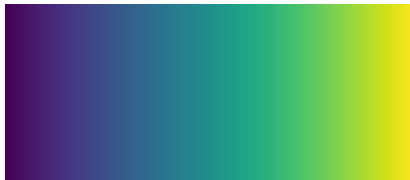


# Perceptually Uniform Sequential colormap

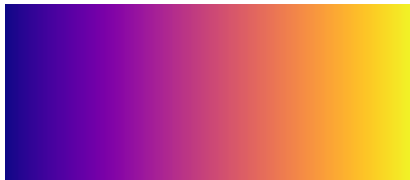
viridis



inferno



plasma



magma

