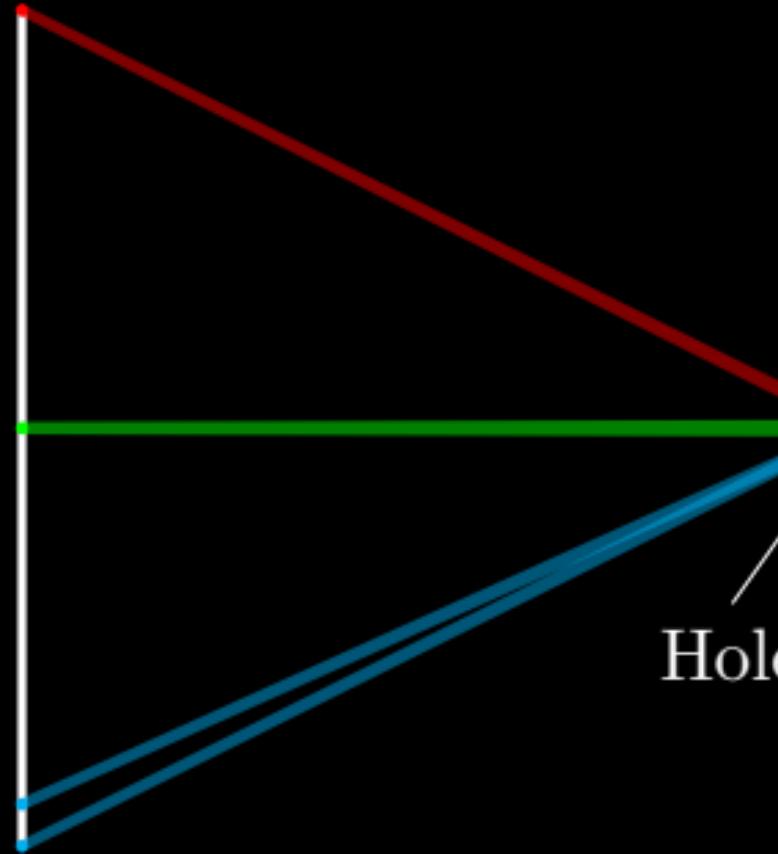


Object



Hole

Image

