

# How to create a TListBox with Drag and Drop capabilities

## QUESTION

How do I drag and drop an item from one position in a listbox to another manually? That is, the user can determine the order of the items.

```
unit PBReorderListBox;

interface

uses
  Windows, Messages, SysUtils, Classes, Graphics, Controls, Forms,
  Dialogs, StdCtrls;

type
  TPBReorderListBox = Class(TListBox)
  private
    FDragIndex: Integer;
    FDragImage: TDragImagelist;
  protected
    procedure DoStartDrag(var DragObject: TDragObject); override;
    procedure DragOver(Source: TObject; X, Y: Integer;
      State: TDragState; var Accept: Boolean); override;
  public
    procedure DefaultDragOver(Source: TObject; X, Y: Integer;
      State: TDragState; var Accept: Boolean); virtual;
    procedure DefaultStartDrag(var DragObject: TDragObject); virtual;
    procedure DefaultDragDrop(Source: TObject; X, Y: Integer); virtual;
    procedure CreateDragImage(const S: String);
    procedure DragDrop(Source: TObject; X, Y: Integer); override;
    function GetDragImages: TDragImagelist; override;
    property DragIndex: Integer read FDragIndex;
    property DragImages: TDragImageList read GetDragImages;
  end;

procedure Register;

implementation

procedure Register;
begin
  RegisterComponents('PBGoodies', [TPBReorderListBox]);
end;

procedure TPBReorderListBox.CreateDragImage(const S: String);
var
  size: TSize;
  bmp: TBitmap;
begin
  if not Assigned(FDragImage) then
    FDragImage := TDragImagelist.Create(self)
  else
    FDragImage.Clear;
  Canvas.Font := Font;
  size := Canvas.TextExtent(S);
  FDragImage.Width := size.cx;
  FDragImage.Height := size.cy;
  bmp := TBitmap.Create;
  try
    bmp.Width := size.cx;
    bmp.Height := size.cy;
    bmp.Canvas.Font := Font;
    bmp.Canvas.Font.Color := clBlack;
    bmp.Canvas.Brush.Color := clWhite;
    bmp.Canvas.Brush.Style := bsSolid;
    bmp.Canvas.TextOut(0, 0, S);
  finally
    bmp.Free;
  end;
end;
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    FDragImage.AddMasked(bmp, clWhite);
finally
    bmp.free
end;
ControlStyle := ControlStyle + [csDisplayDragImage];
end;

procedure TPBReorderListBox.DefaultDragDrop(Source: TObject;
X, Y: Integer);
var
    dropindex, ti: Integer;
    S: String;
    obj: TObject;
begin
    if Source = Self then
        begin
            S := Items[FDragIndex];
            obj := Items.Objects[FDragIndex];
            dropIndex := ItemAtPos(Point(X, Y), True);
            ti := TopIndex;
            if dropIndex > FDragIndex then
                Dec(dropIndex);
                Items.Delete(FDragIndex);
            if dropIndex < 0 then
                items.AddObject(S, obj)
            else
                items.InsertObject(dropIndex, S, obj);
                TopIndex := ti;
            end;
        end;
end;

Procedure TPBReorderListBox.DefaultDragOver(Source: TObject;
X, Y: Integer; State: TDragState; Var Accept: Boolean);
begin
    Accept := Source = Self;
    if Accept then
        begin
            {Handle autoscroll in the "hot zone" 5 pixels from top or bottom of
            client area}
            if (Y < 5) or ((ClientHeight - Y) <= 5) then
                begin
                    FDragImage.HideDragImage;
                    try
                        if Y < 5 then
                            begin
                                Perform(WM_VSCROLL, SB_LINEUP, 0);
                                Perform(WM_VSCROLL, SB_ENDSCROLL, 0);
                            end
                        else
                            if (ClientHeight - Y) <= 5 then
                                begin
                                    Perform(WM_VSCROLL, SB_LINEDOWN, 0);
                                    Perform(WM_VSCROLL, SB_ENDSCROLL, 0);
                                end;
                            finally
                                FDragImage.ShowDragImage;
                            end;
                        end;
                    end;
                end;
            end;
end;

procedure TPBReorderListBox.DefaultStartDrag(var DragObject: TDragObject);
begin
    FDragIndex := ItemIndex;
    if FDragIndex >= 0 then
        CreateDragImage(Items[FDragIndex])
    else
        CancelDrag;
end;

procedure TPBReorderListBox.DoStartDrag(var DragObject: TDragObject);
begin
    if Assigned(OnStartDrag) then
        inherited

```

```
    else
        DefaultStartDrag(DragObject);
end;

procedure TPBReorderListBox.DragDrop(Source: TObject; X, Y: Integer);
begin
    if Assigned(OnDragDrop) then
        inherited
    else
        DefaultDragDrop(Source, X, Y);
end;

procedure TPBReorderListBox.DragOver(Source: TObject; X, Y: Integer;
    State: TDragState; var Accept: Boolean);
begin
    if Assigned(OnDragOver) then
        inherited
    else
        DefaultDragOver(Source, X, Y, State, Accept);
end;

function TPBReorderListBox.GetDragImages: TDragImagelist;
begin
    Result := FDragImage;
end;

end.
```

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Original resource:	The Delphi Pool
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