Exercise: Lists as Stacks and Queues

Problems for exercise and homework for the Python Advanced Course @SoftUni.
Submit your solutions in the SoftUni judge system at https://judge.softuni.org/Contests/1831.

1. Reverse Numbers

Write a program that reads a string with N integers from the console**, separated by a single space,** and **reverses them using a stack. Print** the reversed integers on **one line, separated by a single space**.

Examples

Input	Output
1 2 3 4 5	5 4 3 2 1
1	1

2. Stacked Queries

You have an empty stack. You will receive an integer – **N**. On the next **N** lines, you will receive queries. Each query is one of these four types:

- **`'1 {number}'`** – **push** the **number** (integer) into the stack
- **`'2'`** – **delete** the number at the **top** of the **stack**
- **`'3'`** – **print** the **maximum** number in the stack
- **`'4'`** – **print** the **minimum** number in the stack

It is guaranteed that each query is valid.

After you go through all the queries, print the **stack from top to bottom** in the following format:

`"{n}, {n₁}, {n₂}, ... {nₙ}"`

Examples

Input	Output
9 1 97 2 1 20 2 1 26 1 20 3 1 91 4	26 20 91, 20, 26
10 2 1 47	32 66 8

1 66 1 32 4 3 1 25 1 16 1 8 4	8, 16, 25, 32, 66, 47

3. Fast Food

You have a fast-food restaurant, and the food you are offering is previously prepared.

Write a program that checks if you have enough food to serve lunch to all your customers. You also want to know who the client with the biggest order for that day is.

First, you will be given the **quantity of food** you have for the day (an integer number). Next, you will be given **a sequence of integers** (separated by a single space), each representing the **quantity of food in each order**. Keep the orders in a **queue**.

Find the **biggest order** and **print** it. Next, you will begin servicing your clients from the **first one** that came. Before each order, **check** if you have enough food left to complete it:

- If you have, **remove the order** from the queue and **reduce** the quantity of food in the restaurant.
- Otherwise, stop serving.

Input

- On the first line, you will be given the quantity of your food - **an integer** in the range **`[0, 1000]`**
- On the second line, you will receive a sequence of integers, representing each order, **separated by a single space**

Output

- On the first line, print the quantity of the biggest order
- On the second line:
  - If you succeeded in servicing all your clients, print: **`"Orders complete"`**.
  - Otherwise, print: **`"Orders left: {order1} {order2} .... {orderN}"`**.

Constraints

- The input will always be valid

Examples

Input	Output
348 20 54 30 16 7 9	54 Orders complete
499 57 45 62 70 33 90 88 76 100 50	100 Orders left: 76 100 50

4. Fashion Boutique

You own a fashion boutique and receive a delivery of a **huge box of clothes**, represented as a **sequence of integers**. In the following line, you will be given an integer representing the **capacity** for **one rack** in your store.

You must arrange the clothes in the store and use the racks to hang up every piece of clothing. You start **from the last piece** of clothing on the top of the pile **to the first one** at the bottom. Use a **stack** for this purpose. Each piece of clothing has its **value** (an integer). You must **sum** their values while you take them out of the box:

- If the sum becomes **equal** to the capacity of the current rack, you must **take a new one** for the **next clothes** (if there are **any left** in the box).
- If the sum becomes **greater** than the capacity, **do not hang** the piece of clothing on the current rack. Take a new rack and then hang it up.

In the end, print **how many racks** you have used to hang up the clothes.

Input

- On the first line, you will be given **a sequence of integers** representing the clothes in the box, separated **by a single space**.
- On the second line, you will be given **an integer** representing the capacity of a rack.

Output

- Print the **number of racks** needed to hang up the clothes from the box.

Constraints

- The values of the clothes will be integers in the range **`[0,20]`**
- There will never be more than **50** clothes in a box
- The capacity will be an integer in the range **`[0,20]`**
- **None** of the integers from the box will be **greater** than the **value** of the **capacity**

Examples

Input	Output
5 4 8 6 3 8 7 7 9 16	5
1 7 8 2 5 4 7 8 9 6 3 2 5 4 6 20	5

5. Truck Tour

There is a **circle road** with **N petrol pumps**. The petrol pumps are numbered **0** to (**N–1**) (both inclusive). For each petrol pump, you will receive **two pieces of information** (separated by a single space):

- The **amount of petrol** the petrol pump will give you
- The **distance from that petrol pump** to the next petrol pump (kilometers)

You are a truck driver, and you want to go **all around the circle**. You know that the truck consumes **1 liter of petrol per 1 kilometer,** and its **tank has infinite petrol capacity**.

In the beginning, the tank is empty, but you **start your journey at a petrol pump** so you can fill it with the given amount of petrol.

Your task is to calculate the **first petrol pump** from where the truck will be able to **complete the circle**. You never miss filling its tank at a **petrol pump**.

Input

- On the first line, you will receive the number of petrol pumps - **N**
- On the next **N** lines, you will receive the **amount of petrol** that each petrol pump will give and the **distance** between that petrol pump and the next petrol pump, separated by a single space

Output

- An integer which will be **the smallest index** of a petrol pump from which you can start the tour

Constraints

- **1 ≤ N ≤ 1000001**
- **1 ≤ amount of petrol, distance ≤ 1000000000**
- **You will always have at least one point from where the truck will be able to complete the circle**

Examples

Input	Output
3 1 5 10 3 3 4	1
5 22 5 14 10 52 7 21 12 36 9	0

6. Balanced Parentheses

You will be given a sequence consisting of parentheses. Your job is to determine whether the expression is **balanced**. A sequence of parentheses is balanced if every **opening parenthesis** has a corresponding **closing parenthesis** that occurs **after** the former. There will be **no interval symbols between** the parentheses. You will be given **three** types of parentheses: **`()`**, **`{}`**, and **`[]`**.

`{[()]}` - Parentheses are balanced.

`(){}[]` - Parentheses are balanced.

`{[()]}` - Parentheses are NOT balanced.

Input

- On a **single line,** you will receive a **sequence of parentheses**.

Output

- For each test case, print on a new line **"YES"** if the parentheses are balanced.
- Otherwise, print **"NO"**

Constraints

- **$1 \leq len_s \leq 1000$**, where the len_s is the length of the sequence
- Each character of the sequence **will be one of {, }, (,), [,]**

Examples

Input	Output
{[()]}	YES
{[(])}	NO
{{[[(())]]}}	YES

7. *Robotics

There is a robotics factory. The current project is assembly-line robots.

Each robot has a **processing time** – it is the **time in seconds** the robot needs to process a product. When a **robot is free,** it should **take a product for processing** and **log its name, product, and processing start time**.

Each robot **processes a product coming from the assembly line**. A **product is coming** from the line **each second** (so the first product should appear at [start time + 1 second]). If a product passes the line and **there is not a free robot** to take it, it should be **queued at the end of the line again**.

The robots are **standing in line in the order of their appearance**.

Input

- On the first line, you will receive the robots' names and their processing times in the format **"robotName-processTime;robotName-processTime;robotName-processTime..."**
- On the second line, you will get the starting time in the format **"hh:mm:ss"**
- Next, until the **"End"** command, you will get a product on each line.

Output

- Every time a **robot takes a product,** you should print: **"{robotName} - {product} [hh:mm:ss]"**

Examples

Input	Output
ROB-15;SS2-10;NX8000-3 8:00:00 detail glass wood apple End	ROB - detail [08:00:01] SS2 - glass [08:00:02] NX8000 - wood [08:00:03] NX8000 - apple [08:00:06]

ROB-8 7:59:59 detail glass wood sock End	ROB - detail [08:00:00] ROB - wood [08:00:08] ROB - glass [08:00:16] ROB - sock [08:00:24]

8. *Crossroads

*The super-spy action hero Sam has finally found some time to go on a **holiday**. He is taking his wife somewhere nice, and they're going to have a really good time, but first, they have to get there. Even on his holiday trip, Sam is still going to run into some **problems,** and the first one is getting to the airport. Right now, he is stuck in a traffic jam at a **crossroads** where a lot of **accidents** happen.*

Your job is to keep track of the traffic at the crossroads and report whether a **crash happened** or everyone **passed** the **crossroads safely**.

Sam is on a **single lane of cars** that queue until the **light goes green**. When it does, they start passing one by one on a flashing **green light** and during the **free window** before the **intersecting road's light** goes **green**. For each **second,** only **one part** of a **car** (a **single character**) passes the crossroad. If a car is **still in the middle of the crossroads** when the **free window** ends, it will get hit at the **first character** that is still in the crossroads.

Input

- On the **first line**, you will receive the duration of the **green light** in seconds – an **integer `[1 … 100]`**
- On the **second line**, you will receive the duration of the **free window** in seconds – an **integer `[0 … 100]`**
- On the **following lines**, until you receive the "**END**" command, you will receive one of two things:
  - A **car** - a **string** containing the model of the car, or
  - The command "**`green`**" that indicates the **start** of a **green light cycle**

A **green light cycle** goes as follows:

- During the **green light,** cars **will enter and exit** the crossroads one by one
- During the **free window,** cars will **only exit** the crossroads

Output

- If a **crash happens**, **end the program** and print:
  `"A crash happened!"`
  `"{car} was hit at {character_hit}."`
- If everything **goes smoothly** and you receive an "**END**" command, print:
  `"Everyone is safe."`
  `"{total_cars_passed} total cars passed the crossroads."`

Constraints

- The input will be **within the constraints** specified above and will **always be valid**. There is **no need** to check it explicitly.

Examples

Input	Output	Comments
10 5 Mercedes green Mercedes BMW Skoda green END	Everyone is safe. 3 total cars passed the crossroads.	During the first green light (**10** seconds), the **Mercedes** (**8**) passes safely. During the second green light, the **Mercedes** (**8**) passes safely, and there are **2 seconds left**. The **BMW enters** the crossroads, and when the green light ends, it still has **1 part** inside ('**W**') but has **5 seconds** to leave and passes successfully. The **Skoda never entered** the crossroads, so **3 cars passed successfully**.
9 3 Mercedes Hummer green Hummer Mercedes green END	A crash happened! Hummer was hit at e.	Mercedes (**8**) passes successfully, and Hummer (**6**) enters the crossroads, but only the 'H' passes during the green light. There are **3** seconds of a free window, so "umm" passes, and the Hummer gets hit at 'e', and the program ends with a **crash**.

9. *Key Revolver

*Our favorite super-spy action hero Sam is back from his vacation, and it is time to go on a mission. He needs to **unlock a safe locked** by **several locks in a row**, which all have **varying sizes**.*

The hero possesses a special weapon called the **Key Revolver**, with special bullets. Each **bullet** can unlock a **lock** with a **size equal to or larger than** the **size** of the **bullet**. The bullet goes into the keyhole, then explodes, completely **destroying** it. Sam **doesn't know the size** of the locks, so he needs to just shoot at all of them until the safe runs out of locks.

What's behind the safe, you ask? Well, intelligence! It is told that Sam's sworn enemy – **Nikoladze**, keeps his **top-secret Georgian Chacha Brandy** recipe inside. It's valued differently across different times of the year, so Sam's boss will tell him what it's worth over the radio. One last thing, every bullet Sam fires will also cost him money, **which will be deducted from his pay** from the price of the intelligence.

Good luck, operative.

Input

- On the **first line** of input, you will receive the price of each **bullet** – an **integer in the range `[0-100]`**
- On the **second line**, you will receive the **size of the gun barrel** – an **integer in the range `[1-5000]`**
- On the **third line**, you will receive the **bullets** – a **space-separated integer sequence** with **`[1-100]` integers**
- On the **fourth line**, you will receive the **locks** – a **space-separated integer sequence** with **`[1-100]` integers**
- On the **fifth line**, you will receive the **value of the intelligence** – an **integer in the range `[1-100000]`**

After Sam receives all of his information and gear (**input**), he starts to **shoot the locks front-to-back** while going through the bullets **back-to-front**.

If he successfully destroyed a lock, print "**`Bang!`**", then **remove the lock**. If not, print "**`Ping!`**", leaving the lock **intact**. The bullet is removed in **both cases**.

If Sam runs out of bullets in his barrel, print "**`Reloading!`**" on the console, then continue shooting. If there aren't any bullets left, **don't** print it.

The program ends when Sam **runs out of bullets** or the safe **runs out of locks**.

Output

- If Sam manages to **open the safe**, print:
  "**`{bullets_left} bullets left. Earned ${money_earned}`**"
- Otherwise, print:
  "**`Couldn't get through. Locks left: {locks_left}`**"

Make sure to include the **price of the bullets** when calculating the **money earned**.

Constraints

- The input will be **within the constraints** specified above and will **always be valid**. There is **no need** to check it explicitly.
- There will **never** be a case where Sam breaks the lock and ends up with a **negative balance**.

Examples

Input	Output	Comments
50 2 11 10 5 11 10 20 15 13 16 1500	Ping! Bang! Reloading! Bang! Bang! Reloading! 2 bullets left. Earned $1300	**20** shoots lock **15** (**ping**) **10** shoots lock **15** (**bang**) **11** shoots lock **13** (**bang**) **5** shoots lock **16** (**bang**) Bullets' cost: 4 * 50 = $200 Earned: 1500 – 200 = $1300
20 6 14 13 12 11 10 5 13 3 11 10 800	Bang! Ping! Ping! Ping! Ping! Ping! Couldn't get through. Locks left: 3	**5** shoots lock **13** (**bang**) **10** shoots lock **3** (**ping**) **11** shoots lock **3** (**ping**) **12** shoots lock **3** (**ping**) **13** shoots lock **3** (**ping**) **14** shoots lock **3** (**ping**)
33 1 12 11 10 10 20 30 100	Bang! Reloading! Bang! Reloading! Bang! 0 bullets left. Earned $1	**10** shoots lock **10** (**bang**) **11** shoots lock **20** (**bang**) **12** shoots lock **30** (**bang**) Bullets' cost: 3 * 33 = $99 Earned: 100 – 99 = $1

10. *Cups and Bottles

You will be given a **sequence of integers** – each indicating a **cup's capacity** (in litters). After that, you will be given **another sequence of integers** – each indicating a **bottle's capacity** (in litters). Your job is to try to **fill up** all the cups.

You must start picking from **the last received bottle** and start filling from **the first entered cup**. You could pick **exactly one** bottle at a time. If the current bottle has **N** water, you **give** the **first entered cup N** water and **reduce** its integer value by **N**.

When a cup's **integer value** reaches **0 or less**, it **gets removed**. It is **possible** that the current cup's value is **greater** than the current bottle's value. **In that case,** you **pick bottles until** you reduce the cup's integer value to **0 or less**. If a bottle's value is **greater or equal to** the cup's **current** value, you fill up the cup, and **the remaining water becomes wasted**. You should **keep track of the wasted litters of water** and **print them at the end of the program**.

If you **have managed** to **fill up all the cups**, print the **remaining water bottles**, from the **last entered – to the first**. Otherwise, you must print the **remaining cups** ordered by **the entrance** – from the **first entered – to the last**.

Input

- On the **first line** of input, you will receive the integers representing the **cups' capacity**, **separated** by a **single space**.
- On the **second line** of input, you will receive the integers representing the **filled bottles**, **separated** by a **single space**.

Output

- On the first line:
  - If you **filled all the cups**, print the remaining bottles **as specified**:
    `"Bottles: {bottle1} {bottle2} … {bottleN}"`
  - If you **used all the bottles of water**, print the remaining cups **as specified**:
    `"Cups: {cup1} {cup2} … {cupN}"`
- On the second line, print the **wasted litters of water** in the following format:
  `"Wasted litters of water: {wasted_litters_of_water}"`

Constraints

- All the given numbers will be valid integers in the range **`[1, 1000]`**.
- It is safe to assume that there will be **NO** case in which the water is **exactly as much** as the cups' values so that in the end, there are no cups and no water in the bottles.
- There will be **NO** case where a cup will be almost full at the end.

Examples

Input	Output	Comment
4 2 10 5 3 15 15 11 6	Bottles: 3 Wasted litters of water: 26	We take the first entered cup and the last entered bottle, as it is described in the condition. 6 – 4 = 2 – we have 2 more liters of water left. 11 – 2 = 9 – again, we have 9 more liters of water left, so the amount of wasted water becomes 11. 15 – 10 = 5 – wasted water becomes 16.

		15 – 5 = 10 – wasted water becomes 26. We've managed to fill up all of the cups, so we print the remaining bottles and the total amount of wasted water.
1 5 28 1 4 3 18 1 9 30 4 5	Cups: 4 Wasted litters of water: 35	
10 20 30 40 50 20 11	Cups: 30 40 50 Wasted litters of water: 1	