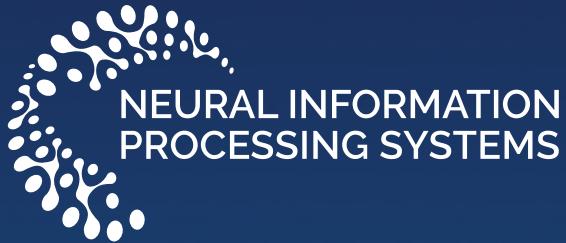




# VANCOUVER 2019

Dec 8th - 14th



# CONFERENCE AT A GLANCE

## MONDAY DECEMBER 9th

8:30 - 10:30 AM	Tutorials Session 1
10:30 - 11:15 AM	Coffee break
11:15 - 1:15 PM	Tutorials Session 2
1:15 - 2:45 PM	Lunch on your own
2:45 - 4:45 PM	Tutorials Session 3
4:45 - 5:00 PM	Break
5:00 - 5:45 PM	Opening Remarks
5:45 - 6:35 AM	<b>Invited talk: Celeste Kidd</b> <i>How To Know</i>
6:35 - 8:30 PM	Opening Reception

## TUESDAY DECEMBER 10th

8:30 - 9:20 AM	<b>Invited talk: Bin Yu</b> <i>Veridical Data Science</i>
9:20 - 10:05 AM	Coffee break
10:05 - 10:45 PM	Parallel Tracks
10:45 - 12:45 PM	Poster Sessions A and Demonstrations
12:45 - 2:15 PM	Lunch on your own
2:15 - 3:05 PM	<b>Invited talk: Dana Pe'er</b> <i>Machine learning meets single-cell biology: insights and challenges</i>
3:05 - 3:25 AM	<b>Test Of Time Award:</b>
3:25 - 4:10 PM	Coffee break
4:10 - 5:30 PM	Parallel Tracks
5:30 - 7:30 PM	Poster Sessions B and Demonstrations
7:00 - 10:00 PM	NeurIPS Socials

## WEDNESDAY DECEMBER 11th

8:30 - 9:20 AM	<b>Invited talk: Blaise Aguera y Arcas</b> <i>Social Intelligence</i>
9:20 - 10:05 AM	Coffee break
10:05 - 10:45 PM	Parallel Tracks
10:45 - 12:45 PM	Poster Sessions A and Demonstrations
12:45 - 2:15 PM	Lunch on your own
2:15 - 3:05 PM	<b>Invited talk: Yoshua Bengio</b> <i>From System 1 Deep Learning to System 2 Deep Learning</i>
3:05 - 3:50 PM	Coffee break
3:50 - 5:00 PM	Parallel Tracks
5:00 - 7:00 PM	Poster Sessions B and Demonstrations
7:00 - 10:00 PM	NeurIPS Socials

## THURSDAY DECEMBER 12th

8:30 - 9:20 AM	<b>Invited talk: Kafui Dzirasa</b> <i>Mapping emotions: Discovering structure in mesoscale electrical brain recordings</i>
9:20 - 10:05 AM	Coffee break
10:05 - 10:45 AM	Parallel Tracks
10:45 - 12:45 PM	Poster Sessions A
12:45 - 2:15 PM	Lunch on your own
1:00 - 2:15 PM	Town Hall (West Ballroom C)
2:15 - 3:05 PM	<b>Invited talk: Jeff Heer</b> <i>Agency + Automation: Designing Artificial Intelligence into Interactive Systems</i>
3:05 - 3:50 PM	Coffee break
3:50 - 5:00 PM	Parallel Tracks
5:00 - 7:00 PM	Poster Sessions B
7:00 - 10:00 PM	NeurIPS Socials

**FRIDAY & SATURDAY DECEMBER 13th & 14th**

Each workshop has its own schedule, check the website

8:00 - 6:00 PM	Workshops
9:45 - 10:30 AM	Coffee break
12:00 - 2:00 PM	Lunch on your own
3:30 - 4:15 PM	Coffee Break
6:00 - 10:00 PM	Saturday night reception

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The organization and management of NeurIPS would not be possible without the help of many volunteers, students, researchers and administrators who donate their valuable time and energy to assist the conference in various ways. The support staffs' tireless efforts make the conference run smoothly and efficiently every year. NeurIPS would particularly like to acknowledge the exceptional work of:

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# GENERAL INFORMATION

## REGISTRATION DESK

Sunday, Dec. 8th: 8 am – 8 pm  
Monday: 6:30 am – 7 pm  
Tuesday – Friday: 7 am – 6 pm  
Saturday: 7 am - 12 pm

## RECEPTIONS

To accommodate all attendees, F&B stations are located in the East AND West buildings. If one location is too crowded, there are other locations available. Coffee stations will be in both East and West. See the Catering Map on the next page.

**Opening Reception** - Monday, Dec 9th, 6:35- 8:30 pm

**East** Exhibition Hall A & C, Ballrooms B & C

\*\*Affinity Groups will have their poster sessions at the same time in East Exhibition Hall B

**West** Exhibition Hall B1+B2

**Closing Reception** - Saturday, Dec 14th, 6 - 10 pm

East Exhibition Hall A-C, Ballrooms A-C (music provided).  
East Meeting Level Foyer - Designated quiet spaces

## POSTER SESSIONS

Tuesday - Thursday, East Exhibition Hall B + C

Poster A Session: 10:45 pm – 12:45 pm

Poster B Session: 5:30 pm – 7:30 pm (Tues)

Poster B Session: 5 pm – 7 pm (Wed + Thurs)

Posters still up after 8:30 pm will be discarded.

## COAT AND LUGGAGE CHECK

East, Meeting Level 18,19, 20.

Coat check : \$3 CAD, Luggage check: \$5 CAD

Luggage check on Monday, Friday and Saturday

Hours: 30 minutes before registration - 30 minutes after the last session of the day - see schedule.

## WIFI

SSID: neurips

Password: conference

## MOBILE APP

Step 1: Download and install the Whova app from App Store (for iPhones) or Google Play (for Android phones).  
Step 2: Sign up in the app using the email address you registered with. You're all set!

Now you will be able to:

- View the event agenda and plan your schedule.
- If you set up your own profile, you can send in-app messages and exchange contact information
- Receive update notifications from organizers.
- Access agenda, maps, and directions.

After downloading, sign up on Whova with the email address that you used to RSVP for our event, or sign up using your social media accounts. If you are asked to enter an invitation code to join the event, please use the following invitation code: **neurips2019**

## CHARGING STATIONS

Located throughout the venue

## SPONSOR BOOTHS & BOOK PUBLISHERS

Sponsor booths located in East Exhib. Hall A, Ballrooms B + C

Coffee served all day Monday - Wednesday, 9 am - 5 pm

Book publishers in the East Foyer

NeurIPS would like to especially thank Slides Live for streaming services.



NeurIPS would like to especially thank Microsoft Research for their donation of Conference Management Toolkit (CMT) software and server space.



Supercharge your videos with AI. Provide rich indexed videos to your users, track & improve engagement levels.



## FUTURE CONFERENCES

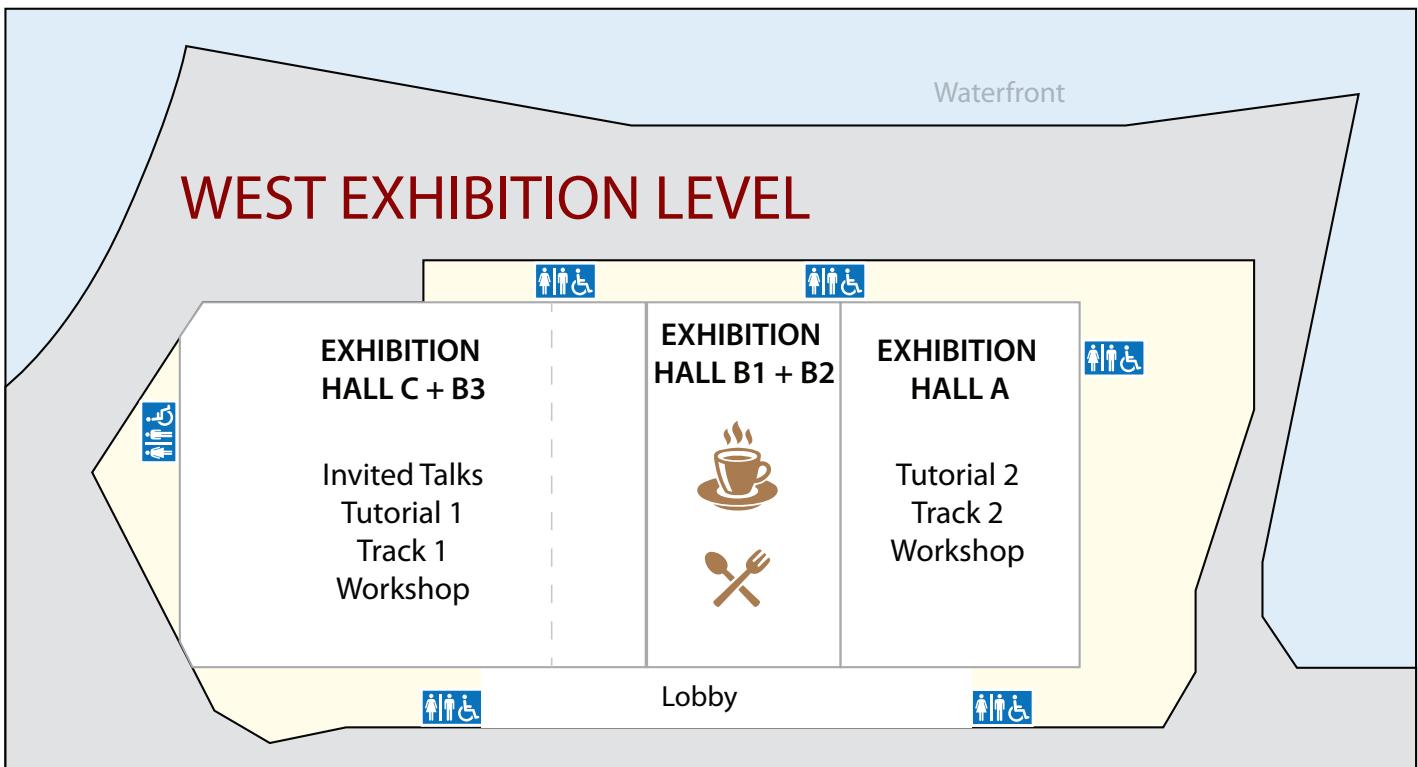
### 2020 - Vancouver, Canada



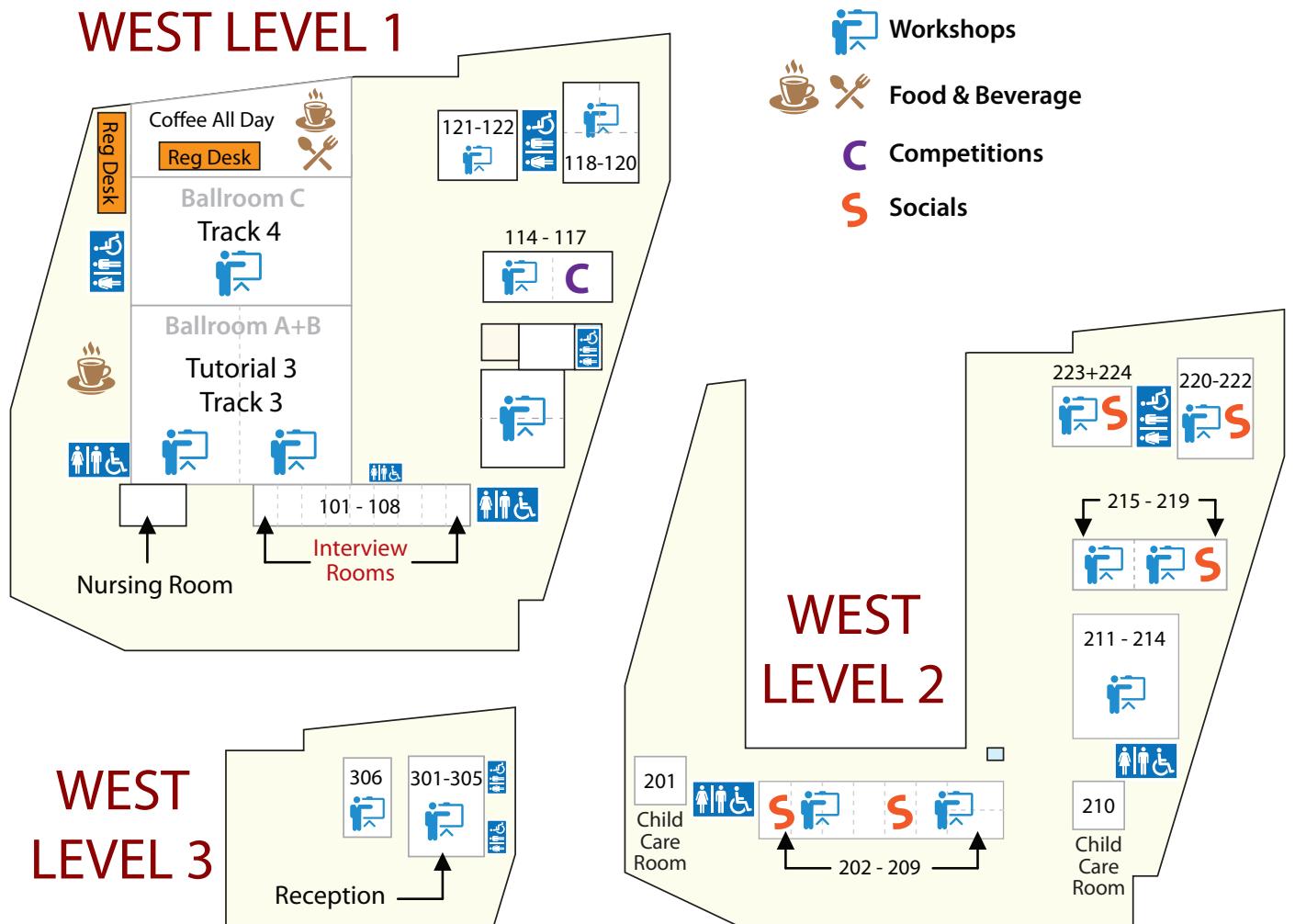
### 2021 - Sydney, Australia



# CONFERENCE MAP - WEST LEVELS

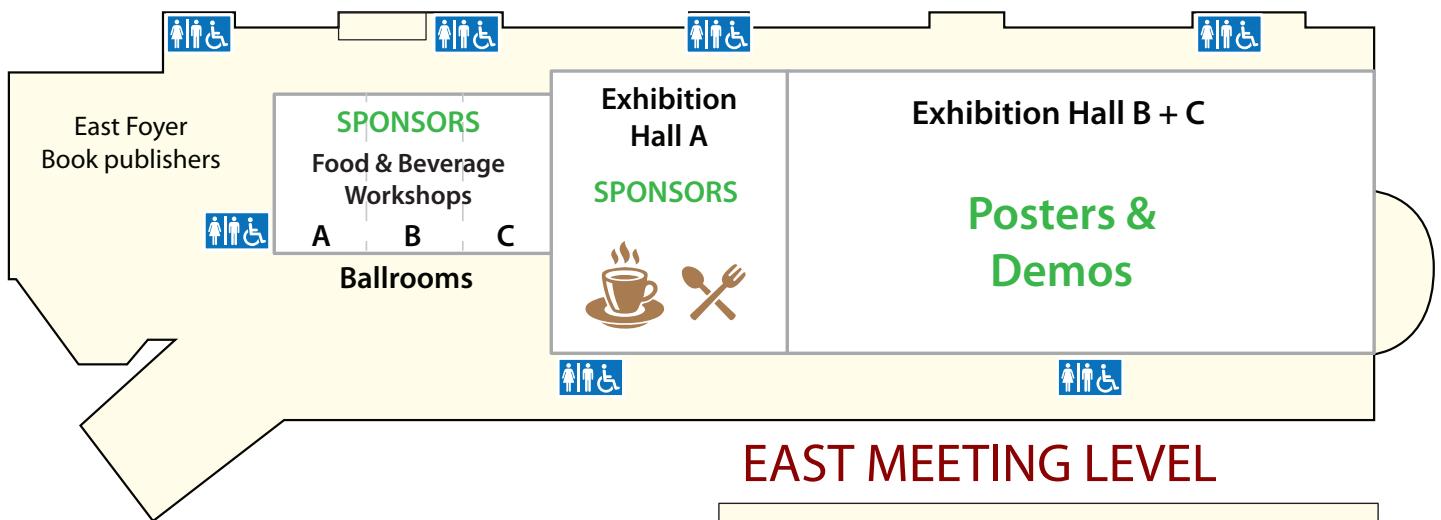


## WEST LEVEL 1

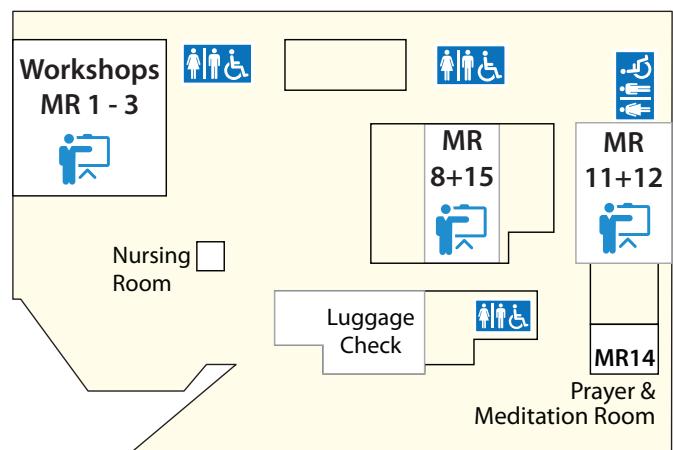


# CONFERENCE MAP - EAST LEVELS

## EAST EXHIBITION LEVEL

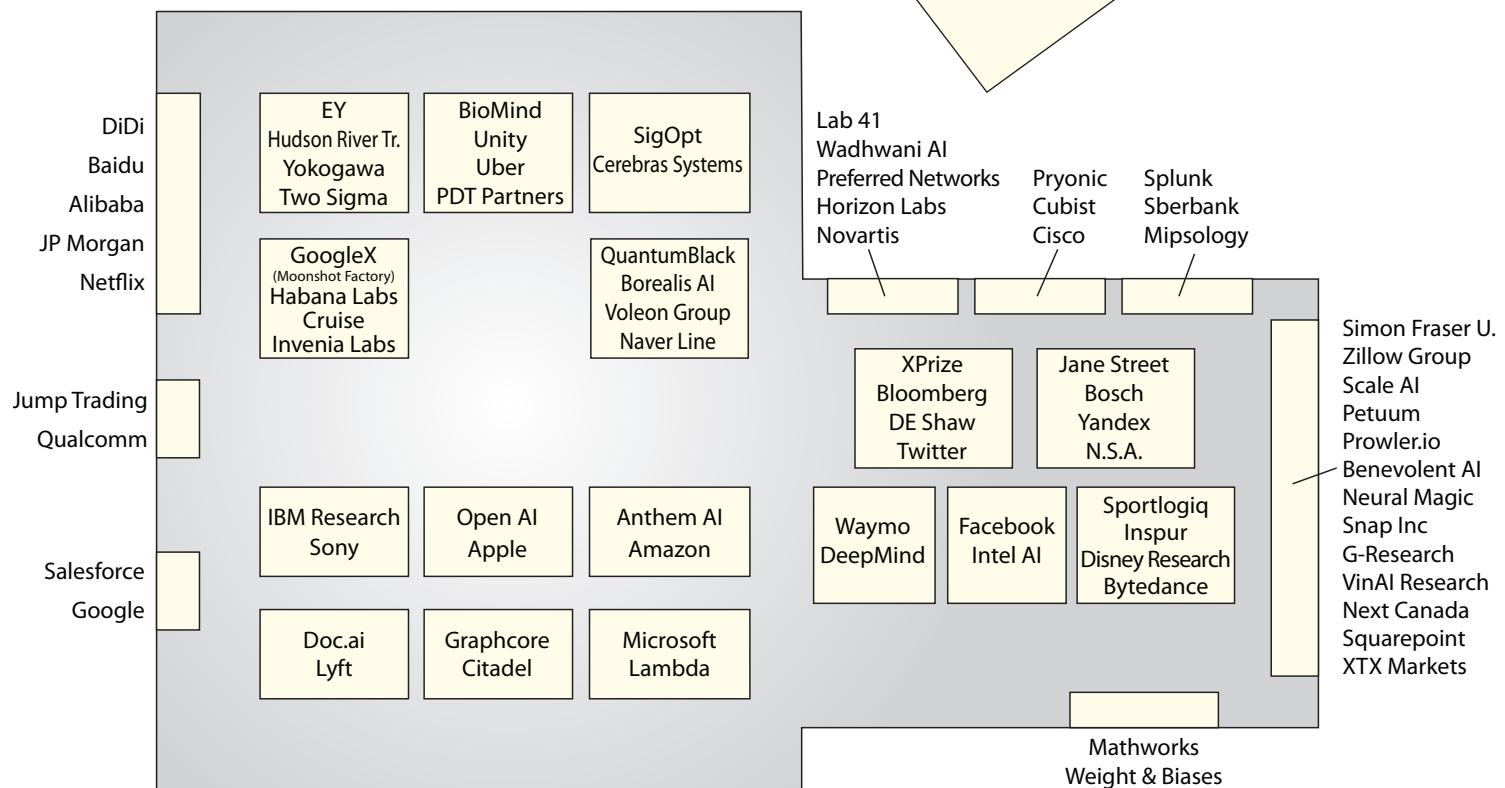


## EAST MEETING LEVEL



## SPONSOR MAPS

### East Ballrooms A+B+C, Exhibition Hall A



# SOCIALS AT NEURIPS

We are very happy to inaugurate Social Events at NeurIPS 2019. Given the steadily increasing amount of attendees of NeurIPS, it's becoming more and more difficult to meet colleagues with similar interests each year. Social events address this issue by providing a meeting place for attendees with similar interests. The 15 socials we selected to host this year capture the diverse interests of the NeurIPS community, addressing topics ranging from core technical content to societal matters within the community and beyond. We are proud to announce the programs below.

## TUESDAY 7-10 PM

### Well-Being In AI

Room 202 - 204

Contact: Alfredo Kalaitzis  
freddie@element.ai

The Well-Being in ML (WBiML) event is an opportunity to make the ML community mindful of well-being at the very event that epitomises its science.

### AI For Good

Room 205 - 207

Contact: Devin Krotman  
Devin.Krotman@xprize.org

A networking happy hour, followed by a series of lightning talks from practitioners in the AI for Good applications space.

### Learning Theory

Room 217 - 219

Contact: Vianney Perchet  
vianney.perchet@gmail.com

A non-random friendly meeting point for people working on or being interested in learning theory.

### Reinforcement Learning Social

Room 220 - 222

Contact: Yuxi Li  
yuxili@attain.ai

An event for people working on or being interested in RL in order to 1) socialise with experts and 2) PDP their meetups.

### Inverse Problems Social

Room 223 - 224

Contact: Ajil Jalal  
ajiljalal@utexas.edu

An informal event for networking and socializing amongst (but not restricted to) the attendees of the "Solving inverse problems with deep networks: New architectures, theoretical foundations, and applications" workshop.

## WEDNESDAY 7-10 PM

### Find your allies: how to be an individual champion of ethical AI practices at your company & meet collaborators you need

Room 202 - 204

Contact: Jingying Yang  
jingying@partnershiponai.org

An inviting event to catalyze collaborations between individuals in the NeurIPS community who care about AI ethics and opening that conversation up to the many more individuals who find themselves with a similar desire to make a positive contribution to people and society through their work in the ML/AI field.

### Women in AI Ignite

Room 205 - 207

Contact: Anoush Najarian  
anoushn@mathworks.com

This event aims at building a platform for Women in AI Ignite speakers, giving participants the opportunity to see the power of tools like Ignite to bring about change and building a plan, rooted in social science and intersectionality.

### ML 4 Space Social

Room 217 - 219

Contact: Jodie Hughes  
jodie@frontierdevelopmentlab.org

An event to invite people to explore the opportunities for applied ML in space exploration and stewardship of our home planet.

### T-PRIME

Room 223 - 224

Contact: Martin Trapp  
trapp.martin@gmail.com

T-PRIME (Tractable PRobabilistic Inference MEeting) is the first social event of a series for researchers and practitioners working on (or interested in) tractable inference to join forces.

**View the full abstracts here:**  
[https://tinyurl.com/sd\\_xs944](https://tinyurl.com/sd_xs944)

## THURSDAY 7-10 PM

### Social Event for Budding Researchers

Room 202 - 204

Contact: Prabhu Pradhan  
prabhuspradhan@gmail.com

This event aims at gathering young researchers (especially Pre-PhD participants) and mixing them with domain-experts to revitalise grey cells after a busy conference day.

### Effective Altruism social

Room 205 - 207

Contact: Claudia Shi  
claudia.j.shi@gmail.com

An event with informal presentations on how to address pressing issues in the world as ML researchers, open debate about the impact of working on long-term AI safety versus ML for social impact and academic speed friending on high social impact projects.

### British Parliamentary style debate

Room 217 - 219

Contact: Jonathan Hunt  
j@me.net.nz

An informal event with British parliament style debates amongst several specialists in AI.

### {Dis}Ability in AI

Room 220 - 222

Contact: Maria Skoularidou  
ms2407@cam.ac.uk

Panel discussion aiming at raising awareness, supporting and advocating for disabled people.

### Deep Learning Researchers and Start-Ups: Pros and Cons of Working at Start-Ups vs Large Companies, and How to Fix Diversity Issues

Room 223 - 224

Contact: Colin White  
colin@realityengines.ai

The goal of this social is to get researchers to consider start-ups as a viable career option in the industry and to find out more about the pros and cons of working at smaller companies.

## SATURDAY 7-10 PM

### Probabilistic Programming Social

Room 220 - 222

Contact: Vikash K. Mansinghka  
vkm@mit.edu

An informal, inclusive event for networking and socializing among probabilistic programming students and researchers.

# MONDAY SCHEDULE

## 8:30 am - 10:30 am - Tutorials Session 1

### **Imitation Learning and its Application to Natural Language Generation**

*Kyunghyun Cho · Hal Daume III*

West Exhibition Hall C + B3

### **Human Behavior Modeling with Machine Learning: Opportunities & Challenges**

*Nuria M Oliver · Albert Ali Salah*

West Ballroom A + B

### **Deep Learning with Bayesian Principles**

*Mohammad Emtiyaz Khan*

West Exhibition Hall A

10:30 - 11:15 am - Coffee Break

## 11:15 am -- 1:15 pm - Tutorials Session 2

### **Efficient Processing of Deep Neural Network: from Algorithms to Hardware Architectures**

*Vivienne Sze*

West Exhibition Hall C + B3

### **Interpretable Comparison of Distributions and Models**

*Wittawat Jitkrittum · Dougal J Sutherland · Arthur Gretton*

West Ballroom A + B

### **Machine Learning for Computational Biology and Health**

*Anna Goldenberg · Barbara Engelhardt*

West Exhibition Hall A

1:15 - 2:45 pm - Lunch On Your Own

## 2:45 - 4:45 pm - Tutorials Session 3

### **Reinforcement Learning: Past, Present and Future Perspectives**

*Katja Hofmann*

West Exhibition Hall C + B3

### **Synthetic Control**

*Alberto Abadie · Vishal Misra · Devavrat Shah*

West Ballroom A + B

### **Representation Learning and Fairness**

*Moustapha Cisse · Sanmi Koyejo*

West Exhibition Hall A

**5:00 - 5:45 pm - Opening Remarks**

West Exhibition Hall C + B3

**5:45 - 6:35 pm - Invited Talk: Celeste Kidd**

*How To Know*

West Exhibition Hall C + B3

**6:35 pm - 8:30 pm: Opening Reception**

East Exhibition A, Ballrooms B + C



# Tutorials Session 1 - 8:30 - 10:30 am

## Imitation Learning and its Application to Natural Language Generation

Kyunghyun Cho (New York U.)

Hal Daume III (Microsoft, U. of Maryland)

Location: West Exhibition Hall C + B3

Imitation learning is a learning paradigm that interpolates reinforcement learning on one extreme and supervised learning on the other extreme. In the specific case of generating structured outputs--as in natural language generation--imitation learning allows us to train generation policies with neither strong supervision on the detailed generation procedure (as would be required in supervised learning) nor with only a sparse reward signal (as in reinforcement learning). Imitation learning accomplishes this by exploiting the availability of potentially suboptimal "experts" that provide supervision along an execution trajectory of the policy. In the first part of this tutorial, we overview the paradigm of imitation learning and a suite of practical imitation learning algorithms. We then consider the specific application of natural language generation, framing this problem as a sequential decision making process. Under this view, we demonstrate how imitation learning could be successfully applied to natural language generation and open the door to a range of possible ways to learn policies that generate natural language sentences beyond naive left-to-right autoregressive generation.



signal processing and computational social sciences, autonomous systems, smart healthcare, customer behavior analysis, urban computing and AI for social good. In this tutorial, we will share a proposed taxonomy to understand, model and predict both individual, dyadic and aggregate human behavior from a variety of data sources and using machine learning techniques. We will illustrate this taxonomy through relevant examples from the literature and will highlight existing open challenges and research directions that might inspire attendees to embark in the fascinating and promising area of computational human behavior modeling.

The goal of this tutorial is to provide an introduction to this burgeoning area, describing tools for automatically interpreting complex behavioral patterns generated when humans interact with machines or with others. A second goal is to inspire a new generation of researchers to join forces into realizing the immense potential of machine learning to help build intelligent systems that understand and interact with humans, and contribute to our understanding of human individual and aggregate behavior while always having human interests and wellbeing at their core.

## Deep Learning with Bayesian Principles

Emtiyaz Khan (RIKEN)

Location: West Exhibition Hall A



Deep learning and Bayesian learning are considered two entirely different fields often used in complementary settings. It is clear that combining ideas from the two fields would be beneficial, but how can we achieve this given their fundamental differences?

This tutorial will introduce modern Bayesian principles to bridge this gap. Using these principles, we can derive a range of learning-algorithms as special cases, e.g., from classical algorithms, such as linear regression and forward-backward algorithms, to modern deep-learning algorithms, such as SGD, RMSprop and Adam. This view then enables new ways to improve aspects of deep learning, e.g., with uncertainty, robustness, and interpretation. It also enables the design of new methods to tackle challenging problems, such as those arising in active learning, continual learning, reinforcement learning, etc.

Overall, our goal is to bring Bayesians and deep-learners closer than ever before, and motivate them to work together to solve challenging real-world problems by combining their strengths.

## Human Behavior Modeling with Machine Learning: Opportunities and Challenges

Nuria M Oliver (Microsoft Research)

Albert Ali Salah (Bogazici U.)

Location: West Ballroom A + B



Human behavior is complex, multi-level, multimodal, culturally and contextually shaped. Computer analysis of human behavior in its multiple scales and settings leads to a steady influx of new applications in diverse domains including human-computer interaction, affective computing, social

## Tutorials Session 2 - 11:15 am - 1:15 pm

### Efficient Processing of Deep Neural Network: from Algorithms to Hardware Architectures

Vivienne Sze (MIT)

Location: West Exhibition Hall C + B3

This tutorial describes methods to enable efficient processing for deep neural networks (DNNs), which are used in many AI applications including computer vision, speech recognition, robotics, etc. While DNNs deliver best-in-class accuracy and quality of results, it comes at the cost of high computational complexity. Accordingly, designing efficient algorithms and hardware architectures for deep neural networks is an important step towards enabling the wide deployment of DNNs in AI systems (e.g., autonomous vehicles, drones, robots, smartphones, wearables, Internet of Things, etc.), which often have tight constraints in terms of speed, latency, power/energy consumption, and cost.

In this tutorial, we will provide a brief overview of DNNs, discuss the trade-offs of the various hardware platforms that support DNNs including CPU, GPU, FPGA and ASICs, and highlight important benchmarking/comparison metrics and design considerations for evaluating the efficiency of DNNs. We will then describe recent techniques that reduce the computation cost of DNNs from both the hardware architecture and network algorithm perspective. Finally, we will also discuss how these techniques can be applied to a wide range of image processing and computer vision tasks.



### Interpretable Comparison of Distributions and Models

Wittawat Jitkrittum (MPI),  
Dougal J Sutherland (TTIC),  
Arthur Gretton (UCL)



Location: West Exhibition Hall A

Modern machine learning has seen the development of models of increasing complexity for high-dimensional real-world data, such as documents and images. Some of these models are implicit, meaning they generate samples without specifying a probability distribution function (e.g. GANs), and some are explicit, specifying a distribution function – with a potentially quite complex structure which may not admit efficient sampling or normalization. This tutorial will provide modern nonparametric tools for evaluating and benchmarking both implicit and explicit models. For implicit models, samples from the model are compared with real-world samples; for explicit models, a Stein operator is defined to compare the model to data samples without requiring a normalized probability distribution. In both cases, we also consider relative tests to choose the best of several incorrect models. We will emphasize interpretable tests throughout, where the way in which the model differs from the data is conveyed to the user.

### Machine Learning for Computational Biology and Health

Anna Goldenberg (SickKids, U. of Toronto)  
Barbara Engelhardt (Princeton)



Location: West Ballroom A+B

Questions in biology and medicine pose big challenges to existing ML methods. The impact of creating ML methods to address these questions may positively impact all of us as patients, as scientists, and as human beings. In this tutorial, we will cover some of the major areas of current biomedical research, including genetics, the microbiome, clinical data, imaging, and drug design. We will focus on progress-to-date at the intersection of biology, health, and ML. We will also discuss challenges and open questions. We aim to leave you with thoughts on how to perform meaningful work in this area. It is assumed that participants have a good grasp of ML. Understanding of biology beyond high school level is not required.

## Tutorials Session 3 - 2:45 - 4:45 pm



### Reinforcement Learning: Past, Present, & Future Perspectives

Katja Hofmann (Microsoft Research)

Location: West Exhibition Hall C + B3

Reinforcement learning (RL) is a systematic approach to learning and decision making. Developed and studied for decades, recent combinations of RL with modern deep learning have led to impressive demonstrations of the capabilities of today's RL systems, and have fuelled an explosion of interest and research activity. Join this tutorial to learn about the foundations of RL - elegant ideas that give rise to agents that can learn extremely complex behaviors in a wide range of settings. Broadening out, I give a (subjective) overview of where we currently are in terms of what's possible. I conclude with an outlook on key opportunities - both for future research and for real-world applications of RL.



### Representation Learning & Fairness

Moustapha Cisse (Google Brain)  
Sanmi Koyejo (UIUC)

Location: West Exhibition Hall A

It is increasingly evident that widely-deployed machine learning models can lead to discriminatory outcomes and can exacerbate disparities in the training data. With the accelerating adoption of machine learning for real-world decision-making tasks, issues of bias and fairness in machine learning must be addressed. Our motivating thesis is that among a variety of emerging approaches, representation learning provides a unique toolset for evaluating and potentially mitigating unfairness. This tutorial presents existing research and proposes open problems at the intersection of representation learning and fairness. We will look at the (im)possibility of learning fair task-agnostic representations, connections between fairness and generalization performance, and the opportunity for leveraging tools from representation learning to implement algorithmic individual and group fairness, among others. The tutorial is designed to be accessible to a broad audience of machine learning practitioners, and the necessary background is a working knowledge of predictive machine learning.

### Synthetic Control

Alberto Abadie (MIT)  
Vishal Misra (Columbia U.)  
Devavrat Shah (MIT)

Location: West Ballroom A+B

The synthetic control method, introduced in Abadie and Gardeazabal (2003), has emerged as a popular empirical methodology for estimating a causal effects with observational data, when the "gold standard" of a randomized control trial is not feasible. Starting from policy evaluation literature,



synthetic controls have found their way more broadly to social sciences, biological sciences, engineering and even sports. However, only recently, synthetic controls have been introduced to the machine learning community through its natural connection to matrix and tensor estimation in Amjad, Shah and Shen (2017) as well as Amjad, Misra, Shah and Shen (2019). In this tutorial, we will survey the rich body of literature on methodical aspects, mathematical foundations and empirical case studies of synthetic controls. We will also discuss how synthetic controls are likely to be instrumental in the next wave of development in reinforcement learning using observational data.

## Invited Speaker - 5:45 - 6:30 pm



### How to Know

Celeste Kidd (UC Berkeley)

West Exhibition Hall C + B3

This talk will discuss Kidd's research about how people come to know what they know. The world is a sea of information too vast for any one person to acquire entirely. How then do people navigate the information overload, and how do their decisions shape their knowledge and beliefs? In this talk, Kidd will discuss research from her lab about the core cognitive systems people use to guide their learning about the world—including attention, curiosity, and metacognition (thinking about thinking). The talk will discuss the evidence that people play an active role in their own learning, starting in infancy and continuing through adulthood. Kidd will explain why we are curious about some things but not others, and how our past experiences and existing knowledge shape our future interests. She will also discuss why people sometimes hold beliefs that are inconsistent with evidence available in the world, and how we might leverage our knowledge of human curiosity and learning to design systems that better support access to truth and reality.

Celeste Kidd is an Assistant Professor of Psychology at the University of California, Berkeley, where her lab investigates learning and belief formation. The Kidd Lab is one of few in the world that combine technologically sophisticated behavioral experiments with computational models in order to broadly understand knowledge acquisition. Her lab employs a range of methods, including eye-tracking and touchscreen testing with human infants, in order to show how learners sample information from their environment and build knowledge gradually over time. Her work has been published in PNAS, Neuron, Psychological Science, Developmental Science, and elsewhere. Her lab has received funding from NSF, DARPA, Google, the Jacobs Foundation, the Human Frontiers Science Program, and the Templeton Foundation. She is a recipient of the American Psychological Science Rising Star designation, the Glushko Dissertation Prize in Cognitive Science, and the Cognitive Science Society Computational Modeling Prize in Perception/Action. Kidd was also named as one of TIME Magazines 2017 Persons of the Year as one of the "Silence Breakers" for her advocacy for better protections for students against sexual misconduct.

# TUESDAY SCHEDULE

TIME	DESCRIPTION	LOCATION
8:30 - 9:20 AM	<b>Invited Talk: Bin Yu</b> <i>Three principles of data science and interpretable machine learning with case studies</i>	West Exhibition Hall C + B3
9:20 - 10:05 AM	Coffee break	
10:05 - 10:45 AM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
10:45 - 12:45 PM	Poster A Sessions	East Exhibition Hall B + C
12:45 - 2:15 PM	Lunch on your own	
2:15 - 3:05 PM	<b>Invited Talk: Dana Pe'er</b> <i>Machine learning meets single-cell biology: insights and challenges</i>	West Exhibition Hall C + B3
3:05 - 3:25 PM	<b>Test Of Time Award:</b>	West Exhibition Hall C + B3
3:25 - 4:10 PM	Coffee break	
4:10 - 5:30 PM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
5:30 - 7:30 PM	Poster B Sessions Demonstrations	East Exhibition Hall B + C East Exhibition Hall B + C
7:00 - 10:00 pm	NeurIPS Socials	West Level 2



## Invited Speaker 8:30 - 9:20 am

### Veridical Data Science

Bin Yu  
UC Berkeley

Location: West Exhibition C

Data science is a field of evidence-seeking that combines data with domain information to generate new knowledge. It addresses key considerations in AI regarding when and where data-driven solutions are reliable and appropriate. Such considerations require involvement from humans who collectively understand the domain and tools used to collect, process, and model data. Throughout the data science life cycle, these humans make judgment calls to extract information from data. Veridical data science seeks to ensure that this information is reliable, reproducible, and clearly communicated so that empirical evidence may be evaluated in the context of human decisions. Three core principles: predictability, computability, and stability (PCS) provide the foundation for veridical data science. In this talk we will present a unified PCS framework for data analysis, consisting of both a workflow and documentation, illustrated through iterative random forests and case studies from genomics and precision medicine.



*Bin Yu is Chancellor's Professor in the Departments of Statistics and of Electrical Engineering & Computer Sciences at the University of California at Berkeley and a former chair of Statistics at UC Berkeley. Her research focuses on practice, algorithm, and theory of statistical machine learning and causal inference. Her group is engaged in interdisciplinary research with scientists from genomics, neuroscience, and precision medicine.*

*She is a member of the U.S. National Academy of Sciences and Fellow of the American Academy of Arts and Sciences. She was a Guggenheim Fellow in 2006, and the Tukey Memorial Lecturer of the Bernoulli Society in 2012. She was President of IMS (Institute of Mathematical Statistics) in 2013-2014 and the Rietz Lecturer of IMS in 2016. She received the E. L. Scott Award from COPSS (Committee of Presidents of Statistical Societies) in 2018. Moreover, Yu was a founding co-director of the Microsoft Research Asia (MSR) Lab at Peking University and is a member of the scientific advisory board at the UK Alan Turing Institute for data science and AI.*

## Invited Speaker 2:15 - 3:05 pm

### Machine learning meets single-cell biology: insights and challenges

Dana Pe'er  
Sloan Kettering Institute

Location: West Exhibition C



Biology is becoming a data science. Recent single-cell profiling technologies are creating a data deluge, wherein thousands of variables are measured for each of hundreds of thousands to millions of cells in a single dataset. The proliferation of single-cell genomic and imaging data is creating opportunities to apply machine learning approaches in order to construct a human cell atlas with enormous potential to uncover new biology—by describing the incredible diversity of our constituent cell populations, how they function, how this diversity emerges from a single cell and how processes go awry in disease. We will present success stories and computational challenges raised by these new data modalities, in both health and disease settings. Examples will include methods from manifold learning, probabilistic graphical models and deep learning.

*Dana Pe'er is Chair of Computational and Systems Biology program, Sloan Kettering Institute and Director of Alan and Sandra Gerry Center for Metastasis and Tumor Ecosystems. The Pe'er lab develops machine learning approaches for the analysis and interpretation of single cell data and uses these to study Cancer, Development and Immunology. Dana is member of Human Cell Atlas Organizing Committee and co-chair of its Analysis Working Group, recipient of the Burroughs Wellcome Fund Career Award, NIH Director's New Innovator Award, NSF CAREER award, Stand Up To Cancer Innovative Research Grant, Packard Fellow in Science and Engineering, Overton award, NIH Director's Pioneer award, Lenfest Distinguished Faculty Award and Ernst W. Bertner Memorial Award*

# Poster Sessions A

10:45 - 12:45 pm - East Exhibition Hall B + C

## --- Algorithms ---

- Adversarial Learning Posters 1-16
- Bandit Algorithms Posters 17 - 27
- Clustering Posters 28 - 42
- Components Analysis Posters 43 - 47
- Density Estimation Posters 48 - 54
- Dynamical Systems Posters 55 - 56
- Kernel Methods Posters 57 - 62
- Missing Data Poster 63
- Representation Learning Posters 64 - 73
- Similarity & Distance Learning Posters 74 - 80

## --- Applications ---

- Communication or Memory-Bounded Learning Posters 81 - 82
- Dialog or Communication-Based Learning Poster 83
- Game Playing Poster 84
- Privacy, Anonymity & Security Posters 85 - 96
- Recommender Systems Poster 97 - 99
- Web Applications and Internet Data Poster 100

## --- Deep Learning ---

- Biologically Plausible Deep Networks Posters 101 - 106
- Deep Autoencoders Posters 107 - 109
- Efficient Inference Methods Posters 110 - 117
- Generative Models Posters 118 - 133
- Interaction-Based Deep Networks Poster 134
- Optimization for Deep Networks Posters 135 - 145
- Predictive Models Posters 146 - 149
- Recurrent Networks Posters 150 - 158
- Visualization or Exposition Techniques for Deep Networks Posters 159 - 173

## --- Optimization ---

- Combinatorial Optimization Posters 174 - 178

## --- Probabilistic Methods ---

- Causal Inference Posters 179 - 187

## --- Reinforcement Learning & Planning ---

- Decision and Control Posters 188 - 191
- Exploration Posters 192 - 198
- Markov Decision Processes Posters 199 - 207
- Navigation Posters 208 - 209

## --- Theory ---

- Computational Complexity Posters 210 - 211
- Frequentist Statistics Posters 212 - 213
- Hardness of Learning & Approximations Posters 214 - 218
- Learning Theory Posters 219 - 229

# Poster Sessions B

5:30 - 7:30 pm - East Exhibition Hall B + C

## --- Algorithms ---

- AutoML Posters 1 - 10
- Bandit Algorithms Posters 11 - 23
- Large Scale Learning Posters 24 - 40
- Meta-Learning Posters 41 - 49
- Regression Posters 50 - 53
- Structured Prediction Posters 54 - 58
- Unsupervised Learning Posters 59 - 64
- Body Pose, Face, and Gesture Analysis Posters 65 - 70

## --- Deep Learning ---

- Generative Models Posters 71 - 87
- Optimization for Deep Networks Posters 88 - 99

## --- Optimization ---

- Convex Optimization Posters 100 - 115
- Non-Convex Optimization Posters 116 - 127
- Stochastic Optimization Posters 128 - 133

## --- Probabilistic Methods ---

- Causal Inference Posters 134 - 143
- Distributed Inference Posters 144 - 145
- Gaussian Processes Posters 146 - 152
- Hierarchical Models Posters 153 - 154
- MCMC Posters 155 - 163
- Variational Inference Posters 164 - 173

## --- Reinforcement Learning & Planning ---

- Decision and Control Posters 174 - 177
- Exploration Posters 178 - 184
- Model-Based RL Posters 185 - 193
- Multi-Agent RL Posters 194 - 200
- Reinforcement Learning Posters 201 - 215

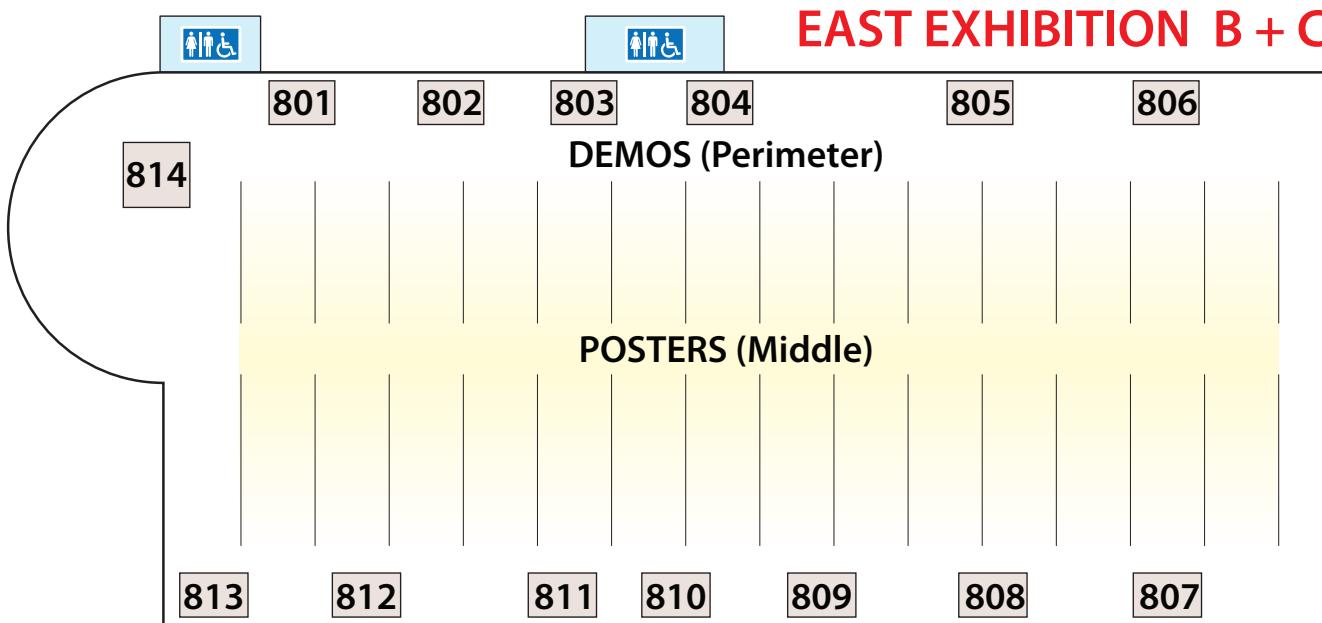
## --- Theory ---

- Control Theory Poster 216
- Learning Theory Posters 217 - 228

This year the poster sessions have been ordered by classification and topic. We hope this will make it easier to view the posters that are relevant to you.

## Demonstrations - 5:30 - 7:30 pm - East Exhibition Hall B + C

- 801 **exBERT: A Visual Analysis Tool to Explain BERT's Learned Representations**  
*Ben Hoover · Hendrik Strobelt · Sebastian Gehrmann*
- 802 **Streamlit, a new app framework for machine learning tools**  
*Adrien Treuille · Amanda Kelly*
- 803 **Discovering Neural Wirings Neural Network Visualizer**  
*Alvaro Herrasti · Mitchell Wortsman*
- 804 **"How Can This Paper Get In?" - A Game To Advise researchers when writing for a top AI conference**  
*Aabhas Sharma · Narendra Nath Joshi · Michael Muller · Casey Dugan*
- 805 **Robot-Assisted Hair-Brushing**  
*Eura Shin · Hejia Zhang · Rey J Pocius · Nathaniel Dennler · Heather Culbertson · Naghmeh Zamani · Stefanos Nikolaidis*
- 806 **Learning Machines can Curl - Adaptive Deep Reinforcement Learning enables the robot Curly to win against human players in an icy world**  
*Dong-Ok Won · Sang-Hoon Lee · Klaus-Robert Müller · Seong-Whan Lee*
- 807 **Human Gesture Recognition using Spiking Input on Akida Neuromorphic Platform**  
*Sounak Dey · Arijit Mukherjee · Gilles BEZARD · Douglas McLellan*
- 808 **GENO -- Optimization for Classical Machine Learning Made Fast and Easy**  
*Soeren Laue · Matthias Mitterreiter · Joachim Giesen*
- 805 **Toronto Annotation Suite**  
*Amlan Kar · Sanja Fidler · Jun Gao · Seung Wook Kim · huan ling*
- 810 **SCC: Deep Reinforcement Learning Agent plays StarCraft II at Human Master Level**  
*XJ Wang · Peng Peng*
- 811 **AI in Two-sided Ride-sharing Marketplace**  
*Zhiwei Qin · Shikai Luo · lingyu zhang · yan jiao · Xiaocheng Tang · Lulu Zhang · hongtu zhu · Jieping Ye*
- 812 **NNgen: A Model-Specific Hardware Synthesis Compiler for Deep Neural Network**  
*Shinya Takamaeda-Yamazaki · Shinya Fujisawa · Shuichi Fujisaki*
- 813 **Realtime Modeling and Anomaly Detection in Multivariate Data Streams**  
*Christopher Hannon · Andrey Lokhov · Deep Deka*
- 814 **Empathy based Affective Portrait Painter**  
*Steve DiPaola · Ozge Nilay YALCIN · Nouf Abukhodair*



# WEDNESDAY SCHEDULE

TIME	DESCRIPTION	LOCATION
8:30 - 9:20 AM	<b>Invited Talk: Blaise Aguera y Arcas</b> <i>Social Intelligence</i>	West Exhibition C + B3
9:20 - 10:05 AM	Coffee break	
10:05 - 10:45 AM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
10:45 - 12:45 PM	Poster A Sessions	East Exhibition Hall B + C
12:45 - 2:15 PM	Lunch on your own	
2:15 - 3:05 PM	<b>Invited Talk: Yoshua Bengio</b> <i>From System 1 Deep Learning to System 2 Deep Learning</i>	West Exhibition C + B3
3:05 - 3:50 PM	Coffee break	
3:50 - 5:00 PM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
5:00 - 7:00 PM	Poster B Sessions Demonstrations	East Exhibition Hall B + C East Exhibition Hall B + C
7:00 - 10:00 pm	NeurIPS Socials	West Level 2



## Invited Speaker 8:30 - 9:20 am

### Social Intelligence

**Blaise Aguera y Arcas**  
Google

Location: West Exhibition C



In the past decade, we've figured out how to build artificial neural nets that can achieve superhuman performance at almost any task for which we can define a loss function and gather or create a sufficiently large dataset. While this is unlocking a wealth of valuable applications, it also raises questions: how can we make fair and ethical models? How can we have privacy in a world where our data are the fuel for training all of these models? Does AI at scale increase or curtail human agency? And are intelligences really just function approximators?

This talk will be technically grounded, but will also address these big questions and some non-obvious interconnections between them. We will begin with privacy and federated computation, then delve deeper into the limitations of the optimization framework for ML, exploring alternative approaches involving meta-learning, evolution strategies, populations, sociality, and cultural accumulation. We hypothesize that this relatively underexplored approach to general intelligence may be both fruitful in the near term and more optimistic in its long-term outlook.

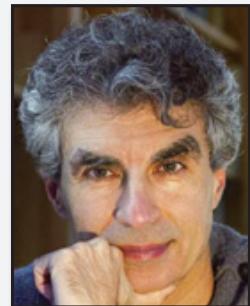
*Blaise leads an organization at Google AI working on both basic research and new products. Among the team's public contributions are MobileNets, Federated Learning, Coral, and many Android and Pixel AI features. They also founded the Artists and Machine Intelligence program, and collaborate extensively with academic researchers in a variety of fields. Until 2014 Blaise was a Distinguished Engineer at Microsoft, where he worked in a variety of roles, from inventor to strategist, and led teams with strengths in machine learning, interaction design, prototyping, augmented reality, wearable computing, and graphics. Blaise has given TED talks on Seadragon and Photosynth (2007, 2012), Bing Maps (2010), and machine creativity (2016). In 2008, he was awarded MIT's TR35 prize.*

## Invited Speaker 2:15 - 3:05 pm

### From System 1 Deep Learning to System 2 Deep Learning

**Yoshua Bengio**  
U. of Montreal

Location: West Exhibition C



Past progress in deep learning has concentrated mostly on learning from a static dataset, mostly for perception tasks and other System 1 tasks which are done intuitively and unconsciously by humans. However, in recent years, new tools such as meta-learning, soft-attention and progress in deep reinforcement learning are opening the door to novel deep architectures and training frameworks for addressing System 2 tasks (which are done consciously), such as reasoning, planning, capturing causality and obtaining systematic generalization in natural language processing. This expansion from System 1 to System 2 tasks is important to achieve the old deep learning goal of disentangling high-level abstract representations: we argue that meta-learning, the modularization aspect of the consciousness prior and an agent perspective on representation learning should put pressure on top-level representation learning to capture semantic concepts and facilitate re-use of learned components in novel ways, enabling more powerful forms of compositional and out-of-distribution generalization.

*Yoshua Bengio is Full Professor in the computer science and operations research department at U. Montreal, scientific director and founder of Mila and of IVADO, Turing Award 2018 recipient, Canada Research Chair in Statistical Learning Algorithms, as well as a Canada AI CIFAR Chair. He pioneered deep learning and has been getting the most citations per day in 2018 among all computer scientists, worldwide. He is an officer of the Order of Canada, member of the Royal Society of Canada, was awarded the Killam Prize, the Marie-Victorin Prize and the Radio-Canada Scientist of the year in 2017, and he is a member of the NeurIPS advisory board and co-founder of the ICLR conference, as well as program director of the CIFAR program on Learning in Machines and Brains. His goal is to contribute to uncover the principles giving rise to intelligence through learning, as well as favour the development of AI for the benefit of all.*

# Poster Sessions A

10:45 - 12:45 pm - East Exhibition Hall B + C

## --- Algorithms ---

- Adaptive Data Analysis Posters 1 - 4
- Boosting and Ensemble Methods Posters 5 - 12
- Model Selection & Structure Learning Posters 13 - 19
- Regression Posters 20 - 23
- Semi-Supervised Learning Posters 24 - 34
- Uncertainty Estimation Posters 34 - 54
- Unsupervised Learning Posters 55 - 61

## --- Applications ---

- Computer Vision Posters 62 - 75
- Image Segmentation Posters 76 - 84
- Object Detection Posters 85 - 89
- Robotics Posters 90 - 94
- Visual Scene Analysis & Interpretation Posters 95 - 98

## --- Deep Learning ---

- Efficient Inference Methods Posters 99 - 107
- Generative Models Posters 108 - 124
- Supervised Deep Networks Posters 125 - 131

## --- Neuroscience and Cognitive Science ---

- Brain Imaging Posters 132 - 133
- Brain Mapping Poster 134
- Brain-Computer Interfaces and Neural Prostheses Posters 135 - 138
- Connectomics Poster 139
- Human or Animal Learning Posters 140 - 142
- Language for Cognitive Science Poster 143
- Memory Poster 144
- Neuroscience Posters 145 - 149
- Perception Poster 150
- Problem Solving Poster 151
- Visual Perception Posters 152 - 156

## --- Optimization ---

- Stochastic Optimization Poster 157 - 163
- Submodular Optimization Poster 164 - 170

## --- Probabilistic Methods ---

- Bayesian Nonparametrics Poster 171 - 173
- Belief Propagation Poster 174 - 175
- Graphical Models Poster 176 - 184
- Latent Variable Models Poster 185 - 187
- Topic Models Poster 188 - 190

## --- Reinforcement Learning & Planning ---

- Decision and Control Posters 191 - 194
- Hierarchical RL Posters 195 - 199
- Reinforcement Learning Posters 200 - 214

## --- Theory ---

- Game Theory & Computational Economics Posters 215 - 220
- Learning Theory Posters 221 - 231
- Regularization Posters 232 - 236

# Poster Sessions B

5:00 - 7:00 pm - East Exhibition Hall B + C

## --- Algorithms ---

- Bandit Algorithms Posters 1 - 12
- Classification Posters 13 - 15
- Collaborative Filtering Posters 16 - 17
- Few-Shot Learning Posters 18 - 25
- Meta-Learning Posters 26 - 35
- Metric Learning Posters 36 - 38
- Multitask and Transfer Learning Posters 39 - 47
- Online Learning Posters 48 - 56
- Ranking and Preference Learning Posters 57 - 59
- Relational Learning Posters 60 - 70
- Spectral Methods Posters 71 - 73

## --- Applications ---

- Audio and Speech Processing Posters 74 - 77
- Computer Vision Posters 78 - 91
- Information Retrieval Posters 92 - 94
- Matrix and Tensor Factorization Posters 95 - 99
- Natural Language Processing Posters 100 - 109
- Signal Processing Posters 110 - 112
- Visual Question Answering Posters 113 - 120

## Data, Challenges, Implementations & Software

- Benchmarks Posters 121 - 122
- Data Sets or Data Repositories Posters 123 - 124
- Virtual Environments Poster 125

## --- Deep Learning ---

- Attention Models Posters 126 - 134
- Generative Models Posters 135 - 151

## --- Optimization ---

- Convex Optimization Posters 152 - 167

## --- Probabilistic Methods ---

- Gaussian Processes Posters 168 - 174
- Hierarchical Models Poster 175
- MCMC Posters 176 - 183
- Variational Inference Posters 184 - 194

## --- Reinforcement Learning and Planning ---

- Multi-Agent RL Posters 195 - 201
- Reinforcement Learning Posters 202 - 216

## --- Theory ---

- Game Theory & Computational Economics Posters 217 - 222
- Large Deviations & Asymptotic Analysis Posters 223 - 224
- Learning Theory Posters 225 - 235
- Statistical Physics of Learning Posters 236 - 242

# Demonstrations - 5:00 - 7:00 pm - East Exhibition Hall B + C

## 801 Melody Slot Machine

Masatoshi Hamanaka

## 802 Smart Home Appliances: Chat with your Fridge

Denis Gudovskiy · Alec Hodgkinson · Stefano Alletto · Luca Rigazio

## 803 Shared Mobile-Cloud Inference for Collaborative Intelligence

Mateen Ulhaq · Ivan Bajic

## 804 Project BB: Bringing AI to the Command Line

Tathagata Chakraborti · Mayank Agarwal

## 805 Passcode: A cooperative word guessing game between a human and AI agent

Katy Gero · Maria Ruis · Zahra Ashktorab · J Johnson · Sadhana Kumaravel · Wei Zhang · Qian Pan · Murray Campbell · Casey Dugan · David Millen · Sarah Miller · Werner Geyer

## 806 Immersions - How Does Music Sound to Artificial Ears?

Vincent Herrmann

## 807 The Option Keyboard: Combining Skills in Reinforcement Learning

Daniel Toyama · Shaobo Hou · Gheorghe Comanici · Andre Barreto · Doina Precup · Shibl Mourad · Eser Aygün · Philippe Hamel

## 808 AllenNLP Interpret: Explaining Predictions of NLP Models

Jens Tuyls · Eric Wallace · Matt Gardner · Junlin Wang · Sameer Singh · Sanjay Subramanian

## 809 Deep Space-Time Prior for Realtime Mobile Novel View Synthesis

Zainul Shah

## 810 AIDEme: An active learning based system for interactive exploration of large datasets

Enhui Huang · Luciano Di Palma · Laurent Cetinsoy · Yanlei Diao · Anna Liu

## 811 BIM-GAN: a sketch to layout, 3D, and VR tool for architectural floor plan design

Chin-Yi Cheng

## 812 One-on-one fitness training with an AI avatar

Roland Memisevic · Guillaume Berger · Tippi Puar · David Greenberg

## 813 Real Time CFD simulations with 3D Mesh Convolutional Networks

Pierre Baque · Pascal Fua · François Fleuret

## 814 F1/10: An open-source 1/10th scale platform for autonomous racing and reinforcement learning

Matthew O'Kelly · Dhruv Karthik · Hongrui Zheng · Joseph Ackley · Siddharth Singh · Shashank D Prasad · Kim Luong · Matthew R Lebermann · Rahul Mangharam

See page 14 for Demo Location Maps

## Outstanding Paper Award

- **Distribution-Independent PAC Learning of Halfspaces with Massart Noise**

Ilias Diakonikolas · Themis Gouleakis · Christos Tzamos

### Honorable Mentions:

- **Non-parametric Density Estimation Convergence Rates for GANs under Besov IPM Losses**

Ananya Uppal · Shashank Singh · Barnabas Poczos

- **Fast and Accurate Least-Mean-Squares Solvers**

Ibrahim Jubran · Alaa Maalouf · Dan Feldman

## Outstanding New Directions Paper Award

- **Uniform Convergence May Be Unable To Explain Generalization in Deep Learning**

Vaishnavh Nagarajan · J. Zico Kolter

### Honorable Mentions:

- **Putting An End to End-to-End: Gradient-Isolated Learning of Representations**

Sindy Löwe · Peter O'Connor · Bastiaan Veeling

- **Scene Representation Networks: Continuous 3D-Structure-Aware Neural Scene Representations**

Vincent Sitzmann · Michael Zollhoefer · Gordon Wetzstein

# THURSDAY SCHEDULE

TIME	DESCRIPTION	LOCATION
8:30 - 9:20 AM	<b>Invited Talk: Kafui Dzirasa</b> <i>Mapping emotions: Discovering structure in mesoscale electrical brain recordings</i>	West Exhibition C + B3
9:20 - 10:05 AM	Coffee break	
10:05 - 10:45 AM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
10:45 - 12:45 PM	Poster A Sessions	East Exhibition Hall B + C
12:45 - 2:15 PM	Lunch on your own	
2:15 - 3:05 PM	<b>Invited Talk: Jeff Heer</b> <i>Agency + Automation: Designing Artificial Intelligence into Interactive Systems</i>	West Exhibition C + B3
3:05 - 3:50 PM	Coffee break	
3:50 - 5:00 PM	<b>Parallel Tracks:</b>	
	Track 1	West Exhibition Hall C + B3
	Track 2	West Exhibition Hall A
	Track 3	West Ballrooms A + B
	Track 4	West Ballroom C
5:00 - 7:00 PM	Poster B Sessions	East Exhibition Hall B + C
7:00 - 10:00 pm	NeurIPS Socials	West Level 2



## Invited Speaker 8:30 - 9:20 am

### Mapping emotions: Discovering structure in mesoscale electrical brain recordings

**Kafui Dzirasa**  
Duke University

Location: West Exhibition C



Brain-wide fluctuations in local field potential oscillations reflect emergent network-level signals that mediate behavior. Cracking the code whereby these oscillations coordinate in time and space (spatiotemporal dynamics) to represent complex behaviors would provide fundamental insights into how the brain signals emotional pathology. Using machine learning, we discover a spatiotemporal dynamic network that predicts the emergence of major depressive disorder (MDD)-related behavioral dysfunction in mice subjected to chronic social defeat stress. Activity patterns in this network originate in prefrontal cortex and ventral striatum, relay through amygdala and ventral tegmental area, and converge in ventral hippocampus. This network is increased by acute threat, and it is also enhanced in three independent models of MDD vulnerability. Finally, we demonstrate that this vulnerability network is biologically distinct from the networks that encode dysfunction after stress. Thus, these findings reveal a convergent mechanism through which MDD vulnerability is mediated in the brain.

*Kafui Dzirasa completed a PhD in Neurobiology at Duke University. His research interests focus on understanding how changes in the brain produce neurological and mental illness, and his graduate work has led to several distinctions including: the Somjen Award for Most Outstanding Dissertation Thesis, the Ruth K. Broad Biomedical Research Fellowship, the UNCF-Merck Graduate Science Research Fellowship, and the Wakeman Fellowship. Kafui obtained an MD from the Duke University School of Medicine in 2009, and he completed residency training in General Psychiatry in 2016.*

*Kafui received the Charles Johnson Leadership Award in 2007, and he was recognized as one of Ebony magazine's 30 Young Leaders of the Future in February 2008. He has also been awarded the International Mental Health Research Organization Rising Star Award, the Sydney Baer Prize for Schizophrenia Research, and his laboratory was featured on CBS 60 Minutes in 2011. In 2016, he was awarded the inaugural Duke Medical Alumni Emerging Leader Award and the Presidential Early Career Award for Scientists and Engineers: The Nation's highest award for scientists and engineers in the early stages of their independent research careers. In 2017, he was recognized as 40 under 40 in Health by the National Minority Quality Forum, and the Engineering Alumni of the Year from UMBC. He was induced into the American Society for Clinical Investigation in 2019.*

## Invited Speaker 2:15 - 3:05 pm

### Agency + Automation: Designing Artificial Intelligence into Interactive Systems

**Jeff Heer**  
University of Washington

Location: West Exhibition C



Much contemporary rhetoric regards the prospects and pitfalls of using artificial intelligence techniques to automate an increasing range of tasks, especially those once considered the purview of people alone. These accounts are often wildly optimistic, understating outstanding challenges while turning a blind eye to the human labor that undergirds and sustains ostensibly "automated" services. This long-standing focus on purely automated methods unnecessarily cedes a promising design space: one in which computational assistance augments and enriches, rather than replaces, people's intellectual work. This tension between agency and automation poses vital challenges for design, engineering, and society at large. In this talk we will consider the design of interactive systems that enable adaptive collaboration among people and computational agents. We seek to balance the often complementary strengths and weaknesses of each, while promoting human control and skillful action. We will review case studies in three arenas—data wrangling, exploratory visualization, and natural language translation—that integrate proactive computational support into interactive systems. To improve outcomes and support learning by both people and machines, I will describe the use of shared representations of tasks augmented with predictive models of human capabilities and actions.

*Jeffrey Heer is the Jerre D. Noe Endowed Professor of Computer Science & Engineering at the University of Washington, where he directs the Interactive Data Lab and conducts research on data visualization, human-computer interaction, and social computing. The visualization tools developed by Jeff and his collaborators (Vega, D3.js, Protovis, Prefuse) are used by researchers, companies, and thousands of data enthusiasts around the world. Jeff's research papers have received awards at the premier venues in Human-Computer Interaction and Visualization (ACM CHI, ACM UIST, IEEE InfoVis, IEEE VAST, EuroVis). Other honors include MIT Technology Review's TR35 (2009), a Sloan Fellowship (2012), the ACM Grace Murray Hopper Award (2016), and the IEEE Visualization Technical Achievement Award (2017). Jeff holds B.S., M.S., and Ph.D. degrees in Computer Science from UC Berkeley, whom he then "betrayed" to join the Stanford faculty (2009–2013). He is also a co-founder of Trifacta, a provider of interactive tools for scalable data transformation.*

# Poster Sessions A

10:45 - 12:45 pm - East Exhibition Hall B + C

## --- Algorithms ---

- Active Learning Posters 1 - 9
- Adversarial Learning Posters 10 - 26
- AutoML Posters 27 - 36
- Bandit Algorithms Posters 37 - 47
- Classification Posters 48 - 51
- Multitask and Transfer Learning Posters 52 - 61
- Representation Learning Posters 62 - 71

## --- Applications ---

- Fairness, Accountability & Transparency Posters 72 - 86
- Privacy, Anonymity & Security Posters 87 - 100
- Quantitative Finance & Econometrics Poster 101
- Time Series Analysis Posters 102 - 114

## --- Deep Learning ---

- Adversarial Networks Posters 115 - 128
- CNN Architectures Posters 129 - 151
- Efficient Training Methods Posters 152 - 164
- Optimization for Deep Networks Posters 165 - 175

## --- Neuroscience and Cognitive Science ---

- Cognitive Science Posters 176 - 179
- Neural Coding Posters 180 - 187
- Neuroscience Posters 188 - 191
- Reasoning Posters 192 - 193

## --- Optimization ---

- Non-Convex Optimization Posters 194 - 205
- Stochastic Optimization Posters 206 - 212

## --- Reinforcement Learning and Planning ---

- Planning Posters 213 - 220
- Reinforcement Learning Posters 221 - 235

## --- Theory ---

- Information Theory Posters 236 - 243
- Regularization Posters 244 - 248

# Poster Sessions B

5:00 - 7:00 pm - East Exhibition Hall B + C

## --- Algorithms ---

- Components Analysis (e.g., CCA, ICA, LDA, PCA) Posters 1 - 5
- Kernel Methods Posters 6 - 12
- Nonlinear Dimensionality Reduction and Manifold Learning Posters 13 - 18
- Online Learning Posters 19 - 27
- Representation Learning Posters 28 - 38
- Sparse Coding & Dimensionality Expansion Poster 39
- Sparsity & Compressed Sensing Posters 40 - 56
- Stochastic Methods Posters 57 - 59
- Structured Prediction Posters 60 - 64
- Unsupervised Learning Posters 65 - 71

## --- Applications ---

- Activity and Event Recognition Posters 72 - 75
- Computational Biology & Bioinformatics Posters 76 - 81
- Computational Photography Posters 82 - 84
- Computational Social Science Posters 86 - 86
- Computer Vision Posters 87 - 101
- Denoising Posters 102 - 103
- Fairness, Accountability & Transparency Posters 104 - 119
- Hardware and Systems Posters 120 - 126
- Health Posters 127 - 130
- Natural Language Processing Posters 131 - 141
- Network Analysis Posters 142 - 148
- Object Recognition Posters 149 - 151
- Privacy, Anonymity & Security Posters 152 - 163
- Program Understanding & Generation Posters 164 - 170
- Sustainability Poster 171
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# Friday Workshops - 8 am - 6:00 pm

• <b>Information Theory and Machine Learning</b>	<b>E Hall A</b>	• <b>Graph Representation Learning</b>	<b>E Ex Hall A</b>
Shengjia Zhao · Jiaming Song · Yanjun Han · Kristy Choi · Pratyusha Kalluri · Ben Poole · Alexandros Dimakis · Jiantao Jiao · Tsachy Weissman · Stefano Ermon		Will Hamilton · Rianne van den Berg · Michael Bronstein · Stefanie Jegelka · Thomas Kipf · Jure Leskovec · Renjie Liao · Yizhou Sun · Petar Veličković	
• <b>Beyond First Order Methods in Machine Learning Systems</b>	<b>W 211-214</b>	• <b>Solving Inverse Problems with Deep Networks: New Architectures, Theoretical Foundations, and Applications</b>	<b>W 301-305</b>
Anastasios Kyrillidis · Albert Berahas · Fred Roosta · Michael W Mahoney		Reinhard Heckel · Paul Hand · Richard Baraniuk · Joan Bruna · Alexandros Dimakis · Deanna Needell	
• <b>AI for Humanitarian Assistance and Disaster Response</b>	<b>W 217-219</b>	• <b>Biological and Artificial Reinforcement Learning</b>	<b>W Brm C</b>
Ritwik Gupta · Robin Murphy · Trevor Darrell · Eric Heim · Zhangyang Wang · Bryce Goodman · Piotr Biliński		Raymond Chua · Sara Zannone · Feryal Behbahani · Rui Ponte Costa · Claudia Clopath · Blake Richards · Doina Precup	
• <b>KR2ML - Knowledge Representation and Reasoning Meets Machine Learning</b>	<b>W 109-110</b>	• <b>Robust AI in Financial Services: Data, Fairness, Explainability, Trustworthiness, and Privacy</b>	<b>W 205-207</b>
Veronika Thost · Christian Muise · Kartik Talamadupula · Sameer Singh · Christopher Ré		Alina Oprea · Avigdor Gal · Eren Kurshan · Isabelle Moulinier · Jiahao Chen · Manuela Veloso · Senthil Kumar · Tanveer Faruque	
• <b>EMC2: Energy Efficient Machine Learning and Cognitive Computing (5th edition)</b>	<b>W 306</b>	• <b>CiML 2019: Machine Learning Competitions for All</b>	<b>W 215-216</b>
Raj Parihar · Raj Parihar · Michael Goldfarb · Michael Goldfarb · Satyam Srivastava · Tao Sheng		Adrienne Mendrik · Wei-Wei Tu · Wei-Wei Tu · Isabelle Guyon · Evelynie Viegas · Ming Li	
• <b>MLSys: Workshop on Systems for ML</b>	<b>E MR 11-12</b>	• <b>Meta-Learning</b>	<b>W Brm B</b>
Aparna Lakshmiratan · Siddhartha Sen · Joseph Gonzalez · Dan Crankshaw · Sarah Bird		Roberto Calandra · Ignasi Clavera Gilaberte · Frank Hutter · Joaquin Vanschoren · Jane Wang	
• <b>Optimal Transport for Machine Learning</b>	<b>E Brm C</b>	• <b>Learning with Rich Experience: Integration of Learning Paradigms</b>	<b>W 208-209</b>
Marco Cuturi · Gabriel Peyré · Rémi Flamary · Alexandra Suvorikova		Zhiteng Hu · Andrew Wilson · Chelsea Finn · Lisa Lee · Taylor Berg-Kirkpatrick · Ruslan Salakhutdinov · Eric Xing	
• <b>Workshop on Federated Learning for Data Privacy and Confidentiality</b>	<b>W 118-120</b>	• <b>Shared Visual Representations in Human and Machine Intelligence</b>	<b>W 220-222</b>
Lixin Fan · Jakub Konečný · Yang Liu · Brendan McMahan · Virginia Smith · Han Yu		Arturo Deza · Joshua Peterson · Apurva Ratan Murty · Tom Griffiths	
• <b>Bayesian Deep Learning</b>	<b>W Ex. Hall C</b>	• <b>Safety &amp; Robustness in Decision-making</b>	<b>E Brm A</b>
Yarin Gal · José Miguel Hernández-Lobato · Christos Louizos · Eric Nalisnick · Zoubin Ghahramani · Kevin Murphy · Max Welling		Mohammad Ghavamzadeh · Shie Mannor · Yisong Yue · Marek Petrik · Yinlam Chow	
• <b>Learning Meaningful Representations of Life</b>	<b>E Brm B</b>	• <b>Machine Learning for Health (ML4H): What makes machine learning in medicine different?</b>	<b>W Brm A</b>
Elizabeth Wood · Yakir Reshef · Jonathan Bloom · Jasper Snoek · Barbara Engelhardt · Scott Linderman · Suchi Saria · Alexander Wiltschko · Casey Greene · Chang Liu · Kresten Lindorff-Larsen · Debora Marks		Andrew Beam · Tristan Naumann · Brett Beaulieu-Jones · Madalina Fiterau · Irene Y Chen · Samuel Finlayson · Emily Alsentzer · Adrian Dalca · Matthew McDermott	
• <b>Retrospectives: A Venue for Self-Reflection in ML Research</b>	<b>W 114-115</b>	• <b>Competition Track Day 1</b>	<b>W 116-117</b>
Ryan Lowe · Yoshua Bengio · Joelle Pineau · Michela Paganini · Jessica Forde · Shagun Sodhani · Abhishek Gupta · Joel Lehman · Peter Henderson · Kanika Madan		Hugo Jair Escalante	
• <b>Visually Grounded Interaction and Language</b>	<b>W 202-204</b>	• <b>Workshop on Human-Centric Machine Learning</b>	<b>W 223-224</b>
Florian Strub · Abhishek Das · Erik Wijmans · Harm de Vries · Stefan Lee · Alane Suhr · Dor Arad Hudson		Plamen P Angelov · Nuria Oliver · Adrian Weller · Manuel Rodriguez · Isabel Valera · Silvia Chiappa · Hoda Heidari · Niki Kilbertus	
• <b>Machine Learning for the Developing World (ML4D): Challenges and Risks</b>	<b>W 121-122</b>	• <b>Perception as generative reasoning: structure, causality, probability</b>	<b>E MR 1-3</b>
Maria De-Arteaga · Amanda Coston · Tejumade Afonja		Dan Rosenbaum · Marta Garnelo · Peter Battaglia · Kelsey Allen · İlker Yıldırım	
• <b>Minding the Gap: Between Fairness &amp; Ethics</b>	<b>E MR 8+15</b>		
Igor Rubinov · Risi Kondor · Jack Poulson · Manfred K. Warmuth · Emanuel Moss · Alexa Hagerty			

# Saturday Workshops - 8 am - 6:00 pm

- **Competition Track Day 2** **West 116-117**  
Hugo Jair Escalante
- **Machine Learning with Guarantees** **West Brm B**  
Ben London · Gintare Karolina Dziugaite · Daniel Roy · Thorsten Joachims · Aleksander Madry · John Shawe-Taylor
- **Machine Learning & the Physical Sciences** **W 109-110**  
Atilim Gunes Baydin · Juan Carrasquilla · Shirley Ho · Karthik Kashinath · Michela Paganini · Savannah Thais · Anima Anandkumar · Kyle Cranmer · Roger Melko · Mr. Prabhat · Frank Wood
- **Learning Transferable Skills** **West 211-214**  
Marwan Mattar · Arthur Juliani · Danny Lange · Matthew Crosby · Benjamin Beyret
- **Emergent Communication:  
Towards Natural Language** **West 118-120**  
Abhinav Gupta · Michael Noukhovitch · Cinjon Resnick · Natasha Jaques · Angelos Filos · Marie Ossenkopf · Angeliki Lazaridou · Jakob Foerster · Ryan Lowe · Douwe Kiela · Kyunghyun Cho
- **Context and Compositionality in  
Biological and Artificial Neural Systems** **West 217-219**  
Javier Turek · Shailee Jain · Alexander Huth · Leila Wehbe · Emma Strubell · Alan Yuille · Tal Linzen · Christopher Honey · Kyunghyun Cho
- **Privacy in Machine Learning (PriML)** **East MR 8+15**  
Borja Balle · Kamalika Chaudhuri · Antti Honkela · Antti Koskela · Casey Meehan · Mi Jung Park · Mary Anne Smart · Mary Anne Smart · Adrian Weller
- **Sets and Partitions** **West 215-216**  
Nicholas Monath · Manzil Zaheer · Andrew McCallum · Ari Kobren · Junier Oliva · Barnabas Poczos · Ruslan Salakhutdinov
- **The Third Conversational AI Workshop:  
Today's Practice & Tomorrow's Potential** **W 205-207**  
Alborz Geramifard · Jason Williams · Bill Byrne · Asli Celikyilmaz · Milica Gasic · Dilek Hakkani-Tur · Matt Henderson · Luis Lastras · Mari Ostendorf
- **Deep Reinforcement Learning** **West Ex Hall C**  
Pieter Abbeel · Chelsea Finn · Joelle Pineau · David Silver · Satinder Singh · Joshua Achiam · Carlos Florensa · Christopher Grimm · Haoran Tang · Vivek Veeriah
- **Real Neurons & Hidden Units: Future  
Directions at the intersection of Neuroscience and AI** **East Brm A**  
Guillaume Lajoie · Eli Shlizerman · Maximilian Puelma Touzel · Jessica Thompson · Konrad Kording
- **Science meets Engineering of  
Deep Learning** **West 121-122**  
Levent Sagun · Caglar Gulcehre · Adriana Romero · Negar Rostamzadeh · Nando de Freitas
- **Document Intelligence** **West 208-209**  
Nigel Duffy · Rama Akkiraju · Tania Bedrax Weiss · Paul Bennett · Hamid Reza Motahari-Nezhad
- **Medical Imaging meets NeurIPS** **West 301-305**  
Hervé Lombaert · Ben Glocker · Ender Konukoglu · Marleen de Brujne · Aasa Feragen · Ipek Oguz · Jonas Teuwen
- **Bridging Game Theory &  
Deep Learning** **West Ex Hall A**  
Ioannis Mitliagkas · Gauthier Gidel · Niao He · Reyhane Askari Hemmat · Nika Haghtalab · N H · Simon Lacoste-Julien
- **Program Transformations for ML** **West 114-115**  
Pascal Lamblin · Atilim Gunes Baydin · Alexander Wiltschko · Bart van Merriënboer · Emily Fertig · Barak Pearlmutter · David Duvenaud · Laurent Hascoet
- **ML For Systems** **West 202-204**  
Milad Hashemi · Azalia Mirhoseini · Anna Goldie · Kevin Swersky · Jonathan Raiman · Xinlei XU · Jonathan Raiman
- **NeurIPS Workshop on Machine  
Learning for Creativity and Design 3.0** **West 223-224**  
Luba Elliott · Sander Dieleman · Adam Roberts · Jesse Engel · Tom White · Rebecca Fiebrink · Parag Mital · Christine Payne · Nao Tokui
- **Learning with Temporal Point Processes** **West 306**  
Manuel Rodriguez · Le Song · Isabel Valera · Yan Liu · Abir De · Hongyuan Zha
- **Machine Learning for  
Autonomous Driving** **East MR 1-3**  
Rowan McAllister · Nicholas Rhinehart · Fisher Yu · Li Erran Li · Anca Dragan
- **Tackling Climate Change with ML** **East Brm C**  
David Rolnick · Priya Donti · Lynn Kaack · Alexandre Lacoste · Tegan Maharaj · Andrew Ng · John Platt · Jennifer Chayes · Yoshua Bengio
- **Fair ML in Healthcare** **East Brm B**  
Shalmali Joshi · Irene Y Chen · Ziad Obermeyer · Sendhil Mullainathan
- **Robot Learning: Control and  
Interaction in the Real World** **West 220-222**  
Markus Wulfmeier · Roberto Calandra · Kate Rakelly · Sanket Sayaji Kamthe · Danica Kragic · Stefan Schaal · Markus Wulfmeier
- **Joint Workshop on AI for Social Good** **East MR 11-12**  
Fei Fang · Joseph Bullock · Marc-Antoine Dilhac · Brian Green · natalie saltiel · Dhaval Adjodah · Jack Clark · Sean McGregor · Margaux Luck · Jonathan Penn · Tristan Sylvain · Geneviève Boucher · Sydney Swaine-Simon · Girmaw Abebe Tadesse · Myriam Côté · Anna Bethke · Yoshua Bengio
- **"Do the right thing": machine learning  
and causal inference for improved decision making** **West Brm C**  
Michele Santacatterina · Thorsten Joachims · Nathan Kallus · Adith Swaminathan · David Sontag · Angela Zhou
- **The Optimization Foundations  
of Reinforcement Learning** **West Brm A**  
Bo Dai · Niao He · Nicolas Le Roux · Lihong Li · Dale Schuurmans · Martha White



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**DISNEY RESEARCH** - As part of The Walt Disney Company, Disney Research builds upon a rich legacy of innovation and technology leadership in the entertainment industry that continues to this day. Our research covers a broad range of exciting and challenging applications that are experienced daily by millions of people around the world.

**UNITY TECHNOLOGIES** - Unity democratizes development by enabling success for any creator with a vision. In order to pave the path to success, we solve the hard technical and business-related problems developers face. More game developers use Unity than any other engine. We are also used in a variety of other fields such as Film and Animation, Automotive and Manufacturing, Architecture and Construction, and Augmented/Virtual Reality!

**BIOMIND** - Hanalytics BioMind Pte Ltd (BioMind) is a deeptech company specialising in healthcare. The company builds advanced AI technology and creates predictive applications to help hospitals diagnose medical conditions and manage healthcare-related problems and is supported by a strong team of in-house deep learning scientists, medical experts, and research advisors from prestigious hospitals and universities. In December 2018, BioMind partnered Beijing Tiantan Hospital, a global leader in neurology and neurosurgery, to establish the world's first and largest AI research centre for neurological diseases.

**SPORTLOGIQ** - We are the world's sports analytics leader, using cutting-edge AI technology to produce unique sports data and performance insights. These insights provide an edge to teams, leagues, media organizations, betting operators and rights holders. We use a variety of techniques to collect and analyze sports data, allowing our partners to derive value from them in new ways. Sportlogiq partners with professional sports teams, including NHL, NFL and MLS teams, and broadcast networks. We are the Official Data Partner of the Swedish Hockey League, Official Insights Partner of the Canadian Premier League and Official Statistics Partner of the National Lacrosse League.

**BYTEDANCE** - ByteDance's platforms enable people to discover and create a world of content powered by technology. We inform, educate, entertain and inspire people across languages, cultures, and geographies.

**NATIONAL SECURITY AGENCY** - The National Security Agency/Central Security Service (NSA/CSS) leads the U.S. Government in cryptology that encompasses both Signals Intelligence (SIGINT) and Information Assurance (IA) products and services, and enables Computer Network Operations (CNO) in order to gain a decision advantage for the Nation and our allies under all circumstances.

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**CRUISE** - Cruise is a San Francisco-based company building the world's most advanced self-driving vehicles to safely connect people with the places, things, and experiences they care about. We're at the beginning of the self-driving car industry, and Cruise is leading in the space. We've secured capital commitments totaling \$7.25B, including funds and accounts advised by T. Rowe Price Associates, Inc., General Motors, SoftBank Vision Fund, and Honda. Today, we lead the industry with fully integrated manufacturing at scale. Our innovative AI research team, deep resources, and progressive technology approach will help us launch all-electric, self-driving vehicles at scale and improve life in our cities.

**GOOGLE X THE MOONSHOT FACTORY** - X is a moonshot factory. Our builders, innovators and researchers leverage AI that, when partnered with human creativity, can unlock solutions to some really hard problems. X's goal is to develop and de-risk early-stage technologies and turn them into products that can be the foundation for large, sustainable businesses, coupled with the riskiness of research and speed of a startup.

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**SQUAREPOINT** - Squarepoint is a systematic investment manager with deep functional expertise in Quantitative Research, Trading & Technology. We design and build our own cutting-edge systems, from high performance trading platforms to large scale data analysis and compute farms. With main offices in New York, London, Singapore & Montreal we emphasize true global collaboration by aligning our teams functionally.

**VINAI RESEARCH** - VinAI Research is the first AI research lab located in Hanoi, Vietnam, focusing on top-tier research and publications. Funded by VinGroup, the largest enterprise in Vietnam by capitalization, our mission is to conduct high-impact research that pushes the knowledge frontier in AI and to accelerate applications of AI in Vietnam, the Asia Pacific region, and beyond.

**G-RESEARCH** - G-Research is a leading quantitative research and technology company. By using the latest scientific techniques, we produce world-beating predictive research and build advanced technology to analyze the world's data. Our mission is to develop models to forecast financial time series. This is a challenging and highly competitive space so rather than deploy standard methods off the shelf you will likely need to extend classical methods or develop entirely new techniques. Our problems are well-defined and success is highly measurable and has direct impact on the business. We employ cutting edge machine learning methods drawn from diverse areas such as neural networks and deep learning; non-convex optimization; Bayesian non-parametrics and approximate inference. We have the freedom to...

**HORIZON ROBOTICS** - Horizon Robotics is a Chinese company, leading technology powerhouse of embedded Artificial Intelligence. The company is dedicated to providing integrated and open embedded Artificial Intelligence solutions of high performance, low power and low cost. We equip smart cameras and cars with "brains", turning them into intelligent entities that have the ability from perception, understanding to decision-making for convenience, safety and fun. After two years' R&D, Horizon Robotics unveiled Chinese first world-leading, Brain Processing Unit (BPU) based, proprietary Gauss-architecture embedded AI computer vision processors - Journey and Sunrise, powering smart cars and smart cameras, to provide industrial customers with a complete solution including algorithm, chip and cloud.

**NEURAL MAGIC** - Neural Magic is no hardware AI. With Neural Magic's software, data science teams can use ubiquitous and unconstrained CPU resources to achieve performance breakthroughs without specialized hardware.

**PREFERRED NETWORKS** - Preferred Networks (PFN) is a Tokyo-based startup that applies deep learning to industry. PFN develops Chainer, a deep learning framework. PFN works with Toyota Motor for autonomous driving, FANUC for manufacturing robots, and National Cancer Center Japan for healthcare. Recently we unveiled a personal robot system by exhibiting autonomous tidying-up robots. A subsidiary is located in California.

**BENEVOLENT AI** - BenevolentAI, founded in 2013, creates and applies AI technologies to transform the way medicines are discovered and developed. The company has developed the Benevolent Platform™ - a discovery platform used by BenevolentAI scientists to find new ways to treat disease and personalise drugs to patients.

**PROWLER.IO** - Our mission is to help leaders and organizations make better business decisions using trusted, explainable AI. Not in theory, not in the future – but right now - and in the real world. Our dynamic, decision-making AI has become a powerful tool for business, combining branches of mathematics and engineering in ways that have never previously been envisaged. This integrated approach - matched with our industry-leading research credentials - gives us a unique competitive advantage, helping us solve problems across industry sectors.

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**SCALE AI** - Scale AI's mission is to accelerate the development of AI by democratizing access to intelligent data. Our suite of managed labeling services such as Sensor Fusion (For LiDAR and RADAR Annotation), 2D Box Annotation, 3D Cuboid Annotation, Semantic Segmentation, and Categorization combine manual labeling with best in class tools and machine driven checks to yield highly accurate training data.

**PRYON** - Pryon is an AI company that delivers augmented intelligence for the enterprise. Driven by the inventors of core natural language technologies, the company is developing a platform that connects employees to digital transformation, extending their ability to find and use knowledge, drive workflows, and make better decisions from wherever they are.

**SPLUNK** - Splunk Inc. (NASDAQ: SPLK) turns data into doing with the Data-to-Everything Platform. Splunk technology is designed to investigate, monitor, analyze and act on data at any scale, from any source over any time period. The Data-to-Everything platform removes the barriers between data and action, so our customers -- regardless of size or business -- have the freedom to deliver meaningful outcomes across their entire organization. Our unique approach to data has empowered companies to improve service levels, reduce operations costs, mitigate risk, enhance DevOps collaboration and create new product and service offerings.



**SBERBANK** - Sberbank is a powerful innovative bank which is rapidly becoming one of the major digital financial institutions. Sberbank is an international bank in the top 20 in terms of capitalization with offices in Switzerland, Austria, England, Turkey and a number of European countries. We are actively using artificial intelligence and machine learning technologies to empower our products and services.

**MIPSOLOGY** - Mipsology develops state-of-the-art FPGA-based accelerators targeted for deep learning applications in neural networks. It was founded in 2015 by a team of engineers and scientists who created a family of world-class FPGA-based supercomputers over the past 20 years.

**POINT 72/CUBIST SYSTEM STRATEGIES** - Cubist Systematic Strategies, the quantitative investing business of Point72, deploys systematic, computer-driven trading strategies across multiple liquid asset classes, including equities, futures, and foreign exchange. The core of our effort is rigorous research into a wide range of market anomalies, fueled by our unparalleled access to a wide range of publicly available data sources.

**ZILLOW GROUP** - Zillow Group is committed to empowering consumers with unparalleled data, inspiration and knowledge around homes, and connecting them with the right local professionals to help. The company's brands focus on all stages of the home lifecycle: renting, buying, selling, financing and home improvement.

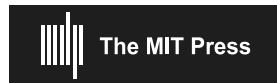
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**KHOSLA VENTURES** - Khosla Ventures provides venture assistance and strategic advice to entrepreneurs working on breakthrough technologies. With over five billion dollars under management, the firm focuses on a broad range of areas including consumer, enterprise, education, advertising, financial services, semiconductors, health, big data, agriculture/food, sustainable energy and robotics.

**AVIRA** - Avira protects people in the connected world across all devices, both directly and via our OEM partnerships. Machine Learning is core to our products, especially to our threat detection and prevention engines. What makes our approach so successful is being able to combine our expertise in Machine Learning and AI with 30 years of experience in the cybersecurity industry.

**GHELIA INC.** - GHELIA Inc. was established in June 2017 as a joint venture between Sony CSL, UEI Corporation, and WiL, LLC.. GHELIA aims to utilize AI technologies not only for business enterprises but also for human enhancement. In order to achieve this, we are working on a new AI platform suitable for lay people to easily develop their own AI systems and freely distribute them across the globe.

**TENCENT AI LAB** - Established in April 2016, Tencent AI Lab is a corporate-level research and application lab of artificial intelligence. AI Lab's vision is to "Make AI Everywhere" for the benefit of people in

all aspects of life. Its research focuses on four key areas: machine learning, computer vision, speech recognition, and natural language processing.

**ARM** - Arm defines the pervasive computing that's shaping today's connected world. Realized in 125+ billion silicon chips, our device architectures orchestrate the performance of the technology that's transforming our lives — from smartphones to supercomputers, from medical instruments to agricultural sensors, and from base stations to servers.

**ELEMENT AI** - Element AI is a global AI company that develops AI software products at scale to help people work smarter. Founded in 2016 by seasoned entrepreneur JF Gagné and pioneering AI researcher and A.M. Turing Award recipient, Yoshua Bengio, the company turns cutting-edge research and industry expertise into software solutions that continuously learn and improve.

**ACCENTURE** - Accenture is a leading global professional services company, providing a broad range of services and solutions in strategy, consulting, digital, technology and operations. With more than 450,000 people serving clients in over 120 countries, Accenture drives innovation to improve the way the world works and lives.

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**CYLANCE** - Cylance develops AI/ML to deliver prevention-first, predictive security products. Cylance provides full spectrum predictive threat prevention and visibility across the enterprise to combat advanced cybersecurity attacks. Cylance ML models power prevention, threat hunting, and automated detection without increasing staff workload or costs.

**MOQI TECHNOLOGIES** - Moqi (<https://FingerID.ai>) is an AI technology company dedicated to explore cutting-edge tech for massive unstructured data. Moqi developed a high-speed and high-precision fingerprint image search engine, FingerID. By building a national fingerprint center inside of a national police department, FingerID gained large-scale application to match one fingerprint from 2 billion ones within one second.

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**ALEGION** - Alegion is an Austin-based technology company that provides the most powerful and flexible annotation platform for training data in market. It accelerates model development for the most sophisticated and subjective use cases. It uses integrated ML and has unique capabilities like conditional logic, iterative tasks, multi-stage and workflows, that are essential for high quality at scale.



**VECTRA** - Vectra is the world leader in applying artificial intelligence to detect and respond to cyberattacks in cloud, data center and enterprise infrastructures in real time, while empowering security analysts to perform conclusive incident investigations and AI-assisted threat hunting.

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**HAPPY ELEMENTS** - Happy Elements is a leading interactive entertainment company with products and services in games, comic & animation, IP affiliated products, virtual idols. Founded in 2009, we have over 900 employees, with offices in Beijing, Shanghai, Tokyo, Kyoto and San Francisco. We apply AI and Data Science in games to optimize the game productivity and generate the best experience for all users.

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**SIEMENS HEALTHINEERS** - At Siemens Healthineers, our purpose is to enable healthcare providers to increase value by empowering them on their journey toward expanding precision medicine, transforming care delivery, and improving patient experience, all made possible by digitalizing healthcare.

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**SIMON FRASER UNIVERSITY** - As Canada's engaged university, Simon Fraser University works with communities, organizations and partners to create, share and embrace knowledge that improves life and generates real change. We connect research and innovation to entrepreneurship and industry to deliver sustainable, relevant solutions to today's problems. Engage with us at [sfu.ca](#).

**WADHWANI INSTITUTE** - Wadhwani Institute for Artificial Intelligence Foundation is an independent non-profit research institute and global hub developing AI solutions for social good.

**GRAMEEN RESEARCH** - Grameen Research, Inc. [www.GrameenResearch.org](#) is a not-for-profit organization with a mission to provide research, training & other support in the field of microfinance & other services for low income populations. Our purpose is to engage in the business of supporting microlending & related services in the world as a means of assisting the world's low income populations to support themselves.

**LAB 41** - Lab41 is a Silicon Valley research lab where experts from the U.S. Intelligence Community, academia, industry, and IQT come together to gain a better understanding of how to work with – and ultimately use – data analytics. Lab41 allows participants from diverse backgrounds to gain access to ideas, talent, and technology to explore what works and what doesn't in data analytics. An open,...

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