Celestra cheatsheet – v5.6.5 – https://github.com/Serrin/Celestra/

The celestra and/or the CEL objects contain these functions, except the polyfills. Example: CEL.qsa("p");

The celestra and/or the CEL obj. Core API	pom API	Type checking API
0.120 0.12		11 7
BASE16; BASE32; BASE36; BASE58; BASE62;	<pre>qsa(<selector>[,context]).forEach(<cb>);</cb></selector></pre>	<pre>isMap(<value>); and isWeakMap(<v>);</v></value></pre>
WORDSAFEALPHABET;	<pre>qs(<selector>[,context]);</selector></pre>	<pre>isSet(<value>); and isWeakSet(<v>);</v></value></pre>
<pre>javaHash(<data>[,hexa=false]);</data></pre>	<pre>domReady(<callback>);</callback></pre>	<pre>isNumber(<v>); and isNumeric(<v>);</v></v></pre>
<pre>b64Encode(<string>); b64Decode(<string>);</string></string></pre>	<pre>domCreate(<type>[,properties[,innerHTML]]);</type></pre>	<pre>isFloat(<val>); and isBigInt(<v>);</v></val></pre>
<pre>extend([deep,]<target>,<source1>[,srcN]);</source1></target></pre>	<pre>domCreate(<element descriptive="" object="">);</element></pre>	<pre>isString(<v>); and isChar(<val>);</val></v></pre>
<pre>sizeIn(<object>);</object></pre>	<pre>domToElement(<htmlstring>);</htmlstring></pre>	<pre>isDate(<val>); and isError(<val>);</val></val></pre>
<pre>popIn(<obj>, <pre><pre>popIn(<obj>, <cb>);</cb></obj></pre></pre></obj></pre>	<pre>domGetCSS(<element>[,property]);</element></pre>	<pre>isRegexp(<v>); and isSymbol(<v>);</v></v></pre>
<pre>filterIn(<object>,<callback>);</callback></object></pre>	<pre>domSetCSS(<element>,<pre>,<value>);</value></pre></element></pre>	<pre>isElement(<v>); and isObject(<v>);</v></v></pre>
<pre>delay + sleep(<ms>).then(<callback>);</callback></ms></pre>	<pre>domSetCSS(<element>,<pre>,<pre>,</pre>;</pre></element></pre>	<pre>isDataView(<value>);</value></pre>
<pre>randomBoolean(); and randomUUIDv7();</pre>	<pre>domFadeIn(<element>[,duration[,display]]);</element></pre>	isBoolean(<value>);</value>
<pre>timestampID([size=21[,alphabet=BASE58]]);</pre>	<pre>domFadeOut(<element>[,duration]);</element></pre>	isNull(<value>);</value>
nanoid([size=21[,alphabet="A-Za-z0-9-	<pre>domFadeToggle(<elem.>[,duration[,display]]);</elem.></pre>	<pre>isUndefined(<value>);</value></pre>
"]]);	<pre>domShow(<element>[,display]);</element></pre>	<pre>isNullOrUndefined(<v>); isNil(<v>);</v></v></pre>
<pre>getUrlVars([str=location.search]);</pre>	<pre>domHide(<element>);</element></pre>	<pre>isPlainObject(<value>);</value></pre>
obj2string(<object>);</object>	<pre>domToggle(<element>[,display]);</element></pre>	<pre>isTruthy(<value>); + isFalsy(<v>);</v></value></pre>
<pre>classof(<variable>[,type[,throw=false]]);</variable></pre>	<pre>domIsHidden(<element>);</element></pre>	<pre>isFunction(<v>); + isCallable(<v>);</v></v></pre>
<pre>getType(<variable>[,type[,throw=false]]);</variable></pre>	<pre>domScrollToTop();</pre>	<pre>isConstructorFn(<v>); isClass(<v>);</v></v></pre>
<pre>bind(<fn>,<context>); and unBind(<fn>);</fn></context></fn></pre>	<pre>domScrollToBottom();</pre>	isGeneratorFn(<value>);</value>
<pre>constant(<value>); and identity(<value>);</value></value></pre>	<pre>domScrollToElement(<element>[,top=true]);</element></pre>	isAsyncGeneratorFn(<value>);</value>
noop(); and T(); and F();	<pre>domSiblings(<element>);</element></pre>	isAsyncFn(<value>);</value>
<pre>assertEq(<msg>, <v1>, <v2>[, strict=true]);</v2></v1></msg></pre>	<pre>domSiblingsPrev(<element>);</element></pre>	<pre>isArraylike(<value>);</value></pre>
<pre>assertNotEq(<m>,<v1>,<v2>[,strict=true]);</v2></v1></m></pre>	<pre>domSiblingsLeft(<element>);</element></pre>	<pre>isTypedArray(<value>);</value></pre>
<pre>assertTrue (<message>, <value>);</value></message></pre>	<pre>domSiblingsNext(<element>);</element></pre>	<pre>isArrayBuffer(<value>);</value></pre>
<pre>assertFalse(<message>,<value>);</value></message></pre>	<pre>domSiblingsRight(<element>);</element></pre>	<pre>isPrimitive(<value>);</value></pre>
<pre>noConflict(); and VERSION;</pre>	<pre>domGetCSSVar(<name>);</name></pre>	<pre>isPromise(<value>);</value></pre>
String API	<pre>domSetCSSVar(<name>,<value>);</value></name></pre>	<pre>isIterator(<v>);</v></pre>
-	<pre>importScript(<script1>[,scriptN]);</script1></pre>	<pre>isIterable(<v>);</v></pre>
<pre>strPropercase(<str>); strTitlecase(<s>);</s></str></pre>	<pre>importStyle(<style1>[,styleN]);</style1></pre>	<pre>isEmptyObject(<value>);</value></pre>
<pre>strCapitalize(<string>);</string></pre>	<pre>setFullscreenOn(<selector> or <element>);</element></selector></pre>	<pre>isEmptyArray(<value>);</value></pre>
<pre>strUpFirst(<str>); + strDownFirst(<str>);</str></str></pre>	<pre>setFullscreenOff();</pre>	<pre>isEmptyMap(<v>); + isEmptySet(<v>);</v></v></pre>
<pre>strReverse(<s>); + strCodePoints(<s>);</s></s></pre>	<pre>getFullscreen();</pre>	<pre>isEmptyIterator(<value>);</value></pre>
<pre>strFromCodePoints(<iterator>);</iterator></pre>	<pre>form2array(<form>);</form></pre>	<pre>isSameObject(<object1>,<object2>);</object2></object1></pre>
<pre>strAt(<string>,<index>[,newChar]);</index></string></pre>	<pre>form2string(<form>);</form></pre>	<pre>isSameArray(<array1>,<array2>);</array2></array1></pre>
<pre>strSplice(<str>, <index>, <count>[, add]);</count></index></str></pre>	<pre>getDoNotTrack();</pre>	isSameMap(<map1>,<map2>);</map2></map1>
<pre>strHTMLRemoveTags (<string>);</string></pre>	<pre>getLocation(<success>[,error]);</success></pre>	<pre>isSameSet(<set1>,<set2>);</set2></set1></pre>
<pre>strHTMLEscape(<s>); strHTMLUnEscape(<s>);</s></s></pre>	<pre>createFile(<filename>, <content>[,dType]);</content></filename></pre>	<pre>isSameIterator(<iter1>,<iter2>);</iter2></iter1></pre>

```
Collections API
                                                                                                      Polyfills
                                                 forEach(<iterator>,<callback>);
                                                 map(<iterator>,<callback>);
arrayCreate([length=0]);
                                                                                       Array.fromAsync();
                                                 enumerate(<iterator>[,offset=0]);
arrayDeepClone(<array>);
                                                 entries(<iterator>[,offset=0]);
                                                                                       Array.prototype.toReversed();
                                                 size(<iterator>);
arrayMerge(<target>, <source1>[, sourceN]);
                                                                                       Array.prototype.toSorted();
                                                 every(<iterator>, <callback>);
arrayUnique(<iterator>);
                                                                                       Array.prototype.toSpliced();
                                                 some(<iterator>, <callback>);
                                                 none(<iterator>, <callback>);
arrayAdd(<array>,<value>);
                                                                                       Array.prototype.with();
arrayClear(<array>);
                                                 includes(<iterator>, <value>);
                                                                                       crypto.randomUUID();
                                                 contains(<iterator>,<value>);
arrayRemove(<array>, <value>[,all=false]);
                                                 find(<iterator>, <callback>);
arrayRemoveBy(<array>, <callback>[,all=false]);
                                                                                       Error.isError();
                                                 findLast(<iterator>,<callback>);
                                                 filter(<iterator>,<callback>);
arrayRange([start=0[,end=99[,step=1]]]);
                                                                                       globalThis;
                                                 reject(<iterator>, <callback>);
iterRange([start=0[,step=1[,end=Infinity]]]);
                                                 partition(<iterator>,<callback>);
                                                                                       Map.groupBy();
arrayCycle(<iterator>[, n=100]);
                                                 zip(<iterator1>[,iteratorN]);
iterCycle(<iter>[,n=Infinity]);
                                                                                       Math.sumPrecise();
                                                 unzip(<iterator>);
                                                 zipObj(<iterator1>,<iterator2>);
arrayRepeat(<value>[,n=100]);
                                                                                       Object.groupBy();
                                                 shuffle(<iterator>);
iterRepeat(<value>[,n=Infinity]);
                                                                                       Object.hasOwn();
                                                 min(<value1>[,valueN]);
                                                 max(<value1>[,valueN]);
slice(<iterator>[,begin=0[,end=Infinity]]);
                                                                                       TypedArray.prototype.toReversed();
                                                 sort(<iterator>[,numbers=false]);
withOut(<iterator>,<filterIterator >);
                                                 reverse (<iterator>);
reduce(<iterator>, <callback>[,initialvalue]);
                                                                                       TypedArray.prototype.toSorted();
count(<iterator>,<callback>);
                                                 item(<iterator>,<index>);
                                                                                       TypedArray.prototype.with();
                                                 nth(<iterator>,<index>);
take(<iterator>[,n=1]);
                                                 first(<iterator>);
takeWhile(<iterator>,<callback>);
                                                 head(<iterator>);
                                                                                               Non-standard polyfills
takeRight(<iterator>[,n=1]);
                                                 last(<iterator>);
takeRightWhile(<iterator>, <callback>);
                                                 initial(<iterator>);
                                                                                       BigInt.prototype.toJSON();
                                                 tail(<iterator>);
drop(<iterator>[,n=1]);
                                                                                       window.AsyncFunction();
dropWhile(<iterator>, <callback>);
                                                 flat(<iterator>);
dropRight(<iterator>[,n=1]);
                                                 concat(<iterator1>[,iteratorN]);
                                                                                       window.GeneratorFunction();
dropRightWhile(<iterator>, <callback>);
                                                 join(<iterator>[,separator=","]);
```

```
Math API
                                                                                    Abstract API
                                  toInt8(<value>);
                                                             createDataProperty(<object>,,,<value>);
                                  toInt16(<value>);
                                                             createDataPropertyOrThrow(<object>,,,<value>);
sum(<value1>[,valueN]);
avg(<value1>[,valueN]);
                                                             createMethodProperty(<object>,,,<value>);
                                  toInt32(<value>);
product(<value1>[,valueN]);
                                  toUInt8(<value>);
                                                             createMethodPropertyOrThrow(<object>,,,<value>);
                                  toUInt16(<value>);
                                                             createPolyfillMethod(<object>,,,<value>);
clamp(<value>, <min>, <max>);
                                  toUInt32(<value>;
                                                             createPolyfillProperty(<object>,,<value>);
minmax(<value>,<min>,<max>);
                                  toBigInt64(<value>);
                                                             deleteOwnProperty(<object>, property>[, Throw=false]);
                                                             getIn(<object>,,,,,,,,,,
                                  toBigUInt64(<value>);
                                  toFloat16(<value>);
isEven(<value>);
                                                             hasIn(<object>,,,;
                                  toFloat32(<value>);
                                                             setIn(<object>,,<value>);
isOdd(<value>);
                                                             isSameValue(<value1>, <value2>);
randomInt([max]);
                                  isInt8(<value>);
                                                             isSameValueNonNumber(<value1>, <value2>);
randomInt(<min>,<max>);
                                  isInt16(<value>);
                                                             isSameValueZero(<value1>, <value2>);
                                  isInt32(<value>);
                                                             toArray(value); and toObject(<value>);
                                  isUInt8(<value>);
                                                             toInteger(<value>); and toIntegerOrInfinity(<value>);
randomFloat([max]);
                                                             toIndex(<value>); and isIndex(<value>);
                                  isUInt16(<value>);
randomFloat(<min>, <max>);
                                                             toLength(<value>); and isLength(<value>);
                                  isUInt32(<value>);
                                                             toPrimitiveValue(<value>); and toPrimitiveValue(<value>);
                                  isBigInt64(<value>);
inRange(<value>, <min>, <max>);
                                  isBigUInt64(<value>);
                                                             toPropertyKey(<value>); and isPropertyKey(<value>);
signbit(<value>);
                                  isFloat16(<value>);
                                                             type(<value>);
                                                      Cookie API
getCookie([name]);
hasCookie(<name>);
setCookie(<Options object>);
setCookie(<name>, <value>[, hours=8760[, path="/"[, domain[, secure[, SameSite="Lax"[, HttpOnly]]]]]]]);
removeCookie(<Options object>);
removeCookie(<name>[,path="/"[,domain[,secure[,SameSite="Lax"[,HttpOnly]]]]]);
clearCookies(<Options object>);
clearCookies([path="/"[,domain[,sec[,SameSite="Lax"[,HttpOnly]]]]]));
                                                   AJAX and CORS API
getText(<url>, <success>);
getJson(<url>,<success>);
ajax(<Options object>);
Options object properties (* = default value): url: string, data: string, queryType: *"ajax"/"cors", type: *"get"/"post",
success: function, error: function, format: *"text"/"json"/"xml", user: string, password: string
```

Removed Polyfills - Available in celestra-polyfills.dev.js and celestra-polyfills.min.js		
V3.1.0	v3.8.0	v5.6.0
Array.from();		Array.prototype.at();
Array.of();	<pre>Array.prototype.values();</pre>	
<pre>Array.prototype.copyWithin();</pre>		<pre>Array.prototype.findLast();</pre>
<pre>Array.prototype.fill();</pre>	<pre>Array.prototype.includes();</pre>	<pre>Array.prototype.findLastIndex();</pre>
<pre>Array.prototype.find();</pre>		
<pre>Array.prototype.findIndex();</pre>	<pre>ChildNode.after();</pre>	<pre>Array.prototype.flat();</pre>
Object.create();	<pre>ChildNode.before();</pre>	<pre>Array.prototype.flatMap();</pre>
String.fromCodePoint();	<pre>ChildNode.remove();</pre>	
String.prototype.codePointAt();	<pre>ChildNode.replaceWith();</pre>	<pre>Array.prototype.group();</pre>
String.prototype.endsWith();	-	Array.prototype.groupToMap();
String.prototype.startsWith();	<pre>Element.prototype.closest();</pre>	
Math.acosh();	<pre>Element.prototype.getAttributeNames();</pre>	Number.MIN SAFE INTEGER;
<pre>Math.asinh();</pre>	<pre>Element.prototype.matches();</pre>	Number.MAX SAFE INTEGER;
Math.atanh();	<pre>Element.prototype.toggleAttribute();</pre>	
Math.cbrt();		Object.fromEntries();
Math.clz32();	<pre>ParentNode.append();</pre>	
<pre>Math.cosh();</pre>		Object.is();
<pre>Math.expm1();</pre>	<pre>ParentNode.prepend();</pre>	
Math.fround();		<pre>String.prototype.at();</pre>
<pre>Math.hypot();</pre>	<pre>String.prototype[Symbol.iterator]();</pre>	String.prototype.matchAll();
Math.imul();	<pre>String.prototype.includes();</pre>	
<pre>Math.log1p();</pre>	String.prototype.repeat();	<pre>String.prototype.padStart();</pre>
Math.log10();		String.prototype.padEnd();
Math.log2();	<pre>NodeList.prototype.forEach();</pre>	
Math.sign();		<pre>String.prototype.replaceAll();</pre>
Math.sinh();	Object.assign();	
Math.tanh();	Object.entries();	<pre>String.prototype.trimStart();</pre>
Math.trunc();		String.prototype.trimLeft();
Number.EPSILON;	Object.getOwnPropertyDescriptors();	String.prototype.trimEnd();
<pre>Number.isNaN(); and isNaN();</pre>	Object.values();	String.prototype.trimRight();
<pre>Number.isInteger();</pre>		
<pre>Number.isFinite();</pre>	<pre>RegExp.prototype.flags;</pre>	Typedarray.prototype.at();
Number.isSafeInteger();		<pre>TypedArray.prototype.findLast();</pre>
<pre>Number.parseInt();</pre>	window.screenLeft;	<pre>TypedArray.prototype.findLastIndex();</pre>
Number.parseFloat();	window.screenTop;	