Celestra v1.20.3 cheatsheet – https://github.com/Serrin/Celestra/

Main variant: The "Celestra" and the "_" objects contain these functions, except the "doc" (this is global) and the polyfills. Example: "_.qsa()"

FP variant: The functions and the "doc" are available in the global namespace ("window").

Basic API	DOM	Functional programming
<pre>doc = document qsa(<selector>[,context]).each(function (el, i) { el.arguments; }); qs(<selector>[,context]).argument; domReady(<function>); inherit(<subclass>,<superclass>); random(<max>); or random(<min>,<max>); getScript(<url>[,success]); getScripts(<scripts>); getStyle(<href>[,success]); getStyles(<styles>); getUrlVar([name]);</styles></href></scripts></url></max></min></max></superclass></subclass></function></selector></selector></pre>	<pre>domCreate(<type>[,properties[,innerHTML]]); domGetCSS(<element>,<property>); domSetCSS(<element>,<property>,<value>); domSetCSS(<element>,<properties>); domFadeIn(<element>[, duration[,display]]); domFadeOut(<element>[,duration]); domFadeToggle(<element>[,duration[,display]]); domShow(<element>[,display]); domHide(<element>); domToggle(<element>[,display]); domOn(<eventtarget>,<eventtype>,<callback>); domOff(<eventtarget>,<eventtype>,<callback>);</callback></eventtype></eventtarget></callback></eventtype></eventtarget></element></element></element></element></element></element></properties></element></value></property></element></property></element></type></pre>	<pre>toFunction(<function>); bind(<function>,<context>); forEach(<collection>,<callback>); each(<collection>,<callback>); map(<collection>,<callback>); forIn(<object>,<callback>); mapIn(<object>,<callback>); toArray(<object>); toObject(<array>);</array></object></callback></object></callback></object></callback></collection></callback></collection></callback></collection></context></function></function></pre>
<pre>getUrlVarFromString(<querystr>[,name]); bbj2string(<object>);</object></querystr></pre>	<pre>domTrigger(<eventtarget>,<eventtype>);</eventtype></eventtarget></pre> AJAX and CORS	
<pre>getType(<variable>[,type]); extend([deep,]<target>,<source1>[,srcN]); deepAssign(<target>,<source1>[,srcN]); getFullscreen(); setFullscreenOn(<selector> or <element>); setFullscreenOff();</element></selector></source1></target></source1></target></variable></pre>	<pre>getAjax(<url>,<format>,<success>[,error][,user</success></format></url></pre> postAjax(<url>,<data>,<format>,<success>[,error] getCors(<url>,<format>,<success>[,error][,user postCors(<url>,<data>,<format>,<success>[,error] Shorthands: getJson(<url>,<success>);, getText(</success></url></success></format></data></url></success></format></url></success></format></data></url>	<pre>,password>]);][,user<,password>]); ,password>]);][,user<,password>]);</pre>
<pre>getLocation(<success>[,error]);</success></pre>	Cookie	
<pre>getDoNotTrack(); form2array(<form>); form2string(<form>); constant(<value>); identity(<value>);</value></value></form></form></pre>	<pre>setCookie(<name>, <value>[, hours[, path[, domain[, getCookie([name]); hasCookie(<name>); removeCookie(<name>[, path[, domain[, secure[, Http</name></name></value></name></pre>	Only]]]);
noop();	<pre>isEmptyObject(<value>);, isFunction(<value>);, isArray(<value>);, isEmptyArray(<value>);, isArraylike(<value>);, isNull(<value>);, isUndefined(<value>);, isNullOrUndefined(<value>);, isPrimitive(<value>);,</value></value></value></value></value></value></value></value></value></pre>	
<pre>repeat(<iteration>,<callback>); createFile(<filename>,<content>[,dType]); initArray(); and initObject(); initString(); initTrue(); and initFalse(); noConflict(); - Only in the main variant. version; - Only in the main variant.</content></filename></callback></iteration></pre>		
	Polyfills	

Array.from();, Array.of();, Object.create();, Object.assign();, ChildNode.after();, ChildNode.before();, ChildNode.remove();, ChildNode.remove();, ChildNode.replaceWith();, ParentNode.append();, ParentNode.prepend();, Array.prototype.includes();, String.prototype.includes();, NodeList.prototype.forEach();, Number.MIN_SAFE_INTEGER, Number.MAX_SAFE_INTEGER, Number.EPSILON, Number.isNaN();, isNaN();, Number.isInteger();, Number.isFinite();, Number.isSafeInteger();