

## Celestra cheatsheet – v5.6.0 – <https://github.com/Serrin/Celestra/>

The `celestra` and/or the `CEL` objects contain these functions, except the polyfills. Example: `CEL.qsa("p");`

Core API	DOM API	Type checking API
<code>javaHash(&lt;data&gt;[,hexa=false]);</code> <code>b64Encode(&lt;string&gt;); b64Decode(&lt;string&gt;);</code> <code>extend([deep,]&lt;target&gt;,&lt;source1&gt;[,srcN]);</code> <code>sizeIn(&lt;object&gt;);</code> <code>popIn(&lt;object&gt;,&lt;property&gt;);</code> <code>forIn(&lt;object&gt;,&lt;callback&gt;);</code> <code>filterIn(&lt;object&gt;,&lt;callback&gt;);</code> <code>delay + sleep(&lt;ms&gt;).then(&lt;callback&gt;);</code> <code>inherit(&lt;subclass&gt;,&lt;superclass&gt;);</code> <code>randomBoolean();</code> <code>timestampID([size=21[,alphabet=BASE58]]);</code> <code>nanoid([size=21[,alphabet="A-Za-z0-9-_" ]]);</code> <code>BASE16; BASE32; BASE36; BASE58; BASE62;</code> <code>WORDSAFEALPHABET;</code> <code>getUrlVars([str=location.search]);</code> <code>obj2string(&lt;object&gt;);</code> <code>classof(&lt;variable&gt;[,type[,throw=false]]);</code> <code>bind(&lt;fn&gt;,&lt;context&gt;); and unBind(&lt;fn&gt;);</code> <code>constant(&lt;value&gt;); and identity(&lt;value&gt;);</code> <code>noop(); and T(); and F();</code> <code>assertEq(&lt;msg&gt;,&lt;v1&gt;,&lt;v2&gt;[,strict=true]);</code> <code>assertNotEq(&lt;m&gt;,&lt;v1&gt;,&lt;v2&gt;[,strict=true]);</code> <code>assertTrue(&lt;message&gt;,&lt;value&gt;);</code> <code>assertFalse(&lt;message&gt;,&lt;value&gt;);</code> <code>noConflict(); and VERSION;</code>	<code>qsa(&lt;selector&gt;[,context]).forEach(&lt;cb&gt;);</code> <code>qs(&lt;selector&gt;[,context]);</code> <code>domReady(&lt;callback&gt;);</code> <code>domCreate(&lt;type&gt;[,properties[,innerHTML]]);</code> <code>domCreate(&lt;element descriptive object&gt;);</code> <code>domToElement(&lt;htmlString&gt;);</code> <code>domGetCSS(&lt;element&gt;[,property]);</code> <code>domSetCSS(&lt;element&gt;,&lt;property&gt;,&lt;value&gt;);</code> <code>domSetCSS(&lt;element&gt;,&lt;properties&gt;);</code> <code>domFadeIn(&lt;element&gt;[,duration[,display]]);</code> <code>domFadeOut(&lt;element&gt;[,duration]);</code> <code>domFadeToggle(&lt;elem.&gt;[,duration[,display]]);</code> <code>domShow(&lt;element&gt;[,display]);</code> <code>domHide(&lt;element&gt;);</code> <code>domToggle(&lt;element&gt;[,display]);</code> <code>domIsHidden(&lt;element&gt;);</code> <code>domScrollToTop();</code> <code>domScrollToBottom();</code> <code>domScrollToElement(&lt;element&gt;[,top=true]);</code> <code>domSiblings(&lt;element&gt;);</code> <code>domSiblingsPrev(&lt;element&gt;);</code> <code>domSiblingsLeft(&lt;element&gt;);</code> <code>domSiblingsNext(&lt;element&gt;);</code> <code>domSiblingsRight(&lt;element&gt;);</code> <code>domGetCSSVar(&lt;name&gt;);</code> <code>domSetCSSVar(&lt;name&gt;,&lt;value&gt;);</code>	<code>isMap(&lt;value&gt;); and isWeakMap(&lt;v&gt;);</code> <code>isSet(&lt;value&gt;); and isWeakSet(&lt;v&gt;);</code> <code>isNumber(&lt;v&gt;); and isNumeric(&lt;v&gt;);</code> <code>isFloat(&lt;val&gt;); and isBigInt(&lt;v&gt;);</code> <code>isString(&lt;v&gt;); and isChar(&lt;val&gt;);</code> <code>isDate(&lt;val&gt;); and isError(&lt;val&gt;);</code> <code>isRegex(&lt;v&gt;); and isSymbol(&lt;v&gt;);</code> <code>isElement(&lt;v&gt;); and isObject(&lt;v&gt;);</code> <code>isDataView(&lt;value&gt;);</code> <code>isBoolean(&lt;value&gt;);</code> <code>isNull(&lt;value&gt;);</code> <code>isUndefined(&lt;value&gt;);</code> <code>isNullOrUndefined(&lt;value&gt;);</code> <code>isNil(&lt;value&gt;);</code> <code>isPlainObject(&lt;value&gt;);</code> <code>isTruthy(&lt;value&gt;);</code> <code>isFalsy(&lt;value&gt;);</code> <code>isFunction(&lt;v&gt;); + isCallable(&lt;v&gt;);</code> <code>isConstructorFn(&lt;value&gt;);</code> <code>isGeneratorFn(&lt;value&gt;);</code> <code>isAsyncGeneratorFn(&lt;value&gt;);</code> <code>isAsyncFn(&lt;value&gt;);</code> <code>isArraylike(&lt;value&gt;);</code> <code>isTypedArray(&lt;value&gt;);</code> <code>isArrayBuffer(&lt;value&gt;);</code> <code>isPrimitive(&lt;value&gt;);</code> <code>isPromise(&lt;value&gt;);</code> <code>isIterator(&lt;value&gt;);</code> <code>isIterable(&lt;value&gt;);</code> <code>isEmptyObject(&lt;value&gt;);</code> <code>isEmptyArray(&lt;value&gt;);</code> <code>isEmptyMap(&lt;value&gt;);</code> <code>isEmptySet(&lt;value&gt;);</code> <code>isEmptyIterator(&lt;value&gt;);</code> <code>isSameObject(&lt;object1&gt;,&lt;object2&gt;);</code> <code>isSameArray(&lt;array1&gt;,&lt;array2&gt;);</code> <code>isSameMap(&lt;map1&gt;,&lt;map2&gt;);</code> <code>isSameSet(&lt;set1&gt;,&lt;set2&gt;);</code> <code>isSameIterator(&lt;iter1&gt;,&lt;iter2&gt;);</code>
String API		
<code>strPropercase(&lt;str&gt;); strTitlecase(&lt;s&gt;);</code> <code>strCapitalize(&lt;string&gt;);</code> <code>strUpFirst(&lt;str&gt;); + strDownFirst(&lt;str&gt;);</code> <code>strReverse(&lt;string&gt;);</code> <code>strCodePoints(&lt;string&gt;);</code> <code>strFromCodePoints(&lt;collection&gt;);</code> <code>strAt(&lt;string&gt;,&lt;index&gt;[,newChar]);</code> <code>strSplice(&lt;str&gt;,&lt;index&gt;,&lt;count&gt;[,add]);</code> <code>strHTMLRemoveTags(&lt;string&gt;);</code> <code>strHTMLEscape(&lt;string&gt;);</code> <code>strHTMLUnEscape(&lt;string&gt;);</code>	<code>importScript(&lt;script1&gt;[,scriptN]);</code> <code>importStyle(&lt;style1&gt;[,styleN]);</code>  <code>setFullscreenOn(&lt;selector&gt; or &lt;element&gt;);</code> <code>setFullscreenOff();</code> <code>getFullscreen();</code>  <code>form2array(&lt;form&gt;);</code> <code>form2string(&lt;form&gt;);</code> <code>getDoNotTrack();</code> <code>getLocation(&lt;success&gt;[,error]);</code> <code>createFile(&lt;filename&gt;,&lt;content&gt;[,dType]);</code>	

Collections API		Polyfills
<pre> arrayCreate ([length=0]); arrayDeepClone (&lt;array&gt;); arrayMerge (&lt;target&gt;, &lt;source1&gt;[, &lt;sourceN&gt;]); arrayUnique (&lt;collection&gt;); arrayAdd (&lt;array&gt;, &lt;value&gt;); arrayClear (&lt;array&gt;); arrayRemove (&lt;array&gt;, &lt;value&gt;[, all=false]); arrayRemoveBy (&lt;array&gt;, &lt;callback&gt;[, all=false]); arrayRange ([start=0[, end=99[, step=1]]]); arrayCycle (&lt;collection&gt;[, n=100]); arrayRepeat (&lt;value&gt;[, n=100]);  iterRange ([start=0[, step=1[, end=Infinity]]]); iterCycle (&lt;iter&gt;[, n=Infinity]); iterRepeat (&lt;value&gt;[, n=Infinity]);  arrayUnion (&lt;collection1&gt;[, &lt;collectionN&gt;]); arrayIntersection (&lt;collection1&gt;, &lt;collection2&gt;); arrayDifference (&lt;collection1&gt;, &lt;collection2&gt;); arraySymmetricDifference (&lt;collec1&gt;, &lt;collec2&gt;);  setUnion (&lt;collection1&gt;[, &lt;collectionN&gt;]); setIntersection (&lt;set1&gt;, &lt;set2&gt;); setDifference (&lt;set1&gt;, &lt;set2&gt;); setSymmetricDifference (&lt;set1&gt;, &lt;set2&gt;);  isSuperset (&lt;superCollection&gt;, &lt;subCollection&gt;);  slice (&lt;collection&gt;[, begin=0[, end=Infinity]]); without (&lt;collection&gt;, &lt;filterCollection&gt;); reduce (&lt;collection&gt;, &lt;callback&gt;[, initialValue]);  take (&lt;collection&gt;[, n=1]); takeWhile (&lt;collection&gt;, &lt;callback&gt;); takeRight (&lt;collection&gt;[, n=1]); takeRightWhile (&lt;collection&gt;, &lt;callback&gt;); drop (&lt;collection&gt;[, n=1]); dropWhile (&lt;collection&gt;, &lt;callback&gt;); dropRight (&lt;collection&gt;[, n=1]); dropRightWhile (&lt;collection&gt;, &lt;callback&gt;); </pre>	<pre> forEach (&lt;collection&gt;, &lt;callback&gt;); map (&lt;collection&gt;, &lt;callback&gt;); enumerate (&lt;collection&gt;[, offset=0]); entries (&lt;collection&gt;[, offset=0]); size (&lt;collection&gt;);  every (&lt;collection&gt;, &lt;callback&gt;); some (&lt;collection&gt;, &lt;callback&gt;); none (&lt;collection&gt;, &lt;callback&gt;);  includes (&lt;collection&gt;, &lt;value&gt;); contains (&lt;collection&gt;, &lt;value&gt;);  find (&lt;collection&gt;, &lt;callback&gt;); findLast (&lt;collection&gt;, &lt;callback&gt;);  filter (&lt;collection&gt;, &lt;callback&gt;); reject (&lt;collection&gt;, &lt;callback&gt;); partition (&lt;collection&gt;, &lt;callback&gt;);  shuffle (&lt;collection&gt;); min (&lt;value1&gt;[, &lt;valueN&gt;]); max (&lt;value1&gt;[, &lt;valueN&gt;]); sort (&lt;collection&gt;[, numbers=false]); reverse (&lt;collection&gt;);  zip (&lt;collection1&gt;[, &lt;collectionN&gt;]); unzip (&lt;collection&gt;); zipObj (&lt;collection1&gt;, &lt;collection2&gt;);  item (&lt;collection&gt;, &lt;index&gt;); nth (&lt;collection&gt;, &lt;index&gt;); first (&lt;collection&gt;); head (&lt;collection&gt;); last (&lt;collection&gt;); initial (&lt;collection&gt;); tail (&lt;collection&gt;); flat (&lt;collection&gt;); concat (&lt;collection1&gt;[, &lt;collectionN&gt;]); join (&lt;collection&gt;[, separator=","]); </pre>	<pre> Array.fromAsync(); Array.prototype.toReversed(); Array.prototype.toSorted(); Array.prototype.toSpliced(); Array.prototype.with(); crypto.randomUUID(); globalThis; Map.groupBy(); Object.groupBy(); Object.hasOwn(); TypedArray.prototype.toReversed(); TypedArray.prototype.toSorted(); TypedArray.prototype.with(); </pre>
		Non-standard polyfills
		<pre> BigInt.prototype.toJSON(); AsyncFunction(); GeneratorFunction(); </pre>

Math API		Abstract API
sum(<value1>[,valueN]); avg(<value1>[,valueN]); product(<value1>[,valueN]);  clamp(<value>,<min>,<max>); minmax(<value>,<min>,<max>);  isEven(<value>); isOdd(<value>);  randomInt([max]); randomInt(<min>,<max>);  randomFloat([max]); randomFloat(<min>,<max>);  inRange(<value>,<min>,<max>);  signbit(<value>);	toInt8(<value>); toUInt8(<value>); toInt16(<value>); toUInt16(<value>); toInt32(<value>); toUInt32(<value>); toBigInt64(<value>); toBigUInt64(<value>); toFloat32(<value>);  isInt8(<value>); isUInt8(<value>); isInt16(<value>); isUInt16(<value>); isInt32(<value>); isUInt32(<value>); isBigInt64(<value>); isBigUInt64(<value>);	getIn(<object>,<property>); getInV(<object>,<property>); hasIn(<object>,<property>); setIn(<object>,<property>,<value>);  toIndex(<value>); toPropertyKey(<value>); toInteger(<value>); toArray(value); toObject(<value>);  isIndex(<value>); isPropertyKey(<value>); isSameValue(<value1>,<value2>); isSameValueZero(<value1>,<value2>); isSameValueNonNumber(<value1>,<value2>);  type(<value>); createDataProperty(<object>,<property>,<value>); createMethodProperty(<object>,<property>,<value>);
Cookie API		
getCookie([name]); hasCookie(<name>); setCookie(<Options object>); setCookie(<name>,<value>[,hours=8760[,path="/"[,domain[,secure[,SameSite="Lax"[,HttpOnly]]]]]]]); removeCookie(<Options object>); removeCookie(<name>[,path="/"[,domain[,secure[,SameSite="Lax"[,HttpOnly]]]]]); clearCookies(<Options object>); clearCookies([path="/"[,domain[,sec[,SameSite="Lax"[,HttpOnly]]]]]);		
AJAX and CORS API		
getText(<url>,<success>); getJSON(<url>,<success>); ajax(<Options object>); <b>Options object properties (* = default value):</b> url: string, data: string, queryType: "ajax"/"cors", type: "get"/"post", success: function, error: function, format: "text"/"json"/"xml", user: string, password: string		

Removed Polyfills - Available in celestra-polyfills.dev.js and celestra-polyfills.min.js		
v3.1.0	v3.8.0	v5.6.0
Array.from(); Array.of(); Array.prototype.copyWithin(); Array.prototype.fill(); Array.prototype.find(); Array.prototype.findIndex(); Object.create(); String.fromCodePoint(); String.prototype.codePointAt(); String.prototype.endsWith(); String.prototype.startsWith();  Math.acosh(); Math.asinh(); Math.atanh(); Math.cbrt(); Math.clz32(); Math.cosh(); Math.expm1(); Math.fround(); Math.hypot(); Math.imul(); Math.log1p(); Math.log10(); Math.log2(); Math.sign(); Math.sinh(); Math.tanh(); Math.trunc();  Number.EPSILON; Number.isNaN(); isNaN(); Number.isInteger(); Number.isFinite(); Number.isSafeInteger(); Number.parseInt(); Number.parseFloat();	Array.prototype.values();  Array.prototype.includes();  ChildNode.after(); ChildNode.before(); ChildNode.remove(); ChildNode.replaceWith();  Element.prototype.closest(); Element.prototype.getAttributeNames(); Element.prototype.matches(); Element.prototype.toggleAttribute();  ParentNode.append();  ParentNode.prepend();  String.prototype[Symbol.iterator](); String.prototype.includes(); String.prototype.repeat();  NodeList.prototype.forEach();  Object.assign();  Object.entries();  Object.getOwnPropertyDescriptors();  Object.values();  RegExp.prototype.flags;  window.screenLeft; window.screenTop;	Array.prototype.at();  Array.prototype.findLast(); Array.prototype.findLastIndex();  Array.prototype.flat(); Array.prototype.flatMap();  Array.prototype.group(); Array.prototype.groupToMap();  Number.MIN_SAFE_INTEGER; Number.MAX_SAFE_INTEGER;  Object.fromEntries();  Object.is();  String.prototype.at();  String.prototype.matchAll();  String.prototype.padStart(); String.prototype.padEnd();  String.prototype.replaceAll();  String.prototype.trimStart(); String.prototype.trimLeft(); String.prototype.trimEnd(); String.prototype.trimRight();  Typedarray.prototype.at();  TypedArray.prototype.findLast(); TypedArray.prototype.findLastIndex();