

Fast Introduction For Programmers

Basics

- Function arguments use square brackets [...]
- Everything in the Wolfram Language is a symbolic expression: `head[arguments]`
- Fully symbolic, so "undefined variables" can always just stand for themselves
- Lists are indicated by {...}, indexing starts at 1, index using [...], "spans" in lists using ;;
- The standard "iterator specification": min, max, step
- = immediate assignment, := delayed, =. clear
- start variable names with lowercase letters, reserving capitals for built-in objects:

```
In[14]:= Table[FromCharacterCode[127 876], {i, 5}, {j, i}] // MatrixForm(* outer index first *)
Out[14]//MatrixForm=
```

$$\begin{pmatrix} \{\triangle\} \\ \{\triangle, \triangle\} \\ \{\triangle, \triangle, \triangle\} \\ \{\triangle, \triangle, \triangle, \triangle\} \\ \{\triangle, \triangle, \triangle, \triangle, \triangle\} \end{pmatrix}$$

Patterns

- Patterns stand for classes of expressions. The basic pattern construct `_` (pronounced "blank") stands for any expression.
- `/.` means "replace everywhere"
- `__` ("double blank") stands for any sequence of expressions
- `a | b | c` stands for a, b or c
- `_h` stands for any expression with head h
- `>:` is a delayed rule—the analog of `:=` for a rule

```
In[19]:= {f[1], f[5], f[x]} /. f[x_] -> x + 4
Out[19]= {5, 9, 4 + x}
```

```
In[20]:= {f[1], f[5], f[x]} /. x_ -> x + 4
Out[20]= {4 + f[1], 4 + f[5], 4 + f[x]}
```

```
In[23]:= {f[1], f[5], f[x]} /. f[x_] -> g[x + 4]
```

```
Out[23]= {g[5], g[9], g[4 + x]}
```

Functions

- function definitions are just assignments that give transformation rules for patterns
- `/;` to restrict a definition to apply only when a particular condition holds
- pure functions, indicated by ending with `&` Their first argument is indicated by `#` (anonymous functions, lambda expressions)
- `/@` ("slash at") is a short notation for `Map`, `Map` can operate at specific levels.
- `Apply` applies a function to multiple arguments, `@@` is equivalent to `Apply`, operating by default at level 0, `@@@` means "apply at level 1, `@` means ordinary function application
- Many built-in functions in the Wolfram Language can use "functional" or "operator" forms.
- `Options` gives the default options of a function, `option:>value` to make value be reevaluated every time the option is used; When pure functions are given as options, they need to be put in parentheses

```
In[24]:= Map[f, {a, b, c, d}]
```

```
Out[24]= {f[a], f[b], f[c], f[d]}
```

```
In[25]:= Apply[f, {a, b, c, d}]
```

```
Out[25]= f[a, b, c, d]
```

```
In[27]:= f @@ {a, b, c, d}
```

```
Out[27]= f[a, b, c, d]
```

```
In[29]:= f @@@ {{a}, {b}, {c}, {d}}
```

```
Out[29]= {f[a], f[b], f[c], f[d]}
```

```
In[30]:= f @@@ {a, b, c, d}
```

```
Out[30]= {a, b, c, d}
```

```
In[31]:= f @ {a, b, c, d}
```

```
Out[31]= f[{a, b, c, d}]
```

Procedures

- Procedural programming is usually needed only in small doses
- Use `;` to separate different operations
- `Module` does lexical scoping (localizing names), `Block` does dynamic scoping (localizing values), `DynamicModule` does scoping within a document

- Every time a module is evaluated, a new temporary symbol is created, and are removed if they are no longer referenced; Block localizes values only; it does not create new symbols
- If there is no need to assign to a local variable, a constant should be used instead
- Sow/Reap and Throw/Catch are useful ways to transfer data and control in procedural programs

```
In[32]:= x = 7; Module[{x = x}, x = x + 1; x]
```

```
Out[32]= 8
```

```
In[33]:= x
```

```
Out[33]= 7
```

```
In[39]:= x = 7; Block[{}, x = x + 1; x]
```

```
Out[39]= 8
```

```
In[40]:= x
```

```
Out[40]= 8
```

```
In[41]:= Sum[i ^ 2 + 1, {i, 10}]
```

```
Out[41]= 395
```

```
In[42]:= Reap[Sum[Sow[i ^ 2] + 1, {i, 10}]]
```

```
Out[42]= {395, {{1, 4, 9, 16, 25, 36, 49, 64, 81, 100}}}
```

Numbers & Strings

- by default does exact computation whenever it can, N to get (potentially faster) numerical results
- ` to explicitly indicate the precision to assume in a number, I represents the imaginary unit
- Strings are indicated by double quotes ("..."), <> joins string
- any Unicode characters, entered using names like α , shortcuts like ESC A ESC, explicit Unicode like \:number α —or entered from a palette button
- ~~ to combine strings with pattern constructs, p... means zero or more repetitions of p,
- String templates use `` to indicate "slots" and < * ... * > to indicate expressions to evaluate

```
In[44]:= ToCharacterCode["☺"]
```

```
Out[44]= {127 877}
```

```
In[45]:= FromCharacterCode[127 877]
```

```
Out[45]= ☺
```

```
In[50]:= FromCharacterCode[16 ^^ 1 f 385]
```

```
Out[50]= ☺
```

Associations

- Associations associate keys and values (OrderedDict)
- a pure function, #key picks out the value corresponding to "key" in an association
- can mix associations and lists, and pick out parts using [[...]]

```
In[51]:= d = <|"a" → "aaa", "b" → "bbb" |>
```

```
Out[51]= <|a → aaa, b → bbb|>
```

```
In[52]:= d["b"]
```

```
Out[52]= bbb
```

```
In[53]:= TemplateApply["first `a`, second `b`", d]
```


```
Out[53]= first aaa, second bbb
```

Making Documents

cmd/alt + 1: Title, + 4 Section, +5 Subsection, +7 Text, + 8 code

External Connections

Type > at the beginning of the line

```
In[55]:=  [i/2 for i in range(10)]
```

Syntax: Incomplete expression; more input is needed .

```
In[54]:= ExternalEvaluate[{"Python", "Version" → "3.6"}, "[i/2 for i in range(10)]"]
```

ExternalEvaluate: ExternalEvaluate is not supported in the Wolfram Cloud.

```
Out[54]= $Failed
```