

COMPUTER SCIENCE 20, SPRING 2014  
Homework 3  
Normal Forms, Logic and Computers, Quantificational Logic I  
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1. Convert  $p \oplus q \oplus r$  to disjunctive normal form using:

- (a) A truth table.
- (b) Algebraic manipulations.

**Solution:**

(a) The truth table of  $p \oplus q \oplus r$  is

p	q	r	$p \oplus q$	$p \oplus q \oplus r$
T	T	T	F	T
F	T	T	T	F
T	F	T	T	F
F	F	T	F	T
T	T	F	F	F
F	T	F	T	T
T	F	F	T	T
F	F	F	T	F

$$(p \wedge q \wedge r) \vee (\neg p \wedge \neg q \wedge r) \vee (\neg p \wedge q \wedge \neg r) \vee (p \wedge \neg q \wedge \neg r)$$

(b) The Algebraic manipulations of the above truth table is as follows:

$$\begin{aligned}
 & p \oplus q \oplus r \\
 & ((p \wedge \neg q) \vee (\neg p \wedge q)) \oplus r \\
 & (((p \wedge \neg q) \vee (\neg p \wedge q)) \wedge \neg r) \vee (((\neg(p \wedge \neg q) \vee (\neg p \wedge q)) \wedge r) \\
 & (((p \wedge \neg q) \wedge \neg r) \vee ((\neg p \wedge q) \wedge \neg r)) \vee (((\neg p \vee q) \wedge (p \vee \neg q)) \wedge r) \\
 & (((p \wedge \neg q) \wedge \neg r) \vee ((\neg p \wedge q) \wedge \neg r)) \vee (((\neg p \wedge \neg q) \vee (p \wedge q)) \wedge r) \\
 & (p \wedge \neg q \wedge \neg r) \vee (\neg p \wedge q \wedge \neg r) \vee (\neg p \wedge \neg q \wedge r) \vee (p \wedge q \wedge r)
 \end{aligned}$$

p	q	r	G(p,q,r)
0	0	0	0
0	0	1	0
0	1	0	0
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	0

2. The Boolean function  $G(p, q, r)$  is defined in the table below. You can think of the table as a truth table where the last column is the value of some unknown compound proposition consisting of the variables  $p$ ,  $q$ , and  $r$ . Additionally, “0” represents False and “1” represents True.
- Construct a proposition in disjunctive normal form whose value is the last column of the truth table.
  - Show that the proposition in (a) is equivalent to  $(p \oplus q) \wedge r$ .
  - How many logic gates would be required to construct a circuit for the expression in (a), assuming you didn’t simplify it? How many for the simplified expression in (b)? In both cases, you may use any types of logic gates you wish.

**Solution:**

- The proposition in disjunctive normal form whose value is the last column of the truth table is

$$(\neg p \wedge q \wedge r) \vee (p \wedge \neg q \wedge r)$$

- Proof that the proposition in (a) is equivalent to  $(p \oplus q) \wedge r$  is as follows

$$(p \oplus q) \wedge r$$

$$((p \wedge \neg q) \vee (\neg p \wedge q)) \wedge r$$

$$((p \wedge \neg q) \wedge r) \vee ((\neg p \wedge q) \wedge r)$$

$$(p \wedge \neg q \wedge r) \vee (\neg p \wedge q \wedge r)$$

- Without simplification we need 5 logic gates. After simplification we can use 2 logic gates

3. The Orcish elevator in Middle-earth is a peculiar machine: It can move up only during the day, and move down — only during the night. In addition, it cannot move up if it's cold, and it cannot move down if it's hot. Define  $p$  and  $q$ :

$p$ : It is day.

$q$ : It is cold.

- (a) Write a proposition that evaluates to True if the elevator can move (in either direction).
- (b) Design but do not draw a logic circuit that implements the proposition in (a) with as few gates as possible from this list: NOT, OR, AND, NOR, NAND, XOR, NXOR. Can you do it with a single gate?

**Solution:**

- (a) Below is the proposition that evaluates to True if the elevator can move (in either direction) The truth table above shows the relationship

$$(\neg p \wedge q) \vee (p \wedge \neg q)$$

p	q	can move
T	T	F
F	T	T
T	F	T
F	F	F

- (b) A simplified logic gate from proposition (a) is

$$p \oplus q$$

4. The domain of discourse is the set of integers . Let  $S(x, y, z)$  mean that “ $z$  is the sum of  $x$  and  $y$ .”

- (a) Write a formula that means  $x$  is an even integer.

$$P(x) : x = 2a \exists a \in \mathbb{N}$$

- (b) Write a formula that symbolizes the commutative property for addition ( $x + y = y + x$ ) of integers.

$$\forall x \forall y \exists z_1 \exists z_2. z_1 = z_2 : S(x, y, z_1) \wedge S(y, x, z_2)$$

- (c) Write a formula that symbolizes the associative law for addition  
 $(x + (y + z) = (x + y) + z)$  of integers.

$$\forall y \forall z \exists l1 \exists l2. l1 = l2 : (a = y + z) \wedge S(y, z, a) \wedge S(x, a, l1) \wedge S(x, y, c) \wedge S(c, z, l2)$$

5. Your young nephew believes in the positive integers and understands that addition is commutative but has not thought about zero or about negative integers. You are trying to introduce him to new addition facts like:

$$3 + 0 = 3 \text{ (an example of an additive identity)}$$

and

$$5 + (-5) = 0 \text{ (an example of an additive inverse)}$$

Using quantifiers, devise two axioms about the integers under addition that specify precisely the properties of zero and of negation. Each will include one “exists” and one “for all,” but the order of the quantifiers is crucial.

In particular, Axiom I should define an “additive identity” in the set of all integers. Axiom II should define the notion of an “additive inverse.” (If you don’t know what these terms mean, feel free to look them up on Wikipedia.)

$$\exists x \forall y (x + y = x)$$

$$\forall y \exists x (x + y = 0)$$