

PHP Essentials 2013

Introduction

Filezilla FTP instructions:

Firewall 'FileZilla server.exe' and 'FileZillaServer.exe'

What is PHP

- Server-side, scripting language
- Designed for use with HTML
- Provides more flexibility than HTML alone
- Syntax is similar to C, Java, Perl

Versions

- Version 1: 1994
 - CGI binaries in the C programming Language
- Version 2: 1995
 - Personal Home Page Tools
- Version 3: 1998
 - PHP: Hypertext Preprocessor
 - Supported, not actively maintained
- Version 4: 2000
 - Still actively support by updates
 - V4.4.6 on March 1, 2007
 - Supported/ Actively Maintained
- Version 5: 2004
 - The latest version, still be developed
 - Version 5.2.1 on February 8, 2007
 - Supported/ Actively Maintained

Why Use PHP

- Open Source / Free software
- Cross platform to develop, to deploy, and to use
- Powerful, robust, scalable
- Web development specific
- Can be object oriented, especially version 5
- Great documentation in many languages
 - www.php.net/docs.php
- Large, active developer community
 - 20 million websites

Requirements

- Web Servier (Apache 1.3)
- PHP (v 5.2.1)
- Database (5.0)
- Text Editor (Npp)
- Web Browser (Firefox)

Installation Overview

- XAMPP
 -
- PHP.ini
 -
- MYSQL root password
- Editor - KomodoEdit?

Issues

- MySQL Admin button inop
- Open Apache Admin
- MySQL.EXE command line tool
 - Must go to phpMyAdmin and create passwords
 - root@127.0.0.1
 - root@localhost
 - lortnoc@3L
 -

PHP Syntax

PHPInfo()

```
<?php phpinfo();?>
```

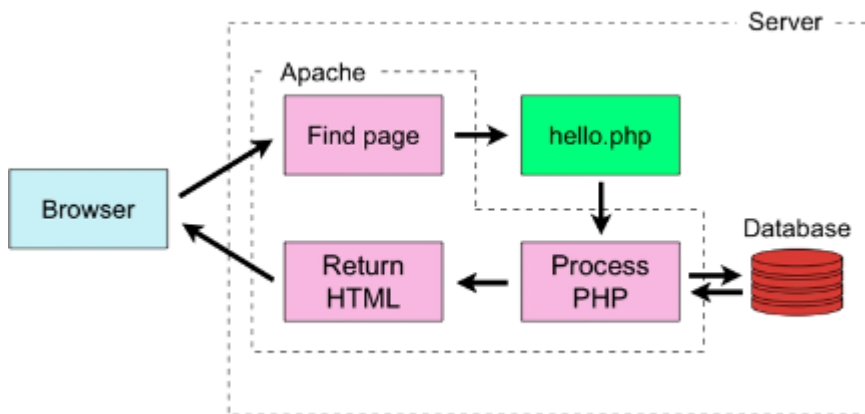
PHP Version 5.3.5

System	Windows NT E6510 6.1 build 7601 (Unknown Windows version Ultimate Edition Service Pack 1) i586
Build Date	Jan 6 2011 17:50:45
Compiler	MSVC6 (Visual C++ 6.0)
...	

Send to HTML page

```
<?php echo "Hello World"; ?>
```

Operational Trail



Data Types

Variables

\$item – lower case
 \$Item – title case
 \$myVariable – camelcase
 \$_ is PHP reserved variable

String Functions

Lowercase:	<code>strtolower(\$thirdString);</code>
Uppercase:	<code>strtoupper(\$thirdString);</code>
Uppercase first-letter:	<code>ucfirst(\$thirdString);</code>
Uppercase words:	<code>ucwords(\$thirdString);</code>
Length:	<code>strlen(\$thirdString);</code>
Trim:	<code>\$fourthString = \$firstString . trim(\$secondString);</code>
Find:	<code>strstr(\$thirdString, "brown");</code>
Replace by string:	<code>str_replace("quick", "super-fast", \$thirdString);</code>
Repeat:	<code>str_repeat(\$thirdString, 2);</code>
Make substring:	<code>substr(\$thirdString, 5, 10);</code>
Find position:	<code>strpos(\$thirdString, "brown");</code>
Find character:	<code>strchr(\$thirdString, "z");</code>

Numbers

Basic Math	<code>((1 + 2 + \$var1) * \$var2) / 2 - 5;</code> <code>\$var1 = 3;</code> <code>\$var2 = 4;</code>
+=:	<code>\$var2 += 4;</code>
-=:	<code>\$var2 -= 4;</code>
*=:	<code>\$var2 *= 3;</code>
/=:	<code>\$var2 /= 4;</code>
Increment:	<code>\$var2++; echo \$var2;</code>
Decrement:	<code>\$var2--; echo \$var2;</code>

Floating Point Numbers

```
$var1 = 3.14
```

Floating point:	<code>\$myFloat = 3.14;</code>
Round:	<code>round(\$myFloat, 1);</code>
Ceiling:	<code>ceil(\$myFloat);</code>
Floor:	<code>floor(\$myFloat);</code>
Absolute Value:	<code>abs(0-300);</code>
Exponential:	<code>pow(2,8);</code>
Square root:	<code>sqrt(100);</code>
Modulo(/remainder):	<code>fmod(20,7);</code>
Random (any):	<code>rand();</code>
Random (min,max):	<code>rand(1,10);</code>

Arrays

Single Dimensional Array	<code>\$array1 = array(4,6,8,16,32)</code>
Reading	<code>echo \$array[0]</code>
Multi-Dimensional Array	<code>\$array2 = array(4,6,8,array("X","Y","Z"),16,32)</code>
Reading	<code>echo \$array[3][1]</code>
Associative Array	<code>\$array("first_name"=>"Jeff", "last_name"=>"Davis")</code>
Reading	<code>echo \$array3["first_name"]</code>
Print Entire Array	<code>print_r(\$array2)</code>
Can use with html <code><pre></pre></code> tags	<code><pre><?php print_r(\$array2); ?></pre></code>

Array Functions

Count	<code>count(\$array1)</code>
Max Value	<code>max(\$array1)</code>
Min Value	<code>min(\$array1)</code>
Sort	<code>sort(\$array1)</code>
Reverse Sort	<code>rsort(\$array1)</code>
Implode(insert separators)	<code>implode(" * ", \$array1)</code>
Explode(split at string)	<code>explode(" * ", \$string)</code>
In array(bool)	<code>in_array(3,\$array1)</code>

Boolean

```
$boo11 = true  
$bool2 = false  
$boolNULL = NULL;  
$boo3 = 0 - empty for Booleans  
$bool4 = "0" - empty for booleans  
is_set($variable1)  
!is_set($variable2)
```

Type Switching

Switching from int to string	<code>\$var1 = "2 brown foxes", \$var2 = \$var1 + 3;</code>
gettype	<code>gettype(\$var1)</code>

	= string, integer, bool, array
settype	settype(\$var2, "string") = string
is_array is_bool is_float is_int is_null is_numeric is_string	

Constants

Must be ALL CAPS

```
define("MAX_WIDTH", 300)
echo MAX_WIDTH
```

Control Structures

Operators

==, <=, >=, <>

Ternary

```
$result = (exp1) ? (expr2) :(expr3);
if exp1 is true, use expr2
otherwise, use expr3;
```

If, elseif, else

if

```
if ($a > $b){
}
```

elseif

```
if ($a > $b){
} elseif ($a > $c){
}
```

else

```

if ($a > $b){
} elseif ($a > $c){
} else{
}

```

Logical Operators

AND, &&	if ((\$a > \$b) && (\$c > \$d))
OR,	if ((\$a > \$b) (\$c > \$d))

Switch

```

switch($a){
    case 0:
        echo: "a equals 0";
        break;
    case 1:
        echo: "a equals 1";
        break;
    default:
        echo: "a not known";
        break;
}

```

While Loop

```

count = 0;
while ($count <= 10){
    echo $count;
    $count ++;
}

```

For Loop

```

for (init; test; each){
    statement;
}

for($count=0; $count<=10; $count++){
}

```

Foreach Loop

Arrays

```

foreach ($array as $value){
}

$keys = array(1,2,3,4,5);
foreach ($keys as $key){
}

```

```
        echo $key
    }
}
```

Associative Arrays

```
foreach ($array as $key => $value)
    Statement;
```

Example1

```
// using each key => value pair
// good for when you need the index with the value in the foreach
$ages = array(1,2,3,4,5);

foreach ($ages as $position => $age){
    echo $position . ": " . $age . "<br />";
}

0: 1
1: 2
2: 3
3: 4
4: 5
```

Example2

```
$ages = array(
    "John" => 1,
    "Jane" => 2,
    "Kelly" => 3
);

foreach ($ages as $name => $age){
    echo $name . ": " . $age . "<br />";
}

John: 1
Jane: 2
Kelly: 3
```

Example3

```
$prices = array(
    "New Computer"=>2000,
    "Training"=>25,
    "Learning PHP"=>"priceless"
);

foreach($prices as $key->$value) {
    if(is_int($value)){
        echo $key . ": $" . $value . "<br />";
    } else {
        echo $key . ": " . $value . "<br />";
    }
}
```

```
}
```

New Computer: \$2000
Training: \$25
Learning PHP: priceless

Continue

Once condition is met, continue with the loop

```
Continue;
```

Break

Once condition is met, break out of the current loop

```
Break;
```

```
for ($count=0; $count<=10; $count++){  
    echo $count . ", ";  
}
```

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10,

```
for ($count=0; $count<=10; $count++){  
    echo $count;  
    if ($count < 10) {echo ", "};  
}
```

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10

```
for ($count=0; $count<=10; $count++){  
    echo $count;  
    if ($count == 10) {break;}  
    echo ", ";  
}
```

0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10

Pointers

current(\$array1)	current pointer
next(\$array1)	move pointer next
reset(\$array1)	set pointer to start

```
// Arrays have pointers that point to a position in the array  
// We can use current, next and reset to manipulate the pointer  
echo "1: " . current($ages) . "<br />";  
next($ages);  
echo "2: " . current($ages) . "<br />";  
reset($ages);
```



```
echo "3: " . current($ages) . "<br />";
```

```
1: 4
2: 8
3: 4
```

```
// while loop that moves the array pointer
// It is important to understand this type of loop before working with
databases
// $age is a POINTER, not a VARIABLE
// returns TRUE if $age was able to be assigned
// (pointer $current able to move next())
while ($age = current($ages)) {
    echo $age . ", ";
    next($ages); //move pointer to next position in array
}
```

```
4, 8, 15, 16, 23, 42,
```

Functions

Functions can be placed anywhere, not necessarily BEFORE their call

```
function name($arguments){
    statement;
}
```

```
function say_hello(){
    echo "Hello World!<br />";
}
say_hello();
```

```
    Hello World!
```

```
function say_hello2($word){
    echo "Hello {$word}!<br />";
}
say_hello2("World");
say_hello2("Everyone");
```

```
    Hello World!
    Hello Everyone!
```

```
function add_subt($val1, $val2){
    $add = $val1 + $val2;
    $subt = $val1 - $val2;
    $result = array($add, $subt);
    return $result;

echo "Calling 'add_subt' <br />";
$result_array = add_subt(10,5);
echo "Add: " . $result_array[0] . "<br />";
echo "Subtract: " . $result_array[1];
```

```
Sum is: 7
Result is: 7Calling 'add_subt'Add: 15
Substract: 5
```

Globals

```
// global by default
$bar = "Outside";

function foo(){
    $bar_local = "local variable";
    global $bar;
    $bar = "Inside";
    return $var;
}

// pull local variable into a global one
$bar = foo($bar);
```

Default Values

```
function paint($color="red"){
    echo "Painting with color: " . $color . "<br />";
}

echo "Calling 'paint()' <br />";
paint();
echo "Calling 'paint(blue)' <br />";
paint("blue");

    Calling 'paint()'
    Painting with color: red
    Calling 'paint(blue)'
    Painting with color: blue
```

Troubleshooting & Debugging

- Display_errors/error_reporting
- Sever Error Logs
 - o WAMP: C:\wamp\logs
 - o XAMPP: C:\xampp\apache\logs
- typos, semicolons, closing braces
- = v.s. ==

PHP commands

```
echo $variable;           //variable value
print_r($array);           //readable array info
gettype($variable);        //variable type
var_dump($variable);       //variable type and value
get_defined_vars();         //array of defined variables
```

Building Dynamic Web Pages

URLs/Links	GET
Forms	POST
Cookies	COOKIE

`$_GET['']` & `urlencode()`, `urldecode`

Information can be sent in the link request and retrieved by the receiving page

```
<a href="secondpage.php?id=2">Second Page</a><br />
<a href="secondpage.php?name=Kevin Lastname&id=42">Second Page -
name=Kevin</a><br />
<a href="secondpage.php?name=<?php echo urlencode("Kevin&") ?
>&id=42">Second Page - Kevin& using urlencode()</a>
<br />---This link uses urlencode() and receiver will need urldecode
<br />---<?php echo urlencode("Kevin&") ?>
```

```
print_r($_GET);
$id = $_GET['id'];
    if (!$_GET['name']) {
        $name = "none";
    } else {
        $name = $_GET['name'];
        $name2 = urldecode($_GET['name']);
    }
```

```
First Page Array ( )
Name RAW:none ID:
Name RAW:none
Name: urldecode():
Name: urlencode():
Name: htmlspecialchars():none
```

Encoding

Code

```
<?php
    $url_page = 'php/create/page/url.php';
    $param1 = 'this is a string';
    $param2 = '"bad"/<>character$';
    $linktext = "<Click> & you'll see";
?>
<?php
    // this gives you a clean link to use
```

```

$url = "http://e6510/";
$url .= rawurlencode($url_page);
$url .= "?param1=" . urlencode($param1);
$url .= "&param1=" . urlencode($param2);

// htmlspecialchars escapes any html that
// might do bad things to your html page
?>
<a href="<?php echo $url; ?>">
    <?php echo htmlspecialchars($linktext);?>
</a>

```

Ouput

<Click> & you'll see

Forms

```

<form action="process.php" method="post">
    Username: <input type="text" name="username" value="" />
    Password: <input type="password" name="password" value="" />
    <input type="submit" name="submit" value="Submit" />
</form>

```

Username: Password:

```

<?php
$username = $_POST['username'];
$password = $_POST['password'];

echo "{ $username } : { $password }";
?>

```

MyName: 1234


Cookies

- `setcookie()` creates a cookie for a set time

```

<?php
    setcookie('test', 45, time()+(60*60*24*7));
?>

```

Site	Cookie Name
 e6510	test

- Access the cookie with the `$_COOKIE[""]` variable

```

<?php
    $var1 = $_COOKIE['test'];

```

```
        echo $var1;
?>
```

45

Removing a cookie

- `setcookie('test', 0, time()-(60*60*24*7));`

Check for COOKIE presence with `isset()`


```
<?php
// init $var1 in case COOKIE is empty/missing
$var1 = 0;
if (isset($_COOKIE['test'])){
    $var1 = $_COOKIE['test'];
}
echo $var1;
?>
```

Sessions

- Sessions store data on the server under a session ID.
- The client computer stores the Session ID in a cookie called PHPSESSID.

```
<?php
    // must occur before any HTML
    session_start();
?>
```

- Session ID is stored in a cookie on client computer

Site	Cookie Name
 e6510	PHPSESSID
3r01f8ggvepvu6t3hdhrfqs892	

```
<html>
<body>

<?php
    $_SESSION['name'] = "kevin";
?>
<?php
    $name = $_SESSION['name'];
    echo $name;
?>

</body>
```

</html>

- Session files on the server can take up space over time either with multiuser sites or sessions that store large amounts of data

Other SUPER GLOBALS

\$_SERVER
\$_HOST

Headers and Page Redirection

- Server makes a request to the php page, it will send headers to browser before HTML data
- Headers precede HTML data

```
header(header information)
header("Content-type: application/vnd.ms-excel; name='excel'");
header("Content-disposition: attachment; filename=myfile.xls");
```

```
<?php
    header("HTTP/1.0 404 Not Found");
    exit;
    // headers must occur before any HTML
?>
```

Redirect

```
<?php
    // headers must occur before any HTML
    // this is how you redirect a page
    // 302 Redirect
    header("Location: basic.html");
?>
<?php
    // this is how you return a 404 error
    //header("HTTP/1.0 404 Not Found");
    exit;

?>
```

Output buffering

- Instead of running into problems with php before HTML, Server will store up all html code until all data parsed and php code handled.
- If output buffering is enabled, the header() command will still work if within the HTML body tag.
- PHP.ini controls this feature.

```
; Output buffering is a mechanism for controlling how much output data
; (excluding headers and cookies) PHP should keep internally before pushing
that
; data to the client. If your application's output exceeds this setting,
PHP
; will send that data in chunks of roughly the size you specify.
; Turning on this setting and managing its maximum buffer size can yield
some
; interesting side-effects depending on your application and web server.
; You may be able to send headers and cookies after you've already sent
output
```

```

; through print or echo. You also may see performance benefits if your
server is
; emitting less packets due to buffered output versus PHP streaming the
output
; as it gets it. On production servers, 4096 bytes is a good setting for
performance
; reasons.
; Note: Output buffering can also be controlled via Output Buffering
Control
; functions.
; Possible Values:
;   On = Enabled and buffer is unlimited. (Use with caution)
;   Off = Disabled
;   Integer = Enables the buffer and sets its maximum size in bytes.
; Note: This directive is hardcoded to Off for the CLI SAPI
; Default Value: Off
; Development Value: 4096
; Production Value: 4096
; http://php.net/output-buffering
output_buffering = 4096

```

Usage

```

ob_start();
<html>
    <head>
        <title>My Page</title>
    </head>
    <body>
        Page Content
    </body>
</html>
ob_end_flush();

```

Include and Require

- `include()`
 - o include a php file
 - o no error if not found
- `include_once()`
 - o include a php file
 - o but only once
 - o Good for php function files.
- `require()`
 - o include a php file
 - o throw error if not found
- `require_once()`
 - o include a php file
 - o but only once
 - o throw error if not found
 - o Good for php function files.

included_func.php:

functions

includes.php

```
<?php
    include("included_func.php");
?>
```

Output:

functions

Example2: Calling included function

included_func.php:

```
<?php
    function hello($name){
        echo "Hello {$name}";
    }
?>
```

includes.php

```
<?php
    include("included_func.php");
?>
<?php
    hello("Eveyone");
?>
```

Output:

Hello Eveyone

Databases

CRUD

Create, Read, Update, Delete

Read: SQL SELECT

```
SELECT * FROM table
```



```
WHERE column1 = 'some_text'
ORDER BY column, column2 ASC;
```

WRITE: SQL INSERT

```
INSERT INTO table (column1, column2, column3)
VALUES (val1, val2, val3);
```

UPDATE: SQL UPDATE

```
UPDATE table
SET column1 = 'some_text'
WHERE id = 1;
```

DELETE: DQL DELETE

```
DELETE FROM table
WHERE id=1;
```

Creating a database, table and table fields

```
CREATE DATABASE widget_corp;
USE widget_corp;
CREATE TABLE subjects (
    id int(11) NOT NULL auto increment,
    menu_name varchar(30) NOT NULL,
    position int(3) NOT NULL,
    visible tinyint(1) NOT NULL,
    PRIMARY KEY (id)
);
```

Adding a row into the table

```
INSERT INTO subjects ( menu_name, position, visible)
VALUES( 'About Widget Corp', 1, 1);

INSERT INTO subjects ( menu_name, position, visible)
VALUES( 'Products', 2 , 1);
```

Reading from the table

```
SELECT * FROM subjects;
```

Chapter 12

Create Blueprint for Application

Create Database: phpMyAdmin

Database: "widget_corp"

Type: ISAM

subjects

Name	Type	Collation	Null	AI	Primary
id	int(11)			x	x
menu_name	varchar(30)	utf8_general_ci			
position	int(3)				
visible	tinyint(1)				

pages

Name	Type	Collation	Null	AI	Primary
id	int(11)			x	x
subject_id	int(11)				
menu_name	varchar(30)	utf8_general_ci			
position	int(3)				
visible	tinyint(1)				
content	text				

Users

Name	Type	Collation	Null	AI	Primary
id	int(11)			x	x
user_name	varchar(50)	utf8_general_ci			
hashed_password	varchar(40)	utf8_general_ci			

Relational Database

table: subjects

id	1
menu_name	"About Widget Corp"
position	2
visible	1

table: pages

id	12
subject_id	1
menu_name	"Our Mission"
position	2
visible	1
content	"This is the page text."



Project Setup

Database Connection

CRUD

Create

Read

Update

Delete

Menu Generation

Query, Result, Result_set, Item loop

Query ORDER BYASC

Chapter 13

Escaping characters for SQL statements

These need escape slashes to be included in a string

- Quote(')
- Double Quote (")
- Backslash(\)
- NUL(NULL Byte)

UPDATE... "That's all" = "That''s all"

- Two single quotes will be entered in the SQL statement(PHPMyAdmin) or will be required if driven by code

mysql_real_escape_string()

- Escapes special characters in the *unescaped_string*, taking into account the current character set of the connection so that it is safe to place it in a [mysql_query\(\)](#). If binary data is to be inserted, this function must be used.
- **mysql_real_escape_string()** calls MySQL's library function `mysql_real_escape_string`, which prepends backslashes to the following characters: `\x00`, `\n`, `\r`, `\`, `'`, `"` and `\x1a`.
- This function must always (with few exceptions) be used to make data safe before sending a query to MySQL.
- Newer function

```
$query = "INSERT INTO subjects (
```

```
        menu_name, position, visible
    ) VALUES (
        '{$menu_name}', {$position},
        {$visible}
    );
```

- Quotes can cause problems with submitting to DB

Addslashes()

- Returns a string with backslashes before characters that need to be quoted in database queries
-

Array[] (Append to Array)

- Array[] will append to the array, taking the last indice+1

```
$thisArray[13] = "thirteen";
$thisArray[] = "fourteen";
```