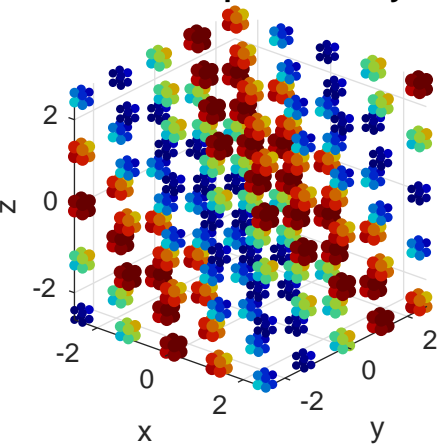


time = 0.00

view stereo pair cross-eyed



time = 0.00

view stereo pair cross-eyed

