

Why is a Monad Like a Writing Desk?



EdgeCase} @carinmeier
SOFTWARE ARTISANS







Monad



Monad



Monad

Monad



Monad

Monad

Monad

Monad

Monad

Monad



Monad

Monad

Monad

Monad

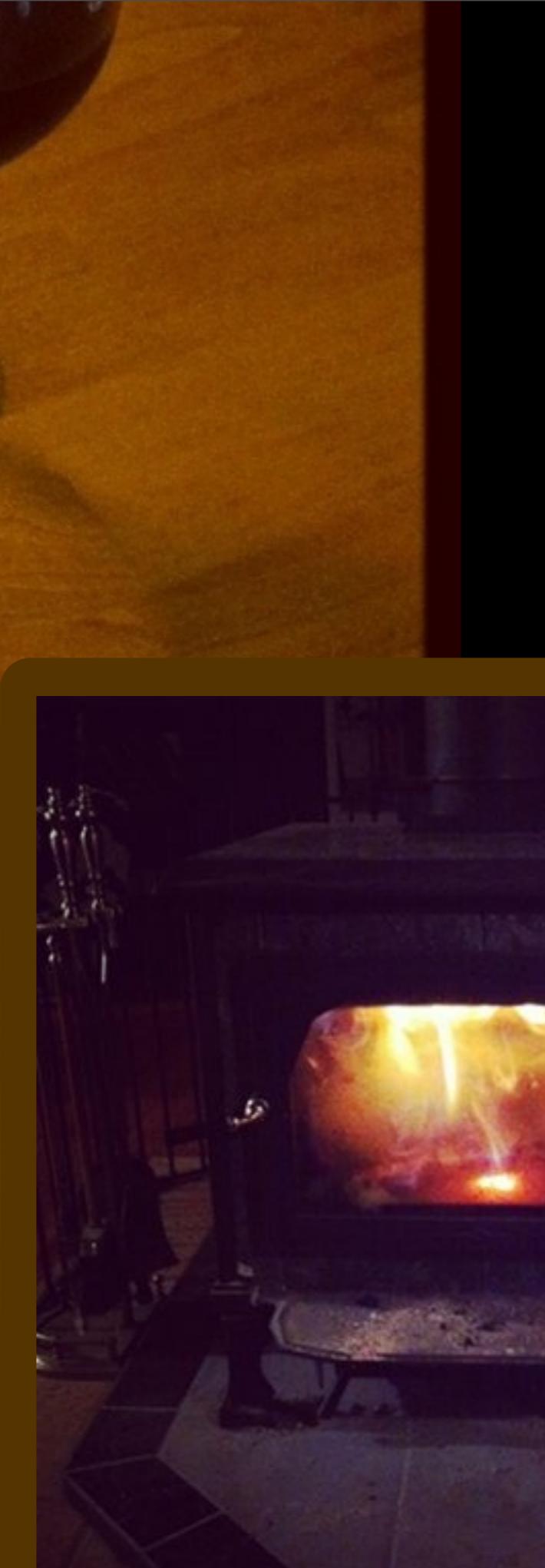




Monday, March 12, 12



Monday, March 12, 12



Comprehending Monads

Philip Wadler
University of Glasgow

Monads for functional programming

Philip Wadler, University of Glasgow*

Department of Computing Science, University of Glasgow, G12 8QQ, Scotland
wadler@dcs.glasgow.ac.uk

“Shall I be pure or impure?”

- Wadler

Pure

Lazy Evaluation

Equational Reasoning

Impure

State

Error Handling

Input/ Output

Pure
Haskell

Impure
Clojure
Scheme

“Is there a way to combine
the indulgences of impurity
and the blessings of purity?”

- Wadler



Engenio Moggi

Engenio Moggi

Proposed way of structuring semantics
to describe state, exceptions, etc in programming

Engenio Moggi

Proposed way of structuring semantics
to describe state, exceptions, etc in programming

Category Theory: **Monads**

Monad

(Category Theory)

Also known as a Kleisi triple or triple

Is an endofunctor, together with two natural transformations

Used in theory of pairs of adjoint functions







Carrier 12:39 PM

Monad
Symposium
in 15 min





type $M\ a = a$

$unit$ $\quad ::\ a \rightarrow I\ a$

$unit\ a \quad = a$

(\star) $\quad ::\ M\ a \rightarrow (a \rightarrow M\ b) \rightarrow M\ b$

$a \star k \quad = k\ a$

```
type M a = a  
unit          :: a → I a  
unit a        = a  
(*)           :: M a → (a → M b) → M b  
a ∗ k         = k a
```

A monad is just a monoid in the category of endofunctors,

What's the problem?

type $M\ a = a$

unit $:: a \rightarrow I\ a$

unit a $= a$

(\star)

$a \star k$

Purity has its regrets.

$\rightarrow M\ b$

A monad is just a
endofunctor
in the category
of endofunctors,

what's the problem?



Monday, March 12, 12



**Is it true that this could be a
monadic return operation?**

```
(defn return [v] (fn [] v))
```

Is it true that this could be a monadic return operation?

```
(defn return [v] (fn [] v))  
  
(return "jelly")  
;=> #<user$return$fn__1669 user$return$fn__1669@314382c6>
```

Is it true that this could be a monadic return operation?

```
(defn return [v] (fn [] v))  
(return "jelly")  
;=> #<user$return$fn__1669 user$return$fn__1669@314382c6>  
  
( (return "jelly")) ;=> "jelly"
```

**Yes,
because the return object
is a function
(container/ monadic value)
that when executed is “jelly”**

```
(defn return [v] (fn [] v))
```

```
((return "jelly")) ;=> "jelly"
```

**Is it true that this could be a
monadic return operation?**

```
(defn return [v] v)
```

Is it true that this could be a monadic return operation?

```
(defn return [v] v)
```

```
(return "jelly") ;=> jelly
```

No,
because the return object
“jelly” is not a function
(container/ monadic value)

```
(defn return [v] v)
```

```
(return "jelly") ;=> jelly
```

Is it true that this could be a monadic bind operation?

```
(defn bind [mv f] (f (mv)))
```

Is it true that this could be a monadic bind operation?

```
(defn bind [mv f] (f (mv)))  
  
(defn with-toast [s]  
  (return (str "toast & " s)))
```

Is it true that this could be a monadic bind operation?

```
(defn bind [mv f] (f (mv)))  
  
(defn with-toast [s]  
  (return (str "toast & " s)))  
  
(bind (return "jelly") with-toast)  
;=> container/ monadic value
```

Is it true that this could be a monadic bind operation?

```
(defn bind [mv f] (f (mv)))
```

```
(defn with-toast [s]
  (return (str "toast & " s)))
```

```
(bind (return "jelly") with-toast)
;=> container/ monadic value
```

```
((bind (return "jelly") with-toast))
;=> "toast & jelly"
```

**Yes,
because it takes a monadic value, and applies
a function and returns a monadic value**

```
(defn bind [mv f] (f (mv)))
```

```
(defn with-toast [s]
  (return (str "toast & " s)))
```

```
(bind (return "jelly") with-toast)
;=> container/ monadic value
```

```
((bind (return "jelly") with-toast))
;=> "toast & jelly"
```



Monday, March 12, 12

**Can you write a
monadic return function
for yourself?**

Can you write a monadic return function for yourself?

```
(defn return [v]
  (fn [] v))
(return "me")
;=> monadic value
```

```
((return "me"))
;=> "me"
```

**Can you write a
function that makes
you grow and returns
a monadic value?**

**Can you write a
function that makes
you grow and returns
a monadic value?**

```
(defn grow [s]  
  (return (str s (last s))))
```

```
(grow "me") ;=> monadic value
```

```
((grow "me")) ;=> "mee"
```

**Now, can you use a
monadic bind operation
to grow?**

Now, can you use a monadic bind operation to grow?

```
(defn bind [mv f] (f (mv)))
```

```
(defn m-grow [mv]
  (bind mv grow))
```

```
(m-grow (return "me")) ;=> m. val
```

```
((m-grow (return "me")))) ;=> "mee"
```

Grow Bigger!

```
( ( m-grow
  ( m-grow
    (m-grow (return "me")))))
;=> "meeee"
```

Grow Bigger!

```
( (m-grow  
  (m-grow  
    (m-grow (return "me")))))  
;=> "meeee"
```

```
((-> (return "me") m-grow m-grow m-grow))  
;=> "meeee"
```



Monday, March 12, 12







Where you are

Destination

Directions



```
(defn directions [start]
  (return
    (.concat start
      (if (> 0.5 (rand 1))
        ": right"
        ": left"))))
```



```
(defn directions [start]
  (return
    (.concat start
      (if (> 0.5 (rand 1))
        ": right"
        ": left"))))
```

```
(defn m-directions [mv]
  (bind mv directions))
```



```
(defn directions [start]
  (return
    (.concat start
      (if (> 0.5 (rand 1))
        ": right"
        ": left"))))

(defn m-directions [mv]
  (bind mv directions))

((-> (return "here") m-directions m-directions))
;=> "here: right: left"
```



```
(defn directions [start]
  (return
    (.concat start
      (if (> 0.5 (rand 1))
        ": right"
        ": left"))))

(defn m-directions [mv]
  (bind mv directions))

((-> (return "here") m-directions m-directions))
;=> "here: right: left"

((-> (return nil) m-directions m-directions))
;=> NullPointerException!
```



```
(defn bind [mv f] (f (mv)))
```

```
(defn bind [mv f]
  (let [v (mv)]
    (if (nil? v)
        (return nil)
        (f v))))
```



```
(defn bind [mv f] (f (mv)))
```

```
(defn bind [mv f]
  (let [v (mv)]
    (if (nil? v)
        (return nil)
        (f v))))
```

```
((-> (return nil) m-directions m-directions))
;=> nil
```



That way ->

()

That way ->







```
(defn return [v]
  (fn [] v))
```

```
(defn bind [mv f]
  (f (mv)))
```

```
(defn m-tea [mv name]
  (bind mv (fn [v]
    (return (str v " and " name))))))
```



```
(defn return [v]
  (fn [] v))
```

```
(defn bind [mv f]
  (f (mv)))
```

```
(defn m-tea [mv name]
  (bind mv (fn [v]
    (return (str v " and " name))))))
```

```
((-> (return "me") (m-tea "you")))
;=> "me and you"
```



```
(defn return [v]  
  (fn [s] [v s]))
```



```
(defn return [v]
  (fn [s] [v s]))  
  
(defn bind [mv f]
  (fn [s]
    (let [[v sn] (mv s)]
      ((f v) sn))))
```



```
(defn return [v]
  (fn [s] [v s]))  
  
(defn bind [mv f]
  (fn [s]
    (let [[v sn] (mv s)]
      ((f v) sn))))  
  
(defn m-tea [mv name]
  (bind mv (fn [v]
              (return (str v " and " name))))))  
  
((-> (return "me") (m-tea "you")) 10)
;=> ["me and you" 10]
```



```
(defn take-sugar [mv]
  (bind mv (fn [v]
    (fn [s] [v (dec s)]))))
```



```
(defn take-sugar [mv]
  (bind mv (fn [v]
              (fn [s] [v (dec s)]))))
```



```
((-> (return "me")
      (take-sugar) (m-tea "you")) 10)
;=> [ "me and you" 9 ]
```

```
((-> (return "me")
      (take-sugar) (take-sugar) (m-tea "you")) 10)
;=> [ "me and you" 8 ]
```





Identity Monad

```
(defn return [v] (fn[] v))
```

```
(defn bind [mv f] (f (mv)))
```

```
(defn m-grow [w]  
  (bind w grow))
```

```
((-> (return "me") m-grow m-grow m-grow))  
;=> "meeee"
```



Maybe Monad



```
(defn return [v] (fn[] v))
```

```
(defn bind [mv f]
  (let [v (mv)]
    (if (nil? v)
        (return nil)
        (f v))))
```

```
((-> (return nil) m-directions m-directions))
;=> nil
```

State Monad

```
(defn return [v]
  (fn [s] [v s]))  
  
(defn bind [mv f]
  (fn [s]
    (let [[v sn] (mv s)]
      (((f v) sn)))))  
  
(defn take-sugar [mv]
  (bind mv (fn [v]
              (fn [s] [v (dec s)]))))  
  
((-> (return "me") (take-sugar) (m-tea "you")) 10)
;=> ["me and you" 9]
```



Three Monad Laws

I) Left Unit - "return" acts as a neutral element of bind

$$(\text{bind } (\text{return } v) \ f) \equiv (f \ v)$$

Three Monad Laws

I) Left Unit - "return" acts as a neutral element of bind

$$(\text{bind} \ (\text{return} \ v) \ f) \equiv (f \ v)$$

```
(defn return [v] (fn [] v))  
(defn bind [mv f] (f (mv)))
```

```
(defn grow [s](return (str s (str (last s))))))
```

```
((bind (return "me") grow)) ;=> "mee"
```

```
((grow "me")) ;=> "mee"
```

Three Monad Laws

2) Right Unit - "return" acts as a neutral element of bind

$$(\text{bind } mv \text{ return}) \equiv mv$$

Three Monad Laws

2) Right Unit - "return" acts as a neutral element of bind

(bind mv return) ≡ mv

```
(defn return [v] (fn [] v))  
(defn bind [mv f] (f (mv)))  
  
(defn grow [s](return (str s (str (last s))))))  
  
((bind (return "me") return)) ;=> "me"  
((return "me")) ;=> "me"
```

Three Monad Laws

3) Associative - Binding two functions in succession is the same as binding one function that can be determined from them

`(bind (bind mv f) g) ≡ (bind mv (fn [x] (bind (f x) g)))`

Three Monad Laws

3) Associative - Binding two functions in succession is the same as binding one function that can be determined from them

`(bind (bind mv f) g) ≡ (bind mv (fn [x] (bind (f x) g)))`

```
(defn return [v] (fn [] v))  
(defn bind [mv f] (f (mv)))
```

```
(defn grow [s](return (str s (str (last s))))))
```

```
((bind (bind (return "me") grow) grow)) ;=> "meee"
```

```
((bind (return "me")  
      (fn [v] (bind (grow v) grow)))) ;=> "meee"
```







Monday, March 12, 12

Summary

Many More Types of Monads

- IO
- Collections
- Continuation
- Writer

Etc ...

Summary

Have your cake and eat it too!



Inside functions pure and messy impure stuff on the outside

Summary

Practical Uses

- Sequential execution(parsing, fuzzing, web request processing)
- Reusable modular side effect processing (error handling/ logging)
- Keep your business logic clean in pure functions

Summary

**Use Caution When Mixing
Monads and Cheese**

Resources

Philip Wadler:

Monads for functional Programming
Comprehending Monads

Adam Smyczek:

Introduction to Monads (Video)
<http://www.youtube.com/watch?v=ObR3qi4Guys>

Jim Duey:

Monads in Clojure
<http://www.clojure.net/2012/02/02/Monads-in-Clojure/>

Clojure Lib:

`clojure.algo.monads`
Konrad Hinsen

Photos

- <http://www.flickr.com/photos/jepoirrier/1387560191/sizes/z/in/photostream/> - blocks
- <http://www.flickr.com/photos/alspic/40936553/sizes/m/in/photostream/> - cake
- <http://www.flickr.com/photos/moyogo/4884992/sizes/z/in/photostream/> - stairs
- <http://www.flickr.com/photos/aeireono/369981290/> - forest path
- <http://www.flickr.com/photos/gillpoole/238722066/> - tree branch
- <http://www.flickr.com/photos/tofflerann/5936636472/sizes/m/in/photostream/> - high tea
- <http://www.flickr.com/photos/gsfc/4399423264/> - astronaught
- <http://www.flickr.com/photos/via/2115916059/> - sugar cubes