

# Mini-SymEx – Rules

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**Definition 1.** A configuration of the symbolic execution is a tuple of a function  $\sigma: \text{Var} \rightarrow \text{Var}$ , a set of assumptions  $A \subseteq \text{Fml}_\Sigma$ , and the remaining program  $R$ . A configuration is written as  $\langle \sigma, A, R \rangle$ .

Our rules use construct the single static assignment form (SSA) dynamical. Using SSA reduces the size of verification, but makes the handling of branching a bit more difficult.

Some small notations in the rules below:

- $\varepsilon$  denotes the empty program.
- $e[\sigma]$  denotes the application of the substitution  $\sigma$  on the expression  $e$ . This is equivalent to the symbolical evaluation of the expression.
- $\sigma[x \rightarrow y]$  is the update of the function at position  $x$  to value  $y$ .
- The function *fresh* always returns a completely new unused variable.

$$\frac{\langle \sigma, A, S_1 \rangle \rightsquigarrow \langle \sigma', A', \varepsilon \rangle}{\langle \sigma, A, S_1; S_2 \rangle \rightsquigarrow \langle \sigma', A', S_2 \rangle} \text{comp} \quad (1)$$

$$\frac{}{\langle \sigma, A, \text{assume } e \rangle \rightsquigarrow \langle \sigma', A \cup e[\sigma], \varepsilon \rangle} \text{assume} \quad (2)$$

$$\frac{A \implies e[\sigma]}{\langle \sigma, A, \text{assert } e \rangle \rightsquigarrow \langle \sigma', A \cup e[\sigma], \varepsilon \rangle} \text{assert} \quad (3)$$

Rule `assert` is the only rule which charges a verification condition, in particular,  $A \implies e[\sigma]$  must be valid. For SMT-solving, we apply the deduction theorem and check  $A \wedge \neg e[\sigma]$  for `unsat`.

$$\frac{a' = \text{fresh}() \quad A' = A \cup \{a' = e[\sigma]\} \quad \sigma' = \sigma[a \rightarrow a']}{\langle \sigma, A, a := e \rangle \rightsquigarrow \langle \sigma', A', \varepsilon \rangle} \text{assign} \quad (4)$$

$$\frac{a' = \text{fresh}() \quad \sigma' = \sigma[a \rightarrow a']}{\langle \sigma, A, \text{havoc } a \rangle \rightsquigarrow \langle \sigma', A, \varepsilon \rangle} \text{havoc} \quad (5)$$

$$\frac{\begin{array}{ll} (T) & \langle \sigma, A, \text{assume } c; S_1 \rangle \rightsquigarrow \langle \sigma_T, A_T, \varepsilon \rangle \\ (E) & \langle \sigma, A, \text{assume } \neg c; S_2 \rangle \rightsquigarrow \langle \sigma_E, A_E, \varepsilon \rangle \\ (M\sigma) & \sigma' = \sigma \cup \{v \rightarrow \text{fresh}() \mid \sigma_T[v] \neq \sigma_E[v]\} \\ (MA) & A' = A \cup \{\sigma(v) = \text{ite}(c[\sigma], \sigma_T[v], \sigma_E[v]) \mid \sigma_T[v] \neq \sigma_E[v]\} \end{array}}{\langle \sigma, A, \text{if } (c) S_1 \text{ else } S_2 \rangle \rightsquigarrow \langle \sigma', A', \varepsilon \rangle} \text{if} \quad (6)$$

The cases (T) and (E) should be clear: (T) is the execution of then-branch of the if-statement, and (E) for the else-branch, respectively. After both branches are executed, we need to merge their state and assumption for conflicting (re-assigned) variables. Every conflicting variable is assigned to a fresh variable ( $M\sigma$ ). In the assumption, we make a case distinction (*ite*), whether to use value and assumptions of the then- or else-branch.

$$\begin{array}{l}
(I) \quad \langle \sigma, A, \text{assert } Inv \rangle \\
(P) \quad \langle \sigma, A, \text{havoc } E; \text{assume } Inv \wedge c; S; \text{assert } Inv \rangle \\
(T) \quad \langle \sigma, A, \text{havoc } E; \text{assume } Inv \wedge \neg c \rangle \langle \sigma', A', \text{skip} \rangle \\
\hline
\langle \sigma, A, \text{while}(c) S \rangle \rightsquigarrow \langle \sigma', A', \varepsilon \rangle \text{-while} \quad (7)
\end{array}$$

Note that  $Inv$  is the invariant of the for the given loop, and  $E$  is a set of variables. This sets contains all variables which are written during in the loop body  $S$ , and are therefore erased (havoc'd) when proving the preservation and termination of the loop.