## JavaScript cheatsheet – v3.0.2 – <a href="https://github.com/Serrin/Celestra/">https://github.com/Serrin/Celestra/</a>

| Web Storage api and JSON                          | element.dataset & data-* attributes              | TypedArray  |
|---|--|---|
|   |  |   |
| IE8 compatible                                    | - IE11 compatible                                | IE10+11 compatible  |
|   | - element data-* attributes                      |   |
| localStorage:                                     | - no methods and events                          | <pre>new <typedarray>(); ES2017</typedarray></pre>                    |
| localStorage.length;                              |  | <pre>new <typedarray>(length);</typedarray></pre>                     |
| <pre>localStorage.key(index);</pre>               | camelcase:                                       | <pre>new <typedarray>(typedArray);</typedarray></pre>                 |
| <pre>localStorage.getItem(key);</pre>             | element.data-name                                | <pre>new <typedarray>(object);</typedarray></pre>                     |
| <pre>localStorage.setItem(key, data);</pre>       | -> element.dataset.name                          | <pre>new <typedarray>(buffer[,byteOffset[,leng]]);</typedarray></pre> |
| <pre>localStorage.removeItem(key);</pre>          | element.data-first-second                        |   |
| <pre>localStorage.clear();</pre>                  | -> element.dataset.firstSecond                   | <pre>Int8Array();</pre>   |
|   |  | -128 to 127, 1 byte, int8_t   |
| sessionStorage:                                   | set:   | <pre>Uint8Array();</pre>  |
| sessionStorage.length;                            | <pre>element.dataset.name = "value";</pre>       | 0 to 255, 1 byte, uint8 t   |
| <pre>sessionStorage.key(index);</pre>             | <pre>element.dataset["name"] = "value";</pre>    | <pre>Uint8ClampedArray(); - not in IE10-11</pre>                      |
| <pre>sessionStorage.getItem(key);</pre>           | element.setAttribute("data-name",                | 0 to 255, 1 byte, uint8 t   |
| <pre>sessionStorage.setItem(key, data);</pre>     | "value");  | _   |
| <pre>sessionStorage.removeItem(key);</pre>        | <pre>element["data-name"] = "value";</pre>       | <pre>Int16Array();</pre>  |
| <pre>sessionStorage.clear();</pre>                |  | -32768 to 32767, 2 byte, int16 t                                      |
| -   | get:   | <pre>Uint16Array();</pre>   |
| hasItem:  | element.dataset.name;                            | 0 to 65535, 2 byte, uint16 t  |
| <pre>localStorage.getItem(key) !== null</pre>     | <pre>element.dataset["name"];</pre>              | _   |
| <pre>sessionStorage.getItem(key) !== null</pre>   | <pre>element.getAttribute("data-name");</pre>    | <pre>Int32Array();</pre>  |
|   | <pre>element["data-name"];</pre>                 | -2147483648 to 2147483647, 4 byte, int32 t                            |
| setJSON:  |  | <pre>Uint32Array();</pre>   |
| localStorage.setItem(key,                         | remove:  | 0 to 4294967295, 4 byte, uint32 t                                     |
| <pre>JSON.stringify(object));</pre>               | <pre>element.removeAttribute("data-name");</pre> |   |
| sessionStorage.setItem(key,                       |  | <pre>BigInt64Array(); - not in IE10-11</pre>                          |
| <pre>JSON.stringify(object));</pre>               | check:   | -2**63 to $2**63-1$ , 8 byte, int64 t                                 |
|   | <pre>element.hasAttribute("data-name");</pre>    | BigUint64Array(); - not in IE10-11                                    |
| getJSON:  |  | 0 to 2**64-1, 8 byte, uint64 t  |
| <pre>JSON.parse(localStorage.getItem(key));</pre> |  |   |
| JSON.parse(sessionStorage.getItem(key)            |  | <pre>Float32Array();</pre>  |
| );  |  | 1.2x10-38 to 3.4x1038, 4 byte, float                                  |
|   |  | Float64Array();   |
|   |  | 5.0x10-324 to 1.8x10308, 8 byte, double                               |
|   |  |   |

| element.classList   | JSON  |
|---|---|
| <pre>IE10+IE11 don't have support for classList on SVG or MathML elements. element.classList.add(String[,String]);</pre>  | Valid Data Types - a string   |
| <pre>IE10+11: yes (except the multiple arguments) element.classList.remove(String[,String]); IE10+11: yes (except the multiple arguments) - Removing a class that does not exist, does NOT throw an error.</pre>  | <ul><li>a number</li><li>an object (containing valid JSON values)</li><li>an array</li><li>a boolean</li><li>null</li></ul>   |
| <pre>element.classList.contains(String); IE10+11: yes</pre>   | <pre>Invalid Data Types - a function - a date</pre>   |
| <pre>element.classList.toggle(String[,force]); IE10+11: yes (except the second argument) - When only one argument is present: Toggle class value; if class exists then remove it and return false, if not, then add it and return true When a second argument is present: If the second argument evaluates to true, add specified class value, and if it evaluates to false, remove it.</pre> | JSON.stringify() Convert a JavaScript object to a JSON string.  |
| <pre>element.classList.item(Number); IE10+11: yes</pre>   | <pre>JSON.stringify( [1, 2, 3, 4, 5] ); =&gt; "[1,2,3,4,5]"</pre>   |
| <pre>element.classList.length; IE10+11: yes</pre>   | JSON.parse() Parses a JSON string and returns a JavaScript object.  |
| <pre>element.classList.replace(oldClass, newClass); IE10+11: No and the method isn't compatible with the Safari and mobile browsers too.  Remove all classes: element.className = "";</pre>   | <pre>JSON.parse(JSON.stringify( {a: 1, b: "2", c: true} )); =&gt; Object { a: 1, b: "2", c: true }  JSON.parse(JSON.stringify( [1, 2, 3, 4, 5] )); =&gt; Array(5) [ 1, 2, 3, 4, 5 ]</pre> |

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DOMParser
IE9: XML support
IE10+IE11: XML, SVG and HTML support
var parser = new DOMParser();
var doc = parser.parseFromString("sourceStr", "application/xml");
Returns a Document, but not a SVGDocument nor a HTMLDocument.
var parser = new DOMParser();
var doc = parser.parseFromString(sourceStr, "image/svg+xml");
Returns a SVGDocument, which also is a Document.
var parser = new DOMParser();
var doc = parser.parseFromString(sourceStr, "text/html");
Returns a HTML document.
                                               DOMParser sample function
function parseHTML (str) {
 return Array.prototype.slice.call(
    (new DOMParser())
     .parseFromString(str, "text/html")
     .childNodes[0]
     .childNodes[1]
      .childNodes
 );
parseHTML(
 "<div>123<"
 + "<div>456</div>"
 + "<div>7</div>"
 + "8"
=> Array(4) [ div, div, div, p ]
Tested in IE11, Edge, Firefox and Chrome.
```