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1. What does the estimate of a specific item in a Product Backlog track? 1 / 1 point

- ☐ How many developers will be working on the item
- ☐ How much money the stakeholders will provide for the item
- ☐ How much time the item will require
- ☒ How much effort the item will take to complete

☒ Correct

2. A Product Owner writing a user story needs the story to fit within the planned Sprint. If the user story is too large, they break it down into multiple scaled-down stories to meet which of the I.N.V.E.S.T. story writing criteria? 1 / 1 point

- ☐ Independent
- ☐ Negotiable
- ☐ Valuable
- ☒ Small

☒ Correct

3. Which effort estimation technique involves team members walking around the room and placing stickers on each item? 1 / 1 point

- ☐ Planning Poker™
- ☐ Affinity Mapping
- ☒ Dot Voting
- ☐ The Bucket System

☒ Correct

4. Which of the following is true regarding the factors that determine how long a Sprint should last in the Scrum Methodology? 1 / 1 point

- ☐ Sprints should always be set for two weeks for the Scrum Team.
- ☐ Sprints should be as long as possible to allow developers to complete tasks.
- ☐ The stakeholders should decide how long Sprints should be for the team.
- ☒ The timeline of a Sprint should be short enough to generate a learning cycle.

☒ Correct

5. A Product Owner completes a Sprint cycle and prepares to start the next Sprint. They want to schedule a meeting to understand each team member's availability and capacity. What type of meeting should they schedule to achieve this? 1 / 1 point

- ☐ Sprint Reflection
- ☐ Sprint Proposal
- ☐ Daily Scrum
- ☒ Sprint Planning

☒ Correct

6. What is a main benefit of a Sprint review for all team members working on the project? 0 / 1 point

- ☐ Team members can get instant feedback from the team during the demo.
- ☐ Team members can review the project's remaining tasks.
- ☒ Team members get to collect feedback on each other's performance.

☐ Team members get to judge others from different teams.

☒ Incorrect
Please review [the video on the Daily Scrum and Sprint Review](#)[↗].

7. During team retrospectives, the Scrum Master notices that a team member does not speak up or ask as many questions. What can they do to ensure all members can provide feedback? Select all that apply. 1 / 1 point

- ☐ Make no changes and hope that they will be able to speak up in the future.
- ☒ Take the first ten minutes of the meeting to implement some quiet journaling.

☒ Correct

- ☐ Ask that specific team member to speak up first during retrospectives.
- ☒ Pair up team members to encourage participation.

☒ Correct

8. What stakeholder benefit does a team provide when they have a stable velocity and refine their Product Backlog? 1 / 1 point

- ☐ Able to alter the project's goals, milestones, and deliverables
- ☐ Able to compare the team to other teams at the company
- ☒ Know approximately how long it will take to complete the Backlog
- ☐ Verify if the team is productive

☒ Correct

9. Work in progress (WIP) limits place constraints on how many items a team works on at any given time. What Scrum value do WIP limits encourage for a team? 1 / 1 point

- ☐ Courage
- ☒ Focus
- ☐ Commitment
- ☐ Openness

☒ Correct

10. Utilizing tools in Scrum helps make the team fully aware of progress and updates. This embodies which Scrum pillar? 1 / 1 point

- ☐ Adaptation
- ☒ Transparency
- ☐ Commitment
- ☐ Inspection

☒ Correct