

How to search for a pattern in a file

QUESTION

I need to locate a pattern in a file (both text and binary) - just like the *Pos* function does with the strings. Preferably, it should deal with *TFileStream*. Straightforward solution first seemed kind of expensive - that is to just plainly go through the stream comparing patterns on every step.

Answer 1:

You can do it that way but it is much faster to load chunks of data into a sizeable buffer and do the search in the buffer. Here is an example:

```
function ScanFile( const filename: String; const forString: String;
  caseSensitive: Boolean ): LongInt;
  { returns position of string in file or -1, if not found }
const
  BufferSize= $8001;  { 32K + 1 bytes }
var
  pBuf, pEnd, pScan, pPos: Pchar;
  filesize: LongInt;
  bytesRemaining: LongInt;
  bytesToRead: Word;
  F: File;
  SearchFor: Pchar;
  oldMode: Word;
begin
  Result := - 1;  { assume failure }
  if (Length( forString ) = 0) or (Length( filename ) = 0) then
    Exit;
  SearchFor := Nil;
  pBuf := Nil;
  { open file as binary, 1 byte recordsize }
  AssignFile( F, filename );
  oldMode := FileMode;
  FileMode := 0;  { read-only access }
  Reset( F, 1 );
  FileMode := oldMode;
  try  { allocate memory for buffer and pchar search string }
    SearchFor := StrAlloc( Length( forString ) +1 );
    StrPCopy( SearchFor, forString );
    if not caseSensitive then  { convert to upper case }
      AnsiUpper( SearchFor );
    GetMem( pBuf, BufferSize );
    filesize := System.FileSize( F );
    bytesRemaining := filesize;
    pPos := Nil;
    while bytesRemaining > 0 do
      begin
        { calc how many bytes to read this round }
        if bytesRemaining >= BufferSize then
          bytesToRead := Pred( BufferSize )
        else
          bytesToRead := bytesRemaining;
        { read a buffer full and zero-terminate the buffer }
        BlockRead( F, pBuf^, bytesToRead, bytesToRead );
        pEnd := @pBuf[ bytesToRead ];
        pEnd^ := #0;
        { scan the buffer. Problem: buffer may contain #0 chars! So we
          treat it as a concatenation of zero-terminated strings. }
        pScan := pBuf;
        while pScan < pEnd do
          begin
            if not caseSensitive then  { convert to upper case }
              AnsiUpper( pScan );
            pPos := StrPos( pScan, SearchFor );  { search for substring }
            if pPos <> Nil then
              begin  { Found it! }
```

```

        Result := FileSize - bytesRemaining + LongInt( pPos )
        - LongInt( pBuf );
    Break;
end;
pScan := StrEnd( pScan );
Inc( pScan );
end;
if pPos <> Nil then
    Break;
bytesRemaining := bytesRemaining - bytesToRead;
if bytesRemaining > 0 then
begin
    { no luck in this buffers load. We need to handle the case of
    the search string spanning two chunks of file now. We simply
    go back a bit in the file and read from there, thus inspecting
    some characters twice }
    Seek( F, FilePos(F) - Length( forString ));
    bytesRemaining := bytesRemaining + Length( forString );
end;
end;
finally
    CloseFile( F );
    if SearchFor <> Nil then
        StrDispose( SearchFor );
    if pBuf <> Nil then
        FreeMem( pBuf, BufferSize );
end;
end;
end;

```

Tip by Peter Below

Answer 2:

```

procedure TForm1.Button1Click(Sender: TObject);
var
    s: String;
    hFile: THandle;
    hFileMapObj: THandle;
    pSharedBuf: Pointer;
    Time0: Integer;
    p: PChar;
begin
    if not OpenDialog1.Execute then
        Exit;
    s := InputBox('Find','Match','');
    Time0 := GetTickCount;
    hfile := 0;
    hFileMapObj := 0;
    pSharedBuf := nil;
    try
        hFile := FileOpen(OpenDialog1.FileName, fmOpenRead);
        Win32Check(hFileMapObj <> INVALID_HANDLE_VALUE);
        hFileMapObj :=
            CreateFileMapping(hFile, nil, PAGE_READONLY, 0, 0, nil);
        Win32Check(hFileMapObj <> 0);
        pSharedBuf := MapViewOfFile(hFileMapObj, FILE_MAP_READ, 0, 0, 0);
        Win32Check(pSharedBuf <> nil);
        P := StrPos(PChar(pSharedBuf), PChar(s));
    finally
        if pSharedBuf <> nil then
            UnMapViewOfFile(pSharedBuf);
        if hFileMapObj <> 0 then
            CloseHandle(hFileMapObj);
        if hFile <> 0 then
            CloseHandle(hFile);
    end;
    if P = nil then
        Caption := Format('Not found, ticks=%d', [GetTickCount - Time0])
    else
        Caption := Format(
            'Found it at pos %d, ticks=%d',

```

```
end; [Integer(P - PChar(pSharedBuf)), GetTickCount - Time0)];
```

Tip by Leonid Troyanovsky

Original resource:	The Delphi Pool
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