

QLockButton

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Chapter 1

Hierarchical Index

1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

QWidget	
QLockButton	5

Chapter 2

Class Index

2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

QLockButton	
QLockButton class	5

Chapter 3

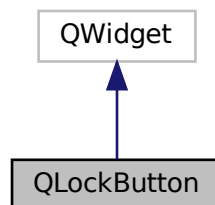
Class Documentation

3.1 QLockButton Class Reference

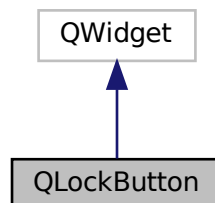
[QLockButton](#) class.

```
#include <qlockbutton.h>
```

Inheritance diagram for QLockButton:



Collaboration diagram for QLockButton:



Public Types

- enum [Mode](#) { [Mode::SingleShot](#) = 0, [Mode::MultiShot](#) }
LockButton function Mode.
- enum [Status](#) { [Status::Unlocked](#) = 0, [Status::Locked](#) }
LockButton status.

Signals

- void [success](#) ([QLockButton::Status](#) status)
signal successful change in status.
- void [fail](#) (int remainingTime)
signal unsuccessful attempt.
- void [lockTimeoutChanged](#) ()
signal change in lockTimeout property value.
- void [unlockTimeoutChanged](#) ()
signal change in unlockTimeout property value.
- void [borderWidthChanged](#) ()
signal change in borderWidth property value.
- void [statusChanged](#) ()
signal change in status property value.
- void [modeChanged](#) ()
signal change in mode property value.
- void [innerColorChanged](#) ()
signal innerColor in mode property value.
- void [backgroundColorChanged](#) ()
signal backgroundColor in mode property value.
- void [borderColorChanged](#) ()
signal borderColor in mode property value.
- void [fillStartColorChanged](#) ()
signal fillStartColor in mode property value.
- void [fillEndColorChanged](#) ()
signal fillEndColor in mode property value.

Public Member Functions

- [QLockButton](#) (QWidget *parent=0)
Construct a new [QLockButton](#) object.
- [~QLockButton](#) ()
Destroy the [QLockButton](#) object.
- int [lockTimeout](#) () const
lockTimeout property getter.
- void [setLockTimeout](#) (int lockTimeout)
lockTimeout property setter.
- int [unlockTimeout](#) () const
unlockTimeout property getter.
- void [setUnlockTimeout](#) (int unlockTimeout)
unlockTimeout property setter.
- int [borderWidth](#) () const

- borderWidth property getter.*
- void [setBorderWidth](#) (int borderWidth)
borderWidth property setter.
- [Status](#) [status](#) () const
status property getter.
- void [setStatus](#) ([Status](#) status)
status property setter.
- [Mode](#) [mode](#) () const
mode property getter.
- void [setMode](#) ([Mode](#) mode)
mode property setter.
- void [reset](#) ()
reset internal status.
- QColor [innerColor](#) () const
innerColor property getter.
- void [setInnerColor](#) (const QColor &innerColor)
innerColor property setter.
- QColor [backgroundColor](#) () const
backgroundColor property getter.
- void [setBackgroundColor](#) (const QColor &backgroundColor)
backgroundColor property setter.
- QColor [borderColor](#) () const
borderColor property getter.
- void [setBorderColor](#) (const QColor &borderColor)
borderColor property setter.
- QColor [fillStartColor](#) () const
fillStartColor property getter.
- void [setFillStartColor](#) (const QColor &fillStartColor)
fillStartColor property setter.
- QColor [fillEndColor](#) () const
fillEndColor property getter.
- void [setFillEndColor](#) (const QColor &fillEndColor)
fillEndColor property setter.

Static Public Member Functions

- static QString [ModeToString](#) ([Mode](#) mode)
Convert argument into a readable string.
- static [Mode](#) [StringToMode](#) (QString mode)
Convert argument string in a Mode value.
- static QString [StatusToString](#) ([Status](#) status)
Convert argument into a readable string.
- static [Status](#) [StringToStatus](#) (QString status)
Convert argument in a Status value.

Static Public Attributes

- constexpr static const float [DEF_INNER_RATIO](#) = 0.8f
Size ratio of inner area (button actuator) against the full widget frame.
- constexpr static const float [DEF_GLYPH_RATIO](#) = 0.8f
Size ratio of glyph/symbol ratio relative to inner area.
- constexpr static const int [DEF_TIMEOUT](#) = 3000
Default timeout value for both locking and unlocking (ms).
- constexpr static const int [MAX_TIMEOUT](#) = 3000
Maximum timeout value for locking and unlocking (ms).
- constexpr static const int [MIN_TIMEOUT](#) = 500
Minimum timeout value for locking and unlocking (ms).
- constexpr static const int [DEF_UPDATE_TIMEOUT](#) = 50
Timeout value for paint update (only used for fill effect).

Protected Member Functions

- void [resizeEvent](#) (QResizeEvent *event)
override of base class resizeEvent.
- void [paintEvent](#) (QPaintEvent *event)
override of base class paintEvent.
- void [mousePressEvent](#) (QMouseEvent *event)
override of base class mousePressEvent
- void [mouseReleaseEvent](#) (QMouseEvent *event)
override of base class mouseReleaseEvent
- void [mouseMoveEvent](#) (QMouseEvent *event)
override of base class mouseMoveEvent

Properties

- int **lockTimeout**
- int **unlockTimeout**
- int **borderWidth**
- [Status](#) **status**
- [Mode](#) **mode**
- QColor **innerColor**
- QColor **backgroundColor**
- QColor **borderColor**
- QColor **fillStartColor**
- QColor **fillEndColor**

3.1.1 Detailed Description

[QLockButton](#) class.

[QLockButton](#) implements a two state, time based lock button.

3.1.2 Member Enumeration Documentation

3.1.2.1 Mode

enum [QLockButton::Mode](#) [strong]

LockButton function Mode.

Enumerator

SingleShot	Only one successful status switch allowed
MultiShot	Unlimited number of status switch allowed

3.1.2.2 Status

```
enum QLockButton::Status [strong]
```

LockButton status.

Enumerator

Unlocked	Unlocked
Locked	Locked

3.1.3 Constructor & Destructor Documentation

3.1.3.1 QLockButton()

```
QLockButton::QLockButton (  
    QWidget * parent = 0 )
```

Construct a new [QLockButton](#) object.

Parameters

<i>parent</i>	parent object
---------------	---------------

3.1.4 Member Function Documentation

3.1.4.1 backgroundColor()

```
QColor QLockButton::backgroundColor ( ) const
```

backgroundColor property getter.

Returns

QColor backgroundColor value

See also

mBackgroundColor

3.1.4.2 backgroundColorChanged

```
void QLockButton::backgroundColorChanged ( ) [signal]
```

signal backgroundColor in mode property value.

See also

mBackgroundColor

3.1.4.3 borderColor()

```
QColor QLockButton::borderColor ( ) const
```

borderColor property getter.

Returns

QColor borderColor value

See also

mBorderColor

3.1.4.4 borderColorChanged

```
void QLockButton::borderColorChanged ( ) [signal]
```

signal borderColor in mode property value.

See also

mBorderColor

3.1.4.5 borderWidth()

```
int QLockButton::borderWidth ( ) const
```

borderWidth property getter.

Returns

int borderWidth value

See also

mBorderWidth

3.1.4.6 borderWidthChanged

```
void QLockButton::borderWidthChanged ( ) [signal]
```

signal change in borderWidth property value.

See also

mBorderWidth

3.1.4.7 fail

```
void QLockButton::fail (
    int remainingTime ) [signal]
```

signal unsuccessful attempt.

Parameters

<i>remainingTime</i>	time missing to a successfull status change (ms)
----------------------	--

3.1.4.8 fillEndColor()

```
QColor QLockButton::fillEndColor ( ) const
```

fillEndColor property getter.

Returns

QColor fillEndColor value

See also

mFillEndColor

3.1.4.9 fillEndColorChanged

```
void QLockButton::fillEndColorChanged ( ) [signal]
```

signal fillEndColor in mode property value.

See also

mFillEndColor

3.1.4.10 fillStartColor()

```
QColor QLockButton::fillStartColor ( ) const
```

fillStartColor property getter.

Returns

QColor

See also

mFillStartColor

3.1.4.11 fillStartColorChanged

```
void QLockButton::fillStartColorChanged ( ) [signal]
```

signal fillStartColor in mode property value.

See also

mFillStartColor

3.1.4.12 innerColor()

```
QColor QLockButton::innerColor ( ) const
```

innerColor property getter.

Returns

QColor innerColor value.

See also

mInnerColor

3.1.4.13 innerColorChanged

```
void QLockButton::innerColorChanged ( ) [signal]
```

signal innerColor in mode property value.

See also

mInnerColor

3.1.4.14 lockTimeout()

```
int QLockButton::lockTimeout ( ) const
```

lockTimeout property getter.

Returns

int lockTimeout value.

See also

mLockTimeout

3.1.4.15 lockTimeoutChanged

```
void QLockButton::lockTimeoutChanged ( ) [signal]
```

signal change in lockTimeout property value.

See also

[mLockTimeout](#)

3.1.4.16 mode()

```
Mode QLockButton::mode ( ) const
```

mode property getter.

Returns

Mode mode value

See also

[Mode](#), [mMode](#)

3.1.4.17 modeChanged

```
void QLockButton::modeChanged ( ) [signal]
```

signal change in mode property value.

See also

[mMode](#)

3.1.4.18 ModeToString()

```
QString QLockButton::ModeToString (
    Mode mode ) [static]
```

Convert argument into a readable string.

Parameters

<i>mode</i>	
-------------	--

Returns

QString

3.1.4.19 mouseMoveEvent()

```
void QLockButton::mouseMoveEvent (
    QMouseEvent * event ) [protected]
```

override of base class mouseMoveEvent

N/A

Parameters

<i>event</i>	event descriptor
--------------	------------------

3.1.4.20 mousePressEvent()

```
void QLockButton::mousePressEvent (
    QMouseEvent * event ) [protected]
```

override of base class mousePressEvent

Invoked when user press mouse button/touch inside widget area. This action start the status change evaluation process/timeout.

Parameters

<i>event</i>	Event descriptor
--------------	------------------

3.1.4.21 mouseReleaseEvent()

```
void QLockButton::mouseReleaseEvent (
    QMouseEvent * event ) [protected]
```

override of base class mouseReleaseEvent

Invoked when the user release mouse button/touch inside widget area. This action usually reports an unsuccessful status change.

Parameters

<i>event</i>	event descriptor
--------------	------------------

3.1.4.22 paintEvent()

```
void QLockButton::paintEvent (
    QPaintEvent * event ) [protected]
```

override of base class paintEvent.

Invoked when widget area need to be repainted. Forced by repaint() method calls. Will depict widget current status.

Parameters

<i>event</i>	Event descriptor
--------------	------------------

3.1.4.23 reset()

```
void QLockButton::reset ( )
```

reset internal status.

Reset internal object status to allow further re-triggers (only when used in SingleShot mode)

See also

mTriggered

3.1.4.24 resizeEvent()

```
void QLockButton::resizeEvent (
    QResizeEvent * event ) [protected]
```

override of base class resizeEvent.

Invoked when widget area is resized. Will update internal sub-areas size accordingly with defined ratios.

Parameters

<i>event</i>	Event descriptor
--------------	------------------

See also

`resize()`

3.1.4.25 `setBackgroundColor()`

```
void QLockButton::setBackgroundColor (
    const QColor & backgroundColor )
```

`backgroundColor` property setter.

Parameters

<i>backgroundColor</i>	new value
------------------------	-----------

See also

`mBackgroundColor`

3.1.4.26 `setBorderColor()`

```
void QLockButton::setBorderColor (
    const QColor & borderColor )
```

`borderColor` property setter.

Parameters

<i>borderColor</i>	new value
--------------------	-----------

See also

`mBorderColor`

3.1.4.27 `setBorderWidth()`

```
void QLockButton::setBorderWidth (
    int borderWidth )
```

`borderWidth` property setter.

Parameters

<i>borderWidth</i>	new value
--------------------	-----------

See also

mBorderWidth

3.1.4.28 setFillEndColor()

```
void QLockButton::setFillEndColor (
    const QColor & fillEndColor )
```

fillEndColor property setter.

Parameters

<i>fillEndColor</i>	new value
---------------------	-----------

See also

mFillEndColor

3.1.4.29 setFillStartColor()

```
void QLockButton::setFillStartColor (
    const QColor & fillStartColor )
```

fillStartColor property setter.

Parameters

<i>fillStartColor</i>	new value
-----------------------	-----------

See also

mFillStartColor

3.1.4.30 setInnerColor()

```
void QLockButton::setInnerColor (
    const QColor & innerColor )
```

innerColor property setter.

Parameters

<i>innerColor</i>	new value
-------------------	-----------

See also

`mInnerColor`

3.1.4.31 setLockTimeout()

```
void QLockButton::setLockTimeout (
    int lockTimeout )
```

lockTimeout property setter.

Parameters

<i>lockTimeout</i>	new value
--------------------	-----------

See also

`mLockTimeout`

3.1.4.32 setMode()

```
void QLockButton::setMode (
    Mode mode )
```

mode property setter.

Parameters

<i>mode</i>	new value
-------------	-----------

See also

[Mode](#), `mMode`

3.1.4.33 setStatus()

```
void QLockButton::setStatus (
    Status status )
```


status property setter.

Parameters

<i>status</i>	new value
---------------	-----------

See also

mStatus

3.1.4.34 setUnlockTimeout()

```
void QLockButton::setUnlockTimeout (
    int unlockTimeout )
```

unlockTimeout property setter.

Parameters

<i>unlockTimeout</i>	new value
----------------------	-----------

See also

mUnlockTimeout

3.1.4.35 status()

```
Status QLockButton::status ( ) const
```

status property getter.

Returns

Status status value

See also

mStatus

3.1.4.36 statusChanged

```
void QLockButton::statusChanged ( ) [signal]
```

signal change in status property value.

See also

mStatus, [Status](#)

3.1.4.37 StatusToString()

```
QString QLockButton::StatusToString (
    Status status ) [static]
```

Convert argument into a readable string.

Parameters

<i>status</i>	
---------------	--

Returns

QString

3.1.4.38 StringToMode()

```
QLockButton::Mode QLockButton::StringToMode (
    QString mode ) [static]
```

Convert argument string in a Mode value.

Parameters

<i>mode</i>	
-------------	--

Returns

Mode

3.1.4.39 StringToStatus()

```
QLockButton::Status QLockButton::StringToStatus (
    QString status ) [static]
```

Convert argument in a Status value.

Parameters

<i>status</i>	
---------------	--

Returns

Status

3.1.4.40 success

```
void QLockButton::success (
    QLockButton::Status status ) [signal]
```

signal successful change in status.

Parameters

<i>status</i>	reached status
---------------	----------------

See also

[Status](#), mStatus

3.1.4.41 unlockTimeout()

```
int QLockButton::unlockTimeout ( ) const
```

unlockTimeout property getter.

Returns

int unlockTimeout value

See also

mUnlockTimeout

3.1.4.42 unlockTimeoutChanged

```
void QLockButton::unlockTimeoutChanged ( ) [signal]
```

signal change in unlockTimeout property value.

See also

mUnlockTimeout

The documentation for this class was generated from the following files:

- qlockbutton.h
- qlockbutton.cpp

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