## How to implement autocompletion in a TEdit

## Answer 1

Here is a procedure using the *OnKeyDown* event that will autocomplete an edit box using a lookup source table. Change it to suit your needs but it should give you an idea of how to do the selections and stuff with an edit control. This will work with just about any type of edit control and I use it for combo boxes as well. You just need to change the typecasting.

```
procedure TForm1.EditKeyUp(Sender: TObject; var Key: Word;
 Shift: TShiftState);
var
  s1: string;
  s2: string;
begin
  if TEdit(Sender).Text = '' then
  s1 := TEdit(Sender).Text;
  s2 := s1;
  with mtDM.LookTable do {change here for your own lookup stuff...}
    if not Locate(LookField, TEdit(Sender).Text,[loPartialKey]) then
   begin
     Key := 0;
     if length(s2) = 1 then
     begin
        TEdit(Sender).Text := '';
      end;
      System.delete(s2,length(s2),1);
      TEdit(Sender).Text := s2;
      s1 := s2;
      Locate(LookField, TEdit(Sender).Text,[loPartialKey]);
    s1 := FieldByName(LookField).AsString;
    TEdit (Sender) . Text := Copy (
     s1, 1, length(s2)) + copy(s1, length(s2) + 1, length(s1)
    TEdit(Sender).SelStart := Length(s2);
    TEdit(Sender).SelLength := length(s1) - length(s2);
  end:
  inherited;
end;
```

Tip by Woody

## **Answer 2**

```
unit AutoEdit;
interface

uses

Windows, Messages, SysUtils, Classes, Graphics, StdCtrls, Controls,
Dialogs, Forms;

type
   TAutoEdit = class(TEdit)
   private
    fList: TListBox;
   fItems: TStringList;
   fLabel: TLabel;
   fCaption: string;
   fBackColor: TColor;
   fCaptionColor: TColor;
   fAutoComplete: Boolean;
```

```
fListCount: Integer;
    fOldText: string;
    procedure SetCaption(S: string);
    procedure SetCaptionColor(const Color: TColor);
   procedure SetBackColor(const Color: TColor);
   procedure SetAutoComplete(AutoCompleteOn: Boolean);
    procedure ShowList;
 protected
    procedure CreateParams( Var params: TCreateParams); override;
    procedure SetParent(AParent: TWinControl); override;
    procedure SetName(const Value: TComponentName); override;
 public
    constructor Create(AOwner: TComponent); override;
    destructor Destroy; override;
    procedure SetBounds(ALeft, ATop, AWidth, AHeight: Integer); override;
   procedure ListMouseUp(Sender: TObject; Button: TMouseButton;
     Shift: TShiftState; X, Y: Integer);
    procedure HideList;
    procedure DoExit; override;
   property Items: TStringList
     read fItems write fItems;
 published
   procedure KeyPress(var Key: Char); override;
    procedure KeyDown(var Key: Word; Shift: TShiftState); override;
   property Caption: string
      read fCaption write SetCaption;
    property CaptionColor: TColor
     read fCaptionColor write SetCaptionColor;
    property BackColor: TColor
      read fBackColor write SetBackColor;
    property AutoComplete: Boolean
     read fAutoComplete write SetAutoComplete;
    property ListCount: Integer
     read fListCount write fListCount default 5;
  end;
procedure Register;
implementation
procedure Register;
begin
 RegisterComponents('Freeware', [TAutoEdit]);
end;
{ TAutoEdit }
constructor TAutoEdit.Create(AOwner: TComponent);
begin
 inherited;
  fItems := TStringList.Create;
  fList := TListBox.Create(Self);
 fLabel := TLabel.Create(Self);
  fLabel.ParentColor := True;
  fLabel.AutoSize := False;
  fLabel.FocusControl := Self;
  fCaptionColor := fLabel.Font.Color;
  fBackColor := fLabel.Color;
  fList.Parent := Self;
  fList.IntegralHeight := True;
  fList.ParentCtl3D := False;
  fList.Ctl3D := False;
  fList.TabStop := False;
  fList. Visible := False;
  fListCount := 5;
end:
destructor TAutoEdit.Destroy;
begin
  fItems.Free;
  fLabel.Free;
  inherited;
end;
```

```
procedure TAutoEdit.SetParent(AParent: TWinControl);
 FirstSetting: Boolean;
begin
  if Parent = nil then
    FirstSetting := True
  else
    FirstSetting := False;
  inherited;
  if Parent <> nil then
 begin
   fList.Parent := Self.Parent;
   fLabel.Parent := Self.Parent;
   if FirstSetting then
   begin
      fLabel.ParentColor := True;
      SetBounds (Left, Top, Width, Height);
  end:
end;
procedure TAutoEdit.SetBounds(ALeft, ATop, AWidth, AHeight: Integer);
  inherited SetBounds(ALeft, ATop, AWidth, AHeight);
  if Parent <> nil then
 begin
    if (fCaption > '') and (fLabel.Parent <> nil) then
      fLabel.Top := ATop - (1 + fLabel.Canvas.TextHeight('lj'));
      fLabel.Height := AHeight + 4 + fLabel.Canvas.TextHeight('lj');
    end
    else
   begin
     fLabel.Top := ATop - 2;
     fLabel.Height := AHeight + 4;
   fLabel.Left := ALeft - 2;
   fLabel.Width := AWidth + 4;
    if csDesigning in ComponentState then
      fList.Parent := Self;
      HideList;
    end
    if fList. Visible then
      ShowList:
  end;
end;
procedure TAutoEdit.SetName(const Value: TComponentName);
begin
  if Name > '' then
    if fCaption = Name then
      Caption := Value;
  inherited SetName(Value);
  if Text = Name then
  begin
    Text := '';
    Caption := Value;
  end;
end:
procedure TAutoEdit.CreateParams(var params: TCreateParams);
begin
 inherited;
  fList.Color := Self.Color;
  fList.Font := Self.Font;
  fList.OnMouseUp := ListMouseUp;
 HideList;
end:
procedure TAutoEdit.SetCaption(S: string);
begin
  fCaption := S;
```

```
fLabel.Caption := ' ' + S;
  SetBounds (Left, Top, Width, Height)
end:
procedure TAutoEdit.SetCaptionColor(const Color: TColor);
 if fCaptionColor <> Color then
 begin
    fCaptionColor := Color;
    fLabel.Font.Color := Color;
    SetBounds (Left, Top, Width, Height)
  end;
end;
procedure TAutoEdit.SetBackColor(const Color: TColor);
begin
 if fBackColor <> Color then
 begin
   fBackColor := Color;
    fLabel.Color := Color;
    SetBounds (Left, Top, Width, Height)
  end;
end;
procedure TAutoEdit.SetAutoComplete(AutoCompleteOn: Boolean);
 fAutoComplete := AutoCompleteOn;
end;
procedure TAutoEdit.ListMouseUp(Sender: TObject; Button: TMouseButton;
Shift: TShiftState; X, Y: Integer);
begin
  Text := fList.Items[fList.ItemIndex];
  SelStart := Length(Text);
 HideList;
 fList.Clear;
  PostMessage (Handle, WM KEYDOWN, VK TAB, 0);
  PostMessage (Handle, WM KEYUP, VK TAB, 0);
end;
procedure TAutoEdit.DoExit;
begin
 if not fList.Focused then
    HideList;
  inherited;
end;
procedure TAutoEdit.KeyPress(var Key: Char);
var
 K, T: string;
 I, S: Integer;
begin
  if ReadOnly then
 begin
    inherited;
    Exit;
  K := Key;
  if (Key = #27) and (fList.Visible) then
 begin
    Key := #0;
    Text := Copy(Text, 1, SelStart);
    SelStart := Length(Text);
    fList.Clear;
    HideList;
  end
  else
  if fAutoComplete then
    if ((K > #27) and (K < #129)) or (K = #8) then
    begin
      if (K = #8) then
        T := Copy(Text, 1, SelStart - 1)
      else
        T := Copy(Text, 1, SelStart) + K;
```

```
K := Uppercase(T);
      fList.Clear;
      if fItems.Count > 0 then
        for I := 0 to fItems.Count - 1 do
        begin
          if (Pos(K, Uppercase(fItems[I])) = 1) then
            fList.Items.Add(fItems[I]);
          if fList.Items.Count > fListCount - 1 then
            Break;
        end;
      S := Length(T);
      if (fList.Items.Count > 0) and (Key <> #8) then
        Text := Copy(T, 1, S)
          + Copy(fList.Items[0], S + 1, Length(fList.Items[0]))
      else
        Text := T;
      Key := \#0;
      SelStart := S;
      SelLength := Length(Text) - S;
      fOldText := Copy(Text, 1, SelStart);
    end;
  if fList.Items.Count > 0 then
    ShowList
  else
    HideList;
  inherited;
end:
procedure TAutoEdit.KeyDown(var Key: Word; Shift: TShiftState);
var
 I, S: Integer;
begin
  if Key = VK DELETE then
 begin
   fList.Clear;
    HideList;
  end
  else
  if fList.Visible then
    if (Key = VK DOWN) or (Key = VK UP) then
    begin
      S := SelStart;
      if Key = VK DOWN then
        I := fList.ItemIndex + 1
      else
        I := fList.ItemIndex - 1;
      if I < -1 then
        I := fList.Items.Count -1;
      {\tt if} I > fList.Items.Count - 1 then
       I := - 1;
      fList.ItemIndex := I;
      if I = -1 then
      begin
       Text := fOldText;
        SelStart := Length(Text);
        SelLength := 0;
      end
      e1se
      begin
        Text := fList.Items[fList.ItemIndex];
        SelStart := S;
        SelLength := Length(Text) - S;
      end;
      Key := 0;
    end;
  if (not fList.Visible) and ((Key = VK LEFT) or (Key = VK RIGHT)) then
    if SelLength = Length(Text) then
      if (Shift = []) and (Length(Text) > 0) then
      begin
        SelLength := 0;
        Key := 0;
      end;
  inherited;
end;
```

```
procedure TAutoEdit.ShowList;
begin
  if Parent <> nil then
  begin
    fList.Top := Top + ClientHeight;
    fList.Left := Left;
    fList.Width := Width;
    fList.Height := fList.ItemHeight * (fList.Items.Count + 1);
    fList.BringToFront;
    fList.Show;
  end;
end;
procedure TAutoEdit.HideList;
var
  I: Integer;
begin
  if (Text > '') then
    for I := 0 to fList.Items.Count - 1 do
      if Uppercase(fList.Items[I]) = Uppercase(Text) then
        Text := fList.Items[I];
        Break;
      end;
  fList.Hide;
  fList.Top := Top;
  fList.Height := 0;
  fList.Left := Left;
  fList.Width := 0;
end;
initialization
RegisterClass(TLabel);
end.
```

Tip by Mike Warren

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