How to create a TListBox that is resizable at runtime

QUESTION

How can I let my user resize a TListBox (using the mouse) at runtime, like the way we do at design time in Delphi?

Here's a sample listbox control that can be resized at runtime. It has two new properties: *AllowResize* (True by default), and *ResizeBorder* (shows a resizing border if True). You can still resize the box if *ResizeBorder* is False (as long as *AllowResize* is True), but only the standard listbox border is displayed. Since the control can now be resized, the *Constaints* property is also published.

```
unit ResizeListBox;
interface
11565
 Windows, Messages, SysUtils, Classes, Controls, StdCtrls;
type
 TResizeListBox = class(TListBox)
 private
   FAllowResize: Boolean;
   FResizeBorder: Boolean;
   procedure SetAllowResize(const Value: Boolean);
   procedure SetResizeBorder(const Value: Boolean);
    procedure WMNCHitTest(var Msg: TWMNCHitTest); message WM NCHITTEST;
 protected
    procedure CreateParams(var Params: TCreateParams); override;
 public
    constructor Create (AOwner: TComponent); override;
   property AllowResize: Boolean
     read FAllowResize write SetAllowResize default True;
   property ResizeBorder: Boolean
     read FResizeBorder write SetResizeBorder default False;
    property Constraints;
 end;
implementation
{ TResizeListBox }
constructor TResizeListBox.Create(AOwner: TComponent);
begin
 inherited Create(AOwner);
  FAllowResize := True;
end;
procedure TResizeListBox.CreateParams(var Params: TCreateParams);
begin
  inherited CreateParams(Params);
  if FAllowResize then
    Params.WindowClass.style := Params.WindowClass.style
     or (CS VREDRAW + CS HREDRAW);
  if FResizeBorder then
    Params.Style := Params.Style or WS_THICKFRAME;
procedure TResizeListBox.SetAllowResize(const Value: Boolean);
begin
 FAllowResize := Value;
 RecreateWnd;
procedure TResizeListBox.SetResizeBorder(const Value: Boolean);
begin
```

```
FResizeBorder := Value;
  RecreateWnd;
end:
procedure TResizeListBox.WMNCHitTest(var Msg: TWMNCHitTest);
  P: TPoint;
begin
  inherited;
  if FAllowResize then
 begin
    if (not FResizeBorder) and (Msq.Result = HTBORDER) then
      {Cursor is on the normal border - determine where}
      P := Parent.ScreenToClient(Point(Msg.XPos, Msg.YPos));
     if PtInRect(Rect(Left, Top, Left + 8, Top + 8), P) then
       Msg.Result := HTTOPLEFT
      else
     if PtInRect(
       Rect(Left + Width - 8, Top, Left + Width, Top + 8), P
       Msg.Result := HTTOPRIGHT
      else if PtInRect(
       Rect(Left, Top + Height - 8, Left + 8, Top + Height), P
        Msg.Result := HTBOTTOMLEFT
      else if PtInRect(
        Rect (
          Left + Width - 8, Top + Height - 8, Left + Width, Top + Height
        ),
        Ρ
      ) then
       Msg.Result := HTBOTTOMRIGHT
      else if PtInRect(Rect(Left, Top, Left + 8, Top + Height), P) then
       Msg.Result := HTLEFT
      else if PtInRect(Rect(Left, Top, Left + Width, Top + 8), P) then
       Msq.Result := HTTOP
      else if PtInRect(
       Rect(Left + Width - 8, Top, Left + Width, Top + Height), P
       Msg.Result := HTRIGHT
      else
       Msg.Result := HTBOTTOM;
    end;
  end
  else if Msg.Result in [
    HTBOTTOM, HTBOTTOMLEFT, HTBOTTOMRIGHT, HTLEFT,
    HTRIGHT, HTTOP, HTTOPLEFT, HTTOPRIGHT
  ] then
    Msg.Result := HTBORDER; {Prevent resize if no AllowResize is False}
end;
end.
```

Original resource: The Delphi Pool
Author: Yorai Aminov
Added: 2009-10-26
Last updated: 2009-10-26