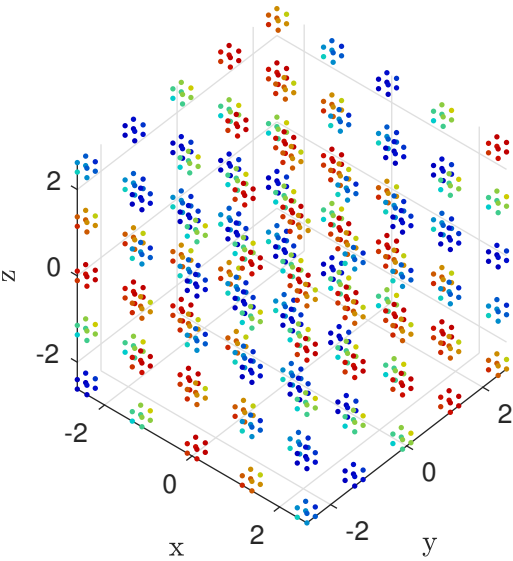


view cross-eyed: time = 0.00



view cross-eyed: time = 0.00

