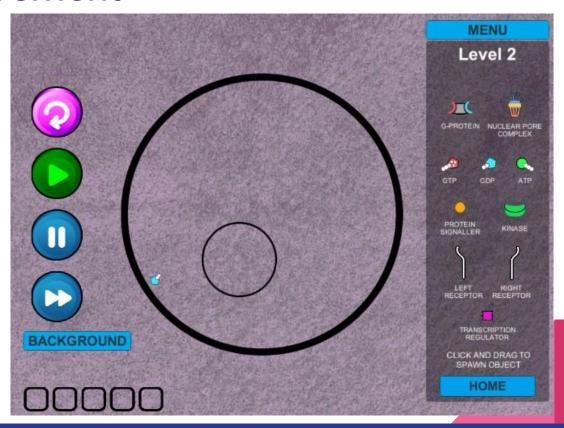
BioRubeBot

Josh Brookover Eric Day Will Kelley Page Sparks

Sprint 2 Accomplishments

- GDP movement fix
- Level menu disappearing fix
- Developing artwork for level 3
- Fixed G-Protein color change
- Installed application for STEAM conference
- Resolved issues where items that were desired to be static we not

GDP Movement



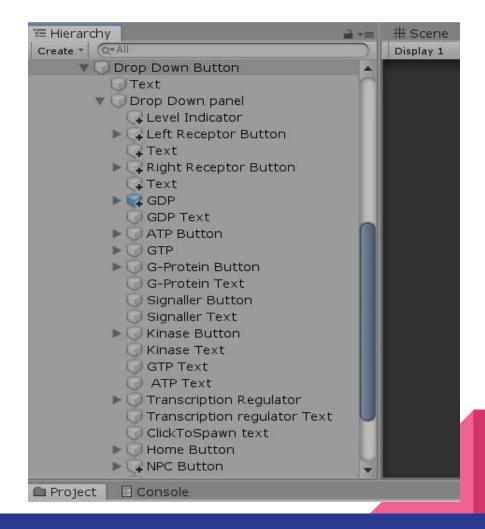
GDP Prefab



Level Menus



Level Menus



Main Menu Cell

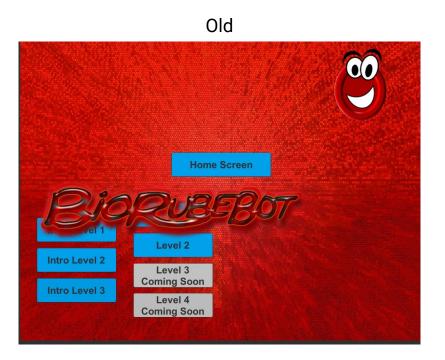
Old



New



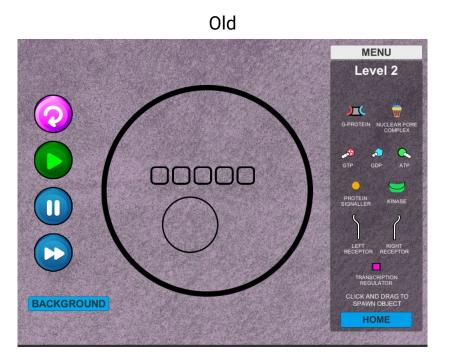
Title Movement



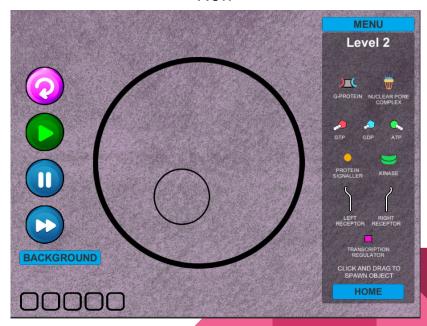
New



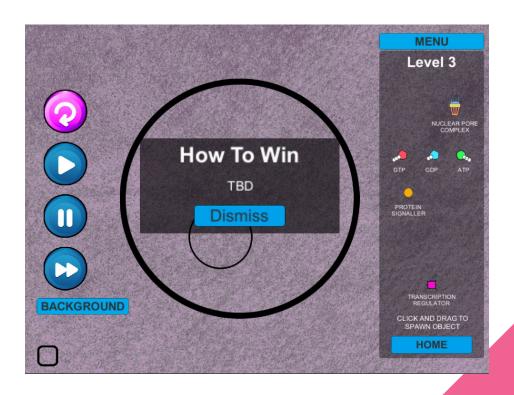
Checkbox Movement



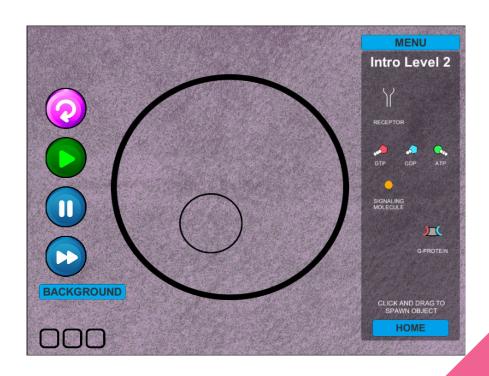
New



Level 3 Blueprint



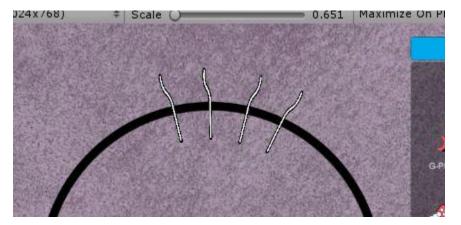
GDP to Intro Level 2

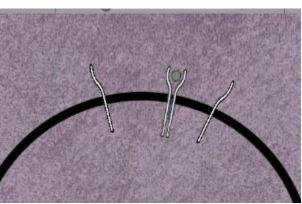


Button for Backgrounds

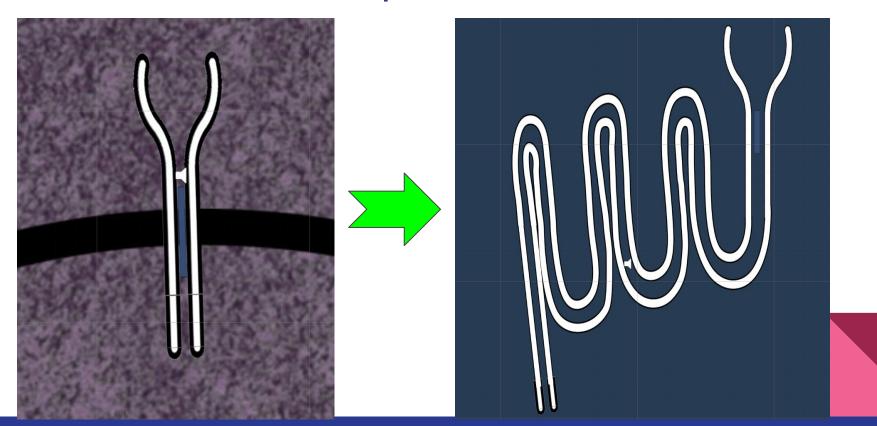


Receptor Movement

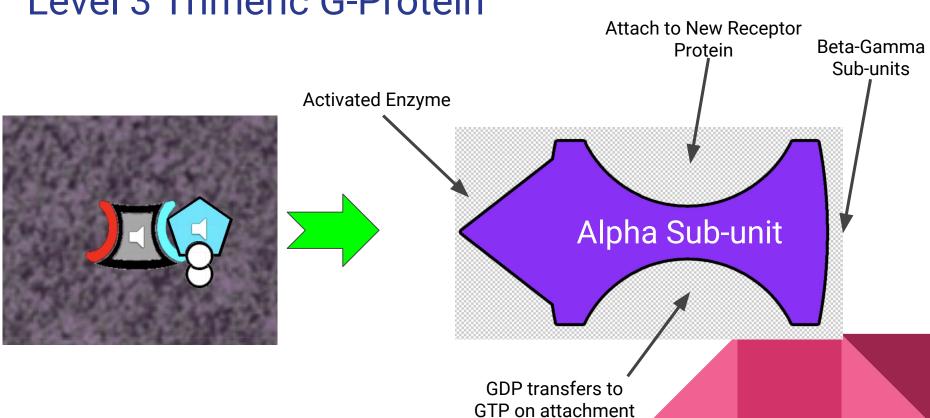




Level 3 Inactive Receptor Protein



Level 3 Trimeric G-Protein



Sprint 3 Look Ahead

- Finish implementation of new transcription regulator
- Final test for product
- Submit to app store
- Finish documentation
- Finish artwork for level 3