First draft Moving Mesh documentation

AJR.

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1 mm1dBurgersExample: example of moving patches for Burgers' PDE

The code here shows one way to get started: a user's script may have the following three steps (left-right arrows denote function recursion).

- 1. configPatches1
- 2. ode15s integrator \leftrightarrow mmPatchSys1 \leftrightarrow user's PDE
- 3. process results

The simulation seems perfectly happy for the patches to move so that they overlap in the shock! and then separate again as the shock decays.

Establish global patch data struct to point to and interface with a function coding Burgers' PDE: to be solved on 1-periodic domain, with fifteen patches,

spectral interpolation couples the patches, each patch of half-size ratio 0.2, and with five microscale points forming each patch. Prefer EdgyInt as we suspect it performs better for moving meshes.

```
clear all
global patches
global patches
patches = configPatches1(@mmBurgersPDE,[0 1], nan, 15, 0, 0.2, 5 ...
,'EdgyInt',true);
patches.mmTime=1;
patches.Xlim=[0 1];
```

The above two amendments to patches should eventually be part of the configuration function.

Decide the moving mesh time parameter Here for $\epsilon = 0.02$.

- Would be best if the moving mesh was no stiffer than the stiffest microscale sub-patch mode. These would both be the zig-zag modes.
 - Here the mesh PDE is $X_t = (N^2/\tau)X_{jj}$ so its zig-zag mode decays with rate $4N^2/\tau$.
 - Here the patch width is h = 0.2/15 = 1/75, and so the microscale step is $\delta = h/4 = 1/300$. Hence the diffusion $u_t = \epsilon u_{xx}$ has zig-zag mode decaying at rate $4\epsilon/\delta^2$.

So, surely best to have $4N^2/\tau \lesssim 4\epsilon/\delta^2$, that is, $\tau \gtrsim N^2\delta^2/\epsilon \approx 0.1$.

- But also we do not want the slowest modes of the moving mesh to obfuscate the system's macroscale modes—the macroscale zig-zag.
 - The slowest moving mesh mode has wavenumber in j of $2\pi/N$, and hence rate of decay $(N^2/\tau)(2\pi/N)^2=4\pi^2/\tau$.
 - The fastest zig-zag mode of the system $U_t = \epsilon U_{xx}$ on step H has decay rate $4\epsilon/H^2$.

So best if $4\pi^2/\tau \gtrsim 4\epsilon/H^2$, that is, $\tau \lesssim \pi^2 H^2/\epsilon \approx 2$. (Computations indicate need $\tau < 0.8$??)

Simulate in time Set usual sinusoidal initial condition. Add some microscale randomness that decays within time of 0.01, but also seeds slight macroscale variations.

```
u0 = 0.3+sin(2*pi*patches.x)+0.05*randn(size(patches.x));
83
   N = size(patches.x,4)
84
   D0 = zeros(N,1);
```

Simulate in time using a standard stiff integrator and the interface function mmPatchsmooth1() (Section 2).

```
tic
93
   [ts,us] = ode15s(QmmPatchSys1, linspace(0,0.8), [D0;u0(:)]);
   cpuTime = toc
```

Plots Choose whether to save some plots, or not.

```
global OurCf2eps
    OurCf2eps = false;
105
```

us=us(:,N+1:end).';

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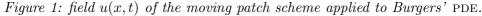
137

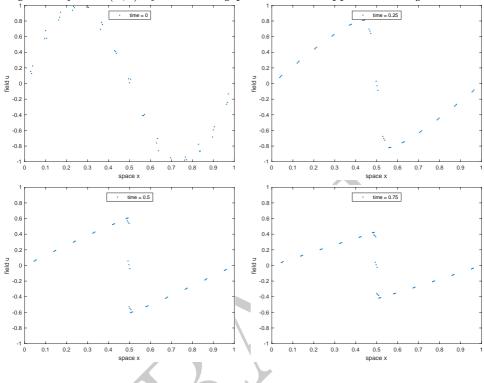
Plot the movement of the mesh, the centre of each patch, as a function of time: spatial domain horizontal, and time vertical.

```
figure(1),clf
Ds=us(:,1:N);
Xs=shiftdim(mean(patches.x),2);
plot(Xs+Ds,ts), ylabel('time t'),xlabel('space x')
title('Burgers PDE: patch locations over time')
```

Animate the simulation using only the microscale values interior to the patches: set x-edges to nan to leave the gaps. Figure 1 illustrates an example simulation in time generated by the patch scheme applied to Burgers' PDE.

```
us(abs(us)>2)=nan;
130
    x0s=squeeze(patches.x); x0s([1 end],:)=nan;
131
    %% section break to ease rerun of animation
132
    figure(2),clf
133
    for i=1:length(ts)
134
      xs=x0s+Ds(i.:):
135
      if i==1, hpts=plot(xs(:),us(:,i),'.');
           ylabel('field u'), xlabel('space x')
```





```
axis([0 1 -1 1])
else set(hpts,'XData',xs(:),'YData',us(:,i));
end
legend(['time = ' num2str(ts(i),2)],'Location','north')
if rem(i,31)==1, ifOurCf2eps([mfilename num2str(i)]), end
pause(0.04)
end
%%
```

Spectrum of the moving patch system Compute the spectrum based upon the linearisation about some state: u = constant with D = 0 are equilibria; otherwise the computation is about a 'quasi-equilibrium' on the 'fast-time'.

```
u0 = 0.1+0*sin(2*pi*patches.x);
u0 = [zeros(N,1); u0(:)];
```

```
f0 = mmPatchSys1(0,u0);
    normf0=norm(f0)
172
    But we must only use the dynamic variables, so let's find where they are.
    xs=patches.x; xs([1 end],:,:,:)=nan;
179
    i=find(~isnan( [zeros(N,1);xs(:)] ));
180
    nJac=length(i)
181
    Construct Jacobian with numerical differentiation.
    deltau=1e-7;
187
    Jac=nan(nJac);
    for j=1:nJac
189
        uj=u0; uj(i(j))=uj(i(j))+deltau;
190
        fj = mmPatchSys1(0,uj);
191
        Jac(:,j)=(fj(i)-f0(i))/deltau;
192
    end
193
    Compute and plot the spectrum with non-linear axis scaling (Figure 2).
    eval=-sort(-eig(Jac))
200
    figure(3),clf
201
    plot(asinh(real(eval)),asinh(imag(eval)),'.')
202
    xlabel('Re\lambda'), ylabel('Im\lambda')
203
    ticks=[1;2;5]*10.^(0:4);
204
    ticks=sort([0;ticks(:);-ticks(:)]);
205
    set(gca,'Xtick',asinh(ticks) ...
206
         ,'XtickLabel',cellstr(num2str(ticks,4)) ...
207
         ,'XTickLabelRotation',30)
208
    set(gca,'Ytick',asinh(ticks) ...
209
         ,'YtickLabel',cellstr(num2str(ticks,4)))
210
    grid
211
    ifOurCf2eps([mfilename 'Spec'])
```

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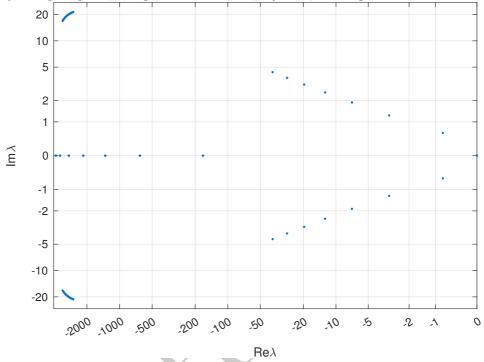
212

Fin.

mmBurgersPDE(): Burgers PDE inside a moving mesh of 1.1 patches

For the evolving scalar field u(t,x), we code a microscale discretisation of Burgers' PDE $u_t = \epsilon u_{xx} - u u_x$, for say $\epsilon = 0.02$, when the patches of microscale lattice move with various velocities V.

Figure 2: spectrum of the moving mesh Burgers' system (about u = 0.1). The four clusters are: right, macroscale Burgers' PDE (complex conjugate pairs); left complex pairs, sub-patch PDE modes; left real, moving mesh modes.



```
function ut = mmBurgersPDE(t,u,M,patches)
epsilon = 0.02;
```

Generic input/output variables

- t (scalar) current time—not used here as the PDE has no explicit time dependence (autonomous).
- u $(n \times 1 \times 1 \times N)$ field values on the patches of microscale lattice.
- M a struct of the following components.
 - $\forall (1 \times 1 \times 1 \times N)$ moving velocity of the jth patch.
 - D $(1 \times 1 \times 1 \times N)$ displacement of the jth patch from the fixed spatial positions stored in patches.x—not used here as the PDE has no explicit space dependence (homogeneous).

- patches struct of patch configuration information.
- ut $(n \times 1 \times 1 \times N)$ output computed values of the time derivatives Du/Dt on the patches of microscale lattice.

Here there is only one field variable, and one in the ensemble, so for simpler coding of the PDE we squeeze them out (no need to reshape when via mmPatchSys1).

```
u=squeeze(u); % omit singleton dimensions V=shiftdim(M.V,2); % omit two singleton dimens
```

Burgers PDE In terms of the moving derivative $Du/Dt := u_t + Vu_x$ the PDE becomes $Du/Dt = \epsilon u_{xx} + (V-u)u_x$. So code for every patch that $\dot{u}_{ij} = \frac{\epsilon}{h^2}(u_{i+1,j} - 2u_{i,j} + u_{i-1,j}) + (V_j - u_{ij})\frac{1}{2h}(u_{i+1,j} - u_{i-1,j})$ at all interior lattice points.

```
dx=diff(patches.x(1:2)); % microscale spacing

i=2:size(u,1)-1; % interior points in patches

ut=nan+u; % preallocate output array

ut(i,:) = epsilon*diff(u,2)/dx^2 ...

+(V-u(i,:)).*(u(i+1,:)-u(i-1,:))/(2*dx);

end
```

2 mmPatchSys1(): interface 1D space of moving patches to time integrators

To simulate in time with moving 1D spatial patches we need to interface a user's time derivative function with time integration routines such as ode23 or PIRK2. This function mmPatchSys1() provides an interface. Patch edge values are determined by macroscale interpolation of the patch-centre or edge values. Microscale heterogeneous systems may be accurately simulated with this function via appropriate interpolation. Communicate patch-design variables (??) either via the global struct patches or via an optional third argument (except that this last is required for parallel computing of spmd).

```
function dudt = mmPatchSys1(t,u,patches)
if nargin<3, global patches, end</pre>
```

Input

- u is a vector of length nPatch+nSubP·nVars·nEnsem·nPatch where there are nVars·nEnsem field values at each of the points in the nSubP×nPatch grid, and because of the moving mesh there are an additional nPatch patch displacement values at its start.
- t is the current time to be passed to the user's time derivative function.
- patches a struct set by configPatches1() with the following information used here.
 - .fun is the name of the user's function fun(t,u,M,patches) that computes the time derivatives on the patchy lattice, where the jth patch moves at velocity $M.V_j$ and at current time is displaced $M.D_j$ from the fixed reference position in .x. The array u has size $nSubP \times nVars \times nEnsem \times nPatch$. Time derivatives should be computed into the same sized array, then herein the patch edge values are overwritten by zeros.
 - .x is $nSubP \times 1 \times 1 \times nPatch$ array of the spatial locations x_i of the microscale grid points in every patch. Currently it *must* be an equi-spaced lattice on both macro- and microscales ??

Output

• dudt is a vector of of time derivatives, but with patch edge-values set to zero. It is of total length $nPatch + nSubP \cdot nVars \cdot nEnsem \cdot nPatch$.

Extract the nPatch displacement values from the start of the vectors of evolving variables. Reshape the rest as the fields u in a 4D-array, and sets the edge values from macroscale interpolation of centre-patch values. ?? describes patchEdgeInt1().

```
90 N = size(patches.x,4);
91 M.D = reshape(u(1:N),[1 1 1 N]);
92 u = patchEdgeInt1(u(N+1:end),patches);
```

Moving mesh velocity Developing from standard moving meshes for PDEs (Budd et al. 2009, Huang & Russell 2010, e.g.), we follow Maclean, Bunder, Kevrekidis & Roberts (2021). There exists a set of macro-scale mesh points $X_j(t) := X_j^0 + D_j(t)$ (at the centre) of each patch with associated field values, say $U_j(t) := \overline{u_{ij}(t)}$.

```
X = mean(patches.x,1)+M.D;
U = mean(u,1);
```

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Then for every patch j we set $H_j := X_{j+1} - X_j$ for periodic patch indices j

we discretise a moving mesh PDE for node locations X_j with field values U_j via the second derivative estimate

$$U_j'' := \frac{2}{H_j + H_{j-1}} \left[\frac{U_{j+1} - U_j}{H_j} - \frac{U_j - U_{j-1}}{H_{j-1}} \right], \tag{1a}$$

and its norm over all variables and ensembles (arbitrarily?? chose the mean square norm here).

Having squeezed out all microscale information, the coefficient

$$\alpha := \max \left\{ 1, \left[\frac{1}{b-a} \sum_{j} H_{j-1} \frac{1}{2} \left(U_{j}^{"2/3} + U_{j-1}^{"2/3} \right) \right]^{3} \right\}$$
 (1b)

Rather than $\max(1,\cdot)$ surely better to use something smooth like $\sqrt{(1+\cdot^2)}$??

```
alpha = sum(H(jm).*(U2(j).^(1/3)+U2(jm).^(1/3)))/2/sum(H);
alpha = max(1,alpha^3);
```

Then the importance function

$$\rho_j := \left(1 + \frac{1}{\alpha} U_j^{\prime\prime 2}\right)^{1/3},\tag{1c}$$

rho =
$$(1+U2/alpha).^(1/3);$$

For every patch, we move all micro-grid points according to the following velocity of the notional macro-scale node of that patch:

$$V_j := \frac{dX_j}{dt} = \frac{(N-1)^2}{2\rho_j \tau} \left[(\rho_{j+1} + \rho_j) H_j - (\rho_j + \rho_{j-1}) H_{j-1} \right]. \tag{1d}$$

Evaluate system differential equation Ask the user function for the advected time derivatives on the moving patches, overwrite its edge values with the dummy value of zero (since ode15s chokes on NaNs), then return to the user/integrator as a vector.

```
dudt=patches.fun(t,u,M,patches);
dudt([1 end],:,:,:) = 0;
dudt=[M.V(:); dudt(:)];
Fin.
```

clear all

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3 mm2dExample: example of moving patches in 2D for nonlinear diffusion

The code here shows one way to use moving patches in 2D. However, mmPatchSys2() has far too many ad hoc assumptions, so fix those before exploring predictions here.

Establish global patch data struct to interface with a function coding a nonlinear 'diffusion' PDE: to be solved on 6×4 -periodic domain, with 9×7 patches, spectral interpolation (0) couples the patches, each patch of half-size ratio 0.4?? (relatively large for visualisation), and with 5×5 points forming each patch. Roberts et al. (2014) established that this scheme is consistent with the PDE (as the patch spacing decreases). Prefer EdgyInt as we suspect it performs better for moving meshes.

```
global patches
nxy=5
Nx=9, Ny=7
patches = configPatches2(@mmNonDiffPDE,[-3 3 -2 2], nan ...
, [Nx Ny], 0, 0.2, nxy ,'EdgyInt',true);
patches.mmTime=1;
patches.Xlim=[-3 3 -2 2];
Npts = Nx*Ny;
```

The above two amendments to patches should eventually be part of the configuration function.

Decide the moving mesh time parameter

Simulate in time Set an initial condition of a perturbed-Gaussian using auto-replication of the spatial grid.

```
u0 = exp(-patches.x.^2-patches.y.^2);
85
   u0 = u0.*(0.9+0.0*rand(size(u0))) +0.001;
   D0 = zeros(2*Npts,1);
87
```

Integrate in time to t=2 using standard functions. In MATLAB ode15s would be natural as the patch scheme is naturally stiff, but ode23 is quicker (Maclean, Bunder & Roberts 2021, Fig. 4). Ask for output at non-uniform times because the diffusion slows.

```
disp('Simulating nonlinear diffusion h_t=(h^3)_xx+(h^3)_yy')
    tic
99
    [ts,us] = ode23(@mmPatchSys2,2*linspace(0,1).^2,[D0;u0(:)]);
100
    cpuTime = toc
101
```

Choose whether to save some plots, or not.

```
global OurCf2eps
109
    OurCf2eps = true;
110
```

nTime=length(ts);

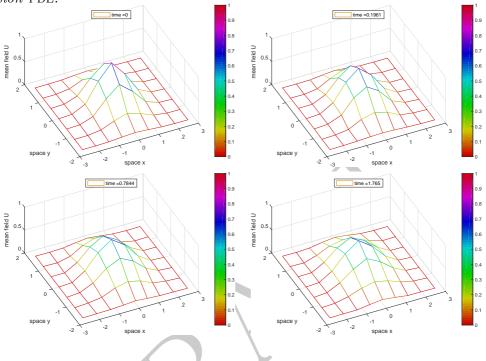
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Plot the movement of the mesh, and the field vertical, at the centre of each patch.

```
Ds=reshape(us(:,1:2*Npts).',Nx,Ny,2,nTime);
118
    us=reshape(us(:,2*Npts+1:end).',nxy,nxy,Nx,Ny,nTime);
119
    Us=shiftdim( mean(mean(us,1),2),2);
120
    %% section marker for plot execution
    figure(1),clf, colormap(0.8*hsv)
122
    Xs=shiftdim(mean(patches.x),4);
123
    Ys=shiftdim(mean(patches.y),4);
124
    for k=1:nTime
125
      Xk=Xs+Ds(:,:,1,k);
      Yk=Ys+Ds(:,:,2,k);
127
      if k==1,
128
        hand=mesh(Xk,Yk,Us(:,:,k));
129
        ylabel('space y'),xlabel('space x'),zlabel('mean field U')
```

Figure 3: field u(x,t) of the moving patch scheme applied to nonlinear diffusion PDE.



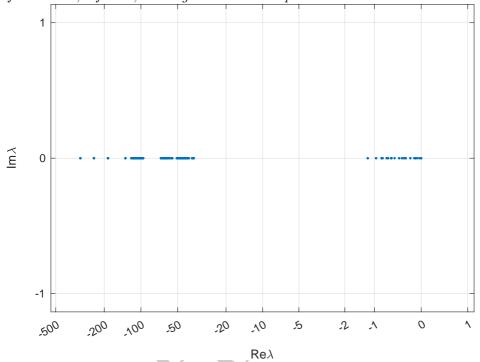
```
axis([patches.Xlim 0 1]), caxis([0 1])
colorbar
if 0, view(0,90) % vertical view
else view(-25,60) % 3D perspective
end
else
set(hand,'XData',Xk,'YData',Yk ...
,'ZData',Us(:,:,k),'CData',Us(:,:,k))
end
legend(['time =' num2str(ts(k),4)],'Location','north')
if rem(k,31)==1, ifOurCf2eps([mfilename num2str(k)]), end
pause(0.05)
end
```

Spectrum of the moving patch system Compute the spectrum based upon the linearisation about some state: u = constant with D = 0 are equilibria;

```
otherwise the computation is about a 'quasi-equilibrium' on the 'fast-time'.
```

```
u00 = 0.1
170
    u0 = u00+0*patches.x+0*patches.y;
171
    u0([1 end],:,:,:)=nan; u0(:,[1 end],:,:)=nan;
172
    u0 = [zeros(2*Npts,1); u0(:)];
173
    f0 = mmPatchSys2(0,u0);
174
    normf0=norm(f0)
175
    But we must only use the dynamic variables, so let's find where they are.
    i=find(~isnan( u0(:) ));
182
    nJac=length(i)
183
    Construct Jacobian with numerical differentiation.
    deltau=1e-7;
189
    Jac=nan(nJac):
190
    for j=1:nJac
191
        uj=u0; uj(i(j))=uj(i(j))+deltau;
192
        fj = mmPatchSys2(0,uj);
193
        Jac(:,j)=(fj(i)-f0(i))/deltau;
194
    end
195
    Compute and plot the spectrum with non-linear axis scaling (Figure 4).
    eval=eig(Jac);
202
    k=find(abs(imag(eval))<1e-6);</pre>
203
    eval(k)=real(eval(k));
204
    [~,k]=sort(-real(eval));
205
    eval=eval(k):
206
    nZero = sum(abs(real(eval))<1e-6)
207
    nSlow = sum(abs(real(eval))<3*u00^2*100)-nZero
208
    eSlow = eval(nZero+(1:2:nSlow))
209
    eFast = eval([nZero+nSlow+1 end])
210
    figure(3),clf
211
    plot(asinh(real(eval)),asinh(imag(eval)),'.')
212
    xlabel('Re\lambda'), ylabel('Im\lambda')
213
    ticks=[1;2;5]*10.^(0:6);
214
    ticks=sort([0;ticks(:);-ticks(:)]);
215
    set(gca,'Xtick',asinh(ticks) ...
216
         ,'XtickLabel',cellstr(num2str(ticks,4)) ...
217
```

Figure 4: spectrum of the moving mesh 2D diffusion system (about u = 0.1). The clusters are: right real, macroscale diffusion modes with some neutral mesh deformations; left real, moving mesh and sub-patch modes.



```
,'XTickLabelRotation',30)
set(gca,'Ytick',asinh(ticks) ...
,'YtickLabel',cellstr(num2str(ticks,4)))
grid
ifOurCf2eps([mfilename 'Spec'])
```

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Fin.

3.1 mmNonDiffPDE(): nonlinear diffusion PDE inside moving patches

```
As a microscale discretisation of u_t = \overset{\checkmark}{V} \, \overset{\checkmark}{\nabla} u + \nabla^2(u^3), code \dot{u}_{ijkl} = \cdots + \frac{1}{\delta x^2}(u^3_{i+1,j,k,l} - 2u^3_{i,j,k,l} + u^3_{i-1,j,k,l}) + \frac{1}{\delta y^2}(u^3_{i,j+1,k,l} - 2u^3_{i,j,k,l} + u^3_{i,j-1,k,l}).
```

```
function ut = mmNonDiffPDE(t,u,M,patches)
if nargin<3, global patches, end</pre>
```

```
u = squeeze(u); % reduce to 4D
15
     Vx = shiftdim(M.Vx,2); % omit two singleton dimens
16
     Vy = shiftdim(M.Vy,2); % omit two singleton dimens
     dx = diff(patches.x(1:2));
                                % microgrid spacing
     dy = diff(patches.y(1:2));
     i = 2:size(u,1)-1; j = 2:size(u,2)-1; % interior patch points
     ut = nan+u; % preallocate output array
     ut(i,j,:,:) = ...
         +Vx.*(u(i+1,j,:,:)-u(i-1,j,:,:))/(2*dx) ...
         +Vy.*(u(i,j+1,:,:)-u(i,j-1,:,:))/(2*dy)
         +diff(u(:,j,:,:).^3,2,1)/dx^2...
         +diff(u(i,:,:,:).^3,2,2)/dy^2;
26
   end
27
```

4 mmPatchSys2(): interface 2D space of moving patches to time integrators

Beware ad hoc assumptions In an effort to get started, I have just made some plausible generalisations from the 1D code to this 2D code. Probably lots of details are poor??

To simulate in time with 2D patches moving in space we need to interface a users time derivative function with time integration routines such as ode23 or PIRK2. This function mmPatchSys2() provides an interface. Patch edge values are determined by macroscale interpolation of the patch-centre or edge values. Microscale heterogeneous systems may be accurately simulated with this function via appropriate interpolation. Communicate patch-design variables (??) either via the global struct patches or via an optional third argument (except that this last is required for parallel computing of spmd).

```
function dudt = mmPatchSys2(t,u,patches) if nargin<3, global patches, end
```

Input

- u is a vector of length $2 \cdot \operatorname{prod(nPatch)} + \operatorname{prod(nSubP)} \cdot \operatorname{nVars} \cdot \operatorname{nEnsem} \cdot \operatorname{prod(nPatch)}$ where there are $\operatorname{nVars} \cdot \operatorname{nEnsem}$ field values at each of the points in the $\operatorname{nSubP(1)} \times \operatorname{nSubP(2)} \times \operatorname{nPatch(1)} \times \operatorname{nPatch(2)}$ grid.
- t is the current time to be passed to the user's time derivative function.

- patches a struct set by configPatches2() with the following information used here.
 - .fun is the name of the user's function fun(t,u,M,patches) that computes the time derivatives on the patchy lattice, where the (I,J)th patch moves at velocity $(M.Vx_I,M.Vy_J)$ and at current time is displaced $(M.Dx_I,M.Dy_J)$ from the fixed reference positions in .x and .y. The array u has size nSubP(1) × nSubP(2) × nVars × nEsem × nPatch(1) × nPatch(2). Time derivatives must be computed into the same sized array, although herein the patch edge-values are overwritten by zeros.
 - .x is nSubP(1) \times 1 \times 1 × 1nPatch(1) \times 1 array of the spatial locations x_i of the microscale (i, j)-grid points in every patch. Currently it must be an equi-spaced lattice on both macro- and micro-scales??
 - .y is similarly $1 \times nSubP(2) \times 1 \times 1 \times 1 \times nPatch(2)$ array of the spatial locations y_j of the microscale (i, j)-grid points in every patch. Currently it *must* be an equi-spaced lattice on both macro- and micro-scales.
 - .Xlim ??

Output

• dudt is a vector/array of of time derivatives, but with patch edge-values set to zero. It is of total length 2 · prod(nPatch) + prod(nSubP) · nVars · nEnsem · prod(nPatch) and the same dimensions as u.

Extract the $2 \cdot prod(nPatch)$ displacement values from the start of the vectors of evolving variables. Reshape the rest as the fields u in a 6D-array, and sets the edge values from macroscale interpolation of centre-patch values. ?? describes patchEdgeInt2().

```
104  Nx = size(patches.x,5);
105  Ny = size(patches.y,6);
106  nM = Nx*Ny;
107  M.Dx = reshape(u( 1:nM ),[1 1 1 1 Nx Ny]);
108  M.Dy = reshape(u(nM+1:2*nM),[1 1 1 1 1 Nx Ny]);
109  u = patchEdgeInt2(u(2*nM+1:end),patches);
```

Moving mesh velocity Developing from standard moving meshes for PDEs (Budd et al. 2009, Huang & Russell 2010, e.g.), we follow Maclean, Bunder, Kevrekidis & Roberts (2021), and generalise ad hoc to 2D?? There exists a set of macro-scale mesh points $(X_{IJ}(t), Y_{IJ}(t)) := (X_{IJ}^0 + Dx_{IJ}(t), Y_{IJ}^0 + Dy_{IJ}(t))$ (at the centre) of each patch with associated field values, say $U_{IJ}(t) := \overline{u_{ijIJ}(t)}$. And remove the two microscale dimensions from the front of the arrays, so they are 4D arrays.

```
128 X = shiftdim( mean(patches.x,1)+M.Dx ,2);
129 Y = shiftdim( mean(patches.y,2)+M.Dy ,2);
130 U = shiftdim( mean(mean(u,1,'omitnan'),2,'omitnan') ,2);
131 %Uz=squeeze(U)
```

Then for every patch (I, J) we set $H_{IJ}^{pq} :=$ the qth spatial component of the step to the next patch in the pth index direction, for periodic patch indices (I, J),

```
I=1:Nx; Ip=[2:Nx 1]; Im=[Nx 1:Nx-1];
J=1:Ny; Jp=[2:Ny 1]; Jm=[Ny 1:Ny-1];
Hix = X(:,:,Ip,J)-X(:,:,I,J);
Hiy = Y(:,:,Ip,J)-Y(:,:,I,J);
Hjx = X(:,:,I,Jp)-X(:,:,I,J);
Hjy = Y(:,:,I,Jp)-Y(:,:,I,J);
Hix(:,:,Nx,:) = Hix(:,:,Nx,:)+diff(patches.Xlim(1:2));
Hjy(:,:,:,Ny) = Hjy(:,:,:,Ny)+diff(patches.Xlim(3:4));
```

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we discretise a moving mesh PDE for node locations (X_{IJ}, Y_{IJ}) with field values U_{IJ} via the second derivatives estimates ??

$$U_j'' := \frac{2}{H_j + H_{j-1}} \left[\frac{U_{j+1} - U_j}{H_j} - \frac{U_j - U_{j-1}}{H_{j-1}} \right].$$
 (2a)

First, compute first derivatives at $(I + \frac{1}{2}, J)$ and $(I, J + \frac{1}{2})$ respectively.

```
Ux = (U(:,:,Ip,J)-U(:,:,I,J))./Hix(:,:,I,J); %ux=squeeze(Ux)
Uy = (U(:,:,I,Jp)-U(:,:,I,J))./Hjy(:,:,I,J); %uy=squeeze(Uy)
```

Second, compute second derivative matrix, without assuming symmetry because the derivatives in space are not quite the same as the derivatives in indices. The mixed derivatives are at $(I + \frac{1}{2}, J + \frac{1}{2})$, so average to get at patch locations.

Uyx = (Uy(:,:,Ip,J)-Uy(:,:,I,J))./Hix(:,:,I,J);
Uxy = (Ux(:,:,I,Jp)-Ux(:,:,I,J))./Hjy(:,:,I,J);
Uyx = (Uyx(:,:,I,J)+Uyx(:,:,Im,J)+Uyx(:,:,I,Jm)+Uyx(:,:,Im,Jm))/4;

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Uyx = (Uyx(:,:,I,J)+Uyx(:,:,Im,J)+Uyx(:,:,I,Jm)+Uyx(:,:,Im,Jm))/4; Uxy = (Uxy(:,:,I,J)+Uxy(:,:,Im,J)+Uxy(:,:,I,Jm)+Uxy(:,:,Im,Jm))/4; %uxx=squeeze(Uxx),uyy=squeeze(Uyy),uxy=squeeze(Uxy),uyx=squeeze(Uyx),

And compute its norm over all variables and ensembles (arbitrarily?? chose the mean square norm here, using abs.^2 as they may be complex), shifting the variable and ensemble dimensions out of the result to give 2D array of values, one for each patch (use shiftdim rather than squeeze as users may invoke a 1D array of 2D patches, as in channel dispersion).

Hjx = shiftdim(Hjx,2); Hjy = shiftdim(Hjy,2);

Having squeezed out all microscale information, the global moderating coefficient in 1D??

$$\alpha := \max \left\{ 1, \left[\frac{1}{b-a} \sum_{j} H_{j-1} \frac{1}{2} \left(U_{j}^{"2/3} + U_{j-1}^{"2/3} \right) \right]^{3} \right\}$$
 (2b)

generalises to an integral over approximate parallelograms in 2D?? (area approximately?? determined by cross-product). Rather than $\max(1,\cdot)$ surely better to use something smooth like $\sqrt{(1+\cdot^2)}$??

Then the importance function at each patch is the 2D array

$$\rho_j := \left(1 + \frac{1}{\alpha} U_j''^2\right)^{1/3},\tag{2c}$$

rho = (1+U2/alpha).^(1/3);

For every patch, we move all micro-grid points according to the following velocity of the notional macro-scale node of that patch: (Since we differentiate the importance function, maybe best to compute it above at half-grid points of the patches—aka a staggered scheme??)

$$V_j := \frac{dX_j}{dt} = \frac{(N-1)^2}{2\rho_j \tau} \left[(\rho_{j+1} + \rho_j) H_j - (\rho_j + \rho_{j-1}) H_{j-1} \right]. \tag{2d}$$

Is the Nx and Ny correct here?? And are the derivatives appropriate since these here are scaled index derivatives, not actually spatial derivatives??

Evaluate system differential equation Ask the user function for the time derivatives computed in the array, overwrite its edge values with the dummy value of zero (as ode15s chokes on NaNs), then return to the user/integrator as same sized array as input.

```
dudt = patches.fun(t,u,M,patches);
dudt([1 end],:,:,:,:) = 0;
dudt(:,[1 end],:,:,:,:) = 0;
dudt=[M.Vx(:); M.Vy(:); dudt(:)];
Fin.
```

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