1) Moster Theorem:
$$T(n) = a \cdot T(\frac{n}{b}) + \theta(n^k \cdot \log^p n)$$
 where n is size of problem, a is number of subproblems in the recursion and $a \ge 1$, $\frac{n}{b}$ is size of the each subproblem, $a \ge 1$, $a \ge 1$,

Then,

T(n)
$$\in$$

$$\begin{cases}
\Theta(n^{\log_b^a}) & \text{if } a > b^k \\
\Theta(n^{\log_b^a} \log_p^{p+1}) & \text{if } a = b^k, p > -1 \\
\Theta(n^{\log_b^a}, \log(\log_n)) & \text{if } a = b^k, p = -1 \\
\Theta(n^k \log_n^a) & \text{if } a = b^k, p < -1 \\
\Theta(n^k \log_n^a) & \text{if } a < b^k, p > 0 \\
\Theta(n^k) & \text{if } a < b^k, p > 0
\end{cases}$$

a)
$$T(n) = 2 \cdot T(\frac{n}{4}) + \sqrt{n \log n} = 2 \cdot T(\frac{n}{4}) \cdot n^{\frac{1}{2}} \cdot \log^{\frac{1}{2}} n$$

 $a = 2, b = 4, k = \frac{1}{2}, \rho = \frac{1}{2}$
 $a = b^{k}, \rho \ge 0 \text{ then } T(n) \in \Theta(n^{\frac{1}{2}} \log^{\frac{3}{2}} n)$

b)
$$T(n) = \mathcal{G}. T\left(\frac{\Lambda}{3}\right) + 5n^2$$

$$\alpha = \mathcal{G}, \ b = 3, \ k = 2, \ \rho = 0$$

$$\alpha = b^k, \ \rho = 0 \quad \text{then} \quad T(n) \in \Theta\left(n^{\log_3 \theta}, \log n\right) \Rightarrow T(n) \in \Theta\left(n^2 \log n\right)$$

c)
$$T(n) = \frac{1}{2} \cdot T(\frac{\Lambda}{2}) + n$$

 $q = \frac{1}{2}$ then a should be greater than 1. So moster theorem cannot solve the equation.

d)
$$T(n) = 5$$
. $T(\frac{\Lambda}{2}) + logn$
 $a = 5$, $b = 2$, $k = 0$, $p = 1$
 $a > b^k$ then $T(n) \in \theta(n^{\log_2 5})$

The equation form does not fit moster theorem form. Moster theorem cannot solve this equation.

f)
$$T(n) = 7$$
, $T(\frac{n}{4}) + n \log n$
 $\alpha = 7$, $b = 4$, $k = 1$, $p = 1$
 $\alpha > 5^k$ then $T(n) \in \Theta(n^{\log n^2})$

g)
$$T(n) = 2 \cdot T(\frac{n}{3}) + \frac{1}{n}$$

 $k = -1 \cdot k$ should be greater and equal then $0 \cdot (k \cdot 30)$.
Moster theorem cannot be use.

h)
$$T(n) = \frac{2}{5} \cdot T(\frac{n}{5}) + n^5$$

$$Q = \frac{2}{5} \cdot a \quad \text{Should be greater and equal then 1. (a21)}$$
Moster theorem cannot be use.

L= [3, 6, 2, 1, 4, 5]

1	current	position	LEposition]	L [parition +1]	while condition	L
i=2	6	1	3	6	false	Charles & Part 1
i=3	2	2	6	2	true	
		1		6	4	3,6,6,1,4,5
	2	1	3	6	true	lalace
		0		3		3.3.6 1.1.5 element
	2	0	-	3	talse	to fir
	2	0		2	1000	3,6,6,1,4,5 place 3,3,6,1,4,5 place elenento fir position
		2	1		a)	213,6,1,4,5
i=4	1	3 2	6	1	true	2011152
	1	2	3	6		2,3,6,6, 4,5
		1	k a d		true	alace
	1	1	2	3 3	true	2,3,3,6,4,5 place elenen to the position
		0		2		
	1	0	-	2		
	1	0	-	1		1,2,3,6,4,5
i=5	4	4	6	4	true	
		3		6		1,2,3,6,6,5 7
	4	3	3	6	tolse	(place
	4	3	3	4		1,2,3,6,6,5 place element to rig
i= b	5	5	6	5	tive	positio
		4			Cive	
	5			6		1,2,3,6,6,6) place
		4	4	6	Folse	elenen
	5	Ц	4	5		1,2,3,6,6,6 } place Selmen. 1,2,3,6,5,6 } to rig pasition
1						

3)	In array	In linked list
i) Accessing the first element	Calculate offset and access first element. W(n) E O(1)	Access to the head node. $w(n) \in \Theta(1)$
ii) Accessing the lost element	Colculate offset and occess lost element. W(n) & O(1)	I assume that there is no tail node. Traverse all nodes for accessing last node. W(n) & D(n)
iii) Accessing any element in the middle	Calculate offset and access middle element. W(n) & O(1)	Traverse from first node to middle node $w(n) \in \Theta(\frac{\Lambda}{2})$
iv) Adding a new element at the beginning	Shift each element to the position of the next element. Place first element to the beginning. W(n) & O(n)	Add first node to the head w(n) & O(1)
V) Adoling a new element at the end	Allocate memory. Copy elements to new memory location. Place new element at the end. w(n) & O(n)	I assume that there is no tail nade. Traverse all nade for accessing lost node. Add new element. W(n) & O(n)
vil Adding a new element in the middle	Shift elements ofter the middle element. Place new element. W(1) € O(1)	Iterate first to middle nocle. Add node. While B(n)
vii) Deleting the first element	Each element must be shifted to the position of the previous element. W(n) $\in \Theta(n)$	Set head to second node. $W(n) \in \Theta(1)$
viii) Deleting the last element	There is no shifting. WhI & OUI	lterate flist to lost node for occessing lost node Delete lost node win E Olal
ix) Deleting any element in the middle	Elements after the middle element should be shifted to the position of the previous element. w(n) & \theta(n)	Herote first to middle node for occassing middle node. Delete middle node $w(n) \in \Theta(n)$

b) Since each node of the linked list is connected to the next node it requires more memory than the array. Array will be more advantageous if our use cose is to access elements. If our use cose is about adding and deleting elements, linked list will be better

```
4) - Build an orray
                                  store nodes in binary tree while inorder traverse
                          and
          Sort
               this array
                                  and store the elements from the sorted array
      -> Traverse binary free
          to yield bing seach
                                  tree.
      Pseude code:
      procedure binary Tree To binary Search Tree (Root)
              it Root is will then
                   return
              end it
               store in Order (Root, orray)
               sort (creay)
               restore InOrder (Root, array, O)
      end
      procedure store In Order (Root, A [1:1])
              if Root is null then
                   return
              end if
              store In Order ( Root Left , A)
              A. add (Rost data)
              store In Order (loot. right, A)
      end
      procedure restore In Order (Root, A[1:n], i)
              it Root is noll then
               return
              restore In Order (Root left, A, i)
              Root dota = A [i]
              i = i+1
              restore in Order (Root . right , A , i)
```

end

Complexity:

- horder traversal complexity is O(n).
- Sorting complexity is O(nlagn). (quick sort, merge sont)
- Total complexity is Alal E Olaloga)
- The same operation will be done in best case and worst case. Therefore A(n), B(n), w(n) $\in O(nlagn)$

5) While iterating over the array, colculate the x - AEi] and x + AEi].

Then check are there calculated value in the bash table. If any return x and item A = AEi and A = AEi and A = AEi.

procedure find Pair (A[1:n], x)

for
$$i=1$$
 to n do $\Theta(n)$
 $y = AEiJ + X$ $\Theta(1)$
 $z = AEiJ - X$ $\Theta(1)$

if table search (y) is true $\Theta(1)$

return $\{AEiJ, y\}$ $\Theta(1)$

end j t

if toble search (z) is true $\Theta(1)$

return $\{AEiJ, z\}$ $\Theta(1)$

end if

table insert $(AEiJ)$ $\Theta(1)$

end for

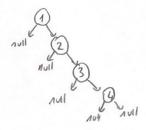
return Θ

end

I use hash table, because inserting and occasing elanat in hash table is constant. Then the revaining is to iterate over array. Table can be selected occording to the programming language used (hash, dictionary etc.)

6) a) Yes it depends when adding in BST, if the new element is smaller than the element, it is positioned in the left subtree. If it is greater than the element, it is positioned in the right subtree. For example, since the first element to be added will be the first element of the tree It also determines where the next element to be added will be located.

b) True when BST is not bolonced, searching takes linear time. The sample tree is below.



c) True If the orray is sorted and we know this, the minimum and nominum elements will be in the first and lost positions. Accessing time is constant.

d) False. Accessing an element in the linked list is linear time. If occasing time is constant time then binary search is logn. If accessing an element is a then, binary search in linked list is alogn. A(n) $\in \Theta(n \log n)$ e) False worst case of insertion sort $\in \Theta(n^2)$, when the array is in reverse order, we will move each element up to the first position. The elements up to the direction.