

COMPUTER SCIENCE 20, SPRING 2014  
Module #15 (Recursive Data Types and Structural Induction) - in class

- Meyer, introductory section in Chapter 6, and section 6.1.  
6.2-6.4 (optional) provide concrete examples of recursive data types and structural induction (from real definitions in programming languages).

### Executive Summary

1. Recursive definitions. Remember how to recursively define a set  $S$ .
  - Base case(s). These define the base cases of  $S$ .
  - Constructor case(s). These define new elements of  $S$  from previously constructed elements of  $S$  or from the base cases of  $S$ .
  - Examples:
    - Strings: Let  $A$  be a nonempty set called an *alphabet*, whose elements are *characters*. Let the set of strings  $A^*$  be defined as follows:
      - \* Base case: the empty string  $\epsilon$  is in  $A^*$ .
      - \* Constructor case: If  $a \in A$  and  $s \in A^*$ , then  $(a, s) \in A^*$ .
      - \* If  $A = \{a, b, \dots, y, z\}$ , the string  $(x, (y, (z, \epsilon)))$  would be a member of  $A^*$ .
    - String Concatenation: Let the concatenation  $s \cdot t$  of strings  $s, t \in A^*$  be defined as follows:
      - \* Base case:  $\epsilon \cdot t ::= t$ .
      - \* Constructor case:  $(a, s) \cdot t ::= (a, s \cdot t)$ .
2. Structural induction. This proof technique is used for proving properties of recursively defined data types.
  - Let  $S$  be an inductively defined set. Let  $P(x)$  be a property we're trying to prove about  $S$  for all  $x \in S$ .
  - Base case(s): For each base case  $x$  in the definition of  $S$ , prove  $P(x)$ .
  - Constructor case(s): For each construction case that uses  $x_1, \dots, x_n \in S$  to construct  $x \in S$ , show that

$$P(x_1), \dots, P(x_n) \implies P(x)$$

In structural induction proofs, the inductive hypothesis is that the property  $P$  holds true for all “sub-cases” of  $x$ :  $P(x_1), \dots, P(x_n)$ .