



tweise@weise-laptop: ~



```
>>> round(0.4)
```

```
0
```

```
>>> round(0.5)
```

```
0
```

```
>>> round(0.6)
```

```
1
```

```
>>> round(1.4)
```

```
1
```

```
>>> round(1.5)
```

```
2
```

```
>>> from math import floor, trunc, ceil
```

```
>>> 
```