

THE HOLY MOTION UNIT STADARD

May 9, 2021

Angle, Angular Velocity, Angular Acceleration

Positive Direction: counter clockwise \odot

Units: Rad , $\frac{Rad}{Sec}$, $\frac{Rad}{Sec^2}$

Zero angle direction in relation to the robot: Forward, \uparrow

Usage of Degrees

The name of a function getting/returning an angle in degrees must end with “Degrees”. For example, `getAngularVelocityDegrees()`

Degrees will be used **only** for making data more intuitive for humans and **not for calculations!!**

Therefore, non-local variable’s unit must never be degrees.

Distance, Linear Velocity, Linear Acceleation

Positive Direction: Robot’s Forward, \uparrow

Units: m , $\frac{m}{Sec}$, $\frac{m}{Sec^2}$

Time

Units: Sec

Type: double

Usage of MilliSeconds

There will be none.

`getTime()` Function in Time class in GBLib will provide the time in seconds

Coordinate system

X-axis: \rightarrow

Y-axis: \uparrow

Direction of robot's forward when enabled: \uparrow