

Q1. What will be the output of the given programs? In case of an error(s), circle that part in the code and mention the reason for that error(s) in one line [2 x 9 = 18 marks]

Assume code is written inside the main function for all 9 parts of this question.

1	<pre>int my_var = 15; int my_var2 = 20; int* my_var_ptr = &my_var; int* my_ptr = my_var_ptr; my_var_ptr = my_var2; cout << *my_var_ptr;</pre>	ERROR: cannot save integer value in pointer
2	<pre>double a = 12.4; double* ptr = &a; double b = 22.5; double* ptr2 = &b; *ptr = b; if (ptr == ptr2) cout << "equal"; else cout << "not equal";</pre>	not equal
3	<pre>bool x = 0; int y = 19; char z = 's'; int* i = &y; char* c = &y; void* ptr = &z; cout << *ptr;</pre>	ERROR: cannot save integer address in character pointer
4	<pre>bool x = 0; int y = 19; int* yy = &y; short* z = (short*)yy; cout << --(*z) << endl; cout << ++(*yy);</pre>	18 19
5	<pre>char my_array[] = "OOP is so easy!"; char* my_ptr; my_ptr = my_array; my_ptr = my_ptr + 13;</pre>	yes

	<pre> cout << *my_ptr; cout << *(my_ptr - 3); my_ptr--; cout << *my_ptr; </pre>	
6	<pre> float data[] = { 10.2, 20.0, 30.5, 40.5, 76.1}; double * a = new double; *a = *(data + 2); a++; *a = (*a - *(a - 1)); cout << *(data+3); </pre>	40.5
7	<pre> char **s = new char*[2]; for(int i=0; i<4; i++) *(s+i) = new char[2]; *(*(s+1)) = 65; //ASCII for 'A' *(*s+1) = 66; s[1][1] = 67; **s = 68; for(int j=0; j<2; j++) { for(int k=0; k<2; k++){ cout<< s[j][k]<<" "; } cout<<endl; } </pre>	D B A C
8	<pre> int var1 = 170; int *p= &var1; const int* ptr = p; cout<< *p <<" "<< *ptr <<endl; cout<< (*p)++ <<" "<< ++(*ptr); </pre>	ERROR: ptr is a READ-ONLY pointer to constant
9	<pre> const int x = 11; const int *const ptr = &x; int y = 15; const int *p = &x; int * const ptr2 = &y; ptr2 = p; cout<<*p<<" "<<*ptr<<" "<<*ptr2; </pre>	ERROR: cannot change value of ptr2, it is a constant pointer

Q2. Rewrite the given code using dynamic 2D arrays. Only use deference operator (*) to access or modify array elements. [5 marks]

```
int func(int arr[][3],int r, int c){
    int sum=0;
    for(int i=0; i<r; i++)
    {
        for(int j=0; j<c; j++){
            if(i == j)
                sum += arr[i][j];
        }
    }
    return sum;
}

int main()
{
    int row=3, col=3;
    int a[][3] =
{1,2,3,4,5,6,7,8,9};
    cout<<func(a, row, col)<<endl;

    return 0;
}
```

```
int func (int **arr, int r, int
c){
    int sum=0;
    for(int i=0; i<r; i++)
    {
        for(int j=0; j<c; j++){
            if(i == j)
                sum += *((*arr + i) +j);
        }
    }
    return sum;
}

int main()
{
    int row=3, col=3;
    int **a=new int*[row];

    for(int i=0;i<row; i++){
        *(a+i)=new int[col];
    }

    int count=1;
    for(int i=0; i<row; i++)
    {
        for(int j=0; j<col; j++){
            *((*arr + i) +j)=count++;
        }
    }

    cout<<func(a, row, col)<<endl;

    return 0;
}
```

1 mark for all lines in red
0.5 if partially correct

What would be the output produced by executing the following C++ codes? Identify errors, if any (either write output or error, both will not be accepted). All the code snippet contains `#include<iostream>` and `using namespace std;`

a. [3 Mark]	
<pre>int main() { void* vp; char ch = 'g'; const char *cp = "goofy"; int j = 20; vp = &ch; cout << *(char*)vp; vp = &j; cout << *(int*)vp; vp=(void*) cp; cout << (char*)vp + 3 << endl; return 0; }</pre>	<p>Output/Errors:</p> <p>g20fy</p>
b. [8 Mark]	
<pre>const char* c[] = { "Oopsmid-1", "MID", "OOP", "Exam" }; char const ** cp[] = { c + 3, c + 2, c + 1, c }; char const *** cpp = cp; int main() { cout << ** (cpp + 1) << endl; cout << * (* (cpp + 2) + 2) + 3 << endl; cout << * ((*cpp) - 2) << endl; cout << * ((cpp + 3) + 0) + 3 << endl; return 0; }</pre>	<p>Output/Errors:</p> <p>OOP m MID smid-1</p>