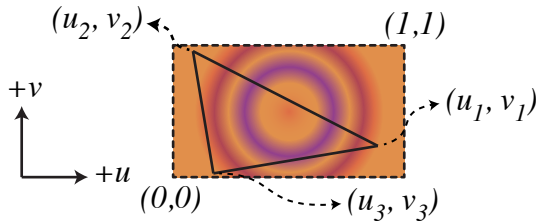


world-space
aka model-space
aka object-space



texture coordinates