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ITE315-Scripting(Lab 17)
Part 01
#!/usr/bin/python
import sqlite3
dbname = 'seqdata.db'
try:
  conn = sqlite3.connect(dbname)
except:
  print("Unable to open database")
query = 'SELECT * FROM Sequence'
try:
  rowSet = conn.execute(query)
  for row in rowSet:
    seqNum = row[0]
    sequence = row[1]
    print("Sequence %d:\t%s" % (seqNum, sequence))
except:
  print("Error: Unable to access the database")
conn.close()
(Didn't want to paste all 56 sequences)
Sequence 11:
              GCGAAGGAAGGAAGC
Sequence 12:
              GCGTAGGTAGGTGC
Sequence 13:
              GCTGAGTGAGTGAGTGGC
Sequence 14:
              GCAGCAAGCAAGCC
Sequence 15:
              GCAAGAAAGAAAGC
Sequence 16:
              GCGAGGGAGGGAGC
Sequence 17:
              GCGGGGGGGGGGGC
Sequence 18:
              GCAGTAAGTAAGGC
Sequence 19:
              GCGATGGATGGATGGAGC
Sequence 20:
              GCTCTGTCTGTCTGC
Sequence 21:
              GCACAAACAAACAAACGC
Sequence 22:
              GCAGAGAGAGAGAGGC
Sequence 23:
              GCGCAGGCAGGCGC
Sequence 24:
              GCTCAGTCAGTCGC
Sequence 25:
              GCATCAATCAATCA
Sequence 26:
              GCGTCGGTCGGTGC
Sequence 27:
              GCTGCGTGCGTGGC
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Part 02
#!usr/bin/python
from tkinter import *
import tkinter.messagebox
import sqlite3
top = Tk()
frame = Frame(top)
frame.pack()
label = Label(frame, text="Sequence Mutator", relief=RAISED)
label.pack(side=TOP)
seqListBox = Listbox(frame)
def mutate():
 selectedSeq = seqListBox.curselection()
 if not selectedSeq:
   sequenceString = ''
 else:
    sequenceString = seqListBox.get(selectedSeq)
 print("String to mutate is: " + sequenceString)
 tkinter.messagebox.showinfo("Selected Sequence", sequenceString)
dbname = 'seqdata.db'
try:
 conn = sqlite3.connect(dbname)
except:
 print("Unable to open database")
 tkinter.messagebox.showinfo("Database error", "Unable to open database")
query = 'SELECT * FROM Sequence'
rowSet = conn.execute(query)
for row in rowSet:
 seqNum = row[0]
 sequence = row[1]
 lbcontent = "Sequence %d : %s" % (seqNum, sequence)
 seqListBox.insert(seqNum, sequence)
 print("Sequence %d:\t%s" % (seqNum, sequence))
seqListBox.pack(side=LEFT)
conn.close()
seqListBox.select clear(0, "end")
seqListBox.selection set(0)
seqListBox.see(0)
seqListBox.activate(0)
seqListBox.selection anchor(0)
mutateButton = Button(frame, text="Mutate", fg="black", command=mutate)
mutateButton.pack(side=RIGHT)
top.mainloop()
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String to mutate is: GCATTAATTAATGC
String to mutate is: GCGCATGCATGCATGCGC
String to mutate is: GCCTAGCTAGCTAGCTGC
String to mutate is: GCCGCGCGCGCGCGCGCGC
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