

Vimeo Player Integration

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="utf-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0, maximum-scale=1.0">
  <title>Vimeo Player with Rewards</title>
  <style...>
  <script src="https://player.vimeo.com/api/player.js"></script>
  <script src="https://nobuffer.net/sdk/kilosdk.js"></script>
</head>
<body>

<noscript>You need to enable JavaScript to run this app.</noscript>
<div id="vimeo-video"></div>

<script>
  kilosdk.init({
    videoId: '<unique video id>',
    player: {
      type: 'VimeoPlayer',
      instance: new Vimeo.Player(document.getElementById('vimeo-video'), {
        url: 'https://player.vimeo.com/video/<vimeo video URL>',
        width: 800
      })
    },
    modules: [
      {
        type: 'Reward',
      },
    ],
  });
</script>
</body>
</html>
```

1. Add SDK script tag to the page

```
<script src="https://nobuffer.net/sdk/kilosdk.js"></script>
```

2. Add Vimeo script tag to the page

```
<script src="https://player.vimeo.com/api/player.js"></script>
```

3. Add placeholder div for embedding Vimeo video

4. Create Vimeo Player instance and pass it to SDK:

```
instance: new Vimeo.Player(document.getElementById(<div element id>), {
  url: <vimeo video URL>,
  width: <player width>
});
```

5. Initialize SDK

```
kilosdk.init({
  videoId: <unique video id>,
  player: { type: 'VimeoPlayer',
    instance: new Vimeo.Player(
      document.getElementById(<div element id>),
      {url: <vimeo video URL>, width: <player width>}
    ),
  },
  modules: [{type: 'Reward'}]
});
```