

How to compare two pf24bit images

The code below compares two *pf24bit* images and tells you if they are alike or not. It also gives you the lines and pixels that are different:

```
function Thilde_form.CompareBitmaps(B1, B2: TBitmap): boolean;
var
    ps1, pr1, ps, pr: PRGBTriple;
    I, J, Bps: Integer;
    tid: TDateTime;

function BytesPerScanline(PixelsPerScanline, BitsPerPixel,
    Alignment: Longint): Longint;
begin
    Dec(Alignment);
    Result := ((PixelsPerScanline * BitsPerPixel) + Alignment)
        and not Alignment;
    Result := Result div 8;
end;

begin
    tid := now;
    Result := True;
    ps1 := b1.ScanLine [0];
    pr1 := b2.ScanLine [0];
    Bps := BytesPerScanLine(b1.Width, 24, 32);
    for I := 0 to b1.Height - 1 do
    begin
        ps := PRGBTriple (PChar (ps1) - Bps * I);
        pr := PRGBTriple (PChar (pr1) - Bps * I);
        for J := 0 to b1.Width - 1 do
        begin
            if not CompareMem(Pr, Ps, SizeOf(TRGBTriple)) then
            begin
                mem01.lines.Add('Line:' + inttostr(I) + ' point: ' + inttostr(j));
                Result := False;
                {Break}
            end;
            Inc (pr);
            Inc (ps)
        end;
        {if not Result then Break}
    end;
    tid_label.caption := timetostr(now - tid);
end;
```

Original resource:	The Delphi Pool
Author:	Paul Loht & Bernt Wold
Added:	2009-11-06
Last updated:	2009-11-06

Copyright © Peter Johnson (*DelphiDabbler*) 2002-2018