

Spock 101

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Write Tests

because you will regret it if you don't

What is Spock?

A **test framework**
and **domain-specific language** (DSL)
for the **JVM**
supporting **data-driven testing**
and strong built-in **mocking** capabilities

Yours Truly

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Gradle Setup

```
apply plugin: "groovy"
```

```
apply plugin: "application"
```

```
repositories {  
    mavenCentral()  
}
```

```
dependencies {  
    compile 'org.codehaus.groovy:groovy-all:2.4.15'  
    testCompile 'org.spockframework:spock-core:1.1-groovy-2.4'  
}
```

The Simplest Test

```
import spock.lang.Specification

class SimpleStart extends Specification {

    void "One plus Two is Three"() {
        expect:
        1+2 == 3
    }
}
```

Given, When, Then

```
void "The += operator concatenates two Strings"() {
```

```
    given: "the first half of the best-known String in IT"
```

```
    String myString = "Hello"
```

```
    when: "the second half is concatenated to it"
```

```
    myString += " World"
```

```
    then: "the result is the sum of both parts"
```

```
    myString == "Hello World"
```

```
    myString.length() == 11
```

```
}
```


Setup, Cleanup

```
void "Inserting increases the DB size by one"() {  
    setup: "Initialising the database"  
    Database db = new Database()  
  
    when:  
    db.insert("Hello World")  
  
    then:  
    db.size() == 1  
  
    cleanup:  
    db.close()  
}
```


A Failed Test ...

```
void "the two lists are equal"() {  
    given: "two lists that are not really equal"  
    List firstList = ["a", "b", "c"]  
    List secondList = ["a", "b", "d"]  
  
    expect: "a failure, but on purpose"  
    firstList == secondList  
}
```

... Welcome Power Asserts

Condition not satisfied:

```
firstList == secondList
```

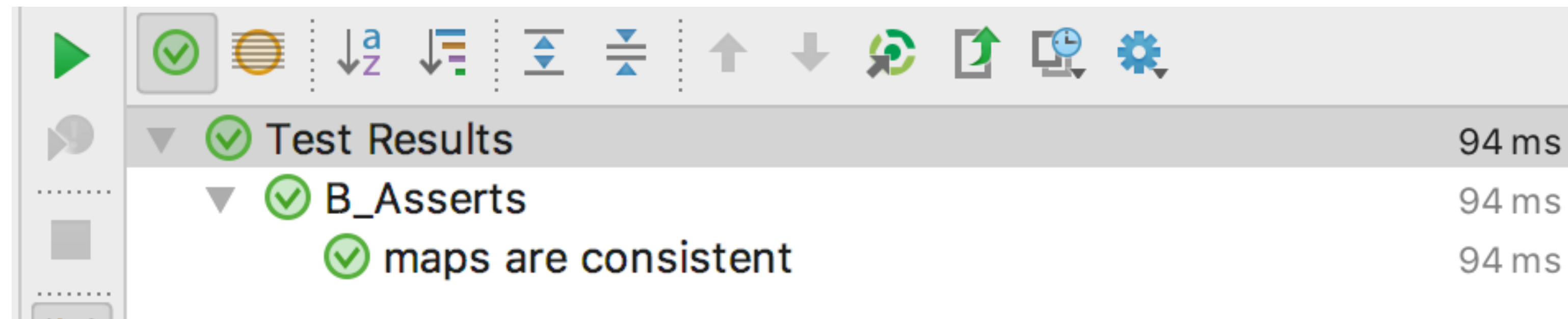
```
|           |  |
```

```
[a, b, c] | [a, b, d]
```

```
      false
```

Red or Green?

```
void "maps are consistent"() {  
    given:  
    Map myMap = [a:1, b:2]  
  
    expect:  
    for (i in myMap.values()) {  
        myMap.i == 1  
    }  
    myMap.with {  
        a == 2  
        b == 2  
    }  
}
```



Beware Closures!

```
void "checks in closures don't auto-assert"() {  
    given:  
    Map myMap = [a:1, b:2]  
  
    expect:  
    for (i in myMap.values()) { // for has no return value  
        assert i == 1           // assert must be explicit  
    }  
    myMap.with {  
        assert a == 2  
        assert b == 2           // Closure return value is equal to last expression  
    }  
}
```

Spock with() instead of Groovy with

```
void "Spock with() instead of Groovy with"() {  
    given:  
    Map myMap = [a:1, b:2]  
  
    expect:  
    for (i in myMap.keySet()) { // for has no return value  
        assert myMap.i == 1    // assert must be explicit  
    }  
    with(myMap) {  
        a == 2  
        b == 2  
    }  
}
```

Map/List operations instead of *for* loop

```
void "Map operations and Spock with() are even better"() {
```

given:

```
Map myMap = [a:1, b:2]
```

expect:

```
myMap.values().every { it == 1 }
```

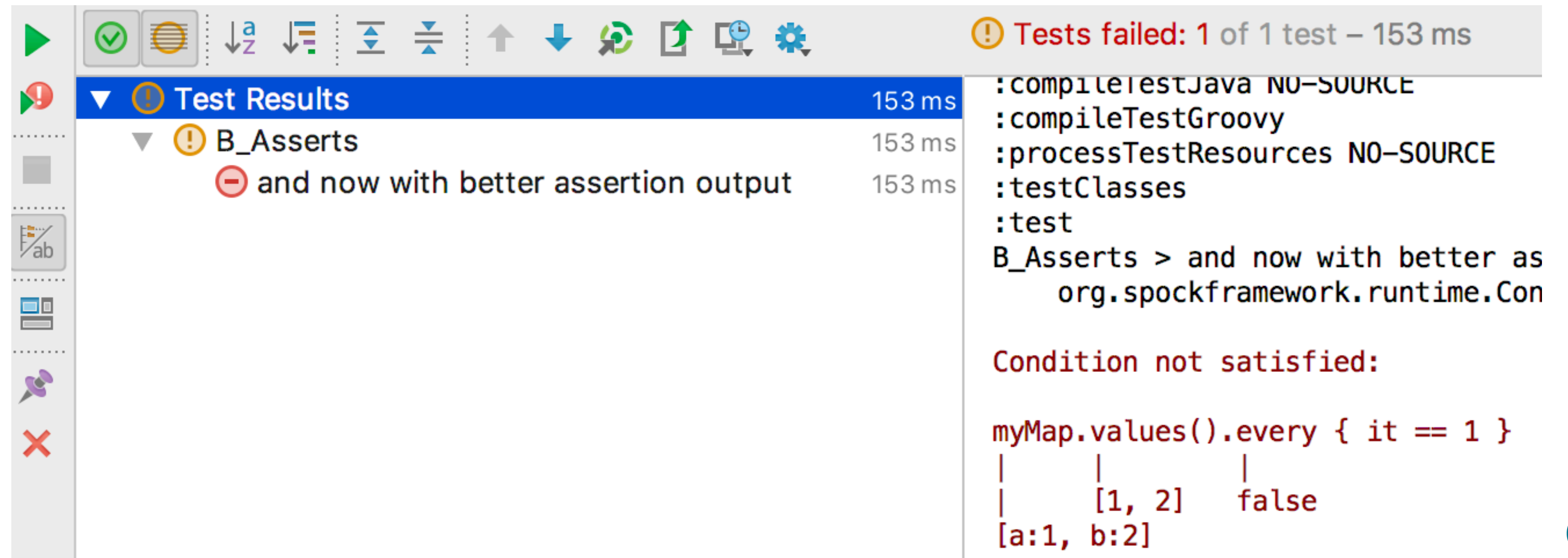
```
with(myMap) {
```

```
    a == 2
```

```
    b == 2
```

```
}
```

```
}
```



Tests failed: 1 of 1 test – 153 ms

Test Results	153 ms
▼ B_Asserts	153 ms
and now with better assertion output	153 ms

Condition not satisfied:

```
myMap.values().every { it == 1 }
|           |           |
|           [1, 2]      false
|[a:1, b:2]
```

Exception Handling

```
private static void thisBreaks() {  
    throw new IllegalArgumentException("The important message")  
}
```

```
void "an exception is thrown"() {  
    when:  
        thisBreaks()  
  
    then:  
        def myException = thrown(IllegalArgumentException)  
  
    and: "there is something more"  
        myException.message == "The important message"  
}
```


Fields

```
class TwoCoupledTests extends  
Specification {
```

```
    int counter = 1
```

```
    void "counter is two"() {  
        when: "the counter is increased"  
            ++counter  
  
        then: "it should be two"  
            counter == 2  
    }
```

```
    void "counter is three"() {  
        when: "the counter is increased"  
            ++counter  
  
        then: "it should be three"  
            counter == 3  
    }  
}
```

Fields

```
class TwoCoupledTests extends
Specification {
```

Test Results 145 ms

- C_SpecificationSetup 145 ms
 - counter is two 74 ms
 - counter is three 71 ms

```
Condition not satisfied:
```

counter == 3	
2	false

```
then: "it should be two"
counter == 2
```

}

```
then: "it should be three"
counter == 3
```

}

}

Fields

```
class TwoCoupledTests extends  
Specification {
```

```
  @Shared int counter = 1
```

```
  void "counter is two"() {  
    when: "the counter is increased"  
    ++counter  
  
    then: "it should be two"  
    counter == 2  
  }
```

```
  void "counter is three"() {  
    when: "the counter is increased"  
    ++counter  
  
    then: "it should be three"  
    counter == 3  
  }
```

Protecting against Test Leakage

```
void "counter is two with guard"() {  
    expect:  
    counter == 1  
  
    when: "the counter is increased"  
    ++counter  
  
    then: "it should be two"  
    counter == 2  
}
```

old

```
void "increment increases value by one"() {
```

```
    given:
```

```
        int i = 0
```

```
    when:
```

```
        ++i
```

```
    then:
```

```
        i == old(i) + 1
```

```
}
```

Fixture Methods

void setupSpec() {} *// Executed once before all tests*

void setup() {} *// Executed before every test*

void cleanup() {} *// Executed after every test*

void cleanupSpec() {} *// Executed once after all tests*

Inheritance for Specifications

```
abstract class ParentSpecification extends Specification {  
    void setupSpec() { println "Parent Setup Spec" }  
    void setup () { println "Parent Setup" }  
    void cleanup() { println "Parent Cleanup" }  
    void cleanupSpec() { println "Parent Cleanup Spec" }  
}
```

```
class ChildSpecification extends ParentSpecification {  
    void setupSpec() { println "Child Setup Spec" }  
    void setup () { println "Child Setup" }  
    void cleanup() { println "Child Cleanup" }  
    void cleanupSpec() { println "Child Cleanup Spec" }  
}
```

Parent Setup Spec
Child Setup Spec
Parent Setup
Child Setup

Child Cleanup
Parent Cleanup
Child Cleanup Spec
Parent Cleanup Spec

AutoCleanup

```
class SomeResource {  
    void close() {}  
}
```

```
@AutoCleanup // Calls close() after each test  
SomeResource myResource = new SomeResource()
```

AutoCleanup with Parameter

```
class OtherResource {  
    void cleanup() {}  
}
```

```
@AutoCleanup("cleanup") // Calls cleanup() after each test
```

```
@Shared
```

```
OtherResource otherResource = new OtherResource()
```

Where

```
void "number is even"(int dataElements) {  
    expect:  
    dataElements % 2 == 0  
  
    where:  
    dataElements << [2, 4, 6, 8]  
}
```

Where: Multiple Data Pipes

```
void "String is of correct length"(String myString, int myLength) {  
    expect:  
    myString.length() == myLength  
  
    where:  
    myString << ["Hello", "World"]  
    myLength << stringLength()  
}
```

```
private static int[] stringLength() {  
    return [5, 5]  
}
```

Where: Data Table

```
void "Addition works as expected"(int a, int b, int c) {
```

expect:

$a + b == c$

where:

a		b		c
---	--	---	--	---

1		1		2
---	--	---	--	---

4		5		9
---	--	---	--	---

```
}
```

Where: @Unroll

@Unroll

```
void "#a + #b equals #c"(int a, int b, Number c) {
```

expect:

a + b == c

where:

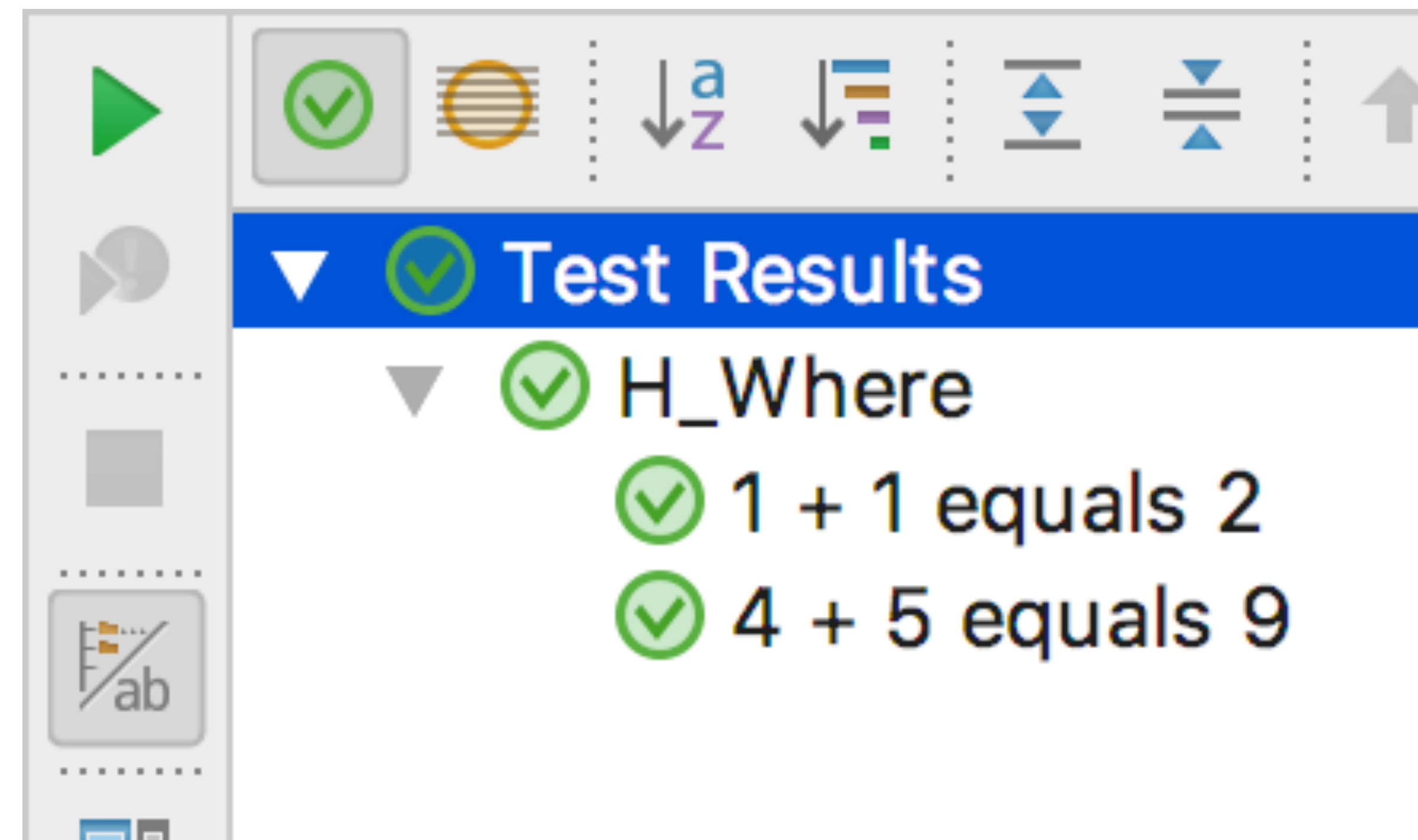
a | b

1 | 1

4 | 5

c = a.plus(b)

}



Interaction Based Testing

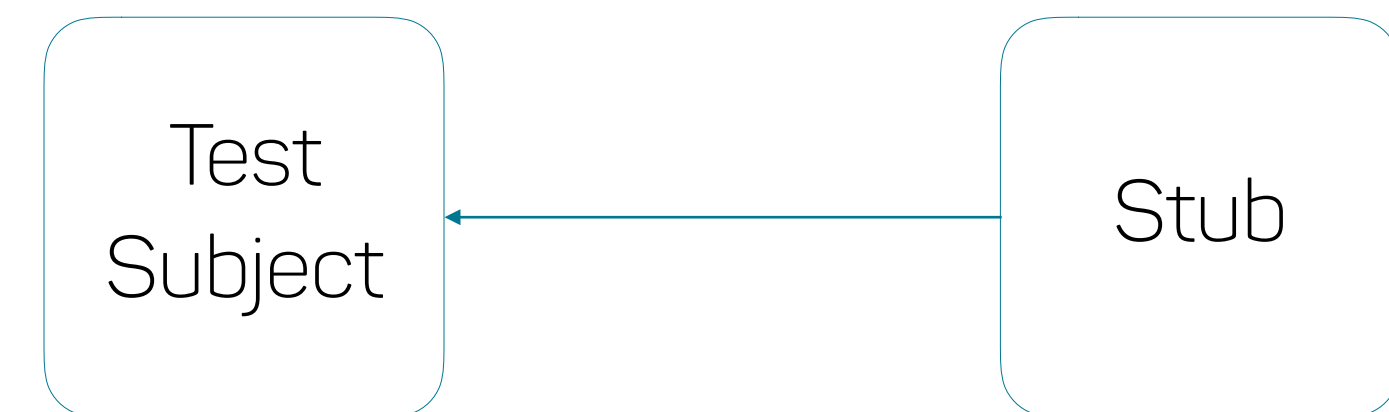
Mock

- Test stand-in for collaborator
- Tracking what calls are made **to** the collaborator



Stub

- Test stand-in for collaborator
- Providing pre-determined responses **from** the collaborator



Mocking

```
interface Data { int retrieve(String key) }  
int doubleData(Data myData, String key) { return 2 * myData.retrieve(key) }
```

```
def "retrieve is called once"() {  
  given:  
    def myData = Mock(Data)  
  
  when:  
    doubleData(myData, "keyString")  
  
  then:  
    1 * myData.retrieve(_)  
    0 * _  
}
```

Syntax	Cardinality
0 *	Not at all
1 *	Exactly once
(1..3) *	One, two, or three times
(1.._) *	At least once
(_..4) *	No more than four times
_ *	Any number of times

Mocking a Class

```
class DataClass implements Data {  
    int retrieve (String key) { return 0 }  
}
```

```
def "mocking the DataClass"() {  
    given:  
        DataClass dataClass = Mock()  
  
    when:  
        doubleData(dataClass, "keyString")  
  
    then:  
        1 * dataClass.retrieve("keyString")  
}
```

Cannot create mock for class
MocksAndStubs\$DataClass. Mocking of non-interface
types requires a code generation library. Please put
byte-buddy-1.6.4 or cglib-nodep-3.2 or higher on the
class path.

```
dependencies {  
    testCompile 'cglib:cglib-nodep:3.2.6'  
}
```

Stubbing

```
interface Data { int retrieve(String key) }
int doubleData(Data myData, String key) { return 2 * myData.retrieve(key) }

def "checkData is working as expected"() {
  given:
  Data myData = Mock()
  myData.retrieve("keyString") >> 3
  myData.retrieve("otherString") >> 5

  expect:
  6 == doubleData(myData, "keyString")
  10 == doubleData(myData, "otherString")
}
```

Syntax	Constraint
("hello")	Equal to "hello"
(!"hello")	Any argument unequal to "hello"
()	Empty argument
(_)	Any single argument
(* _)	Any argument list
(_ as String)	Any String argument
({ it.size > 3 })	Any argument matching the predicate

More Ways to Stub

```
5 * myData.retrieve(_) >>> [1, 2] \  
    >> { String key -> key.length() } \  
    >> { args -> args.size() } \  
    >> { throw new InternalError() }
```

Built-In Extensions

Annotation	Effect
@Ignore	Skip test
@IgnoreRest	Skip all other tests
@IgnoreIf(<Predicate>)	Skip if predicate is true
@Requires(<Predicate>)	Run if predicate is true
@PendingFeature	Mark test as skipped, report error if succeeds
@Stepwise	Force execution order
@Timeout(<duration>)	Fail test after duration
@ConfineMetaClassChanges(<ClassList>)	Reset meta classes in cleanup
@RestoreSystemProperties	Reset system properties in cleanup

Doc Annotation	Effect
@Title	Natural language name of specification
@Narrative	Natural language description of specification
@See	Link to external content
@Issue	Link to issue tracking system
@Subject	Subject of test

Questions?

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Hello, World