

Hypothesis Testing

Wolfgang Huber



Aims for this lecture

Understand the basic principles of decision making by hypothesis testing, pitfalls, strengths, use cases and limitations

What changes when we go from single to multiple testing?

- false discovery rates
- p-values
- multiple testing ‘adjustments’
- hypothesis filtering and weighting

How to make rational decisions based on noisy, finite data?

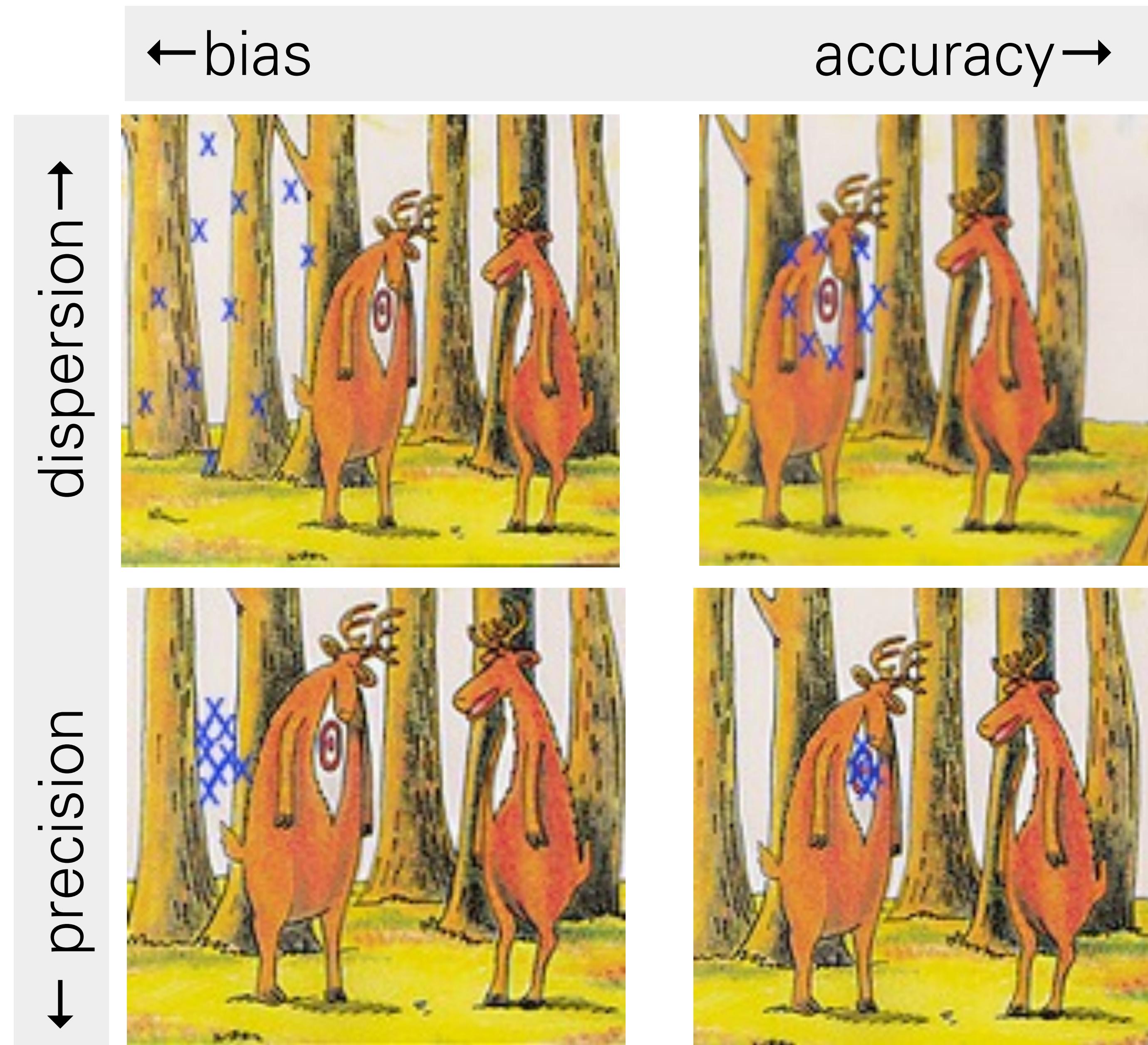
Examples:

- Testing efficacy of a drug on people
 - lack of complete experimental control
 - finite sample size
- Effect of a fertilizer, a genetic variant, ... on phenotype of plants / animals in an outdoors field trial
- Lady testing tea, clairvoyant, telepath, ...
- Toxicology

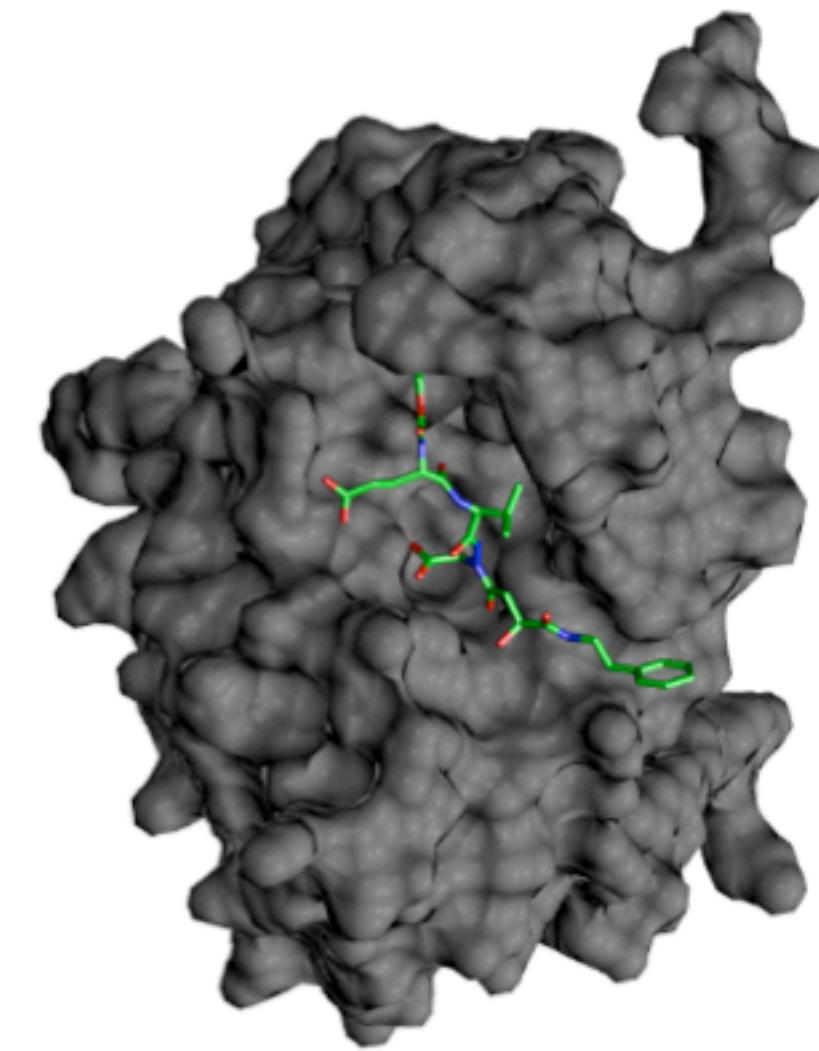
+: No understanding of mechanism involved / needed / desired

-: Wouldn't we *want* to use any available understanding or 'priors'?

The fundamental tradeoff of statistical decision making

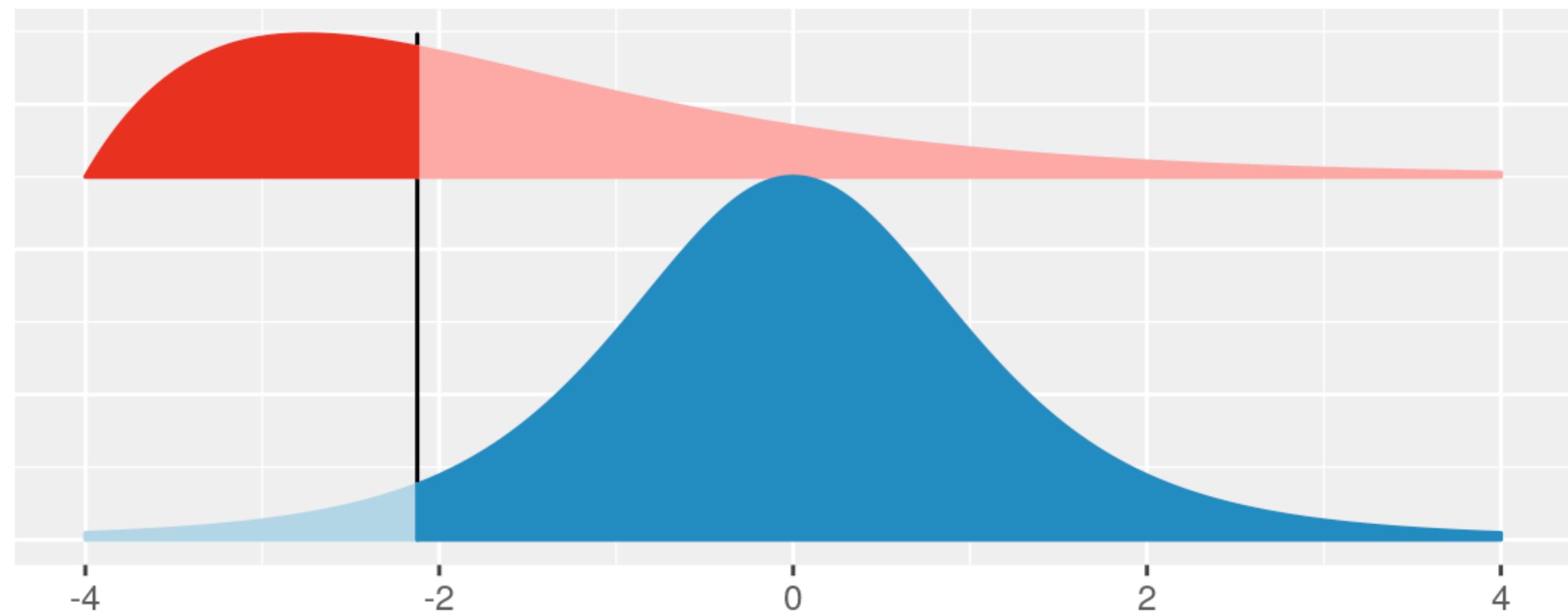


Basic problem: binary decision



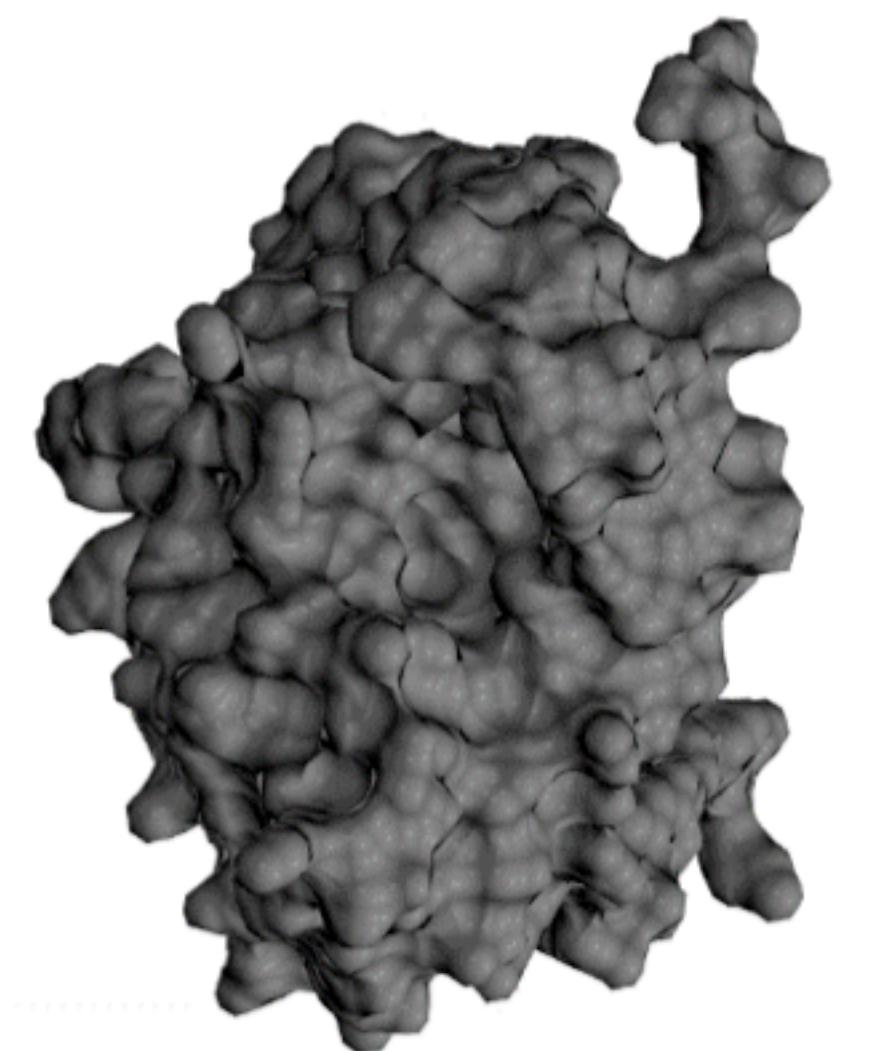
ligand binds
(better than the
competitors)

False discovery rate

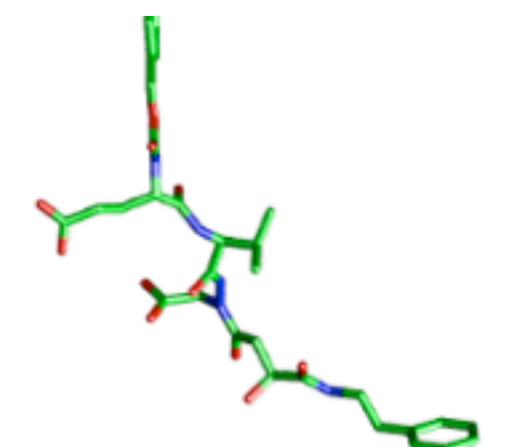


True Positive False Negative False Positive True Negative

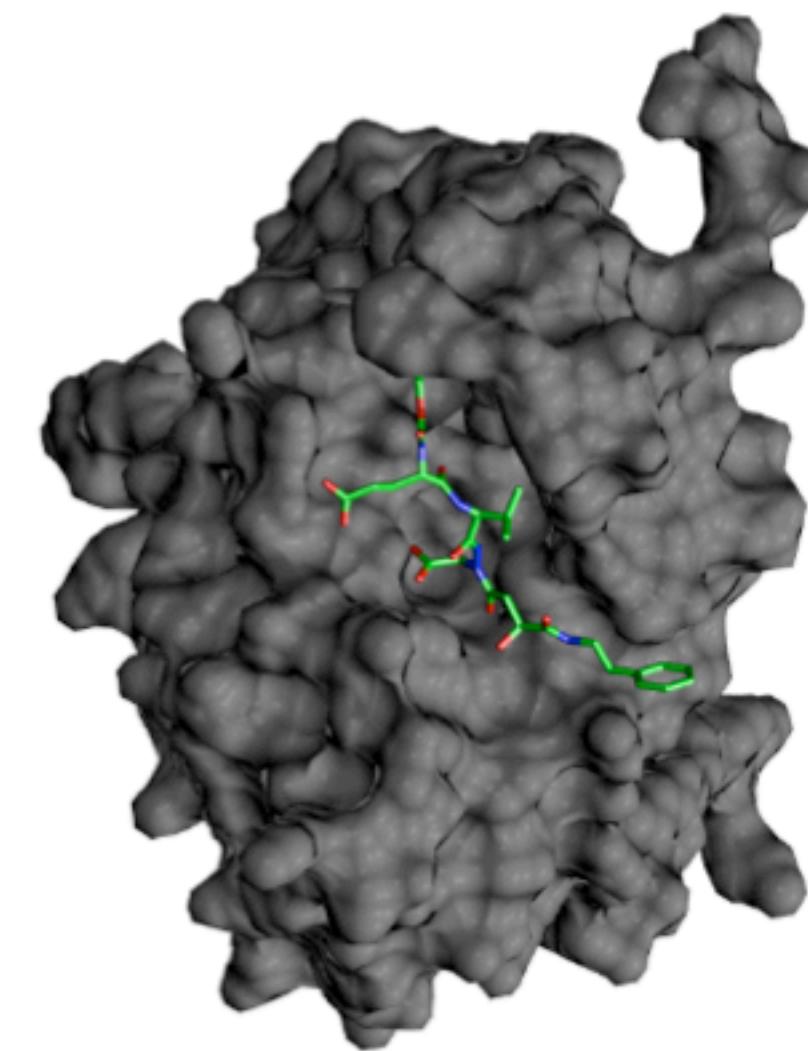
$$\text{FDR} = \frac{\text{area shaded in light blue}}{\text{sum of the areas left of the vertical bar (light blue + strong red)}}$$



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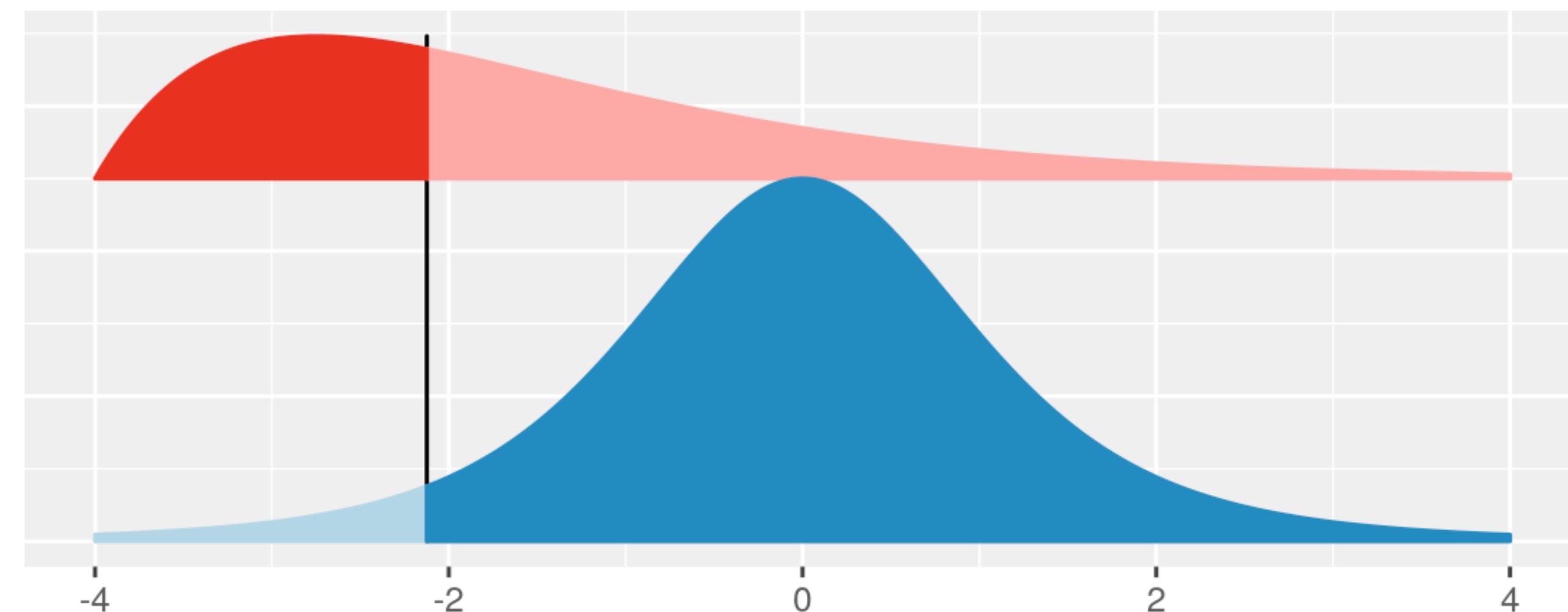


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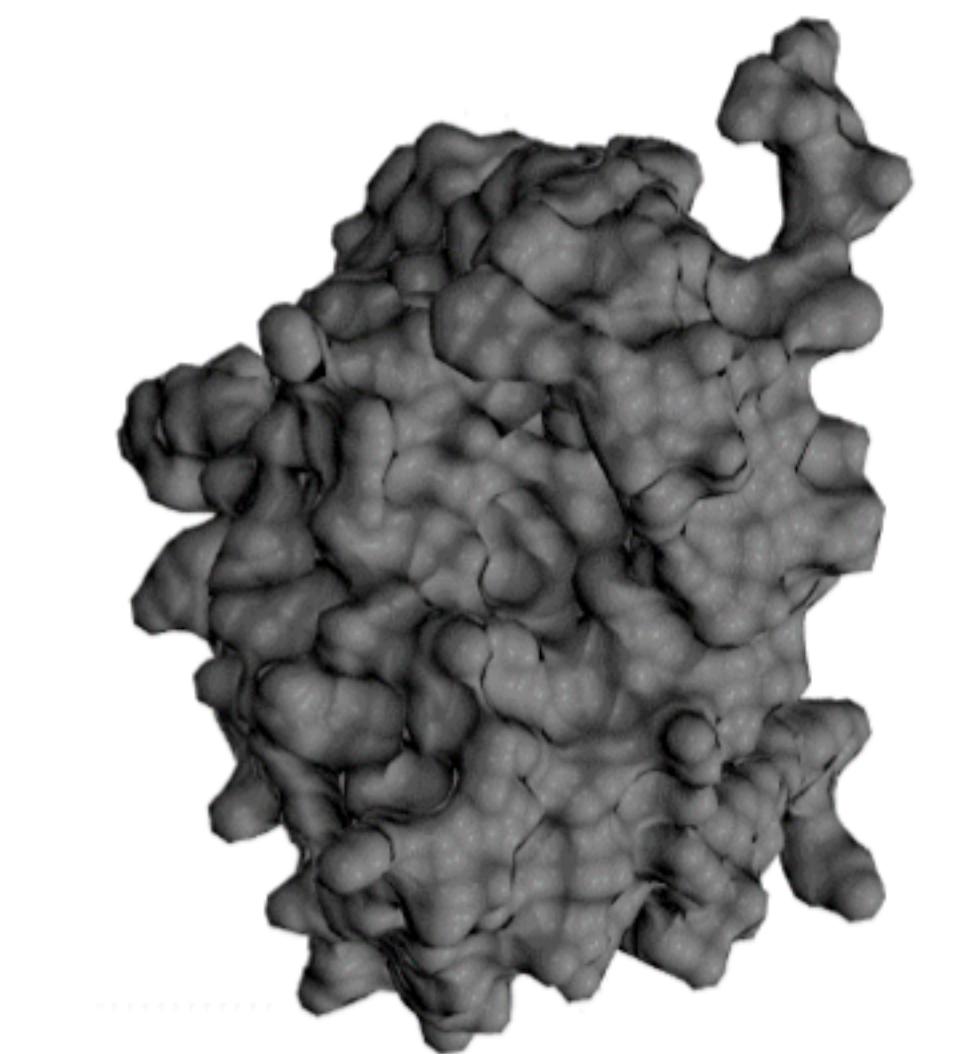


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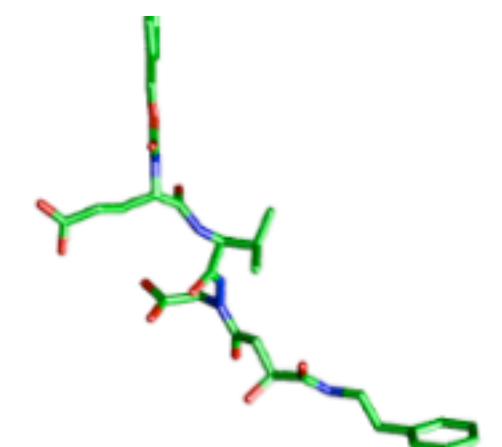
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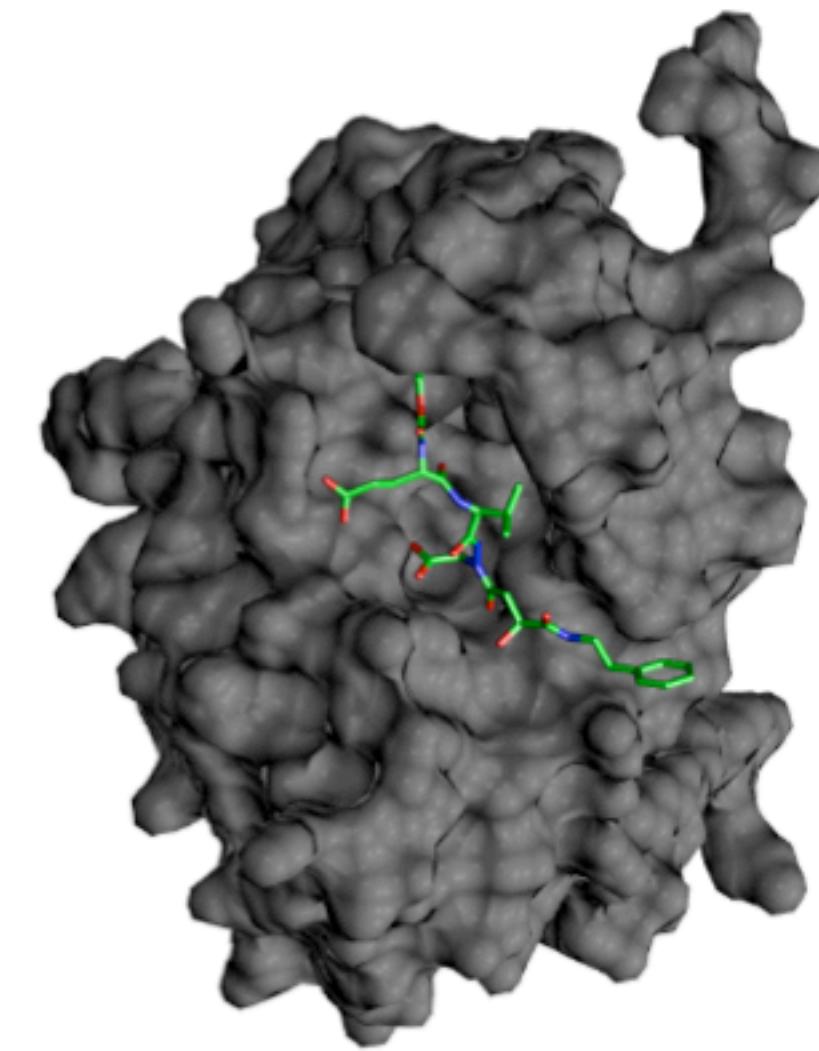


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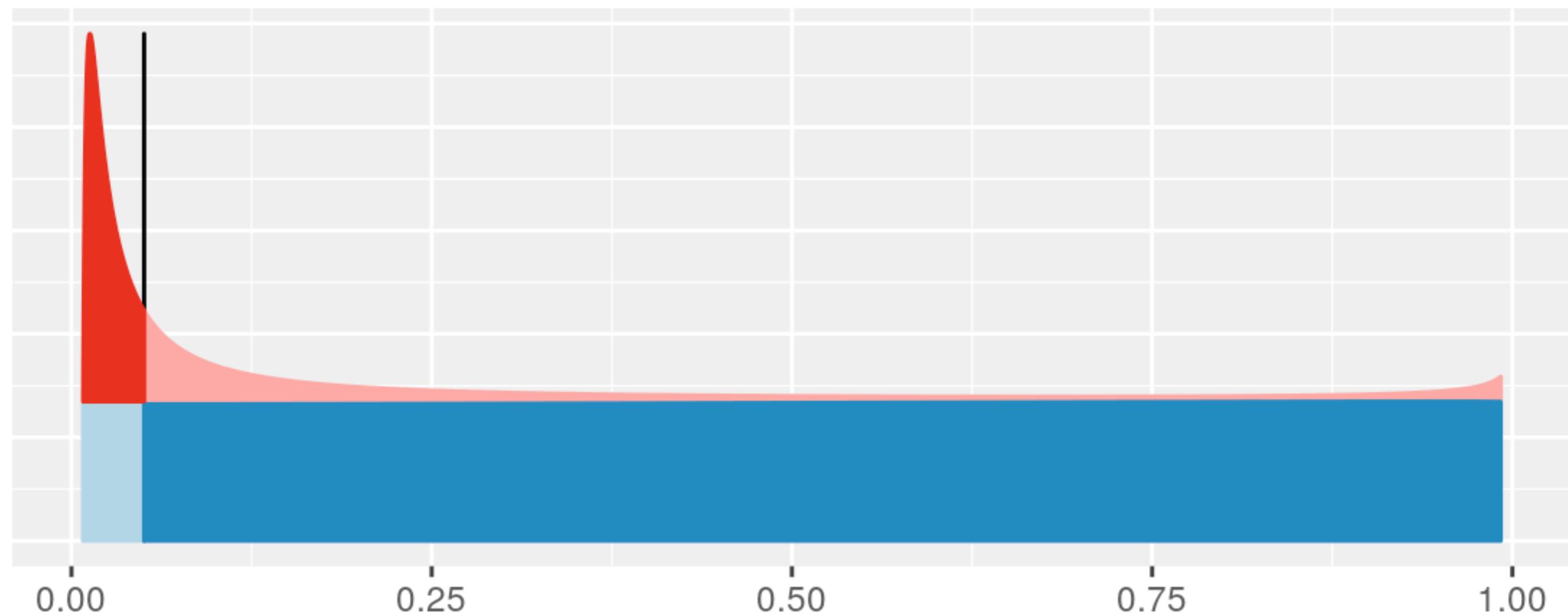
For this, we need to know:

1. the distribution of x in the blue class (the blue curve),
2. the distribution of x in the red class (the red curve),
3. the relative sizes of the blue and the red classes.

Basic problem: binary decision



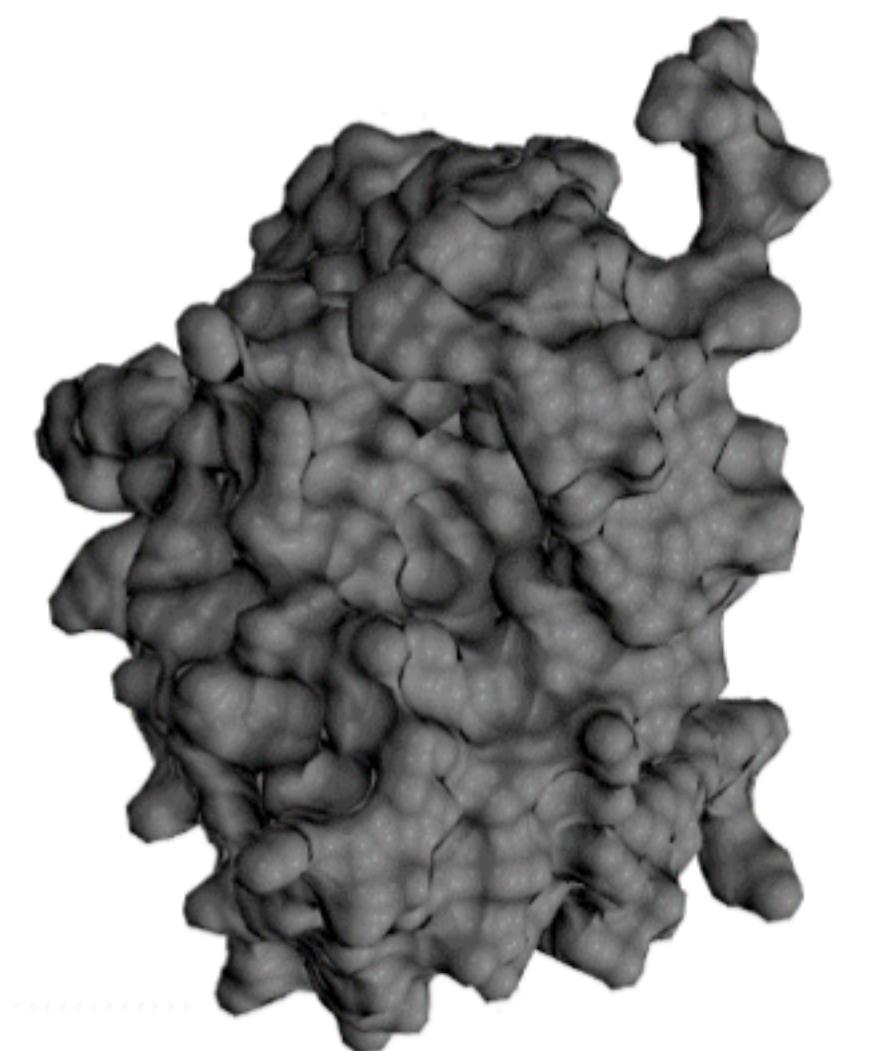
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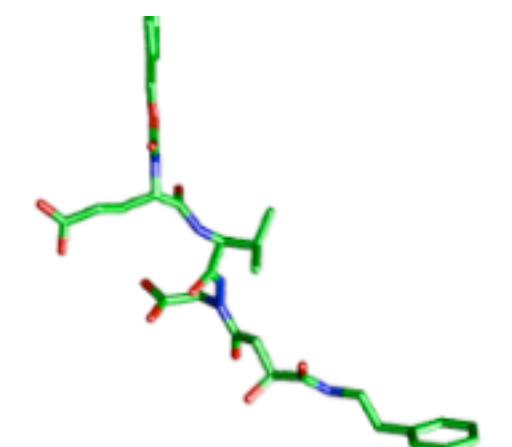
another useful number computed from the data: p

■ True Positive ■ False Negative ■ False Positive ■ True Negative

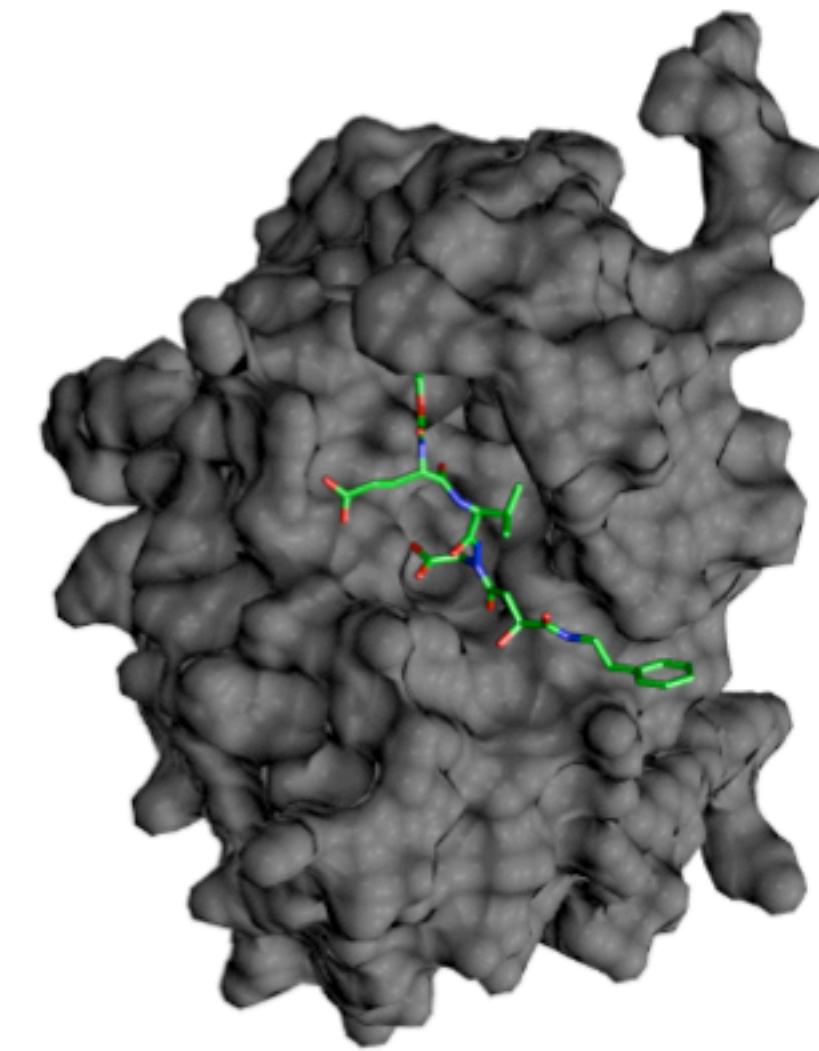
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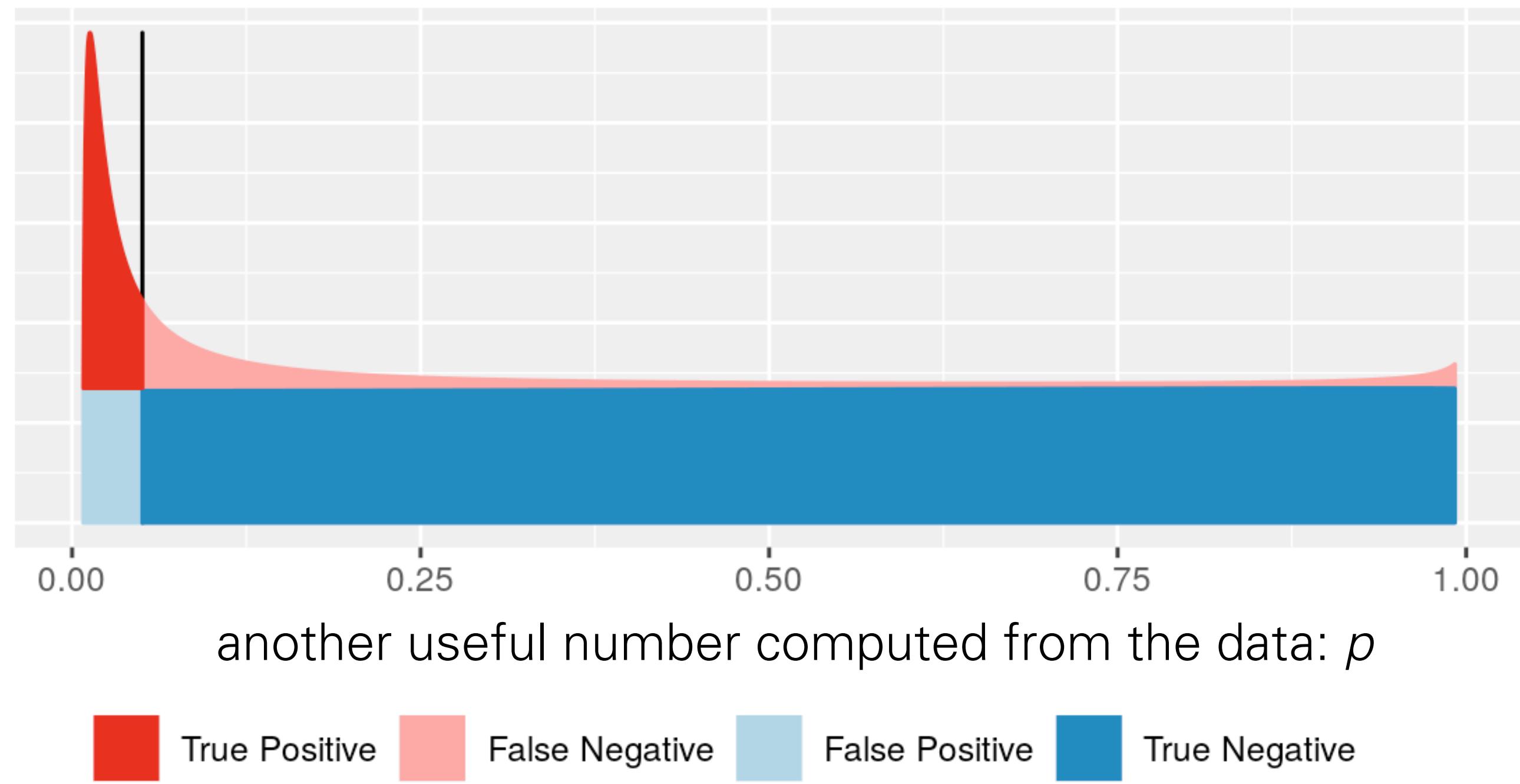
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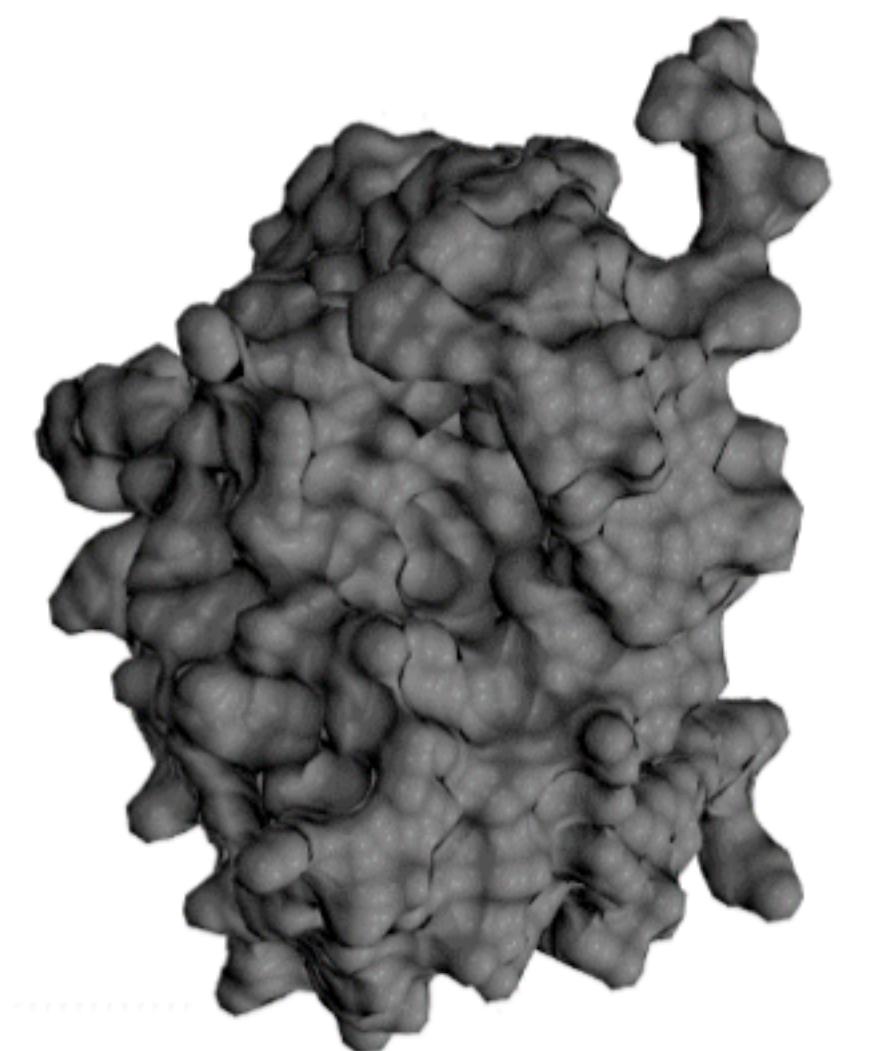
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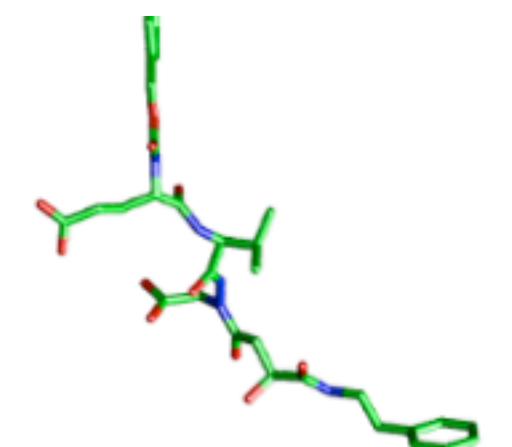
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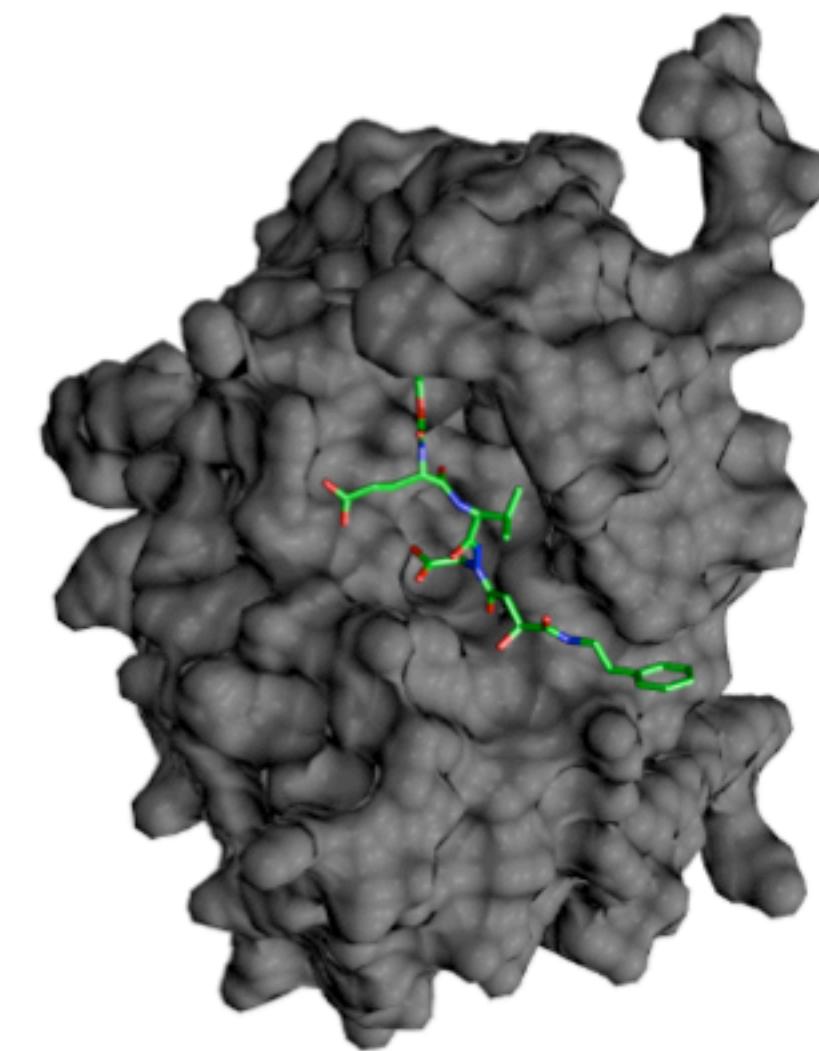
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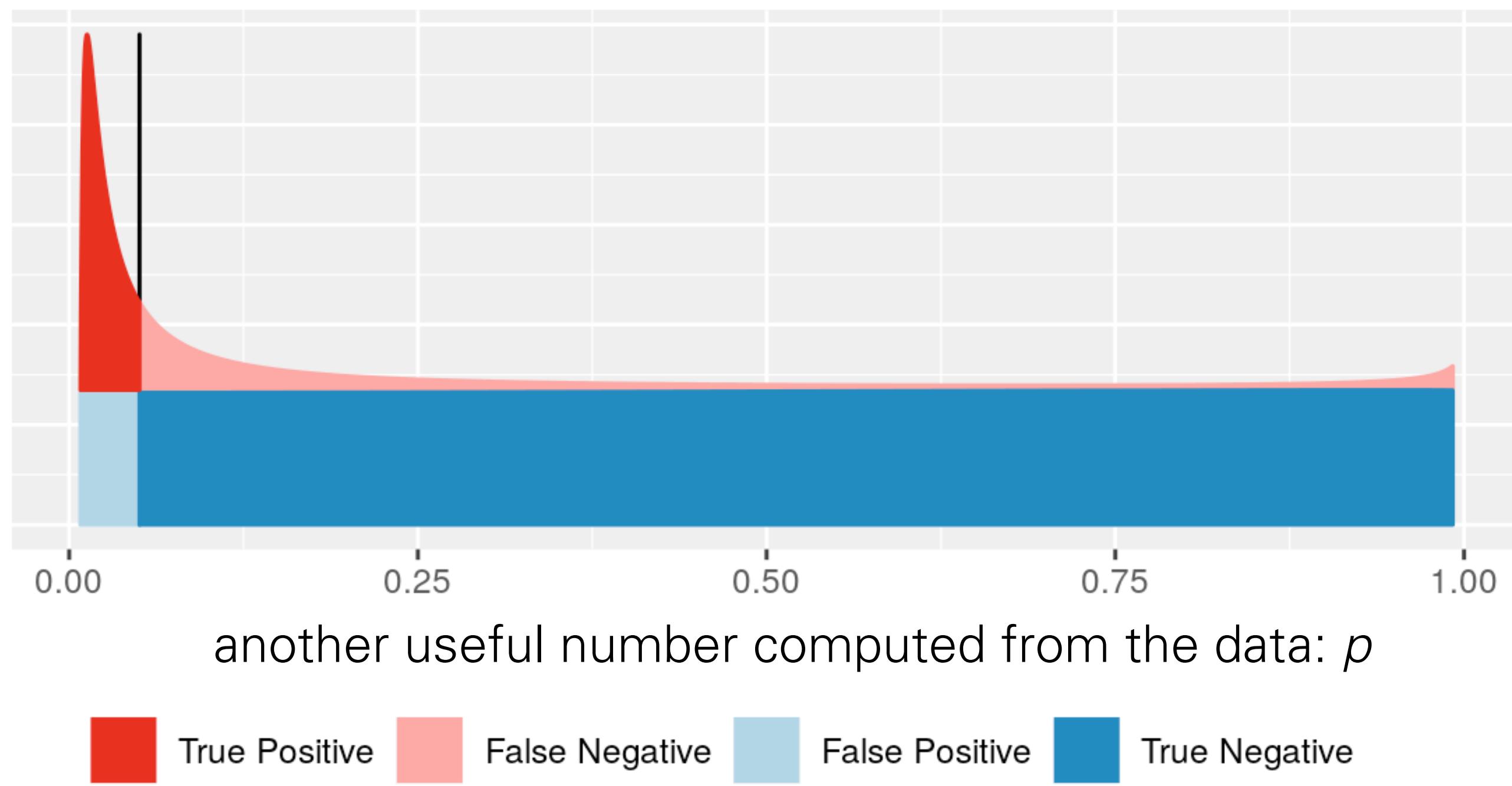
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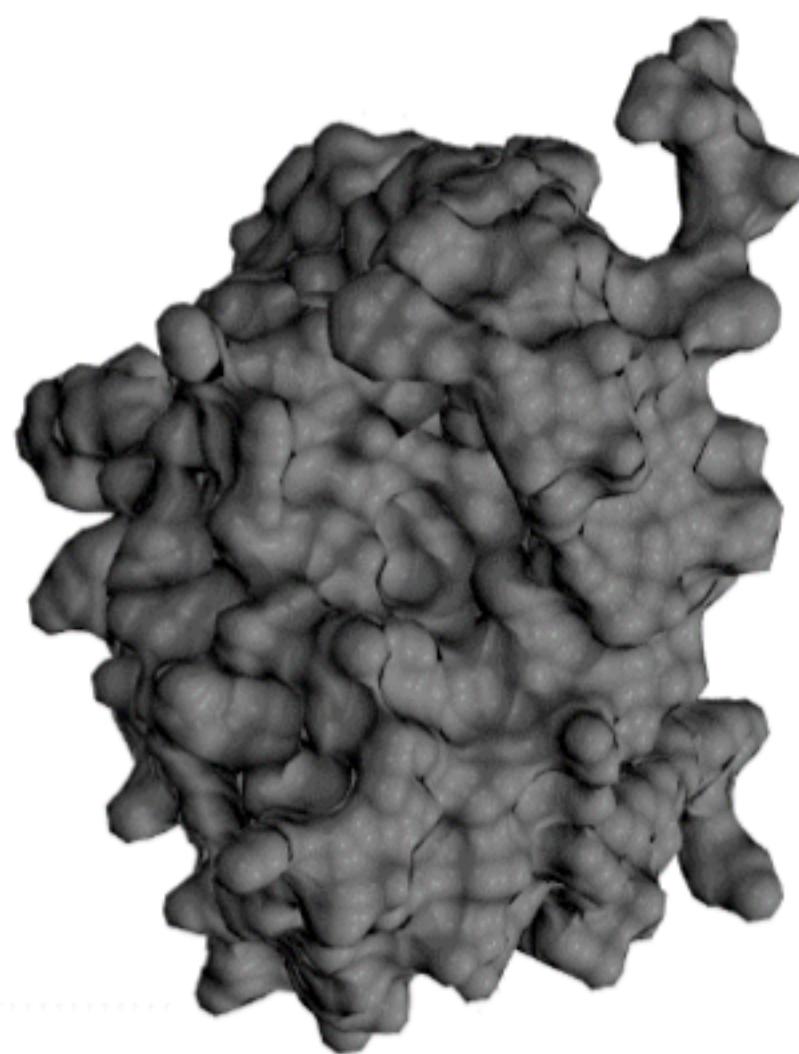
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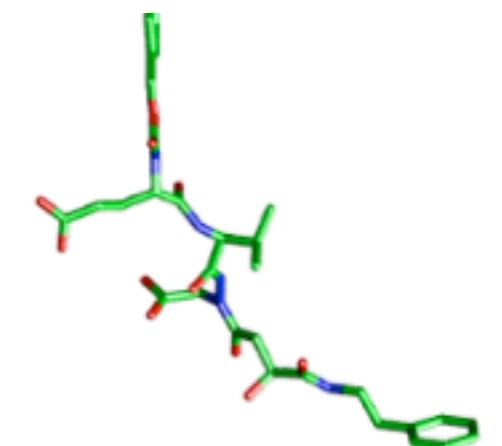
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*What could possibly go
wrong? What's the difference
between p-value and FDR?*

Machine Learning

Lots of free parameters

Lots of training data

Using multiple variables

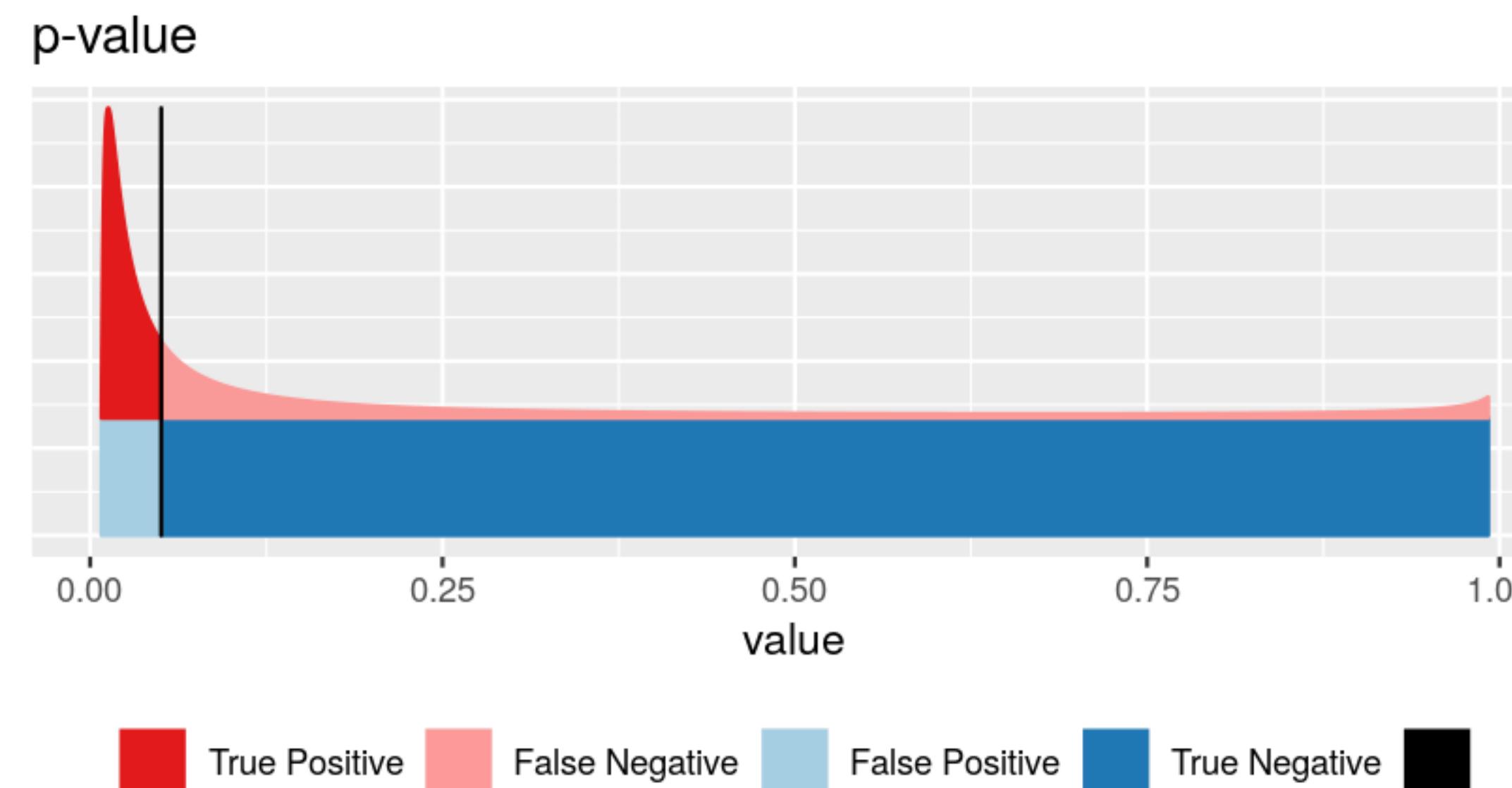
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Hypothesis testing

Some theory/model and no or few
parameters

No training data

More rigid/formulaic
Regulatory use



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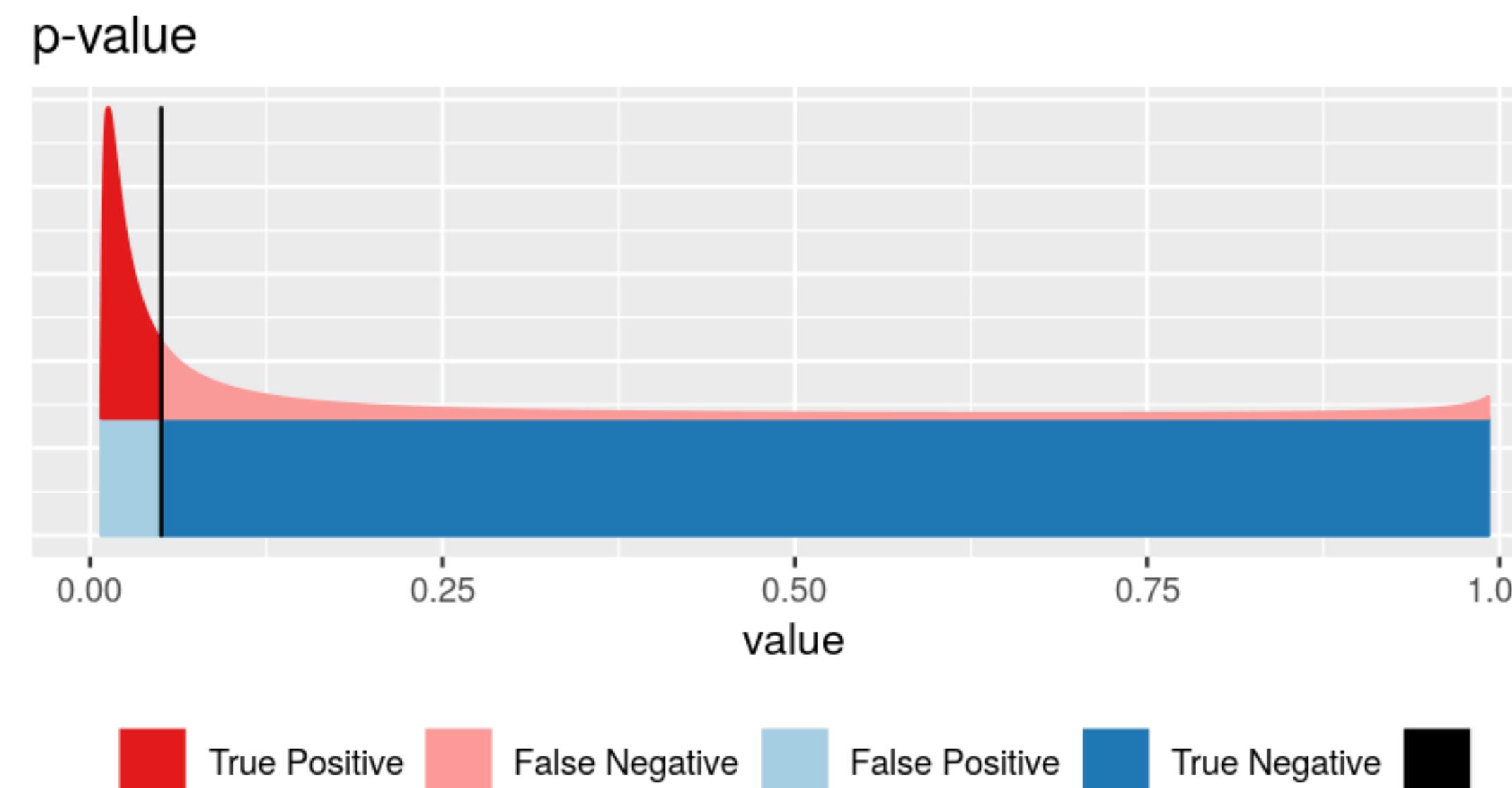
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Example

Toss a coin a number of times ⇒

If the coin is fair, then heads should appear half of the time (roughly).



But what is “roughly”? We use combinatorics / probability theory to quantify this.

Suppose we flipped the coin 100 times and got 59 heads. Is this ‘significant’?

Binomial distribution

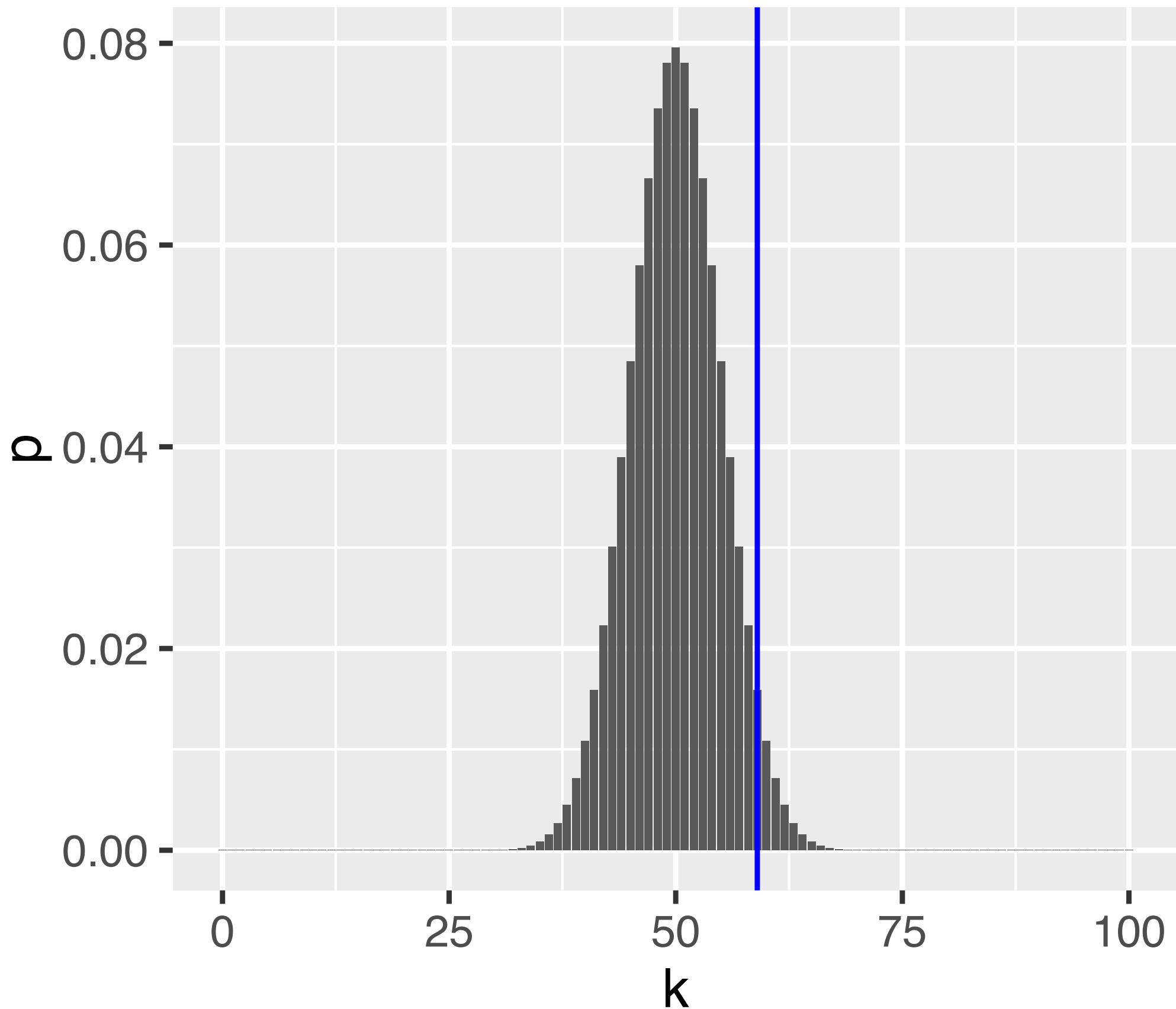


Figure 6.3: The binomial distribution for the parameters $n = 100$ and $p = 0.5$,

$$P(K = k \mid n, p) = \binom{n}{k} p^k (1 - p)^{n-k}$$

Rejection region

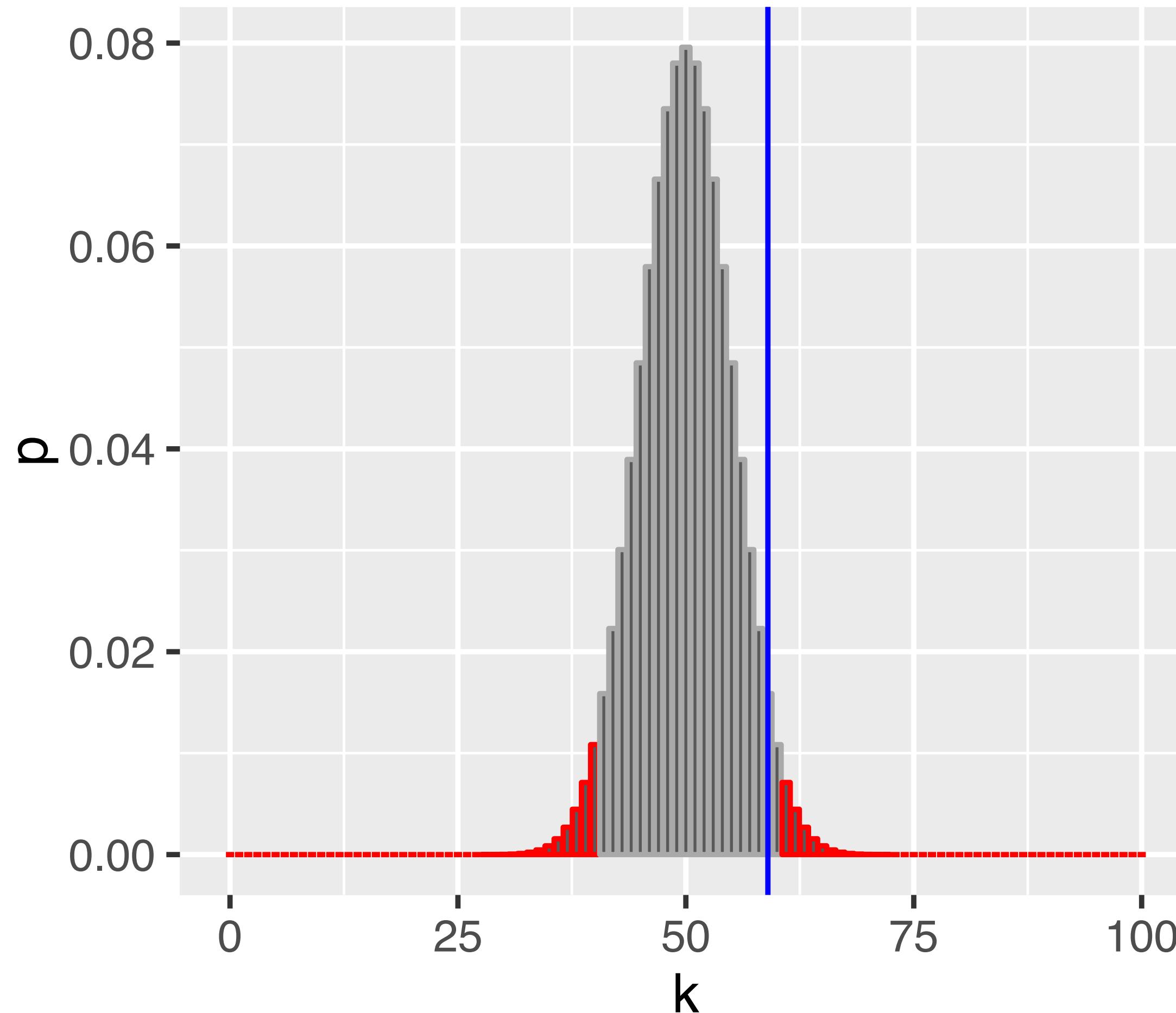


Figure 6.5: As Figure 6.3, with rejection region (red) whose total area is $\alpha = 0.05$.

Questions

- Does the fact that we don't reject the null hypothesis mean that the coin is fair?
- Would we have a better chance of detecting an unfair coin if we did more coin tosses? How many?
- If we repeated the whole procedure and again tossed the coin 100 times, might we then reject the null hypothesis?
- Our rejection region is asymmetric - its left part ends with 40, while its right part starts with 61. Why is that? Which other ways of defining the rejection region might be useful?

The Five Steps of Hypothesis Testing

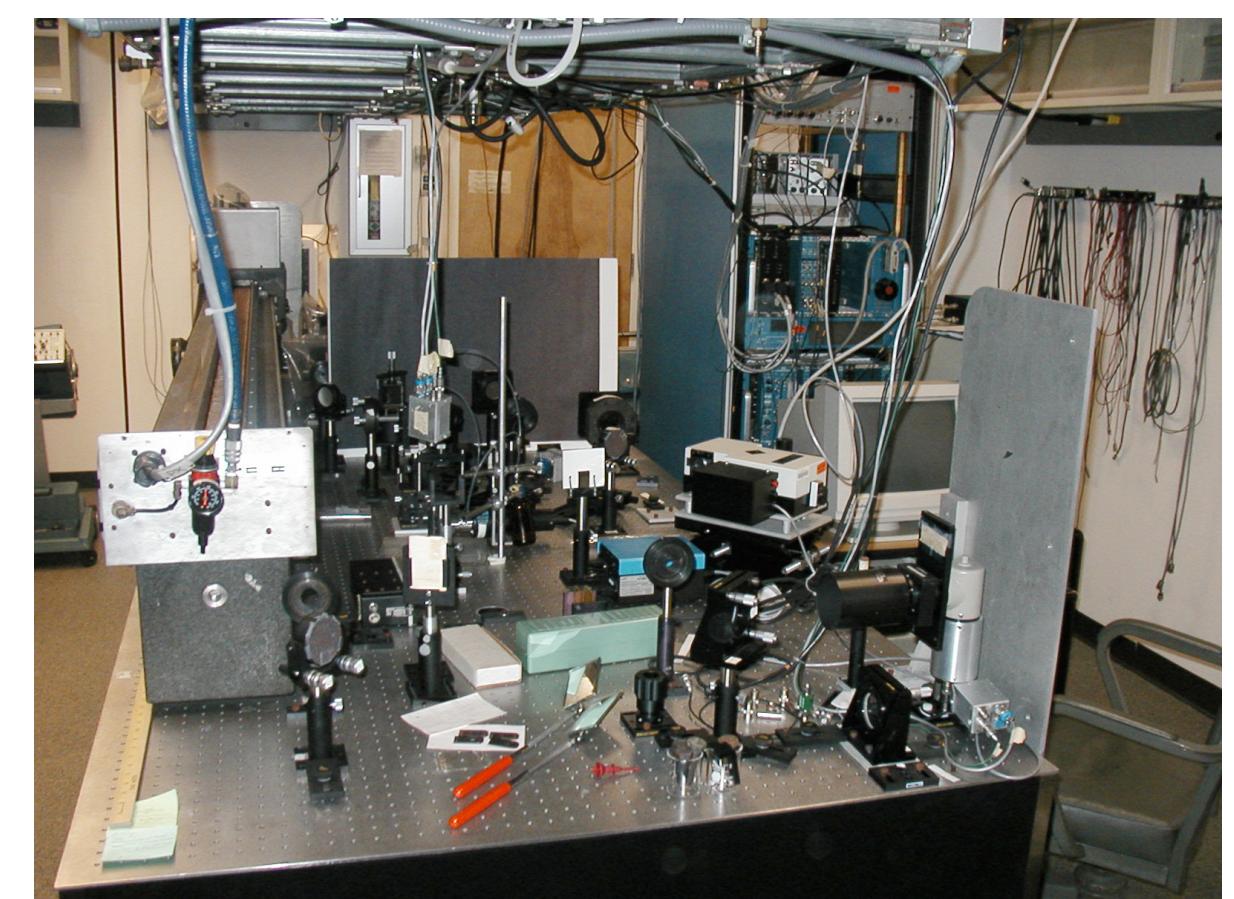
Choose an experimental design and a data summary function for the effect that you are interested in: the **test statistic**

Set up a **null hypothesis**: a simple, computationally tractable model of reality that lets you compute the null distribution of the test statistic, i.e. all its possible outcomes and each of their probabilities.

Decide on the **rejection region**, i.e., a subset of possible outcomes whose total probability is small (**significance level**).

Do the experiment, collect data, compute the test statistic.

Make a **decision**: reject null hypothesis if the test statistic is in the rejection region.



The Five Steps of Hypothesis Testing

Choose an experimental design and a data summary function for the effect that you are interested in:

Set up a null hypothesis:

that lets you compute the possible outcomes and easily

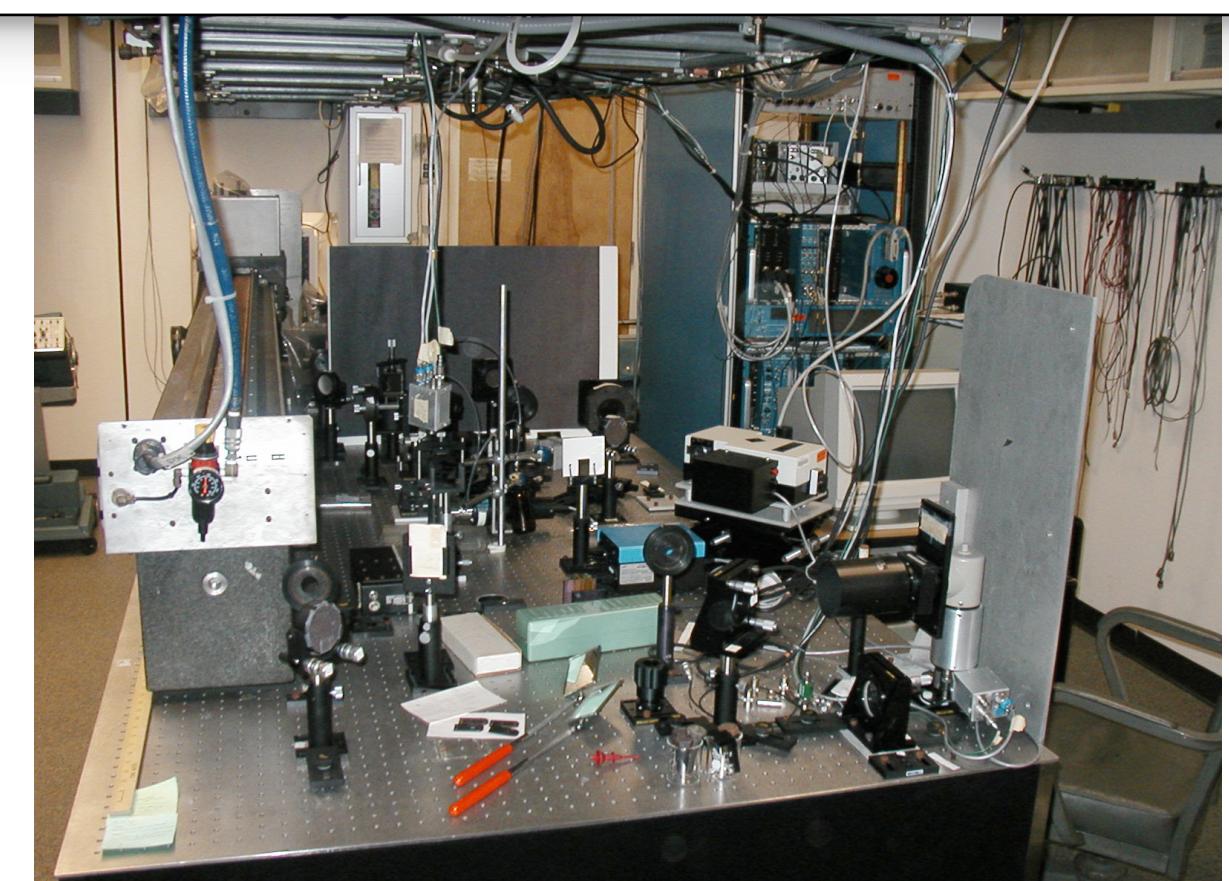
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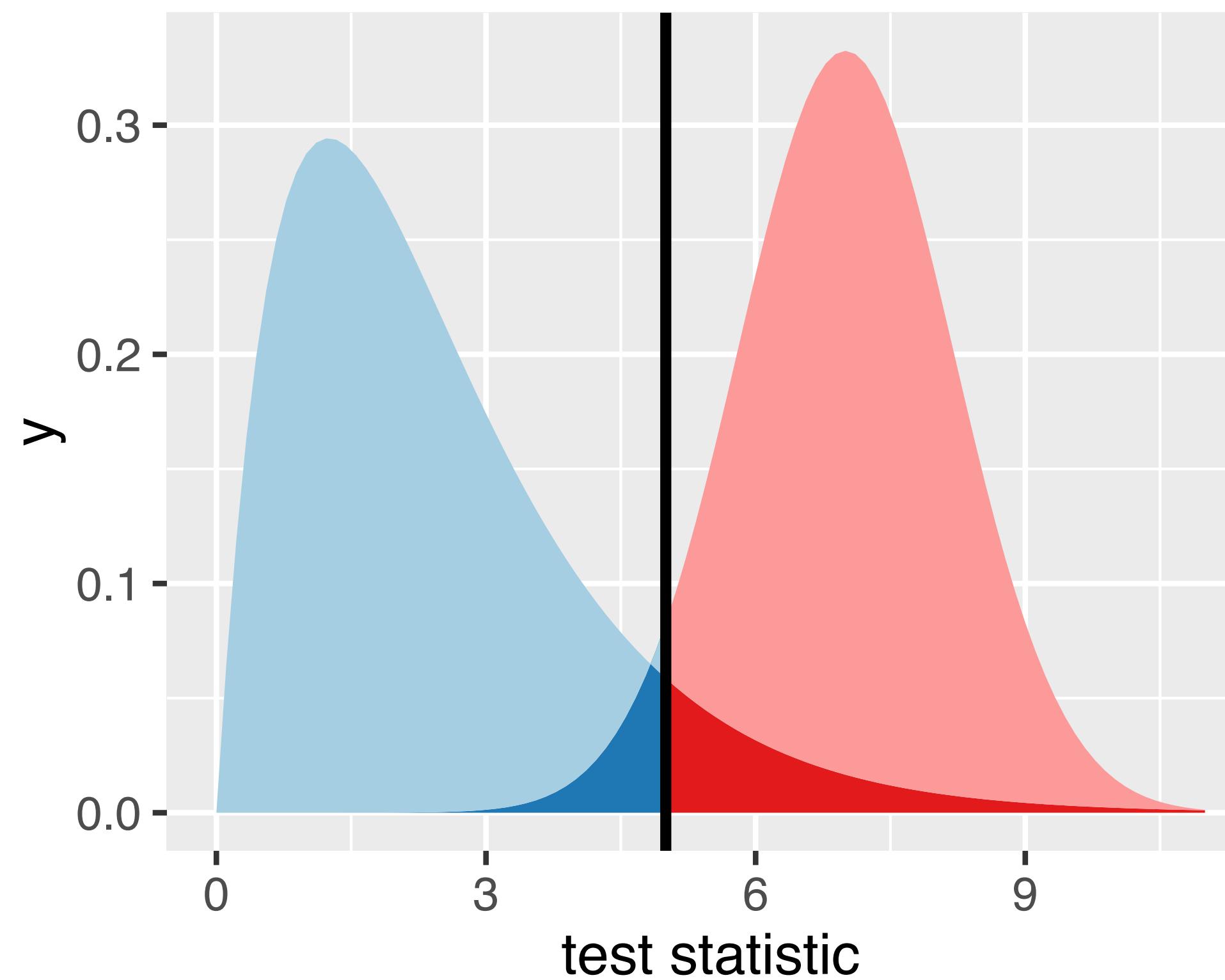
This is the idealised scenario, “orthodoxy”:

Reality, esp. in retrospective ‘data-mining’ can be quite different.



Types of Error in Testing

Test vs reality	Null hypothesis is true	... is false
Reject null hypothesis	Type I error (false positive)	True positive
Do not reject	True negative	Type II error (false negative)



Parametric Theory vs Simulation

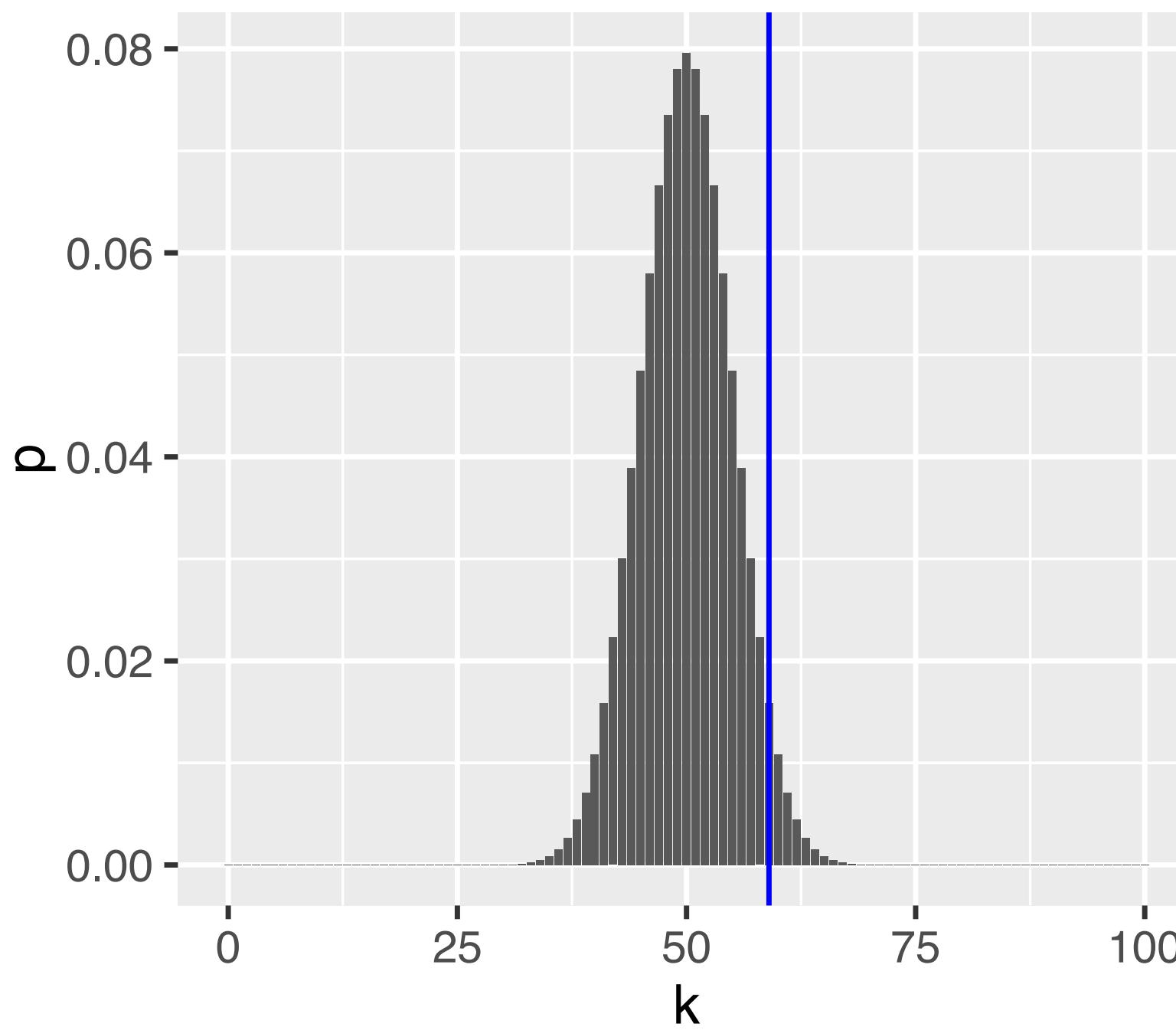


Figure 6.3: The binomial distribution for the parameters $n = 100$ and $p = 0.5$, according to Equation (6.1).

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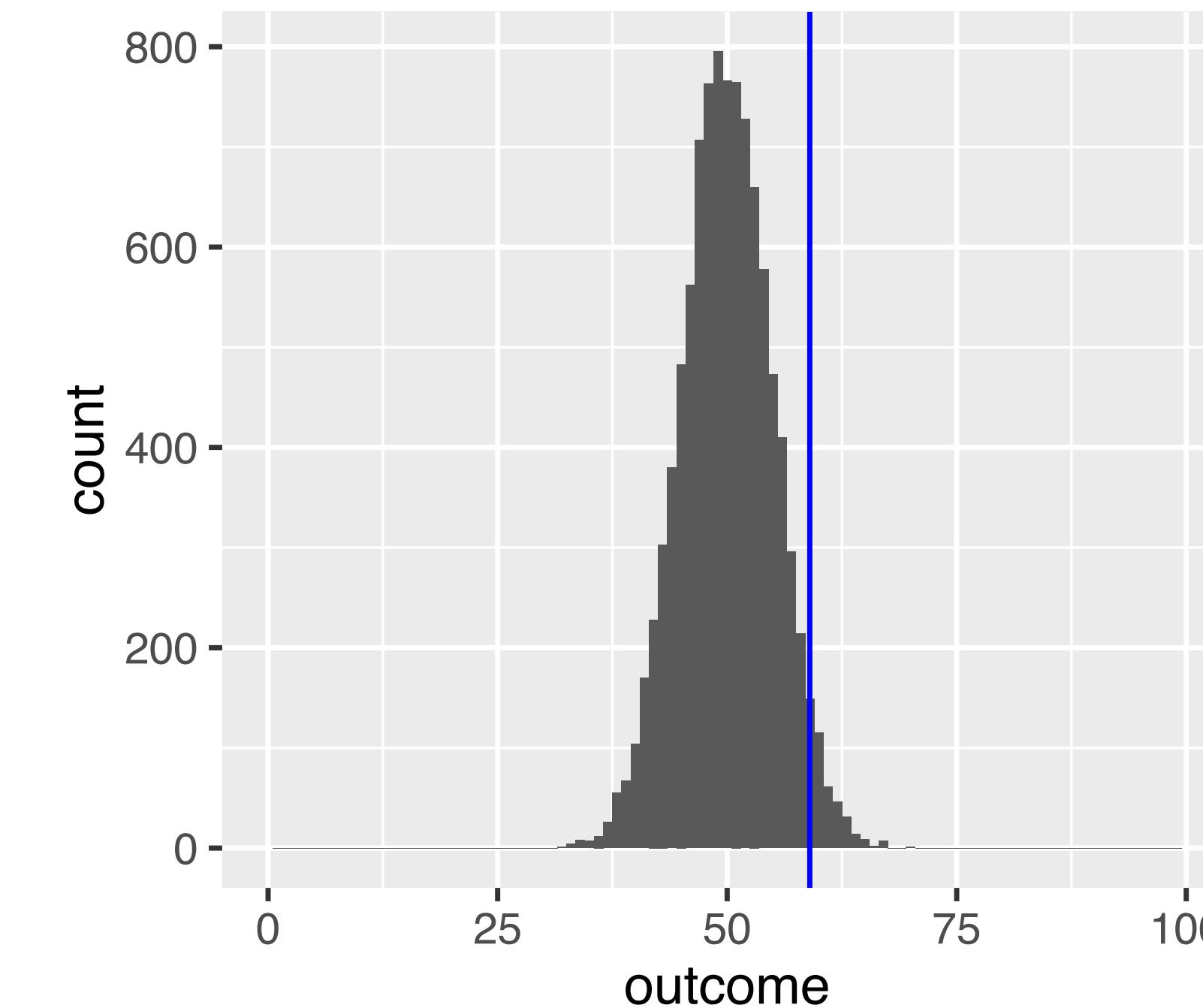
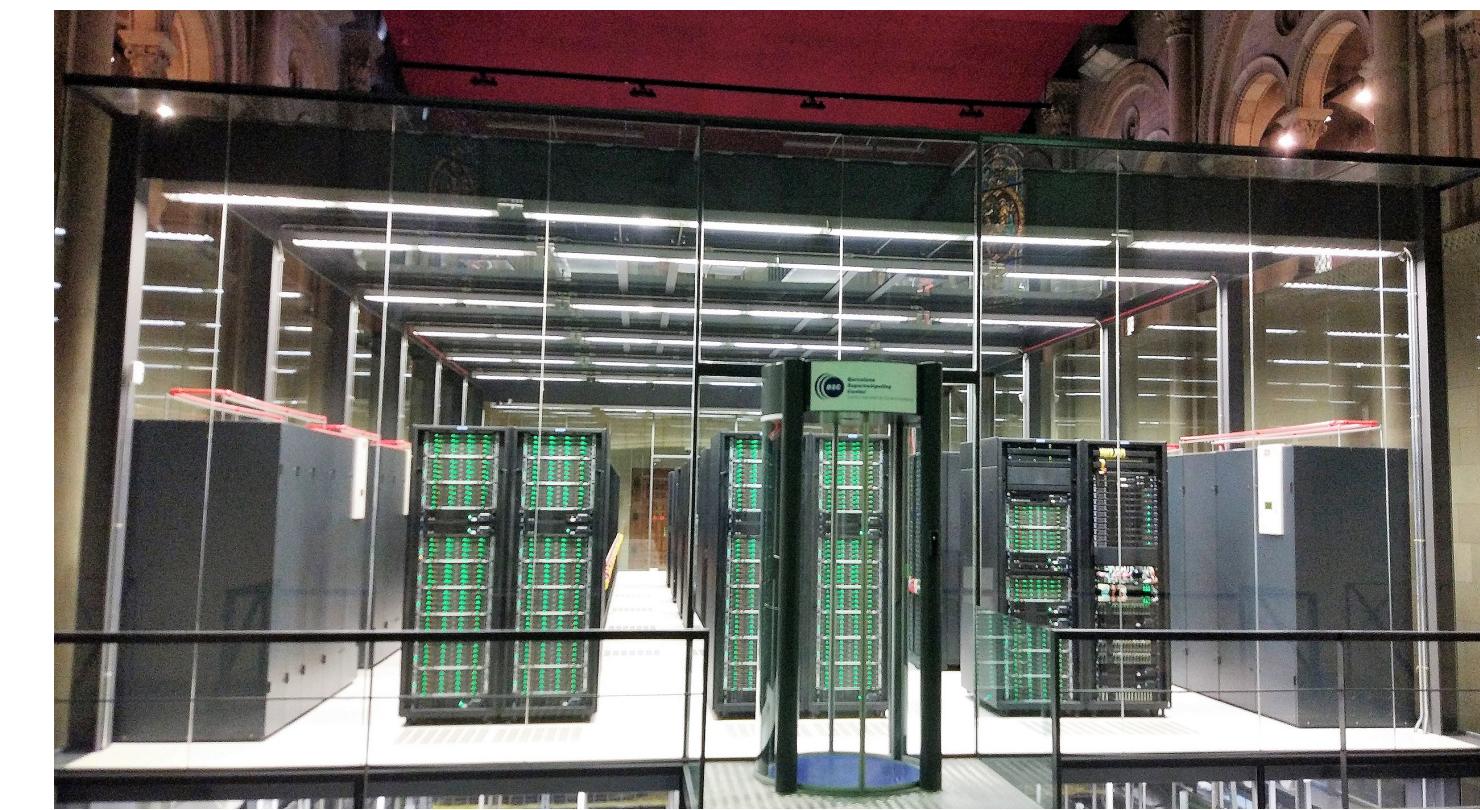


Figure 6.4: An approximation of the binomial distribution from 10^4 simulations (same parameters as Figure 6.3).



Parametric Theory vs Simulation

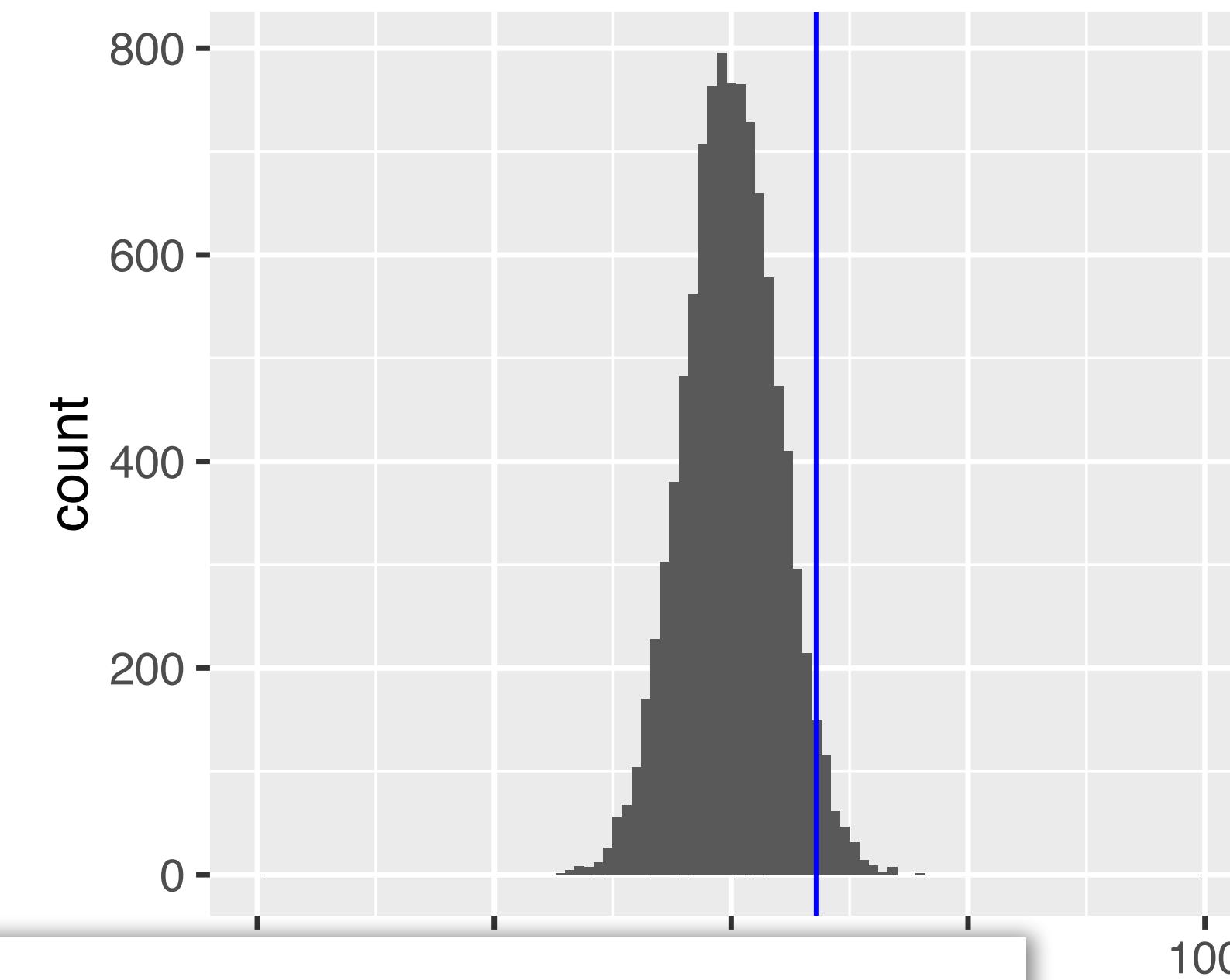
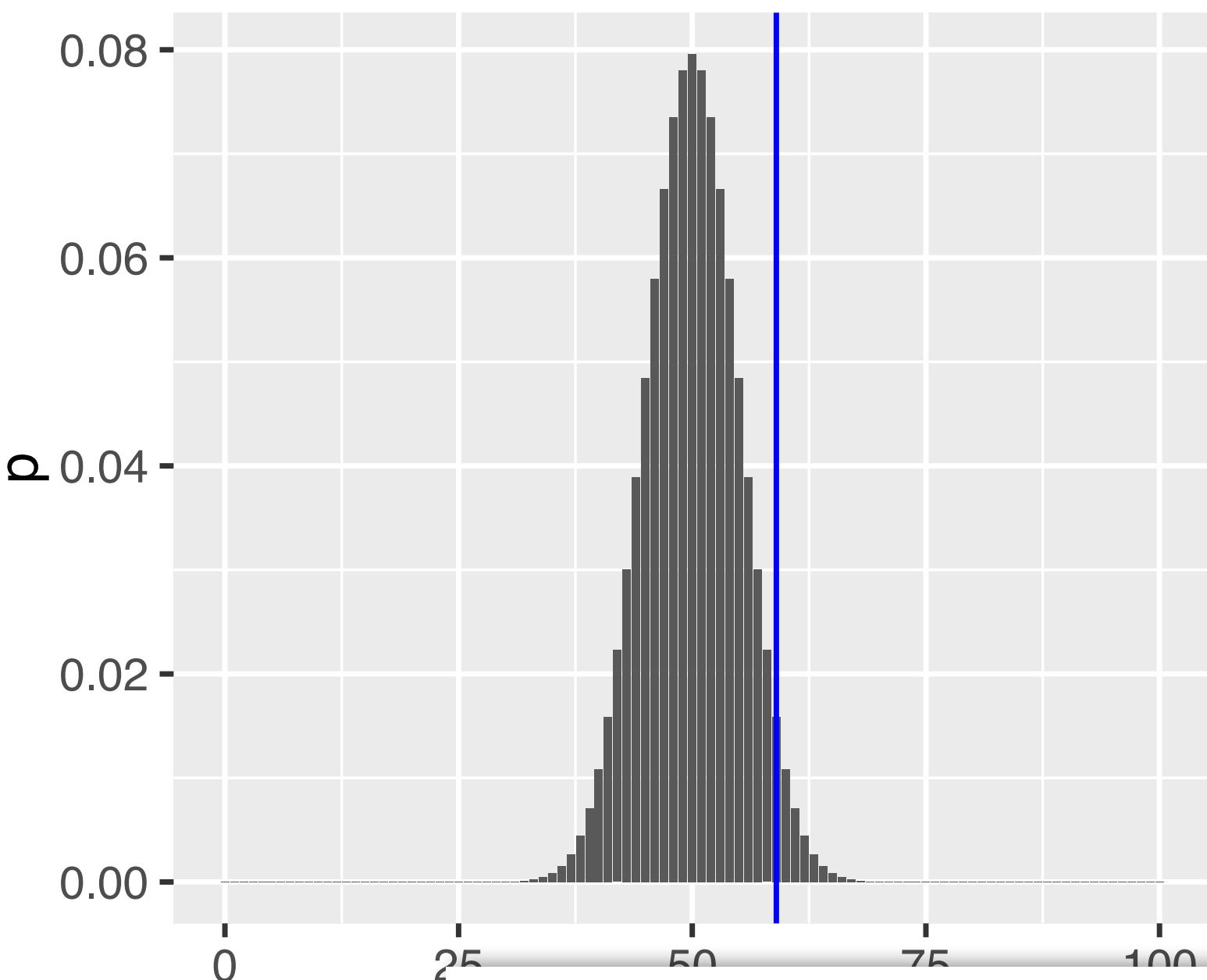
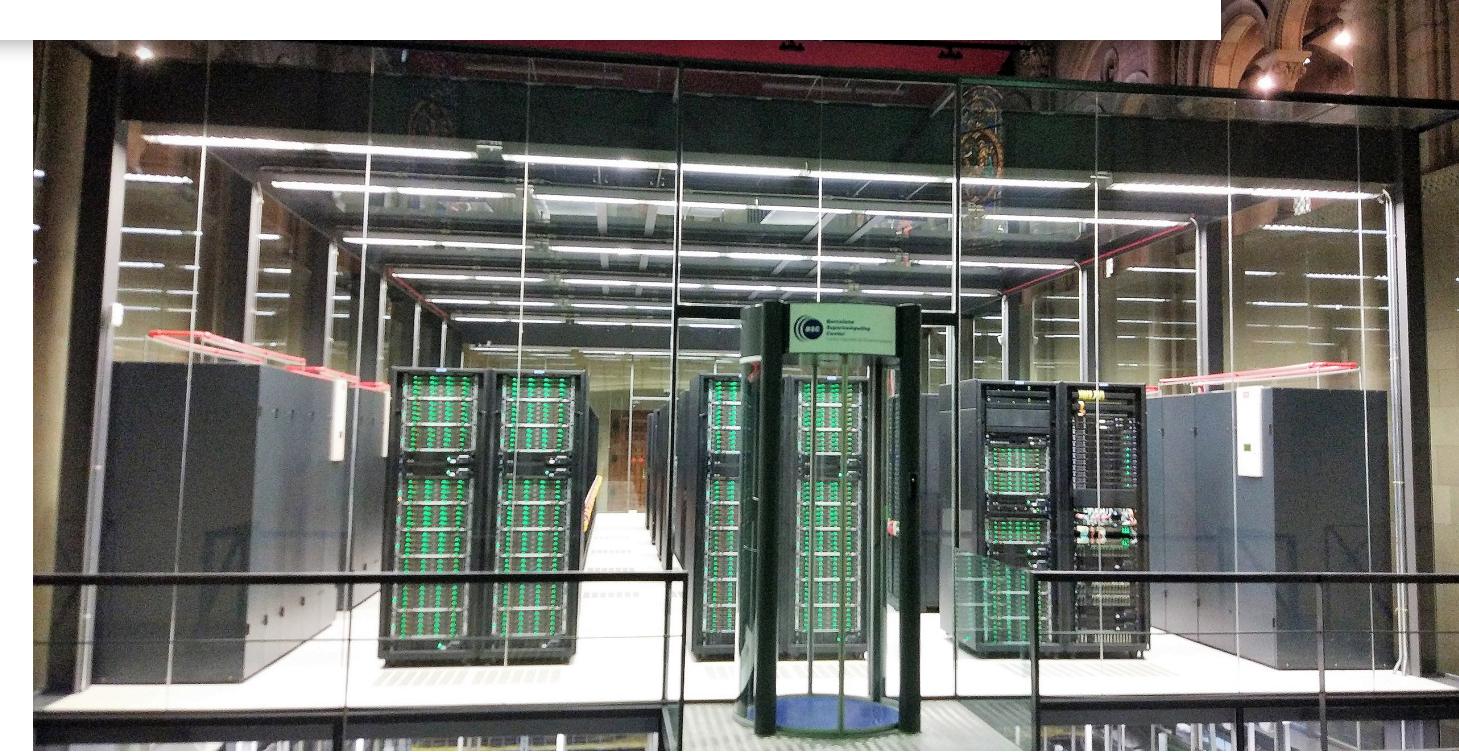


Figure 6.3: The k-th bin of the histogram of simulated data for the parameters $n = 100$ and $p = 0.5$ according to Equations 6.1 and 6.2. The two histograms show the same distribution, which is the binomial distribution with parameters $n = 100$ and $p = 0.5$.

Q:
Discuss pros and contras for each

$$P(K = k \mid n, p) = \binom{n}{k} p^k (1 - p)^{n-k}$$



The choice of the test statistic

Suppose we observed 50 tails in a row, and then 50 heads in a row. Is this a perfectly fair coin?

We could use a different test statistic: number of times we see two tails in a row

Is this statistic generally and always preferable?

Power

There can be several test statistics, with different power, for different types of alternative

Continuous data: the t-statistic

$$t = c \frac{m_1 - m_2}{s}$$

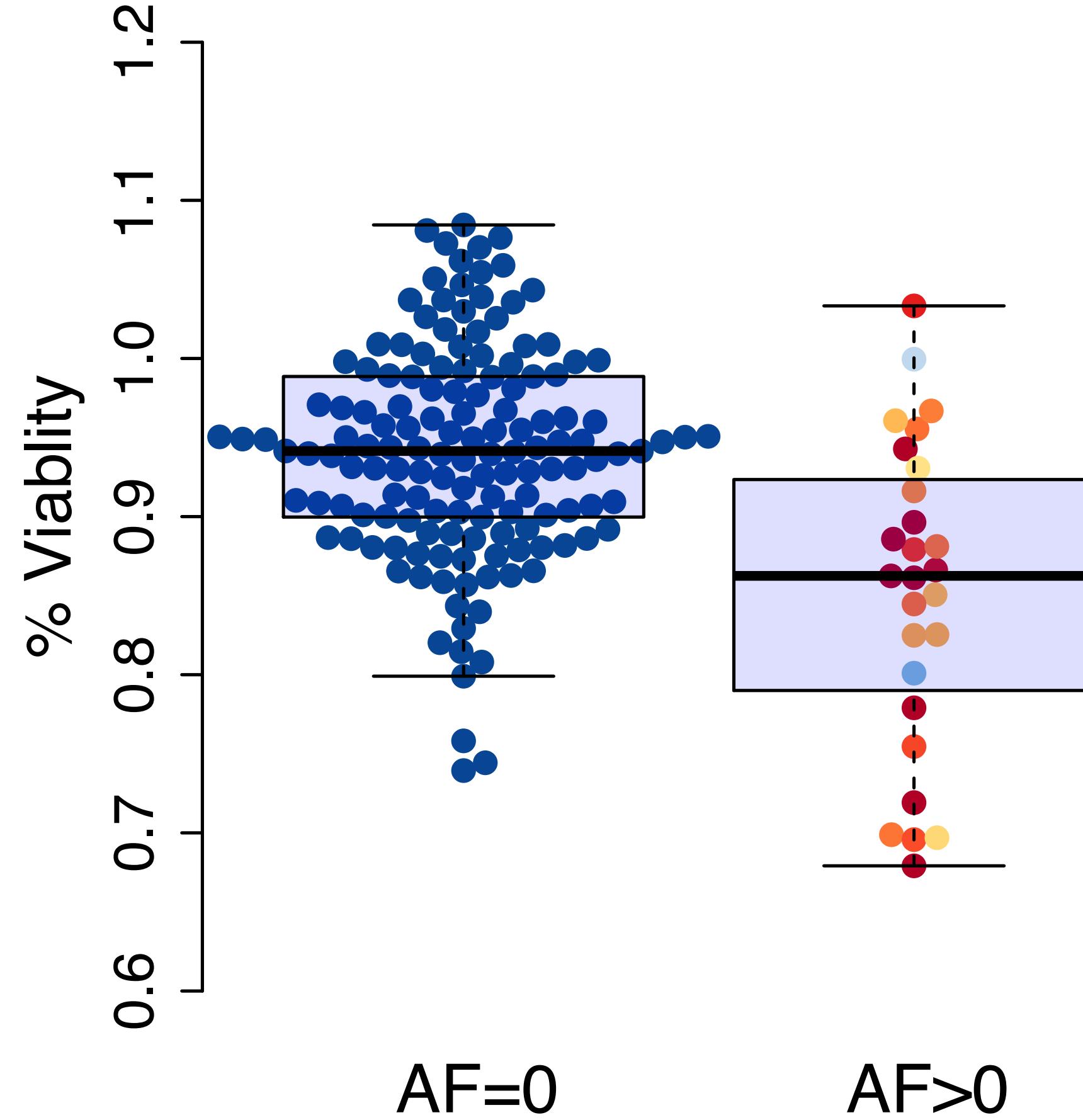
- Can also be adapted to one group only
- Relation to z-score

$$m_g = \frac{1}{n_g} \sum_{i=1}^{n_g} x_{g,i} \quad g = 1, 2$$

$$s^2 = \frac{1}{n_1 + n_2 - 2} \left(\sum_{i=1}^{n_1} (x_{1,i} - m_1)^2 + \sum_{j=1}^{n_2} (x_{2,j} - m_2)^2 \right)$$

$$c = \sqrt{\frac{n_1 n_2}{n_1 + n_2}}.$$

**selumetinib 0.156 μ M ~ trisomy12
($p = 3.02e-08$)**



t-distribution

If the data are identically normal distributed and independent, then under H_0 , t follows a ' t -distribution' with parameter $n_1 + n_2$ (a.k.a. degrees of freedom)

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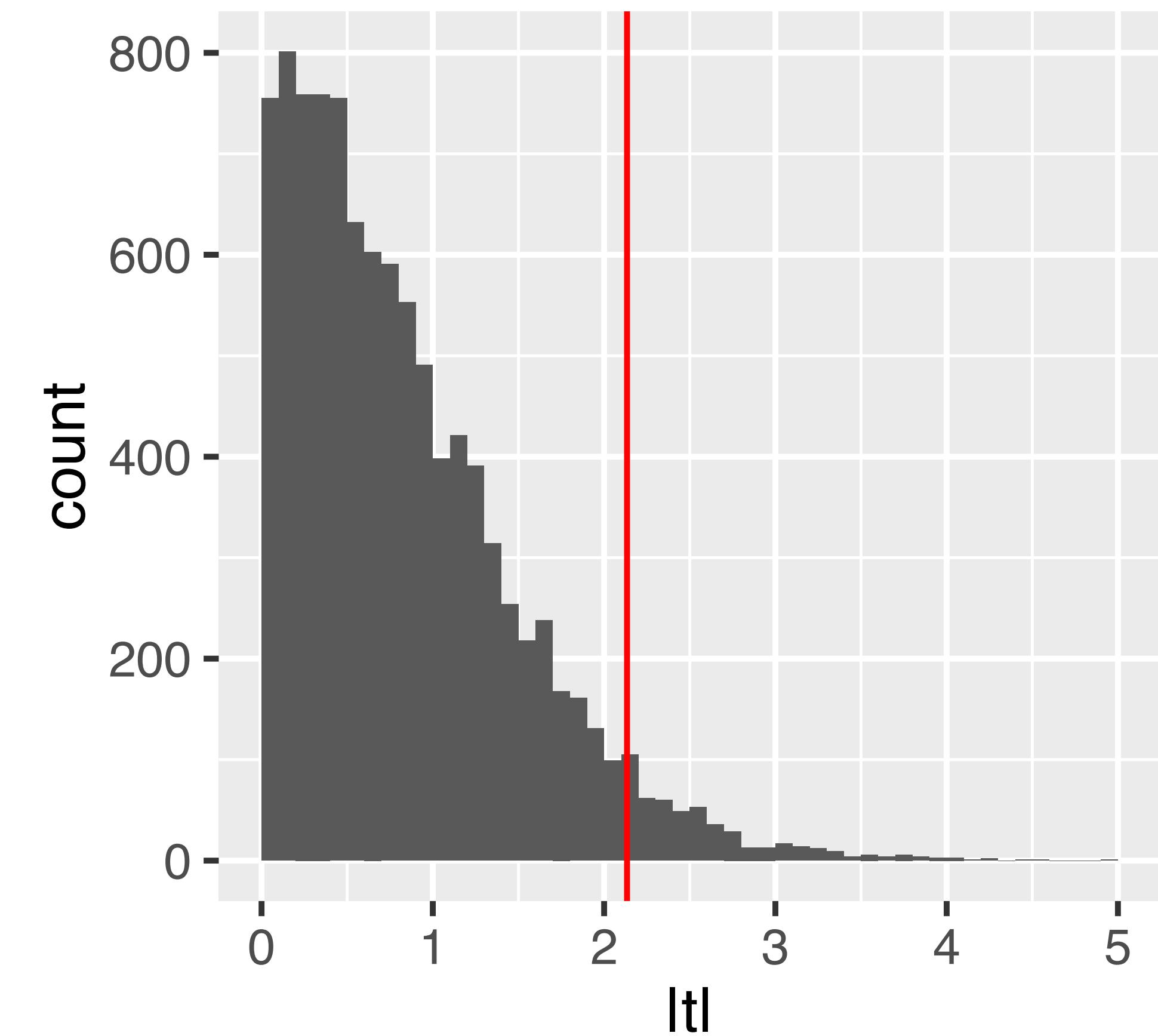


Figure 6.8: The null distribution of the (absolute) t -statistic determined by simulations – namely, by random permutations of the group labels.

Comments and Pitfalls

The proof that the t -statistic follows a t -distribution assumes that observations are independent and follow a normal distribution: this is a sufficient, but not necessary, condition

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Deviation from independence: type-I error control is lost, p-values will likely be totally wrong (e.g., for positive correlation, too optimistic).

No easy options:

- ... try to model the dependence / remove it ...
- ... empirical null (Efron et al.) ...

Avoid Fallacy

The p-value is the probability that the data could happen, under the condition that the null hypothesis is true.

It is not the probability that the null hypothesis is true.

Absence of evidence ≠ evidence of absence



Limitations of p-value based hypothesis testing

Too much power: often, the 'null' is small (point-like), alternative is large (region-like)...

...underlying / hidden confounders can create bogus rejections

Summarizing the data into one single number mushes together effect size and sample size

No place to take into account plausibility or 'prior' knowledge

Don't report absurdly small p-values



Reporting p values, W. Huber, Cell Systems, DOI:
10.1016/j.cels.2019.03.001

What is p-value hacking ?

On the same data, try different tests until one is significant

On the same data, try different hypotheses until one is significant (HARKing -
hypothesizing after results are known)

Moreover...:

retrospective data picking

'outlier' removal

the 5% threshold and publication bias

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The ASA's Statement on p-Values: Context,
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What can we do about this?

The right answer to the wrong question

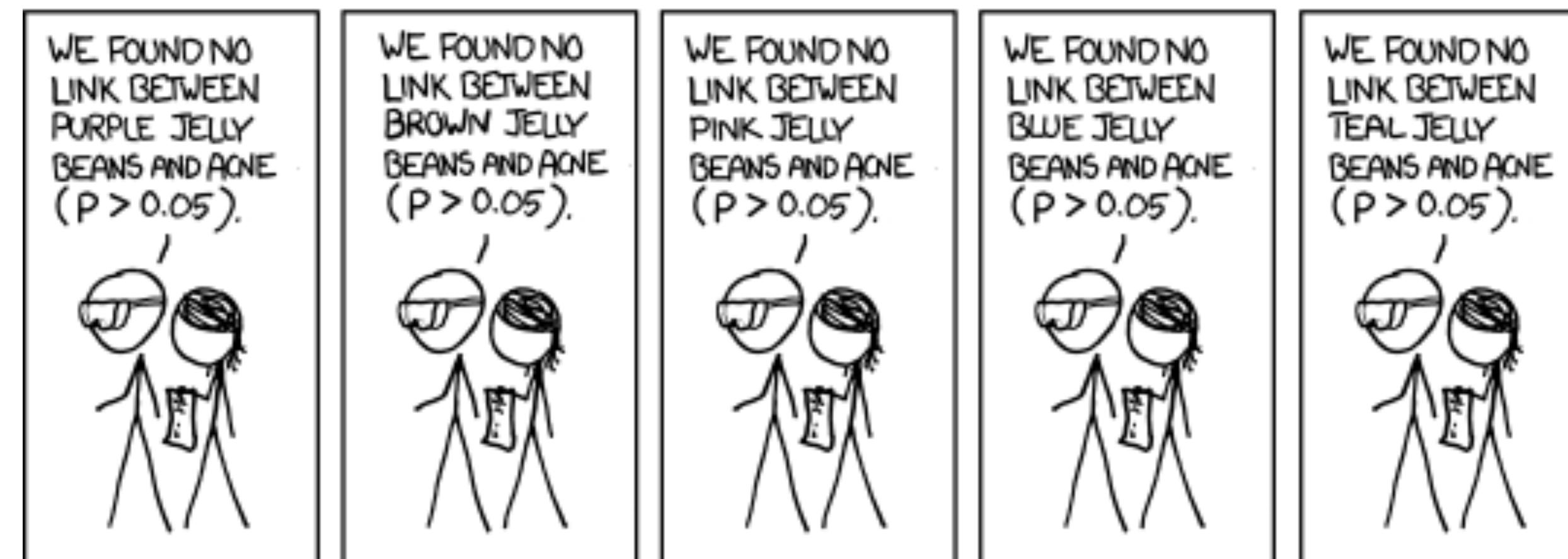
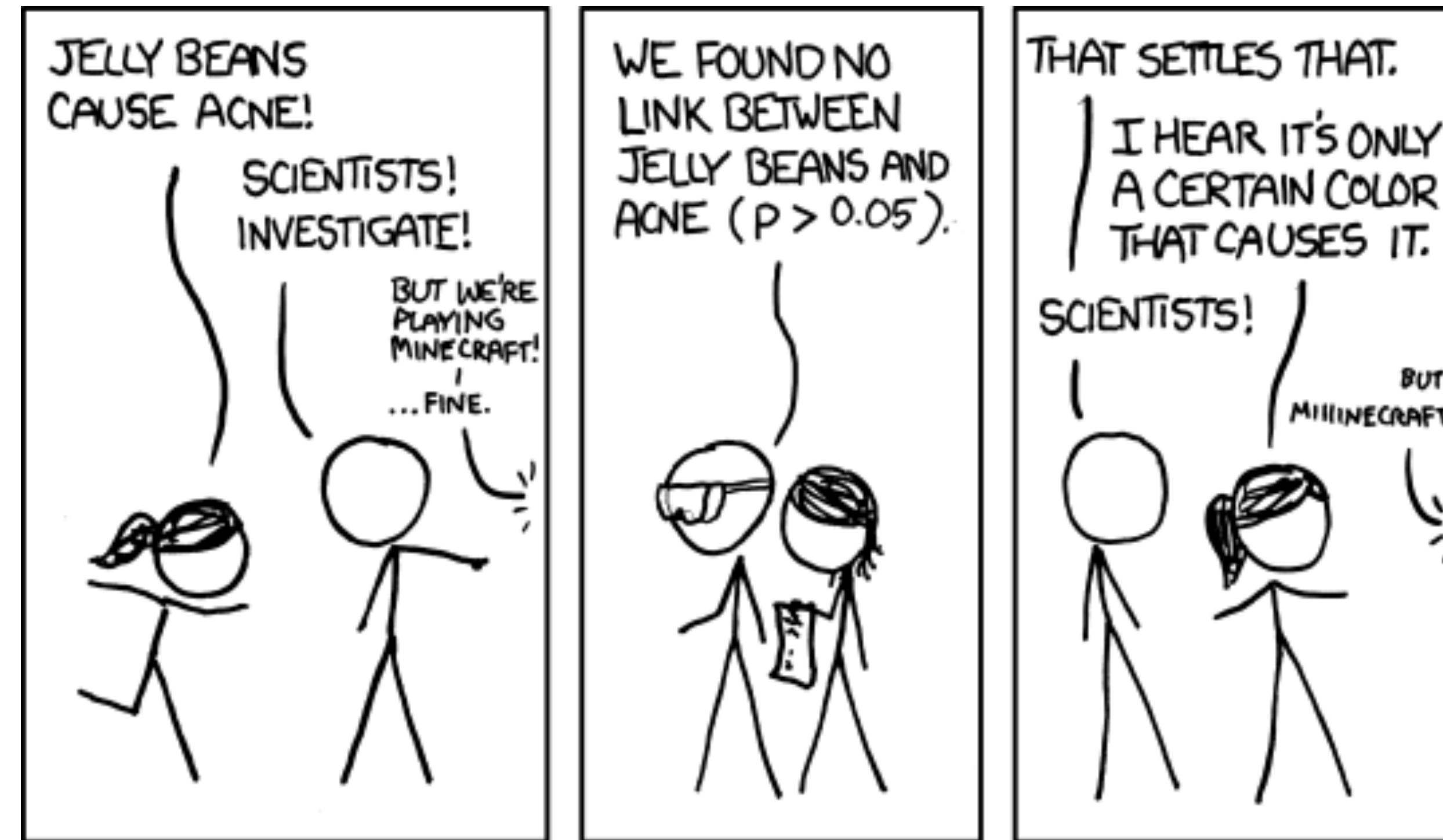
Researchers (regulators, investors, etc.) usually want to know:

If I publish this finding (allow this drug, invest in this product, ...), what is the probability that I'll later be proven wrong (cause harm, lose my money, ...)?

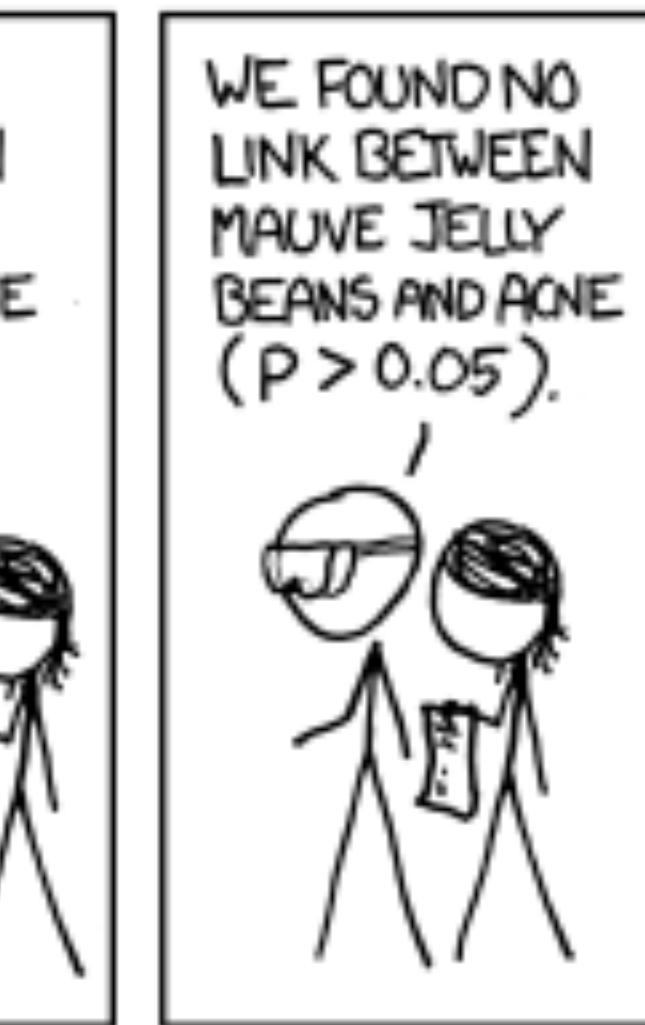
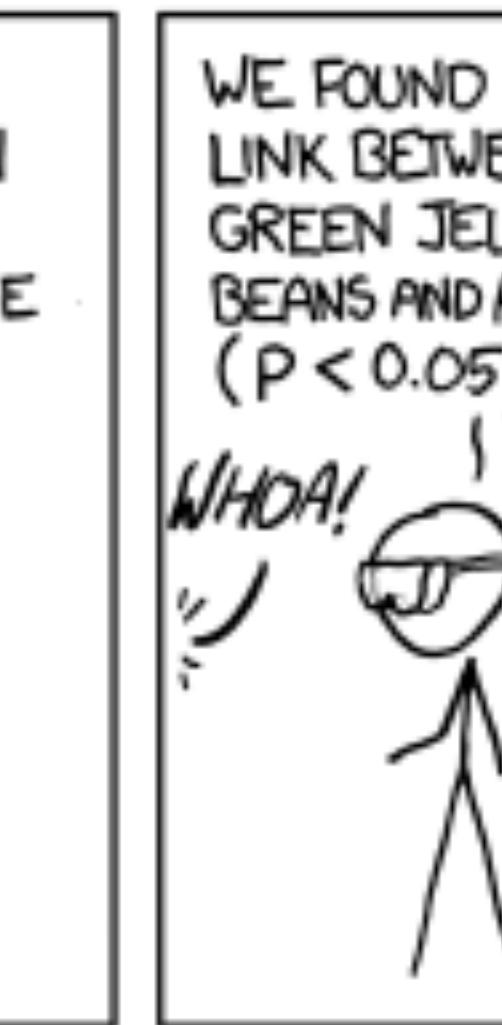
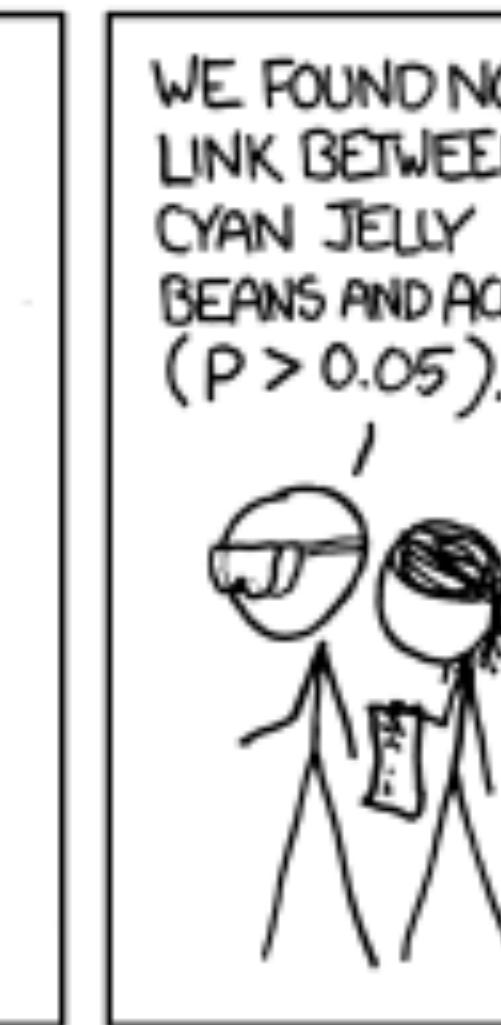
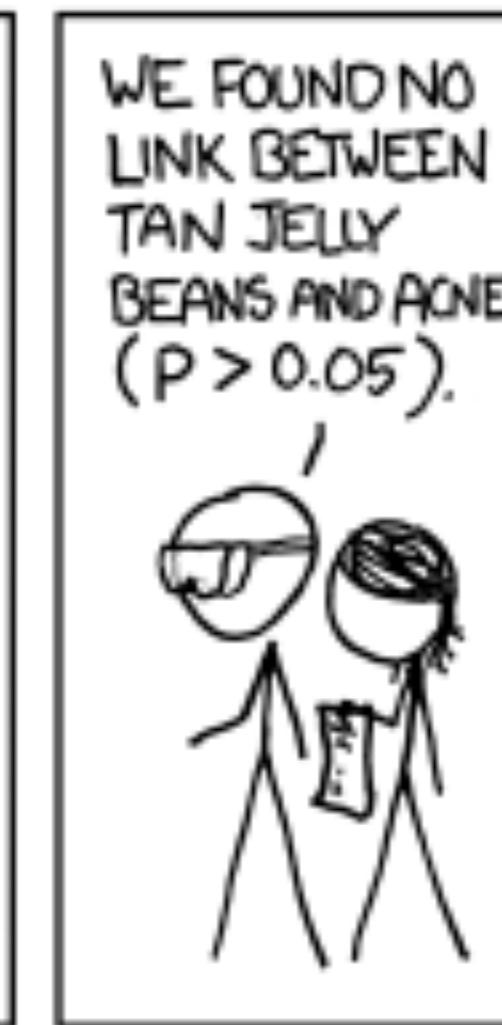
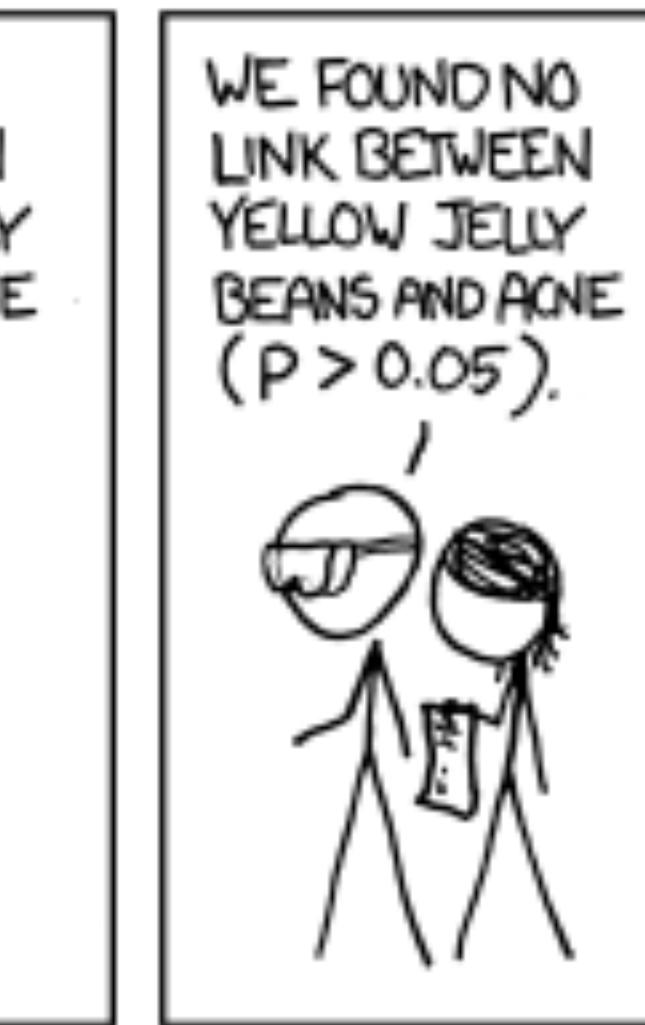
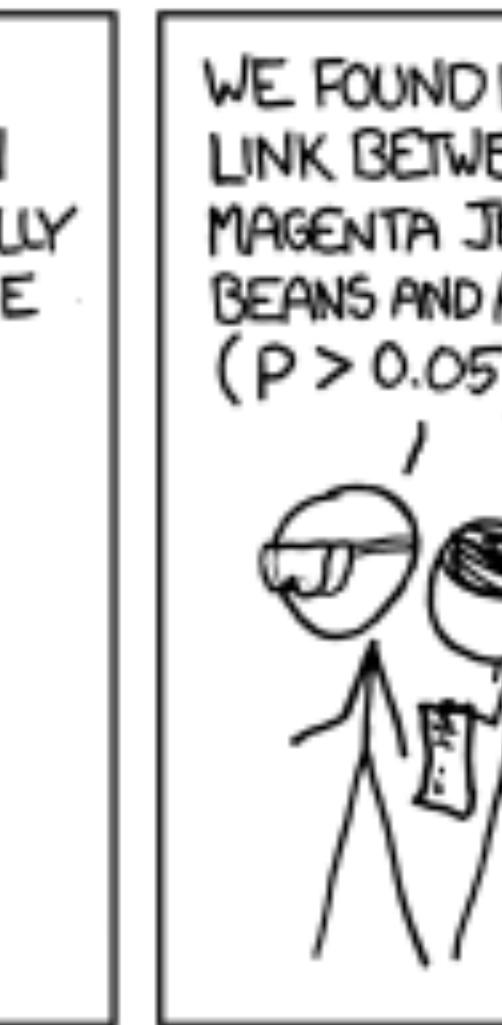
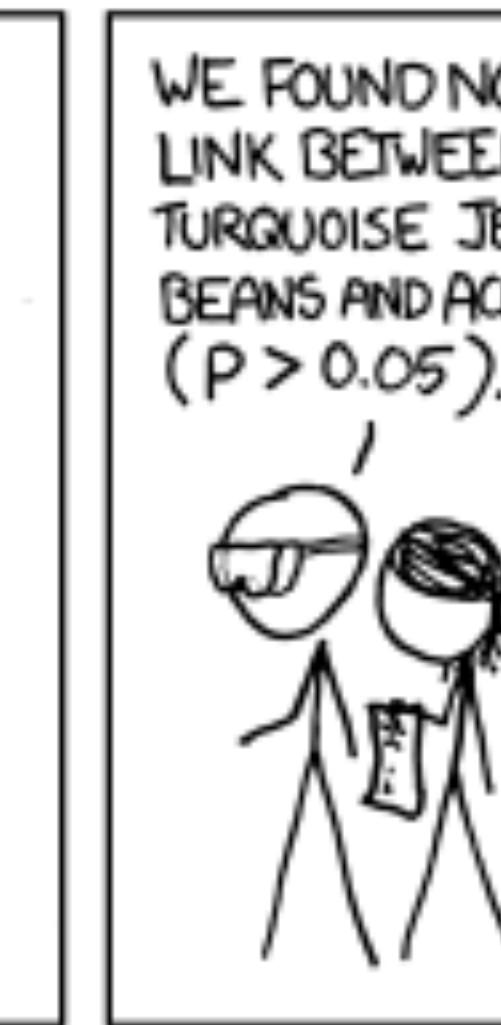
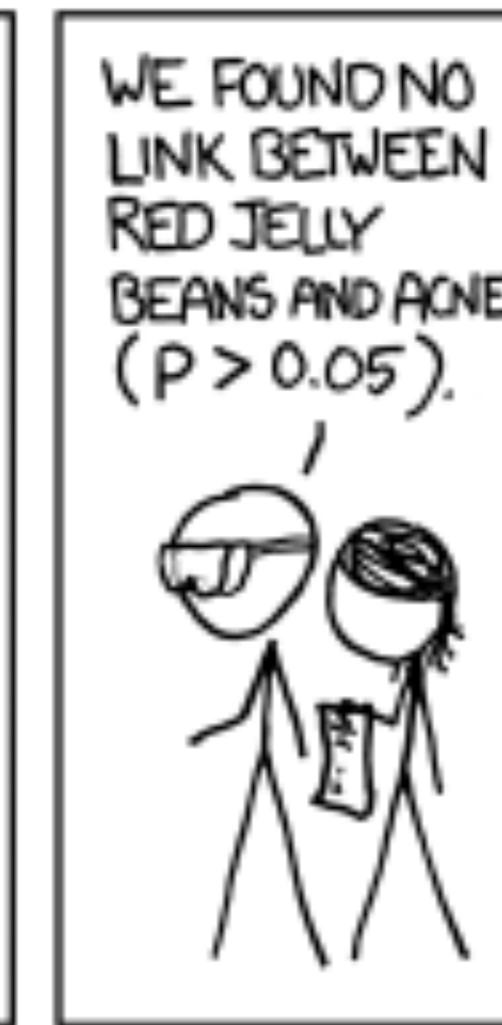
The p-value is the probability of seeing the data if the null hypothesis is true. It has little to do with the probability that my subsequent decision is wrong (a.k.a. "false discovery").

Can we compute a *false discovery probability* instead?

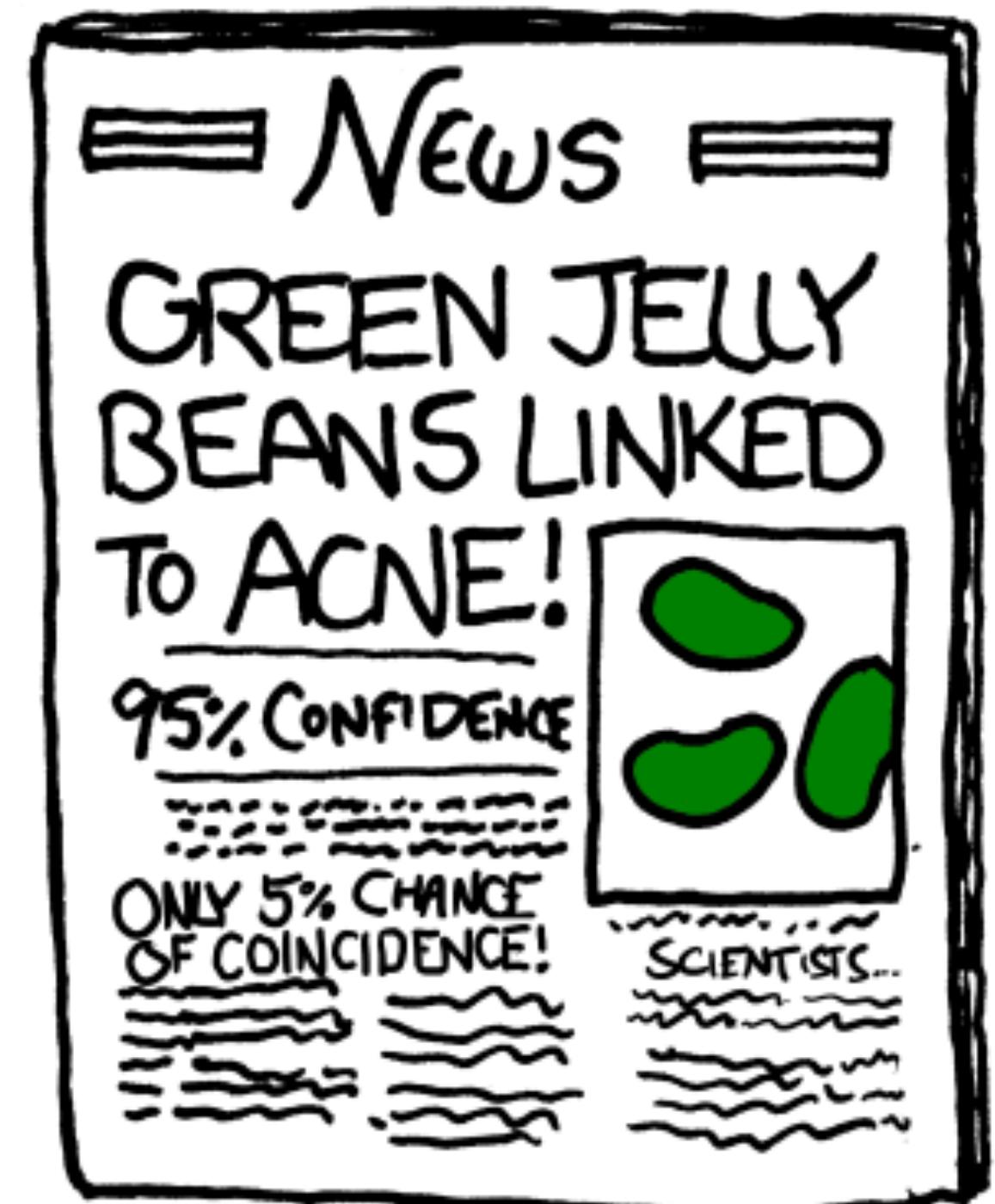
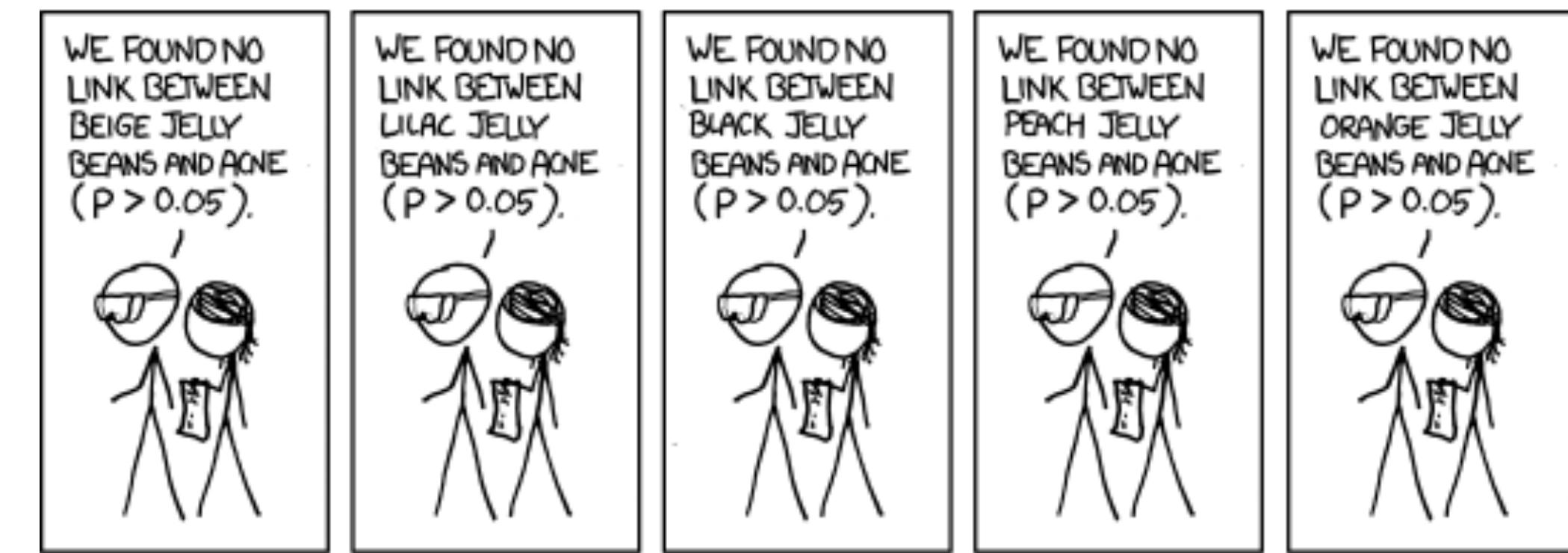
Multiple Testing



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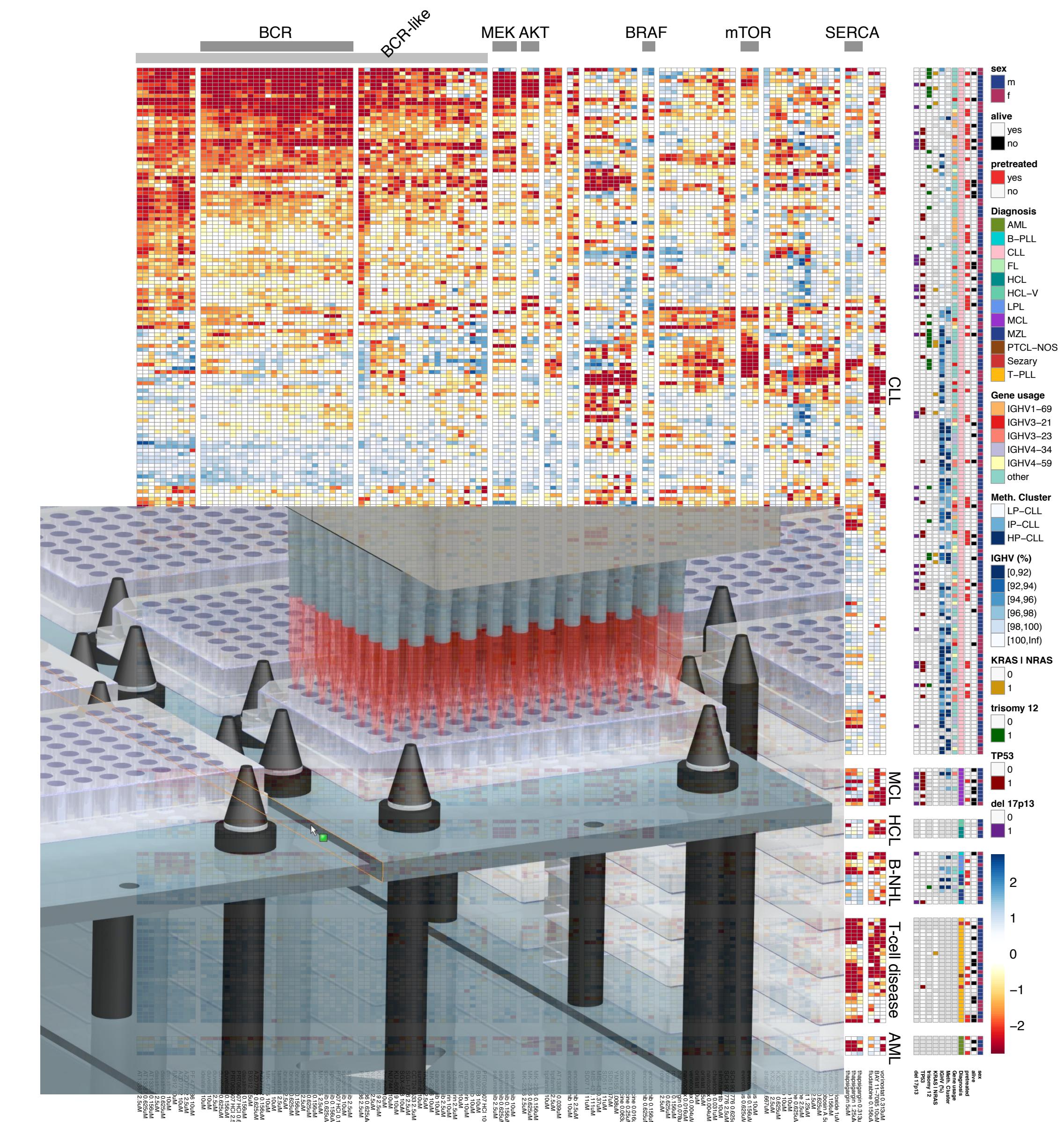
Multiple Testing



Multiple Testing

Many data analysis approaches in genomics employ item-by-item testing:

- Expression profiling
- Differential microbiome analysis
- Genetic or chemical compound screens
- Genome-wide association studies
- Proteomics
- Variant calling
- ...



False Positive Rate and False Discovery Rate

FPR: fraction of FP among all true negatives

FDR: fraction of FP among hits called

Example:
20,000 genes, 500 are d.e., 100 hits called, 10 of them wrong.

FPR: $10/19,500 \approx 0.05\%$

FDR: $10/100 = 10\%$



"Wait a minute! Isn't anyone here a real sheep?"

The Multiple Testing Burden

When performing several tests, type I error goes up: for $\alpha = 0.05$ and n indep. tests, probability of no false positive result is

$$\underbrace{0.95 \cdot 0.95 \cdot \dots \cdot 0.95}_{n\text{-times}} \lll 0.95$$



Bonferroni Correction



For m tests, multiply each p -value with m .

Then see if anyone still remains below a .

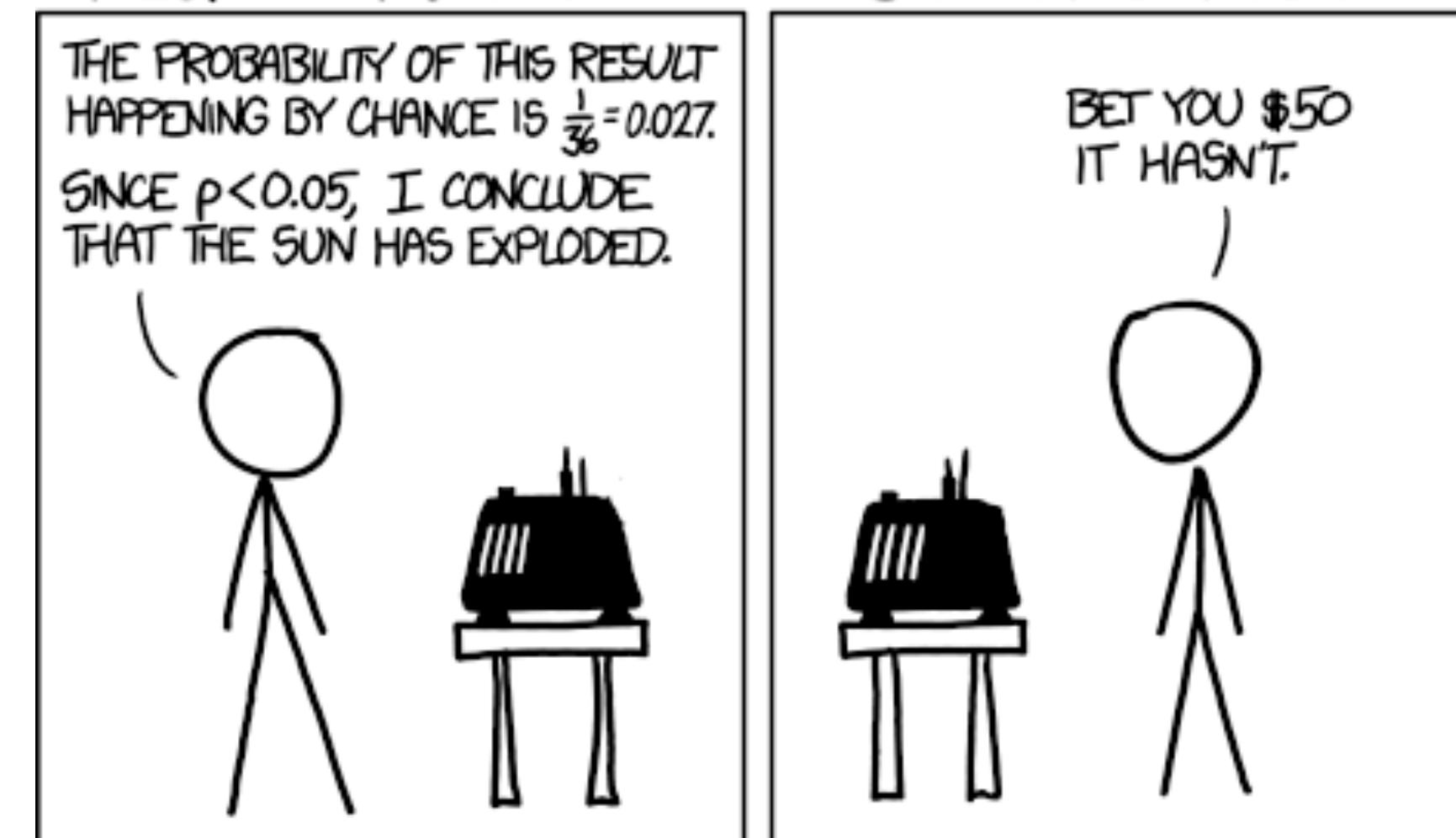
The Multiple Testing Opportunity

DID THE SUN JUST EXPLODE?
(IT'S NIGHT, SO WE'RE NOT SURE.)



FREQUENTIST STATISTICIAN: BAYESIAN STATISTICIAN:

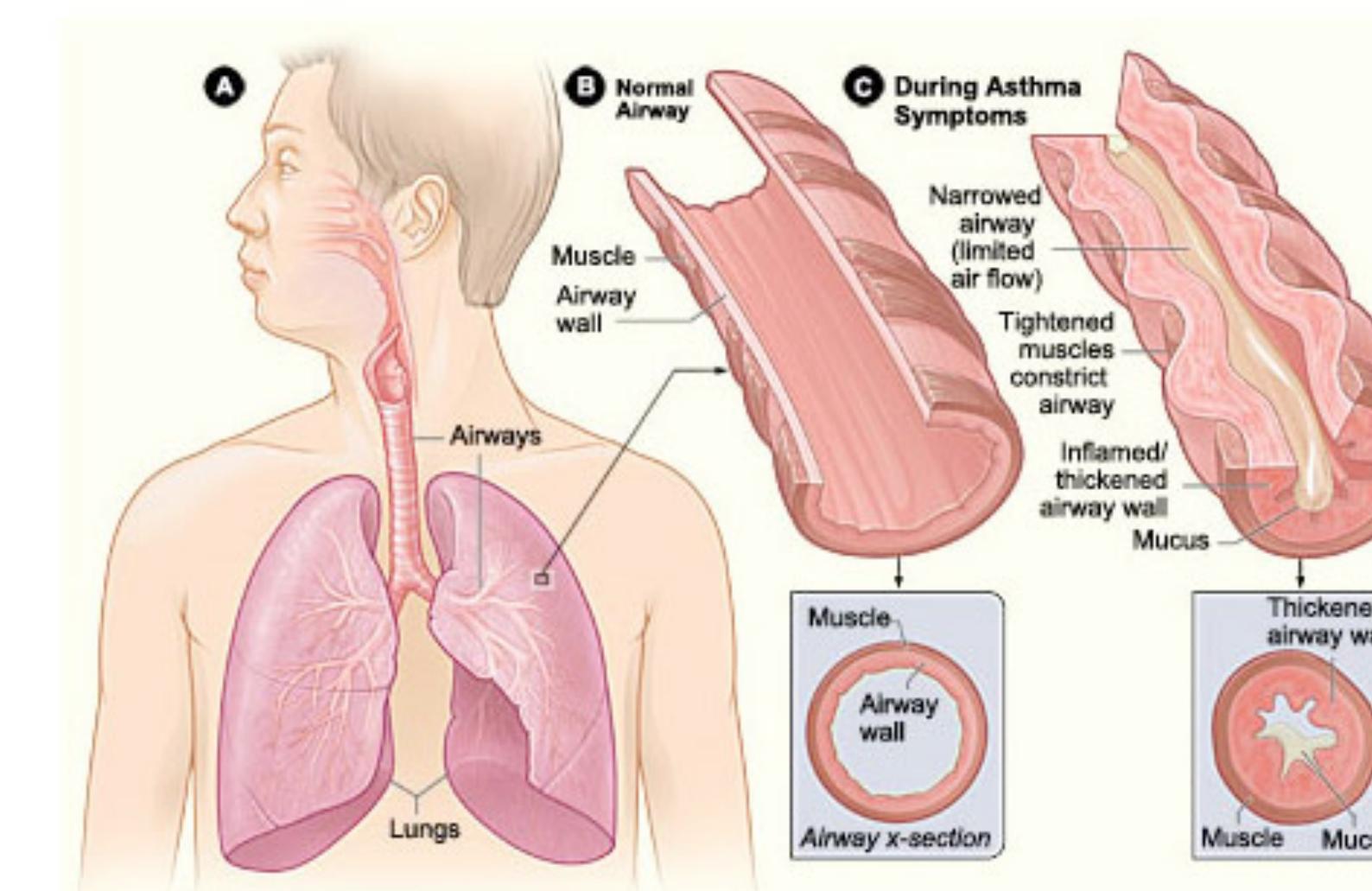
THE PROBABILITY OF THIS RESULT HAPPENING BY CHANCE IS $\frac{1}{36} = 0.027$. SINCE $p < 0.05$, I CONCLUDE THAT THE SUN HAS EXPLODED.



Example data set: RNA-Seq

Transcriptome changes in four samples of primary human airway smooth muscle cells treated with dexamethasone, a synthetic glucocorticoid. 1 μ M for 18 h.

cellline	dexamethasone
N61311	untrt
N61311	trt
N052611	untrt
N052611	trt
N080611	untrt
N080611	trt
N061011	untrt
N061011	trt



DESeq2 differential expression analysis:

gene i , sample j :

$$K_{ij} \sim \text{NB}(\text{mean} = \mu_{ij}, \text{dispersion} = \alpha_j)$$

$$\mu_{ij} = s_j q_{ij}$$

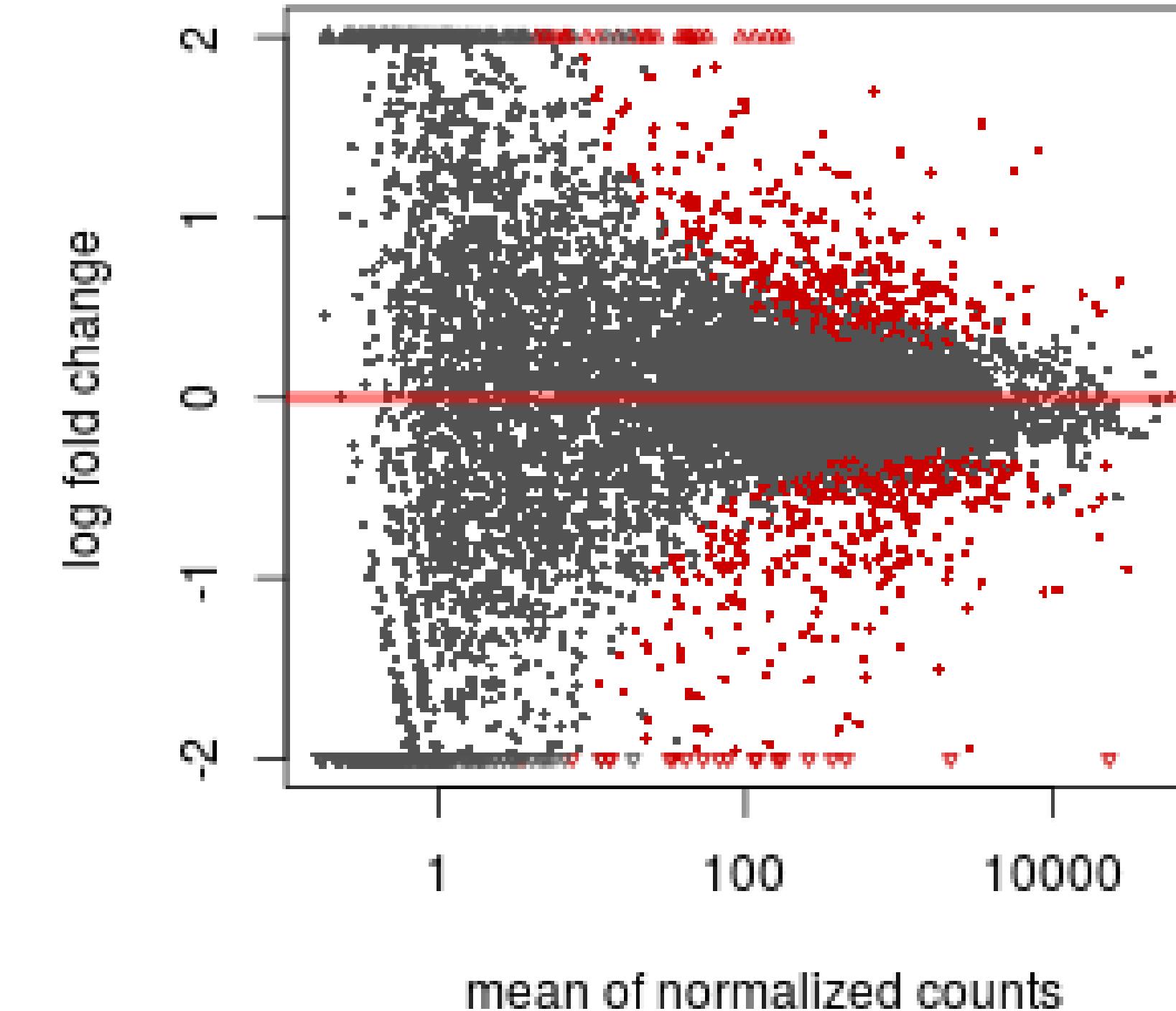
$$\log q_{ij} = \sum_r x_{jr} \beta_{rj}$$

design <- ~ cellline + dexamethasone

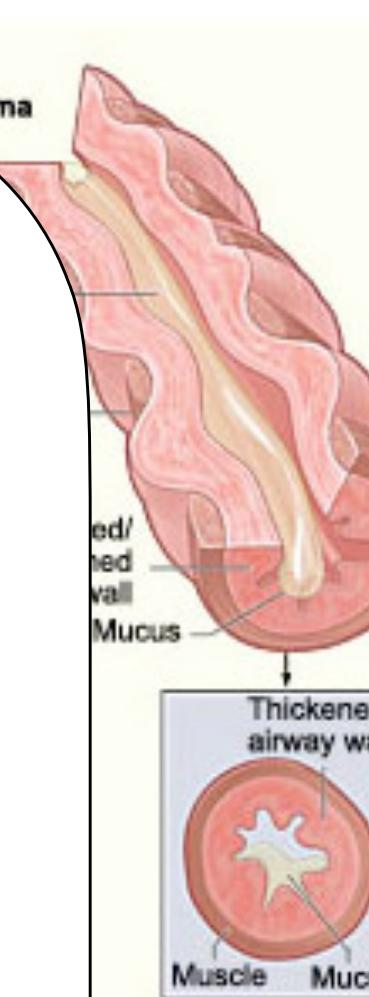
Example data set: RNA-Seq

Transcription samples
smooth muscle
dexamethasone
glucocorticoids

cellline
N61011
N61011
N0505
N0505
N0808
N0808
N061011
N061011 trt



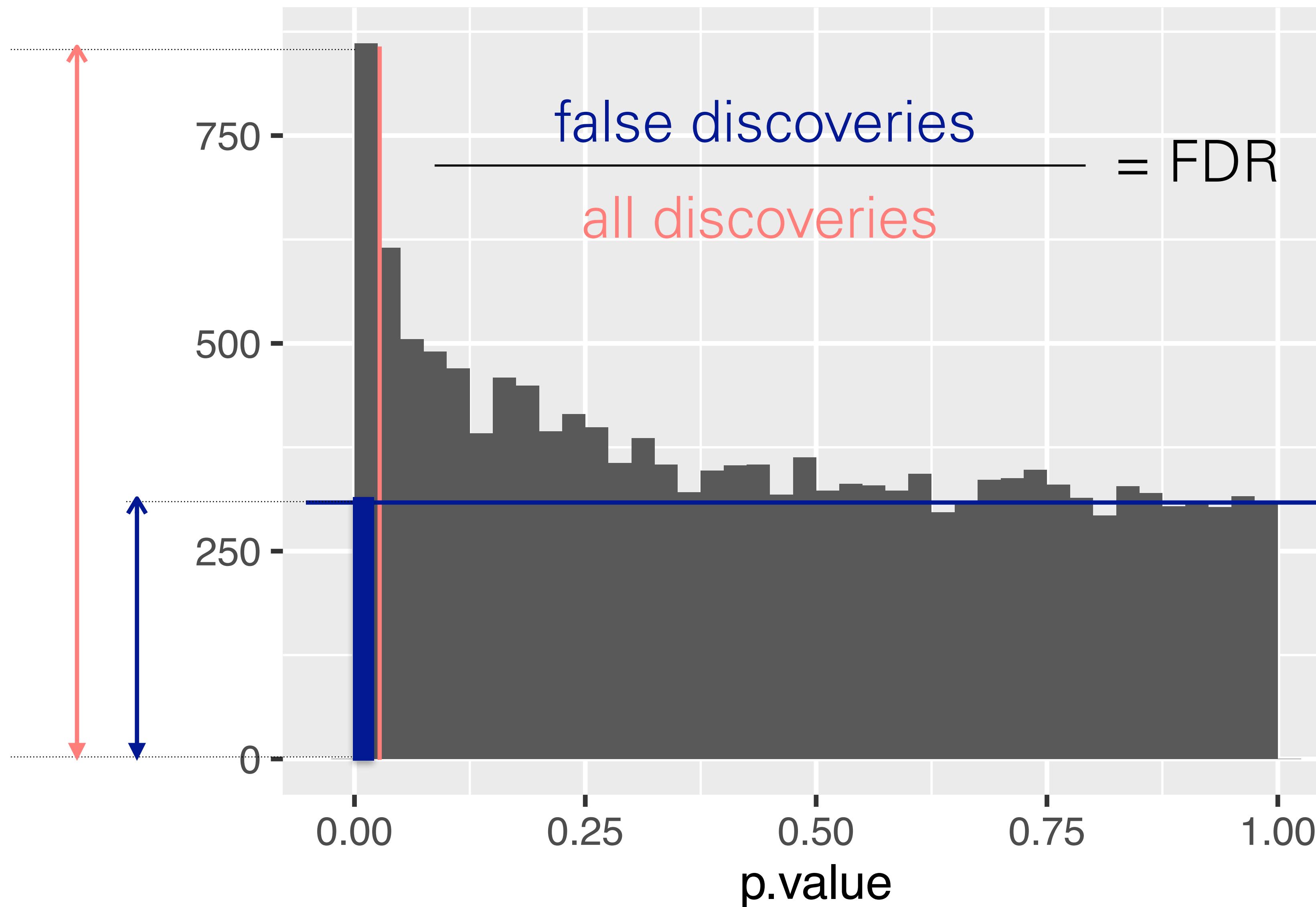
design <- ~ cellline + dexamethasone



analysis:

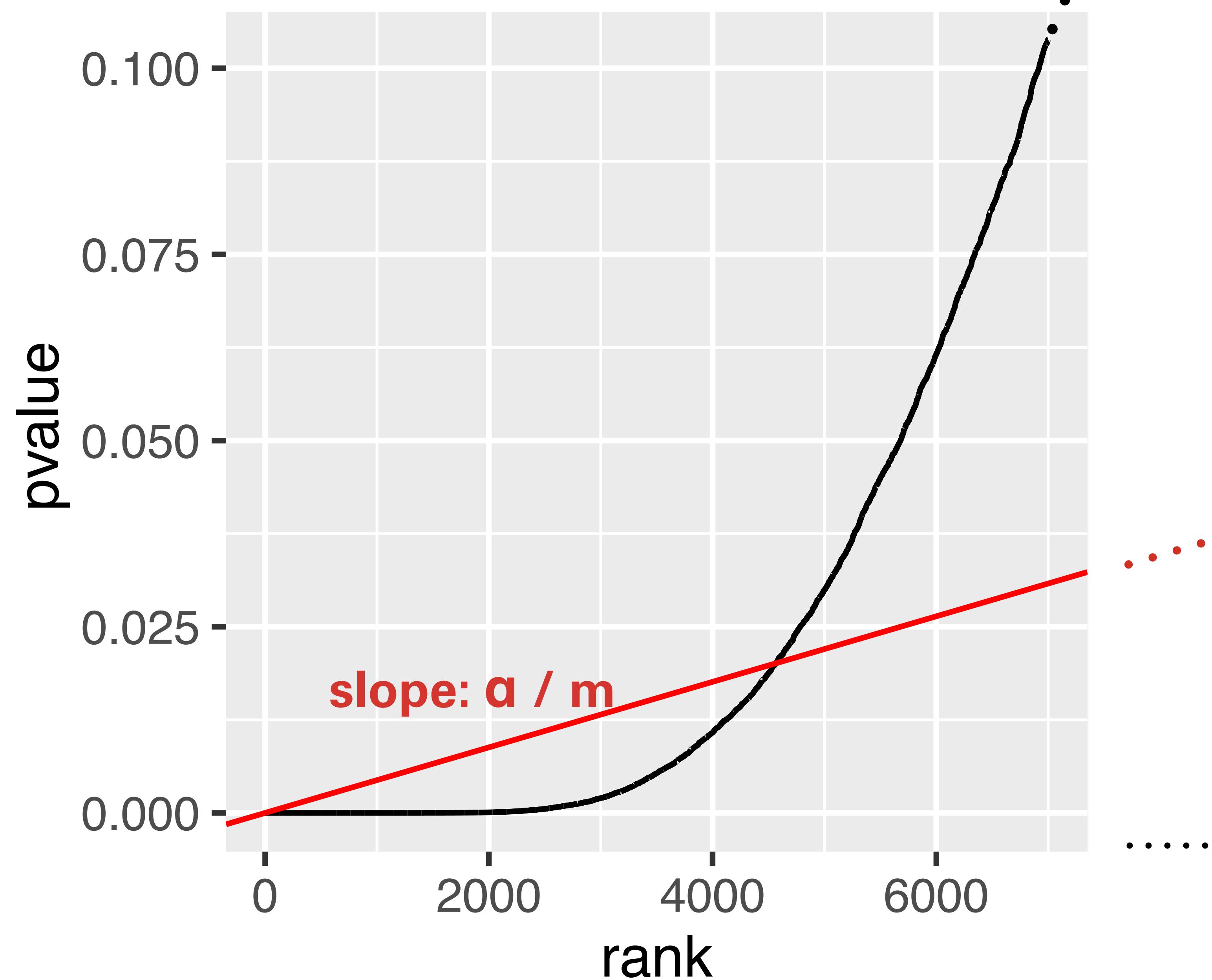
dispersion = α_j)

False Discovery Rate



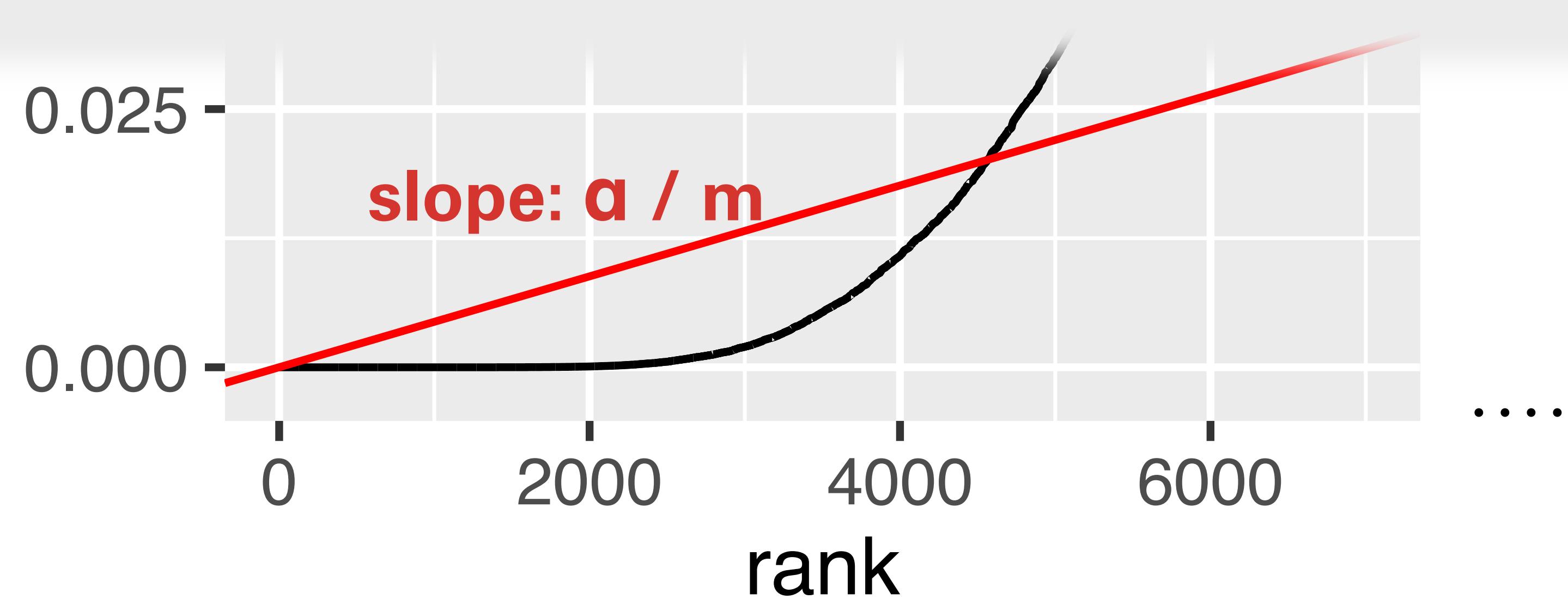
Method of Benjamini & Hochberg (1995)

Method of Benjamini & Hochberg



Method of Benjamini & Hochberg

```
BH = {  
    i <- length(p) : 1  
    o <- order(p, decreasing = TRUE)  
    ro <- order(o)  
    pmin(1, cummin(n/i * p[o])) [ro]  
}
```



Not all Hypothesis Tests are Created Equal

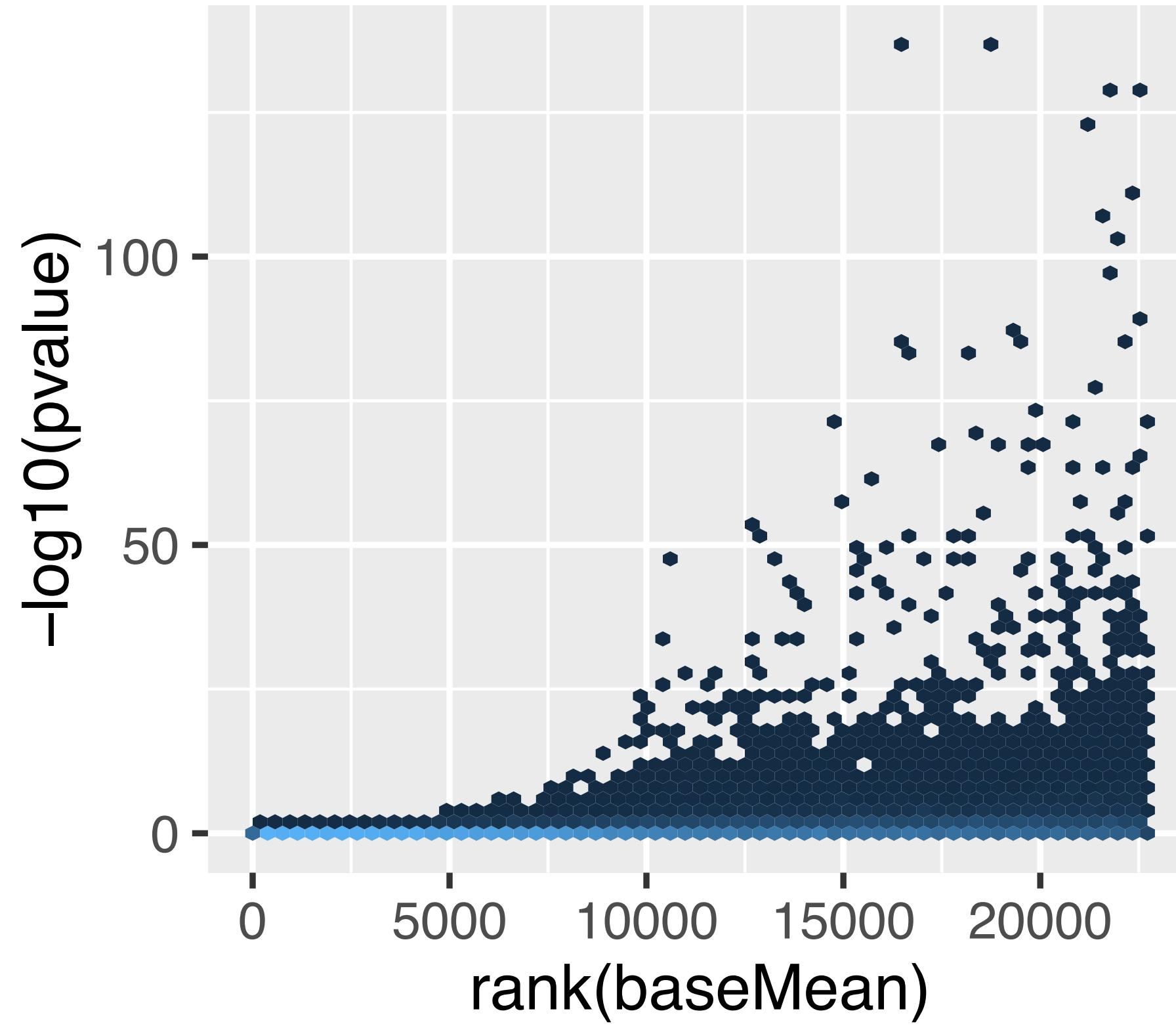
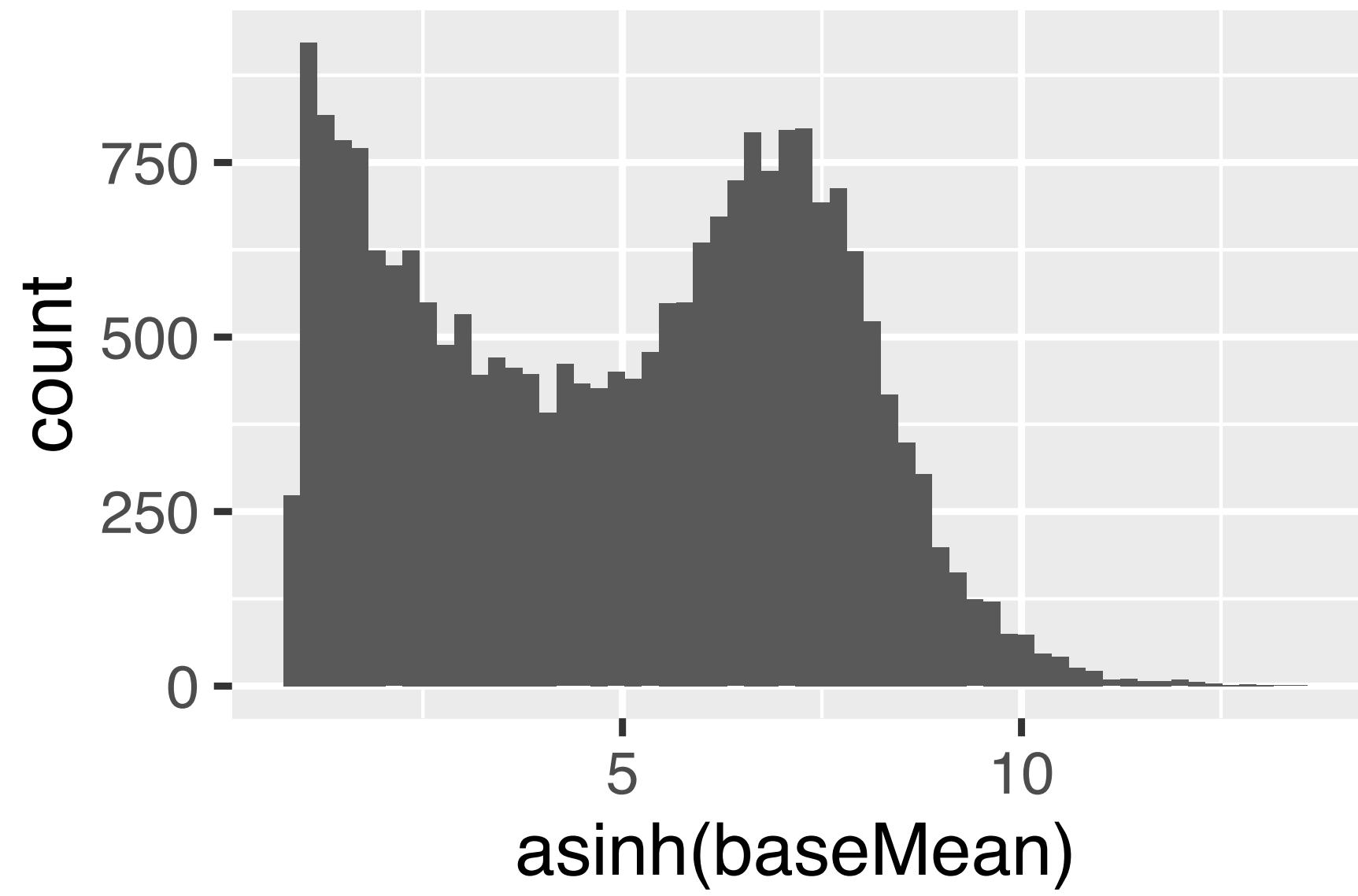


Figure 6.15: Histogram of baseMean . We see that it covers a large dynamic range, from close to 0 to around 3.3×10^5 .

Covariates - examples

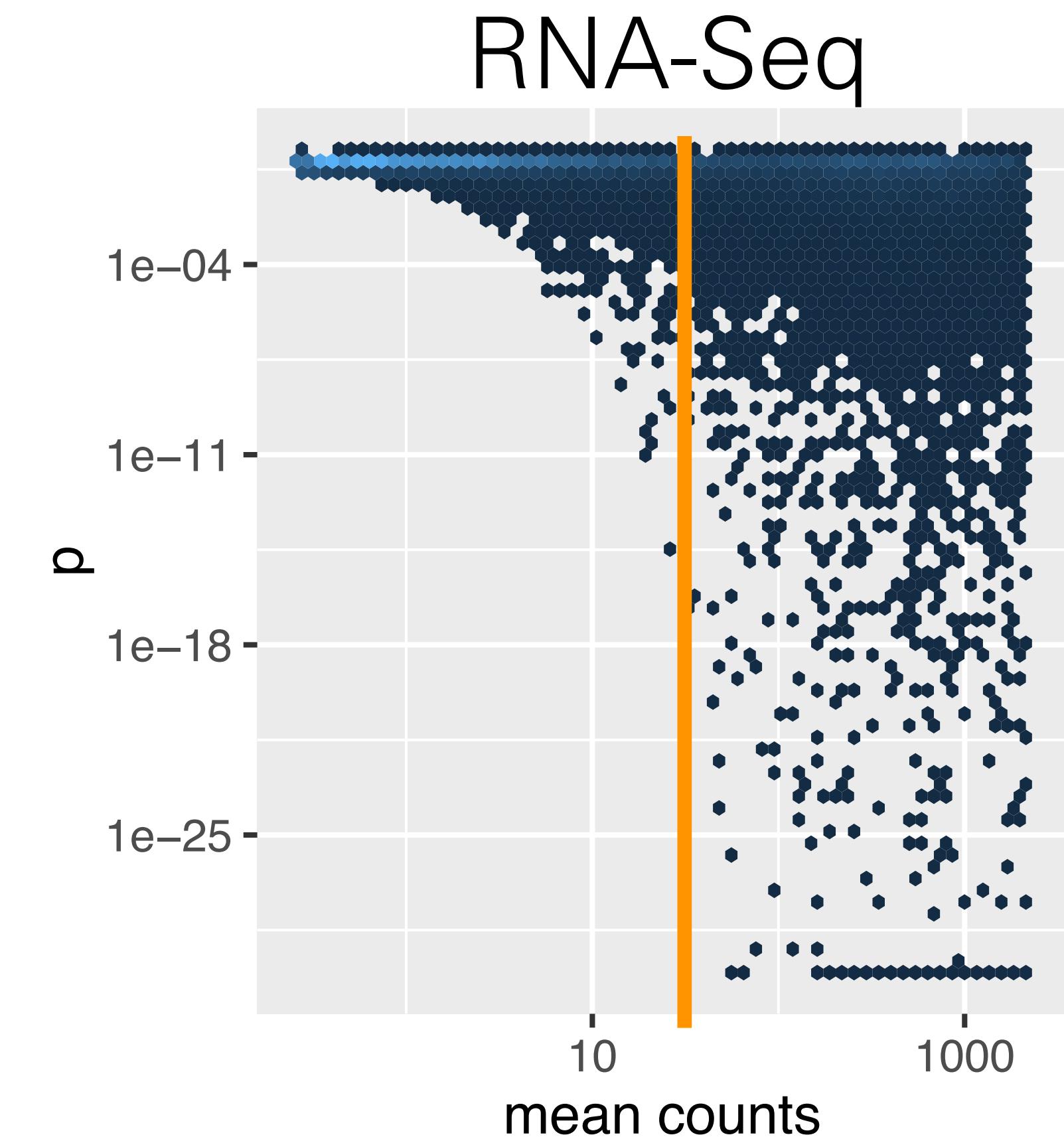
Application	Covariate
Differential RNA-Seq, ChIP-Seq, CLIP-seq, ...	(Normalized) mean of counts for each gene
eQTL analysis	SNP – gene distance
GWAS	Minor allele frequency
<i>t</i> -tests	Overall variance
Two-sided tests	Sign
All applications	Sample size; measures of signal-to-noise ratio

Independent Filtering

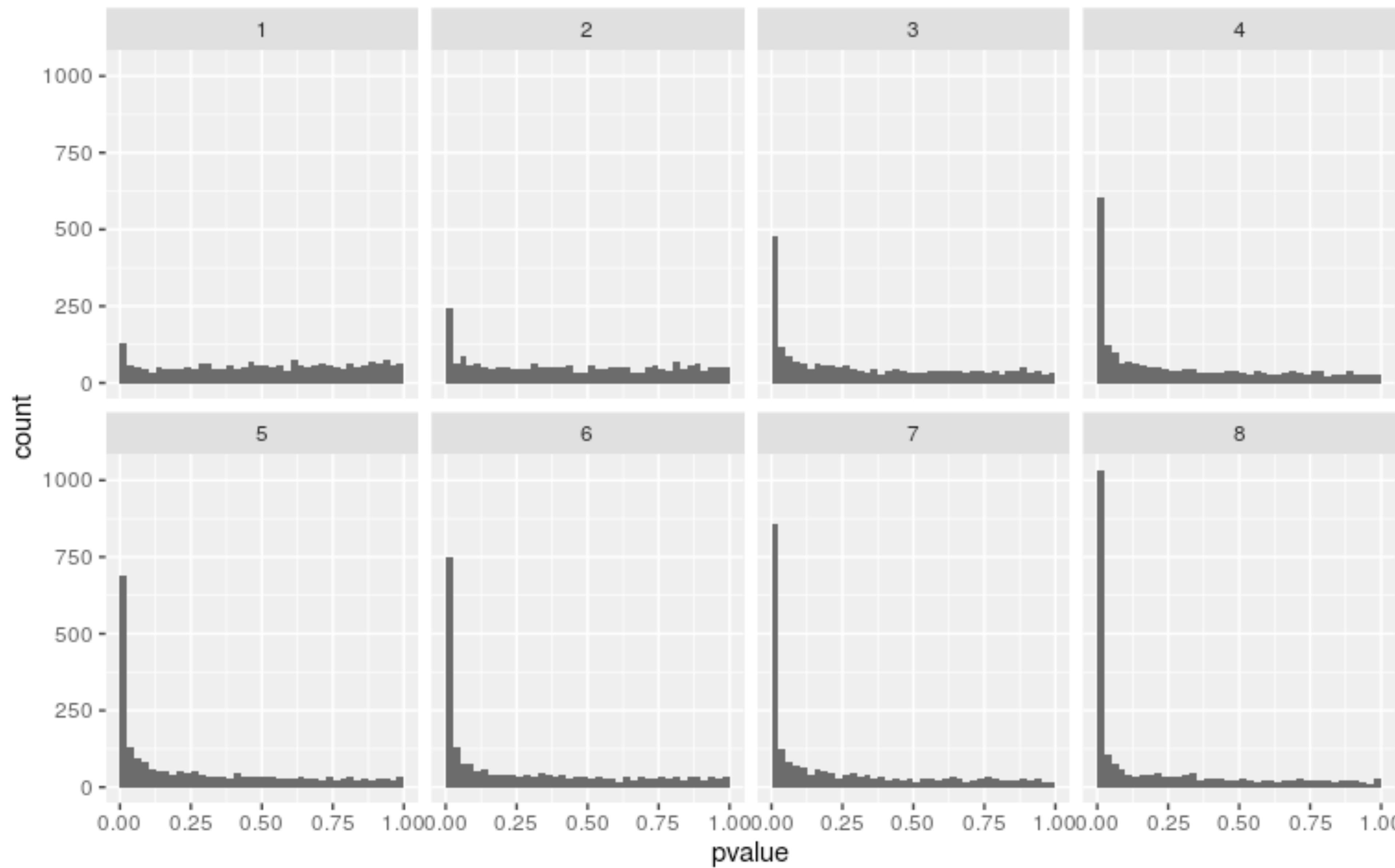
Two steps:

- All hypotheses H_i with $X_i < x$ get filtered.
- Apply BH to remaining hypotheses.

(Bourgon, Gentleman, Huber
PNAS 2010)



RNA-Seq p-value histogram stratified by average read count



Weighted Benjamini-Hochberg method

- Let $w_i \geq 0$ and $\frac{1}{m} \sum_{i=1}^m w_i = 1$ ("weight budget").
- Define $Q_i = P_i/w_i$.
- Apply BH to Q_i instead of P_i .
- Proven Type-I error (FDR) control (Genovese, Roeder, Wasserman *Biometrika* 2006).
- If $w_i > 1$, then H_i is easier to reject.
- $Q_i \leq t \Leftrightarrow P_i \leq w_i t =: t_i$

Weighted Benjamini-Hochberg method

- Let $w_i \geq 0$ and $\frac{1}{m} \sum_{i=1}^m w_i = 1$ ("weight budget").
- Define $Q_i = P_i/w_i$.
- Apply BH to Q_i instead of P_i .
- Proven Type I error control under, Wasserman et al.
- If $w_i > 1$,
 $Q_i \leq t \Leftrightarrow P_i \leq t w_i$
- $Q_i \leq t \Leftrightarrow P_i \leq t w_i$



Weighted Benjamini-Hochberg method

- Let $w_i \geq 0$ and $\frac{1}{m} \sum_{i=1}^m w_i = 1$ (the “budget”).
- Define $Q_i = P_{\text{reject}}(H_0)$.
- Apply BH.
- Proven by Benjamini, Krieger, and Wasserman (2006).
- If $w_i > 1$, then $Q_i = 1$.
- $Q_i \leq t \Leftrightarrow \frac{Q_i}{w_i} \leq \frac{t}{w_i}$.

Problem: how to know the weights?



Independent hypothesis weighting (IHW)

- Stratify the tests into G bins, by covariate X
- Choose α
- For each possible weight vector $\mathbf{w} = (w_1, \dots, w_G)$ apply weighted BH procedure. Choose \mathbf{w} that maximizes the number of rejections at level α .
- Report the result with the optimal weight vector \mathbf{w}^* .



Nikos Ignatiadis

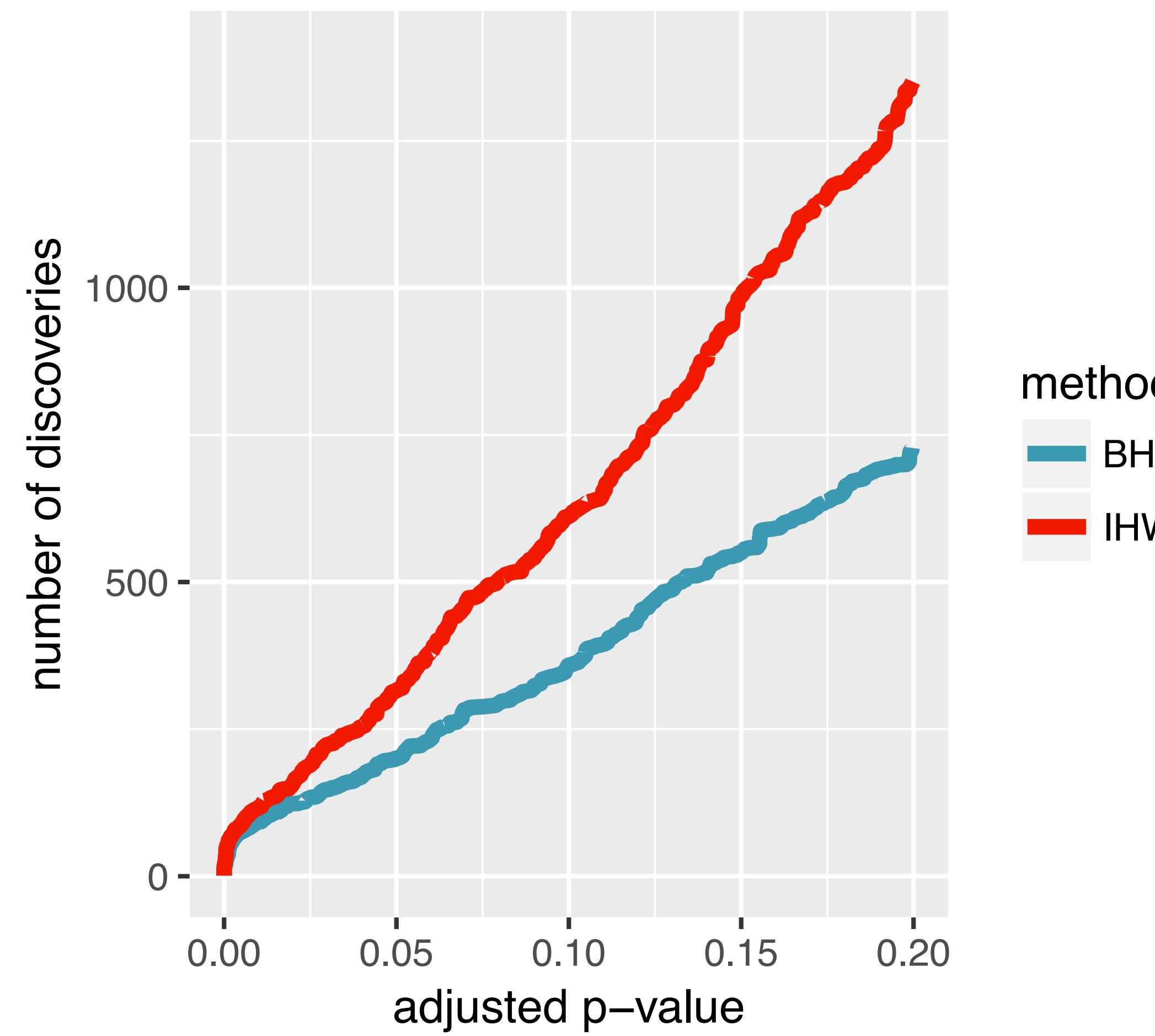
Ignatiadis et al.,

- Nature Methods 2016, DOI10.1038/nmeth.3885
- arXiv:1701.05179

Bioconductor package IHW

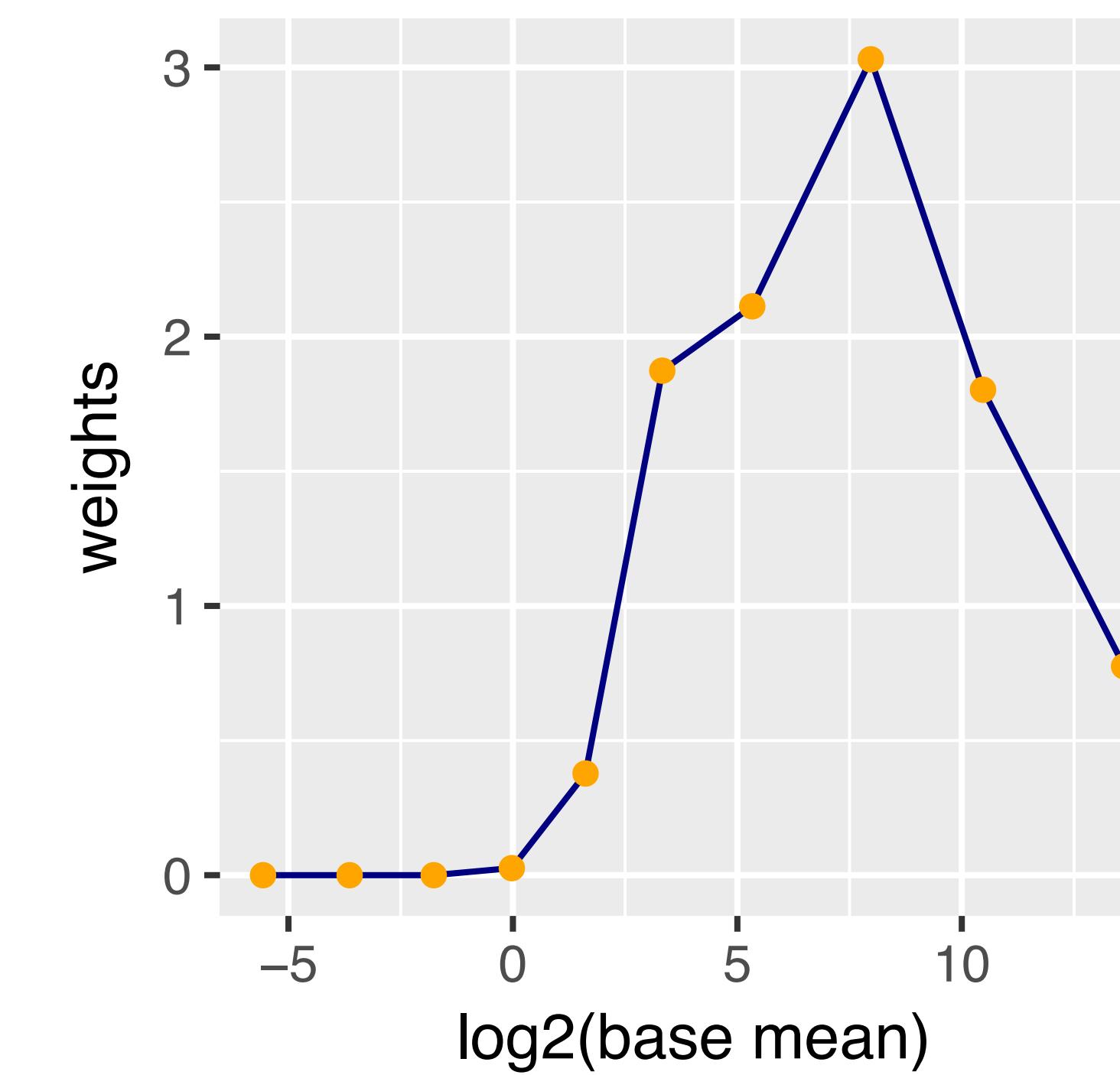
RNA-Seq example (DESeq2)

power

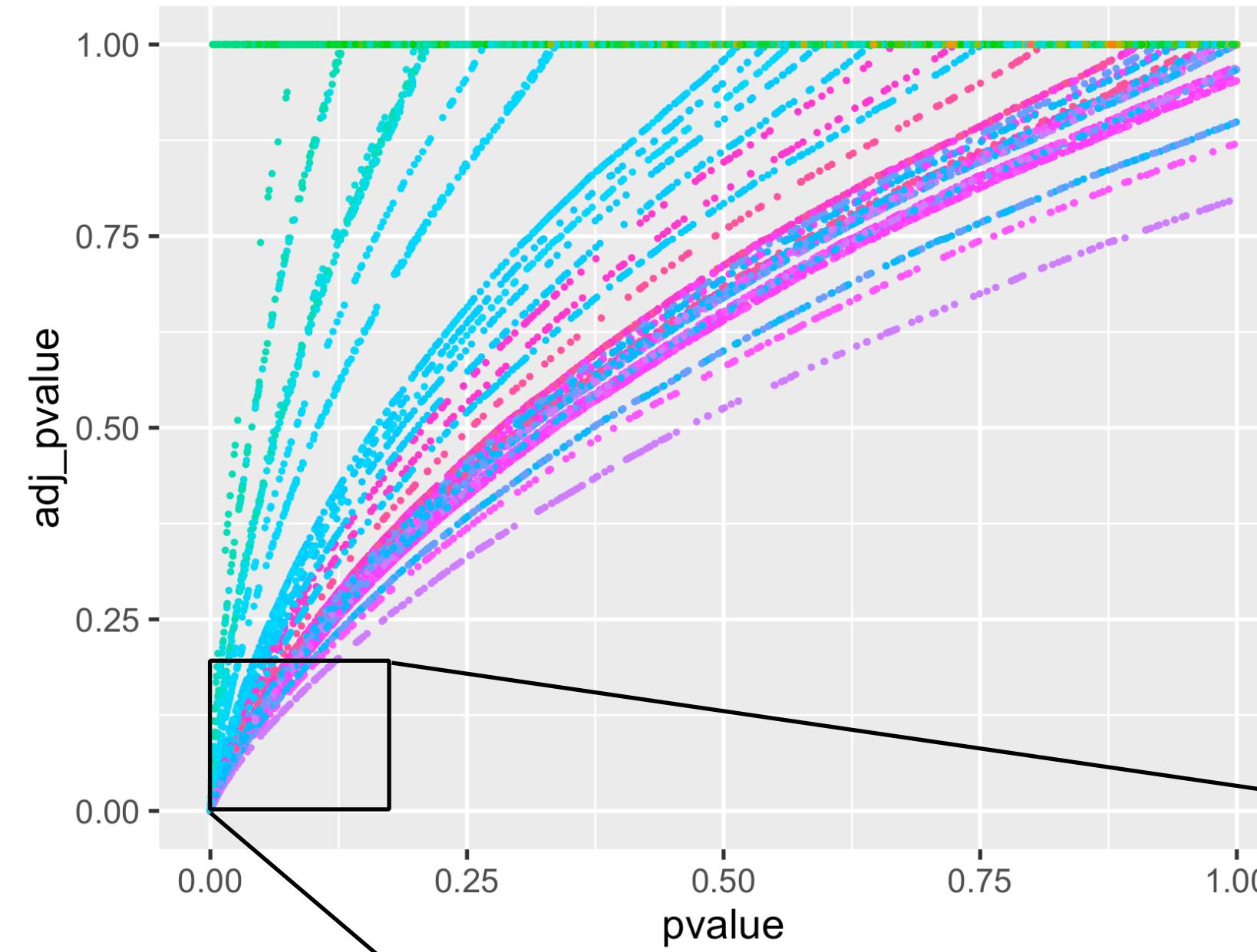


method
BH
IHW

weights

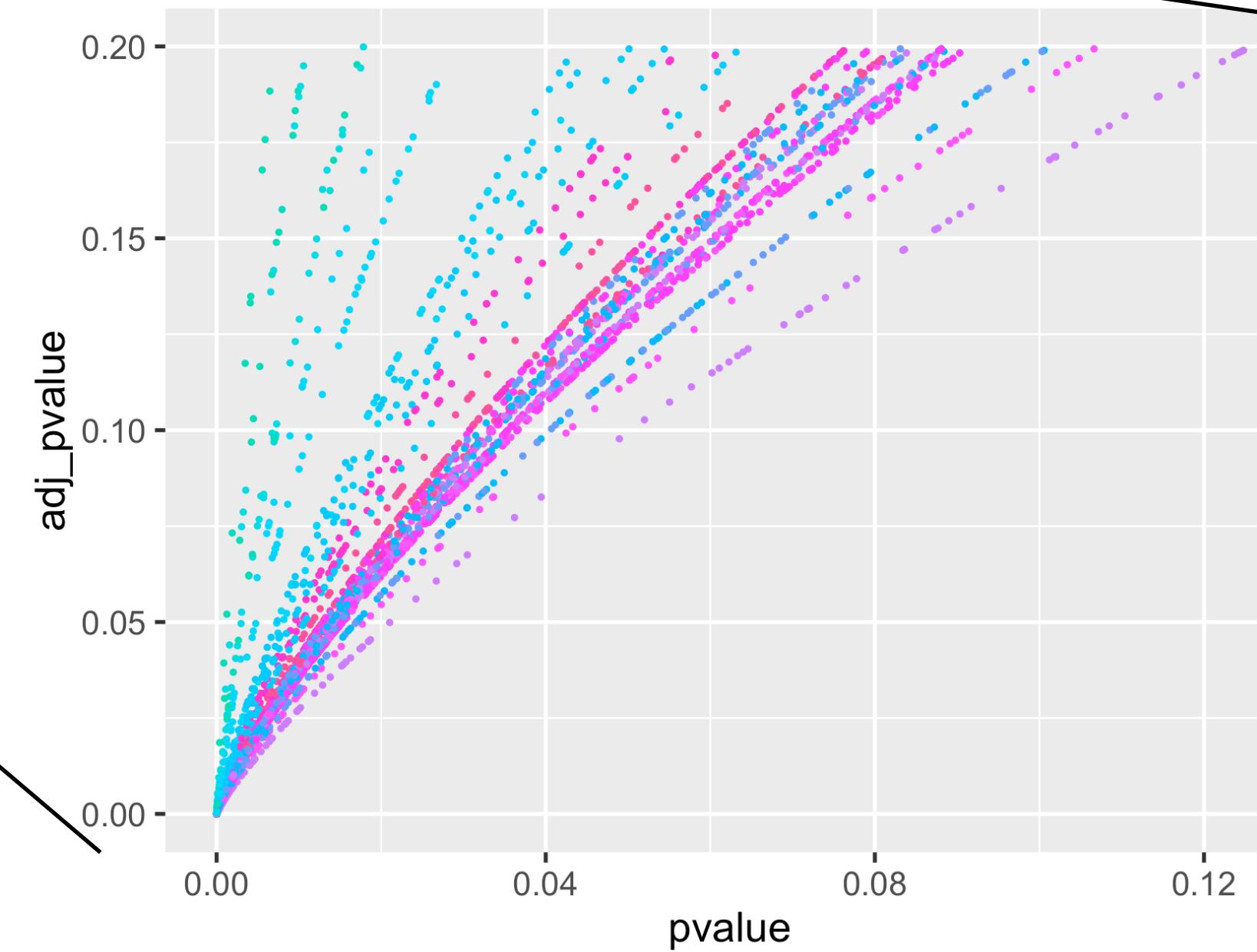


Ranking is not monotonous in raw p-values



group

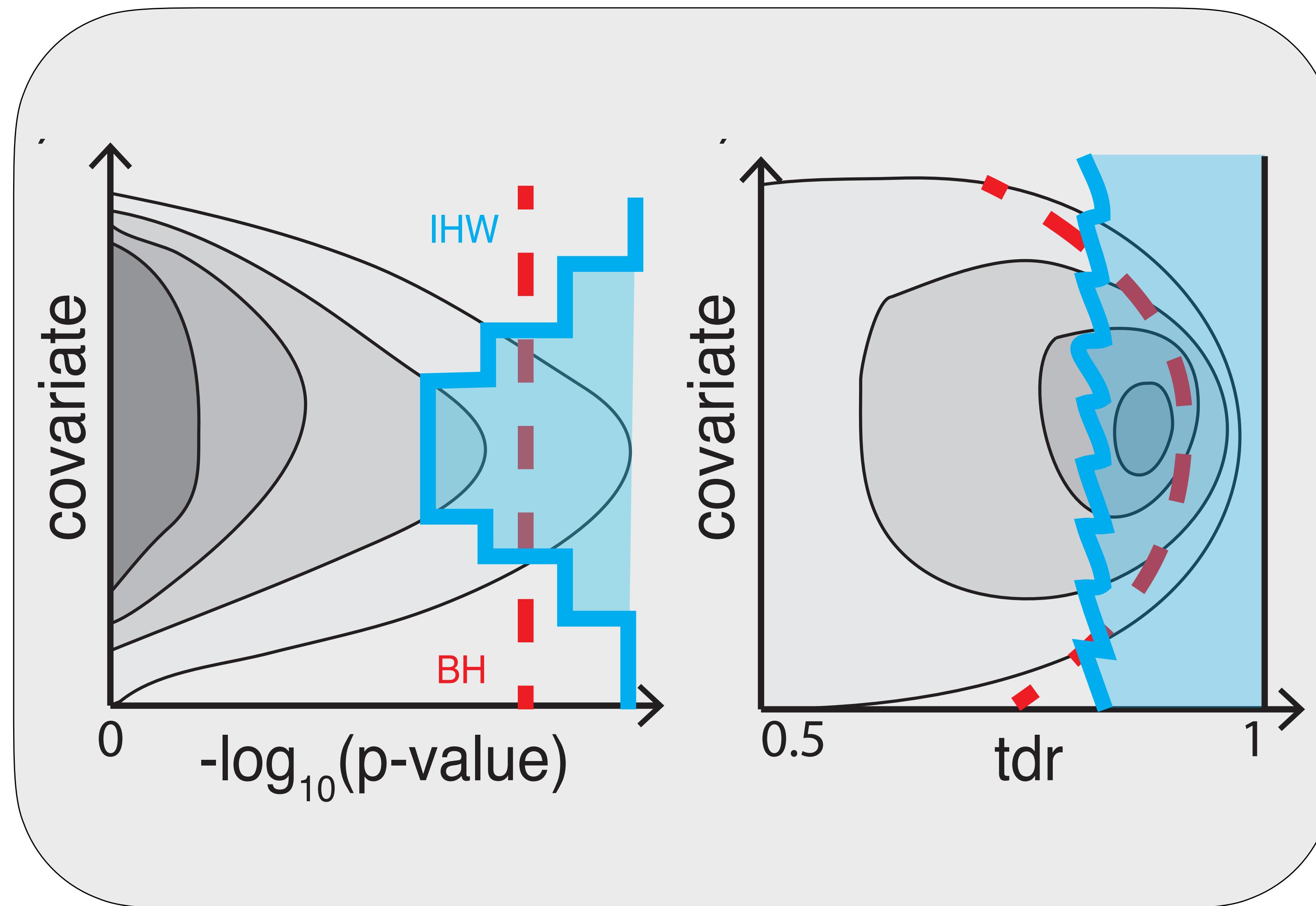
1	12
2	13
3	14
4	15
5	16
6	17
7	18
8	19
9	20
10	21
11	22



group

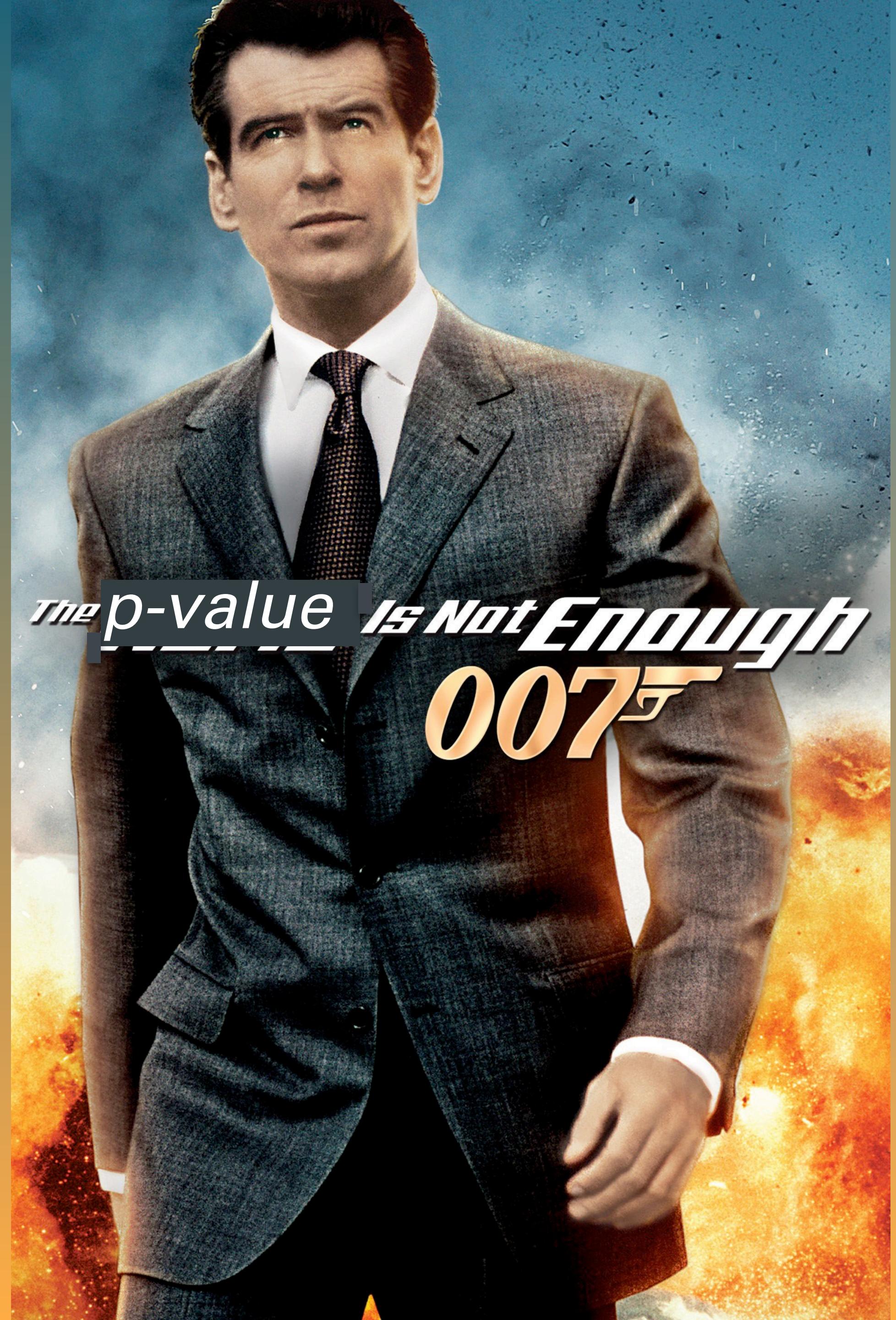
1	12
2	13
3	14
4	15
5	16
6	17
7	18
8	19
9	20
10	21
11	22

The decision boundaries is in two dimensions



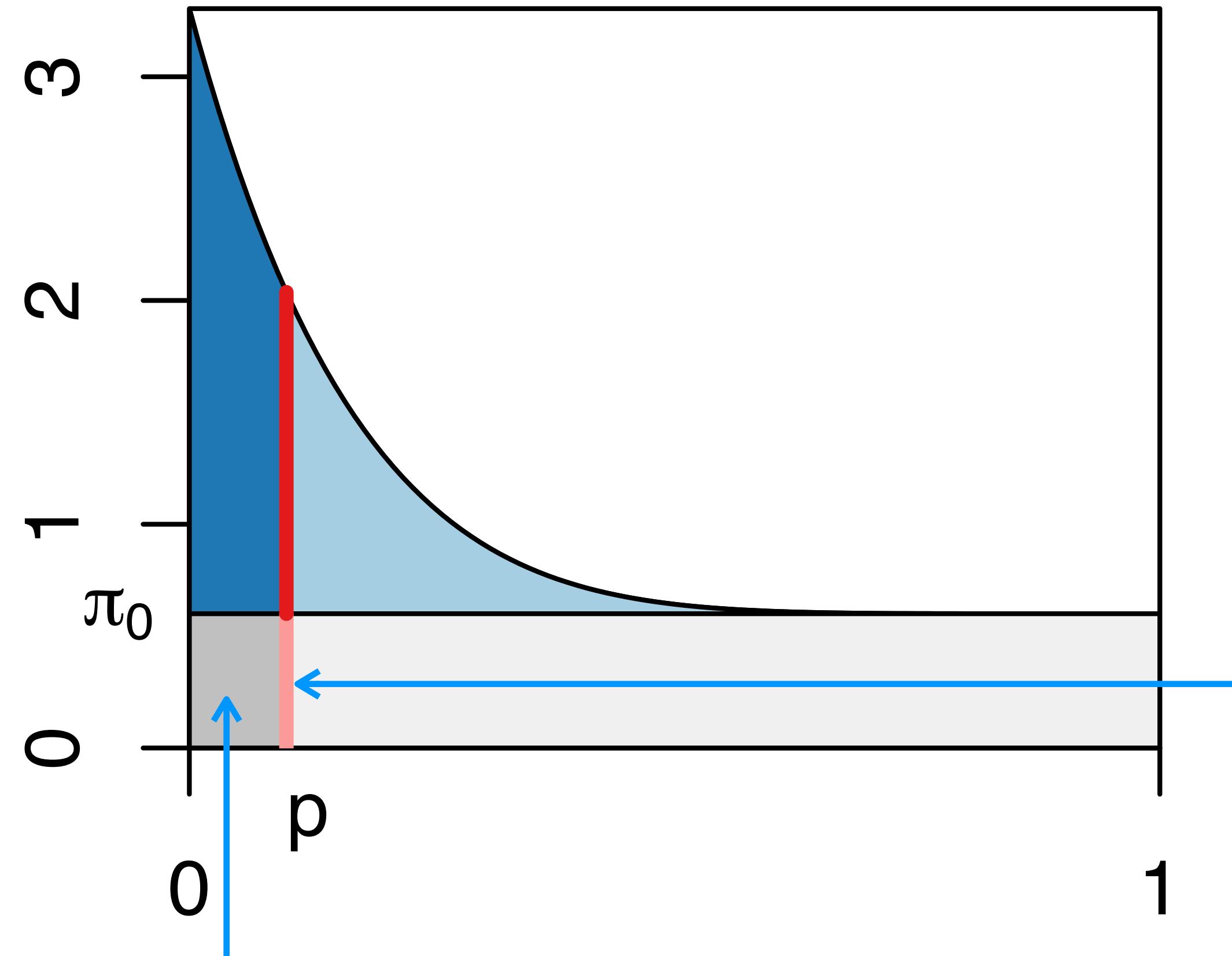
Summary

- Multiple testing is not a problem but an opportunity
- Heterogeneity across tests
- Informative covariates are often apparent to domain scientists
 - independent of test statistic under the null
 - informative on π_1 , F_{alt}
- Can do data-driven weighting (“IHW”)
 - Scales well to millions of hypotheses
 - Controls ‘overoptimism’



<u>P-VALUE</u>	<u>INTERPRETATION</u>
0.001	
0.01	
0.02	HIGHLY SIGNIFICANT
0.03	
0.04	
0.049	SIGNIFICANT
0.050	OH CRAP. REDO CALCULATIONS.
0.051	ON THE EDGE OF SIGNIFICANCE
0.06	
0.07	HIGHLY SUGGESTIVE,
0.08	SIGNIFICANT AT THE $p < 0.10$ LEVEL
0.09	
0.099	HEY, LOOK AT
≥ 0.1	THIS INTERESTING SUBGROUP ANALYSIS

The two-groups model and the (local) false discovery rate



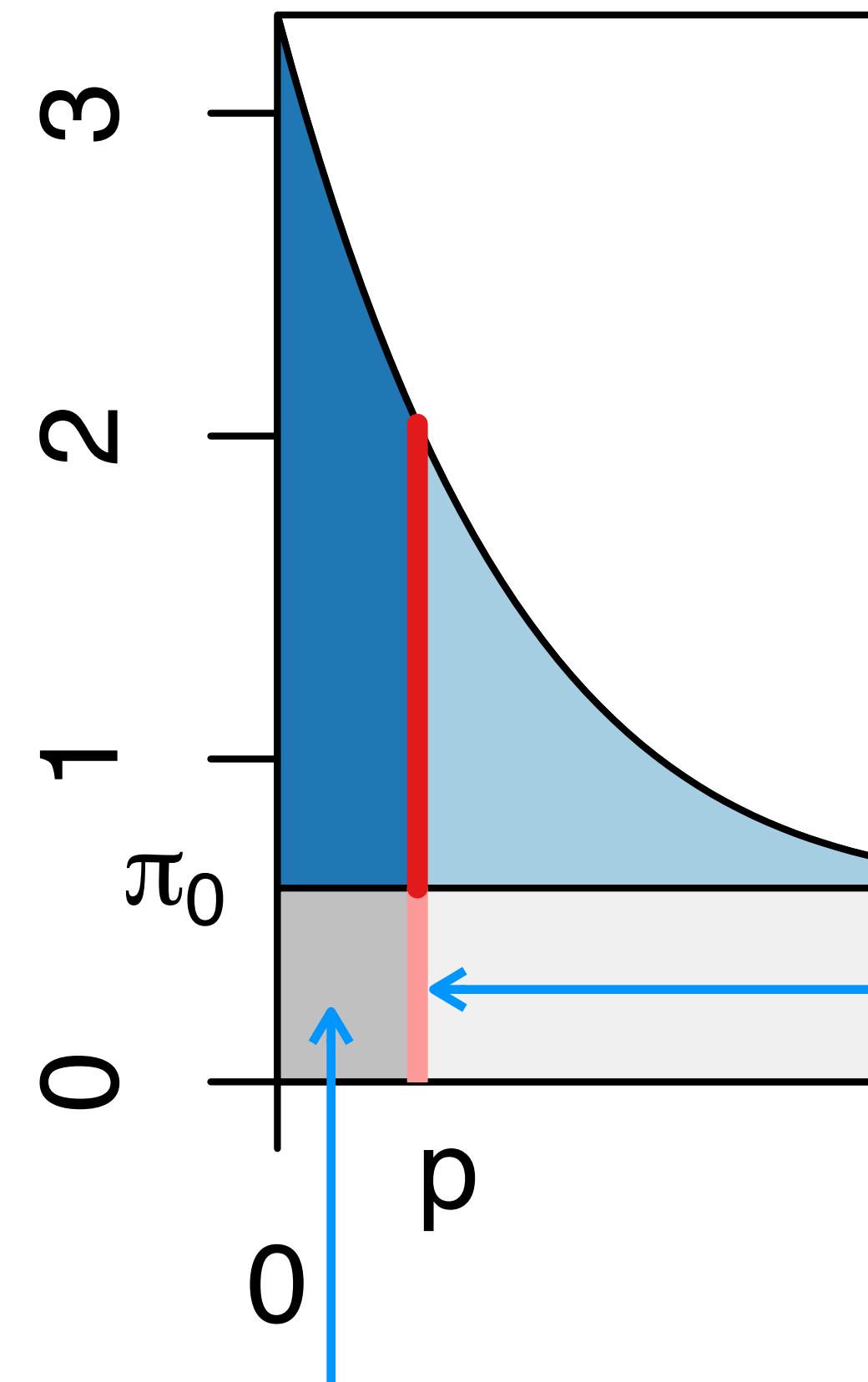
FDR: Ratio between the areas. An average property of all tests rejected below the threshold.

$$f(p) = \pi_0 + (1 - \pi_0)f_{\text{alt}}(p),$$

$$\text{fdr}(p) = \frac{\pi_0}{f(p)}.$$

fdr: Ratio between the line segment lengths. Applies to tests rejected just at this particular threshold.

The two-groups model and the (local) false discovery rate



$$f(p) = \pi_0 + (1 - \pi_0)f_{\text{alt}}(p),$$

But how do we
know π_0 and f_{alt} ?

the line
Applies
to tests rejected just at this
particular threshold.

FDR: Ratio between the areas. An average property of all tests rejected below the threshold.

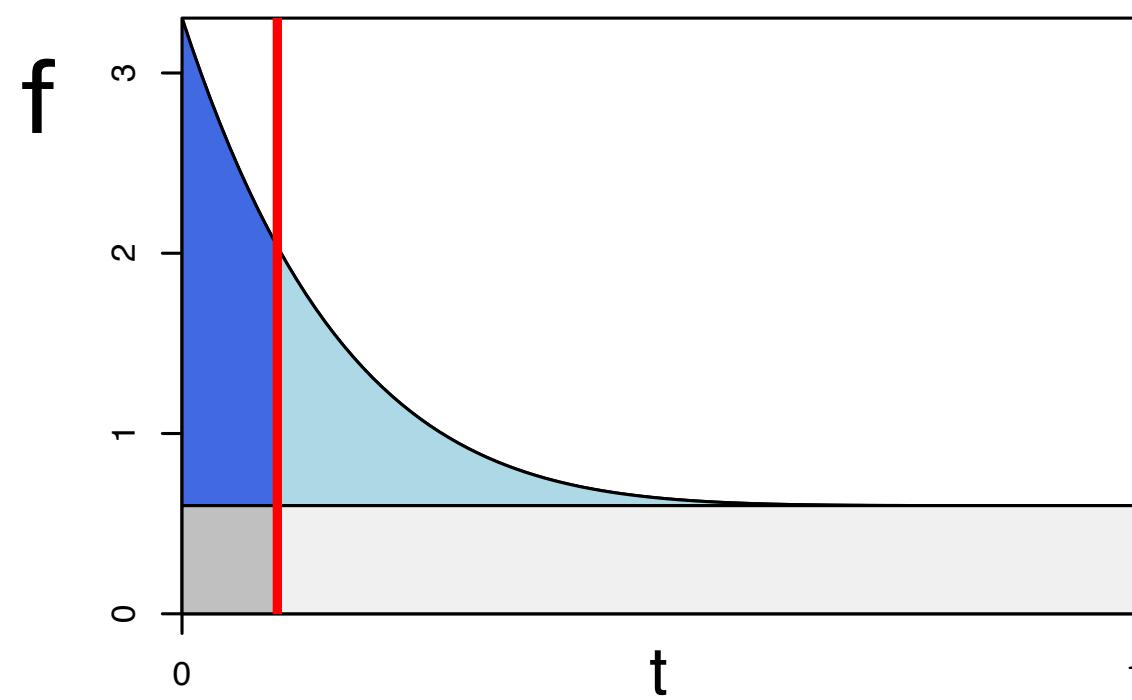
Same p-value, different FDR / fdr

$$X_i \sim \mathbb{P}^X$$

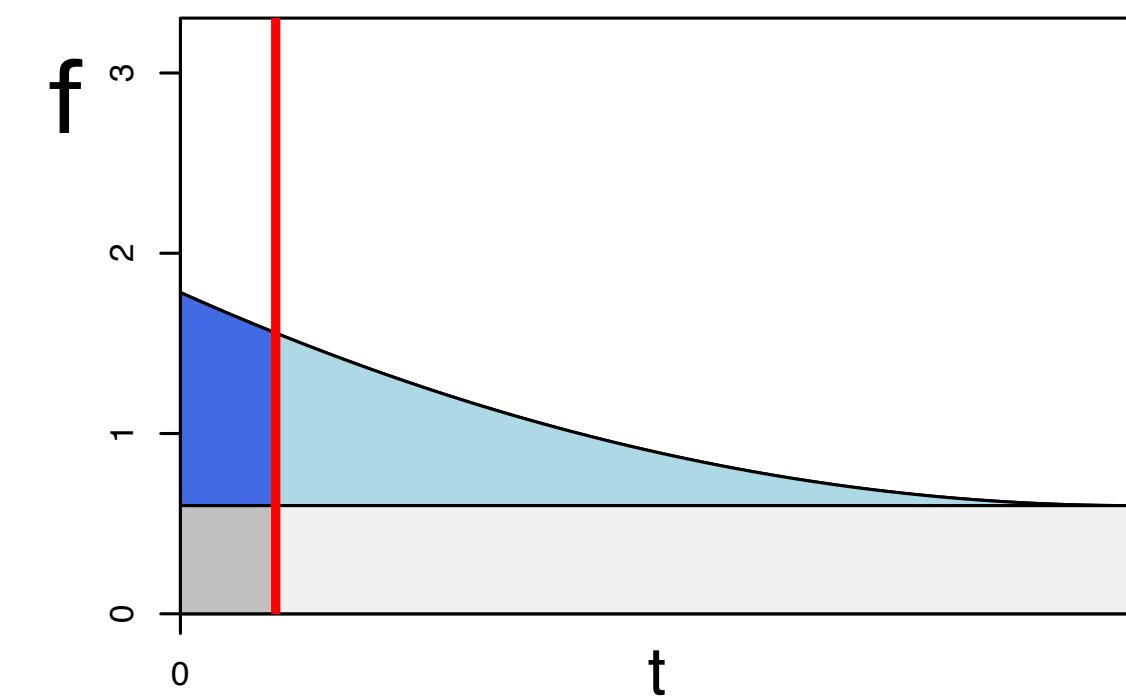
$$H_i \mid X_i \sim \text{Bernoulli}(1 - \pi_0(X_i))$$

$$P_i \mid (H_i = 0, X_i) \sim U[0, 1]$$

$$P_i \mid (H_i = 1, X_i) \sim F_{\text{alt}|X_i}$$

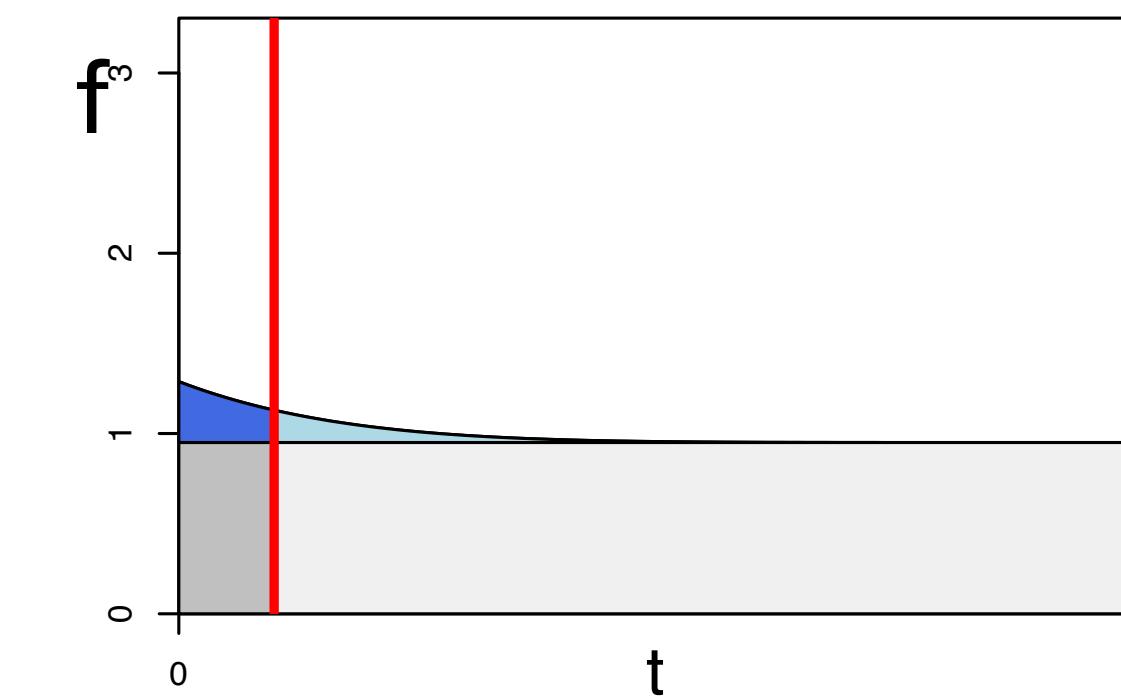


$\pi_0 = 0.6$



$\pi_0 = 0.6$

different F_{alt}



$\pi_0 = 0.95$

same F_{alt}