MCKENDREE "MAC" STROMMER

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Gresham, OR

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SUMMARY

Software Engineer that uses problem-solving, quick-thinking, and passion for technology to boost the productivity of technical teams. Known among team members as a strong developer that learns quickly and finishes tasks efficiently.

TECHNICAL SKILLS

TypeScript, JavaScript, AWS, Computer Vision, SAST implementation, Robotic Process Automation, GraphQL, React, REST APIs, Apollo Server/Client, MongoDB/Mongoose, UI/UX, Continuous Integration, MERN Stack, Serverless Architecture, SQL, Express

WORK EXPERIENCE

Software Engineer *Olive AI | January 2022 - present*
- Navigated responsibility on many varying teams because of my capacity to learn quickly and assume project leadership
- Saved hundreds of engineer man-hours leveraging REST APIs and GraphQL to develop an internal security automation app creating Jira cards from security vulnerabilities flagged in project pipelines
- Delivered SAST guidelines and documentation / tutorials for security threat mitigation
- Engineered internal tools to leverage more development-friendly methods and functions for computer vision applications
- Designed custom automations and workflows accessing EMR data and creating output that improves healthcare worker and patient experience
- Managed kanban boards, standup, and acted as team captain when called upon
- Communicated with customers and implemented their requirements in planning and design of engineering products

Software Engineer & Substitute Instructor
University of Oregon | Oct 2021 – present
- Teach fundamentals of full stack development to new developers
- Work one-on-one with students that are stuck to help them understand complex concepts
- Maintain an effective and united team environment in classrooms of up to 40 students

EDUCATION

JavaScript Immersion Program | University of Oregon | Eugene, OR
Associate of Science | Mount Hood Community College | Gresham, OR