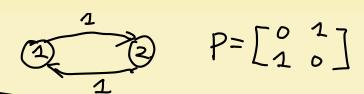
	Review of Markov chain
	A discrete-time Markov chain is a sequence
	of random variable X1, X2, X3
	with Markov property
	Pr(Xn+1=j Xn=in, x,=i,)
	$= \Pr(X_{n+1} = j X_n = in)$
Vef:	Transition probability and be represented by a Matrix: Transition Matrix P.
	$P_{ij} = P_r \left(\times_{n+1} = j \middle) \times_n = i \right)$
	1) Prij 70 > P is a right stochastic Mutrix.
	2 = Pij = 1.
proper	$5^{\circ} \vec{P} \vec{1} = \vec{1} \Rightarrow \lambda_{1}(\vec{P}) = 1, \vec{V}_{1} = \vec{1}$
	λ(P) are all within unit circle.
	Pr(Xn+2=j Xn=i) = = = P(Xn+2=j Xn+1=k). k P(Xn+2=j Xn=i)
	R P (Xh+=k Xh=i)

p naturaly defines a directed graph. say ui = Pr (Xn=i) eij ∈E ⇔ Pij>0 Vi = Pr (Xnt1=j) Siz= ip in matrix form Wk= Pr (Xn+2=k) $\vec{N} = \vec{u} P^2$ Def: The Markov Chain is irreducible any (i,j), It, S.t Pi >0 => Graph (V, E) is connected. property: \(\lambda_1(P) = 1 is simple. if P is irreducible. Note: this t is not uniform, i.e. for some (vj), Itil, Pij >0 but for some other (i'j'), Pi'i' can be zero! this is not strong enough for our analysis



Det: The Markov chain is Primitive.

(=> any t>0, s.t any (vij)

Aij >0 / uniformly

Graph G=(V, E) is path-t

connected: any pair of Nodes are

connected by a path of length no

more than t.

irreducible + aperiodic.

property: $|\lambda_2(P)| < 1$.

More: P is irreducible and Piri>0

=> P is primitive.

A stationary distribution T is a row vector Tizo and Eti=1.

and ⇒P== ← T is the left eigenvector of P. If P is irreducible, then T is If P is primitive, then

大= lim v Pn for any probability
Not not vector v

Consider the similarity graph
$$G = (V, E, N)$$

$$W_{ij} = \exp(-||X^{(i)} - X^{(i)}||_{2}/2\epsilon)$$

$$This time when $i = j$, $W_{ij} = 1$

$$(L = D - W) \text{ is the same as } LE \text{ (why?)}$$

$$Ex: \qquad \qquad W_{1} = \begin{bmatrix} 0 & 0.5 & 0.1 \\ 0.5 & 0 & 0.4 \\ 0.1 & 0.4 & 0 \end{bmatrix} \qquad W_{2} = \begin{bmatrix} 1 & 0.5 & 0.1 \\ 0.5 & 1 & 0.4 \\ 0.1 & 0.4 & 0 \end{bmatrix}$$

$$D = \begin{bmatrix} 0.6 & 0.9 \\ 0.9 \\ 0.1 & 0.4 \\ 0.1 & 0.4 \end{bmatrix} \qquad D_{2} = \begin{bmatrix} 1.6 \\ 1.9 \\ 1.5 \end{bmatrix}$$

$$D = \begin{bmatrix} 0.6 & 0.9 \\ -0.1 & 0.4 \\ 0.5 \end{bmatrix} \qquad D_{2} = \begin{bmatrix} 1.6 \\ 1.9 \\ 1.5 \end{bmatrix}$$

$$D = \begin{bmatrix} 0.6 & 0.5 & 0.1 \\ -0.1 & 0.4 \\ 0.5 \end{bmatrix} \qquad D_{3} = \begin{bmatrix} 1.6 \\ 1.9 \\ 1.5 \end{bmatrix}$$

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DP is a Markov transition matrix

2) assume G is primitive

the unique $\vec{\tau}$: $\vec{\tau}_i = di/vol(v)$

$$=(1,1,...,1)W=(d_1,d_2,-.,d_N)$$

Nornialize it

$$\vec{\Xi} = \left(\frac{d_1}{v_0(v)}, \frac{d^2}{v_0(v)}, \frac{d_N}{v_0(v)}\right)$$

$$P = \begin{pmatrix} \frac{1}{d_1} & \overline{W_1} \\ \frac{1}{d_2} & \overline{W_2} \\ \frac$$