PLEASE READ: Changes to the Project API

☞ In the next lecture, I will introduce the **food2fork** API, which I use to build the project in this section.

However, as of November 30th, this API unfortunately no longer works. I decided to build my own API based on the food2fork API, which is simply called **forkify-api**.

This is the API that you should use to build the project in this section (I use the original food2fork API in the videos). Don't worry, everything will work almost exactly as in the videos!

So, most of the information in the next video is still relevant because the `forkify-api` works almost exactly as `food2fork`, so please just follow the next video, and of course the rest of the project.

☞ Here are the 3 things that you need to know about `forkify-api` which are **DIFFERENT** from the `food2fork` API in the videos:

1) No API key is required;

2) No proxy is required;

3) The URL is forkify-api.herokuapp.com (click for basic documentation).

☞ **This is how you use `forkify-api` instead of the `food2fork` API.**

In the `Search.js` file (as soon as you get there), just replace:

```
1.  const res = await axios(`${PROXY}http://food2fork.com/api/search?key=${KEY}&q=${this.query}`);
```

with this:

```
1.  const res = await axios(`https://forkify-api.herokuapp.com/api/search?&q=${this.query}`);
```

Then, in `Recipe.js` (as soon as you get there), please replace:

```
1.  const res = await axios(`${PROXY}http://food2fork.com/api/get?key=${KEY}&rId=${this.id}`);
```

with this:

```
1. const res = await axios(`https://forkify-api.herokuapp.com/api/get?rId=${this.id}`);
```

👉 That's it, that's all you need to know. Again, **make these changes as you go through the projects**. For now, just keep following the videos. And now, have fun with the project 😙