

MiniC Language Manual

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1 Macro Syntax Specification using Context Free Grammars

1.1 Meta Notation:

- $\langle \text{foo} \rangle$ means foo is a non terminal.
- **foo**(in bold font) means foo is a terminal i.e a token.
- $[x]$ means zero or one occurrence of x i.e x is optional. Note that *brackets in quotes* i.e '[' and ']' are terminals.
- x^* means zero or more occurrences of x .
- x^+ means one or more occurrences of x .
- $x^+,$ means a comma separated list of one or more x s. Comma is a terminal.
- $\{ \}$ i.e large braces are used for grouping. Note that *braces in quotes* i.e '{' and '}' are terminals.
- $|$ separates alternatives.
- Punctuation like round brackets, braces, semicolons and commas are terminals. Please note that they have not been written in bold in the CFG.

1.2 Production Rules:

1. $\langle \text{program} \rangle \rightarrow \langle \text{decl} \rangle^+$
2. $\langle \text{decl} \rangle \rightarrow \langle \text{var_decl} \rangle \mid \langle \text{method_decl} \rangle$
3. $\langle \text{var_decl} \rangle \rightarrow \langle \text{type} \rangle \langle \text{identifier} \rangle^+, ;$
4. $\langle \text{method_decl} \rangle \rightarrow \{ \langle \text{type} \rangle \mid \mathbf{VOID} \} \mathbf{ID} ([\{ \langle \text{type} \rangle \langle \text{identifier} \rangle^+,]) \langle \text{block} \rangle$
5. $\langle \text{block} \rangle \rightarrow \{ ' \} \langle \text{var_decl} \rangle^* \langle \text{statement} \rangle^* \{ ' \}$
6. $\langle \text{type} \rangle \rightarrow \mathbf{INT} \mid \mathbf{UINT} \mid \mathbf{BOOL} \mid \mathbf{CHAR} \mid \mathbf{FILE}$
7. $\langle \text{statement} \rangle \rightarrow \langle \text{assignment} \rangle^+, ;$
| $\langle \text{method_call} \rangle;$
| $\mathbf{IF} (\langle \text{expr} \rangle) \langle \text{block} \rangle [\mathbf{ELSE} \langle \text{block} \rangle]$
| $\mathbf{FOR} ([\langle \text{assignment} \rangle^+,]; [\langle \text{expr} \rangle^+,]; [\langle \text{assignment} \rangle^+,]) \langle \text{block} \rangle$
| $\mathbf{WHILE} (\langle \text{expr} \rangle) \langle \text{block} \rangle$
| $\mathbf{BREAK};$
| $\mathbf{CONTINUE};$
| $\langle \text{block} \rangle$
| $\mathbf{RETURN} [\langle \text{expr} \rangle];$
| $\mathbf{PRINT} (\langle \text{expr} \rangle);$
| $\mathbf{PRINTLN} (\langle \text{expr} \rangle);$

8. $\langle \text{assignment} \rangle \rightarrow \langle \text{identifier} \rangle \text{ ASSIGN } \langle \text{expr} \rangle$
9. $\langle \text{method_call} \rangle \rightarrow \text{ID} ([\langle \text{expr} \rangle^+,])$
10. $\langle \text{expr} \rangle \rightarrow \langle \text{expr8} \rangle$
11. $\langle \text{expr8} \rangle \rightarrow \langle \text{expr8} \rangle \text{ THEN } \langle \text{expr8} \rangle \text{ OTHERWISE } \langle \text{expr8} \rangle$
 $\quad | \langle \text{expr7} \rangle$
12. $\langle \text{expr7} \rangle \rightarrow \langle \text{expr7} \rangle \text{ OR } \langle \text{expr6} \rangle | \langle \text{expr6} \rangle$
13. $\langle \text{expr6} \rangle \rightarrow \langle \text{expr6} \rangle \text{ AND } \langle \text{expr5} \rangle | \langle \text{expr5} \rangle$
14. $\langle \text{expr5} \rangle \rightarrow \langle \text{expr5} \rangle \text{ EQ } \langle \text{expr4} \rangle | \langle \text{expr5} \rangle \text{ NE } \langle \text{expr4} \rangle | \langle \text{expr4} \rangle$
15. $\langle \text{expr4} \rangle \rightarrow \langle \text{expr4} \rangle \text{ GT } \langle \text{expr3} \rangle | \langle \text{expr4} \rangle \text{ GE } \langle \text{expr3} \rangle | \langle \text{expr3} \rangle$
16. $\langle \text{expr3} \rangle \rightarrow \langle \text{expr3} \rangle \text{ LT } \langle \text{expr2} \rangle | \langle \text{expr3} \rangle \text{ LE } \langle \text{expr2} \rangle | \langle \text{expr2} \rangle$
17. $\langle \text{expr2} \rangle \rightarrow \langle \text{expr2} \rangle \text{ ADD } \langle \text{expr1} \rangle | \langle \text{expr2} \rangle \text{ SUB } \langle \text{expr1} \rangle | \langle \text{expr1} \rangle$
18. $\langle \text{expr1} \rangle \rightarrow \langle \text{expr1} \rangle \text{ MUL } \langle \text{expr0} \rangle$
 $\quad | \langle \text{expr1} \rangle \text{ DIV } \langle \text{expr0} \rangle$
 $\quad | \langle \text{expr1} \rangle \text{ MOD } \langle \text{expr0} \rangle$
 $\quad | \langle \text{expr0} \rangle$
19. $\langle \text{expr0} \rangle \rightarrow \langle \text{identifier} \rangle$
 $\quad | \langle \text{literal} \rangle$
 $\quad | \langle \text{method_call} \rangle$
 $\quad | \text{NOT } \langle \text{expr} \rangle$
 $\quad | \text{SUB } \langle \text{expr} \rangle$
 $\quad | (\langle \text{expr} \rangle)$
 $\quad | \text{READ_INT}()$
 $\quad | \text{READ_CHAR}()$
 $\quad | \text{READ_BOOL}()$
20. $\langle \text{identifier} \rangle \rightarrow \text{ID} | \text{ID} \{ '[\langle \text{expr} \rangle '] \}^*$
21. $\langle \text{literal} \rangle \rightarrow \text{INT_LIT} | \text{FLOAT_LIT} | \text{CHAR_LIT} | \text{STRING_LIT} | \langle \text{bool_lit} \rangle$
22. $\langle \text{bool_lit} \rangle \rightarrow \text{TRUE} | \text{FALSE}$
23. $\langle \text{arithmetic_op} \rangle \rightarrow \text{ADD} | \text{SUB} | \text{MUL} | \text{DIV} | \text{MOD}$
24. $\langle \text{relational_op} \rangle \rightarrow \text{LT} | \text{GT} | \text{LE} | \text{GE}$
25. $\langle \text{conditional_op} \rangle \rightarrow \text{AND} | \text{OR}$
26. $\langle \text{equality_op} \rangle \rightarrow \text{EQ} | \text{NE}$

1.3 Start Symbol:

- program

2 Micro Syntax Specification using Regular Expressions

2.1 Meta Notation:

- Token Type \rightarrow Lexeme
- $[x]$ matches exactly one occurrence of regular expression(x).

2.2 Rules:

1. FALSE \rightarrow false
2. TRUE \rightarrow true
3. NOT \rightarrow !
4. NEGATE \rightarrow ~
5. VOID \rightarrow void
6. INT \rightarrow int
7. FILE \rightarrow FILE
8. UNINT \rightarrow uint
9. CHAR \rightarrow char
10. BOOL \rightarrow bool
11. THEN \rightarrow ?
12. OTHERWISE \rightarrow :
13. FOR \rightarrow for
14. WHILE \rightarrow while
15. IF \rightarrow if
16. ELSE \rightarrow else
17. BREAK \rightarrow break
18. CONTINUE \rightarrow continue
19. RETURN \rightarrow return
20. ADD \rightarrow +
21. SUB \rightarrow -
22. MUL \rightarrow *
23. DIV \rightarrow /
24. MOD \rightarrow %
25. LT \rightarrow <
26. GT \rightarrow >
27. LE \rightarrow <=
28. GE \rightarrow >=
29. AND \rightarrow &&
30. OR \rightarrow ||
31. EQ \rightarrow ==
32. NE \rightarrow !=
33. ASSIGN \rightarrow =
34. PRINT \rightarrow print
35. PRINTLN \rightarrow println

36. `READ_INT` \rightarrow `read_int`
37. `READ_CHAR` \rightarrow `read_char`
38. `READ_BOOL` \rightarrow `read_bool`
39. `,` \rightarrow `,`
40. `;` \rightarrow `;`
41. `(` \rightarrow `(`
42. `)` \rightarrow `)`
43. `{` \rightarrow `{`
44. `}` \rightarrow `}`
45. `INT_LIT` \rightarrow `[0-9][0-9]*`
46. `FLOAT_LIT` \rightarrow `[0-9][0-9]*(.[0-9][0-9]*)?`
47. `CHAR_LIT` \rightarrow `'[a-zA-Z0-9 _.,;]' | '\[nt]'`
48. `ID` \rightarrow `[a-zA-Z_][a-zA-Z0-9_]*`
49. `STRING_LIT` \rightarrow `"[a-zA-Z0-9 _.,;\]"`

3 Lexical Considerations

1. All keywords and identifiers are case sensitive.
2. Keywords are reserved words. Identifiers cannot have the same name as any of the keywords.
3. White space may appear between lexical tokens.
4. Keywords and identifiers must be separated by white spaces.
5. The longest sequence of matching characters forms a token. For example, **intlr** is considered to be an identifier and not parsed as the keyword **int** followed by identifier **lr**.

4 Semantic Checks

1. Type Checking: The MiniC Language supports many data types that can appear within expressions. It is essential to check the compatibility of applying various operators on different types of data. For example, we cannot apply addition operator on bool data types. Like wise an expression returning a bool data type can be assigned to variables with type bool only. It cannot be assigned to say a variable with type int. Further more at certain places, an expression of a particular datatype is expected. For example, the `<expr>` within **if** expects a boolean. Another example being that of array indexes, which expect expressions to have a value of int datatype which is positive or zero. All these checks are essential during compilation so that program can be executed properly.
2. No identifier can be used before it is declared.
3. The program must contain a **main()** method from where execution of the program begins. This function should have no parameters.
4. The expression in a return statement must have the same type as the declared result type of the enclosing method definition.
5. All **break** and **continue** statements must be contained within the body of for/while loops.
6. The number and types of arguments in a method call must be the same as the number and types of the formals in the function signature.
7. If a method call is used as an expression, the method must return a result.