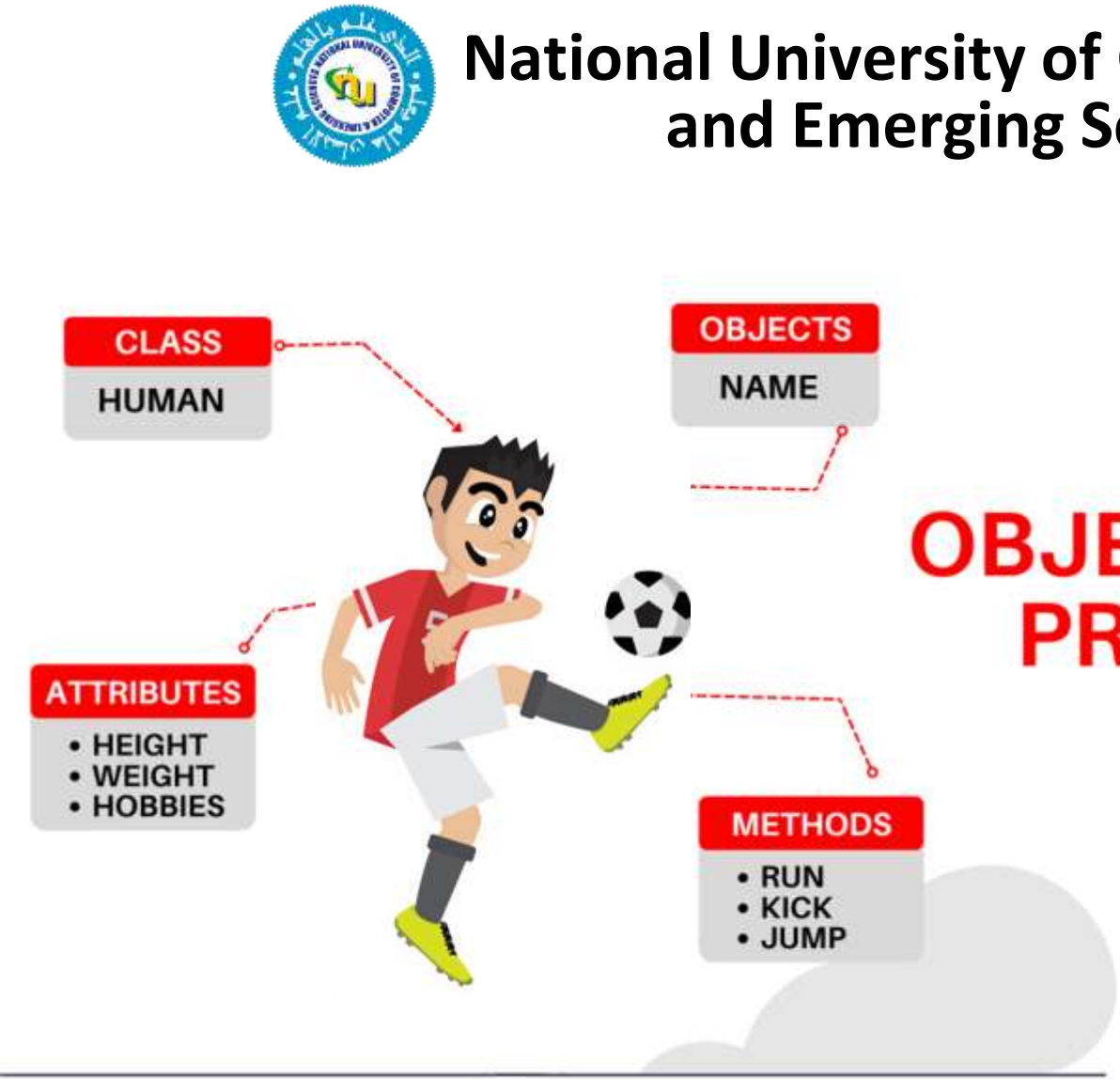

National University of Computer and Emerging Sciences

OBJECT-ORIENTED PRORAMMING

Summer 2023

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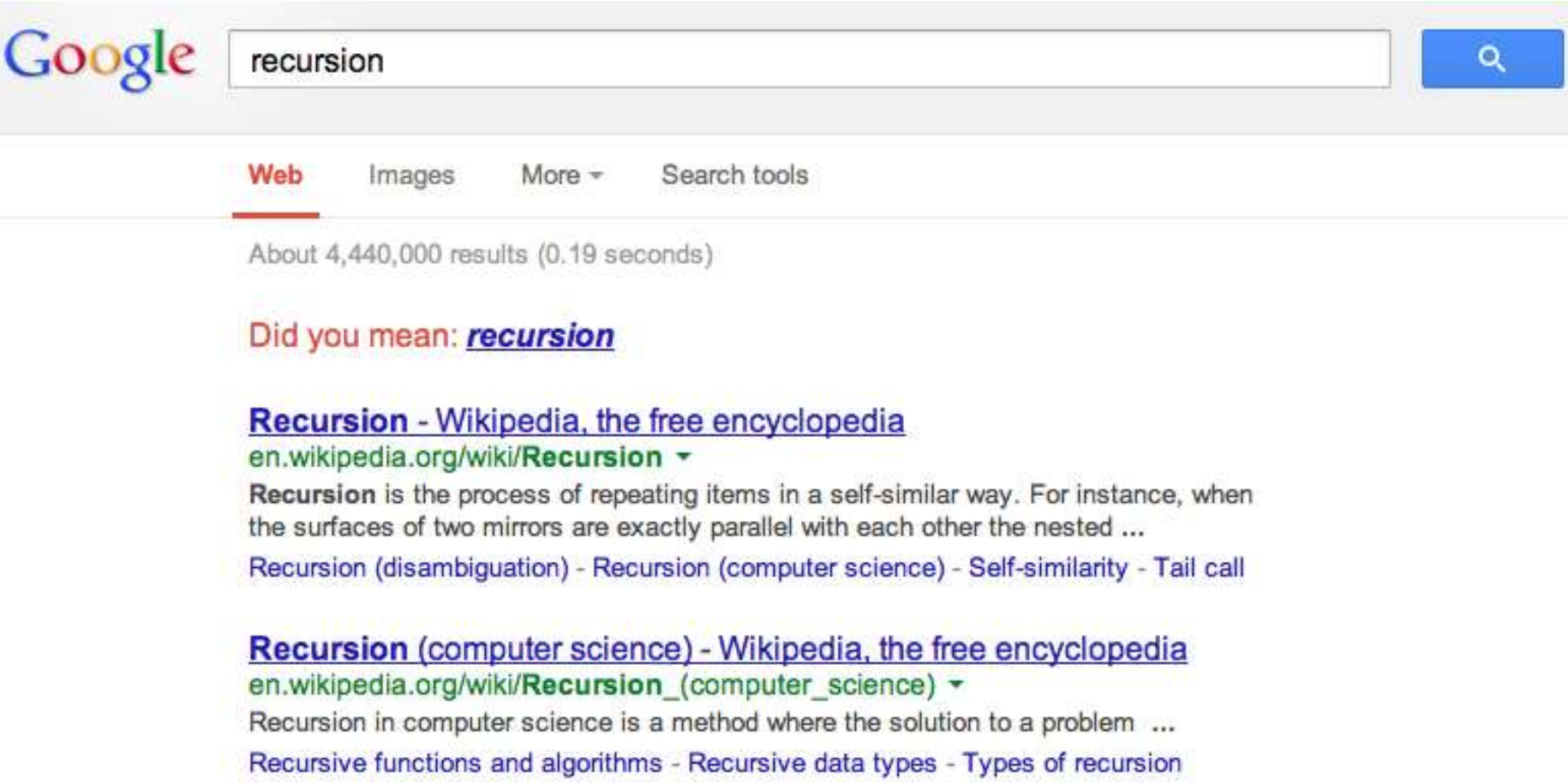
Lecture # 4 Recursion


Google
recursion
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About 4,440,000 results (0.19 seconds)
Did you mean: recursion
Recursion - Wikipedia, the free encyclopedia
en.wikipedia.org/wiki/Recursion
Recursion is the process of repeating items in a self-similar way. For instance, when the surfaces of two mirrors are exactly parallel with each other the nested ...
Recursion (disambiguation) - Recursion (computer science) - Self-similarity - Tail call
Recursion (computer science) - Wikipedia, the free encyclopedia
en.wikipedia.org/wiki/Recursion_(computer_science)
Recursion in computer science is a method where the solution to a problem ...
Recursive functions and algorithms - Recursive data types - Types of recursion

Recursive Function

- A function that calls itself is called recursive function

```
void Message()
{
      cout << "This is a recursive function.\n";
      Message();
}
```

- What is the problem with the above function?

Recursion

- The function message() is like an infinite loop because there is no code to stop it from repeating

Recursive Function – Number of Repetitions

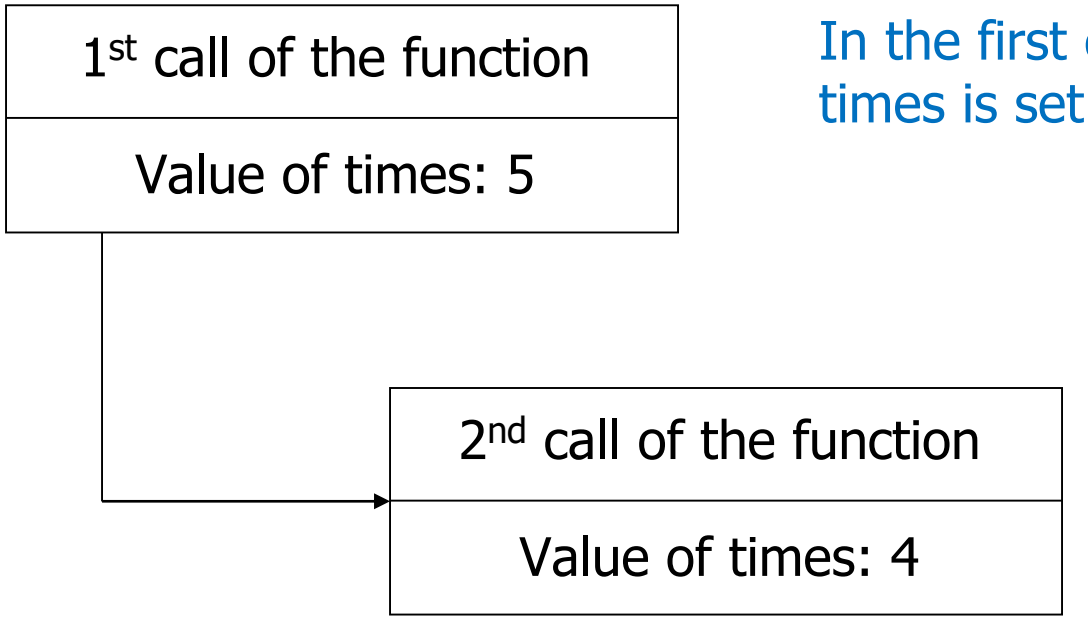
- Recursive function must have some algorithm (i.e., logic) to control the number of times it repeats

```
void Message(int times)
{
   if (times > 0) //base case
   {
      cout << "This is a recursive function.\n";
      Message(times - 1);
   }
   return;
}
```

- Modification to `Message` function
  - Receive an `int` argument to **control the number to times to call itself**
  - For each recursive call, the parameter controlling the recursion should **move closer to the base case (converge)**

Recursive Function – Execution (1)

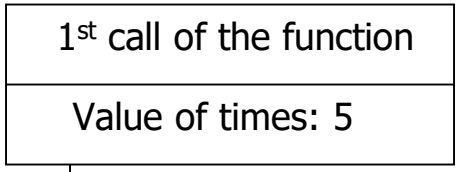
- Each time the function is called, a new instance of the **`times`** parameter is created
  - Suppose program invokes the function as **`Message(5)`**

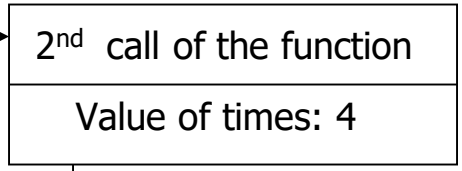


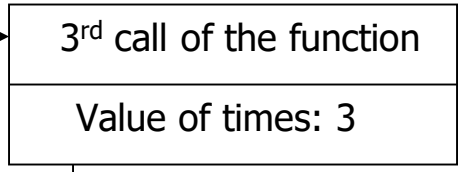
In the first call to function, times is set to 5.

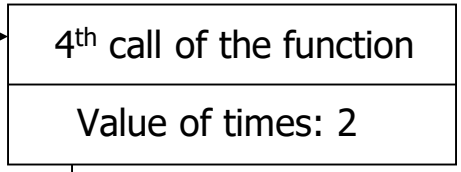
When the function calls itself, a new instance of times is created with the value 4.

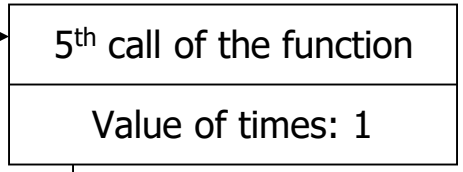
Recursive Function – Execution (2)

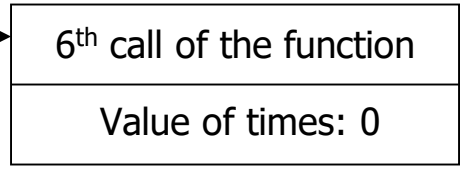













```
void Message(int times)
{
   if (times > 0)
   {
      cout << "This is a recursive function.\n";
      Message(times - 1);
   }
   return;
}
```

- This cycle repeats itself until 0 is passed to the function
- Depth of recursion: 6

Program Output

```
This is a recursive function.
This is a recursive function.
This is a recursive function.
This is a recursive function.
This is a recursive function.
```

What Happens When Called?

- Each time a recursive function is called, a new copy of the function runs, with new instances of parameters and local variables being created

- As each copy finishes executing, it returns to the copy of the function that called it

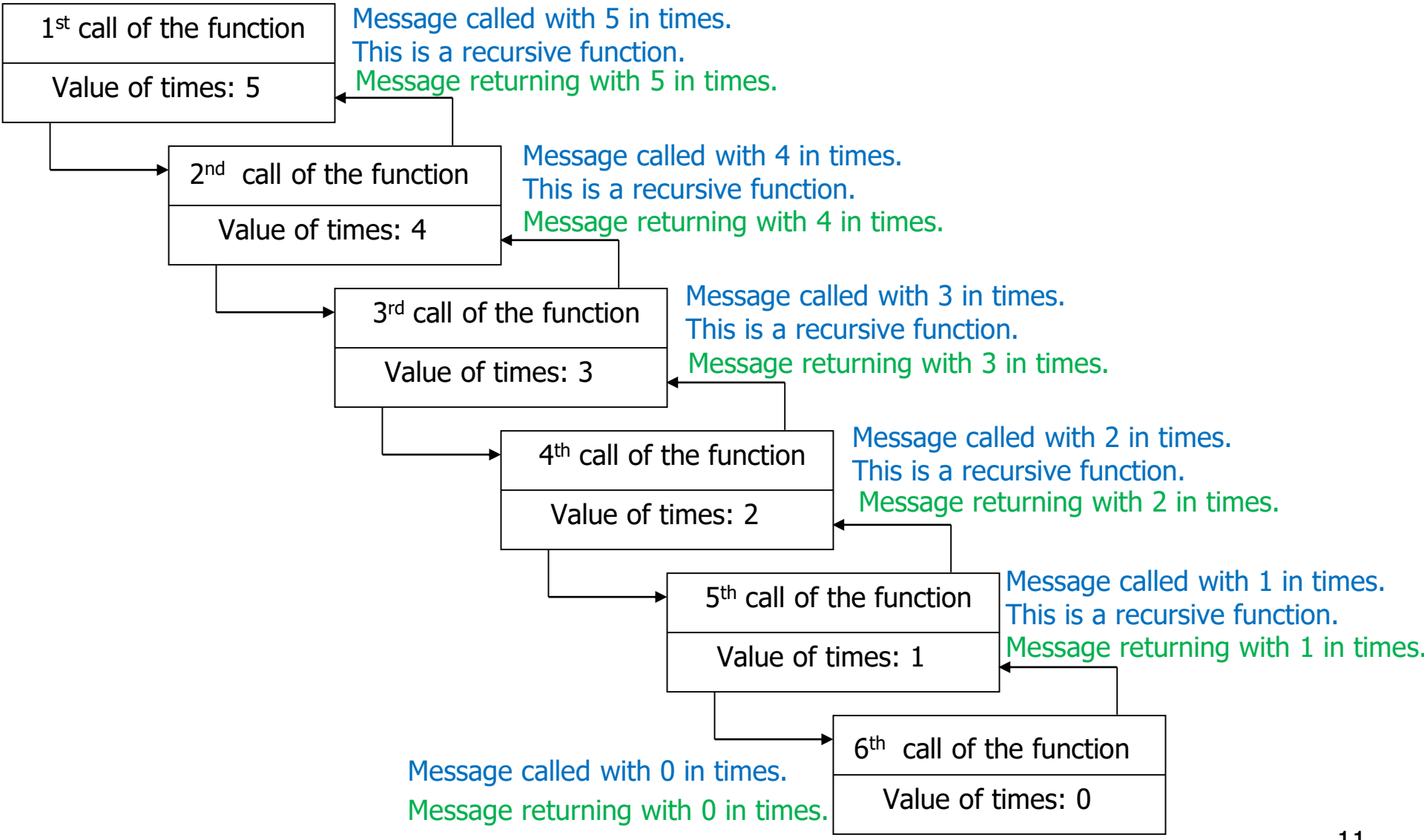
- When the first copy finishes executing, it returns to the part of the program that made the initial call to the function

Recursive Function – Modification

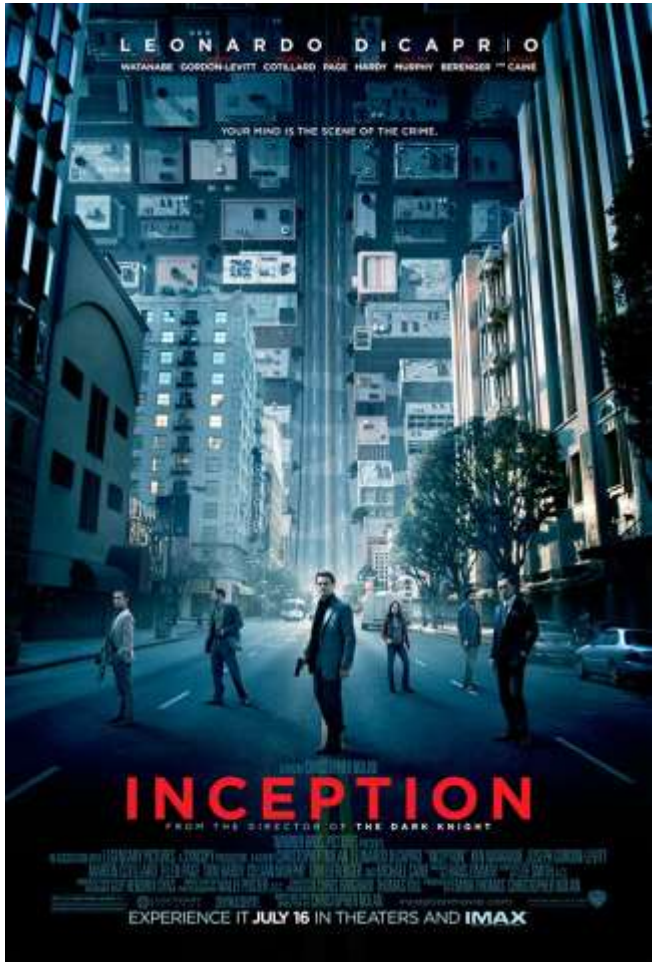
- Statements after the recursive invocation of the function

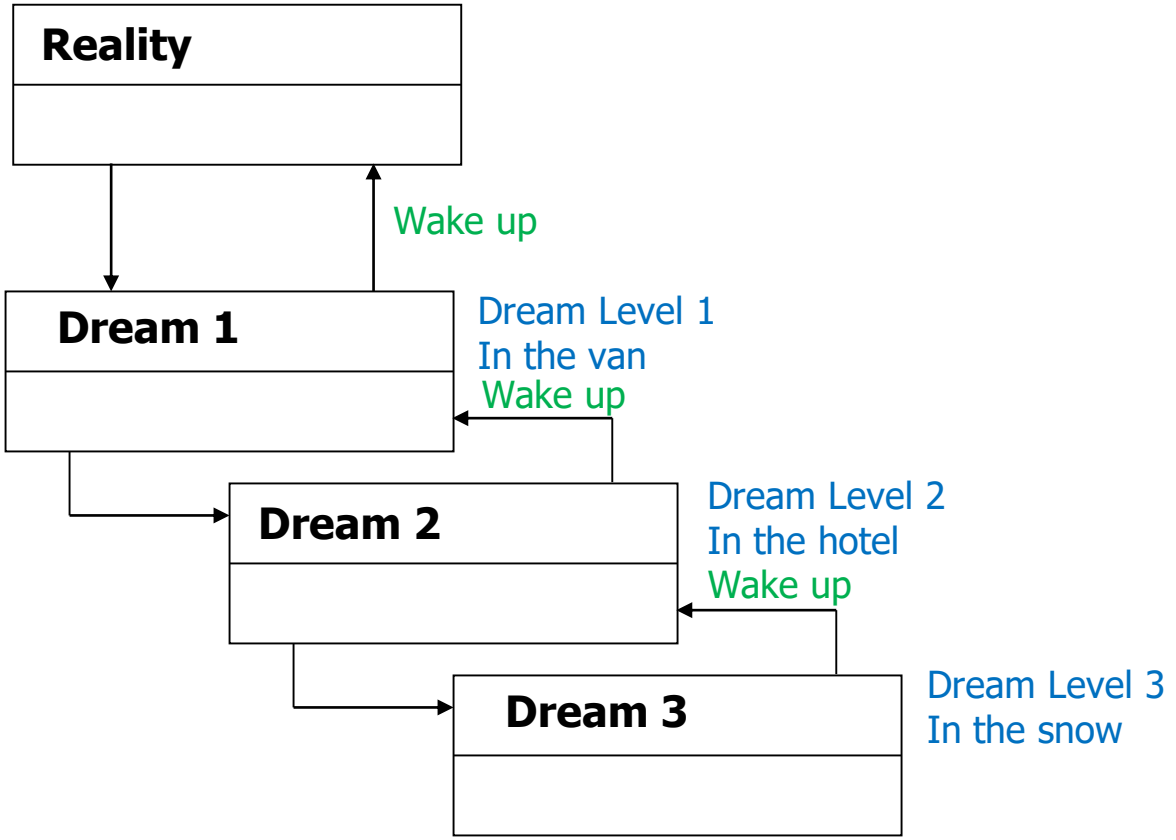
```
void Message(int times)
{
   cout << "Message called with " << times <<" in times.\n";
   if (times > 0) {
      cout << "This is a recursive function.\n";
      Message(times - 1);
   }
   cout << "Message returning with " << times;
   cout << " in times.\n";
}
```

Recursive Function – Execution (3)



Recursion


LEONARDO DICAPRIO
YOUR MIND IS THE SCENE OF THE CRIME.
INCEPTION
EXPERIENCE IT JULY 16 IN THEATERS AND IMAX


Reality
Wake up
Dream 1
Dream Level 1
In the van
Wake up
Dream 2
Dream Level 2
In the hotel
Wake up
Dream 3
Dream Level 3
In the snow

Recursion

Recursion

- Solving a problem by reducing it to a smaller version of itself

- A properly written recursive function must
  - Handle the base cases, and
  - Recursive cases (convergence to the base case)

- Failure to properly handle the base case or converge to the base case may result in infinite recursion

- Very Important: NO LOOPS!!! (for, while, do-while)

Recursion

- To solve problem recursively

```
1. Define the base case(s)
2. Define the recursive case(s)
    a) Divide the problem into smaller sub-problems
    b) Solve the sub-problems
    c) Combine results to get answer
```

Sub-problems solved as a recursive call to the same function

- Sub-problem must be smaller than the original problem
  - Otherwise recursion never terminates

Print Numbers in Descending Order

```
void printDes(int n) {

    if ( n <= 0 ) //Base condition
            return;

    cout << n << " "; //Prints number n

    printDes(n-1); //Recursive call
}
```

print(10) produces 10 9 8 7 6 5 4 3 2 1

Print Numbers in Ascending Order

```
void printAsc(int n) {

    if ( n <= 0 ) //Base condition
            return;

    printAsc(n-1); //Recursive call

    cout << n << " "; //Prints number n
}
```

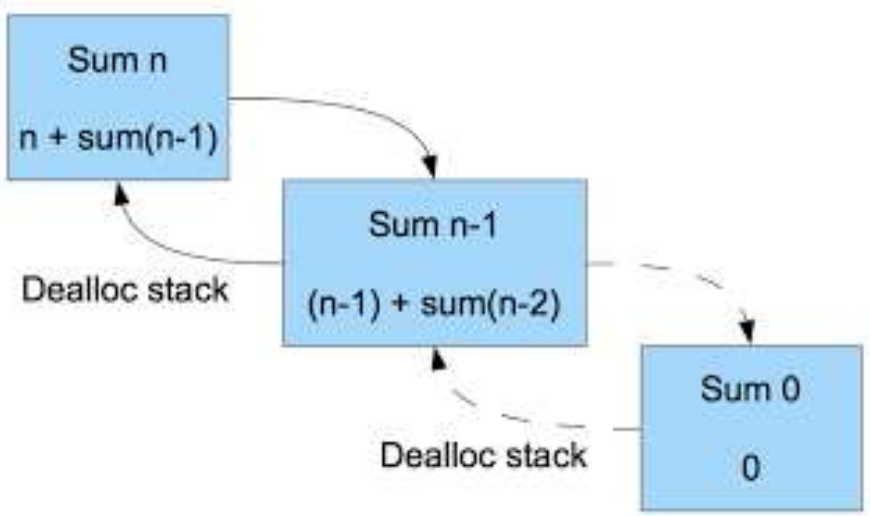
print(10) produces 1 2 3 4 5 6 7 8 9 10

Example: Sum function (Iterative)

```
//Our initial total is zero
int total = 0;

//We want the sum from 1 + 2 + ... + 9 + 10
int n = 10;

/* The following for loop will calculate the
summation from 1 – n */
for ( int i = 1; i <= n; i++ ) {
     total = total + i;
}
```

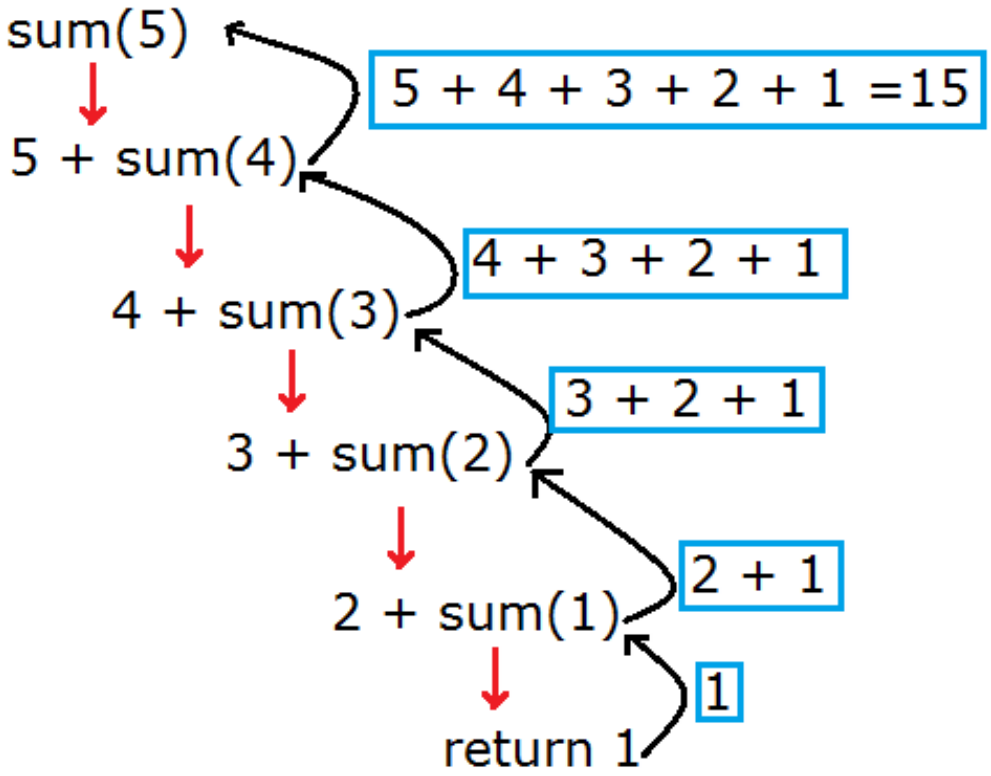
Example: Sum function (Recursive)

```
int sum(int n) {

      if ( n <= 0 ) //base case
            return 0;
      else //recursive call
          return n + sum(n-1);
}
```



Example: Sum Function

- sum(5) = 5 + 4 + 3 + 2 + 1 = 15



Example: Multiply Function

- Multiplication is basically just addition

10 * 5 = 10 + 10 + 10 + 10 + 10 = 50

Added 10, 5 times

7 * 4 = 7 + 7 + 7 + 7 = 28

Added 7, 4 times

Write a recursive function that performs multiplication

Example: Multiply Function

```
int multiply (int n, int times){

 if(times == 0) //base case
     return 0;
 else             //recursive case
     return n + multiply(n,times-1);

}
```

Example: Factorial Function (1)

- A mathematical definition: For a non-negative integer n

$$fac(n) = \begin{cases} 1 & if\ n \leq 1 \\ n \times fac(n-1) & otherwise \end{cases}$$

- Factorial is defined in terms of itself
  - Defined in cases: a base case and a recursive case

```
int fac(int n) {
    if (n <= 1) {
        return 1;
    }
    else {
        return n * fac(n - 1);
    }
}
```

Example: Factorial Function (2)

- Suppose the factorial function is invoked as `fac(5)`

```
fac(5)
5 * fac(4)
5 * 4 * fac(3)
5 * 4 * 3 * fac(2)
5 * 4 * 3 * 2 * fac(1)
5 * 4 * 3 * 2 * 1
5 * 4 * 3 * 2
5 * 4 * 6
5 * 24
120
```

Example: Character count

```
// Function prototype
int numChars(char, char*, int);

int main()
{
   char array[] = "abcddddef";

   /* Display the number of times the letter 'd'
  appears in the string. */

   cout << "The letter d appears "
   << numChars('d', array, 0) << " times.\n";

   return 0;
}
```

Example: Character count

```
int numChars(char search, char * str, int index) {

if (*(str + index) == '\0') {  //Base case
      return 0;
}

else if (*(str + index) == search){ //Recursive case
      return 1 + numChars(search, str,index+1);  }

else  {  // Recursive case
      return 0 + numChars(search, str, index+1);
      }
}
```

Example: Fibonacci Series

Fibonacci series:

```
0, 1, 1, 2, 3, 5, 8, 13, 21, ...
```

- Except the first two numbers, each term is the sum of the two preceding terms

- **Recursive solution:**

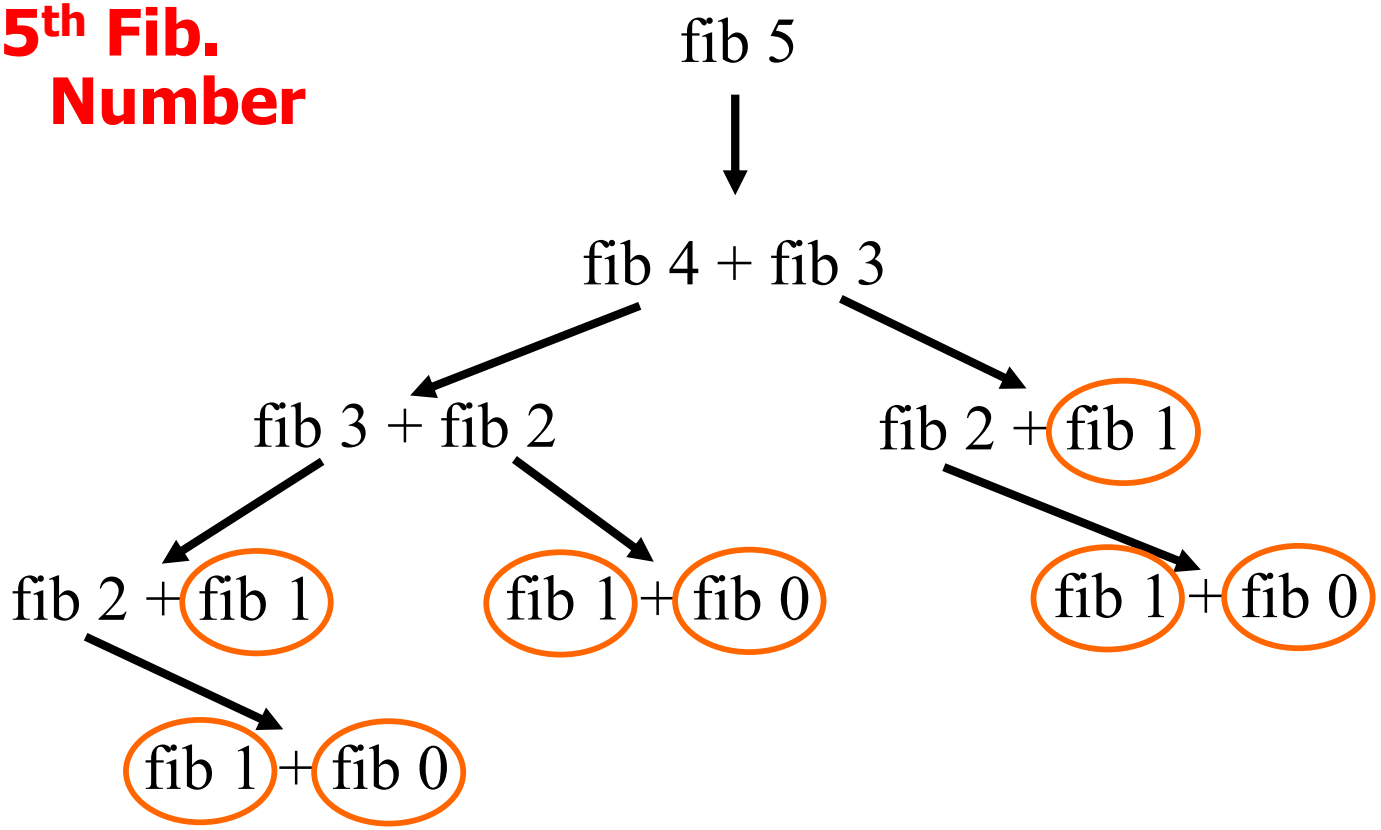
```
fib(n) = fib(n - 1) + fib(n - 2);
```

- **Base cases:**

```
n == 0, n == 1
```

Recursion

5th Fib. Number



= 3

Recursive Fibonacci Function

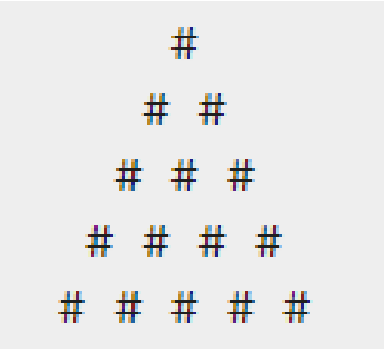
```
#include <iostream>
using namespace std;

int fib(int n) {
     if (n <= 0)          // base case
       return 0
     else if (n==1)     // base case
       return 1;
     else
       return fib(n-1) + fib(n-2);
}

int main() {
    int n;
    cin>>n;
    cout<<n<<"th Fibonacci number is: "<<fib(n);
    return 0;
}
```

Printing Patterns using Recursion

```
Input : n = 5
Output :
* * * * *
* * * *
* * *
* *
*


Input : n = 7
Output :
* * * * * * *
* * * * * *
* * * * *
* * * *
* * *
* *
*
```

```
void printCols(int nCols) {
    if (nCols > 0) {
        cout << "* ";
        printCols(nCols - 1);
    }
}
void printRows(int nrows) {
    if (nrows > 0) {
        printCols(nrows);
        cout << endl;
        printRows(nrows - 1);
    }
}
void main()
{     printRows(7);        }
```

Printing Patterns using Recursion




```
void printSpace(int nSpc) {
    if (nSpc > 0) {
        cout << " ";
        printSpace(nSpc - 1);
    }
}

void printCols(int nCols) {
    if (nCols > 0) {
        cout << "# ";
        printCols(nCols - 1);
    }
}
```

```
printRows(int total,int n) {
    if (n > 0) {
        printSpace(n);
        printCols(total-(n-1));
        cout << endl;
        printRows(total,n - 1);
    }
}
int main()
{
    printRows(5,5);
    return 0;
}
```

Stack Overflow (1)

- Recursive functions cannot use statically allocated local variables
  - Each instance of the function needs its own copies of local variables

- Most modern languages allocate local variables for functions on the run-time stack
- Calling a recursive function many times or with large arguments may result in stack overflow

```
$ java Fac 10000
Exception in thread "main" java.lang.StackOverflowError
at Fac.facIter(Fac.java:35)
at Fac.facIter(Fac.java:38)
at Fac.facIter(Fac.java:38)
...
```

Recursion vs Iteration

- Recursive algorithms can also be coded with iterative control structures, but which is best to use?

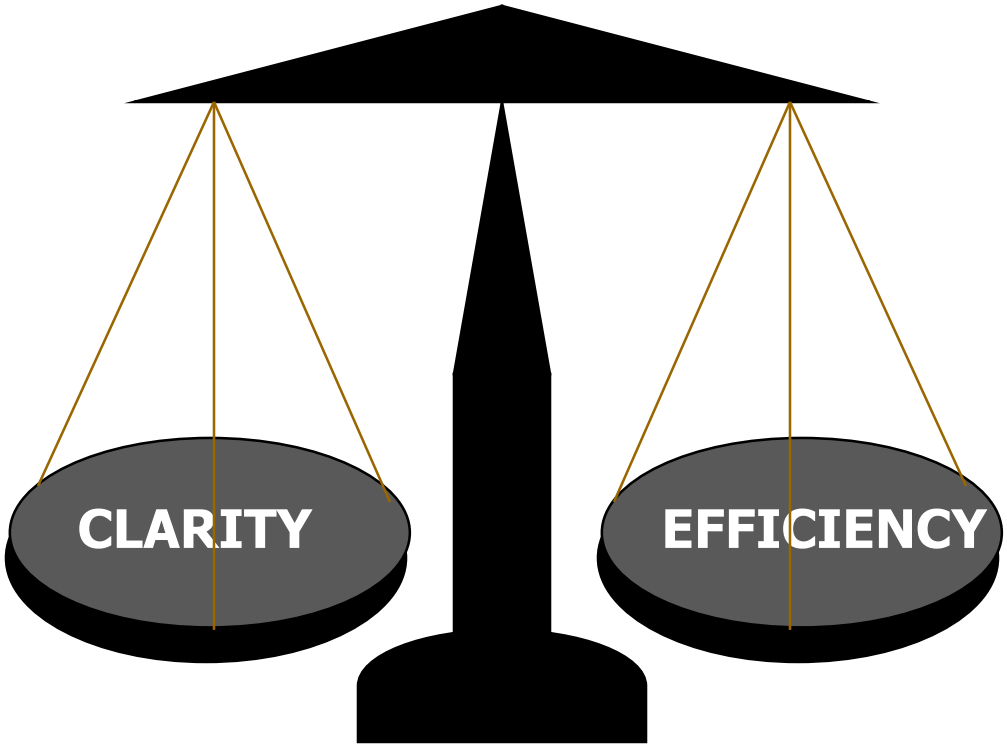
- There are advantages and disadvantages to each approach

- Recursion disadvantages:
  - Less efficient than iterative algorithms.
  - Majority of repetitive programming tasks are best done with loops.
- Recursion advantages:
  - Code clarity
  - Easier to code some algorithms using recursion, e.g. quicksort

Recursion or Iteration?

- If there is sufficient memory available for recursion

- Primarily a design decision. If a problem is more easily solved with a loop, that should be the approach you take. If recursion results in a better design, that is the choice you should make.



Any Question So Far?