

Prof. João Dias Pereira

$\begin{array}{c} Vos \\ \text{Project Report} \end{array}$

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1 Method-Scope Tests

1.1 assignPhoneNumber

Assigns a free phone number to a client of *Vos* if all conditions are met. If at least one does not hold, then this method does not change anything, throwing an InvalidOperationException.

1.1.1 Test Pattern – Category-Partition Test

1.1.2 Functions

- Primary function
 - Assign free phone number to a client without a number
- Secondary functions
 - Throw InvalidOperationException if conditions aren't met
 - * Invalid nif (nif $\notin [10^8, 10^9]$)
 - * A Vos client with the given nif doesn't exist
 - * Invalid phone number (number $\notin [10^8, 10^9])$
 - $\ast\,$ It isn't a Vos number
 - * Phone number already assigned
 - * Client can't be assigned any more numbers

1.1.3 Input/Output Parameters

- Input
 - clientNif The nif of the client to assign a number to
 - phoneNumber The phone number to be assigned
 - clients The set of Vos clients managed by ClientManager
- Output
 - client The updated client, if a number was assigned successfully

1.1.4 Categories & Choices

Parameter	Category	Choices
clientNif	Vos client (w/ #numbers	$\#numbers \in [1, 5[$
	phone numbers)	#numbers = 5 (MAX)
	Not a Vos client	$\texttt{clientNif} \in [10^8, 10^9[$
	Invalid nif	clientNif $\notin [10^8, 10^9[$
phoneNumber	Vos phone number	Free (Unassigned)
		Not free (Assigned)
	Not a Vos number	phoneNumber $\in [10^8, 10^9[$
	Invalid number	$ \ {\tt phoneNumber} \notin [10^8, 10^9[$
clients	n-elements	n = 0 (Empty)
		$n \in [1, \text{MAX}] \text{ (Not empty)}$

Table 1: Set of assignPhoneNumber's input parameters broken into categories, accompanied by test case choices

1.1.5 Constraints

- Empty clients list precludes the assignment of a phoneNumber to a client (which, since the list is empty, mustn't exist)
- Assigning an invalid **phoneNumber**, one that doesn't belong to *Vos* or one that is already assigned is the same for any kind of client

1.1.6 Test Cases

		Choices	Exped	cted Result	
\mathbf{TC}	clientNif	phoneNumber	clients	Exception	client
1	$\#numbers \in [1, 5[$	Free	$n \in [1, MAX]$	NO	$\#numbers \in]1,5]$
2	$\#numbers \in [1, 5[$	Not free	$n \in [1, MAX]$	YES	_
3	$\#numbers \in [1, 5[$	$\in [10^8, 10^9[$	$n \in [1, MAX]$	YES	
4	$\#numbers \in [1, 5[$	$\notin [10^8, 10^9[$	$n \in [1, MAX]$	YES	_
5	#numbers = 5	Free	$n \in [1, MAX]$	YES	_
6	$\in [10^8, 10^9[$	Free	$n \in [1, MAX]$	YES	_
7	$\notin [10^8, 10^9[$	Free	$n \in [1, MAX]$	YES	_

Table 2: Set of reduced test cases for the assignPhoneNumber method after constraints are applied

1.2 computeBill method

The responsibility of computeBill method is to determine the value to pay for a client taking into account all communications made by the client through all of his registered mobile phones

1.2.1 Test Pattern – Combinational Function Test

1.2.2 Decision Tree

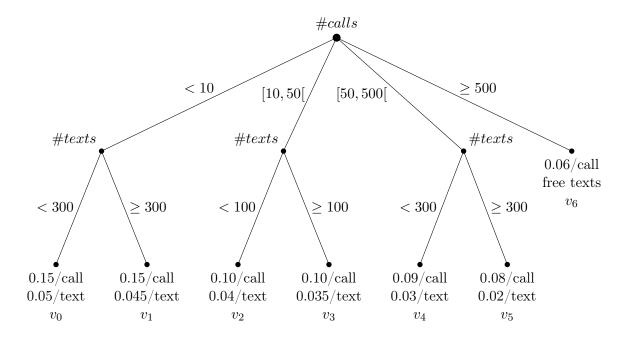


Figure 1: Decision tree describing the output given by computeBill based on the number of texts sent and calls made by the client

1.2.3 Domain Matrices

v_0				Test Cases				
Variable	Condition	Type	_	1	_	2		
#calls	< 10	ON	10					
		OFF		9				
	Typical	IN			8	7		
#texts	< 300	ON			300			
		OFF				299		
	Typical	IN	147	204				
Expected Result			v_3	11.55	v_1	16.00		

Table 3: v_0 domain matrix

	v_1				Test Cases				
Variable	Condition	Type	_	3	4	_			
#calls	< 10	ON	10						
		OFF		9					
	Typical	IN			6	5			
#texts	≥ 300	ON			300				
		OFF				299			
	Typical	IN	320	400					
Exp	ected Resul	t	v_3	19.35	14.40	v_0			

Table 4: v_1 domain matrix

	v_2		Test Cases					
Variable	Condition	Type	5			6		7
#calls	≥ 10	ON	10					
		OFF		9				
	< 50	ON			50			
		OFF				49		
	Typical	IN					22	35
#texts	< 100	ON					100	
		OFF						99
	Typical	IN	48	20	33	15		
Exp	ected Resul	t	2.92	v_0	v_4	5.50	v_3	7.46

Table 5: v_2 domain matrix

	v_3			Test Cases				
Variable	Condition	Type	8			9	10	_
#calls	≥ 10	ON	10					
		OFF		9				
	< 50	ON			50			
		OFF				49		
	Typical	IN					12	44
#texts	≥ 100	ON					100	
		OFF						99
	Typical	IN	148	220	333	414		
Exp	ected Resul	t	6.18	v_0	v_5	15.49	4.70	v_2

Table 6: v_3 domain matrix

v_4					Test	Cases		
Variable	Condition	Type	11	_		12	_	13
#calls	≥ 50	ON	50					
		OFF		49				
	< 500	ON			500			
		OFF				499		
	Typical	IN					142	51
#texts	< 300	ON					300	
		OFF						299
	Typical	IN	240	189	98	10		
Exp	ected Resul	t	11.70	v_3	v_6	45.21	v_5	13.56

Table 7: v_4 domain matrix

	v_5				Test	Cases		
Variable	Condition	Type	14			15	16	
#calls	≥ 50	ON	50					
		OFF		49				
	< 500	ON			500			
		OFF				499		
	Typical	IN					200	60
#texts	≥ 300	ON					300	
		OFF						299
	Typical	IN	314	500	616	404		
Exp	ected Resul	t	10.28	v_3	v_6	48.00	22.00	v_4

Table 8: v_5 domain matrix

	v_6				
Variable	Condition	Type	17	_	
#calls	≥ 500	ON	500		
		OFF		499	
Exp	Expected Result				

Table 9: v_6 domain matrix

2 Class-Scope Tests

2.1 Client class

Each client of *Vos* has a name (with a minimal length of 5) and by its social security number (designated as nif). This number is a unique identifier in *Vos*. A client can have several phone numbers managed by *Vos* (between 1 and 5). Each client can associate a mobile phone to each of his assigned phone numbers.

Each client can register in the system a given amount of phone number of *friends*. The maximum number of phone number a client can register is equal to three times the number of phone numbers plus five.

2.1.1 Test Pattern - Non-Modal Class Test

2.1.2 Class Invariant

Client variables				
Variable	Type			
name	String			
nif	int			
numbers	List <integer></integer>			
friends	List <integer></integer>			

Table 10: Client class' variables and their respective types

Domain restrictions

- name.length() ≥ 5
- $\bullet \ \mathrm{nif} \in [10^8, 10^9[$
- numbers.size() $\in [1, 5]$
- friends.size() $\leq 3 \times \text{numbers.size}() + 5$

The logical conjunction of all of these restrictions makes up the Class Invariant $\,$

2.1.3 On and Off points

Boundary	ON	OFF
$name.length() \ge 5$	5	4
$\mathtt{nif} \geq 10^8$	10^{8}	$10^8 - 1$
$nif < 10^9$	10^{9}	$10^9 - 1$
$numbers.size() \ge 1$	1	0
numbers.size() < 5	5	4
friends.size() $\leq 3n^1 + 5$	3n+5	3n + 6

Table 11: On and Off points for the Client class' invariant boundaries

¹numbers.size()

2.1.4 Domain Matrix

	12			15					$10^8 + 8$					က		15		×
	11			14					$10^8 + 7$					4	17			^
	10			13					$10^8 + 6$				4				6	^
	6			12					$10^8 + 5$			ಒ					∞	×
	8			11					$10^8 + 4$		0						2	×
Test Cases	2			10					$10^8 + 3$	1							9	^
$^{ m L}$	9			6				$10^9 - 1$						3			2	^
	5			∞			109							2			4	×
	4			2		$10^8 - 1$								3			3	×
	3			9	10^{8}									4			2	^
	2		4						$10^8 + 2$					3			1	×
	1	5							$10^8 + 1$					2			0	^
	Type	NO	OFF	N	NO	OFF	NO	OFF	N	NO	OFF	NO	OFF	N	NO	OFF	N	
${\bf Boundary}$	Condition	≥ 5		Typical	$\geq 10^{8}$		< 109		Typical	≥ 1		< 5		Typical	$\leq 3n + 5$		Typical	Expected Result
	Variable	name.length()			nif		•			numbers.size()					friends.size() $\leq 3n+5$			Expect

Table 12: Client class test cases

2.2 Mobile class

A mobile phone can make and receive calls and send and receive texts. A mobile phone can be turned on or off (and in this case it cannot make calls, send texts and receive calls nor texts). It has two modes (friend and silent) that can be enabled or disabled.

2.2.1 Test Pattern – Modal Class Test

2.2.2 Finite State Machine

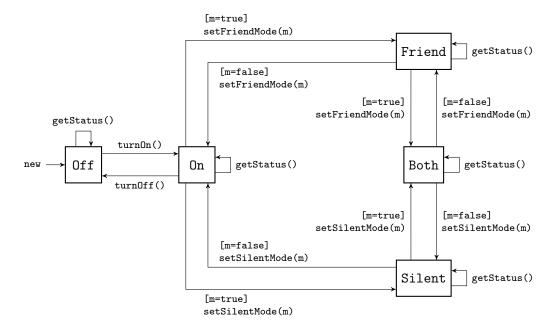


Figure 2: Mobile class state machine, representing the class' states and transitions between them

2.2.3 Transition Tree

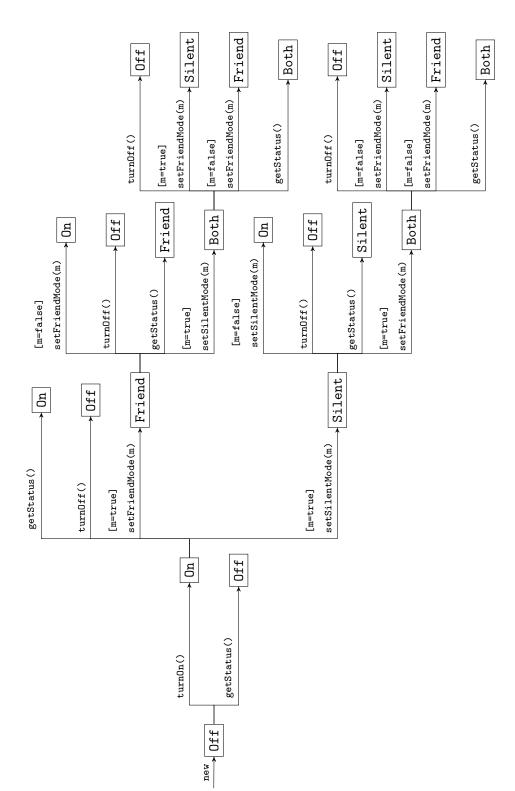


Figure 3: Mobile class transition tree. Sneak paths are not represented

2.2.4 Conformance Test Suite

\mathbf{TC}	Level 1	Level 2	Level 3	Level 4	Level 5	Next State	Exception
1	new	_	_	_	_	Off	NO
2	new	turnOn()	_	_	_	On	NO
3	new	getStatus()	_	_	_	Off	NO
4	new	turnOn()	getStatus()	_	_	On	NO
5	new	turnOn()	turnOff()	_	_	Off	NO
6	new	turnOn()	[m=true]	_	_	Friend	NO
			setFriendMode(m)				
7	new	turnOn()	[m=true]	[m=false]	_	On	NO
			setFriendMode(m)	setFriendMode(m)			
8	new	turnOn()	[m=true]	turnOff()	_	Off	NO
			setFriendMode(m)				
9	new	turnOn()	[m=true]	getStatus()	_	Friend	NO
			setFriendMode(m)				
10	new	turnOn()	[m=true]	[m=true]	_	Both	NO
			setFriendMode(m)	setSilentMode(m)			
11	new	turnOn()	[m=true]	[m=true]	turnOff()	Off	NO
			setFriendMode(m)	setSilentMode(m)			
12	new	turnOn()	[m=true]	[m=true]	[m=false]	Silent	NO
			setFriendMode(m)	setSilentMode(m)	setFriendMode(m)		
13	new	turnOn()	[m=true]	[m=true]	[m=false]	Friend	NO
			setFriendMode(m)	setSilentMode(m)	setSilentMode(m)		
14	new	turnOn()	[m=true]	[m=true]	getStatus()	Both	NO
			setFriendMode(m)	setSilentMode(m)			
15	new	turnOn()	[m=true]	_	_	Silent	NO
			setSilentMode(m)				
16	new	turnOn()	[m=true]	[m=false]	_	On	NO
			setSilentMode(m)	setSilentMode(m)			
17	new	turnOn()	[m=true]	turnOff()	_	Off	NO
			setSilentMode(m)				
18	new	turnOn()	[m=true]	getStatus()	_	Silent	NO
			setSilentMode(m)				
19	new	turnOn()	[m=true]	[m=true]	_	Both	NO
			setSilentMode(m)	setFriendMode(m)			
20	new	turnOn()	[m=true]	[m=true]	turnOff()	Off	NO
			setSilentMode(m)	setFriendMode(m)			
21	new	turnOn()	[m=true]	[m=true]	[m=false]	Silent	NO
			setSilentMode(m)	setFriendMode(m)	setFriendMode(m)		
22	new	turnOn()	[m=true]	[m=true]	[m=false]	Friend	NO
			setSilentMode(m)	setFriendMode(m)	setSilentMode(m)		
23	new	turnOn()	[m=true]	[m=true]	getStatus()	Both	NO
			setSilentMode(m)	setFriendMode(m)			

Table 13: Mobile class conformance test suite

2.2.5 Sneak Paths

Events	States						
	Off	On	Friend	Silent	Both		
turnOn()	√	PSP	PSP	PSP	PSP		
turnOff()	PSP	√	✓	✓	✓		
setSilentMode(boolean)	PSP	?	?	?	?		
setFriendMode(boolean)	PSP	?	?	?	?		
sendSMS()	PSP	√	√	√	✓		
receiveSMS()	PSP	√	?	✓	?		
makeCall()	PSP	√	✓	PSP	PSP		
acceptCall()	PSP	√	?	PSP	PSP		
getStatus()	✓	√	✓	✓	✓		

Table 14: Possible situations in which a message should be rejected in the given Mobile class' state

2.2.6 Sneak Path Test Suite

\mathbf{TC}	Level 1	Level 2	Level 3	Level 4	Level 5	Exp State	Exception
1	new	turnOff()	=	=	_	Off	YES
2	new	setSilentMode()	_	_	_	Off	YES
3	new	setFriendMode()	_	_	_	Off	YES
4	new	sendSMS()	=	=	_	Off	YES
5	new	receiveSMS()	_	_	_	Off	YES
6	new	makeCall()	_	_	_	Off	YES
7	new	acceptCall()	=	=	_	Off	YES
8	new	turnOn()	turnOn()	_	_	On	YES
9	new	turnOn()	[m=true]	turnOn()	_	Friend	YES
			setFriendMode(m)				
10	new	turnOn()	[m=true]	turnOn()	_	Silent	YES
			setSilentMode(m)				
11	new	turnOn()	[m=true]	makeCall()	_	Silent	YES
			setSilentMode(m)				
12	new	turnOn()	[m=true]	acceptCall()	_	Silent	YES
			setSilentMode(m)				
13	new	turnOn()	[m=true]	[m=true]	turnOn()	Both	YES
			setSilentMode(m)	setFriendMode(m)			
14	new	turnOn()	[m=true]	[m=true]	makeCall()	Both	YES
			setSilentMode(m)	setFriendMode(m)			
15	new	turnOn()	[m=true]	[m=true]	acceptCall()	Both	YES
			setSilentMode(m)	setFriendMode(m)			

Table 15: Set of test cases able to detect possible sneak paths in the Mobile class

3 TestNG Test Cases

3.1 ClientClassTest

```
public class ClientClassTest {
37
38
       private static final String NAME_ON = "Kevin";
39
       private static final int NAME_ON_LENGTH = 5;
40
       private static final String NAME_OFF = "Mike";
41
       private static final int NAME_OFF_LENGTH = 4;
42
43
       private static final int NIF_LO_OFF = 1000000000 - 1;
44
       private static final int NIF_LO_ON = 1000000000;
45
       private static final int NIF_HI_OFF = 1000000000 - 1;
46
47
       private static final int NIF_HI_ON = 1000000000;
48
49
       private static final Integer[] PHONE_NUMBERS = new Integer[5];
50
51
       {\tt @BeforeMethod}
52
       public void setUp() {
         for (int i = 0; i < PHONE_NUMBERS.length; i++) {</pre>
53
           PHONE_NUMBERS[i] = 910000000 + new Random().nextInt(90000000);
54
55
56
57
       @Test(testName = "TC01 -- name.length() == " + NAME_ON_LENGTH + " -- ctor")
58
59
       void testCase1a() throws Exception {
         Client client = new Client(NAME_ON, 100000001, PHONE_NUMBERS[0]);
60
61
62
         assertEquals(client.getName(), NAME_ON);
         assertEquals(client.getNif(), 100000001);
63
64
         {\tt assertEquals(client.getPhoneNumbers(),\ Collections.singletonList(PHONE\_NUMBERS[0]));}
         assertEquals(client.getMobiles(), Collections.emptyList());
65
         assertEquals(client.getFriends(), Collections.emptyList());
66
67
68
       @Test(testName = "TC01 -- name.length() == " + NAME_ON_LENGTH + " -- setName")
69
       void testCase1b() throws Exception {
70
         Client client = new Client("Angela", 100000001, PHONE_NUMBERS[0]);
71
72
73
         client.addPhoneNumber(PHONE_NUMBERS[1]);
         client.setName(NAME_ON);
74
75
         assertEquals(client.getNif(), 100000001);
         assertEquals(client.getName(), NAME_ON);
76
         assertEquals(client.getPhoneNumbers().toArray(), Arrays.copyOfRange(PHONE_NUMBERS, 0, 2));
77
78
         assertEquals(client.getMobiles(), Collections.emptyList());
         assertEquals(client.getFriends(), Collections.emptyList());
79
80
81
       @Test(testName = "TC02 -- name.length() == " + NAME_OFF_LENGTH + " -- ctor",
82
83
             expectedExceptions = InvalidOperationException.class)
       void testCase2a() throws Exception {
84
         new Client(NAME_OFF, 100000002, PHONE_NUMBERS[0]);
85
86
87
       @Test(testName = "TCO2 -- name.length() == " + NAME_OFF_LENGTH + " -- setName")
88
       void testCase2b() throws Exception {
89
         Client client = new Client("Watson", 100000002, PHONE_NUMBERS[0]);
90
91
         int friend = 900000000 + new Random().nextInt(100000000);
         for (int i = 0; i < 2; i++) {
93
94
           client.addPhoneNumber(PHONE_NUMBERS[i + 1]);
95
96
         client.addFriend(friend);
97
98
         trv {
           client.setName(NAME_OFF);
aa
100
           fail();
         } catch (InvalidOperationException ioe) {
101
102
           assertEquals(client.getName(), "Watson");
103
           assertEquals(client.getNif(), 100000002);
           assertEquals(client.getMobiles(), Collections.emptyList());
104
           assertEquals(client.getPhoneNumbers().toArray(), Arrays.copyOfRange(PHONE_NUMBERS, 0, 3));
105
```

```
106
           assertEquals(client.getFriends(), Collections.singletonList(friend));
107
108
109
       @Test(testName = "TCO3 -- nif == " + NIF_LO_ON + " -- ctor")
110
       void testCase3a() throws Exception {
111
         Client client = new Client("Pamela", NIF_LO_ON, PHONE_NUMBERS[0]);
112
113
114
         assertEquals(client.getNif(), NIF_LO_ON);
         assertEquals(client.getMobiles(), Collections.emptyList());
115
116
         assertEquals(client.getFriends(), Collections.emptyList());
117
         assertEquals(client.getName(), "Pamela");
         assertEquals(client.getPhoneNumbers(), Collections.singletonList(PHONE_NUMBERS[0]));
118
119
120
       @Test(testName = "TCO3 -- nif == " + NIF_LO_ON + " -- setNif")
121
       public void testCase3b() throws Exception {
122
         Client client = new Client("Pamela", 123456789, PHONE_NUMBERS[0]);
123
         List<Integer> friends = Arrays.stream(new Integer[2])
124
             .map(f -> 900000000 + new Random().nextInt(100000000))
125
             .collect(Collectors.toList());
126
127
         for (int i = 0; i < 3; i++) {
128
           client.addPhoneNumber(PHONE_NUMBERS[i + 1]);
129
130
131
         for (Integer friend : friends) {
           client.addFriend(friend);
132
133
134
135
         client.setNif(NIF_LO_ON);
136
         assertEquals(client.getNif(), NIF_LO_ON);
         assertEquals(client.getFriends(), friends);
137
138
         assertEquals(client.getName(), "Pamela");
139
         assertEquals(client.getMobiles(), Collections.emptyList());
         assert Equals (client.getPhoneNumbers ().toArray (), Arrays.copyOfRange (PHONE\_NUMBERS, \ 0, \ 4)); \\
140
141
142
       @Test(testName = "TC04 -- nif == " + NIF_L0_0FF + " -- ctor",
143
             expectedExceptions = InvalidOperationException.class)
144
       void testCase4a() throws Exception {
145
         new Client("Schrute", NIF_LO_OFF, PHONE_NUMBERS[0]);
146
147
148
       @Test(testName = "TCO4 -- nif == " + NIF_LO_OFF + " -- setNif")
149
       void testCase4b() throws Exception {
150
         Client client = new Client("Schrute", 123456789, PHONE_NUMBERS[0]);
151
152
         List<Integer> friends = Arrays.stream(new Integer[3])
             .map(f -> 900000000 + new Random().nextInt(100000000))
153
154
              .collect(Collectors.toList());
155
         for (int i = 0; i < 2; i++) {
156
           client.addPhoneNumber(PHONE_NUMBERS[i + 1]);
157
158
         for (Integer friend : friends) \{
159
           client.addFriend(friend);
160
161
162
         try {
163
           client.setNif(NIF_LO_OFF);
164
165
           fail();
166
         } catch (InvalidOperationException ioe) {
           assertEquals(client.getMobiles(), Collections.emptyList());
167
            assertEquals(client.getName(), "Schrute");
168
           assertEquals(client.getNif(), 123456789);
169
           assertEquals(client.getPhoneNumbers().toArray(), Arrays.copyOfRange(PHONE_NUMBERS, 0, 3));
170
171
           assertEquals(client.getFriends(), friends);
172
       }
173
174
       @Test(testName = "TCO5 -- nif == " + NIF_HI_ON + " -- ctor",
175
             expectedExceptions = InvalidOperationException.class)
       void testCase5a() throws Exception {
177
         new Client("Mendeley", NIF_HI_ON, PHONE_NUMBERS[0]);
178
```

```
179
       }
180
       @Test(testName = "TC05 -- nif == " + NIF_HI_ON + " -- setNif")
181
        void testCase5b() throws Exception {
182
          Client client = new Client("Mendeley", 132659847, PHONE_NUMBERS[0]);
183
184
          List<Integer> friends = Arrays.stream(new Integer[4])
              .map(f -> 900000000 + new Random().nextInt(100000000))
185
              .collect(Collectors.toList());
186
187
          client.addPhoneNumber(PHONE_NUMBERS[1]);
188
          \quad \hbox{for (Integer friend : friends) } \{
189
190
            client.addFriend(friend);
191
192
193
         try {
           client.setNif(NIF_HI_ON);
194
195
            fail();
196
          } catch (InvalidOperationException ioe) {
            assertEquals(client.getMobiles(), Collections.emptyList());
197
            assertEquals(client.getName(), "Mendeley");
198
199
            assertEquals(client.getFriends(), friends);
            assertEquals(client.getPhoneNumbers().toArray(), Arrays.copyOfRange(PHONE_NUMBERS, 0, 2));
200
            assertEquals(client.getNif(), 132659847);
201
         }
202
203
204
       @Test(testName = "TC06 -- nif == " + NIF_HI_OFF + " -- ctor")
205
206
       void testCase6a() throws Exception {
          Client client = new Client("Charlotte", NIF_LO_ON, PHONE_NUMBERS[0]);
207
208
209
          assertEquals(client.getFriends(), Collections.emptyList());
          assertEquals(client.getName(), "Charlotte");
210
          assertEquals(client.getMobiles(), Collections.emptyList());
211
212
          assertEquals(client.getNif(), NIF_LO_ON);
          assert \texttt{Equals}(\texttt{client.getPhoneNumbers}()\,,\,\, \texttt{Collections.singletonList}(\texttt{PHONE\_NUMBERS}[\texttt{0}]))\,;\\
213
214
215
       @Test(testName = "TCO6 -- nif == " + NIF_HI_OFF + " -- setNif")
216
       public void testCase6b() throws Exception {
217
          Client client = new Client("Charlotte", 147258369, PHONE_NUMBERS[0]);
218
219
          List<Integer> friends = Arrays.stream(new Integer[5])
              .map(f -> 900000000 + new Random().nextInt(100000000))
220
              .collect(Collectors.toList());
221
222
          for (int i = 0; i < 2; i++) {
223
            client.addPhoneNumber(PHONE_NUMBERS[i + 1]);
224
225
         for (Integer friend : friends) {
226
227
           client.addFriend(friend);
228
229
230
          client.setNif(NIF_HI_OFF);
231
          assertEquals(client.getPhoneNumbers().toArray(), Arrays.copyOfRange(PHONE_NUMBERS, 0, 3));
          assertEquals(client.getFriends(), friends);
232
          assertEquals(client.getNif(), NIF_HI_OFF);
233
          assertEquals(client.getMobiles(), Collections.emptyList());
234
          {\tt assertEquals(client.getName(), "Charlotte");}
235
236
237
     }
238
```