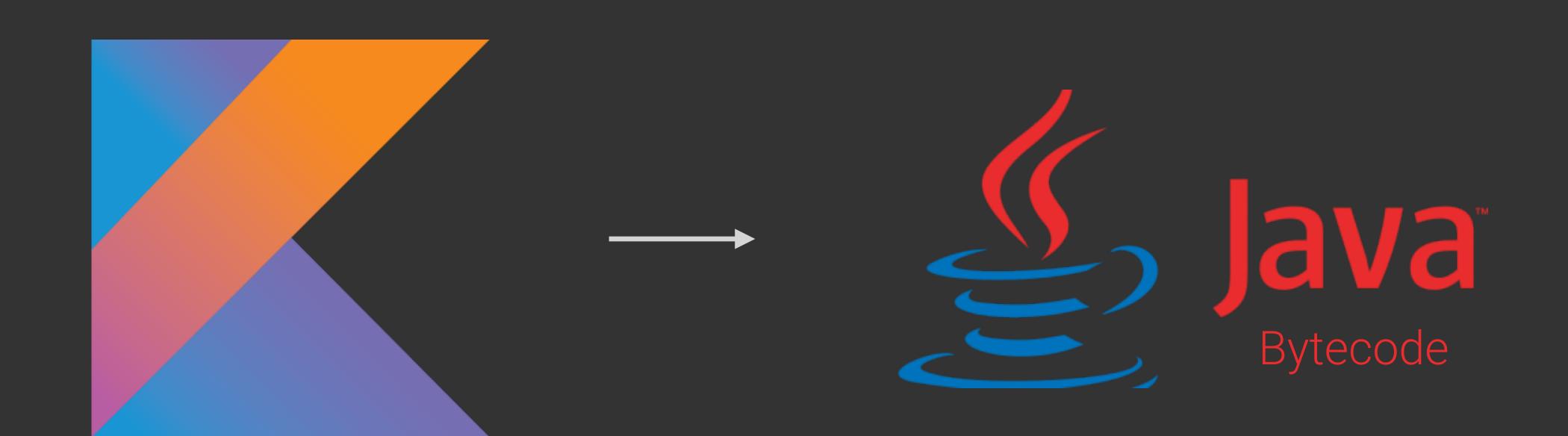
Kotlin Code Generation

Alec Strong & Jake Wharton

```
public final class User {
 private final String firstName;
 private final String lastName;
 private final int age;
 public User(String firstName, String lastName, int age) {
   this.firstName = firstName;
   this.lastName = lastName;
   this.age = age;
 public String getFirstName() {
   return firstName;
 public String getLastName() {
   return lastName;
 public int getAge() {
   return age;
 @Override public boolean equals(Object o) {
   if (this == o) return true;
   if (o == null || getClass() != o.getClass()) return false;
   User user = (User) o;
   return age == user.age
       && Objects.equals(firstName, user.firstName)
       && Objects.equals(lastName, user.lastName);
 @Override public int hashCode() {
   return Objects.hash(firstName, lastName, age);
 @Override public String toString() {
   return "User{"
        + "firstName='"
       + firstName
        + ", lastName='"
        + lastName
```

```
data class User(
   val firstName: String,
   val lastName: String,
   val age: Int
)
```



Protocol Buffers



Protocol Buffers SQL



Protocol Buffers SQL Swagger



Protocol Buffers SQL Swagger Android XML



Protocol Buffers Swagger Android XML YAML



Swagger Android XML YAML Mirrors/Elements



Swagger Android XML YAML Mirrors/Elements PSI



Android XML YAML Mirrors/Elements UAST



YAML Mirrors/Elements PSI UAST

???



Protocol Buffers Swagger Android XIVIL YAML Mirrors/Elements UAUI 277



Protocol Buffers



```
syntax = "proto2";

package com.sample;

message Ogre {
   required string name = 1;
   repeated int32 layers = 2;
   optional string swamp = 3;
}
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
 this(name, layers, swamp, ByteString.EMPTY);
3
public Ogre(String name, List<Integer> layers, String swamp,
    ByteString unknownFields) {
 super(ADAPTER, unknownFields);
  this.name = name;
 this.layers = Internal.immutableCopyOf("layers", layers);
 this.swamp = swamp;
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
 this(name, layers, swamp, ByteString.EMPTY);
public Ogre(String name, List<Integer> layers, String swamp,
    ByteString unknownFields) {
 super(ADAPTER, unknownFields);
 this.name = name;
 this.layers = Internal.immutableCopyOf("layers", layers);
 this.swamp = swamp;
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
  this(name, layers, swamp, ByteString. EMPTY);
public Ogre(String name, List<Integer> layers, String swamp,
    ByteString unknownFields) {
  super(ADAPTER, unknownFields);
  this.name = name;
  this.layers = Internal.immutableCopyOf("layers", layers);
  this.swamp = swamp;
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
 this(name, layers, swamp, ByteString.EMPTY);
public Ogre(String name, List<Integer> layers, String swamp,
    ByteString unknownFields) {
 super(ADAPTER, unknownFields);
 this.name = name;
 this.layers = Internal.immutableCopyOf("layers", layers);
 this.swamp = swamp;
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
  this(name, layers, swamp, ByteString.EMPTY);
public Ogre(String name, List<Integer> layers, String swamp
    ByteString unknownFields) {
  super(ADAPTER, unknownFields);
  this.name = name;
  this.layers = Internal.immutableCopyOf("layers", layers);
  this.swamp = swamp;
```



```
public final String name;
public final List<Integer> layers;
public final String swamp;
public Ogre(String name, List<Integer> layers, String swamp) {
 this(name, layers, swamp, ByteString.EMPTY);
3
public Ogre(String name, List<Integer> layers, String swamp,
    ByteString unknownFields) {
 super(ADAPTER, unknownFields);
  this.name = name;
 this.layers = Internal.immutableCopyOf("layers", layers);
 this.swamp = swamp;
```

```
class Ogre @JvmOverloads constructor(
   val name: String,
   val layers: List<Int>,
   val swamp: String?,
   unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
class Ogre @JvmOverloads constructor(
   val name: String,
   val layers: List<Int>,
   val swamp: String?,
   unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
Ogre shrek = new Ogre("Shrek", Arrays.asList(1, 2), null);
System.out.println(shrek.getSwamp());
```



```
class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int>,
    @JvmField val swamp: String?,
    unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
Ogre shrek = new Ogre("Shrek", Arrays.asList(1, 2), null);
System.out.println(shrek.swamp);
```



```
override fun equals(other: Any?): Boolean {
 if (other === this) return true
 if (other !is OgreKt) return false
 val o = other as OgreKt?
  return (unknownFields() == o!!.unknownFields()
      && name == o.name
      && layers == o.layers
      && Internal.equals(swamp, o.swamp))
override fun hashCode(): Int {
  var result = super.hashCode
 if (result == 0) {
    result = unknownFields().hashCode()
    result = result * 37 + name.hashCode()
    result = result * 37 + layers.hashCode()
    result = result * 37 + (swamp?.hashCode() ?: 0)
    super.hashCode = result
  return result
override fun toString(): String {
  val builder = StringBuilder()
  builder.append(", name=").append(name)
 if (!layers.isEmpty()) builder.append(", layers=").append(layers)
 if (swamp != null) builder.append(", swamp=").append(swamp)
 return builder.replace(0, 2, "Ogre{").append('}').toString()
```

```
class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int>,
    @JvmField val swamp: String?,
    unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
data class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int>,
    @JvmField val swamp: String?,
    unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
data class Ogre @JvmOverloads constructor(
     @JvmField val name: String,
     @JvmField val layers: List<Int>,
     @JvmField val swamp: String?,
     unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
data class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int>,
    @JvmField val swamp: String?,
    private val unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int>,
    @JvmField val swamp: String?,
    unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```



```
public static final class Builder extends Message.Builder<Ogre, Builder> {
  public String name;
  public List<Integer> layers;
  public String swamp;
  public Builder() {
    layers = Internal.newMutableList();
  public Builder name(String name) {
    this.name = name;
    return this;
  public Builder layers(List<Integer> layers) {
    Internal.checkElementsNotNull(layers);
    this.layers = layers;
    return this;
  public Builder swamp(String swamp) {
    this.swamp = swamp;
    return this;
  @Override public Ogre build() {
   if (name == null) {
      throw Internal.missingRequiredFields(name, "name");
    return new Ogre(name, layers, swamp, super.buildUnknownFields());
```



```
public static final class Builder extends Message.Builder<Ogre, Builder> {
 public String name;
 public String swamp;
 public Builder() {
   layers = Internal.newMutableList();
 public Builder name(String name) {
   this.name = name;
 public Builder layers(List<Integer> layers) {
    Internal.checkElementsNotNull(layers);
    this.layers = layers;
 public Builder swamp(String swamp) {
   this.swamp = swamp;
 @Override public Ogre build() {
   if (name == null) {
      throw Internal.missingRequiredFields(name, "name");
    return new Ogre(name, layers, swamp, super.buildUnknownFields());
```



```
public static final class Builder extends Message.Builder<Ogre, Builder> {
  public String name;
  public List<Integer> layers;
  public String swamp;
  public Builder() {
    layers = Internal.newMutableList();
  public Builder name(String name) {
    this.name = name;
    return this;
  public Builder layers(List<Integer> layers) {
    Internal.checkElementsNotNull(layers);
    this.layers = layers;
    return this;
  public Builder swamp(String swamp) {
    this.swamp = swamp;
    return this;
  @Override public Ogre build() {
   if (name == null) {
      throw Internal.missingRequiredFields(name, "name");
    return new Ogre(name, layers, swamp, super.buildUnknownFields());
```

```
class Ogre @JvmOverloads constructor(
    @JvmField val name: String,
    @JvmField val layers: List<Int> = emptyList(),
    @JvmField val swamp: String? = null,
    unknownFields: ByteString = ByteString.EMPTY
) : Message<Ogre, Ogre.Builder>(ADAPTER, unknownFields)
```

```
val shrek = Ogre(
    name = "shrek",
    layers = listOf(1, 2),
    swamp = null
)
```



Ogre shrek = new Ogre();

- @NotNull String name, @NotNull List<Integer> layers, @Nullable String swamp, @NotNull ByteString unknownFields
 @NotNull String name, @NotNull List<Integer> layers, @Nullable String swamp
- @NotNull String name, @NotNull List<Integer> layers
- @NotNull String name



Ogre shrek = new Ogre("Shrek", Arrays.asList(1, 2), "Shrek");

Java Interop

```
class Ogre(
    @JvmField val name: String,
    @JvmField val layers: List<Int> = emptyList(),
    @JvmField val swamp: String? = null
)
```

```
interface Ogre {
   val name: String
  val layers: List<Int>
  val swamp: String?
}
```



```
interface Ogre {
   val name: String
  val layers: List<Int>
   val swamp: String?
}
```

shrek.getLayers();



```
inline fun <reified T> Ogre.findFriendOfType(): T? {
  for (friend in friends()) {
    if (friend is T) return friend
  }
  return null
}
```

```
inline fun <reified T> Ogre.findFriendOfType(): T? {
  for (friend in friends()) {
    if (friend is T) return friend
  }
  return null
}
shrek.findFriendOfType<Donkey>()
```

```
inline fun <reified T> Ogre.findFriendOfType(): T? {
  for (friend in friends()) {
    if (friend is T) return friend
  }
  return null
}
shrek.findFriendOfType<Donkey>()
```



shrek.<Donkey>findFriendOfType();

```
inline fun <reified T> Ogre.findFriendOfType(): T? {
  for (friend in friends()) {
    if (friend is T) return friend
  }
  return null
}
```

```
fun <T> Ogre.findFriendOfType(type: Class<T>): T? {
 for (friend in friends()) {
    if (type.isInstance(friend)) return friend as T?
  return null
inline fun <reified T> Ogre.findFriendOfType(): T? {
  for (friend in friends()) {
    if (friend is T) return friend
  return null
```

```
fun <T> Ogre.findFriendOfType(type: Class<T>): T? {
  for (friend in friends()) {
    if (type.isInstance(friend)) return friend as T?
  }
  return null
}

inline fun <reified T> Ogre.findFriendOfType(): T? {
  return findFriendOfType(T::class.java)
}
```

```
interface SwampChangedListener {
  fun swampChanged(newSwamp: String)
}
fun addSwampChangedListener(listener: SwampChangedListener) = ...
```

```
interface SwampChangedListener {
  fun swampChanged(newSwamp: String)
}

fun addSwampChangedListener(listener: SwampChangedListener) = ...
```

```
shrek.addSwampChangedListener(new SwampChangedListener() {
   @Override public void swampChanged(@NotNull String newSwamp) {
     System.out.println("What are you doing in " + newSwamp);
   }
};
```



```
interface SwampChangedListener {
   fun swampChanged(newSwamp: String)
}

fun addSwampChangedListener(listener: SwampChangedListener) = ...
```

```
shrek.addSwampChangedListener(newSwamp -> {
   System.out.println("What are you doing in " + newSwamp);
});
```



```
interface SwampChangedListener {
  fun swampChanged(newSwamp: String)
}
fun addSwampChangedListener(listener: SwampChangedListener) = ...
```

```
interface SwampChangedListener {
 fun swampChanged(newSwamp: String)
3
fun addSwampChangedListener(listener: SwampChangedListener) = ...
shrek.addSwampChangedListener(object : SwampChangedListener {
  override fun swampChanged(newSwamp: String) {
    System.out.println("What are you doing in $newSwamp")
```



fun addSwampChangedListener(listener: (String) -> Unit) = ...



```
fun addSwampChangedListener(listener: (String) -> Unit) = ...
shrek.addSwampChangedListener { newSwamp ->
   System.out.println("What are you doing in $newSwamp")
}
```

```
fun addSwampChangedListener(listener: (String) -> Unit) = ...
shrek.addSwampChangedListener { newSwamp ->
    System.out.println("What are you doing in $newSwamp")
}
```

```
shrek.addSwampChangedListener(newSwamp -> {
   System.out.println("What are you doing in " + newSwamp);
   return Unit.INSTANCE;
});
```





fun addSwampChangedListener(listener: SwampChangedListener) = ...

```
public interface SwampChangedListener {
  void swampChanged(String newSwamp);
}
```



```
fun addSwampChangedListener(listener: SwampChangedListener) = ...
shrek.addSwampChangedListener(SwampChangedListener { newSwamp ->
    System.out.println("What are you doing in $newSwamp")
})
```

```
public interface SwampChangedListener {
  void swampChanged(String newSwamp);
}
```





fun addSwampChangedListener(listener: SwampChangedListener) = ...

```
public interface SwampChangedListener {
  void swampChanged(String newSwamp);
}
shrek.addSwampChangedListener(newSwamp -> {
  System.out.println("What are you doing in " + newSwamp);
});
```



```
sealed class Optional<T : Any>
data class Some<T : Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()
```

```
data class Some<T : Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()
fun <T : Any> T?.asOptional() = if (this == null) None else Some(this)
```

sealed class Optional<T : Any>

```
@file:JvmName("Optionals")
sealed class Optional<T : Any>
data class Some<T : Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()

@JvmName("ofNullable")
fun <T : Any> T?.asOptional() = if (this == null) None else Some(this)
```



```
sealed class Optional<T : Any> {
   companion object {
     @JvmName("ofNullable") @JvmStatic
     fun <T : Any> T?.asOptional() = if (this == null) None else Some(this)
   }
}
data class Some<T : Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()
```

```
sealed class Optional<T : Any> {
   companion object {
     @JvmStatic
     fun <T : Any> ofNullable(value: T?) = value.asOptional()
   }
}
data class Some<T : Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()

fun <T : Any> T?.asOptional() = if (this == null) None else Some(this)
```

```
@file:JvmName("-Optionals")
sealed class Optional<T : Any> {
  companion object {
    @JvmStatic
    fun <T : Any> ofNullable(value: T?) = value.asOptional()
data class Some<T: Any>(val value: T): Optional<T>()
object None : Optional<Nothing>()
fun <T : Any> T?.asOptional() = if (this == null) None else Some(this)
```

```
class Foo (
   val bar: Nothing,
   val listBar: List<Nothing>
)
```



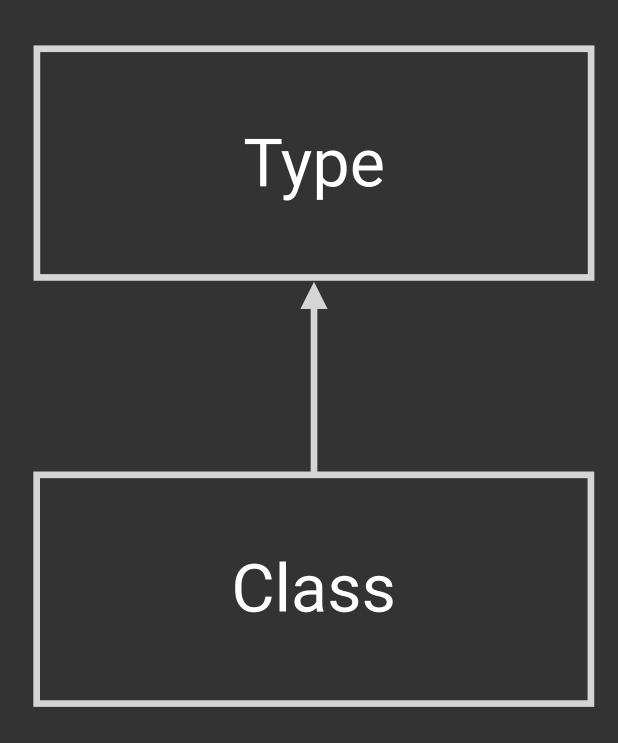
```
class Foo (
   val bar: Nothing,
   val listBar: List<Nothing>
)
```

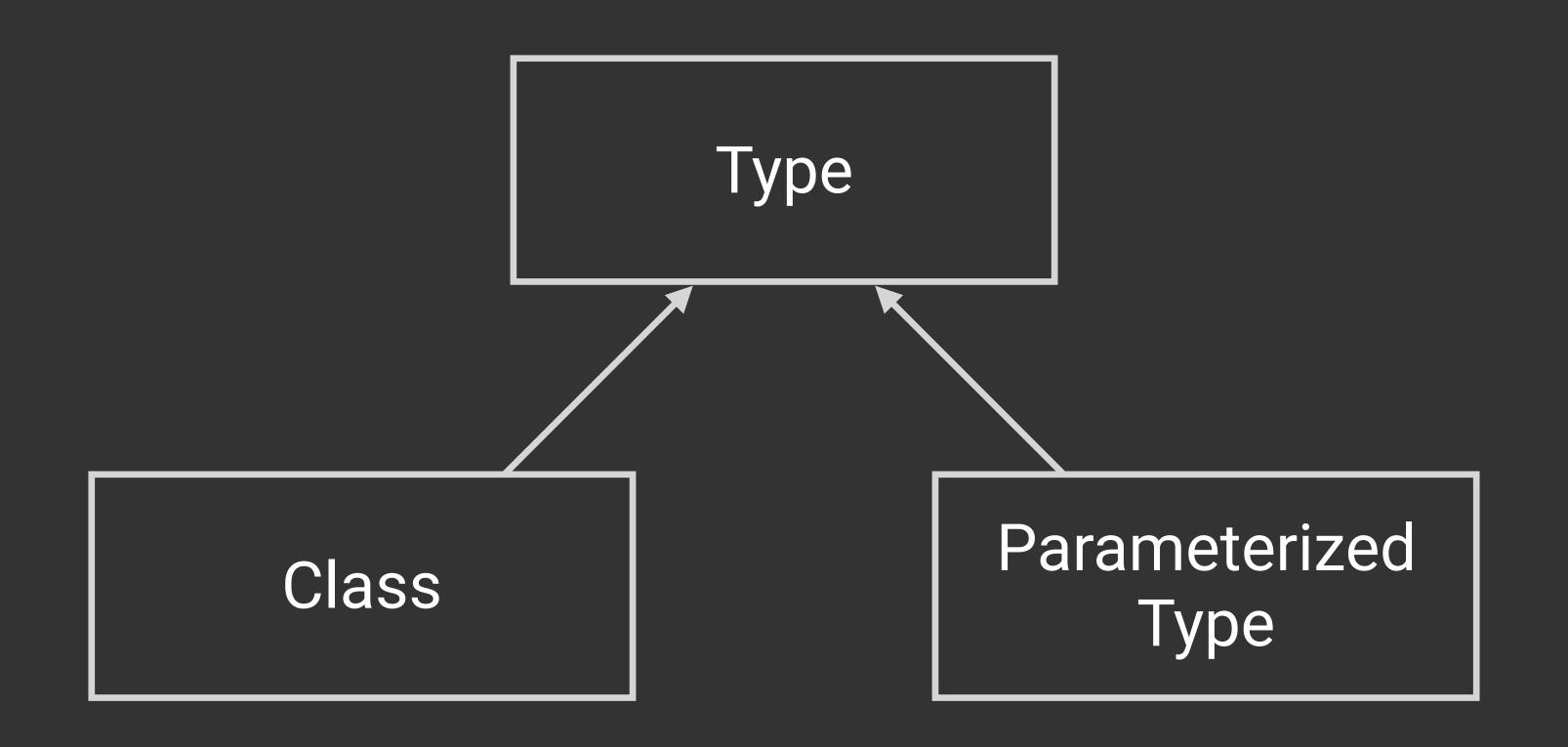
```
Void bar = foo.getBar();
List listBar = foo.getListBar();
```

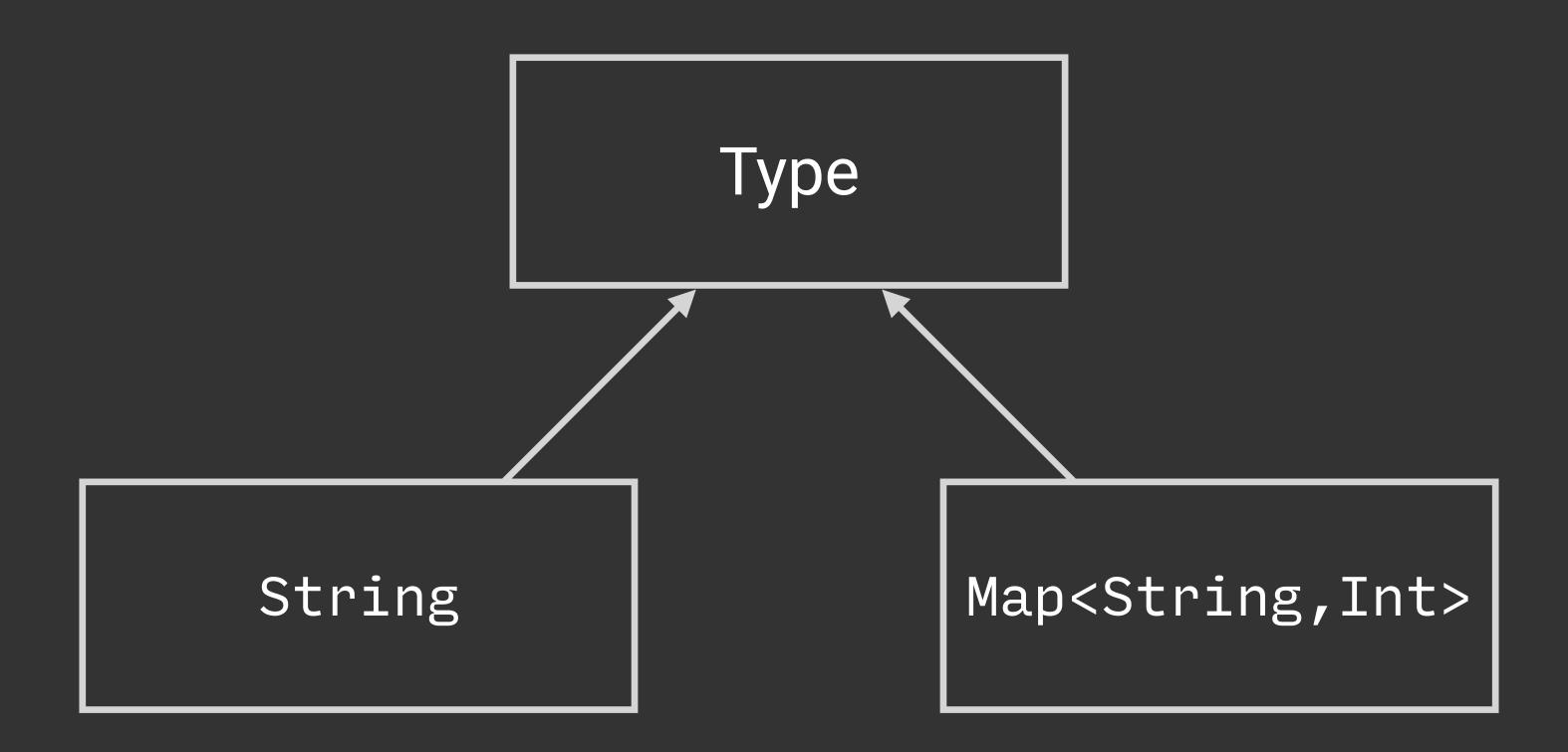


KotlinPoet

Type







val stringClass: KClass<String> = String::class

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()
```

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()
```

import kotlin.String

val foo: String = """

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()
```

import kotlin.String

val foo: String = ""

class String

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()
```

```
class String {
  val foo: kotlin.String = ""
}
```

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()
```

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()

val mapStringToInt = ParameterizedTypeName.get(
    Map::class.asTypeName(), stringName, Int::class.asTypeName())
```

```
val stringClass: KClass<String> = String::class
val stringName: ClassName = stringClass.asClassName()

val mapStringToInt = ParameterizedTypeName.get(
    Map::class.asTypeName(), stringName, Int::class.asTypeName())

val nullableMap = mapStringToInt.asNullable()
```

```
val foo = PropertySpec.builder("foo", String::class)
   .initializer("%S", "foo")
   .build()
```

```
val foo = PropertySpec.builder("foo", String::class)
   .initializer("%S", "foo")
   .build()
```

```
val foo = PropertySpec.builder("foo", String::class)
.initializer("%S", "foo")
.build()
```

```
val foo = PropertySpec.builder("foo", String::class)
   .initializer("%S", "foo")
   .build()
```

```
val foo = PropertySpec.builder("foo", String::class)
    .initializer("%S", "foo")
    .build()
println(foo)
```

val foo: kotlin.String = "foo"

```
val foo = PropertySpec.builder("foo", String::class)
    .initializer("%S", "foo\tbar")
    .build()
println(foo)
```

```
val foo: kotlin.String = "foo\tbar"
```

```
val foo = PropertySpec.builder("foo", String::class)
    .initializer("%S", "foo\tbar")
    .build()
println(foo)
```

```
val foo: kotlin.String = "foo\tbar"
```

```
val foo = PropertySpec.builder("foo", String::class)
    .initializer("%S", "foo\tbar")
    .build()

val file = FileSpec.builder("com.example", "KotlinConf.kt")
    .addProperty(foo)
    .build()
println(file)
```

```
package com.example
import kotlin.String
val foo: String = "foo\tbar"
```

```
PropertySpec.builder("foo", String::class)
    .initializer("%S", "foo\tbar")
    .build()
```

```
package com.example
import kotlin.String
val foo: String = "foo\tbar"
```

```
package com.example
import kotlin.String
fun main(vararg args: String) {
}
```

package com.example

data class User

package com.example

data class User

```
package com.example

data class User {
  val name: String
}
```

```
package com.example

data class User(name: String) {
  val name: String
}
```

```
package com.example
data class User(val name: String)
```

```
package com.example

data class User(name: String) {
  val name: String = name.toLowerCase()
}
```

```
package com.example
import java.time.Duration
import kotlin.Long
fun Long.seconds(): Duration = Duration.ofSeconds(this)
```

```
FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()
```

```
import java.time.Duration
import kotlin.Long

fun Long.seconds(): Duration {
   require(this >= 0L)
   return Duration.ofSeconds(this)
}
```

```
FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()
```

```
val longSeconds = FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()
```

```
val longSeconds = FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()

FunSpec.builder("main")
    .addParameter("args", String::class, VARARG)
    .addStatement("println(%L.%N())", 2L, longSeconds)
    .build()
```

```
val longSeconds = FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()

FunSpec.builder("main")
    .addParameter("args", String::class, VARARG)
    .addStatement("println(%L.%N())", 2L, longSeconds)
    .build()
```

```
val longSeconds = FunSpec.builder("seconds")
    .receiver(Long::class)
    .returns(Duration::class)
    .addStatement("require(this >= 0L)")
    .addStatement("return %T.ofSeconds(this)", Duration::class)
    .build()

FunSpec.builder("main")
    .addParameter("args", String::class, VARARG)
    .addStatement("println(%L.%N())", 2L, longSeconds)
    .build()
```

```
fun main(vararg args: String) {
   println(2L.seconds())
}
```

val code = CodeBlock.builder()

```
val code = CodeBlock.builder()
code.addStatement("val foo = %T.MIN_VALUE", Int::class)
```

```
val code = CodeBlock.builder()

code.addStatement("val foo = %T.MIN_VALUE", Int::class)

code.add("val bar = ")
when (answer) {
   YES -> code.add("OL")
   NO -> code.add("%T.MIN_VALUE", Int::class)
}
code.add(".toString()\n")
```

```
val code = CodeBlock.builder()
code.addStatement("val foo = %T.MIN_VALUE", Int::class)
code.add("val bar = ")
when (answer) {
 YES -> code.add("0L")
 NO -> code.add("%T.MIN_VALUE", Int::class)
code.add(".toString()\n")
code.beginControlFlow("if (bar.isEmpty())")
    .addStatement("println(%S)", "Empty!")
    .nextControlFlow("else")
    .addStatement("println(bar)")
    .endControlFlow()
```

```
val intMin = CodeBlock.of("%T.MIN_VALUE", Int::class)
val intMax = CodeBlock.of("%T.MAX_VALUE", Int::class)
val longMin = CodeBlock.of("%T.MIN_VALUE", Long::class)
val longMax = CodeBlock.of("%T.MAX_VALUE", Long::class)
val values = listOf(intMin, intMax, longMin, longMax)
```

```
val intMin = CodeBlock.of("%T.MIN_VALUE", Int::class)
val intMax = CodeBlock.of("%T.MAX_VALUE", Int::class)
val longMin = CodeBlock.of("%T.MIN_VALUE", Long::class)
val longMax = CodeBlock.of("%T.MAX_VALUE", Long::class)
val values = listOf(intMin, intMax, longMin, longMax)

// elsewhere
val list = values.joinToCode(prefix = "listOf(", suffix = ")")
```

```
val intMin = CodeBlock.of("%T.MIN_VALUE", Int::class)
val intMax = CodeBlock.of("%T.MAX_VALUE", Int::class)
val longMin = CodeBlock.of("%T.MIN_VALUE", Long::class)
val longMax = CodeBlock.of("%T.MAX_VALUE", Long::class)
val values = listOf(intMin, intMax, longMin, longMax)

// elsewhere
val list = values.joinToCode(prefix = "listOf(", suffix = ")")
```

listOf(Int.MIN_VALUE, Int.MAX_VALUE, Long.MIN_VALUE, Long.MAX_VALUE)

```
inline fun <reified T, R : CharSequence>
    (String.() -> R).crazy(noinline foo: T.(R?) -> Unit)
    where T : Runnable, T : Closeable
    = 42L
```

```
inline fun <reified T, R : CharSequence>
    (String.() -> R).crazy(noinline foo: T.(R?) -> Unit)
    where T : Runnable, T : Closeable
    = 42L
```

Kotlin Compatible Code

```
@Nullable public String getSwamp() {
  return swamp;
}
```



```
@Nullable public String getSwamp() {
  return swamp;
}
```

val swamp: String? = shrek.swamp



Build tool





Build tool



```
interface Foo {
  val bar: String
}
```



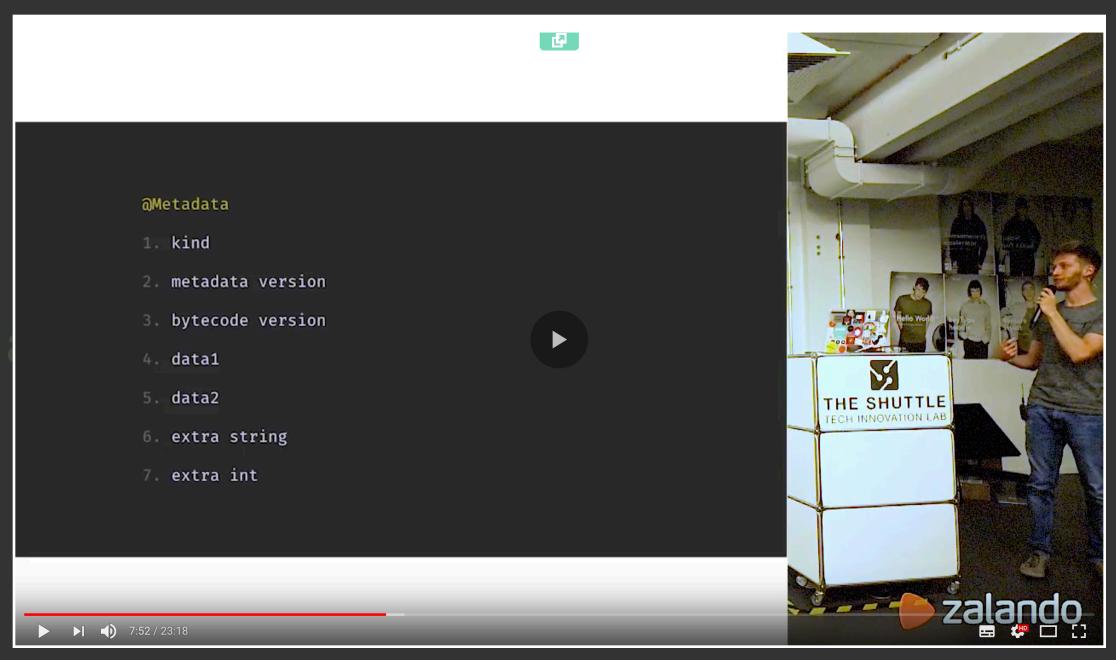


```
// access flags 0x401
public abstract getBar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
  LOCALVARIABLE this Lcom/sample/Foo; LO L1 0
@Lkotlin/Metadata; (
   mv = \{1, 1, 7\},
   bv = \{1, 0, 2\},\
   k=1
   d1={\\...\\\},
   d2={"Lcom/sample/Foo;", "", "bar", "", "getBar" }
   compiled from: Foo.kt
```



```
// access flags 0x401
public abstract getBar()Ljava/lang/Strin{
@Lorg/jetbrains/annotations/NotNull;() /, goo.gl/GcT9gz
   LOCALVARIABLE this Lcom/sample/Foo; L0
```

```
@Lkotlin/Metadata;(
    mv={1, 1, 7},
    bv={1, 0, 2},
    k=1,
    d1={"..."},
    d2={"Lcom/sample/Foo;", "", "b;
)
    // compiled from: Foo.kt
}
```



```
classData = {ClassData@719} "ClassData(nameResolver=org.jeg)
nameResolver = {JvmNameResolver@721}
                   | localNameIndices = {EmptySet@755} size = 0
   records = {ArrayList@756} size = 7
   types = {JvmProtoBuf$StringTableTypes@757}
   ▼ ** strings = {String[7]@758}
                    Use the second of the secon
                     ▶ ■ 1 = ""
                   2 = "bar"
                    ▶ ■ 3 = ""
                     4 = "qetBar"
                    5 = "()Ljava/lang/String;"
                    6 = "production sources for module test_main"
```

- ▼ filter property_ = {Collections\$UnmodifiableRandomAccessList@726} size = 1
 - ▼ = 0 = {ProtoBuf\$Property@744}
 - unknownFields = {LiteralByteString@723} "<ByteString@3fd7a715 size=0>"
 - **f** bitField0_ = 13
 - $flags_{-} = 550$
 - **f** oldFlags_ = 2054
 - **f** name_ = 2
 - returnType_ = {ProtoBuf\$Type@745}
 - f returnTypeld_ = 0

```
classData = {ClassData@719} "ClassData(nameResolver=or
nameResolver = {JvmNameResolver@721}
                                 I localNameIndices = {EmptySet@755} size = 0
                 records = {ArrayList@756} size = 7
                 types = {JvmProtoBuf$StringTableTypes@757}
                 ▼ f strings = {String[7]@758}
                                   Use the content of the content of
                                    2 = "bar"
                                   4 = "getBar"
                                    5 = "()Ljava/lang/String;"
                                   6 = "production sources for module test_main"
```

- ▼ getter_ = {JvmProtoBuf\$JvmMethodSignature@791}
 - unknownFields = {LiteralByteString@723} "<ByteString@3fd7a715 size=0>"
 - \bigcirc bitField0_ = 3
 - f name_ = 4
 - **f** desc_ = 5
 - memoizedIsInitialized = -1
 - memoizedSerializedSize = -1
 - memoizedHashCode = 0

```
classData = {ClassData@719} "ClassData(nameResolver=org
nameResolver = {JvmNameResolver@721}
                                 I localNameIndices = {EmptySet@755} size = 0
                 records = {ArrayList@756} size = 7
                 types = {JvmProtoBuf$StringTableTypes@757}
                 ▼ ** strings = {String[7]@758}
                                  Use the content of the content of
                                   ■ 1 = ""
                                  2 = "bar"
                                  4 = "getBar"
                                  5 = "()Ljava/lang/String;"
                                  6 = "production sources for module test_main"
```



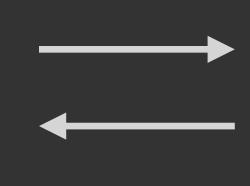
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// access flags 0x401
public abstract getBar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
  LOCALVARIABLE this Lcom/sample/Foo; LO L1 0
@Lkotlin/Metadata; (
   mv = \{1, 1, 7\},
   bv = \{1, 0, 2\},\
   k=1
   d1=\{44...7\}
   d2={"Lcom/sample/Foo;", "", "bar", "", "getBar" }
   compiled from: Foo.kt
```



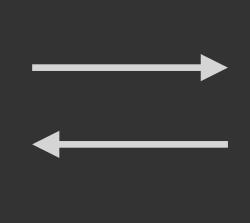
















```
// access flags 0x401
public abstract getBar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
  LOCALVARIABLE this Lcom/sample/Foo; LO L1 0
@Lkotlin/Metadata; (
   mv = \{1, 1, 7\},
   bv = \{1, 0, 2\},\
   k=1
   d1={\\...\\\},
   d2={"Lcom/sample/Foo;", "", "bar", "", "getBar" }
   compiled from: Foo.kt
```

```
public abstract interface com/sample/Foo {

// access flags 0x401
public abstract getBar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
   LOCALVARIABLE this Lcom/sample/Foo; L0 L1 0

@Lkotlin/Metadata;(
   mv={1, 1, 7},
   bv={1, 0, 2},
   k=1,
   d1={"..."},
   d2={"Lcom/sample/Foo;", "", "bar", "", "getBar" }
)
// compiled from: Foo.kt
```

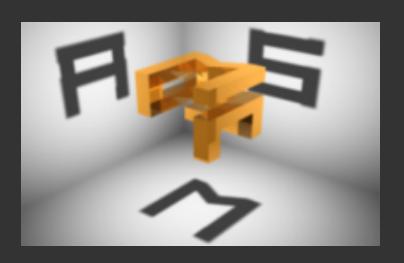


```
public abstract interface com/sample/Foo {

// access flags 0x401
public abstract getBar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
   LOCALVARIABLE this Lcom/sample/Foo; L0 L1 0

@Lkotlin/Metadata;(
   mv={1, 1, 7},
   bv={1, 0, 2},
   k=1,
   d1={"..."},
   d2={"Lcom/sample/Foo;", "", "bar", "", "getBar" }

// compiled from: Foo.kt
```



```
AnnotationVisitor av1 = av0.visitArray("d2");
av1.visit(null, "Lcom/sample/Foo;");
av1.visit(null, "");
av1.visit(null, "bar");
av1.visit(null, "");
av1.visit(null, "getBar");
av1.visit(null, "()I");
av1.visitEnd();
mv = cw.visitMethod(ACC_PUBLIC + ACC_ABSTRACT,
    "getBar", "()I", null, null);
mv.visitEnd();
```

```
AnnotationVisitor av1 = av0.visitArray("d2");
av1.visit(null, "Lcom/sample/Foo;");
av1.visit(null, "");
av1.visit(null, "bar");
av1.visit(null, "");
av1.visit(null, "bar");
av1.visit(null, "()I");
av1.visitEnd();
mv = cw.visitMethod(ACC_PUBLIC + ACC_ABSTRACT,
   "bar", "()I", null, null);
mv.visitEnd();
```





```
public abstract interface com/sample/Foo {

// access flags 0x401
public abstract bar()Ljava/lang/String;
@Lorg/jetbrains/annotations/NotNull;() // invisible
   LOCALVARIABLE this Lcom/sample/Foo; L0 L1 0

@Lkotlin/Metadata;(
   mv={1, 1, 7},
   bv={1, 0, 2},
   k=1,
   d1={"..."},
   d2={"Lcom/sample/Foo;", "", "bar", "", "bar" }

) // compiled from: Foo.kt
}
```







class KotlinFoo(override val bar: Int): Foo

```
class JavaFoo implements Foo {
    @Override
    public int bar() {
       return 0;
    }
}
```





```
void setPadding(int 1, int t, int r, int b) {
   // ...
}
```



```
void setPadding(int 1, int t, int r, int b) {
   // ...
}
```

```
view.setPadding(10, 0, 0, 10)
```





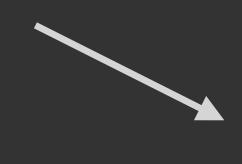
```
void setPadding(int 1, int t, int r, int b) {
   // ...
}
```

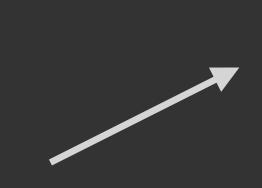
```
view.setPadding(left = 10, bottom = 10)
```

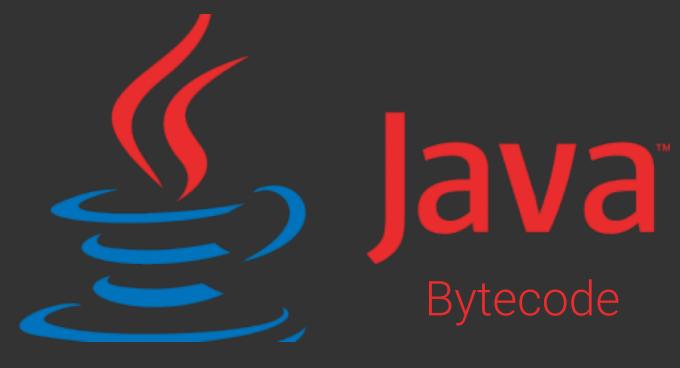




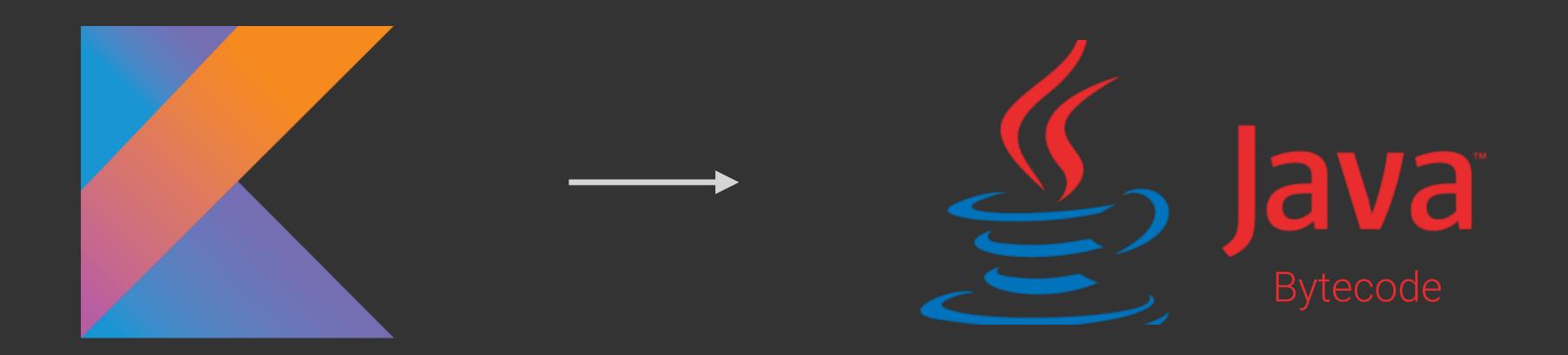








Multiplatform

















LLVM

```
enum class Direction { NORTH, SOUTH, EAST, WEST }
class GamePeice(
    movement: Set<Direction> = EnumSet.of(Direction.NORTH)
)
```

```
enum class Direction { NORTH, SOUTH, EAST, WEST }
class GamePeice(
   movement: Set<Direction> = EnumSet.of(Direction.NORTH)
)
```

```
import java.util.EnumSet
enum class Direction { NORTH, SOUTH, EAST, WEST }

class GamePeice(
    movement: Set<Direction> = EnumSet.of(Direction.NORTH)
)
```

```
enum class Direction { NORTH, SOUTH, EAST, WEST }
class GamePeice(
    movement: Set<Direction> = setOf(Direction.NORTH)
)
```

```
import com.google.common.collect

@AutoImplement
interface Party {
  val people: ImmutableList<Person>
}
```

```
import com.google.common.collect

@AutoImplement
interface Party {
  val people: ImmutableList<Person>
}
```

import com.google.common.collect

```
@Generated
class AutoParty(override val people: ImmutableList<Person>) : Party
```

```
CREATE TABLE user(
  name TEXT NOT NULL,
  location TEXT AS android.location.Location
)
```

```
CREATE TABLE user(
  name TEXT NOT NULL,
  location TEXT AS android.location.Location
)
```

```
import android.location.Location

data class User(
  val name: String,
  val location: Location
)
```

```
@file:JvmName("ByteStrings")
@JvmName("from")
fun ByteArray.asByteString(): ByteString = ...
```

```
@file:JvmName("ByteStrings")

@JvmName("from")
fun ByteArray.asByteString(): ByteString = ...
```

```
byte[] bytes = ...
ByteString b = ByteStrings.from(bytes);
```





```
@file:JvmName("ByteStrings")

@JvmName("from")
fun ByteArray.asByteString(): ByteString = ...
```

```
byte[] bytes = ...
ByteString b = ByteStrings.from(bytes);
```



Cannot access 'JvmName': it is internal in 'kotlin.jvm'





```
@JsName("from")
fun ByteArray.asByteString(): ByteString = ...
```





@JsName("from")
fun ByteArray.asByteString(): ByteString = ...

Verbosity is okay. API is the #1 priority.

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If you do any kind of Java codegen, keep Kotlin in mind.

Verbosity is okay. API is the #1 priority.

If you do any kind of Java codegen, keep Kotlin in mind.

Don't depend on platform types unless the user does.

KotlinPoet 0.6.0 released!

Kotlin Code Generation

@Strongolopolis & @JakeWharton