Mid-Term Exam: Study Guide

MidTermStudyGuide

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1 Command-Line Shells - Bash and Powershell

1.1 Important terms:

· Command Processor, Prompt, Command, Parameter, login shell, window manager, remote shell, terminal application, file, folder, directory, pipelii

1.2 Files and Folders

- Folder and directory as synonyms
- The concepts of current directory and working directory
- · Design and structure of the file system
 - o Difference in layout between the Linux and Windows folder structure
- · Difference in behavior between files and folders
- · Basic commands for working with the file system: cd, pwd, mkdir, rm, rmdir, ls, find, and grep

1.2.1 Wildcards and regular expressions

- · How to use wildcards to represent groups of files
- · Use of regular expressions to specify files

1.2.2 Access control

- · The concept of access control bits
- Structure of basic Linux access control: user, group, and other
- · Differences in interpretation between access control for files and folders
- Use of the chmod, chown, and chgrp commands
- · Use cases of file permissions

1.3 Input and output

- · The standard system files: stdin, stdout, and stderr
- File redirection: Redirection of standard system files to files in the file system

1.3.1 Pipelines and filters

- Concept of pipeline of mapping output from one command to input of next command
- · Concept of filter in the pipeline

1.4 Process and job control

- · Concept of process and job
 - · Basic commands for viewing currently running processes: ps, top

- · Foreground and background applications: fg, bg, jobs
- · Common use cases

2 Text Editors: Vim and Emacs

· Important terms: text file, binary file, text editor, regular expression

2.1 Vim

- · Basic commands: open, save, exit, navigation by character and word
- · Immediate commands: search and replace, regular expression search
- · Advanced commands: regular expression search, running commands in editor

2.2 Emacs

- · Basic commands: open, save, exit, navigation by character and word
- · Immediate commands: search and replace, regular expression search
- · Advanced commands: regular expression search, running commands in editor

3 Programming in Bash

- · Basics:
 - o Naming conventions for shell scripts
 - o Difference between running shell scripts through Bash vs. direct execution
 - What is a sha-bang and what does it do?
 - Parameters and variables
 - Important terms: Positional parameter, special parameter, shell variables, environment variable
 - Use of positional parameters to get values from the command-lien
 - Special parameters
 - Quoting and Expansion
 - Difference in processing between double quotes and single quotes

3.1 Conditional Statements

- . The most irritating thing about shell programming: what is meant by true and false
 - Remember the difference between shells programming and other programming languages
- The Test command
 - Use of the test command in if-statements
 - Shortcut versions of the command and oddities of syntax
 - Test operators: checking for files, checking for type of values, testing regular math, combining conditions
- List control operators: purpose and use
 Syntax of an if, if-else, and if-else-if statement in the shell
- Syntax of a case statement in the shell

3.2 Looping statements

- · Syntax of a while-loop, until-loop
- · Use of for-loops in bash
 - o Syntax (including the darn semicolon)
 - Range based for-loops

4 Programming in Perl

- What is Perl?
 - The two overriding design guidelines
 - There Is More Than One Way To Do It
 - Easy things should be easy and hard things should be possible
 - o Perl as an interpreted language
 - The REPL concept
 - Use of the Perl command line
 - · Use of the sha-bang in Perl programs

4.1 Variable and Data Types

- . Duck Typing: If it walks like a duck, talks like a duck, and smells like a duck, then there is a gosh-darn good chance it's a duck.
 - o Data type inference from first use
- The Three Basic Perl Data Types: Scalar, Arrays, and Hashes Use of decorators on variable names
 - \circ The role of the my keyword
- Data type conversions
 - What are some of the odd things with how data types are converted in Perl?
 - Operator overloading is avoided, means things get interpreted very differently than you expect
 - · Note the provision of different operators for comparing numeric and string quantities and what happens when you mix such things

4.1.1 Scalars: Numbers and Strings

- · Integers and floats
- Strings
 - Use of the substr function
 - · Use of the split function

4.1.2 Arrays

- · Initialization of arrays
- · Use of scalars to access elements of an array
- · Assignment of array to scalar returns length of array

4.1.3 Hashes

- · Dictionary data strucure: stores key-value pairs
- Use of initializers
- The keys and values functions

4.2 Condtional statements

- Basic syntax of if, if-else, and if-elseif-else constructs
 Use of the unless and unless-else constructs
- · Switch statements syntax and their use

4.3 Loops

- · Basic syntax of the while and until constructs
- · Behavior of range-based loops

4.4 Files

- Difference between print and say
- File operations: open, close
- The readline construct and it's relationship to loops

4.5 Regular expressions

- What is a regular expression?
 - o Definitions: pattern matching, regular expression
- Basic syntax for working with a regular expression (note: test will include a cheat sheet)

4.5.1 Regular expressions in the shell

- · Use of regular expressions when dealing with files and the file system
- Purpose of the grep command in the shell
 The use of the find command and find-grep pipeline

4.5.2 Regular expressions in Perl

- Three classes of regular expressions: match, substitution, and translate
 - o Be able to explain the differences
 - Understand the side effects of each type
- · The binding operator
 - · Use in conditional statements and loops
 - o Regular expression variables
 - The before, matched, and after variables

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