

```
In [ ]: try-except
```

- the code will run **in try**
- error handling exception

### Conditional Statements

```
In [ ]: if - else
```

```
if pak won the match they have more chance to go to SF
else they have more chance to go home

if I study will pass
else will fail
```

```
In [ ]: name='python'
# i want to make some condition
# whenever the name ==python ==> success
#           otherwise =====> Fail
```

```
In [ ]: name='python'
if <condition>:
    # sta-1
    # code

else:
    # code
```

```
In [ ]: name='python'    # name
if name=='python': # is the name really equal to python
    print('won')
```

```
In [ ]: a=10 # value 10 stored in a variable 'a'
a==10 # the value of a really equal to 10
```

= assign

== condition

```
In [2]: name='python'    # assign
name=='py' # condition
```

Out[2]: False

```
In [ ]: if <condition>:

        if True/False:
            inside the block
```

```
In [3]: # True case
name='python'    # 'python' is saved in a variable 'name'
if name=='python': # is the name really equal to python if True/False:
    print('won')
```

won

```
In [ ]: # Error capture ====> my code should not stop
# try: 100 lines    50 line you got error
# first 49 exec===== 50====> exception
```

```
In [6]: # False case
name='python'
if name=='py':    #if <False>: no permission
    a=10
    b=20
    print(a+b)
```

```
In [5]: a=10
b=20
print(a+b)
```

30

```
In [8]: name='python'
if name=='py':    # False: np
    print('won')

else:
    print('lost')
```

lost

```

In [10]: print('hello')
print(10)
num1=eval(input("enter a number1:"))
num2=eval(input("enter a number2:"))
if num1==num2:
    print("This is True case")
    print("We are doing addition operation")
    print("The addition of {} and {} is: {}".format(num1,num2,num1+num2))
    print("Happy ending!")

else:
    print("This is False case")
    print("We are doing multiplication")
    print("The multiplication of {} and {} is: {}".format(num1,num2,num1*num2))

subtraction=num1-num2
print('subtraction:',subtraction)
print("great!")

# hello
# 10
# num1=enter the number: 50
# num2= enter the number=60
# if 50==60 False np to enter inside the if block
# else block
#     this false
#     we are doing mul
#     the multi 50 60 is 3000
#subtraction:-10
#great

hello
10
enter a number1:50
enter a number2:50
This is True case
We are doing addition operation
The addition of 50 and 50 is: 100
Happy ending!
subtraction: 0
great!

```

```

In [15]: # wap ask the user enter a number
# find the number is even or odd number
# eve number: if you divide with 2 the reminder is zero
# odd number
# in python modulus opertor gives remainder
13%2==0

```

Out[15]: False

```
In [16]: num1=eval(input("Enter the number:")) # 55
if(num1%2==0): # 55%2==0 False : No p
    print("The {} is even number".format(num1))
else: # else block
    print("The {} is odd number".format(num1))
```

Enter the number:55  
The 55 is odd number

```
In [18]: try:
    num1=eval(input("Enter the number:"))
    if(num1%2==0):
        print("The {} is even number".format(num1))
    else:
        print("The {} is odd number".format(num1))

except Exception as e:
    print(e)
```

Enter the number:python  
name 'python' is not defined

```
In [20]: num1=eval(input("Enter the number:"))
if(num1%2!=0):
    print("The {} is odd number".format(num1))
else:
    print("The {} is even number".format(num1))
```

Enter the number:200  
The 200 is even number

```
In [24]: #WAP get a random number between 1 to 50
# and check it is an even number or odd number
import random
num1=random.randint(1,50)

if(num1%2!=0):
    print("The {} is odd number".format(num1))
else:
    print("The {} is even number".format(num1))
```

The 20 is even number

```
In [ ]: try:
    num1=random.randint(1,50)

    if(num1%2!=0):
        print("The {} is odd number".format(num1))
    else:
        print("The {} is even number".format(num1))

except Exception as e:
    print(e)
```

```
In [ ]: # WAP get a random number between 1 to 200
# print you won, if number between 10 to 99: num>=10 and num<99
# otherwise print you lost
```

```
In [26]: import random
try:
    num=random.randint(1,200)
    if (num>=10 and num<=99):
        print("You won because {} is between 10 and 99.".format(num))
    else:
        print("you lost because {} is not between 10 and 99.".format(num))

except Exception as err:
    print(err)
```

You won because 56 is between 10 and 99.

```
In [27]: import random
try:
    num=random.randint(1,200)
    if (10<num<99):
        print("You won because {} is between 10 and 99.".format(num))
    else:
        print("you lost because {} is not between 10 and 99.".format(num))

except Exception as err:
    print(err)
```

You won because 85 is between 10 and 99.

```
In [29]: 10<170<99
```

Out[29]: False

```
In [32]: # WAP ask the user enter a number
# if the number >=0 print it is a postive number
# otherwise print it is a negtaive number

num=eval(input("enter a number:"))
if num>=0:
    print("it is a pos num")
else:
    print("it is a neg num")
```

enter a number:99  
it is a pos num

```
In [ ]: # con-1: >0 ===== pos    if <cond>:
# con-2: <0 ===== neg    elif <con>
# con-3: =0 ===== zero   else:

# two conditions:  if -else
# > two condi:    if-elif-else
```

```
In [36]: num2=eval(input("enter a number: "))
if num2>0: # fail
    print("The given number {} is positive".format(num2))
elif num2<0: # true : stop
    print("The given number {} is negative".format(num2))
else:
    # else will not execute
    print("The given number {} is zero".format(num2))
```

enter a number: -10  
The given number -10 is negative

```
In [ ]: #WAP ask the user enter percentage of marks
# if per>90 print A
# if per between 70 to 90 print B
# if per between 50 to 70 print C
# otherwise print D
# if -elif-elif-else
```

```
In [40]: per=eval(input("enter your percentage: "))
if per>=90:
    print("A Grade")
elif 70<per<90:
    print("B Grade")
elif 50<per<70:
    print("C Grade")
else:
    print("D Grade")
```

enter your percentage: 45  
D Grade

```
In [43]: per=eval(input("enter your percentage: "))
if per>=90:
    print("A Grade")
elif per>=70:
    print("B Grade")
elif per>=50:
    print("C Grade")
else:
    print("D Grade")
```

enter your percentage: 49  
D Grade

```
In [ ]: # wap ask the user enter age
# if age > 60 print (SC)
# if age between 45 to 60 ( aged)
# if age between 30 to 45 (MA)
# if age between 20 to 30 (young)
# if age between 13 to 20 (teenage)
# otherwise child

# if-elif-elif-elif-else
```

```
In [44]: age=eval(input("enter your age: "))
if age>=100:
    print("Not possible")
elif age>=60:
    print("sc")
elif age>=45:
    print("Aged")
elif age>=30:
    print("Middle age")
elif age>=20:
    print("Young")
elif age>=13:
    print("Teenage")
else:
    print("child")
```

enter your age: 150  
SC

In [ ]:

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