

Introduction to Python

Tom Paskhalis

RECSM Summer School 2021, Python Basics, Part 2, Day 1

Python basics

- Python is an *intepreted* language (like R and Stata)
- Every program is executed one *command* (aka *statement*) at a time
- Which also means that work can be done interactively

Python basics

- Python is an *intepreted* language (like R and Stata)
- Every program is executed one *command* (aka *statement*) at a time
- Which also means that work can be done interactively

```
In [1]: print("Hello World!")
```

```
Hello World!
```

Python conceptual hierarchy

Python programs can be decomposed into modules, statements, expressions, and objects, as follows:

1. *Programs* are composed of *modules*
2. *Modules* contain *statements*
3. *Statements* contain *expressions*
4. *Expressions* create and process *objects*

Python objects

- Everything that Python operates on is an *object*
- This includes numbers, strings, data structures, functions, etc.
- Each object has a *type* (e.g. string or function) and internal data
- Objects can be *mutable* (e.g. list) and *immutable* (e.g. string)

Operators

Objects and operators are combined to form expressions. Key operators are:

- Arithmetic (+, -, *, **, /, //, %)
- Boolean (and, or, not)
- Relational (==, !=, >, >=, <, <=)
- Assignment (=, +=, -=, *=, /=)
- Membership (in)

Basic mathematical operations in Python

Basic mathematical operations in Python

```
In [2]: 1 + 1
```

```
Out[2]: 2
```


Basic mathematical operations in Python

```
In [2]: 1 + 1
```

```
Out[2]: 2
```

```
In [3]: 5 - 3
```

```
Out[3]: 2
```

Basic mathematical operations in Python

```
In [2]: 1 + 1
```

```
Out[2]: 2
```

```
In [3]: 5 - 3
```

```
Out[3]: 2
```

```
In [4]: 6 / 2
```

```
Out[4]: 3.0
```

Basic mathematical operations in Python

```
In [2]: 1 + 1
```

```
Out[2]: 2
```

```
In [3]: 5 - 3
```

```
Out[3]: 2
```

```
In [4]: 6 / 2
```

```
Out[4]: 3.0
```

```
In [5]: 4 * 4
```

```
Out[5]: 16
```

Basic mathematical operations in Python

```
In [2]: 1 + 1
```

```
Out[2]: 2
```

```
In [3]: 5 - 3
```

```
Out[3]: 2
```

```
In [4]: 6 / 2
```

```
Out[4]: 3.0
```

```
In [5]: 4 * 4
```

```
Out[5]: 16
```

```
In [6]: # Exponentiation <- Python comments start with #  
        2 ** 4
```

Basic logical operations in Python

Basic logical operations in Python

```
In [7]: 3 != 1 # Not equal
```

```
Out[7]: True
```

Basic logical operations in Python

```
In [7]: 3 != 1 # Not equal
```

```
Out[7]: True
```

```
In [8]: 3 > 3 # Greater than
```

```
Out[8]: False
```

Basic logical operations in Python

```
In [7]: 3 != 1 # Not equal
```

```
Out[7]: True
```

```
In [8]: 3 > 3 # Greater than
```

```
Out[8]: False
```

```
In [9]: 3 >= 3 # Greater than or equal
```

```
Out[9]: True
```


Basic logical operations in Python

```
In [7]: 3 != 1 # Not equal
```

```
Out[7]: True
```

```
In [8]: 3 > 3 # Greater than
```

```
Out[8]: False
```

```
In [9]: 3 >= 3 # Greater than or equal
```

```
Out[9]: True
```

```
In [10]: False or True # True if either first or second operand is True, False otherwise
```

```
Out[10]: True
```

Basic logical operations in Python

```
In [7]: 3 != 1 # Not equal
```

```
Out[7]: True
```

```
In [8]: 3 > 3 # Greater than
```

```
Out[8]: False
```

```
In [9]: 3 >= 3 # Greater than or equal
```

```
Out[9]: True
```

```
In [10]: False or True # True if either first or second operand is True, False otherwise
```

```
Out[10]: True
```

```
In [11]: 3 > 3 or 3 >= 3 # Combining 3 Boolean expressions
```

```
Out[11]: True
```

Assignment operations

Assignments create object references. *Target* (or *name*) on the left is assigned to *object* on the right.

Assignment operations

Assignments create object references. *Target* (or *name*) on the left is assigned to *object* on the right.

```
In [12]: x = 3
```

Assignment operations

Assignments create object references. *Target* (or *name*) on the left is assigned to *object* on the right.

```
In [12]: x = 3
```

```
In [13]: x
```

```
Out[13]: 3
```

Assignment operations

Assignments create object references. *Target* (or *name*) on the left is assigned to *object* on the right.

```
In [12]: x = 3
```

```
In [13]: x
```

```
Out[13]: 3
```

```
In [14]: x += 2 # Increment assignment, equivalent to x = x + 2
```

Assignment operations

Assignments create object references. *Target* (or *name*) on the left is assigned to *object* on the right.

```
In [12]: x = 3
```

```
In [13]: x
```

```
Out[13]: 3
```

```
In [14]: x += 2 # Increment assignment, equivalent to x = x + 2
```

```
In [15]: x
```

```
Out[15]: 5
```

Assignment vs Comparison Operators

As `=` (assignment) and `==` (equality comparison) operators appear very similar, they sometime can create confusion.

Assignment vs Comparison Operators

As `=` (assignment) and `==` (equality comparison) operators appear very similar, they sometime can create confusion.

```
In [16]: x = 3
```

Assignment vs Comparison Operators

As `=` (assignment) and `==` (equality comparison) operators appear very similar, they sometime can create confusion.

```
In [16]: x = 3
```

```
In [17]: x
```

```
Out[17]: 3
```

Assignment vs Comparison Operators

As `=` (assignment) and `==` (equality comparison) operators appear very similar, they sometime can create confusion.

```
In [16]: x = 3
```

```
In [17]: x
```

```
Out[17]: 3
```

```
In [18]: x == 3
```

```
Out[18]: True
```

Membership operations

Operator `in` returns `True` if an object of the left side is in a sequence on the right.

Membership operations

Operator `in` returns `True` if an object of the left side is in a sequence on the right.

```
In [19]: 'a' in 'abc'
```

```
Out[19]: True
```

Membership operations

Operator `in` returns `True` if an object of the left side is in a sequence on the right.

```
In [19]: 'a' in 'abc'
```

```
Out[19]: True
```

```
In [20]: 4 in [1, 2, 3] # [1,2,3] is a list
```

```
Out[20]: False
```

Membership operations

Operator `in` returns `True` if an object of the left side is in a sequence on the right.

```
In [19]: 'a' in 'abc'
```

```
Out[19]: True
```

```
In [20]: 4 in [1, 2, 3] # [1,2,3] is a list
```

```
Out[20]: False
```

```
In [21]: 4 not in [1, 2, 3]
```

```
Out[21]: True
```

Object types

Python objects can have *scalar* and *non-scalar* types. Scalar objects are indivisible.

4 main types of scalar objects in Python:

- Integer (`int`)
- Real number (`float`)
- Boolean (`bool`)
- Null value (`None`)

Scalar types

Scalar types

```
In [22]: type(7)
```

```
Out[22]: int
```

Scalar types

```
In [22]: type(7)
```

```
Out[22]: int
```

```
In [23]: type(3.14)
```

```
Out[23]: float
```

Scalar types

```
In [22]: type(7)
```

```
Out[22]: int
```

```
In [23]: type(3.14)
```

```
Out[23]: float
```

```
In [24]: type(True)
```

```
Out[24]: bool
```

Scalar types

```
In [22]: type(7)
```

```
Out[22]: int
```

```
In [23]: type(3.14)
```

```
Out[23]: float
```

```
In [24]: type(True)
```

```
Out[24]: bool
```

```
In [25]: type(None)
```

```
Out[25]: NoneType
```

Scalar types

```
In [22]: type(7)
```

```
Out[22]: int
```

```
In [23]: type(3.14)
```

```
Out[23]: float
```

```
In [24]: type(True)
```

```
Out[24]: bool
```

```
In [25]: type(None)
```

```
Out[25]: NoneType
```

```
In [26]: int(3.14) # Scalar type conversion (casting)
```

```
Out[26]: 3
```

Non-scalar types

In contrast to scalars, non-scalar objects, *sequences*, have some internal structure. This allows indexing, slicing and other interesting operations.

Most common sequences in Python are:

Examples of non-scalar types

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
t = (0, 'one', 1, 2)
l = [0, 'one', 1, 2]
o = {'apple', 'banana', 'watermelon'}
d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
t = (0, 'one', 1, 2)
l = [0, 'one', 1, 2]
o = {'apple', 'banana', 'watermelon'}
d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [28]: type(s)
```

```
Out[28]: str
```

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
         t = (0, 'one', 1, 2)
         l = [0, 'one', 1, 2]
         o = {'apple', 'banana', 'watermelon'}
         d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [28]: type(s)
```

```
Out[28]: str
```

```
In [29]: type(t)
```

```
Out[29]: tuple
```

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
         t = (0, 'one', 1, 2)
         l = [0, 'one', 1, 2]
         o = {'apple', 'banana', 'watermelon'}
         d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [28]: type(s)
```

```
Out[28]: str
```

```
In [29]: type(t)
```

```
Out[29]: tuple
```

```
In [30]: type(l)
```

```
Out[30]: list
```

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
         t = (0, 'one', 1, 2)
         l = [0, 'one', 1, 2]
         o = {'apple', 'banana', 'watermelon'}
         d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [28]: type(s)
```

```
Out[28]: str
```

```
In [29]: type(t)
```

```
Out[29]: tuple
```

```
In [30]: type(l)
```

```
Out[30]: list
```

```
In [31]: type(o)
```

Examples of non-scalar types

```
In [27]: s = 'time flies like a banana'
t = (0, 'one', 1, 2)
l = [0, 'one', 1, 2]
o = {'apple', 'banana', 'watermelon'}
d = {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [28]: type(s)
```

```
Out[28]: str
```

```
In [29]: type(t)
```

```
Out[29]: tuple
```

```
In [30]: type(l)
```

```
Out[30]: list
```

```
In [31]: type(o)
```

Strings

Strings

```
In [33]: s
```

```
Out[33]: 'time flies like a banana'
```


Strings

```
In [33]: s
```

```
Out[33]: 'time flies like a banana'
```

```
In [34]: len(s) # length of string (including whitespaces)
```

```
Out[34]: 24
```

Strings

```
In [33]: s
```

```
Out[33]: 'time flies like a banana'
```

```
In [34]: len(s) # length of string (including whitespaces)
```

```
Out[34]: 24
```

```
In [35]: s[0] # Subset 1st element (indexing in Python starts from zero!)
```

```
Out[35]: 't'
```

Strings

```
In [33]: s
```

```
Out[33]: 'time flies like a banana'
```

```
In [34]: len(s) # length of string (including whitespaces)
```

```
Out[34]: 24
```

```
In [35]: s[0] # Subset 1st element (indexing in Python starts from zero!)
```

```
Out[35]: 't'
```

```
In [36]: s[5:] # Subset all elements starting from 6th
```

```
Out[36]: 'flies like a banana'
```

Strings

```
In [33]: s
```

```
Out[33]: 'time flies like a banana'
```

```
In [34]: len(s) # length of string (including whitespaces)
```

```
Out[34]: 24
```

```
In [35]: s[0] # Subset 1st element (indexing in Python starts from zero!)
```

```
Out[35]: 't'
```

```
In [36]: s[5:] # Subset all elements starting from 6th
```

```
Out[36]: 'flies like a banana'
```

```
In [37]: s + '!' # Strings can be concatenated together
```

```
Out[37]: 'time flies like a banana!'
```

Objects have methods

- Python objects of built-in types have *methods* associated with them
- They can be thought of function-like objects
- However, their syntax is `object.method()` as opposed to `function(object)`

Objects have methods

- Python objects of built-in types have *methods* associated with them
- They can be thought of function-like objects
- However, their syntax is `object.method()` as opposed to `function(object)`

```
In [38]: len(s) # Function
```

```
Out[38]: 24
```

Objects have methods

- Python objects of built-in types have *methods* associated with them
- They can be thought of function-like objects
- However, their syntax is `object.method()` as opposed to `function(object)`

```
In [38]: len(s) # Function
```

```
Out[38]: 24
```

```
In [39]: s.upper() # Method (makes string upper-case)
```

```
Out[39]: 'TIME FLIES LIKE A BANANA'
```

String methods

Some examples of methods associated with strings. More details [here](#).

String methods

Some examples of methods associated with strings. More details [here](#).

```
In [40]: s.capitalize() # Note that only the first character gets capitalized
```

```
Out[40]: 'Time flies like a banana'
```

String methods

Some examples of methods associated with strings. More details [here](#).

```
In [40]: s.capitalize() # Note that only the first character gets capitalized
```

```
Out[40]: 'Time flies like a banana'
```

```
In [41]: s.split(sep = ' ') # Here we supply an argument 'sep' to our methods call
```

```
Out[41]: ['time', 'flies', 'like', 'a', 'banana']
```

String methods

Some examples of methods associated with strings. More details [here](#).

```
In [40]: s.capitalize() # Note that only the first character gets capitalized
```

```
Out[40]: 'Time flies like a banana'
```

```
In [41]: s.split(sep = ' ') # Here we supply an argument 'sep' to our methods call
```

```
Out[41]: ['time', 'flies', 'like', 'a', 'banana']
```

```
In [42]: s.replace(' ', '-') # Arguments can also be matched by position, not just name
```

```
Out[42]: 'time-flies-like-a-banana'
```

String methods

Some examples of methods associated with strings. More details [here](#).

```
In [40]: s.capitalize() # Note that only the first character gets capitalized
```

```
Out[40]: 'Time flies like a banana'
```

```
In [41]: s.split(sep = ' ') # Here we supply an argument 'sep' to our methods call
```

```
Out[41]: ['time', 'flies', 'like', 'a', 'banana']
```

```
In [42]: s.replace(' ', '-') # Arguments can also be matched by position, not just name
```

```
Out[42]: 'time-flies-like-a-banana'
```

```
In [43]: '-'.join(s.split(sep = ' ')) # Methods calls can be nested within each other
```

```
Out[43]: 'time-flies-like-a-banana'
```

Tuples

Tuples

```
In [44]: t # Tuples can contain elements of different types
```

```
Out[44]: (0, 'one', 1, 2)
```

Tuples

```
In [44]: t # Tuples can contain elements of different types
```

```
Out[44]: (0, 'one', 1, 2)
```

```
In [45]: len(t)
```

```
Out[45]: 4
```

Tuples

```
In [44]: t # Tuples can contain elements of different types
```

```
Out[44]: (0, 'one', 1, 2)
```

```
In [45]: len(t)
```

```
Out[45]: 4
```

```
In [46]: t[1:]
```

```
Out[46]: ('one', 1, 2)
```


Tuples

```
In [44]: t # Tuples can contain elements of different types
```

```
Out[44]: (0, 'one', 1, 2)
```

```
In [45]: len(t)
```

```
Out[45]: 4
```

```
In [46]: t[1:]
```

```
Out[46]: ('one', 1, 2)
```

```
In [47]: t + ('three', 5) # Like strings tuples can be concatenated
```

```
Out[47]: (0, 'one', 1, 2, 'three', 5)
```

Lists

Lists

```
In [48]: 1 # Like tuples lists can contain elements of different types
```

```
Out[48]: [0, 'one', 1, 2]
```

Lists

```
In [48]: l # Like tuples lists can contain elements of different types
```

```
Out[48]: [0, 'one', 1, 2]
```

```
In [49]: l[1] = 1 # Unlike tuples lists are mutable
```

Lists

```
In [48]: l # Like tuples lists can contain elements of different types
```

```
Out[48]: [0, 'one', 1, 2]
```

```
In [49]: l[1] = 1 # Unlike tuples lists are mutable
```

```
In [50]: l
```

```
Out[50]: [0, 1, 1, 2]
```

Lists

```
In [48]: 1 # Like tuples lists can contain elements of different types
```

```
Out[48]: [0, 'one', 1, 2]
```

```
In [49]: l[1] = 1 # Unlike tuples lists are mutable
```

```
In [50]: l
```

```
Out[50]: [0, 1, 1, 2]
```

```
In [51]: t[1] = 1 # Compare to tuple
```

```
-----  
TypeError                                Traceback (most recent call last)  
<ipython-input-51-4e4114da061e> in <module>  
----> 1 t[1] = 1 # Compare to tuple  
  
TypeError: 'tuple' object does not support item assignment
```

More on subsetting

More on subsetting

```
In [52]: 1
```

```
Out[52]: [0, 1, 1, 2]
```


More on subsetting

```
In [52]: 1
```

```
Out[52]: [0, 1, 1, 2]
```

```
In [53]: 1[1:] # Subset all elements starting from 2nd
```

```
Out[53]: [1, 1, 2]
```

More on subsetting

```
In [52]: 1
```

```
Out[52]: [0, 1, 1, 2]
```

```
In [53]: 1[1:] # Subset all elements starting from 2nd
```

```
Out[53]: [1, 1, 2]
```

```
In [54]: 1[-1] # Subset the last element
```

```
Out[54]: 2
```

More on subsetting

```
In [52]: 1
```

```
Out[52]: [0, 1, 1, 2]
```

```
In [53]: 1[1:] # Subset all elements starting from 2nd
```

```
Out[53]: [1, 1, 2]
```

```
In [54]: 1[-1] # Subset the last element
```

```
Out[54]: 2
```

```
In [55]: 1[::2] # Subset every second element, list[start:stop:step]
```

```
Out[55]: [0, 1]
```

More on subsetting

```
In [52]: 1
```

```
Out[52]: [0, 1, 1, 2]
```

```
In [53]: 1[1:] # Subset all elements starting from 2nd
```

```
Out[53]: [1, 1, 2]
```

```
In [54]: 1[-1] # Subset the last element
```

```
Out[54]: 2
```

```
In [55]: 1[::2] # Subset every second element, list[start:stop:step]
```

```
Out[55]: [0, 1]
```

```
In [56]: 1[::-1] # Subset all elements in reverse order
```

```
Out[56]: [2, 1, 1, 0]
```

Sets

Sets

```
In [57]: o
```

```
Out[57]: {'apple', 'banana', 'watermelon'}
```

Sets

```
In [57]: o
```

```
Out[57]: {'apple', 'banana', 'watermelon'}
```

```
In [58]: {'apple', 'apple', 'banana', 'watermelon'} # Sets retain only unique values
```

```
Out[58]: {'apple', 'banana', 'watermelon'}
```

Sets

```
In [57]: o
```

```
Out[57]: {'apple', 'banana', 'watermelon'}
```

```
In [58]: {'apple', 'apple', 'banana', 'watermelon'} # Sets retain only unique values
```

```
Out[58]: {'apple', 'banana', 'watermelon'}
```

```
In [59]: {'apple'} < o # Sets can be compared (e.g. one being subset of another)
```

```
Out[59]: True
```


Sets

```
In [57]: o
```

```
Out[57]: {'apple', 'banana', 'watermelon'}
```

```
In [58]: {'apple', 'apple', 'banana', 'watermelon'} # Sets retain only unique values
```

```
Out[58]: {'apple', 'banana', 'watermelon'}
```

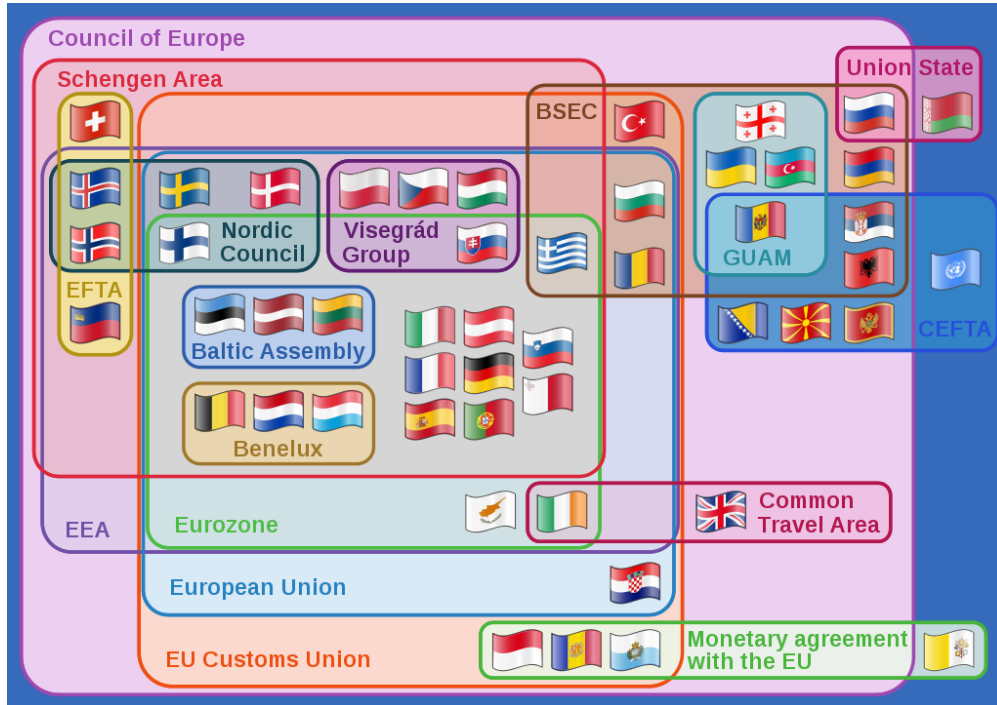
```
In [59]: {'apple'} < o # Sets can be compared (e.g. one being subset of another)
```

```
Out[59]: True
```

```
In [60]: o[1] # Unlike strings, tuples and lists, sets are unordered
```

```
-----  
TypeError                                Traceback (most recent call last)  
<ipython-input-60-6a3d97725b65> in <module>  
----> 1 o[1] # Unlike strings, tuples and lists, sets are unordered  
  
TypeError: 'set' object is not subscriptable
```

Set methods



Source: Wikipedia

Set methods

Set methods

```
In [61]: nordic = {'Denmark', 'Iceland', 'Finland', 'Norway', 'Sweden'}  
        eu = {'Denmark', 'Finland', 'Sweden'}  
        krones = {'Denmark', 'Sweden'}
```

Set methods

```
In [61]: nordic = {'Denmark', 'Iceland', 'Finland', 'Norway', 'Sweden'}  
        eu = {'Denmark', 'Finland', 'Sweden'}  
        krones = {'Denmark', 'Sweden'}
```

```
In [62]: euro = eu.difference(krones) # Same can expressed using infix operators `eu - krones`  
        euro
```

```
Out[62]: {'Finland'}
```

Set methods

```
In [61]: nordic = {'Denmark', 'Iceland', 'Finland', 'Norway', 'Sweden'}  
eu = {'Denmark', 'Finland', 'Sweden'}  
krones = {'Denmark', 'Sweden'}
```

```
In [62]: euro = eu.difference(krones) # Same can expressed using infix operators `eu - krone`  
euro
```

```
Out[62]: {'Finland'}
```

```
In [63]: efta = nordic.difference(eu).union({'Liechtenstein', 'Switzerland'}) # Methods call  
efta
```

```
Out[63]: {'Iceland', 'Liechtenstein', 'Norway', 'Switzerland'}
```

Set methods

```
In [61]: nordic = {'Denmark', 'Iceland', 'Finland', 'Norway', 'Sweden'}  
eu = {'Denmark', 'Finland', 'Sweden'}  
krones = {'Denmark', 'Sweden'}
```

```
In [62]: euro = eu.difference(krones) # Same can expressed using infix operators `eu - krone`  
euro
```

```
Out[62]: {'Finland'}
```

```
In [63]: efta = nordic.difference(eu).union({'Liechtenstein', 'Switzerland'}) # Methods call  
efta
```

```
Out[63]: {'Iceland', 'Liechtenstein', 'Norway', 'Switzerland'}
```

```
In [64]: efta.intersection(nordic) # efta & nordic
```

```
Out[64]: {'Iceland', 'Norway'}
```

Set methods

```
In [61]: nordic = {'Denmark', 'Iceland', 'Finland', 'Norway', 'Sweden'}  
eu = {'Denmark', 'Finland', 'Sweden'}  
krones = {'Denmark', 'Sweden'}
```

```
In [62]: euro = eu.difference(krones) # Same can expressed using infix operators `eu - krone`  
euro
```

```
Out[62]: {'Finland'}
```

```
In [63]: efta = nordic.difference(eu).union({'Liechtenstein', 'Switzerland'}) # Methods call  
efta
```

```
Out[63]: {'Iceland', 'Liechtenstein', 'Norway', 'Switzerland'}
```

```
In [64]: efta.intersection(nordic) # efta & nordic
```

```
Out[64]: {'Iceland', 'Norway'}
```

```
In [65]: schengen = efta.union(eu) # efta | eu
```


Dictionaries

Dictionaries

```
In [66]: d
```

```
Out[66]: {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

Dictionaries

```
In [66]: d
```

```
Out[66]: {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [67]: d['apple'] # Unlike strings, tuples and lists, dictionaries are indexed by 'keys'
```

```
Out[67]: 150.0
```

Dictionaries

```
In [66]: d
```

```
Out[66]: {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [67]: d['apple'] # Unlike strings, tuples and lists, dictionaries are indexed by 'keys'
```

```
Out[67]: 150.0
```

```
In [68]: d[0] # Rather than integers
```

```
-----  
KeyError                                Traceback (most recent call last)  
<ipython-input-68-3cd4cfa8b308> in <module>  
----> 1 d[0] # Rather than integers  
  
KeyError: 0
```

Dictionaries

```
In [66]: d
```

```
Out[66]: {'apple': 150.0, 'banana': 120.0, 'watermelon': 3000.0}
```

```
In [67]: d['apple'] # Unlike strings, tuples and lists, dictionaries are indexed by 'keys'
```

```
Out[67]: 150.0
```

```
In [68]: d[0] # Rather than integers
```

```
-----  
KeyError                                Traceback (most recent call last)  
<ipython-input-68-3cd4cfa8b308> in <module>  
----> 1 d[0] # Rather than integers  
  
KeyError: 0
```

```
In [69]: d['strawberry'] = 12.0 # They are, however, mutable like lists and sets  
d
```

Conversion between non-scalar types

Conversion between non-scalar types

```
In [70]: t ## Tuple
```

```
Out[70]: (0, 'one', 1, 2)
```

Conversion between non-scalar types

```
In [70]: t ## Tuple
```

```
Out[70]: (0, 'one', 1, 2)
```

```
In [71]: list(t) ## Convert to list with a `list` function
```

```
Out[71]: [0, 'one', 1, 2]
```


Conversion between non-scalar types

```
In [70]: t ## Tuple
```

```
Out[70]: (0, 'one', 1, 2)
```

```
In [71]: list(t) ## Convert to list with a `list` function
```

```
Out[71]: [0, 'one', 1, 2]
```

```
In [72]: [x for x in t] ## List comprehension, [expr for elem in iterable if test]
```

```
Out[72]: [0, 'one', 1, 2]
```

Conversion between non-scalar types

```
In [70]: t ## Tuple
```

```
Out[70]: (0, 'one', 1, 2)
```

```
In [71]: list(t) ## Convert to list with a `list` function
```

```
Out[71]: [0, 'one', 1, 2]
```

```
In [72]: [x for x in t] ## List comprehension, [expr for elem in iterable if test]
```

```
Out[72]: [0, 'one', 1, 2]
```

```
In [73]: set([0, 1, 1, 2]) ## Conversion to set retains only unique values
```

```
Out[73]: {0, 1, 2}
```

Summary of built-in object types in Python

Type	Description	Scalar	Mutability	Order
<code>int</code>	integer	scalar	immutable	
<code>float</code>	real number	scalar	immutable	
<code>bool</code>	Boolean	scalar	immutable	
<code>None</code>	Python 'Null'	scalar	immutable	
<code>str</code>	string	non-scalar	immutable	ordered
<code>tuple</code>	tuple	non-scalar	immutable	ordered
<code>list</code>	list	non-scalar	mutable	ordered
<code>set</code>	set	non-scalar	mutable	unordered
<code>dict</code>	dictionary	non-scalar	mutable	unordered

[Extensive documentation on built-in types](#)

Modules

- Python's power lies in its extensibility
- This is usually achieved by loading additional modules (libraries)
- Module can be just a `.py` file that you import into your program (script)
- However, often this refers to external libraries installed using `pip` or `conda`
- Standard Python installation also includes a number of modules (full list [here](#))

Basic statistical operations

Basic statistical operations

```
In [74]: import statistics # Standard Python module  
fib = [0, 1, 1, 2, 3, 5]
```

Basic statistical operations

```
In [74]: import statistics # Standard Python module  
fib = [0, 1, 1, 2, 3, 5]
```

```
In [75]: statistics.mean(fib) # Mean
```

```
Out[75]: 2
```

Basic statistical operations

```
In [74]: import statistics # Standard Python module  
fib = [0, 1, 1, 2, 3, 5]
```

```
In [75]: statistics.mean(fib) # Mean
```

```
Out[75]: 2
```

```
In [76]: statistics.median(fib) # Median
```

```
Out[76]: 1.5
```


Basic statistical operations

```
In [74]: import statistics # Standard Python module  
fib = [0, 1, 1, 2, 3, 5]
```

```
In [75]: statistics.mean(fib) # Mean
```

```
Out[75]: 2
```

```
In [76]: statistics.median(fib) # Median
```

```
Out[76]: 1.5
```

```
In [77]: statistics.mode(fib) # Mode
```

```
Out[77]: 1
```

Basic statistical operations

```
In [74]: import statistics # Standard Python module  
fib = [0, 1, 1, 2, 3, 5]
```

```
In [75]: statistics.mean(fib) # Mean
```

```
Out[75]: 2
```

```
In [76]: statistics.median(fib) # Median
```

```
Out[76]: 1.5
```

```
In [77]: statistics.mode(fib) # Mode
```

```
Out[77]: 1
```

```
In [78]: statistics.stdev(fib) # Standard deviation
```

```
Out[78]: 1.7888543819998317
```

Help!

Python has an inbuilt help facility which provides more information about any object:

Help!

Python has an inbuilt help facility which provides more information about any object:

```
In [79]: ?s
```

Help!

Python has an inbuilt help facility which provides more information about any object:

```
In [79]: ?s
```

```
In [80]: help(s.join)
```

Help on built-in function join:

join(iterable, /) method of builtins.str instance
Concatenate any number of strings.

The string whose method is called is inserted in between each given string.
The result is returned as a new string.

Example: `'.'.join(['ab', 'pq', 'rs']) -> 'ab.pq.rs'`

Help!

Python has an inbuilt help facility which provides more information about any object:

```
In [79]: ?s
```

```
In [80]: help(s.join)
```

Help on built-in function join:

join(iterable, /) method of builtins.str instance
Concatenate any number of strings.

The string whose method is called is inserted in between each given string.
The result is returned as a new string.

Example: `'.'.join(['ab', 'pq', 'rs']) -> 'ab.pq.rs'`

Next

- Pandas
- Data I/O