JavaScript cheatsheet – v2.9.0 – https://github.com/Serrin/Celestra/

| Web Storage api and JSON | element.dataset & data-* attributes | TypedArray |
|---------------------------------------------------|--------------------------------------------------|-----------------------------------------------------------------------|
| | | |
| IE8 compatible | - IE11 compatible | IE10+11 compatible |
| | - element data-* attributes | |
| localStorage: | - no methods and events | <pre>new <typedarray>(); ES2017</typedarray></pre> |
| localStorage.length; | | <pre>new <typedarray>(length);</typedarray></pre> |
| <pre>localStorage.key(index);</pre> | camelcase: | <pre>new <typedarray>(typedArray);</typedarray></pre> |
| <pre>localStorage.getItem(key);</pre> | element.data-name | <pre>new <typedarray>(object);</typedarray></pre> |
| <pre>localStorage.setItem(key, data);</pre> | -> element.dataset.name | <pre>new <typedarray>(buffer[,byteOffset[,leng]]);</typedarray></pre> |
| <pre>localStorage.removeItem(key);</pre> | element.data-first-second | |
| <pre>localStorage.clear();</pre> | -> element.dataset.firstSecond | <pre>Int8Array();</pre> |
| | | -128 to 127, 1 byte, int8_t |
| sessionStorage: | set: | <pre>Uint8Array();</pre> |
| sessionStorage.length; | <pre>element.dataset.name = "value";</pre> | 0 to 255, 1 byte, uint8 t |
| <pre>sessionStorage.key(index);</pre> | <pre>element.dataset["name"] = "value";</pre> | <pre>Uint8ClampedArray(); - not in IE10-11</pre> |
| <pre>sessionStorage.getItem(key);</pre> | element.setAttribute("data-name", | 0 to 255, 1 byte, uint8 t |
| <pre>sessionStorage.setItem(key, data);</pre> | "value"); | _ |
| <pre>sessionStorage.removeItem(key);</pre> | <pre>element["data-name"] = "value";</pre> | <pre>Int16Array();</pre> |
| <pre>sessionStorage.clear();</pre> | | -32768 to 32767, 2 byte, int16 t |
| - | get: | <pre>Uint16Array();</pre> |
| hasItem: | element.dataset.name; | 0 to 65535, 2 byte, uint16 t |
| <pre>localStorage.getItem(key) !== null</pre> | <pre>element.dataset["name"];</pre> | _ |
| <pre>sessionStorage.getItem(key) !== null</pre> | <pre>element.getAttribute("data-name");</pre> | <pre>Int32Array();</pre> |
| | <pre>element["data-name"];</pre> | -2147483648 to 2147483647, 4 byte, int32 t |
| setJSON: | | <pre>Uint32Array();</pre> |
| localStorage.setItem(key, | remove: | 0 to 4294967295, 4 byte, uint32 t |
| <pre>JSON.stringify(object));</pre> | <pre>element.removeAttribute("data-name");</pre> | |
| sessionStorage.setItem(key, | | <pre>BigInt64Array(); - not in IE10-11</pre> |
| <pre>JSON.stringify(object));</pre> | check: | -2**63 to $2**63-1$, 8 byte, int64 t |
| | <pre>element.hasAttribute("data-name");</pre> | BigUint64Array(); - not in IE10-11 |
| getJSON: | | 0 to 2**64-1, 8 byte, uint64 t |
| <pre>JSON.parse(localStorage.getItem(key));</pre> | | |
| JSON.parse(sessionStorage.getItem(key) | | <pre>Float32Array();</pre> |
|); | | 1.2x10-38 to 3.4x1038, 4 byte, float |
| | | Float64Array(); |
| | | 5.0x10-324 to 1.8x10308, 8 byte, double |
| | | |

| element.classList | JSON |
|-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------|
| <pre>IE10+IE11 don't have support for classList on SVG or MathML elements. element.classList.add(String[,String]);</pre> | Valid Data Types - a string |
| <pre>IE10+11: yes (except the multiple arguments) element.classList.remove(String[,String]); IE10+11: yes (except the multiple arguments) - Removing a class that does not exist, does NOT throw an error.</pre> | a numberan object (containing valid JSON values)an arraya booleannull |
| <pre>element.classList.contains(String); IE10+11: yes</pre> | <pre>Invalid Data Types - a function - a date</pre> |
| <pre>element.classList.toggle(String[,force]); IE10+11: yes (except the second argument) - When only one argument is present: Toggle class value; if class exists then remove it and return false, if not, then add it and return true When a second argument is present: If the second argument evaluates to true, add specified class value, and if it evaluates to false, remove it.</pre> | JSON.stringify() Convert a JavaScript object to a JSON string. |
| <pre>element.classList.item(Number); IE10+11: yes</pre> | <pre>JSON.stringify([1, 2, 3, 4, 5]); => "[1,2,3,4,5]"</pre> |
| <pre>element.classList.length; IE10+11: yes</pre> | JSON.parse() Parses a JSON string and returns a JavaScript object. |
| <pre>element.classList.replace(oldClass, newClass); IE10+11: No and the method isn't compatible with the Safari and mobile browsers too. Remove all classes: element.className = "";</pre> | <pre>JSON.parse(JSON.stringify({a: 1, b: "2", c: true})); => Object { a: 1, b: "2", c: true } JSON.parse(JSON.stringify([1, 2, 3, 4, 5])); => Array(5) [1, 2, 3, 4, 5]</pre> |

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DOMParser
IE9: XML support
IE10+IE11: XML, SVG and HTML support
var parser = new DOMParser();
var doc = parser.parseFromString("sourceStr", "application/xml");
Returns a Document, but not a SVGDocument nor a HTMLDocument.
var parser = new DOMParser();
var doc = parser.parseFromString(sourceStr, "image/svg+xml");
Returns a SVGDocument, which also is a Document.
var parser = new DOMParser();
var doc = parser.parseFromString(sourceStr, "text/html");
Returns a HTML document.
                                               DOMParser sample function
function parseHTML (str) {
 return Array.prototype.slice.call(
    (new DOMParser())
     .parseFromString(str, "text/html")
     .childNodes[0]
     .childNodes[1]
      .childNodes
 );
parseHTML(
 "<div>123<"
 + "<div>456</div>"
 + "<div>7</div>"
 + "8"
=> Array(4) [ div, div, div, p ]
Tested in IE11, Edge, Firefox and Chrome.
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