Labs

Lab 15-1

Analyze the sample found in the file *Lab15-01.exe*. This is a command-line program that takes an argument and prints "Good Job!" if the argument matches a secret code.

Questions

1. What anti-disassembly technique is used in this binary?

2. What rogue opcode is the disassembly tricked into disassembling?

3. How many times is this technique used?

4. What command-line argument will cause the program to print "Good Job!"?

Brief analysis and Answers：

I choose to use "Ghidra"to disassemble the program. After installing, it will automatically pop up the analysis tool, which shows 5 red points for bugs. Therefore, we could tell the broke code is 5 times. Each one, we could find something that look likes the following:

```
0040100c 33 c0          XOR       EAX,EAX
0040100e 74 01          JZ        LAB_00401010+1
                  LAB_00401010+1                          XREF[0,1]:
0040100e(j)
00401010 e8 8b 45       CALL      SUB_8b4c55a0
         0c 8b
00401015 48             DEC       EAX
00401016 04 0f          ADD       AL,0xf
00401018 be 11 83       MOV       ESI,0x70fa8311
         fa 70
0040101d 75 3f          JNZ       LAB_0040105e
0040101f 33 c0          XOR       EAX,EAX
00401021 74 01          JZ        LAB_00401024
00401023 e8             ??        E8h
                  LAB_00401024                            XREF[1]:
00401021(j)
00401024 8b 45 0c       MOV       EAX,dword ptr [EBP + 0xc]
```

```
00401027 8b 48 04       MOV       ECX,dword ptr [EAX + 0x4]
0040102a 0f be 51 02    MOVSX     EDX,byte ptr [ECX + 0x2]
0040102e 83 fa 71       CMP       EDX,0x71
00401031 75 2b          JNZ       LAB_0040105e
00401033 33 c0          XOR       EAX,EAX
00401035 74 01          JZ        LAB_00401037+1
                  LAB_00401037+1                          XREF[0,1]:
00401035(j)
00401037 e8 8b 45       CALL      SUB_8b4c55c7
         0c 8b
0040103c 48             DEC       EAX
0040103d 04 0f          ADD       AL,0xf
0040103f be 51 01       MOV       ESI,0xfa830151
         83 fa
00401044 64 75 17       JNZ       LAB_0040105e
00401047 33 c0          XOR       EAX,EAX
00401049 74 01          JZ        LAB_0040104b+1
                  LAB_0040104b+1                          XREF[0,1]:
00401049(j)
0040104b e8 68 10       CALL      SUB_407020b8
         30 40
```

We could tell from the above program that it has 5 times repeat for the false conditional branches: xor eax,eax and followed by jz. This would cause an error because the disassembler will disassembling the opcode oxE8 while the jz instruction will run the ox8b or whatever after the oxE8. For disassembling code, the default is jz false and it will not jump, in the code it actually jumps for jz is true, thus the error happened.

By clearing the code, we have the following CMP, which means will jump if equal the number; Thus, 0x70,0x64,0x71 are what we need, which are “pdq”as their ASCII code.Note, MOVSX is the reading address for the register, therefore, 0x70,0x64,0x71 is the right sequence for the inputs

```
                  LAB_00401011                            XREF[1]:
0040100e(j)
00401011 8b 45 0c       MOV       EAX,dword ptr [EBP + 0xc]
00401014 8b 48 04       MOV       ECX,dword ptr [EAX + 0x4]
00401017 0f be 11       MOVSX     EDX,byte ptr [ECX]
0040101a 83 fa 70       CMP       EDX,0x70
0040101d 75 3f          JNZ       LAB_0040105e
0040101f 33 c0          XOR       EAX,EAX
00401021 74 01          JZ        LAB_00401024
00401023 e8             ??        E8h
```

```
                LAB_00401024                            XREF[1]:     00401021(j)
00401024 8b 45 0c       MOV       EAX,dword ptr [EBP + 0xc]
00401027 8b 48 04       MOV       ECX,dword ptr [EAX + 0x4]
0040102a 0f be 51 02    MOVSX     EDX,byte ptr [ECX + 0x2]
0040102e 83 fa 71       CMP       EDX,0x71
00401031 75 2b          JNZ       LAB_0040105e
00401033 33 c0          XOR       EAX,EAX
00401035 74 01          JZ        LAB_00401038
00401037 e8             ??        E8h
                LAB_00401038                            XREF[1]:     00401035(j)
00401038 8b 45 0c       MOV       EAX,dword ptr [EBP + 0xc]
0040103b 8b 48 04       MOV       ECX,dword ptr [EAX + 0x4]
0040103e 0f be 51 01    MOVSX     EDX,byte ptr [ECX + 0x1]
00401042 83 fa 64       CMP       EDX,0x64
00401045 75 17          JNZ       LAB_0040105e
00401047 33 c0          XOR       EAX,EAX
00401049 74 01          JZ        LAB_0040104b+1
```

Q1. This program uses false conditional branches: an xor eax, eax, followed by jz. For disassembling code, the default is jz false and it will not jump, in the code it actually jumps for jz is true, thus the error happened.

Q2. The default is take jz into false which will not jump, thus it will trick the disassembler into disassembling the opcode 0xE8, the first of a 5-byte call instruction, which immediately follows the jz instruction.

Q3. We could tell from the above program that it has 5 times repeat for the false conditional branches: xor eax,eax and followed by jz. Therefore, the false conditional branch technique is used five times in this program.

Q4. “pdq” will cause the program to print “Good Job!”.By clearing the code, we have the three CMP lines, which means jump if two numbers are equal; Thus, 0x70,0x64,0x71 are what we need, which are “pdq”as their ASCII code.Note, MOVSX is the reading address for the register, therefore, 0x70,0x64,0x71 is the right sequence for the inputs and “pdq”is the right command. The following is the result:

```
C:\Users\User\Desktop\Practical Malware Analysis
Labs\BinaryCollection\Chapter_15L>Lab15-01.exe "pdq"
Good Job!
```

Lab 16-1

Analyze the malware found in *Lab16-01.exe* using a debugger. This is the same malware as *Lab09-01.exe*, with added anti-debugging techniques.

Questions

1. Which anti-debugging techniques does this malware employ?

2. What happens when each anti-debugging technique succeeds?

3. How can you get around these anti-debugging techniques?

4. How do you manually change the structures checked during runtime?

5. Which OllyDbg plug-in will protect you from the anti-debugging techniques used by this malware?

Brief analysis and Answers：

Tools:
https://github.com/romanzaikin/OllyDbg-v1.10-With-Best-Plugins-And-Immunity-Debugger-theme-

Using both “Ghidra”(look for code) and OllyDbg(change debug flag at run time) for this part.

Checking Ghidra code, we find three flags at address, FS:[0x30] from 0x2,0x18,0x68 etc.From the book, page 354-355, we can know the corresponding name of the flags are BeingDebugged, ProcessHeap, and NTGlobalFlag. Let’s take a look at the call function after each JZ instruction, since no line is out, this function will terminate this program probably.

```
00401117 64 a1 30       MOV       EAX,FS:[0x30]
         00 00 00
0040111d 8a 58 02       MOV       BL,byte ptr [EAX + 0x2]
00401120 88 5d f4       MOV       byte ptr [EBP + local_10],BL
00401123 0f be 45 f4    MOVSX     EAX,byte ptr [EBP + local_10]
00401127 85 c0          TEST      EAX,EAX
00401129 74 05          JZ        LAB_00401130
0040112b e8 d0 fe       CALL      FUN_00401000
undefined FUN_00401000(void)
         ff ff
                    LAB_00401130                            XREF[1]:    00401129(j)
00401130 64 a1 30       MOV       EAX,FS:[0x30]
```

```
            00 00 00
        00401136 8b 40 18       MOV       EAX,dword ptr [EAX + 0x18]
        00401139 3e 8b 40 10    MOV       EAX,dword ptr DS:[EAX + 0x10]
        0040113d 89 45 f0       MOV       dword ptr [EBP + local_14],EAX
        00401140 83 7d f0 00    CMP       dword ptr [EBP + local_14],0x0
        00401144 74 05          JZ        LAB_0040114b
        00401146 e8 b5 fe       CALL      FUN_00401000
undefined FUN_00401000(void)
            ff ff
                    LAB_0040114b                            XREF[1]:    00401144(j)
        0040114b 64 a1 30       MOV       EAX,FS:[0x30]
            00 00 00
        00401151 3e 8b 40 68    MOV       EAX,dword ptr DS:[EAX + 0x68]
        00401155 83 e8 70       SUB       EAX,0x70
        00401158 89 45 ec       MOV       dword ptr [EBP + local_18],EAX
        0040115b 83 7d ec 00    CMP       dword ptr [EBP + local_18],0x0
        0040115f 75 05          JNZ       LAB_00401166
        00401161 e8 9a fe       CALL      FUN_00401000
undefined FUN_00401000(void)
            ff ff
```

Q1. Checking Ghidra code, we find three flags at address, FS:[0x30] from 0x2,0x18,0x68 etc.From the book, page 354-355, we can know the corresponding name of the flags are BeingDebugged, ProcessHeap, and NTGlobalFlag.Therefore, the malware checks the status for BeingDebugged, ProcessHeap, and NTGlobalFlag.

Q2. The call function after each JZ instruction, since no line is out, this function will terminate this program probably. Therefore,if any of the malware's anti-debugging techniques succeed, it will terminate and remove itself from disk.

Q3. One way is manually change the jump flags in OllyDbg during runtime; Another way is to modify the structures the malware checks in memory either manually or by using an OllyDbg plug-in like PhantOm or the Immunity Debugger (ImmDbg) PyCommand hidedebug.

Q4. In the book pages from 657 to 659, we could use a step-by-step way to dump and modify the structures in OllyDbg. In its command line, type:
dump fs:[30] + 2
This command helps BeingDebugged flag into the dump window.
Then, we have to right click the flag and Binary -> Filled with 00's
This command will set the flag to be 0; With this change,this flag will perform several times and the start function will not be called by malware now.

Finally,we also need to use dump to clear the command after that
The same step will be used for other flags.

Q5. We can use the OllyDbg plug-in PhantOm and ImmDbg PyCommand hidedebug, which will stop this malware's checks.

Lab 18-1

Your goal for the labs in this chapter is simply to unpack the code for further analysis. For each lab, you should try to unpack the code so that other static analysis techniques can be used. While you may be able to find an automated unpacker that will work with some of these labs, automated unpackers won't help you learn the skills you need when you encounter custom packers. Also, once you master unpacking, you may be able to manually unpack a file in less time than it takes to find, download, and use an automated unpacker.
Each lab is a packed version of a lab from a previous chapter. Your task in each case is to unpack the lab and identify the chapter in which it appeared. The files are *Lab18-01.exe* through *Lab18-05.exe*.

Answer :
"http://www.practicalmalwareanalysis.com/%s/%c.png"