

AI Model Management

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Summary for WebML Meeting

Agenda

- Breakout
- Issues
- Alternatives
 - Focus on “Common Model Auto-Expedite” alternative
- Next Steps (5m)

AI Model Management Breakout

<https://github.com/w3c/tpac2024-breakouts/issues/15>

Wednesday, 13:15–14:15 Pacific, 2 Ballroom Level - California A

Agenda

- Review list of issues and add or refine any if necessary
- Prioritize issues, identify shortlist for discussion
- Discuss potential solutions to high-priority issues

Issue Starter Pack

[AI Model Management · Issue #15 · w3c/tpac2024-breakouts](#)

- Background model download and compilation.
- Model naming and versioning
- Allowing for model substitution when useful
- Common interface for downloadable and “platform” models
- Storage deduplication
- Model representation independence
- API independence (e.g. sharing between WebNN and WebGPU)
- Browser independence
- Offline usage, including interaction with PWAs
- Cache transparency (e.g. automatic or explicit checking)

Alternatives

1. Do nothing.
2. Do the minimum.
3. Enhance existing caches.
4. Define model-aware caches.
5. Auto-expedite common models.

Alternative 5: Auto-Expedite Common Models

The more common a model is, the less of a tracking risk it is

- Low probability models carry high information
 - **Restrict low probability models to single-origin caching**
- “Built-in” models are “certain” and carry zero information
 - 100% probability given browser+version, which is already known
 - **Would act like they are “preloaded” in the shared cache; load immediately**
- Models with in-between probabilities “budgeted”
 - **Automatically load models from shared cache up to maximum “information budget”**
 - If information budget would be exceeded for a given probe, gracefully degrade to user-expedite prompts (large models) or per-origin caches (small models)
 - ***Note that information budget check needs to happen BEFORE probe is confirmed.***

Next Steps

- Organize community to address problem
 - Obtain consensus on solution alternative
 - Further discussion of alternatives probably needed
 - Do any of the alternatives need standardization?
- Identify standards gaps, for example:
 - Foundation models (shared) + adapters (per-origin)
 - Hybrid model APIs
 - Shared weight representations for WebGPU/WebNN implementations
 - MLTensor is (currently) only for the inputs and outputs of models...

Backup/Extra

References and Links

- [Storage Partitioning](#) (see HTTP Caches especially)
- [GPU Web Privacy Considerations](#) (shader caches)
- [Felten and Schneider, Timing Attacks on Web Privacy, 2000](#)
- [Judis, Say goodbye to resource-caching across sites and domains, 2020](#)
- [CloudFlare \(CDN\) Origin Cache Control](#) (can also be enabled in CDNs)
- [Background Fetch](#) – related API for large downloads.
- [Cache AI models in the browser \(Google\)](#) – how to use existing per-origin cache mechanisms for AI models
- <https://github.com/webmachinelearning/proposals/issues/5>
- <https://github.com/webmachinelearning/hybrid-ai>
- <https://github.com/w3c/tpac2024-breakouts/issues/15>
- [Choose model · Issue #8 · explainers-by-googlers/prompt-api \(github.com\)](#)

More References and Links

- Fingerprinting:
 - <https://coveryourtracks.eff.org/>
 - <https://amiunique.org/>
 - <https://blog.amiunique.org/an-explicative-article-on-drawnpart-a-gpu-fingerprinting-technique/> (paper at <https://inria.hal.science/hal-03526240/document>) - can distinguish identical GPUs via WebGL
- Privacy budgets (pros, cons)
 - <https://developers.google.com/privacy-sandbox/protectations/privacy-budget>
 - <https://blog.mozilla.org/en/mozilla/google-privacy-budget-analysis/>
 - <https://mozilla.github.io/ppa-docs/privacy-budget.pdf> (details)
 - [Brave, Fingerprinting, and Privacy Budgets | Brave](#)
- Privacy-preserving aggregation using modular arithmetic
 - [Privacy-preserving measurement and machine learning \(cloudflare.com\)](#)
 - [Prio: Private, Robust, and Scalable Computation of Aggregate Statistics](#)
 - <https://datatracker.ietf.org/doc/draft-ietf-ppm-dap/>