6. Advanced Graphs Notes

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Topics:

#advanced-graphs #graphs #dijkstras_algorithm #heap #bfs #dfs #bellman-ford-algorithm #backtracking #DAG #topological-sort #prims_algorithm #minimum_spanning_tree #mst #directed-acyclic-graphs

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1. Reconstruct Itinerary

Link

1.1. Problem Statement

Hard #DFS #graphs #backtracking

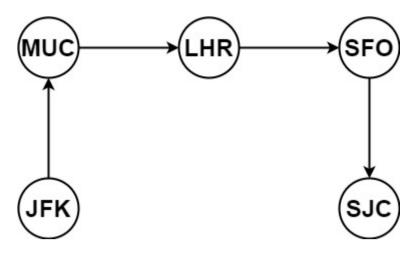
You are given a list of airline tickets where tickets[i] = [fromi, toi] represent the departure and the arrival airports of one flight. Reconstruct the itinerary in order and return it.

All of the tickets belong to a man who departs from "JFK", thus, the itinerary must begin with "JFK". If there are multiple valid itineraries, you should return the itinerary that has the smallest lexical order when read as a single string.

• For example, the itinerary ["JFK", "LGA"] has a smaller lexical order than ["JFK", "LGB"].

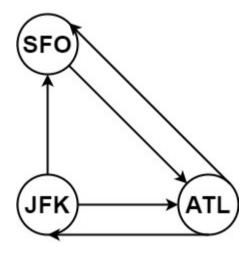
You may assume all tickets form at least one valid itinerary. You must use all the tickets once and only once.

Example 1:



```
Input: tickets = [["MUC","LHR"],["JFK","MUC"],["SFO","SJC"],["LHR","SFO"]]
Output: ["JFK","MUC","LHR","SFO","SJC"]
```

Example 2:



```
Input:
tickets = [["JFK","SFO"],["JFK","ATL"],["SFO","ATL"],["ATL","JFK"],["ATL","SFO"]]
Output:
["JFK","ATL","JFK","SFO","ATL","SFO"]
```

Explanation: Another possible reconstruction is ["JFK", "SFO", "ATL", "JFK", "ATL", "SFO"] but it is larger in lexical order.

Constraints:

```
1 <= tickets.length <= 300</li>
tickets[i].length == 2
fromi.length == 3
toi.length == 3
fromi and toi consist of uppercase English letters.
fromi != toi
```

1.2. Code

```
class Solution:
    def findItinerary(self, tickets):
        adj = {start: [] for start, destination in tickets}
        tickets.sort()
        for start, destination in tickets:
        adj[start].append(destination)
```

```
res = ["JFK"]
        def dfs(start):
            if len(res) == len(tickets)+1:
                return True
            if start not in adj:
                return False
            temp = list(adj[start])
            for index, value in enumerate(temp):
                res.append(value)
                adj[start].pop(index)
                if dfs(value): return True
                res.pop()
                adj[start].insert(index, value)
            return False
        dfs("JFK")
        return res
if __name__ == '__main__':
    s = Solution()
    tickets = [["MUC","LHR"],["JFK","MUC"],["SFO","SJC"],["LHR","SFO"]]
    print("output: ",s.findItinerary(tickets))
```

```
def findItirinary(self, [['MUC', 'LHR'], ['JFK', 'MUC'], ['SFO', 'SJC'], ['LHR', 'SFO']]):
        adj = {start: [] for start, destination in tickets} >> adj = {'MUC': [], 'JFK': [], 'SFO': [], 'LHR': []}
        tickets.sort() >> tickets = [['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']]
        for 'JFK', 'MUC' in [['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']]: >>
adj['JFK'].append('MUC') >> {'MUC': [], 'JFK': ['MUC'], 'SFO': [], 'LHR': []}
        for 'LHR', 'SFO' in [['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']]: >>
adj['LHR'].append('SFO') >> {'MUC': [], 'JFK': ['MUC'], 'SFO': [], 'LHR': ['SFO']}
        for 'MUC', 'LHR' in [['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']]: >>
adj['MUC'].append('LHR') >> {'MUC': ['LHR'], 'JFK': ['MUC'], 'SFO': [], 'LHR': ['SFO']}
        for 'SFO', 'SJC' in [['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']]: >>
adj['SFO'].append('SJC') >> {'MUC': ['LHR'], 'JFK': ['MUC'], 'SFO': ['SJC'], 'LHR': ['SFO']}
        res = ["JFK"] >> res = ['JFK']
        dfs("JFK")
        def dfs({start}):
               if len(['JFK']) == len([['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']])+1: -->
False
                if JFK not in {'MUC': ['LHR'], 'JFK': ['MUC'], 'SFO': ['SJC'], 'LHR': ['SFO']}: --> False
                        temp = list(['MUC']) >> temp = ['MUC']
                                for (0, 'MUC') in enumerate(['MUC']):
                                        ['JFK', 'MUC'].append(MUC) >> res = ['JFK', 'MUC']
                                        adj['JFK'].pop(0) >> adj = {'MUC': ['LHR'], 'JFK': [], 'SFO': ['SJC'],
'LHR': ['SFO']}
                                        if dfs('MUC'):
        #recursive block 1
        dfs('MUC'):
                if len(['JFK', 'MUC']) == len([['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO', 'SJC']])+1: -
-> False
                if 'MUC' not in {'MUC': ['LHR'], 'JFK': [], 'SFO': ['SJC'], 'LHR': ['SFO']}: --> False
                        temp = list(['LHR']) >> temp = ['LHR']
                                for (0, 'LHR') in enumerate(['LHR']):
                                        ['JFK', 'MUC', 'LHR'].append('LHR') >> res = ['JFK', 'MUC', 'LHR']
                                        adj['MUC'].pop(0) >> adj = {'MUC': [], 'JFK': [], 'SFO': ['SJC'], 'LHR':
['SFO']}
                                        if dfs('LHR'):
        #recursive block 2
        dfs('LHR'):
                if len(['JFK', 'MUC', 'LHR']) == len([['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO',
'SJC']])+1: --> False
                if 'LHR' not in {'MUC': [], 'JFK': [], 'SFO': ['SJC'], 'LHR': ['SFO']}: --> False
```

```
temp = list(['SFO']) >> temp = ['SFO']
                                for (0, 'SFO') in enumerate(['SFO']):
                                        ['JFK', 'MUC', 'LHR', 'SFO'].append('SFO') >> res = ['JFK', 'MUC', 'LHR',
'SFO']
                                        adj['LHR'].pop(0) >> adj = {'MUC': [], 'JFK': [], 'SFO': ['SJC'], 'LHR': []}
                                        if dfs('SFO'):
       #recursive block 3
       dfs('SFO'):
               if len(['JFK', 'MUC', 'LHR', 'SFO']) == len([['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'], ['SFO',
'SJC']])+1: --> False
               if 'SFO' not in {'MUC': [], 'JFK': [], 'SFO': ['SJC'], 'LHR': []}: --> False
                        temp = list(['SJC']) >> temp = ['SJC']
                                for (0, 'SJC') in enumerate(['SJC']):
                                        ['JFK', 'MUC', 'LHR', 'SFO', 'SJC'].append('SJC') >> res = ['JFK', 'MUC',
'LHR', 'SFO', 'SJC']
                                        adj['SFO'].pop(0) >> adj = {'MUC': [], 'JFK': [], 'SFO': [], 'LHR': []}
                                        if dfs('SJC'):
       #recursive block 4
       dfs('SJC'):
               if len(['JFK', 'MUC', 'LHR', 'SFO', 'SJC']) == len([['JFK', 'MUC'], ['LHR', 'SFO'], ['MUC', 'LHR'],
['SFO', 'SJC']])+1: --> True
               if 'SJC' not in {'MUC': [], 'JFK': [], 'SFO': [], 'LHR': []}: --> True
                                return True
                                #Base Case
                                                return True # recursive block 4
                                                return True # recursive block 3
                                                return True # recursive block 2
                                                return True # recursive block 1
       return ['JFK', 'MUC', 'LHR', 'SFO', 'SJC']
```

2. Min Cost to Connect All Points

<u>Link</u>

2.1. Problem Statement

```
Medium #prims_algorithm #mst #minimum_spanning_tree #graphs #heap
```

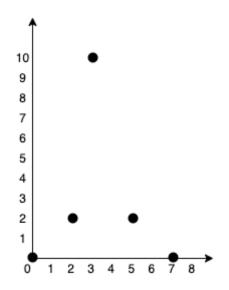
If you're not familiar with Prim's algorithm checkout: This Link

You are given an array points representing integer coordinates of some points on a 2D-plane, where points[i] = [xi, yi].

The cost of connecting two points [xi, yi] and [xj, yj] is the **manhattan distance** between them: |xi - xj| + |yi - yj|, where |val| denotes the absolute value of val.

Return the minimum cost to make all points connected. All points are connected if there is **exactly one** simple path between any two points.

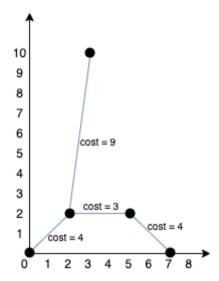
Example 1:



Input: points = [[0,0],[2,2],[3,10],[5,2],[7,0]]

Output: 20

Explanation:



We can connect the points as shown above to get the minimum cost of 20. Notice that there is a unique path between every pair of points.

Example 2:

```
Input: points = [[3,12],[-2,5],[-4,1]]
Output: 18
```

Constraints:

1 <= points.length <= 1000
-106 <= xi, yi <= 106
All pairs (xi, yi) are distinct.

2.2. Code

```
import heapq
class Solution:
    def minCostConnectPoints(self, points):
        N = len(points)
        adj = { i:[] for i in range(N) } # i : list of [cost, node]
        for i in range(N):
            x1, y1 = points[i]
            for j in range(i + 1, N):
                x2, y2 = points[j]
                dist = abs (x1 - x2) + abs(y1 - y2)
                adj[i].append([dist, j])
                adj[j].append([dist, i])
        # Prim's
        res = 0
        visit = set()
        minH = [[0, 0]] # [cost, point]
        while len(visit) < N:</pre>
            cost, i = heapq.heappop(minH)
            if i in visit:
                continue
            res += cost
            visit.add(i)
            for neiCost, nei in adj[i]:
                if nei not in visit:
                    heapq.heappush (minH, [neiCost, nei])
        return res
if __name__ == '__main__':
```

```
s = Solution()
points = [[0,0],[2,2],[3,10],[5,2],[7,0]]
print("Output: ", s.minCostConnectPoints(points))
```

```
Adjacency List:
adj = {
 "0": [[4, 1], [13, 2], [7, 3], [7, 4]],
 "1": [[4, 0], [9, 2], [3, 3], [7, 4]],
 "2": [[13, 0], [9, 1], [10, 3], [14, 4]],
 "3": [[7, 0], [3, 1], [10, 2], [4, 4]],
 "4": [[7, 0], [7, 1], [14, 2], [4, 3]]
# Prim's
#0 < 5 --> True
Visited nodes: set()
Processing node 0 with cost 0
minH = []
minH = [[4, 1]]
minH = [[4, 1], [13, 2]]
minH = [[4, 1], [13, 2], [7, 3]]
minH = [[4, 1], [7, 4], [7, 3], [13, 2]]
Visited nodes: {∅}
Current result: 0
#1 < 5 --> True
Visited nodes: {∅}
Processing node 1 with cost 4
minH = [[7, 3], [7, 4], [13, 2]]
minH = [[7, 3], [7, 4], [13, 2], [9, 2]]
minH = [[3, 3], [7, 3], [13, 2], [9, 2], [7, 4]]
minH = [[3, 3], [7, 3], [7, 4], [9, 2], [7, 4], [13, 2]]
Visited nodes: {0, 1}
Current result: 4
#2 < 5 --> True
Visited nodes: {0, 1}
Processing node 3 with cost 3
minH = [[7, 3], [7, 4], [7, 4], [9, 2], [13, 2]]
minH = [[7, 3], [7, 4], [7, 4], [9, 2], [13, 2], [10, 2]]
minH = [[4, 4], [7, 4], [7, 3], [9, 2], [13, 2], [10, 2], [7, 4]]
Visited nodes: {0, 1, 3}
Current result: 7
#3 < 5 --> True
Visited nodes: {0, 1, 3}
Processing node 4 with cost 4
minH = [[7, 3], [7, 4], [7, 4], [9, 2], [13, 2], [10, 2]]
minH = [[7, 3], [7, 4], [7, 4], [9, 2], [13, 2], [10, 2], [14, 2]]
Visited nodes: {0, 1, 3, 4}
Current result: 11
#4 < 5 --> True
Visited nodes: {0, 1, 3, 4}
Processing node 3 with cost 7
minH = [[7, 4], [7, 4], [10, 2], [9, 2], [13, 2], [14, 2]]
3 is visited
continue
#4 < 5 --> True
Visited nodes: {0, 1, 3, 4}
```

```
Processing node 4 with cost 7
minH = [[7, 4], [9, 2], [10, 2], [14, 2], [13, 2]]
4 is visited
continue
#4 < 5 --> True
Visited nodes: {0, 1, 3, 4}
Processing node 4 with cost 7
minH = [[9, 2], [13, 2], [10, 2], [14, 2]]
4 is visited
continue
#4 < 5 --> True
Visited nodes: {0, 1, 3, 4}
Processing node 2 with cost 9
minH = [[10, 2], [13, 2], [14, 2]]
Visited nodes: {0, 1, 2, 3, 4}
Current result: 20
# 5 < 5 --> False
break loop
Final result: 20
Output: 20
```

3. Network Delay Time

Link

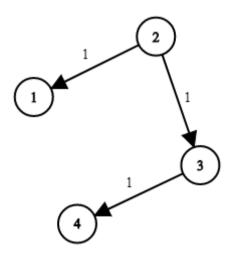
3.1. Problem Statement

```
Medium #dijkstras_algorithm #bfs #heap #graphs
```

You are given a network of n nodes, labeled from 1 to n. You are also given times, a list of travel times as directed edges times[i] = (ui, vi, wi), where ui is the source node, vi is the target node, and wi is the time it takes for a signal to travel from source to target.

We will send a signal from a given node k. Return the **minimum** time it takes for all the n nodes to receive the signal. If it is impossible for all the n nodes to receive the signal, return -1.

Example 1:



```
Input: times = [[2,1,1],[2,3,1],[3,4,1]], n = 4, k = 2
Output: 2
```

Example 2:

```
Input: times = [[1,2,1]], n = 2, k = 1
```

Output: 1

Example 3:

```
Output: -1
Constraints:
    1 <= k <= n <= 100
    1 <= times.length <= 6000
    times[i].length == 3</pre>
```

Input: times = [[1,2,1]], n = 2, k = 2

0 <= wi <= 100
All the pairs (ui, vi) are unique. (i.e., no multiple edges.)

3.2. Code

• ui != vi

• 1 <= ui, vi <= n

```
import heapq
import collections
class Solution:
    def networkDelayTime (self, times, n, k):
        edges = collections.defaultdict(list)
        for u, v, w in times:
            edges [u].append((v, w))
        minHeap = [(0, k)]
        visit = set()
        t = 0
        while minHeap:
            w1, n1 = heapq.heappop(minHeap)
            if n1 in visit:
                continue
            visit.add(n1)
            t = max(t, w1)
            for n2, w2 in edges [n1]:
                if n2 not in visit:
                    heapq.heappush(minHeap, (w1 + w2, n2))
        return t if len(visit) == n else -1
if __name__ == '__main__':
    s = Solution()
    times = [[2,1,1],[2,3,1],[3,4,1]]
    n = 4 # total visited node
    k = 2 \# start node
    print("Output: ", s.networkDelayTime(times, n, k))
```

```
def networkDelayTime(self, times = [[2, 1, 1], [2, 3, 1], [3, 4, 1]], n = 4, k = 2):
    edges = collections.defaultdict(list)
    >> edges = defaultdict(<class 'list'>, {})

    for (2, 1, 1)in [[2, 1, 1], [2, 3, 1], [3, 4, 1]]:
    >> edges[2].append(((1, 1)))
    >> edges = defaultdict(<class 'list'>, {2: [(1, 1)]})

    for (2, 3, 1)in [[2, 1, 1], [2, 3, 1], [3, 4, 1]]:
    >> edges[2].append(((3, 1)))
    >> edges = defaultdict(<class 'list'>, {2: [(1, 1), (3, 1)]})

    for (3, 4, 1)in [[2, 1, 1], [2, 3, 1], [3, 4, 1]]:
    >> edges[3].append(((4, 1)))
    >> edges = defaultdict(<class 'list'>, {2: [(1, 1), (3, 1)], 3: [(4, 1)]})
```

```
minHeap = [(0, 2)] \rightarrow minHeap = [(0, 2)]
        visit = set() >> visit = {}
        while [(0, 2)]:
                w1, n1 = heapq.heappop([]) >> w1 = 0, n1 = 2
                if 2 in set(): --> False
                \{2\}.add(2) >> visit = \{2\}
                t = max(0,0) >> t = 0
                for (1, 1) in edges[2]: >> if 1 not in {2}: --> True
                        heapq.heappush([], (0 + 1, 1)) \gg minHeap = [(1, 1)]
                for (3, 1) in edges[2]: >> if 3 not in {2}: --> True
                        heapq.heappush([(1, 1)], (0 + 1, 3)) >> minHeap = [(1, 1), (1, 3)]
                Visited node 2 with time 0
                Current visited nodes: {2}
                Current maximum time: 0
                Current minHeap: [(1, 1), (1, 3)]
        while [(1, 1), (1, 3)]:
                w1, n1 = heapq.heappop([(1, 3)]) >> w1 = 1, n1 = 1
                if 1 in {2}: --> False
                \{1, 2\}.add(1) \gg visit = \{1, 2\}
                t = \max(0,1) \gg t = 1
                Visited node 1 with time 1
                Current visited nodes: {1, 2}
                Current maximum time: 1
                Current minHeap: [(1, 3)]
        while [(1, 3)]:
                w1, n1 = heapq.heappop([]) >> <math>w1 = 1, n1 = 3
                if 3 in {1, 2}: --> False
                \{1, 2, 3\}.add(3) \gg visit = \{1, 2, 3\}
                t = max(1,1) >> t = 1
                for (4, 1) in edges[3]: >> if 4 not in {1, 2, 3}: --> True
                        heapq.heappush([], (1 + 1, 4)) \gg minHeap = [(2, 4)]
                Visited node 3 with time 1
                Current visited nodes: {1, 2, 3}
                Current maximum time: 1
                Current minHeap: [(2, 4)]
        while [(2, 4)]:
                w1, n1 = heapq.heappop([]) >> w1 = 2, n1 = 4
                if 4 in {1, 2, 3}: --> False
                \{1, 2, 3, 4\}.add(4) >> visit = \{1, 2, 3, 4\}
                t = max(1,2) >> t = 2
                Visited node 4 with time 2
                Current visited nodes: {1, 2, 3, 4}
                Current maximum time: 2
                Current minHeap: []
                #End of while loop
        return 2 if len(\{1, 2, 3, 4\}) == 4 else -1 --> return 2
Output: 2
```

4. Swim In Rising Water

<u>Link</u>

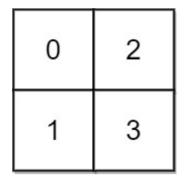
4.1. Problem Statement

You are given an $n \times n$ integer matrix grid where each value grid[i][j] represents the elevation at that point (i, j).

The rain starts to fall. At time t, the depth of the water everywhere is t. You can swim from a square to another 4-directionally adjacent square if and only if the elevation of both squares individually are at most t. You can swim infinite distances in zero time. Of course, you must stay within the boundaries of the grid during your swim.

Return the least time until you can reach the bottom right square (n - 1, n - 1) if you start at the top left square (0, 0).

Example 1:



Input: grid = [[0,2],[1,3]]

Output: 3 Explanation:

At time 0, you are in grid location (0, 0).

You cannot go anywhere else because 4-directionally adjacent neighbors have a higher elevation than t = 0.

You cannot reach point (1, 1) until time 3.

When the depth of water is 3, we can swim anywhere inside the grid.

Example 2:

0	1	2	3	4
24	23	22	21	5
12	13	14	15	16
11	17	18	19	20
10	9	8	7	6

Input: grid = [[0,1,2,3,4],[24,23,22,21,5],[12,13,14,15,16],[11,17,18,19,20],[10,9,8,7,6]]

Output: 16

Explanation: The final route is shown.

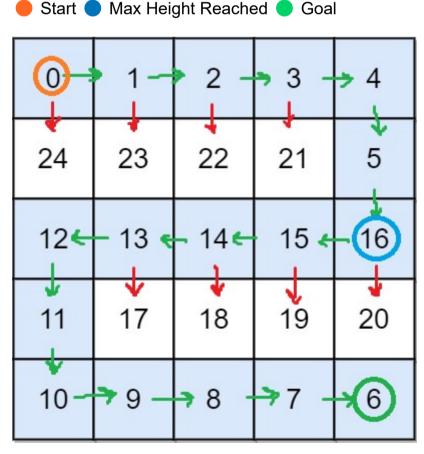
We need to wait until time 16 so that (0, 0) and (4, 4) are connected.

Constraints:

- n == grid.length
- n == grid[i].length
- 1 <= n <= 50
- 0 <= grid[i][j] < n2
- Each value grid[i][j] is unique.

```
import heapq
class Solution:
    def swimInWater(self, grid):
        N = len(grid)
        visit = set()
        minH = [[grid[0][0], 0, 0]] # (time/max-height, r, c)
        directions = [[0, 1], #up
                      [0, -1], #down
                      [1, 0], #right
                      [-1,0] #left
        visit.add((0, 0))
        while minH:
            t, r, c = heapq.heappop (minH)
            if r == N - 1 and c == N - 1:
                return t
            for dr, dc in directions:
                neiR, neiC = r + dr, c + dc
                if (neiR < 0 or neiC < 0 or neiR == N or neiC == N or (neiR, neiC) in visit):</pre>
                    continue
                visit.add((neiR, neiC))
                heapq.heappush(minH, [max(t, grid[neiR] [neiC]), neiR, neiC])
if __name__ == '__main__':
    s = Solution()
    grid = [[0,1,2,3,4],[24,23,22,21,5],[12,13,14,15,16],[11,17,18,19,20],[10,9,8,7,6]]
    print("Output: ", s.swimInWater(grid))
```

4.3. Explanation



Green arrow depicts the path in favor, red arrow depicts the path avoided.

```
def swimInWater(self, grid):
    N = len(grid) >> N = 5
    visit = set() >> visit = {}
    minH = [[grid[0][0], 0, 0]] >> minH = [[0, 0, 0]]
    directions = [
        [0, 1], #up
        [0, -1], #down
```

```
[1, 0], #right
    [-1,0] #left
    ]
visit.add((0, 0)) >> visit = \{(0, 0)\}
while [[0, 0, 0]]:
    t, r, c = heapq.heappop ([])
    >> t = 0, r = 0, c = 0, minH = []
    if 0 == 5 - 1 and 0 == 5 - 1: --> False
    for 0, 1 in directions:
         neiR, neiC = 0 + 0, 0 + 1 >> neiR = 0, neiC = 1,
         #visit = \{(0, 0)\}
         if (0 < 0 \text{ or } 1 < 0 \text{ or } 0 == 5 \text{ or } 1 == 5 \text{ or } (0, 1) \text{ in visit}): --> False
         visit.add(((0, 1)))
         >> visit = {(0, 1), (0, 0)}
         heapq.heappush(minH, [max(0, grid[0] [1]), 0, 1])
         >> minH = [[1, 0, 1]]
    for 0, -1 in directions:
         neiR, neiC = 0 + 0, 0 + -1 >> neiR = 0, neiC = -1,
         \text{#visit} = \{(0, 1), (0, 0)\}
         if (0 < 0 \text{ or } -1 < 0 \text{ or } 0 == 5 \text{ or } -1 == 5 \text{ or } (0, -1) \text{ in visit}): --> True
              continue
    for 1, 0 in directions:
         neiR, neiC = 0 + 1, 0 + 0
         \rightarrow neiR = 1, neiC = 0,
         \#visit = {(0, 1), (0, 0)}
         if (1 < 0 \text{ or } 0 < 0 \text{ or } 1 == 5 \text{ or } 0 == 5 \text{ or } (1, 0) \text{ in visit}): --> False
         visit.add(((1, 0)))
         >> visit = {(0, 1), (1, 0), (0, 0)}
         heapq.heappush(minH, [max(0, grid[1] [0]), 1, 0])
         >> minH = [[1, 0, 1], [24, 1, 0]]
    for -1, 0 in directions:
         neiR, neiC = 0 + -1, 0 + 0 >>  neiR = -1, neiC = 0,
         \#visit = {(0, 1), (1, 0), (0, 0)}
         if (-1 < 0 \text{ or } 0 < 0 \text{ or } -1 == 5 \text{ or } 0 == 5 \text{ or } (-1, 0) \text{ in visit}): --> True
              continue
while [[1, 0, 1], [24, 1, 0]]:
    t, r, c = heapq.heappop ([[24, 1, 0]])
    \Rightarrow t = 1, r = 0, c = 1, minH = [[24, 1, 0]]
    if 0 == 5 - 1 and 1 == 5 - 1: --> False
    for 0, 1 in directions:
         neiR, neiC = 0 + 0, 1 + 1 >> neiR = 0, neiC = 2,
         \#visit = {(0, 1), (1, 0), (0, 0)}
         if (0 < 0 \text{ or } 2 < 0 \text{ or } 0 == 5 \text{ or } 2 == 5 \text{ or } (0, 2) \text{ in visit}): --> False
         visit.add(((∅, 2)))
         >> visit = {(0, 1), (1, 0), (0, 2), (0, 0)}
         heapq.heappush(minH, [max(1, grid[0] [2]), 0, 2])
         >> minH = [[2, 0, 2], [24, 1, 0]]
    for 0, -1 in directions:
         neiR, neiC = 0 + 0, 1 + -1 >> neiR = 0, neiC = 0,
         \#visit = {(0, 1), (1, 0), (0, 2), (0, 0)}
         if (0 < 0 \text{ or } 0 < 0 \text{ or } 0 == 5 \text{ or } 0 == 5 \text{ or } (0, 0) \text{ in visit}): --> True
              continue
```

```
neiR, neiC = 0 + 1, 1 + 0
         >> neiR = 1, neiC = 1,
         \text{#visit} = \{(0, 1), (1, 0), (0, 2), (0, 0)\}
         if (1 < 0 \text{ or } 1 < 0 \text{ or } 1 == 5 \text{ or } 1 == 5 \text{ or } (1, 1) \text{ in visit}): --> False
         visit.add(((1, 1)))
         >> visit = {(0, 1), (0, 0), (1, 1), (0, 2), (1, 0)}
         heapq.heappush(minH, [max(1, grid[1] [1]), 1, 1])
         >> minH = [[2, 0, 2], [24, 1, 0], [23, 1, 1]]
    for -1, 0 in directions:
         neiR, neiC = 0 + -1, 1 + 0 >>  neiR = -1, neiC = 1,
         \#visit = {(0, 1), (0, 0), (1, 1), (0, 2), (1, 0)}
         if (-1 < 0 \text{ or } 1 < 0 \text{ or } -1 == 5 \text{ or } 1 == 5 \text{ or } (-1, 1) \text{ in visit}): --> True
              continue
while [[2, 0, 2], [24, 1, 0], [23, 1, 1]]:
    t, r, c = heapq.heappop ([[23, 1, 1], [24, 1, 0]])
    \Rightarrow t = 2, r = 0, c = 2, minH = [[23, 1, 1], [24, 1, 0]]
    if 0 == 5 - 1 and 2 == 5 - 1: --> False
    for 0, 1 in directions:
         neiR, neiC = 0 + 0, 2 + 1
         \rightarrow neiR = 0, neiC = 3,
         \#visit = {(0, 1), (0, 0), (1, 1), (0, 2), (1, 0)}
         if (0 < 0 \text{ or } 3 < 0 \text{ or } 0 == 5 \text{ or } 3 == 5 \text{ or } (0, 3) \text{ in visit}): --> False
         visit.add(((0, 3)))
         >> visit = {(0, 1), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
         heapq.heappush(minH, [max(2, grid[0] [3]), 0, 3])
         >> minH = [[3, 0, 3], [24, 1, 0], [23, 1, 1]]
    for 0, -1 in directions:
         neiR, neiC = 0 + 0, 2 + -1 >> neiR = 0, neiC = 1,
         \#visit = {(0, 1), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
         if (0 < 0 \text{ or } 1 < 0 \text{ or } 0 == 5 \text{ or } 1 == 5 \text{ or } (0, 1) \text{ in visit}): --> True
              continue
    for 1, 0 in directions:
         neiR, neiC = 0 + 1, 2 + 0
         >> neiR = 1, neiC = 2,
         \#visit = {(0, 1), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
         if (1 < 0 \text{ or } 2 < 0 \text{ or } 1 == 5 \text{ or } 2 == 5 \text{ or } (1, 2) \text{ in visit}): --> False
         visit.add(((1, 2)))
         >> visit = {(0, 1), (1, 2), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
         heapq.heappush(minH, [max(2, grid[1] [2]), 1, 2])
         >> minH = [[3, 0, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]]
    for -1, 0 in directions:
         neiR, neiC = 0 + -1, 2 + 0 >> neiR = -1, neiC = 2,
         \#visit = {(0, 1), (1, 2), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
         if (-1 < 0 \text{ or } 2 < 0 \text{ or } -1 == 5 \text{ or } 2 == 5 \text{ or } (-1, 2) \text{ in visit}): --> True
              continue
while [[3, 0, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]]:
    t, r, c = heapq.heappop ([[22, 1, 2], [24, 1, 0], [23, 1, 1]])
    >> t = 3, r = 0, c = 3, minH = [[22, 1, 2], [24, 1, 0], [23, 1, 1]]
    if 0 == 5 - 1 and 3 == 5 - 1: --> False
    for 0, 1 in directions:
         neiR, neiC = 0 + 0, 3 + 1
         >> neiR = 0, neiC = 4,
         \text{#visit} = \{(0, 1), (1, 2), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)\}
         if (0 < 0 \text{ or } 4 < 0 \text{ or } 0 == 5 \text{ or } 4 == 5 \text{ or } (0, 4) \text{ in visit}): --> False
         visit.add(((∅, 4)))
         >> visit = {
```

for 1, 0 in directions:

```
>> (0, 1), (1, 2),
             >> (0, 4), (0, 0),
             >> (1, 1), (0, 3),
             >> (0, 2), (1, 0)
             >> }
             heapq.heappush(minH, [max(3, grid[0] [4]), 0, 4])
             >> minH = [
             >> [4, 0, 4], [22, 1, 2],
             >> [23, 1, 1], [24, 1, 0]
             >> ]
        for 0, -1 in directions:
             neiR, neiC = 0 + 0, 3 + -1
             \rightarrow neiR = 0, neiC = 2,
\text{#visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)\}
             if (0 < 0 \text{ or } 2 < 0 \text{ or } 0 == 5 \text{ or } 2 == 5 \text{ or } (0, 2) \text{ in visit}): --> True
                  continue
         for 1, 0 in directions:
             neiR, neiC = 0 + 1, 3 + 0
             >> neiR = 1, neiC = 3,
\#visit = {(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0)}
             if (1 < 0 \text{ or } 3 < 0 \text{ or } 1 == 5 \text{ or } 3 == 5 \text{ or } (1, 3) \text{ in visit}): --> False
             visit.add(((1, 3)))
             >> visit = {
             >> (0, 1), (1, 2), (0, 4),
             >> (0, 0), (1, 1), (0, 3),
             >> (0, 2), (1, 0), (1, 3)
             >> }
             heapq.heappush(minH, [max(3, grid[1] [3]), 1, 3])
             >> minH = [[4, 0, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]
         for -1, 0 in directions:
             neiR, neiC = 0 + -1, 3 + 0
             \rightarrow neiR = -1, neiC = 3,
\#visit = {(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0), (1, 3)}
             if (-1 < 0 \text{ or } 3 < 0 \text{ or } -1 == 5 \text{ or } 3 == 5 \text{ or } (-1, 3) \text{ in visit}): --> True
                  continue
______
    while [[4, 0, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]:
         t, r, c = heapq.heappop ([[21, 1, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]])
        \Rightarrow t = 4, r = 0, c = 4,
        >> minH = [
        >> [21, 1, 3], [22, 1, 2],
        >> [23, 1, 1], [24, 1, 0]
        if 0 == 5 - 1 and 4 == 5 - 1: --> False
         for 0, 1 in directions:
             neiR, neiC = 0 + 0, 4 + 1
             \rightarrow neiR = 0, neiC = 5,
\text{#visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0), (1, 3)\}
             if (0 < 0 \text{ or } 5 < 0 \text{ or } 0 == 5 \text{ or } 5 == 5 \text{ or } (0, 5) \text{ in visit}): --> True
                  continue
         for 0, -1 in directions:
             neiR, neiC = 0 + 0, 4 + -1
             \rightarrow neiR = 0, neiC = 3,
\#\text{visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0), (1, 3)\}
             if (0 < 0 \text{ or } 3 < 0 \text{ or } 0 == 5 \text{ or } 3 == 5 \text{ or } (0, 3) \text{ in visit}): --> True
        for 1, 0 in directions:
             neiR, neiC = 0 + 1, 4 + 0
             >> neiR = 1, neiC = 4,
\text{#visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (0, 2), (1, 0), (1, 3)\}
```

```
if (1 < 0 \text{ or } 4 < 0 \text{ or } 1 == 5 \text{ or } 4 == 5 \text{ or } (1, 4) \text{ in visit}): --> False
              visit.add(((1, 4)))
              >> visit = {
             >> (0, 1), (1, 2), (0, 4),
             >> (0, 0), (1, 1), (0, 3),
             >> (1, 4), (0, 2), (1, 0),
              >> (1, 3)
             >> }
             heapq.heappush(minH, [max(4, grid[1] [4]), 1, 4])
              >> minH = [[5, 1, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]
         for -1, 0 in directions:
             neiR, neiC = 0 + -1, 4 + 0 >> neiR = -1, neiC = 4,
\#\text{visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
             if (-1 < 0 \text{ or } 4 < 0 \text{ or } -1 == 5 \text{ or } 4 == 5 \text{ or } (-1, 4) \text{ in visit}): --> True
                  continue
    while [[5, 1, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]:
         t, r, c = heapq.heappop ([[21, 1, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]])
         \Rightarrow t = 5, r = 1, c = 4,
         >> minH = [[21, 1, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]]
         if 1 == 5 - 1 and 4 == 5 - 1: --> False
         for 0, 1 in directions:
              neiR, neiC = 1 + 0, 4 + 1
             >> neiR = 1, neiC = 5,
\text{#visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
             if (1 < 0 \text{ or } 5 < 0 \text{ or } 1 == 5 \text{ or } 5 == 5 \text{ or } (1, 5) \text{ in visit}): --> True
                  continue
         for 0, -1 in directions:
              neiR, neiC = 1 + 0, 4 + -1
             \rightarrow neiR = 1, neiC = 3,
\#\text{visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
             if (1 < 0 \text{ or } 3 < 0 \text{ or } 1 == 5 \text{ or } 3 == 5 \text{ or } (1, 3) \text{ in visit}): --> True
                  continue
         for 1, 0 in directions:
              neiR, neiC = 1 + 1, 4 + 0
              \Rightarrow neiR = 2, neiC = 4,
\#\text{visit} = \{(0, 1), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
             if (2 < 0 \text{ or } 4 < 0 \text{ or } 2 == 5 \text{ or } 4 == 5 \text{ or } (2, 4) \text{ in visit}): --> False
             visit.add(((2, 4)))
              >> visit = {
             >> (0, 1), (2, 4), (1, 2),
             >> (0, 4), (0, 0), (1, 1),
             >> (0, 3), (1, 4), (0, 2),
             >> (1, 0), (1, 3)
              >> }
              heapq.heappush(minH, [max(5, grid[2] [4]), 2, 4])
              >> minH = [[16, 2, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]
         for -1, 0 in directions:
              neiR, neiC = 1 + -1, 4 + 0
             \rightarrow neiR = 0, neiC = 4,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
             if (0 < 0 \text{ or } 4 < 0 \text{ or } 0 == 5 \text{ or } 4 == 5 \text{ or } (0, 4) \text{ in visit}): --> True
                  continue
    while [[16, 2, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]:
         t, r, c = heapq.heappop ([[21, 1, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]])
         \Rightarrow t = 16, r = 2, c = 4,
         >> minH = [[21, 1, 3], [22, 1, 2], [23, 1, 1], [24, 1, 0]]
         if 2 == 5 - 1 and 4 == 5 - 1: --> False
         for 0, 1 in directions:
```

```
neiR, neiC = 2 + 0, 4 + 1
                        \rightarrow neiR = 2, neiC = 5,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
                        if (2 < 0 \text{ or } 5 < 0 \text{ or } 2 == 5 \text{ or } 5 == 5 \text{ or } (2, 5) \text{ in visit}): --> True
                                 continue
                for 0, -1 in directions:
                        neiR, neiC = 2 + 0, 4 + -1
                        \rightarrow neiR = 2, neiC = 3,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (0, 2), (1, 0), (1, 3)\}
                        if (2 < 0 \text{ or } 3 < 0 \text{ or } 2 == 5 \text{ or } 3 == 5 \text{ or } (2, 3) \text{ in visit}): --> False
                        visit.add(((2, 3)))
                        >> visit = {
                        >> (0, 1), (2, 4), (1, 2),
                        >> (0, 4), (0, 0), (1, 1),
                        >> (0, 3), (1, 4), (2, 3),
                        >> (0, 2), (1, 0), (1, 3)
                        >> }
                        heapq.heappush(minH, [max(16, grid[2] [3]), 2, 3])
                        >> minH = [[16, 2, 3], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]
                for 1, 0 in directions:
                        neiR, neiC = 2 + 1, 4 + 0 >>  neiR = 3, neiC = 4,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (1, 0), (1, 3)\}
                        if (3 < 0 \text{ or } 4 < 0 \text{ or } 3 == 5 \text{ or } 4 == 5 \text{ or } (3, 4) \text{ in visit}): --> False
                        visit.add(((3, 4)))
                        >> visit = {
                        >> (0, 1), (2, 4), (1, 2),
                        >> (0, 4), (3, 4), (0, 0), (1, 1),
                        >> (0, 3), (1, 4), (2, 3),
                        >> (0, 2), (1, 0), (1, 3)
                        >> }
                        heapq.heappush(minH, [max(16, grid[3] [4]), 3, 4])
                        >> minH = [
                        >> [16, 2, 3], [21, 1, 3],
                        >> [20, 3, 4], [24, 1, 0],
                        >> [22, 1, 2], [23, 1, 1]
                        >> ]
                for -1, 0 in directions:
                        neiR, neiC = 2 + -1, 4 + 0 >>  neiR = 1, neiC = 4,
                        \text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (1, 4), (2, 3), (3, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
0), (1, 3)}
                        if (1 < 0 \text{ or } 4 < 0 \text{ or } 1 == 5 \text{ or } 4 == 5 \text{ or } (1, 4) \text{ in visit}): --> True
                                continue
        while [[16, 2, 3], [21, 1, 3], [20, 3, 4], [24, 1, 0], [22, 1, 2], [23, 1, 1]]:
                t, r, c = heapq.heappop ([
                [20, 3, 4], [21, 1, 3],
                [23, 1, 1], [24, 1, 0], [22, 1, 2]
                ])
                \Rightarrow t = 16, r = 2, c = 3,
                >> minH = [[20, 3, 4], [21, 1, 3], [23, 1, 1], [24, 1, 0], [22, 1, 2]]
                if 2 == 5 - 1 and 3 == 5 - 1: --> False
                for 0, 1 in directions:
                        neiR, neiC = 2 + 0, 3 + 1
                        >> neiR = 2, neiC = 4,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (1, 0), (1, 3)\}
                        if (2 < 0 \text{ or } 4 < 0 \text{ or } 2 == 5 \text{ or } 4 == 5 \text{ or } (2, 4) \text{ in visit}): --> True
                                 continue
                for 0, -1 in directions:
                        neiR, neiC = 2 + 0, 3 + -1
```

```
\rightarrow neiR = 2, neiC = 2,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (1, 0), (1, 3)\}
                                       if (2 < 0 \text{ or } 2 < 0 \text{ or } 2 == 5 \text{ or } 2 == 5 \text{ or } (2, 2) \text{ in visit}): --> False
                                       visit.add(((2, 2)))
                                       >> visit = {
                                       >> (0, 1), (2, 4), (1, 2),
                                        >> (0, 4), (3, 4), (0, 0),
                                       >> (1, 1), (0, 3), (1, 4),
                                       >> (2, 3), (0, 2), (2, 2),
                                       >> (1, 0), (1, 3)
                                        >> }
                                        heapq.heappush(minH, [max(16, grid[2] [2]), 2, 2])
                                       >> minH = [
                                       >> [16, 2, 2], [21, 1, 3],
                                       >> [20, 3, 4], [24, 1, 0],
                                       >> [22, 1, 2], [23, 1, 1]
                                        >> ]
                          for 1, 0 in directions:
                                        neiR, neiC = 2 + 1, 3 + 0
                                        >> neiR = 3, neiC = 3,
                                        \#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (2, 4), (3, 4), (4, 4), (5, 4), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6), (6, 6),
2), (1, 0), (1, 3)}
                                       if (3 < 0 \text{ or } 3 < 0 \text{ or } 3 == 5 \text{ or } 3 == 5 \text{ or } (3, 3) \text{ in visit}): --> False
                                       visit.add(((3, 3)))
                                        >> visit = {
                                       >> (0, 1), (2, 4), (1, 2),
                                       >> (0, 4), (3, 4), (0, 0),
                                       >> (1, 1), (0, 3), (1, 4),
                                       >> (2, 3), (0, 2), (3, 3),
                                       >> (2, 2), (1, 0), (1, 3)
                                       >> }
                                       heapq.heappush(minH, [max(16, grid[3] [3]), 3, 3])
                                        >> minH = [
                                        >> [16, 2, 2], [21, 1, 3],
                                       >> [19, 3, 3], [24, 1, 0],
                                       >> [22, 1, 2], [23, 1, 1],
                                       >> [20, 3, 4]
                                        >> ]
                          for -1, 0 in directions:
                                        neiR, neiC = 2 + -1, 3 + 0
                                        >> neiR = 1, neiC = 3,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (2, 2), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3),
(1, 0), (1, 3)
                                        if (1 < 0 \text{ or } 3 < 0 \text{ or } 1 == 5 \text{ or } 3 == 5 \text{ or } (1, 3) \text{ in visit}): --> True
                                                     continue
             while [
             [16, 2, 2], [21, 1, 3],
             [19, 3, 3], [24, 1, 0], [22, 1, 2],
             [23, 1, 1], [20, 3, 4]
             ]:
                          t, r, c = heapq.heappop ([
                          [19, 3, 3], [21, 1, 3],
                          [20, 3, 4], [24, 1, 0],
                          [22, 1, 2], [23, 1, 1]
                          ])
                          \Rightarrow t = 16, r = 2, c = 2,
                          >> minH = [
                          >> [19, 3, 3], [21, 1, 3],
                          >> [20, 3, 4], [24, 1, 0],
                          >> [22, 1, 2], [23, 1, 1]
                          >> ]
                          if 2 == 5 - 1 and 2 == 5 - 1: --> False
```

```
for 0, 1 in directions:
                                                              neiR, neiC = 2 + 0, 2 + 1
                                                              \rightarrow neiR = 2, neiC = 3,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (2, 2), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3),
(1, 0), (1, 3)
                                                             if (2 < 0 \text{ or } 3 < 0 \text{ or } 2 == 5 \text{ or } 3 == 5 \text{ or } (2, 3) \text{ in visit}): --> True
                                                                                  continue
                                        for 0, -1 in directions:
                                                              neiR, neiC = 2 + 0, 2 + -1
                                                              >> neiR = 2, neiC = 1,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (2, 2), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3),
(1, 0), (1, 3)
                                                             if (2 < 0 \text{ or } 1 < 0 \text{ or } 2 == 5 \text{ or } 1 == 5 \text{ or } (2, 1) \text{ in visit}): --> False
                                                            visit.add(((2, 1)))
                                                             >> visit = {
                                                            >> (0, 1), (2, 4), (1, 2),
                                                             >> (0, 4), (3, 4), (2, 1),
                                                            >> (0, 0), (1, 1), (0, 3),
                                                            >> (1, 4), (2, 3), (0, 2),
                                                            >> (3, 3), (2, 2), (1, 0),
                                                            >> (1, 3)
                                                            >> }
                                                             heapq.heappush(minH, [max(16, grid[2] [1]), 2, 1])
                                                             >> minH = [
                                                            >> [16, 2, 1], [21, 1, 3],
                                                            >> [19, 3, 3], [24, 1, 0],
                                                            >> [22, 1, 2], [23, 1, 1],
                                                            >> [20, 3, 4]
                                                            >> ]
                                         for 1, 0 in directions:
                                                              neiR, neiC = 2 + 1, 2 + 0 >>  neiR = 3, neiC = 2,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (2, 1), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (3, 3), (4, 4), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
(2, 2), (1, 0), (1, 3)
                                                            if (3 < 0 \text{ or } 2 < 0 \text{ or } 3 == 5 \text{ or } 2 == 5 \text{ or } (3, 2) \text{ in visit}): --> False
                                                            visit.add(((3, 2)))
                                                             >> visit = {
                                                             >> (0, 1), (2, 4), (1, 2),
                                                             >> (0, 4), (3, 4), (2, 1),
                                                            >> (0, 0), (1, 1), (0, 3),
                                                            >> (1, 4), (2, 3), (0, 2),
                                                            >> (3, 3), (2, 2), (1, 0),
                                                             >> (3, 2), (1, 3)
                                                              >> }
                                                             heapq.heappush(minH, [max(16, grid[3] [2]), 3, 2])
                                                            >> minH = [
                                                             >> [16, 2, 1], [18, 3, 2],
                                                              >> [19, 3, 3], [21, 1, 3],
                                                              >> [22, 1, 2], [23, 1, 1],
                                                              >> [20, 3, 4], [24, 1, 0]
                                                              >> ]
                                         for -1, 0 in directions:
                                                              neiR, neiC = 2 + -1, 2 + 0
                                                              \rightarrow neiR = 1, neiC = 2,
\text{#visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (2, 1), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (3, 3), (4, 4), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
(2, 2), (1, 0), (3, 2), (1, 3)
                                                              if (1 < 0 \text{ or } 2 < 0 \text{ or } 1 == 5 \text{ or } 2 == 5 \text{ or } (1, 2) \text{ in visit}): --> True
                                                                                   continue
                    while [
                   [16, 2, 1], [18, 3, 2],
                    [19, 3, 3], [21, 1, 3],
                    [22, 1, 2], [23, 1, 1],
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[20, 3, 4], [24, 1, 0]
               ]:
                              t, r, c = heapq.heappop ([
                              [18, 3, 2], [21, 1, 3],
                              [19, 3, 3], [24, 1, 0],
                              [22, 1, 2], [23, 1, 1],
                              [20, 3, 4]
                              ])
                              \Rightarrow t = 16, r = 2, c = 1,
                              >> minH = [
                              >> [18, 3, 2], [21, 1, 3],
                              >> [19, 3, 3], [24, 1, 0],
                              >> [22, 1, 2], [23, 1, 1],
                              >> [20, 3, 4]
                              >> ]
                              if 2 == 5 - 1 and 1 == 5 - 1: --> False
                             for 0, 1 in directions:
                                              neiR, neiC = 2 + 0, 1 + 1
                                              >> neiR = 2, neiC = 2,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (2, 1), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (3, 3), (4, 4), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
(2, 2), (1, 0), (3, 2), (1, 3)
                                             if (2 < 0 \text{ or } 2 < 0 \text{ or } 2 == 5 \text{ or } 2 == 5 \text{ or } (2, 2) \text{ in visit}): --> True
                                                             continue
 ______
                              for 0, -1 in directions:
                                              neiR, neiC = 2 + 0, 1 + -1
                                             \rightarrow neiR = 2, neiC = 0,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (2, 1), (0, 0), (1, 1), (0, 3), (1, 4), (2, 3), (0, 2), (3, 3), (2, 2), (3, 3), (3, 3), (4, 4), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
(2, 2), (1, 0), (3, 2), (1, 3)
                                             if (2 < 0 \text{ or } 0 < 0 \text{ or } 2 == 5 \text{ or } 0 == 5 \text{ or } (2, 0) \text{ in visit}): --> False
                                             visit.add(((2, ∅)))
                                             >> visit = {
                                             >> (0, 1), (2, 4), (1, 2), (0, 4),
                                             >> (3, 4), (2, 1), (0, 0), (1, 1),
                                             >> (0, 3), (2, 0), (1, 4), (2, 3),
                                             >> (0, 2), (3, 3), (2, 2), (1, 0),
                                             >> (3, 2), (1, 3)
                                             heapq.heappush(minH, [max(16, grid[2] [0]), 2, 0])
                                             >> minH = [
                                             >> [16, 2, 0], [18, 3, 2], [19, 3, 3], [21, 1, 3],
                                             >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]
                                              >> ]
                              for 1, 0 in directions:
                                              neiR, neiC = 2 + 1, 1 + 0
                                              \rightarrow neiR = 3, neiC = 1,
\#\text{visit} = \{(0, 1), (2, 4), (1, 2), (0, 4), (3, 4), (2, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3), (0, 2), (1, 4), (2, 4), (1, 4), (2, 4), (2, 4), (2, 4), (3, 4), (2, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
(3, 3), (2, 2), (1, 0), (3, 2), (1, 3)
                                              if (3 < 0 or 1 < 0 or 3 == 5 or 1 == 5 or (3, 1) in visit): --> False
                                             visit.add(((3, 1)))
                                              >> visit = {
                                              >> (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 3),
                                             >> (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2), (0, 0),
                                              >> (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                             >> }
                                             heapq.heappush(minH, [max(16, grid[3] [1]), 3, 1])
                                             >> minH = [
                                             >> [16, 2, 0], [17, 3, 1], [19, 3, 3], [18, 3, 2],
                                             >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0], [21, 1, 3]
                                             >> ]
                              for -1, 0 in directions:
                                              neiR, neiC = 2 + -1, 1 + 0
                                              >> neiR = 1, neiC = 1,
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\#\text{visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2), (2, 2), (3, 2), (3, 3), (4, 2), (5, 2), (6, 4), (6, 2), (6, 4), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2), (7, 2),
 (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                            if (1 < 0 \text{ or } 1 < 0 \text{ or } 1 == 5 \text{ or } 1 == 5 \text{ or } (1, 1) \text{ in visit}): --> True
                    while [
                    [16, 2, 0], [17, 3, 1], [19, 3, 3], [18, 3, 2],
                    [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0], [21, 1, 3]
                    ]:
                                        t, r, c = heapq.heappop ([
                                        [17, 3, 1], [18, 3, 2], [19, 3, 3], [21, 1, 3],
                                        [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]
                                        ])
                                        >> t = 16, r = 2, c = 0,
                                        >> minH = [
                                        >> [17, 3, 1], [18, 3, 2], [19, 3, 3], [21, 1, 3],
                                        >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]
                                        >> ]
                                        if 2 == 5 - 1 and 0 == 5 - 1: --> False
                                        for 0, 1 in directions:
                                                             neiR, neiC = 2 + 0, 0 + 1
                                                             \rightarrow neiR = 2, neiC = 1,
\text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2),
 (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                            if (2 < 0 \text{ or } 1 < 0 \text{ or } 2 == 5 \text{ or } 1 == 5 \text{ or } (2, 1) \text{ in visit}): --> True
                                                                                  continue
                                        for 0, -1 in directions:
                                                              neiR, neiC = 2 + 0, 0 + -1
                                                              \rightarrow neiR = 2, neiC = -1,
\text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2),
 (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                              if (2 < 0 \text{ or } -1 < 0 \text{ or } 2 == 5 \text{ or } -1 == 5 \text{ or } (2, -1) \text{ in visit}): --> True
                                                                                  continue
                                        for 1, 0 in directions:
                                                              neiR, neiC = 2 + 1, 0 + 0
                                                              \rightarrow neiR = 3, neiC = 0,
     \#\text{visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2), (2, 2), (3, 3), (3, 3), (4, 2), (4, 3, 4), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 
 (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                             if (3 < 0 \text{ or } 0 < 0 \text{ or } 3 == 5 \text{ or } 0 == 5 \text{ or } (3, 0) \text{ in visit}): --> False
                                                            visit.add(((3, 0)))
                                                             >> visit = {
                                                             >> (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0),
                                                             >> (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2),
                                                              >> (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
                                                              heapq.heappush(minH, [max(16, grid[3] [0]), 3, 0])
                                                              >> minH = [[16, 3, 0], [17, 3, 1], [19, 3, 3], [18, 3, 2],
                                                              >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0], [21, 1, 3]]
                                         for -1, 0 in directions:
                                                              neiR, neiC = 2 + -1, 0 + 0
                                                              \rightarrow neiR = 1, neiC = 0,
\text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (2, 1), (2, 1), (2, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1),
 (3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                              if (1 < 0 \text{ or } 0 < 0 \text{ or } 1 == 5 \text{ or } 0 == 5 \text{ or } (1, 0) \text{ in visit}): --> True
                                                                                   continue
                    while [[16, 3, 0], [17, 3, 1], [19, 3, 3], [18, 3, 2],
                    [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0], [21, 1, 3]]:
                                        t, r, c = heapq.heappop ([
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[17, 3, 1], [18, 3, 2], [19, 3, 3], [21, 1, 3],
                                           [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]
                                           ])
                                           \Rightarrow t = 16, r = 3, c = 0,
                                           >> minH = [[17, 3, 1], [18, 3, 2], [19, 3, 3], [21, 1, 3],
                                           >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]]
                                          if 3 == 5 - 1 and 0 == 5 - 1: --> False
                                          for 0, 1 in directions:
                                                                  neiR, neiC = 3 + 0, 0 + 1
                                                                  >> neiR = 3, neiC = 1,
    \text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (2, 1), (2, 1), (2, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1),
(3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                 if (3 < 0 \text{ or } 1 < 0 \text{ or } 3 == 5 \text{ or } 1 == 5 \text{ or } (3, 1) \text{ in visit}): --> True
                                                                                        continue
                                           for 0, -1 in directions:
                                                                  neiR, neiC = 3 + 0, 0 + -1
                                                                 \rightarrow neiR = 3, neiC = -1,
\text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (2, 1), (2, 1), (2, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1), (3, 1),
(3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                  if (3 < 0 \text{ or } -1 < 0 \text{ or } 3 == 5 \text{ or } -1 == 5 \text{ or } (3, -1) \text{ in visit}): --> True
                                                                                         continue
                                           for 1, 0 in directions:
                                                                  neiR, neiC = 3 + 1, 0 + 0
                                                                  \Rightarrow neiR = 4, neiC = 0,
\text{#visit} = \{(3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (2, 1), (2, 1), (2, 1), (3, 1), (3, 1), (3, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1),
(3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                 if (4 < 0 \text{ or } 0 < 0 \text{ or } 4 == 5 \text{ or } 0 == 5 \text{ or } (4, 0) \text{ in visit}): --> False
                                                                 visit.add(((4, ∅)))
                                                                 >> visit = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (2, 2), (1, 0), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), 
                                                                 >> (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4),
                                                                 >> (2, 1), (3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
                                                                 heapq.heappush(minH, [max(16, grid[4] [0]), 4, 0])
                                                                 >> minH = [[16, 4, 0], [17, 3, 1], [19, 3, 3],
                                                                 >> [18, 3, 2], [22, 1, 2], [23, 1, 1], [20, 3, 4],
                                                                 >> [24, 1, 0], [21, 1, 3]]
                                           for -1, 0 in directions:
                                                                 neiR, neiC = 3 + -1, 0 + 0
                                                                 \rightarrow neiR = 2, neiC = 0,
\#\text{visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 4), (3, 2), (2, 2), (3, 3), (3, 0), (3, 3), (3, 3), (4, 2), (4, 3), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
(2, 1), (3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                 if (2 < 0 \text{ or } 0 < 0 \text{ or } 2 == 5 \text{ or } 0 == 5 \text{ or } (2, 0) \text{ in visit}): --> True
                                                                                         continue
                     while [
                     [16, 4, 0],
                      [17, 3, 1],
                      [19, 3, 3],
                      [18, 3, 2],
                      [22, 1, 2],
                     [23, 1, 1],
                      [20, 3, 4],
                     [24, 1, 0],
                     [21, 1, 3]
                      ]:
                                           t, r, c = heapq.heappop ([
                                            [17, 3, 1], [18, 3, 2],
                                            [19, 3, 3], [21, 1, 3],
                                            [22, 1, 2], [23, 1, 1],
                                            [20, 3, 4], [24, 1, 0]
                                            ])
                                            \Rightarrow t = 16, r = 4, c = 0,
```

```
>> minH = [
                                               >> [17, 3, 1], [18, 3, 2],
                                              >> [19, 3, 3], [21, 1, 3],
                                              >> [22, 1, 2], [23, 1, 1],
                                              >> [20, 3, 4], [24, 1, 0]
                                              >> ]
                                             if 4 == 5 - 1 and 0 == 5 - 1: --> False
                                              for 0, 1 in directions:
                                                                      neiR, neiC = 4 + 0, 0 + 1
                                                                      >> neiR = 4, neiC = 1,
\text{#visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 4), (3, 2), (3, 3), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4),
 (2, 1), (3, 2), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                     if (4 < 0 \text{ or } 1 < 0 \text{ or } 4 == 5 \text{ or } 1 == 5 \text{ or } (4, 1) \text{ in visit}): --> False
                                                                     visit.add(((4, 1)))
                                                                     >> visit = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), (2, 2), 
                                                                     >> (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4),
                                                                     >> (1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (0, 0),
                                                                     >> (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
                                                                      heapq.heappush(minH, [max(16, grid[4] [1]), 4, 1])
                                                                     >> minH = [[16, 4, 1], [17, 3, 1], [19, 3, 3], [18, 3, 2],
                                                                     >> [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0], [21, 1, 3]]
                                              for 0, -1 in directions:
                                                                      neiR, neiC = 4 + 0, 0 + -1
                                                                      \Rightarrow neiR = 4, neiC = -1,
\text{#visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 4), (3, 2), (2, 2), (3, 3), (3, 0), (3, 3), (3, 3), (4, 2), (4, 3), (5, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4), (6, 4),
 (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                     if (4 < 0 \text{ or } -1 < 0 \text{ or } 4 == 5 \text{ or } -1 == 5 \text{ or } (4, -1) \text{ in visit}): --> True
                                                                                             continue
                                               for 1, 0 in directions:
                                                                      neiR, neiC = 4 + 1, 0 + 0
                                                                      \rightarrow neiR = 5, neiC = 0,
\#\text{visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 4), (3, 2), (2, 2), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3),
 (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                      if (5 < 0 \text{ or } 0 < 0 \text{ or } 5 == 5 \text{ or } 0 == 5 \text{ or } (5, 0) \text{ in visit}): --> True
                                                                                             continue
                                              for -1, 0 in directions:
                                                                     neiR, neiC = 4 + -1, 0 + 0
                                                                     \rightarrow neiR = 3, neiC = 0,
\#\text{visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (1, 2), (1, 2), (2, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4),
 (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                      if (3 < 0 \text{ or } 0 < 0 \text{ or } 3 == 5 \text{ or } 0 == 5 \text{ or } (3, 0) \text{ in visit}): --> True
                                                                                              continue
                       while [
                       [16, 4, 1], [17, 3, 1], [19, 3, 3],
                        [18, 3, 2], [22, 1, 2], [23, 1, 1],
                        [20, 3, 4], [24, 1, 0], [21, 1, 3]
                        ]:
                                               t, r, c = heapq.heappop ([
                                               [17, 3, 1], [18, 3, 2], [19, 3, 3],
                                               [21, 1, 3], [22, 1, 2], [23, 1, 1],
                                               [20, 3, 4], [24, 1, 0]])
                                               \Rightarrow t = 16, r = 4, c = 1,
                                               >> minH = [[17, 3, 1], [18, 3, 2], [19, 3, 3],
                                               >> [21, 1, 3], [22, 1, 2], [23, 1, 1], [20, 3, 4], [24, 1, 0]]
                                              if 4 == 5 - 1 and 1 == 5 - 1: --> False
                                               for 0, 1 in directions:
                                                                      neiR, neiC = 4 + 0, 1 + 1
                                                                      \rightarrow neiR = 4, neiC = 2,
 \text{#visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (0, 4), (2, 4), (3, 2), (2, 2), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3), (3, 3),
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(2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                           if (4 < 0 \text{ or } 2 < 0 \text{ or } 4 == 5 \text{ or } 2 == 5 \text{ or } (4, 2) \text{ in visit}): --> False
                                                          visit.add(((4, 2)))
                                                           >> visit = \{(4, 0), (3, 4), (3, 1),
                                                           >> (0, 2), (2, 2), (1, 0), (1, 3), (4, 2),
                                                           >> (3, 0), (3, 3), (0, 1), (2, 4), (1, 2),
                                                           >> (0, 4), (2, 1), (3, 2), (4, 1), (0, 0),
                                                           >> (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
                                                           heapq.heappush(minH, [max(16, grid[4] [2]), 4, 2])
                                                           >> minH = [[16, 4, 2], [17, 3, 1], [19, 3, 3],
                                                           >> [18, 3, 2], [22, 1, 2], [23, 1, 1], [20, 3, 4],
                                                           >> [24, 1, 0], [21, 1, 3]]
                                       for 0, -1 in directions:
                                                           neiR, neiC = 4 + 0, 1 + -1
                                                           \rightarrow neiR = 4, neiC = 0,
\#\text{visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (2, 2), (3, 3), (4, 2), (3, 3), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3),
(0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                           if (4 < 0 \text{ or } 0 < 0 \text{ or } 4 == 5 \text{ or } 0 == 5 \text{ or } (4, 0) \text{ in visit}): --> True
                                                                                continue
                                       for 1, 0 in directions:
                                                           neiR, neiC = 4 + 1, 1 + 0
                                                           \rightarrow neiR = 5, neiC = 1,
\text{#visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (2, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
 (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                           if (5 < 0 \text{ or } 1 < 0 \text{ or } 5 == 5 \text{ or } 1 == 5 \text{ or } (5, 1) \text{ in visit}): --> True
                                                                              continue
                                       for -1, 0 in directions:
                                                           neiR, neiC = 4 + -1, 1 + 0
                                                           \rightarrow neiR = 3, neiC = 1,
\text{#visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (2, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (3, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
 (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                           if (3 < 0 \text{ or } 1 < 0 \text{ or } 3 == 5 \text{ or } 1 == 5 \text{ or } (3, 1) \text{ in visit}): --> True
                                                                               continue
                   while [
                   [16, 4, 2], [17, 3, 1], [19, 3, 3],
                   [18, 3, 2], [22, 1, 2], [23, 1, 1],
                   [20, 3, 4], [24, 1, 0], [21, 1, 3]
                   ]:
                                       t, r, c = heapq.heappop ([
                                       [17, 3, 1], [18, 3, 2], [19, 3, 3],
                                       [21, 1, 3], [22, 1, 2], [23, 1, 1],
                                       [20, 3, 4], [24, 1, 0]
                                       ])
                                       \Rightarrow t = 16, r = 4, c = 2,
                                       >> minH = [
                                       >> [17, 3, 1], [18, 3, 2], [19, 3, 3],
                                       >> [21, 1, 3], [22, 1, 2], [23, 1, 1],
                                       >> [20, 3, 4], [24, 1, 0]]
                                       if 4 == 5 - 1 and 2 == 5 - 1: --> False
                                       for 0, 1 in directions:
                                                           neiR, neiC = 4 + 0, 2 + 1
                                                           \rightarrow neiR = 4, neiC = 3,
\#\text{visit} = \{(4, 0), (3, 4), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (1, 2), (2, 2), (3, 3), (4, 2), (3, 3), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3), (4, 3),
 (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                          if (4 < 0 \text{ or } 3 < 0 \text{ or } 4 == 5 \text{ or } 3 == 5 \text{ or } (4, 3) \text{ in visit}): --> False
                                                          visit.add(((4, 3)))
                                                           >> visit = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (4, 3), (3, 1), (6, 2), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), 
                                                           >> (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3),
                                                           >> (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2),
                                                           >> (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
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heapq.heappush(minH, [max(16, grid[4] [3]), 4, 3])
                                                                   >> minH = [[16, 4, 3], [17, 3, 1], [19, 3, 3],
                                                                  >> [18, 3, 2], [22, 1, 2], [23, 1, 1], [20, 3, 4],
                                                                   >> [24, 1, 0], [21, 1, 3]]
                                            for 0, -1 in directions:
                                                                   neiR, neiC = 4 + 0, 2 + -1
                                                                   >> neiR = 4, neiC = 1,
\#\text{visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (4, 2), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
(1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                   if (4 < 0 \text{ or } 1 < 0 \text{ or } 4 == 5 \text{ or } 1 == 5 \text{ or } (4, 1) \text{ in visit}): --> True
                                                                                         continue
                                           for 1, 0 in directions:
                                                                   neiR, neiC = 4 + 1, 2 + 0
                                                                   \rightarrow neiR = 5, neiC = 2,
\text{#visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
 (1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                  if (5 < 0 \text{ or } 2 < 0 \text{ or } 5 == 5 \text{ or } 2 == 5 \text{ or } (5, 2) \text{ in visit}): --> True
                                                                                         continue
                                           for -1, 0 in directions:
                                                                   neiR, neiC = 4 + -1, 2 + 0
                                                                   \rightarrow neiR = 3, neiC = 2,
\text{#visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
(1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                   if (3 < 0 \text{ or } 2 < 0 \text{ or } 3 == 5 \text{ or } 2 == 5 \text{ or } (3, 2) \text{ in visit}): --> True
                                                                                         continue
                     while [
                     [16, 4, 3], [17, 3, 1], [19, 3, 3],
                     [18, 3, 2], [22, 1, 2], [23, 1, 1],
                     [20, 3, 4], [24, 1, 0], [21, 1, 3]
                     ]:
                                           t, r, c = heapq.heappop ([
                                           [17, 3, 1], [18, 3, 2], [19, 3, 3],
                                           [21, 1, 3], [22, 1, 2], [23, 1, 1],
                                           [20, 3, 4], [24, 1, 0]])
                                            \Rightarrow t = 16, r = 4, c = 3,
                                            >> minH = [[17, 3, 1], [18, 3, 2], [19, 3, 3],
                                           >> [21, 1, 3], [22, 1, 2], [23, 1, 1],
                                           >> [20, 3, 4], [24, 1, 0]]
                                           if 4 == 5 - 1 and 3 == 5 - 1: --> False
                                           for 0, 1 in directions:
                                                                   neiR, neiC = 4 + 0, 3 + 1
                                                                   >> neiR = 4, neiC = 4,
\text{#visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1), (4, 1),
 (1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                                   if (4 < 0 or 4 < 0 or 4 == 5 or 4 == 5 or (4, 4) in visit): --> False
                                                                   visit.add(((4, 4)))
                                                                   >> visit = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (4, 3), (3, 1), (6, 2), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), (6, 1), 
                                                                   >> (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3),
                                                                   >> (0, 1), (2, 4), (1, 2), (0, 4), (2, 1), (3, 2),
                                                                   >> (4, 1), (4, 4), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)}
                                                                   heapq.heappush(minH, [max(16, grid[4] [4]), 4, 4])
                                                                   >> minH = [[16, 4, 4], [17, 3, 1], [19, 3, 3],
                                                                  >> [18, 3, 2], [22, 1, 2], [23, 1, 1], [20, 3, 4],
                                                                   >> [24, 1, 0], [21, 1, 3]]
                                                                  >>
                                            for 0, -1 in directions:
                                                                   neiR, neiC = 4 + 0, 3 + -1
                                                                   >> neiR = 4, neiC = 2,
\text{#visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
```

```
(1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (4, 4), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                if (4 < 0 \text{ or } 2 < 0 \text{ or } 4 == 5 \text{ or } 2 == 5 \text{ or } (4, 2) \text{ in visit}): --> True
                                                                continue
                                for 1, 0 in directions:
                                                neiR, neiC = 4 + 1, 3 + 0
                                                \rightarrow neiR = 5, neiC = 3,
\text{#visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
(1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (4, 4), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                if (5 < 0 \text{ or } 3 < 0 \text{ or } 5 == 5 \text{ or } 3 == 5 \text{ or } (5, 3) \text{ in visit}): --> True
                                                                 continue
                                for -1, 0 in directions:
                                                neiR, neiC = 4 + -1, 3 + 0
                                                >> neiR = 3, neiC = 3,
\#\text{visit} = \{(4, 0), (3, 4), (4, 3), (3, 1), (0, 2), (2, 2), (1, 0), (1, 3), (4, 2), (3, 0), (3, 3), (0, 1), (2, 4), (3, 1), (4, 2), (4, 2), (4, 2), (4, 2), (4, 3), (4, 2), (4, 3), (4, 3), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4), (4, 4),
(1, 2), (0, 4), (2, 1), (3, 2), (4, 1), (4, 4), (0, 0), (1, 1), (0, 3), (2, 0), (1, 4), (2, 3)
                                                if (3 < 0 \text{ or } 3 < 0 \text{ or } 3 == 5 \text{ or } 3 == 5 \text{ or } (3, 3) \text{ in visit}): --> True
                                                                 continue
                while [
               [16, 4, 4], [17, 3, 1],
                [19, 3, 3], [18, 3, 2],
               [22, 1, 2], [23, 1, 1],
                [20, 3, 4], [24, 1, 0],
                [21, 1, 3]]:
                               t, r, c = heapq.heappop ([
                                [17, 3, 1], [18, 3, 2],
                                [19, 3, 3], [21, 1, 3],
                                [22, 1, 2], [23, 1, 1],
                                [20, 3, 4], [24, 1, 0]
                                ])
                                \Rightarrow t = 16, r = 4, c = 4,
                                >> minH = [
                                >> [17, 3, 1], [18, 3, 2],
                                >> [19, 3, 3], [21, 1, 3],
                                >> [22, 1, 2], [23, 1, 1],
                                >> [20, 3, 4], [24, 1, 0]
                                >> ]
                                if 4 == 5 - 1 and 4 == 5 - 1: --> True
                                                return 16
Output: 16
```

5. Alien Dictionary

Link

```
Hard #toplogical_sort #DAG #graphs #dfs #directed-acyclic-graphs
```

5.1. Problem Statement

There is a new alien language which uses the Latin alphabet. However, the order among letters are unknown to you. You receive a list of **non-empty** words from the dictionary, where words are **sorted lexicographically by the rules of this new language**. Derive the order of letters in this language.

- 1. You may assume all letters are in lowercase.
- 2. The dictionary is invalid, if string a is prefix of string b and b is appear before a.
- 3. If the order is invalid, return an empty string.
- 4. There may be multiple valid order of letters, return the smallest in normal lexicographical order.
- 5. The letters in **one** string are of the same rank by default and are sorted in Human dictionary order.

Example 1:

```
Input: ["wrt", "wrf", "er", "ett", "rftt"]
Output: "wertf"
Explanation:
from "wrt"and"wrf" ,we can get 't'<'f'
from "wrt"and"er" ,we can get 'w'<'e'
from "er"and"ett" ,we can get 'r'<'t'
from "ett"and"rftt" ,we can get 'e'<'r'
So return "wertf"</pre>
```

Example 2:

```
Input: ["z","x"]
Output: "zx"
Explanation:
from "z" and "x", we can get 'z' < 'x'
So return "zx"</pre>
```

5.2. Code

```
class Solution:
        def alienOrder(self, words):
                adj = { c: set() for w in words for c in w}
                for i in range(len(words) -1):
                        w1, w2 = words[i], words[i + 1]
                        minLen = min(len(w1), len(w2))
                        if len(w1) > len(w2) and w1[:minLen] == w2[:minLen]:
                                return ""
                        for j in range(minLen):
                                if w1[j] != w2[j]:
                                        adj[w1[j]].add(w2[j])
                                        break
                visit = {} # False = visited, True = current path
                res = []
                def dfs(c):
                        if c in visit:
                                return visit[c]
                        visit[c] = True
                        for neighbor in adj[c]:
                                if dfs(neighbor):
                                        return True
                        visit[c] = False
                        res.append(c)
                for c in adj:
                        if dfs(c):
                                return ""
                return "".join(res[::-1])
if __name__ == "__main__":
        s = Solution()
        words = ["wrt","wrf","er","ett","rftt"]
        result = s.alienOrder(words)
        print("Output: ", result)
```

```
def alienOrder(self, ['wrt', 'wrf', 'er', 'ett', 'rftt']):
```

```
adj = {'w': set(), 'r': set(), 't': set(), 'f': set(), 'e': set()}
for 0 in range(0, 4):
       w1, w2 = 'wrt', 'wrf' >> w1 = 'wrt', w2 = 'wrf'
       minLen = 3
       if 3 > 3 and 'wrt' == 'wrf': --> False
       for 0 in range(0, 3):
               if w != w: --> False
       for 1 in range(0, 3):
               if r != r: --> False
       for 2 in range(0, 3):
               if t != f: --> True
                       adj[t].add(f)
                       >> adj = {'w': set(), 'r': set(),
                       >> 't': {'f'}, 'f': set(), 'e': set()}
                       break
for 1 in range(0, 4):
       w1, w2 = 'wrf', 'er' >> w1 = 'wrf', w2 = 'er'
       minLen = 2
       if 3 > 2 and 'wr' == 'er': --> False
       for 0 in range(0, 2):
               if w != e: --> True
                       adj[w].add(e)
                       >> adj = {'w': {'e'}, 'r': set(),
                       >> 't': {'f'}, 'f': set(), 'e': set()}
                       break
for 2 in range(0, 4):
       w1, w2 = 'er', 'ett' >> w1 = 'er', w2 = 'ett'
       minLen = 2
       if 2 > 3 and 'er' == 'et': --> False
       for 0 in range(0, 2):
               if e != e: --> False
       for 1 in range(0, 2):
               if r != t: --> True
                       adj[r].add(t)
                       >> adj = {'w': {'e'}, 'r': {'t'},
                       >> 't': {'f'}, 'f': set(), 'e': set()}
                       break
for 3 in range(0, 4):
       w1, w2 = 'ett', 'rftt' >> w1 = 'ett', w2 = 'rftt'
       minLen = 3
       if 3 > 4 and 'ett' == 'rft': --> False
       for 0 in range(0, 3):
               if e != r: --> True
                        adj[e].add(r)
                       >> adj = {'w': {'e'}, 'r': {'t'},
                        >> 't': {'f'}, 'f': set(), 'e': {'r'}}
                        break
visit = {}
res = []
for 'w' in {'w': {'e'}, 'r': {'t'}, 't': {'f'}, 'f': set(), 'e': {'r'}}:
        if dfs('w'): --> None:
        visit['w'] = True
```

```
>> visit = {'w': True}
       visit['e'] = True
       >> visit = {'w': True, 'e': True}
       visit['r'] = True
        >> visit = {'w': True, 'e': True, 'r': True}
        visit['t'] = True
        >> visit = {'w': True, 'e': True, 'r': True, 't': True}
        visit['f'] = True
        >> visit = {'w': True, 'e': True, 'r': True, 't': True, 'f': True}
        visit['f'] = False
        >>> visit = {'w': True, 'e': True, 'r': True, 't': True, 'f': False}
        res.append('f') >> res = ['f']
        visit['t'] = False
        >>> visit = {'w': True, 'e': True, 'r': True, 't': False, 'f': False}
        res.append('t') >> res = ['f', 't']
        visit['r'] = False
        >>> visit = {'w': True, 'e': True, 'r': False, 't': False, 'f': False}
        res.append('r') >> res = ['f', 't', 'r']
        visit['e'] = False
        >> visit = {'w': True, 'e': False, 'r': False, 't': False, 'f': False}
        res.append('e') >> res = ['f', 't', 'r', 'e']
        visit['w'] = False
        >> visit = {'w': False, 'e': False, 'r': False, 't': False, 'f': False}
        res.append('w') >> res = ['f', 't', 'r', 'e', 'w']
                END END END END END END END
        for 'r' in {'w': {'e'}, 'r': {'t'}, 't': {'f'}, 'f': set(), 'e': {'r'}}:
                if dfs('r'): --> False:
        for 't' in {'w': {'e'}, 'r': {'t'}, 't': {'f'}, 'f': set(), 'e': {'r'}}:
                if dfs('t'): --> False:
        for 'f' in {'w': {'e'}, 'r': {'t'}, 't': {'f'}, 'f': set(), 'e': {'r'}}:
                if dfs('f'): --> False:
        for 'e' in {'w': {'e'}, 'r': {'t'}, 't': {'f'}, 'f': set(), 'e': {'r'}}:
               if dfs('e'): --> False:
        return 'wertf'
Output: 'wertf'
```

6. Cheapest Flights Within K Stops

Link

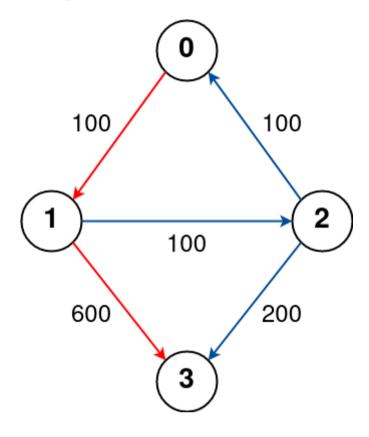
6.1. Problem Statement

Medium #bellman-ford-algorithm #graphs #bfs

There are n cities connected by some number of flights. You are given an array flights where flights[i] = [fromi, toi, pricei] indicates that there is a flight from city fromi to city toi with cost pricei.

You are also given three integers src, dst, and k, return *the cheapest price from* src *to* dst *with at most* k *stops.* If there is no such route, return -1.

Example 1:



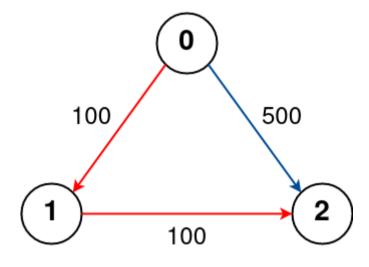
Input: n = 4, flights = [[0,1,100],[1,2,100],[2,0,100],[1,3,600],[2,3,200]], src = 0, dst = 3, k = 1

Output: 700 Explanation:

The graph is shown above.

The optimal path with at most 1 stop from city 0 to 3 is marked in red and has cost 100 + 600 = 700. Note that the path through cities [0,1,2,3] is cheaper but is invalid because it uses 2 stops.

Example 2:



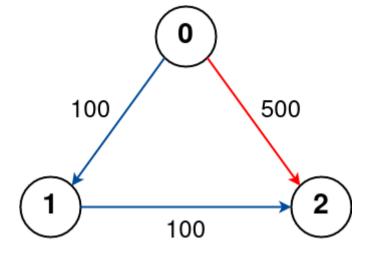
Input: n = 3, flights = [[0,1,100],[1,2,100],[0,2,500]], src = 0, dst = 2, k = 1

Output: 200 Explanation:

The graph is shown above.

The optimal path with at most 1 stop from city 0 to 2 is marked in red and has cost 100 + 100 = 200.

Example 3:



```
Input: n = 3, flights = [[0,1,100],[1,2,100],[0,2,500]], src = 0, dst = 2, k = 0 Output: 500
```

Explanation:

The graph is shown above.

The optimal path with no stops from city 0 to 2 is marked in red and has cost 500.

Constraints:

```
• 1 <= n <= 100

• 0 <= flights.length <= (n * (n - 1) / 2)

• flights[i].length == 3

• 0 <= fromi, toi < n

• fromi != toi

• 1 <= pricei <= 104

• There will not be any multiple flights between two cities.

• 0 <= src, dst, k < n

• src != dst
</pre>
```

6.2. Code

```
class Solution:
        def findCheapestPrice(self, n, flights, src, dst, k):
                prices = [float("inf")] *n
                prices[src] = 0
                for i in range(k+1):
                        tmpPrices = prices.copy()
                        for s, d, p in flights: # s = source, d = destination, p = price
                                if prices[s] == float("inf"):
                                        continue
                                if prices[s] + p < tmpPrices[d]:</pre>
                                        tmpPrices[d] = prices[s] + p
                        prices = tmpPrices
                return -1 if prices[dst] == float('inf') else prices[dst]
if __name__ == '__main__':
        s = Solution()
        n = 4
        flights = [[0,1,100],[1,2,100],[2,0,100],[1,3,600],[2,3,200]]
        dst = 3
        k = 1
        result = s.findCheapestPrice(n, flights, src, dst, k)
        print(f"Output: {result}")
```

```
def findCheapestPrice(self, n = 4, flights = [[0, 1, 100], [1, 2, 100], [2, 0, 100], [1, 3, 600], [2, 3, 200]], src
= 0, dst = 3, k = 1):
    prices = [float("inf")] *4
    >> prices = [0, inf, inf, inf]
```

```
prices[src] = 0
>> prices = [0, inf, inf, inf]
for 0 in range(0, 2):
    tmpPrices = [0, inf, inf, inf].copy()
    >> tmpPrices = [0, inf, inf, inf]
    for [0, 1, 100] in [[0, 1, 100], [1, 2, 100], [2, 0, 100],
                                             [1, 3, 600], [2, 3, 200]]:
        if prices[0] == float("inf"): --> False
        if prices[0] + 100 < tmpPrices[1]: --> True
        \# \text{ prices}[0] + 100 = 100, \text{ tmpPrices}[1] = \inf
            tmpPrices[1] = prices[0] + 100
            >> tmpPrices = [0, 100, inf, inf]
    for [1, 2, 100] in [[0, 1, 100], [1, 2, 100],
                                             [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[1] == float("inf"): --> True
        if prices[1] + 100 < tmpPrices[2]: --> False
        \# prices[1] + 100 = inf, tmpPrices[2] = inf
            continue
    for [2, 0, 100] in [[0, 1, 100], [1, 2, 100],
                                             [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[2] == float("inf"): --> True
        if prices[2] + 100 < tmpPrices[0]: --> False
        \# prices[2] + 100 = inf, tmpPrices[0] = 0
            continue
    for [1, 3, 600] in [[0, 1, 100], [1, 2, 100],
                                             [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[1] == float("inf"): --> True
        if prices[1] + 600 < tmpPrices[3]: --> False
        \# prices[1] + 600 = inf, tmpPrices[3] = inf
            continue
    for [2, 3, 200] in [[0, 1, 100], [1, 2, 100], [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[2] == float("inf"): --> True
        if prices[2] + 200 < tmpPrices[3]: --> False
        \# prices[2] + 200 = inf, tmpPrices[3] = inf
            continue
    prices = [0, 100, inf, inf]
for 1 in range(0, 2):
    tmpPrices = [0, 100, inf, inf].copy()
    >> tmpPrices = [0, 100, inf, inf]
    for [0, 1, 100] in [[0, 1, 100], [1, 2, 100],
                                             [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[0] == float("inf"): --> False
        if prices[0] + 100 < tmpPrices[1]: --> False
        \# \text{ prices}[0] + 100 = 100, \text{ tmpPrices}[1] = 100
    for [1, 2, 100] in [[0, 1, 100], [1, 2, 100],
                                             [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
        if prices[1] == float("inf"): --> False
        if prices[1] + 100 < tmpPrices[2]: --> True
        \# \text{ prices}[1] + 100 = 200, \text{ tmpPrices}[2] = \inf
            tmpPrices[2] = prices[1] + 100
            >> tmpPrices = [0, 100, 200, inf]
    for [2, 0, 100] in [[0, 1, 100], [1, 2, 100], [2, 0, 100],
                                             [1, 3, 600], [2, 3, 200]]:
        if prices[2] == float("inf"): --> True
        if prices[2] + 100 < tmpPrices[0]: --> False
        \# prices[2] + 100 = inf, tmpPrices[0] = 0
```

```
continue
            for [1, 3, 600] in [[0, 1, 100], [1, 2, 100], [2, 0, 100],
                                                   [1, 3, 600], [2, 3, 200]]:
               if prices[1] == float("inf"): --> False
               if prices[1] + 600 < tmpPrices[3]: --> True
                # prices[1] + 600 = 700, tmpPrices[3] = inf
                   tmpPrices[3] = prices[1] + 600
                    >> tmpPrices = [0, 100, 200, 700]
           for [2, 3, 200] in [[0, 1, 100], [1, 2, 100], [2, 0, 100], [1, 3, 600], [2, 3, 200]]:
               if prices[2] == float("inf"): --> True
               if prices[2] + 200 < tmpPrices[3]: --> False
                # prices[2] + 200 = inf, tmpPrices[3] = 700
                    continue
            prices = [0, 100, 200, 700]
        return 700
Output: 700
```

End