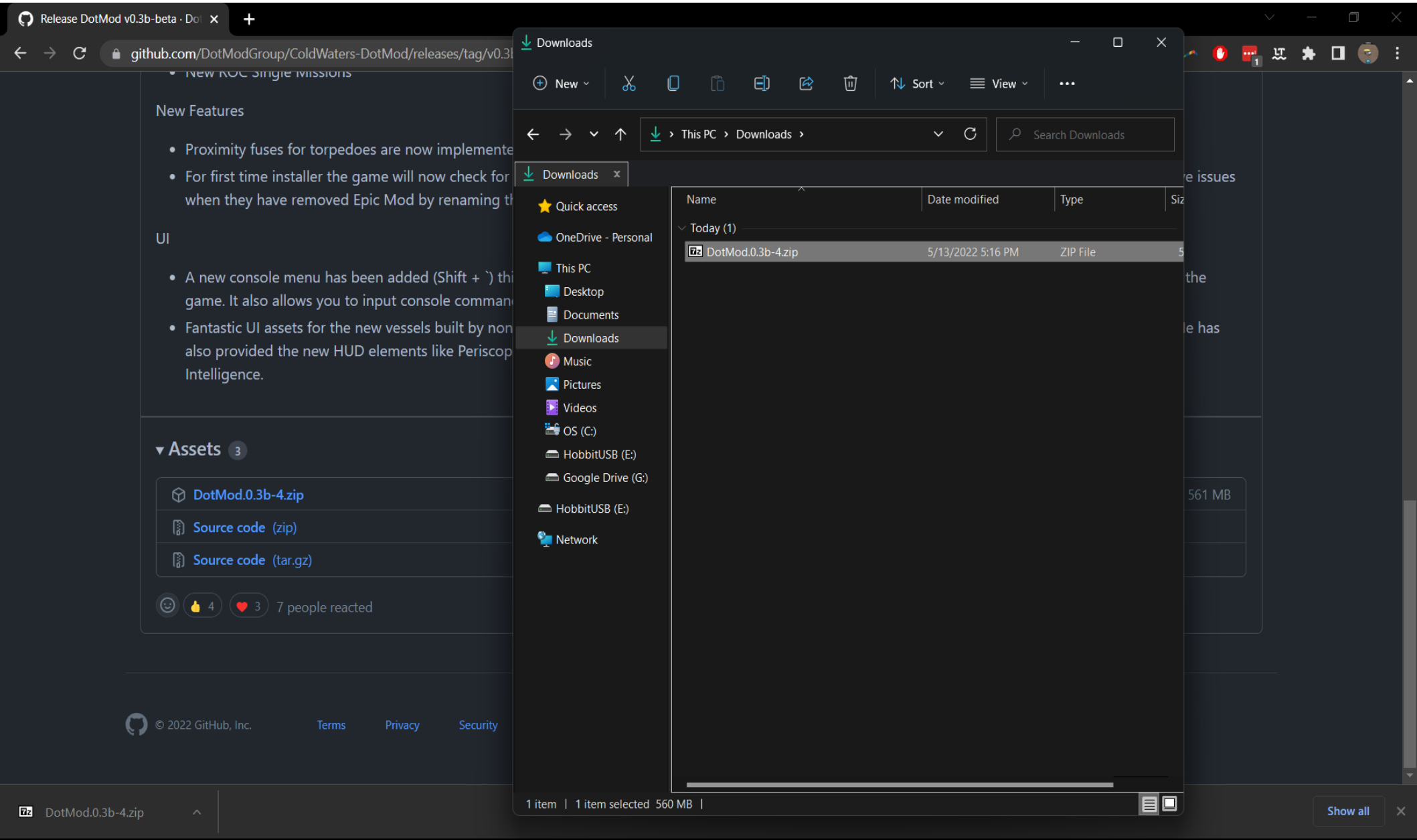
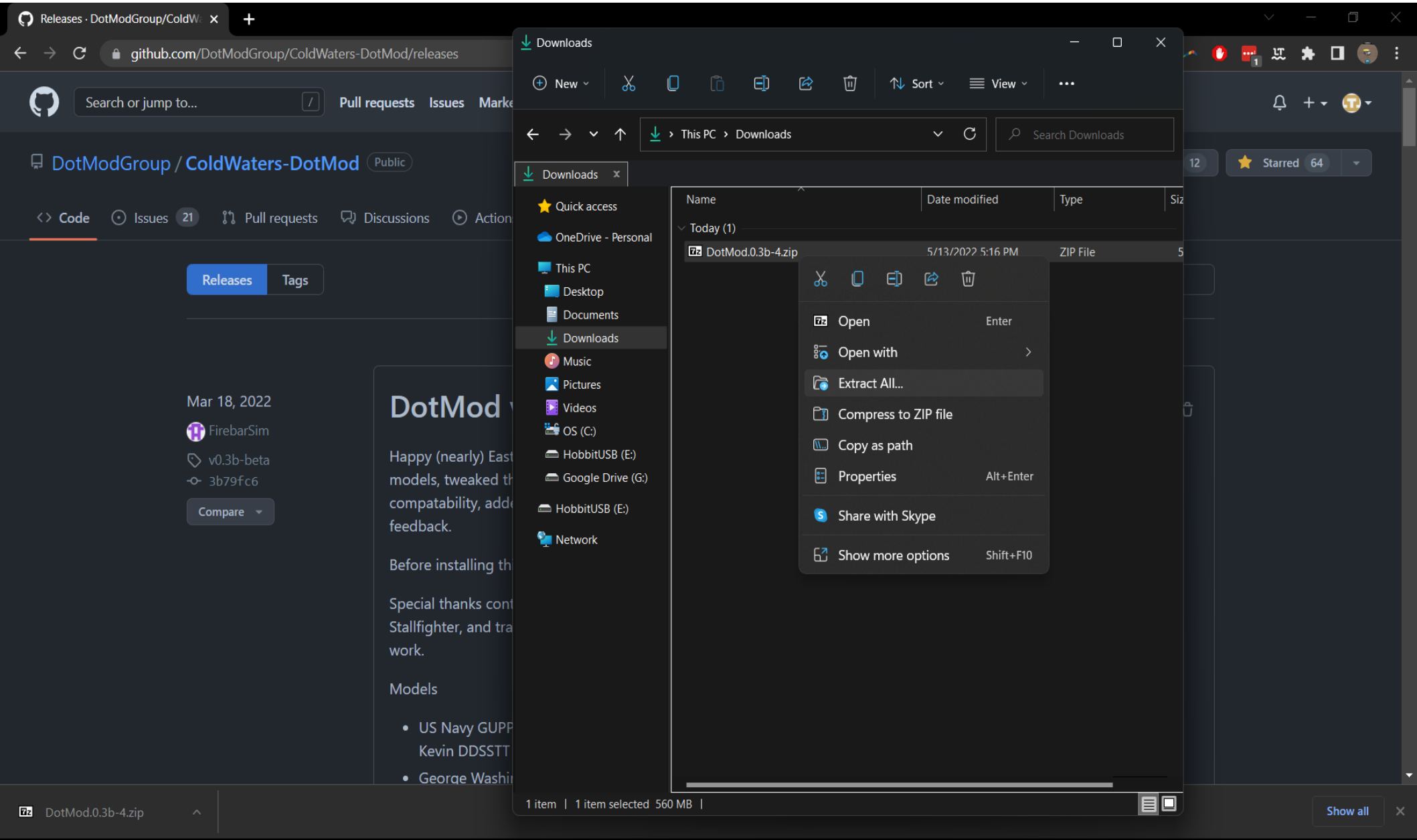
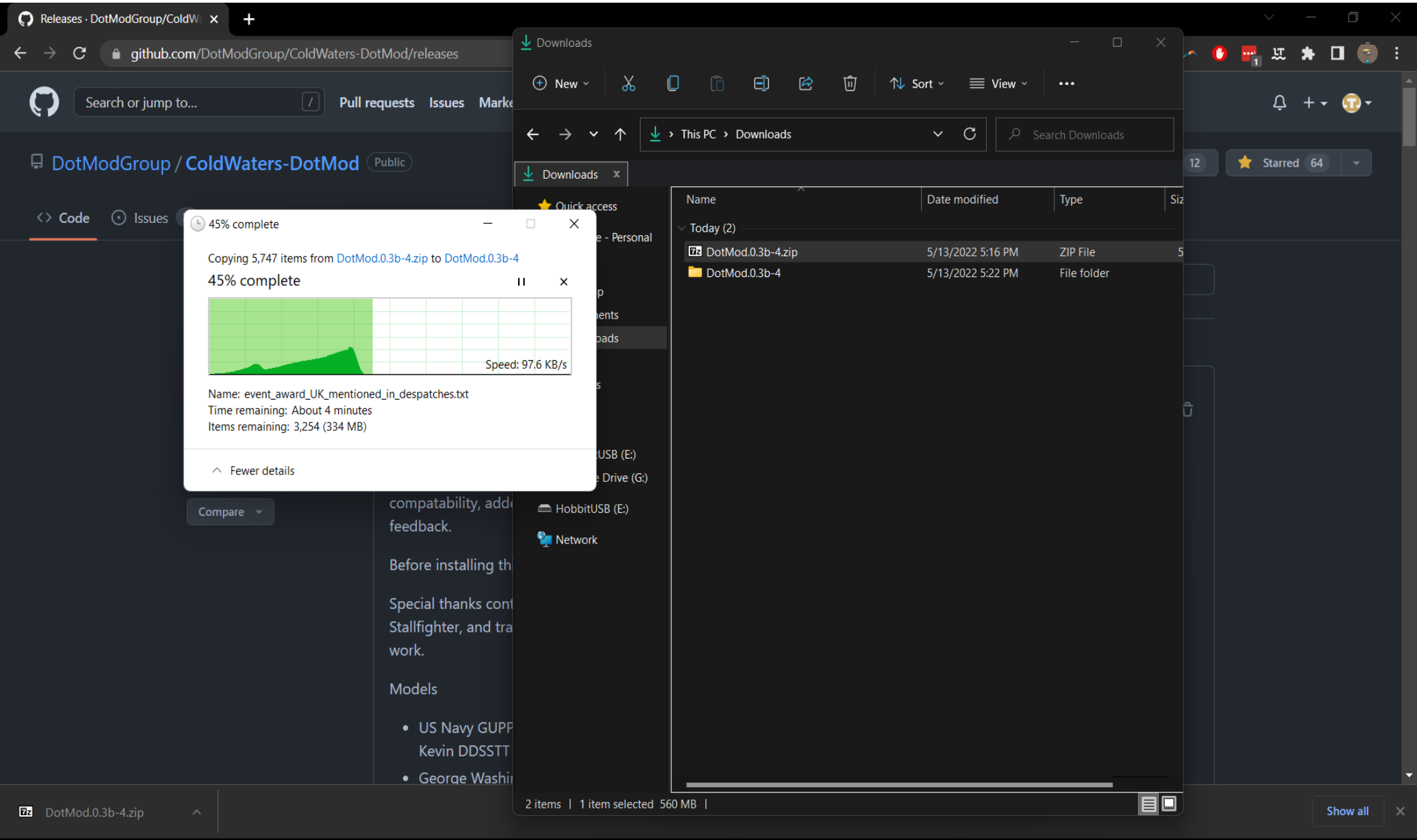
Get the release from our GitHub: https://github.com/DotModGroup/ColdWaters-DotMod/releases



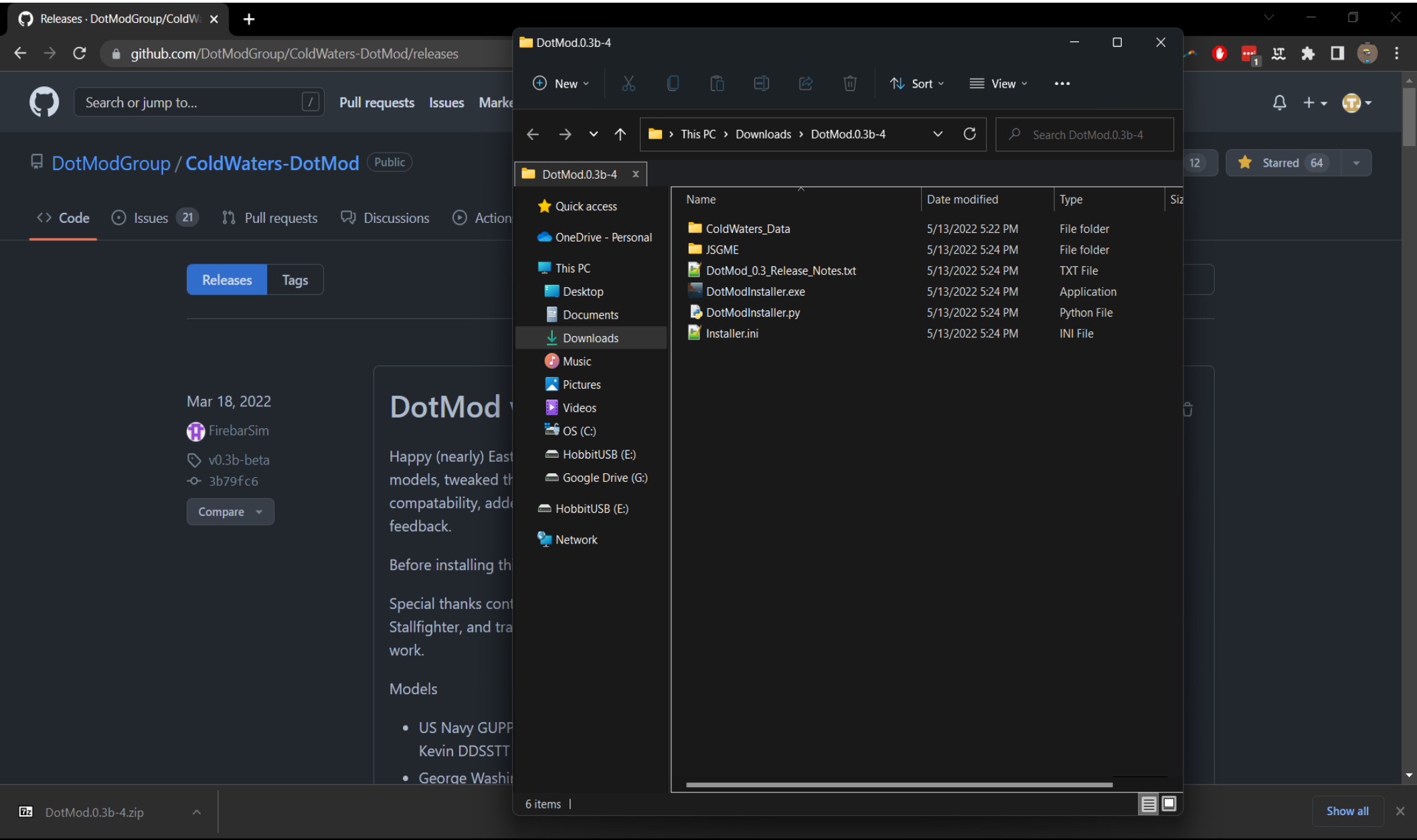
Extract the contents of the .zip archive to a folder in a directory of your choosing.



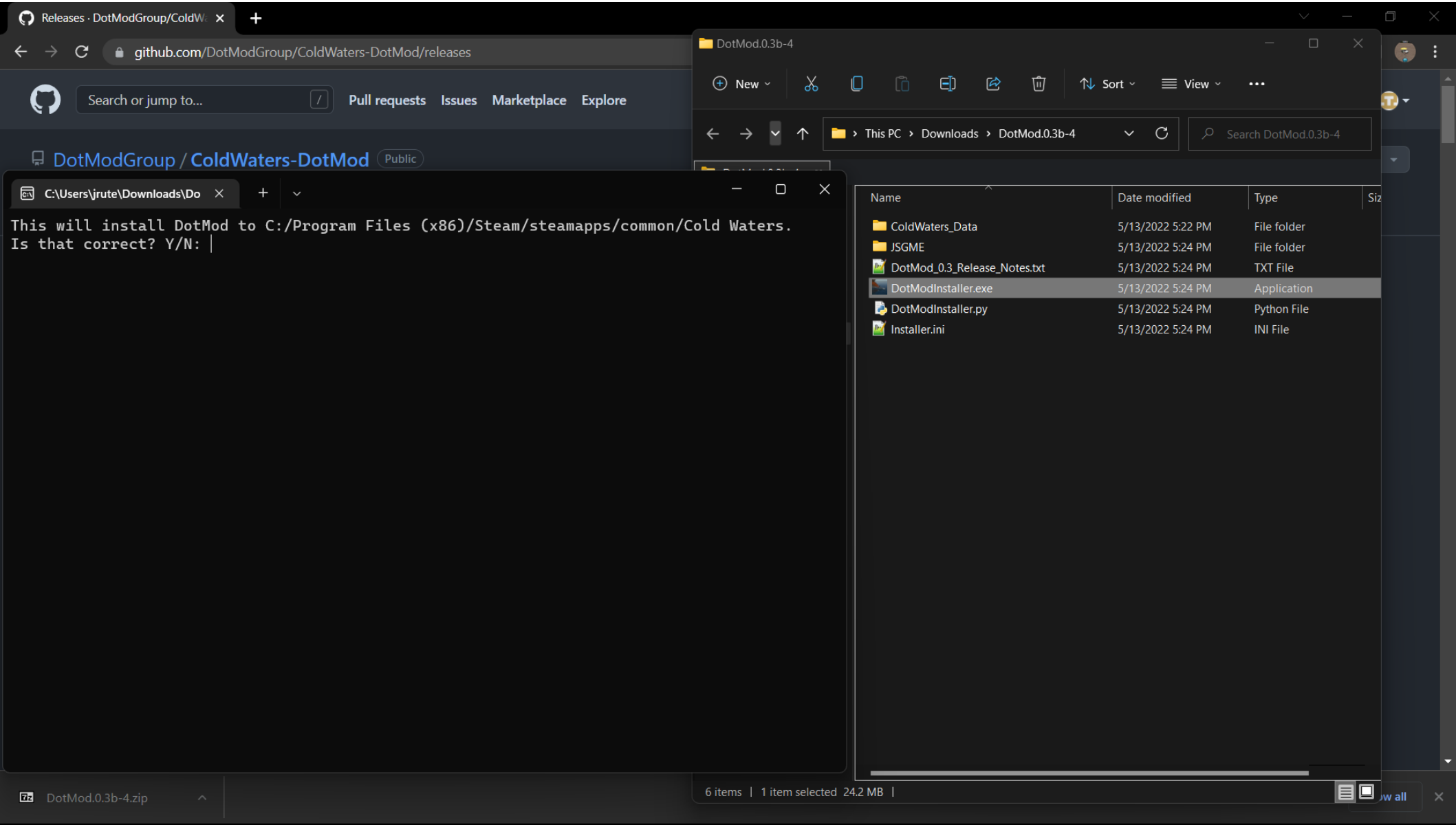
Note that this may take some amount of time depending on if you are using an HDD or SSD.



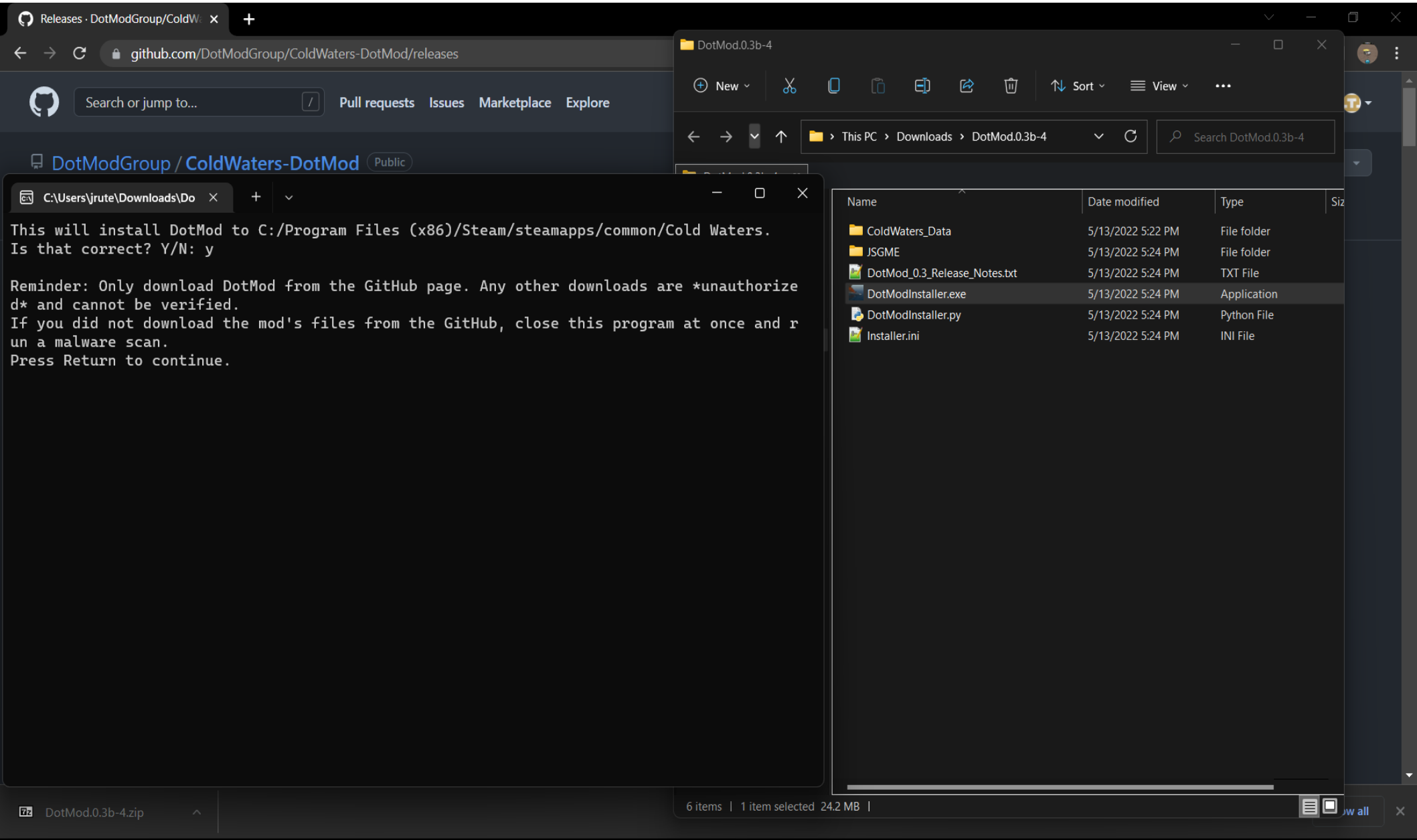
Open the directory where you extracted the contents to. Ensure that all files are present.



Run the installer. If your game is not found, right-click on the top bar and “copy address” and paste it into the prompt.



Read the reminder and press Enter to begin the installation.



If the mod is currently set up through JSGME, this will replace that with the downloaded version.

Releases · DotModGroup/ColdW

github.com/DotModGroup/ColdWaters-DotMod/releases

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DotModGroup / ColdWaters-DotMod Public

C:\Users\jrute\Downloads\Do

```
This will install DotMod to C:/Program Files (x86)/Steam/steamapps/common/Cold Waters.
Is that correct? Y/N: y

Reminder: Only download DotMod from the GitHub page. Any other downloads are *unauthorize
d* and cannot be verified.
If you did not download the mod's files from the GitHub, close this program at once and r
un a malware scan.
Press Return to continue.

Thank you for choosing DotMod! This program will help you automatically install/update th
e mod.
If you have JSGME installed, disable all mods currently enabled, and make sure the game i
s closed.
JSGME already installed.
Working, please wait...
This may take some time.
```

DotMod.0.3b-4

New Sort View

This PC › Downloads › DotMod.0.3b-4

Search DotMod.0.3b-4

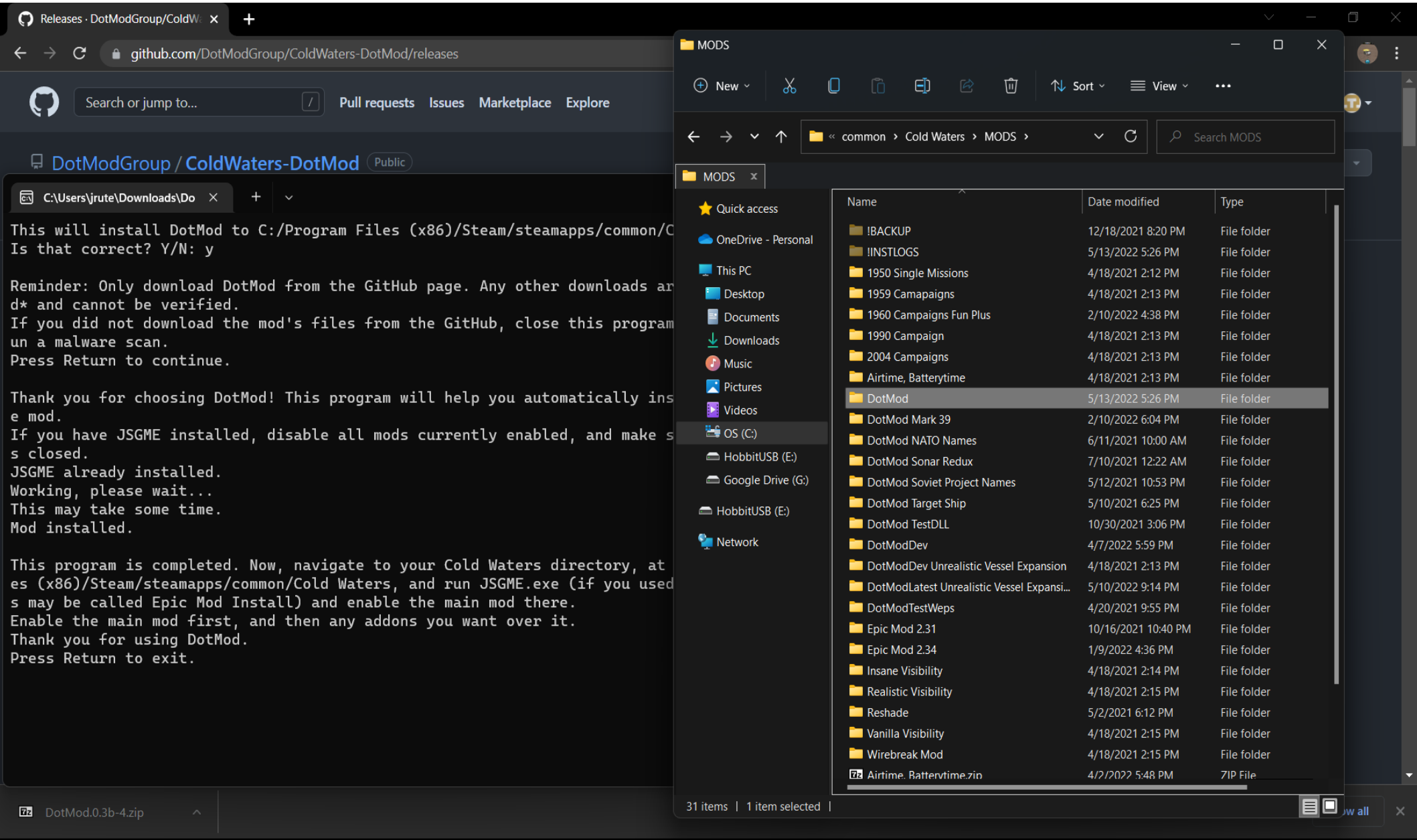
Name	Date modified	Type	Siz
ColdWaters_Data	5/13/2022 5:22 PM	File folder	
JSGME	5/13/2022 5:24 PM	File folder	
DotMod_0.3_Release_Notes.txt	5/13/2022 5:24 PM	TXT File	
DotModInstaller.exe	5/13/2022 5:24 PM	Application	
DotModInstaller.py	5/13/2022 5:24 PM	Python File	
Installer.ini	5/13/2022 5:24 PM	INI File	

6 items | 1 item selected 24.2 MB |

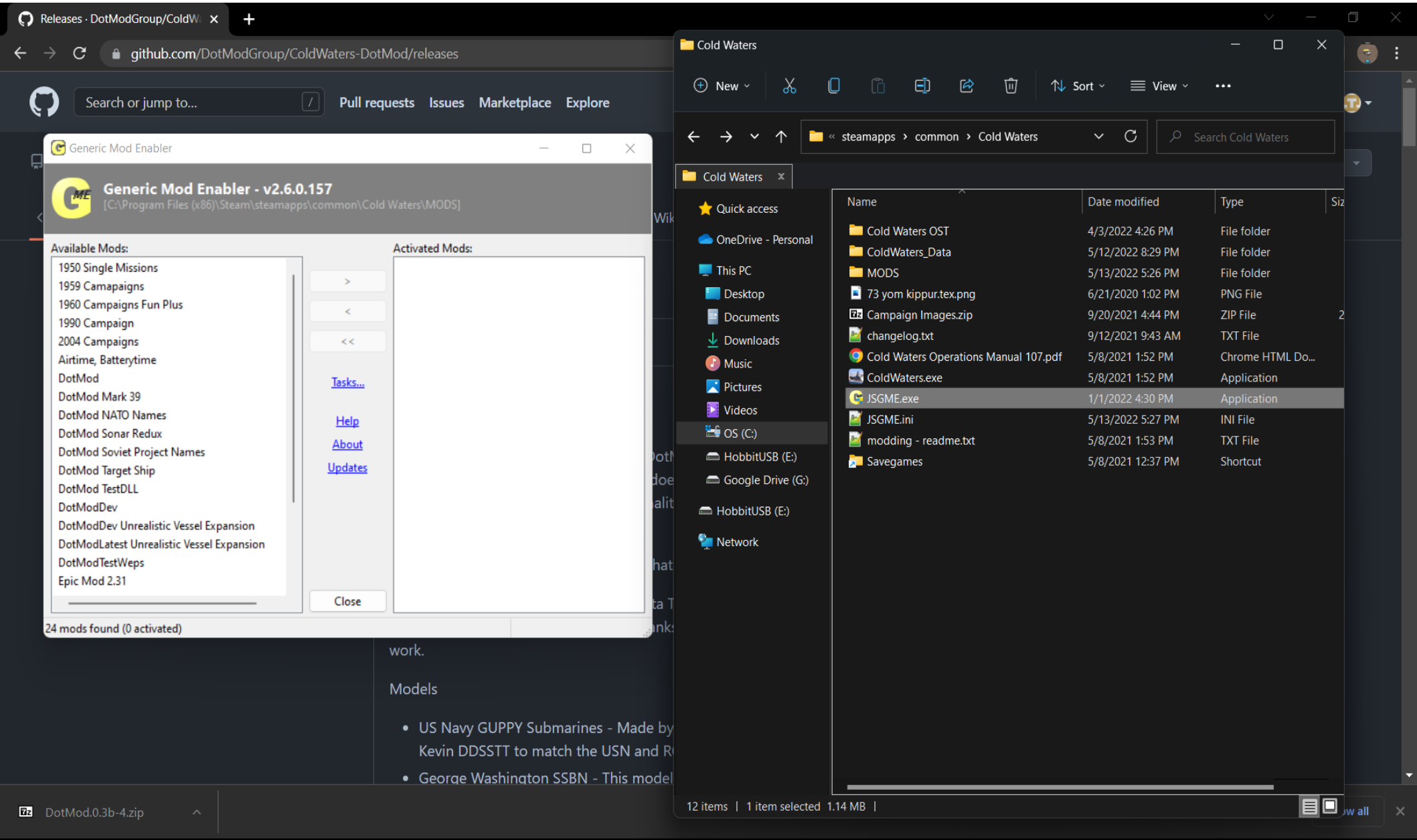
DotMod.0.3b-4.zip

ow all

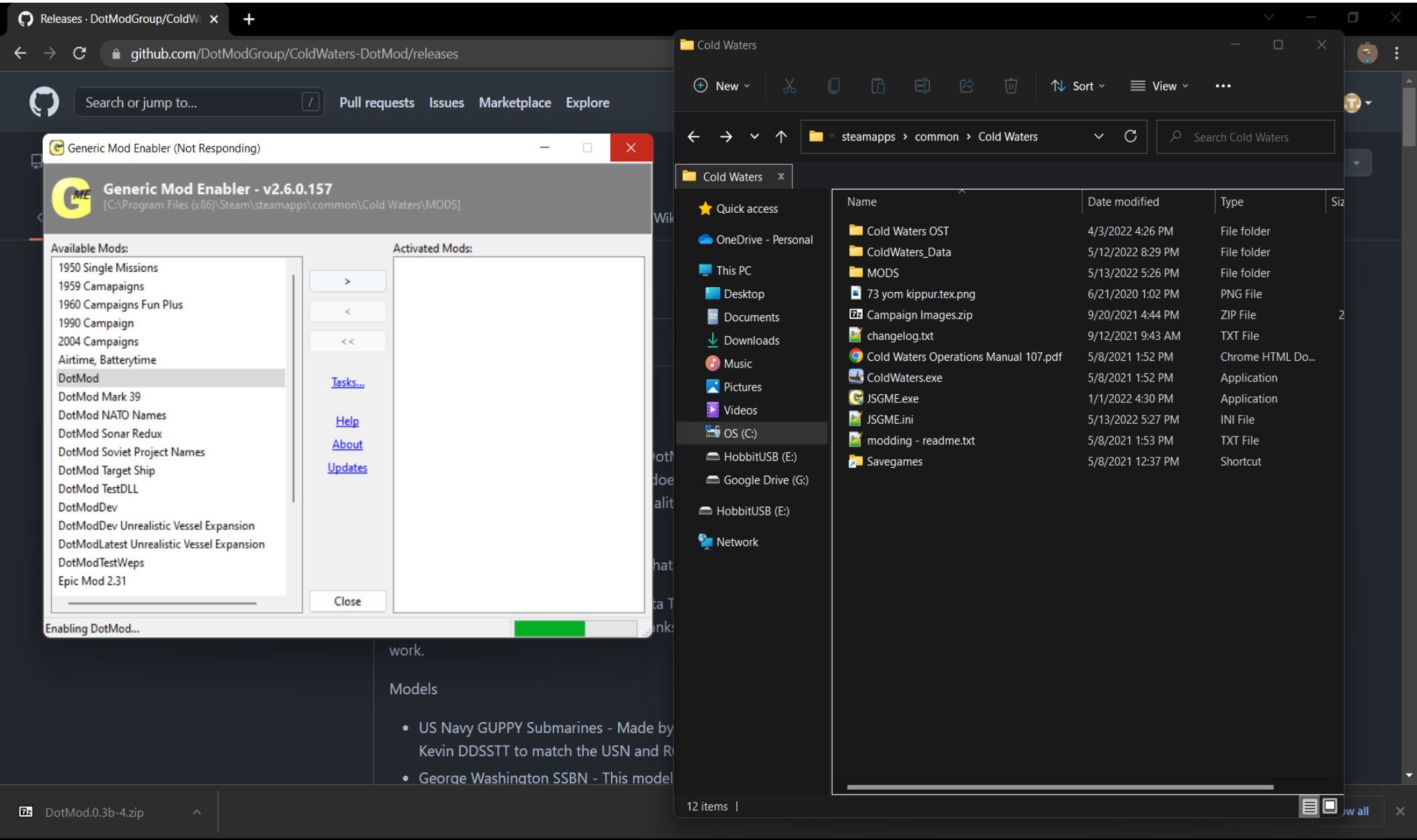
Navigate to your CW directory. There should be a MODS folder with a “DotMod” folder inside.



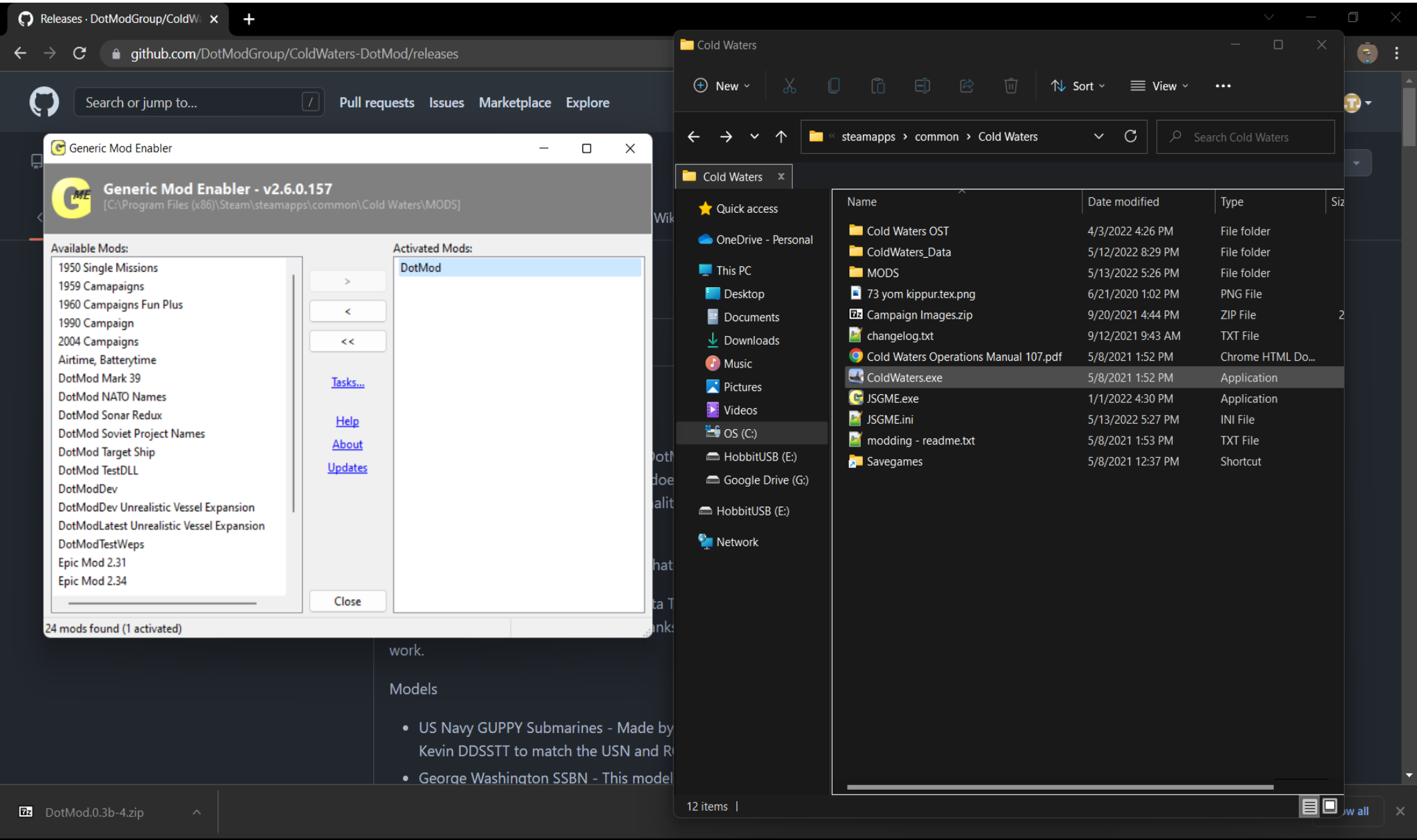
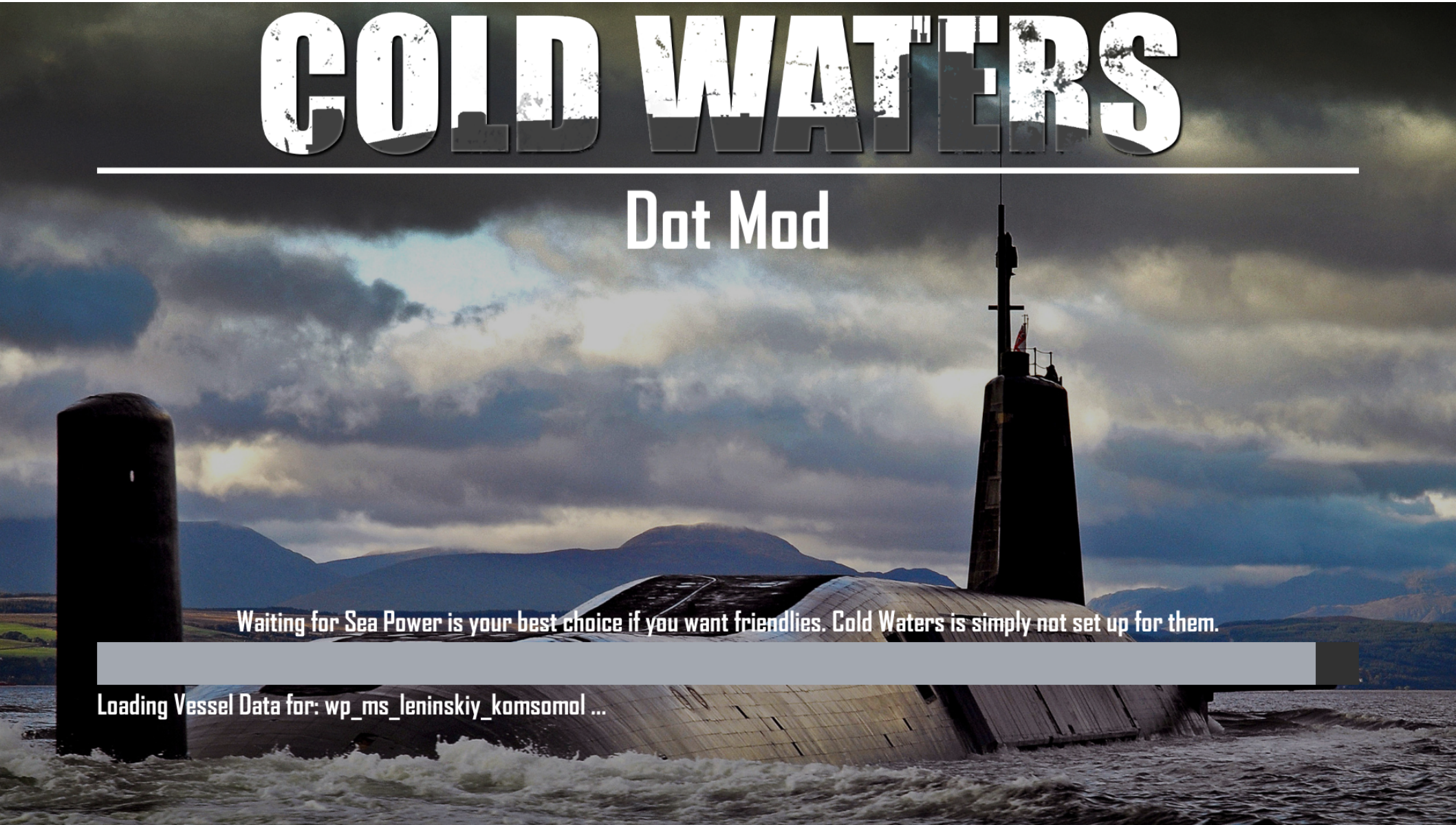
Run JSGME.exe and make sure DotMod appears in the list.



Enable DotMod through JSGME. JSGME may report that it is Not Responding; ignore that.



Double-check the mod appears in the list BEFORE any add-ons you have enabled underneath it.



Launch the game. You should see our loading screen. If you do not, or you have an error, try-reinstalling, or contact our tech support in our Discord.