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Assignment 5 - Arbitrage
Source: http://algo2.iti.kit.edu/sanders/courses/algdat03/sol3.pdf
procedure negCyc((V,E,c): WeightedGraph): List of List of Node
       n := card(V)
       distance: Array [0,...n][0,...n] of Real
       // This array tells where to go next in order to go from
       // node i to node j nextNode : Array[0,...n-1][0,...n-1] of Node
       // Fill up matrices with default values
       for i:=0 to n-1 do
               for j:=0 to n-1 do
                       if (i, j) \in E then
                              distance[i][j]:=c(i,j)
                              nextNode[i][j]:=j
                       else
                              distance[i][j]:=+oo
                              nextNode[i][j]:=nil
       // Loop all nodes
       for k:=0 to n-1 do
               // Loop all pairs of nodes
               for i:=0 to n-1 do
                       for j:=0 to n-1 do
                              // Can node k help in constructing the path from i to j?
                              if distance[i][j] > distance[i][k]+distance[k,j] then
                                      distance[i][i] := distance[i][k]+distance[k][i]
                                      nextNode[i][j] := nextNode[i][k]
       // Construct result
       result : List of List of Node := \emptyset
       // Check out negative values at position (i,i)
       for i:=0 to n-1 do
               if distance[i][i]<0 then
                       negcyc: List of Node := \langle i \rangle
                       // Follow nextNodes until i has been reached again
                       runnode := i
                       repeat
                              runnode := nextNode[runnode][i]
                              negcyc.pushBack(runnode)
                       until runnode==i
                              result.pushFront(negcyc)
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return result