$K$	# Clusters	3, 5
$N$	# Points	$15 \cdot K$
$\sigma_T$	Scatter around trend line	.3, .4, .5
$\sigma_C$	Scatter around cluster centers	.20, .25, 0.30, .35, 0.40

Table 1: Parameter settings for Data Generation.

I'm going forth and back on the parameters for  $\sigma_C$  and  $\sigma_T$ , but I think I really like the ones in the table. For the trend line, we definitely get something along the lines 'easy', 'medium', and 'hard'; for the clustering we should be aiming for the same - it's not quite as clear cut, because there seems to be more variability in the results, so we need to double check the randomly generated results.

Emphasis	Aesthetics
Control	–
Group	Color, Shape Color + Shape, Color + Ellipse, Color + Shape + Ellipse
Trend	Line Line + Error band
Conflict	Color + Trend Line, Color + Ellipse + Trend Line + Error band

Table 2: Aesthetics and add-on design choices.

We can use the null model to get a distribution for each of the two quality measures for the targets, which gives us an objective measure to assess the difficulty of detecting each of the targets.

Figures 1 and 2 show densities ... The red lines show ten samples each from the trend model and the cluster model. The lines for the trend are, relatively, further to the right of the overall distribution than the red lines for the cluster model, indicating that  $\sigma_T = 0.3$  is producing target plots that are (relatively) easier to spot than cluster targets with a parameter value of  $\sigma_C = 0.3$ .

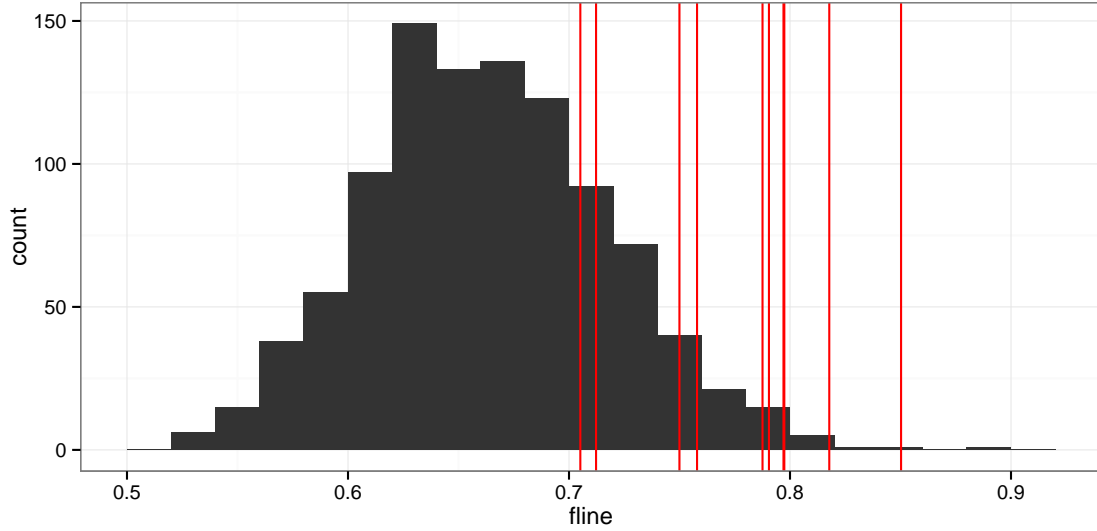


Figure 1: Histogram of  $R^2$  values from 5000 data sets of the null model ( $K = 3, N = 45, \sigma_C = 0.3, \sigma_T = 0.3$ ). The lines in red are  $R^2$  values of ten sample data sets from the Trend model  $M_T$ .

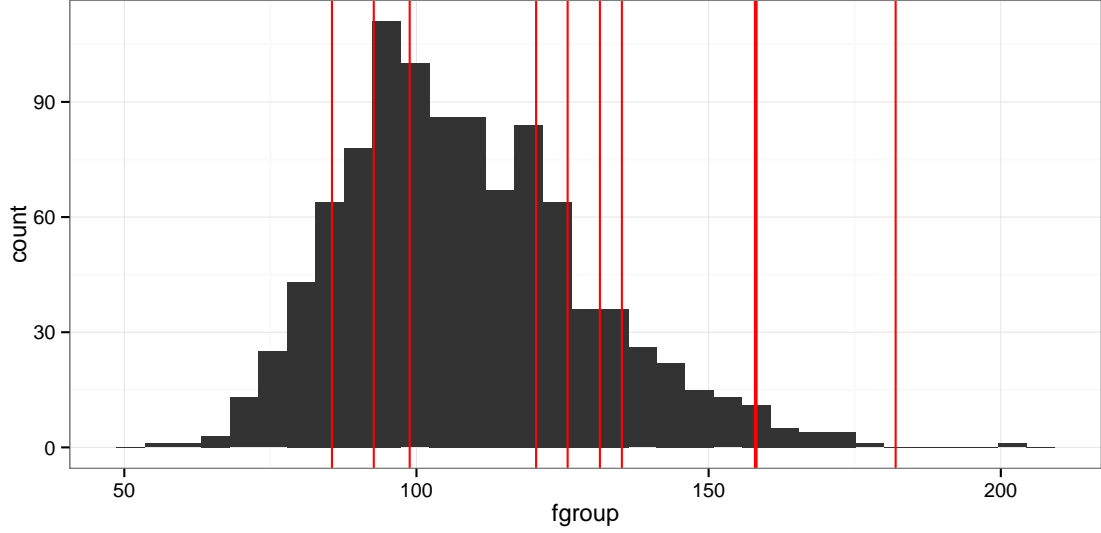


Figure 2: Histogram of  $F$ -statistics measuring the amount of clustering from 5000 data sets of the null model ( $K = 3, N = 45, \sigma_C = 0.3, \sigma_T = 0.3$ ). The lines in red are the  $F$ -statistics of ten sample data sets from the Clustering model  $M_C$ .

## Design choices

1. Plain: two targets with data from one of each of the two generative models are included in a set of eighteen panels of null data.
2. Color/Shape: points in each of the panels are colored/marked based on the results of a hierarchical clustering .
3. Trend line: a line of the least square fit is drawn through the points.
4. Color & Shape
5. Color & trend line: this emphasises both the clustering and the regression - it is not clear, which signal will be stronger.
6. Color & Ellipsoids: around the groups of the same color, ellipsoids are drawn to reflect the 95% density estimate.

## 4.2 Hypothesis

The plot most identified as the "target" will change based on plot aesthetics which emphasize linear features or cluster features. This effect will be mediated by the signal strength of the line and cluster features.

- Increasing  $N$  will increase signal strength for both line and clusters

- Increasing  $K$  will decrease signal strength for clusters (fewer points per cluster, thus lower visual cohesiveness)
- Increasing  $\sigma_T$  will decrease signal strength for lines
- Increasing  $\sigma_C$  will decrease signal strength for clusters

Plot features will emphasize either lines or clusters as follows:

- None (control)
- Color (cluster emphasis)
- Shape (cluster emphasis)
- Color + shape (double cluster emphasis)
- Ellipse + color (doubly cluster emphasis)
- Line
- Line + Prediction Interval (double line emphasis)
- Color + line (conflict)
- Color + line + Prediction Interval (conflict)

In a more organized representation:

		Line Emphasis		
		0	1	2
Cluster Emphasis	0	None	Line	Line + Prediction
	1	Color, Shape	Color + Line	
	2	Color + Shape		Color + Ellipse + Line + Prediction
	3	Color + Ellipse		
	3	Color + Shape + Ellipse		

### 4.3 Experimental Design

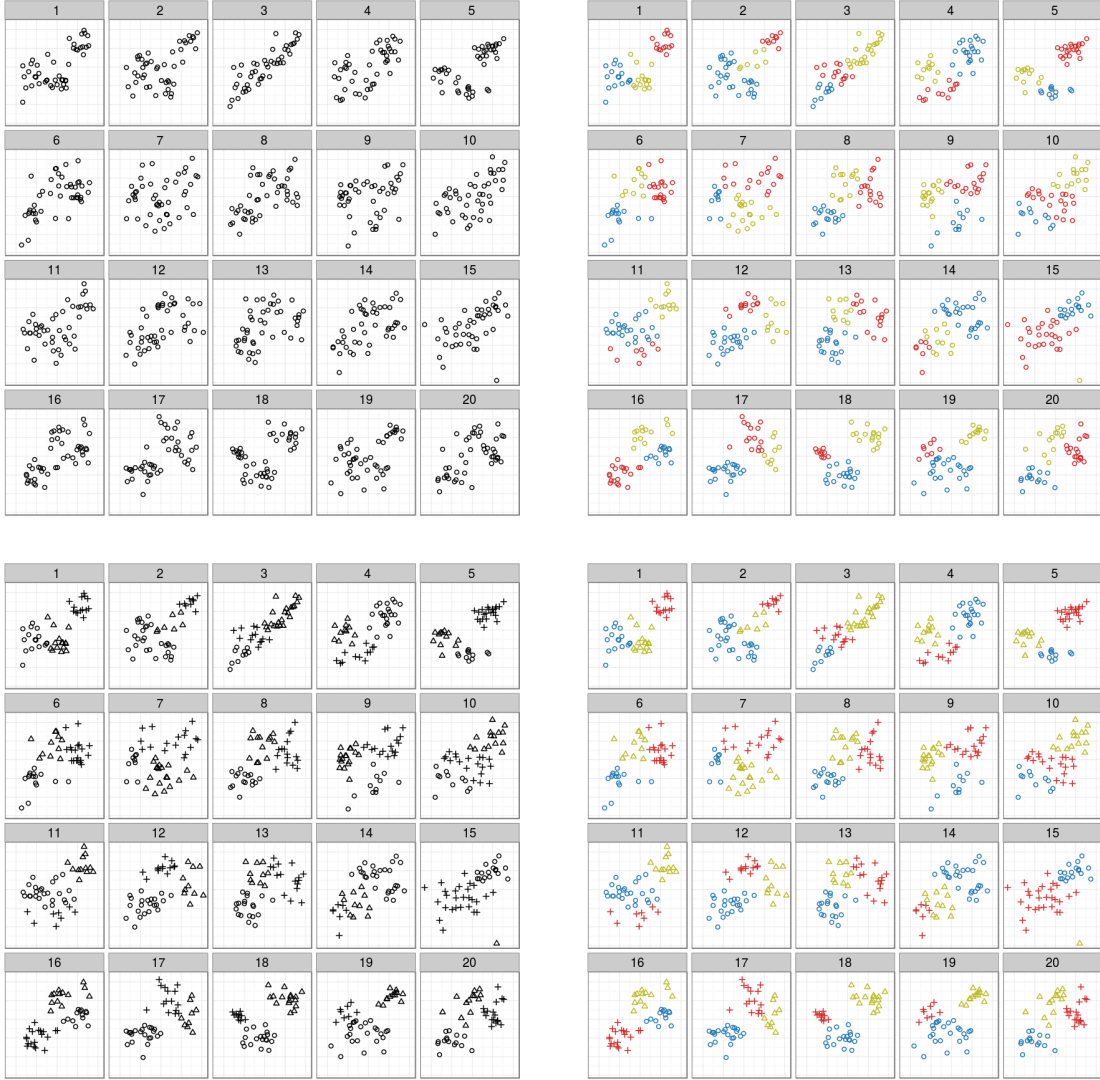
Starting with the assumption of a fully factorial, balanced design, with  $M$  datasets per parameter set (replicates) and  $P$  evaluations per (aesthetic|dataset)

If we then do one replicate of  $K = 5$  and one of  $N = 75$  (reducing the full factorial experiment) we should be able to make broad generalizations about the effect of  $K$  and  $N$  without a fully factorial design. As we don't care about all of the interactions, we can add many of those terms into the error term as well.

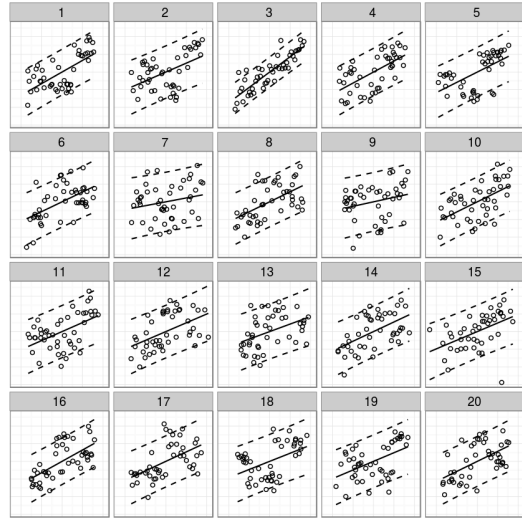
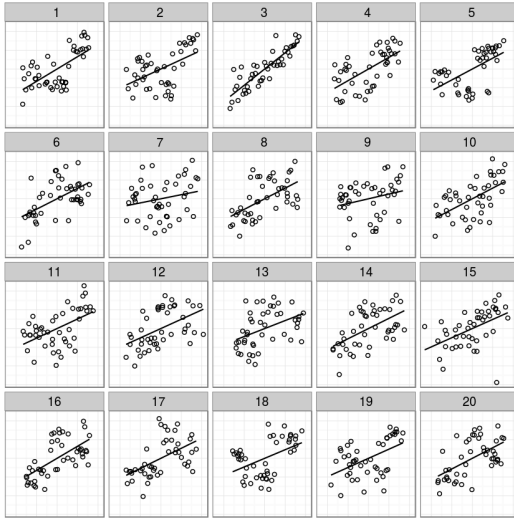
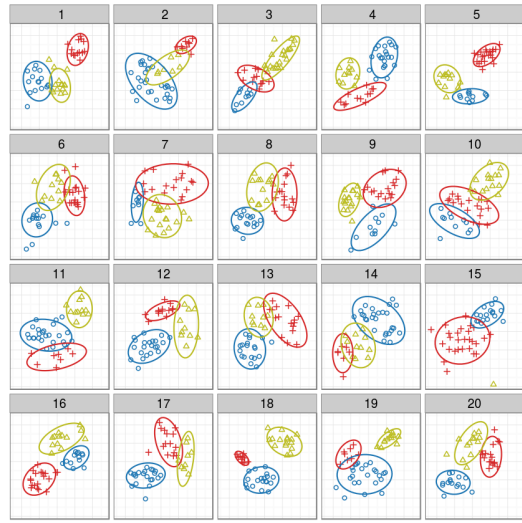
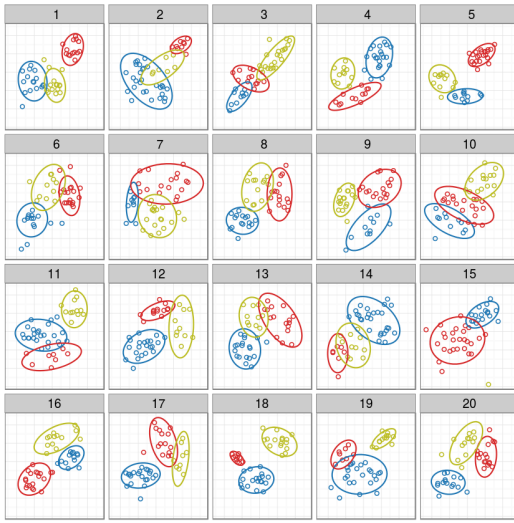
Level	Factor	Source	DF	SS
Dataset	$N$	$\alpha$	1	
	$K$	$\beta$	1	
	$\sigma_T^2$	$\gamma$	3	
	$\sigma_C^2$	$\delta$	4	
		$(\alpha\beta)$	1	
		$(\alpha\gamma)$	3	
		$(\alpha\delta)$	4	
		$(\beta\gamma)$	3	
		$(\beta\delta)$	4	
		$(\gamma\delta)$	12	
		$(\alpha\beta\gamma)$	3	
		$(\alpha\beta\delta)$	4	
		$(\beta\gamma\delta)$	12	
		$(\alpha\gamma\delta)$	12	
		$(\alpha\beta\gamma\delta)$	12	
		Dataset Error	(M-1)(2)(2)(4)(5)	
Plot	Aesthetic	$\tau$	10	
		color	1	
		shape	1	
		line	1	
		color + shape	1	
		color + ellipse	1	
		color + shape + ellipse	1	
		line + PI	1	
		color + line	1	
		color + ellipse + line + PI	1	
	Data x Aesthetics		(10)((2)(2)(4)(5)-1)	
	error		(P - 1)(11)(M)(2)(2)(4)(5)	
	Total		I think $P(11)(M)(2)(2)(4)(5) - 1$	

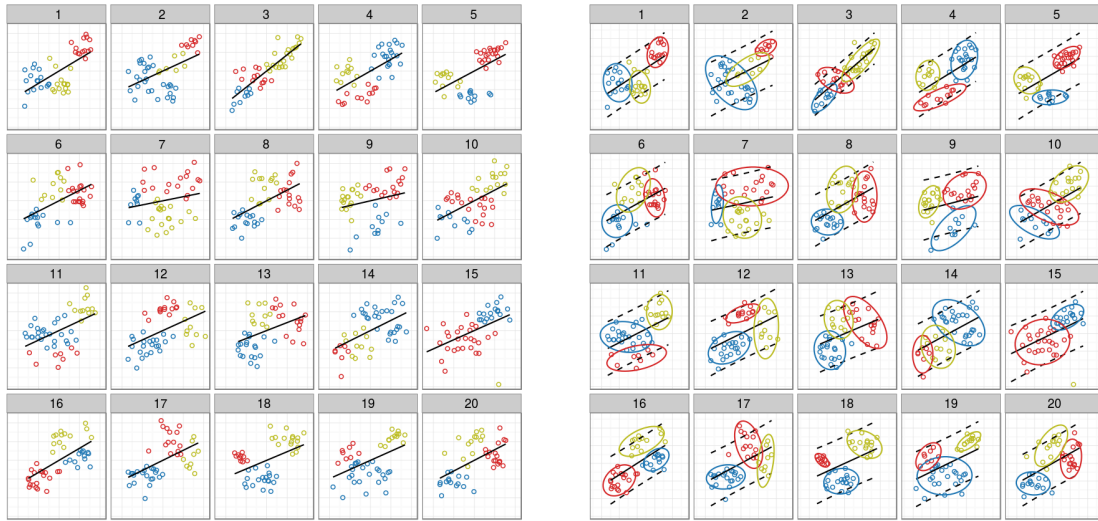
## 4.4 Sample Pictures

The following plots use  $\sigma_T = .4$  and  $\sigma_C = .3$ .









## References

- Buja, A., Cook, D., Hofmann, H., Lawrence, M., Lee, E. K., Swayne, D. F., and Wickham, H. (2009), “Statistical inference for exploratory data analysis and model diagnostics,” *Philosophical Transactions of the Royal Society A: Mathematical, Physical and Engineering Sciences*, 367, 4361–4383.
- Çağatay Demiralp, Bernstein, M., and Heer, J. (2014), “Learning Perceptual Kernels for Visualization Design,” *IEEE Trans. Visualization & Comp. Graphics (Proc. InfoVis)*.
- Few, S. (2009), *Now You See It: Simple Visualization Techniques for Quantitative Analysis*, Burlingame, CA: Analytics Press, 1st ed.
- Gegenfurtner, K. R. and Sharpe, L. T. (2001), *Color vision: From genes to perception*, Cambridge University Press.
- Healey, C. G. and Enns, J. (2012), “Attention and Visual Memory in Visualization and Computer Graphics,” *IEEE Transactions on Visualization and Computer Graphics*, 18, 1170–1188.
- Hofmann, H., Follett, L., Majumder, M., and Cook, D. (2012), “Graphical Tests for Power Comparison of Competing Designs,” *IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis)*, 18, 2441–2448, 25% acceptance rate.
- Majumder, M., Hofmann, H., and Cook, D. (2013), “Validation of Visual Statistical Inference, Applied to Linear Models,” *Journal of the American Statistical Association*, 108, 942–956.
- Tukey, J. W. (1977), *Exploratory Data Analysis*, Lebanon, IN: Addison Wesley.

Wickham, H., Cook, D., Hofmann, H., and Buja, A. (2010), “Graphical inference for infovis,” *IEEE Transactions on Visualization and Computer Graphics (Proc. InfoVis)*, 16, 973–979, 26% acceptance rate. Best paper award.