How to change the corner size of RoundRect

QUESTION

The RoundRect shape has too much space missing in the corners. I'd like to specify a smaller corner ellipse. Is there any way to make the rounding of the corners more subtle by using the Delphi shape, or do I have to resort to writing to the WinAPI?

Here is one that will let you change the size of the corners.

```
unit NewShape;
interface
uses
 Windows, Messages, SysUtils, Classes, Graphics, Controls,
 Forms, Dialogs, ExtCtrls;
 TNewShape = class(TShape)
 private
   FCornerSize: Integer;
   procedure SetCornerSize(Value: Integer);
 protected
   procedure Paint; override;
 public
    constructor Create(AOwner: TComponent); override;
 published
   property CornerSize: Integer
     read FCornerSize write SetCornerSize default 2;
end;
procedure Register;
implementation
procedure Register;
begin
 RegisterComponents('Samples', [TNewShape]);
constructor TNewShape.Create(AOwner: TComponent);
 inherited Create(AOwner);
 FCornerSize := 2;
procedure TNewShape.Paint;
var
 X, Y, W, H, S: Integer;
begin
 with Canvas do
 begin
   X := Pen.Width div 2;
    Y := X;
   W := Width - Pen.Width + 1;
   H := Height - Pen.Width + 1;
   if Pen.Width = 0 then
     Dec(W);
     Dec(H);
    end:
    if W < H then
     s := W
    else
     S := H;
    if Shape in [stSquare, stRoundSquare, stCircle] then
     Inc(X, (W - S) div 2);
      Inc(Y, (H - S) div 2);
```

```
W := S;
      H := S;
    end;
    case Shape of
      stRectangle, stSquare:
        Rectangle(X, Y, X + W, Y + H);
      stRoundRect, stRoundSquare:
        RoundRect(X, Y, X + W, Y + H, FCornerSize, FCornerSize);
      stCircle, stEllipse:
        Ellipse(X, Y, X + W, Y + H);
    end;
  end;
end;
procedure TNewShape.SetCornerSize(Value: Integer);
begin
  if FCornerSize <> Value then
    FCornerSize := Value;
  Invalidate;
end;
end.
```

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