

Celestra cheatsheet – v2.7.0 – <https://github.com/Serrin/Celestra/>

The `celestra` and/or the `__` objects contain these functions, except the polyfills. Example: `__ .qsa("p");`

Core API	DOM	ES6E (with celestra-es6.min.js)
<code>qsa(<selector>[,context]).forEach(<fn>);</code> <code>qs(<selector>[,context]).argument;</code> <code>domReady(<function>);</code> <code>inherit(<subclass>,<superclass>);</code> <code>random(<min>,<max> or [max]);</code> <code>randomString([length[,specChar]]);</code> <code>b64Encode(<string>);</code> <code>b64Decode(<string>);</code> <code>javaHash(<data>[,hexa]);</code> <code>importScript(<url>[,success]);</code> <code>importScripts(<scripts>);</code> <code>importScripts(<script1>[,scriptN]);</code> <code>importStyle(<href>[,success]);</code> <code>importStyles(<styles>);</code> <code>importStyles(<style1>[,styleN]);</code> <code>getUrlVar([name]);</code> <code>getUrlVarFromString(<querystr>[,name]);</code> <code>obj2string(<object>);</code> <code>getType(<variable>[,type]);</code> <code>extend([deep,]<target>,<source1>[,srcN]);</code> <code>deepAssign(<target>,<source1>[,srcN]);</code> <code>forIn(<object>,<callback>);</code> <code>mapIn(<object>,<callback>);</code> <code>getFullscreen();</code> <code>setFullscreenOn(<selector> or <element>);</code> <code>setFullscreenOff();</code> <code>getLocation(<success>[,error]);</code> <code>getDoNotTrack();</code> <code>form2array(<form>);</code> <code>form2string(<form>);</code> <code>strRemoveTags(<string>);</code> <code>strReverse(<string>);</code> <code>createFile(<filename>,<content>[,dType]);</code> <code>toFunction(<function>);</code> <code>bind(<function>,<context>);</code> <code>hasOwn(<object>,<property>);</code> <code>constant(<value>);, identity(<value>);</code> <code>noop(); and T(); and F();</code> <code>noConflict(); and version;</code>	<code>domCreate(<type>[,properties[,innerHTML]]);</code> <code>domCreate(<element descriptive object>);</code> <code>domToElement(<htmlString>);</code> <code>domGetCSS(<element>,<property>);</code> <code>domSetCSS(<element>,<property>,<value>);</code> <code>domSetCSS(<element>,<properties>);</code> <code>domFadeIn(<element>[,duration[,display]]);</code> <code>domFadeOut(<element>[,duration]);</code> <code>domFadeToggle(<element>[,duration[,display]]);</code> <code>domShow(<element>[,display]);</code> <code>domHide(<element>);</code> <code>domToggle(<element>[,display]);</code> <code>domOn(<eventTarget>,<eventType>,<callback>);</code> <code>domOff(<eventTarget>,<eventType>,<callback>);</code> <code>domTrigger(<eventTarget>,<eventType>);</code> <code>domSiblings(<element>);</code>	Polyfills: <code>GeneratorFunction();</code> Functions: <code>forOf(<collection>,<callback>);</code> <code>mapOf(<collection>,<callback>);</code> <code>filterOf(<collection>,<callback>);</code> <code>sliceOf(<collec.>[,begin[,end]]);</code> <code>takeOf(<collection>,<n>);</code> <code>takeWhile(<collection>,<cb>);</code> <code>dropOf(<collection>,<n>);</code> <code>dropWhile(<collection>,<cb>);</code> <code>iterRange([start[,step[,end]]]);</code> <code>iterCycle(<iter>[,n]);</code> <code>iterRepeat(<value>[,n]);</code> <code>isGenerator(<value>);</code>
AJAX and CORS		
	<code>getAjax(<url>,<format>,<success>[,error[,user,<password>]]);</code> <code>postAjax(<url>,<data>,<format>,<success>[,error[,user,<password>]]);</code> <code>getCors(<url>,<format>,<success>[,error[,user,<password>]]);</code> <code>postCors(<url>,<data>,<format>,<success>[,error[,user,<password>]]);</code> Ajax shorthands: <code>getJSON(<url>,<success>);, getText(<url>,<success>);</code>	
Cookie		
	<code>setCookie(<name>,<value>[,hours[,path[,domain[,secure[,HttpOnly]]]]]);</code> <code>getCookie([name]); and hasCookie(<name>);</code> <code>removeCookie(<name>[,path[,domain[,secure[,HttpOnly]]]]);</code>	
Type Checking		
	ES5: <code>isEqual(<value1>,<value2>);</code> only ES5 types , <code>isString(<value>);,</code> <code>isChar(<value>);, isNumber(<value>);, isInteger(<value>);, isFloat(<value>);,</code> <code>isNumeric(<value>);, isBoolean(<value>);, isElement(<value>);, isDate(<value>);,</code> <code>isObject(<value>);, isEmptyObject(<value>);, isFunction(<value>);,</code> <code>isArray(<value>);, isEmptyArray(<value>);, isArraylike(<value>);,</code> <code>isNull(<value>);, isUndefined(<value>);, isNullOrUndefined(<value>);,</code> <code>isNil(<value>);, isPrimitive(<value>);, isRegexp(<value>);</code>	
	ES6: <code>isSymbol(<value>);, isMap(<value>);, isSet(<value>);, isWeakMap(<value>);,</code> <code>isWeakSet(<value>);, isIterator(<value>);, isIterable(<value>);</code>	

Collections

ES5: `forEach(<collection>,<callback>);`, `map(<collection>,<callback>);`,
`arrayUnion(<collection1>[,collectionN]);`, `arrayIntersection(<collection1>,<collection2>);`,
`arrayDifference(<collection1>,<collection2>);`, `arraySymmetricDifference(<collection1>,<collection2>);`,
`arrayKeys(<collection>);`, `arrayValues(<collection>);`, `arrayEntries(<collection>);`,
`uniqueArray(<value>);`, `uniquePush(<array>,<value>);`, `arrayClear(<array>);`, `arrayRemove(<array>,<val>[,all]);`,
`arrayMerge([deep,]<target>,<source1>[,srcN]);`,
`item(<collection>,<index>);`, `range(<start>,<end>[,step]);`, `toPairs(<collection1>,<collection2>);`,
`min(<collection>);`, `minIndex(<collection>);`, `max(<collection>);`, `maxIndex(<collection>);`

ES6: `setUnion(<collection1>[,collectionN]);`, `setIntersection(<set1>,<set2>);`, `setDifference(<set1>,<set2>);`,
`setSymmetricDifference(<set1>,<set2>);`

Polyfills

Array: `Array.prototype.values();` **ES6**, `Array.from();`, `Array.of();`, `Array.prototype.fill();`, `Array.prototype.find();`,
`Array.prototype.findIndex();`, `Array.prototype.includes();`, `Array.prototype.flat();`, `Array.prototype.flatMap();`,
`Array.prototype.copyWithin();`

String: `String.prototype.includes();`, `String.prototype.trimStart()/trimLeft();`, `String.prototype.trimEnd()/trimRight();`,
`String.prototype.startsWith();`, `String.prototype.endsWith();`, `String.prototype.padStart();`, `String.prototype.padEnd();`,
`String.prototype.repeat();`, `String.fromCodePoint();`, `String.prototype.codePointAt();`

Object: `Object.create();`, `Object.assign();`, `Object.fromEntries();`, `Object.entries();`, `Object.values();`, `Object.is();`,
`Object.getOwnPropertyDescriptors();`

DOM: `globalThis;`, `window.screenLeft;`, `window.screenTop;`, `NodeList.prototype.forEach();`, `ChildNode.after();`,
`ChildNode.before();`, `ChildNode.remove();`, `ChildNode.replaceWith();`, `ParentNode.append();`, `ParentNode.prepend();`,
`Element.prototype.matches();`, `Element.prototype.closest();`, `Element.prototype.toggleAttribute();`,
`Element.prototype.getAttributeNames();`

Number: `Number.MIN_SAFE_INTEGER;`, `Number.MAX_SAFE_INTEGER;`, `Number.EPSILON;`, `Number.isInteger();`, `Number.isSafeInteger();`,
`Number.isFinite();`, `Number.isNaN();`, `isNaN();`, `Number.parseInt();`, `Number.parseFloat();`

Math: `Math.acosh();`, `Math.asinh();`, `Math.atanh();`, `Math.cbrt();`, `Math.clz32();`, `Math.cosh();`, `Math.expm1();`,
`Math.fround();`, `Math.hypot();`, `Math.imul();`, `Math.log1p();`, `Math.log10();`, `Math.log2();`, `Math.sign();`, `Math.sinh();`,
`Math.tanh();`, `Math.trunc();`