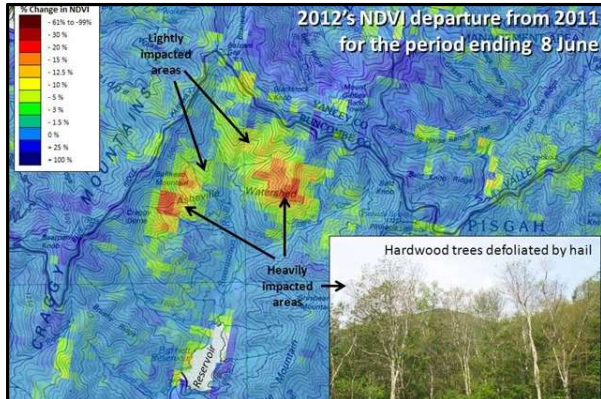


# Presentation Title

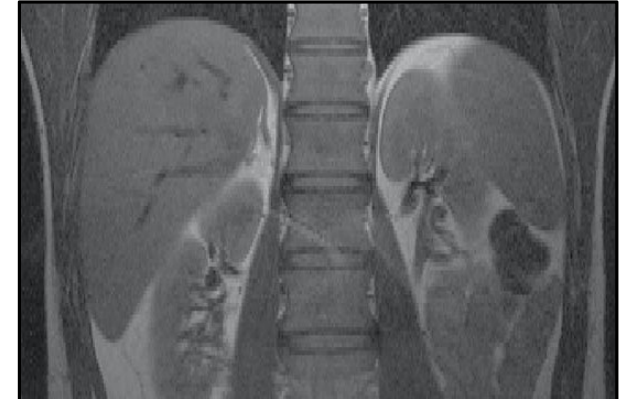
By Author

Date



**NASA Develops Warning System for Detecting Forest Disturbances**

## Image Processing and Computer Vision Applications



**Beth Israel Medical Center Improves MRI Accuracy**



**CNH Develops Intelligent Filling System for Forage Harvesters**

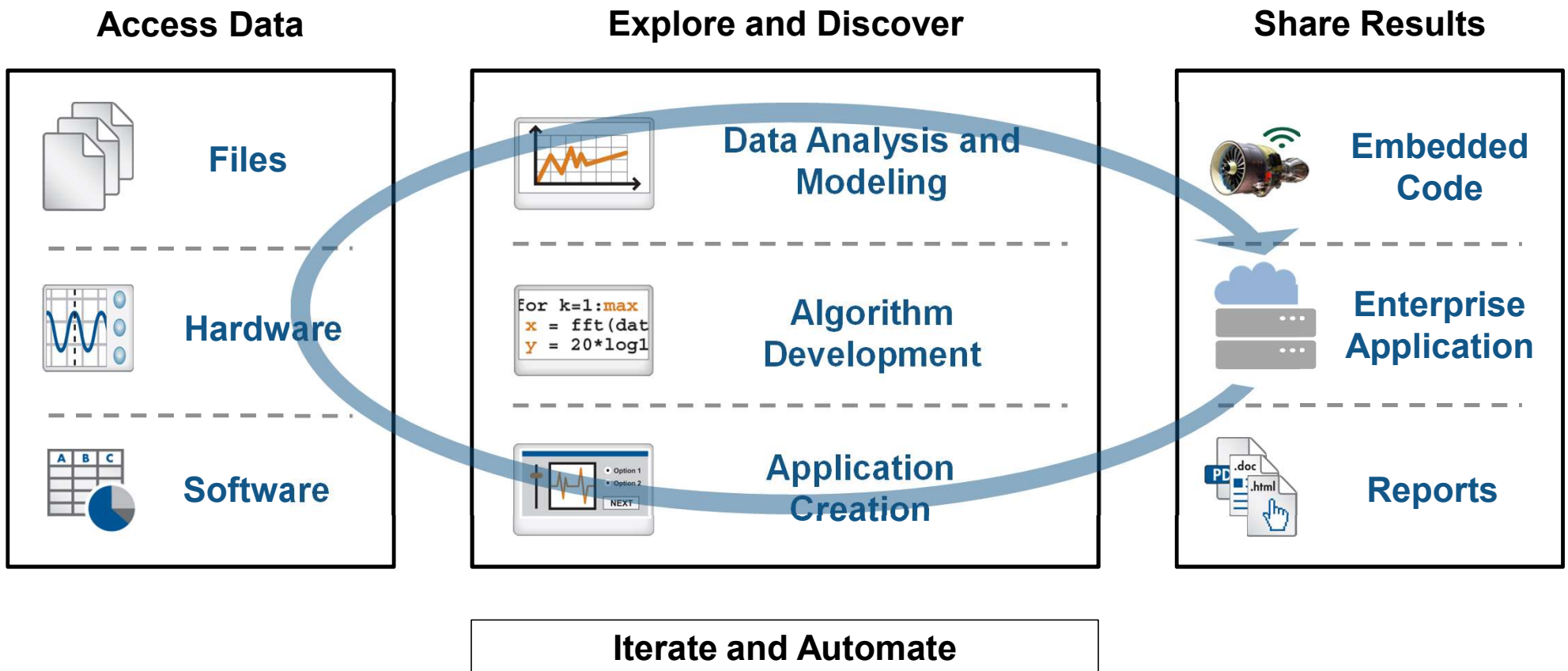


**FLIR Accelerates Development of Thermal Imaging FPGA**



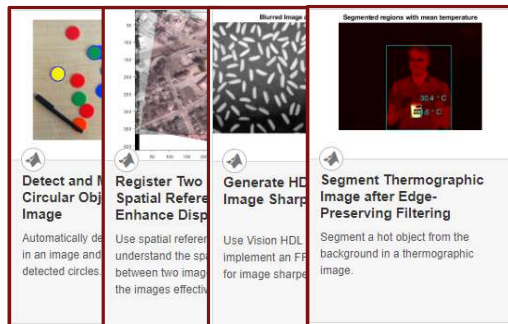
**Veoneer (Autoliv) Builds Radar Sensor using LiDAR-Based Verification**

# Image Processing Workflow



# Why Use MATLAB?

**Ease of Use and Thorough Documentation**



(...)

**Need Technical Help?**

- Technical Support
- Application Engineers

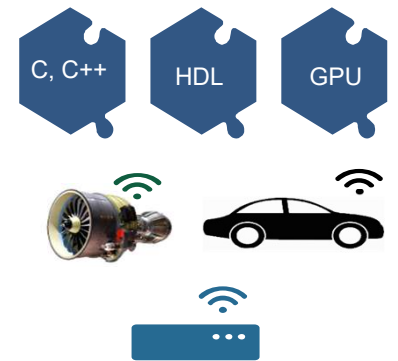
**Rapid Prototyping and Algorithm Development**



**Code Generation for Embedded Deployment**

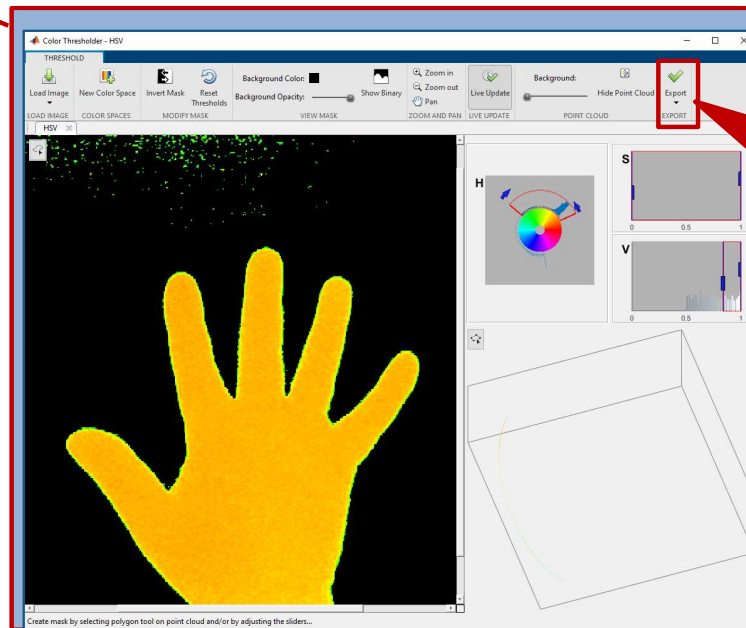
**MATLAB Code**

**Embedded Hardware**

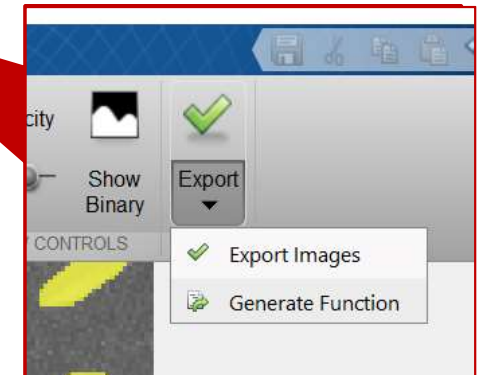




# Apps Accelerate Workflows



**Color Thresholder App**



# Image Processing Toolbox & Computer Vision Toolbox

Import, Display, and  
Exploration

Geometric Transform and  
Image Registration

Image Filtering and  
Enhancement

Image Segmentation and  
Analysis

3D Volumetric Processing

Camera Calibration and  
3D-Vision

Tracking and Motion  
Estimation

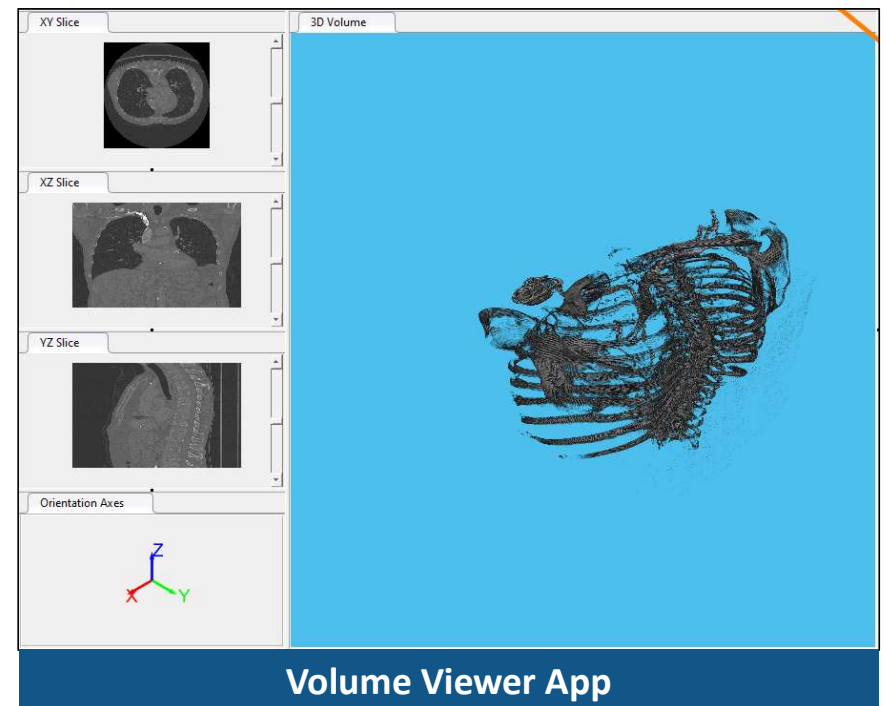
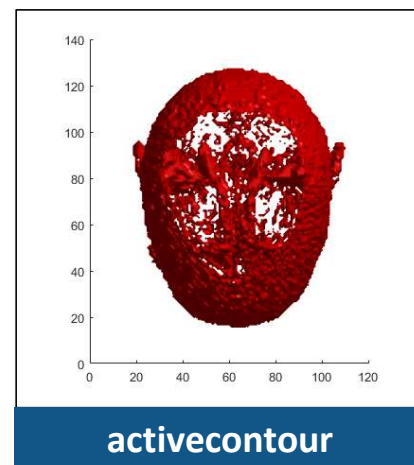
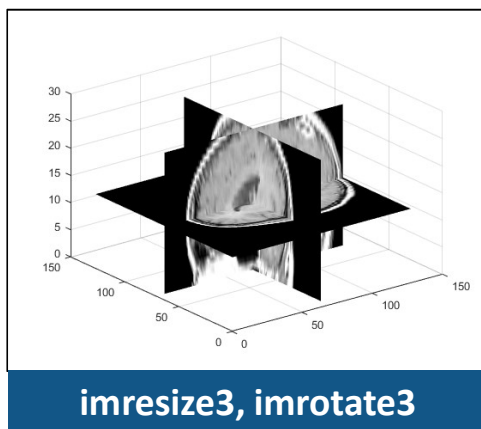
Feature Detection and  
Extraction

LiDAR and Point Cloud  
Processing

Deep Learning

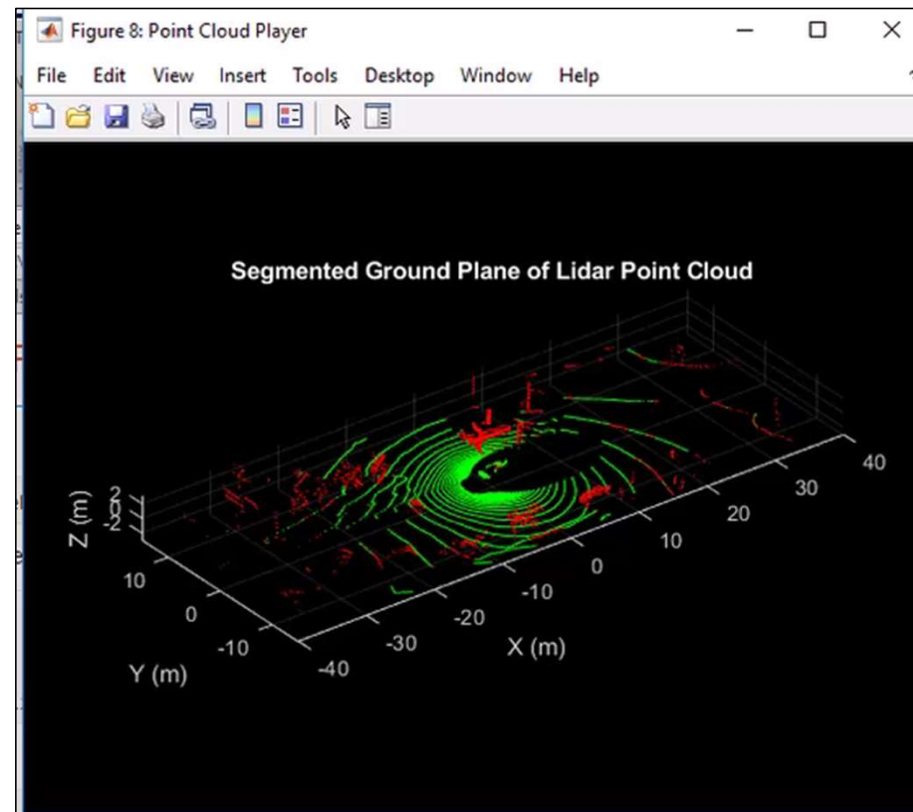
# 3-D Image Processing Functions and Apps

Over 65 functions supported for 3-D volumetric data



[Example: Segment Lungs from 3-D Chest Scan](#)

# Lidar and Point Cloud Processing



[Example: Track Vehicles Using Lidar: From Point Cloud to Track List](#)



# OpenCV Interface

- Bring OpenCV C/C++ code into MATLAB using MEX
- Ships with OpenCV-binaries (v3.4.0 as of 2018b)
- Large library of data type conversions
- Several examples to help get started

## Install and Use Computer Vision Toolbox OpenCV Interface

R2019a

Use the OpenCV Interface files to integrate your OpenCV C++ code into MATLAB® and build MEX-files that call OpenCV functions. The support package also contains graphics processing unit (GPU) support.

- [Installation](#)
- [Support Package Contents](#)
- [Create MEX-File from OpenCV C++ file](#)
- [Use the OpenCV Interface C++ API](#)
- [Create Your Own OpenCV MEX-files](#)
- [Run OpenCV Examples](#)

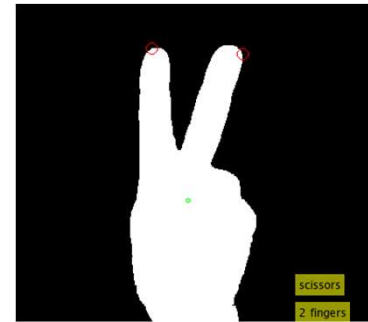
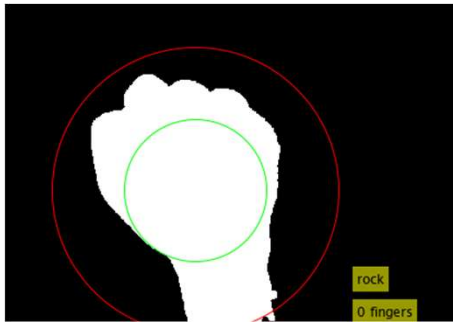
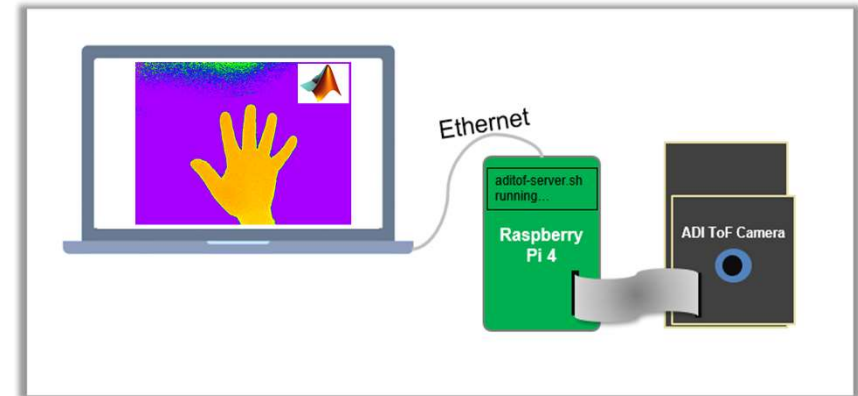
### Installation

After you install third-party support files, you can use the data with the Computer Vision Toolbox™ product. Use one of two ways to install the Add-on support files.

- Select **Get Add-ons** from the **Add-ons** drop-down menu from the MATLAB desktop. The Add-on files are in the "MathWorks Features" section.
- Type `visionSupportPackages` in a MATLAB Command Window and follow the prompts.

## MATLAB with ADI ToF Camera

- ToF Camera makes it easy to find the hand
- MATLAB is used to figure out hand signal
- **Demo:** Rock, Paper, Scissors



NOTE: Additional toolboxes required are Image Processing, Computer Vision, and Image Acquisition

## Step 1 – Detect the hand

- Grab image from camera  
`depthMap = getsnapshot(depthVid);`
- Convert to HSV color space, threshold, and clean up edges  
`hsv = rgb2hsv(depthMap);`  
`BW = hsv(:, :, 1) <= 0.25;`  
`BW = imopen(BW, strel('disk', 3));`  
`BW = imfill(BW, 'holes');`



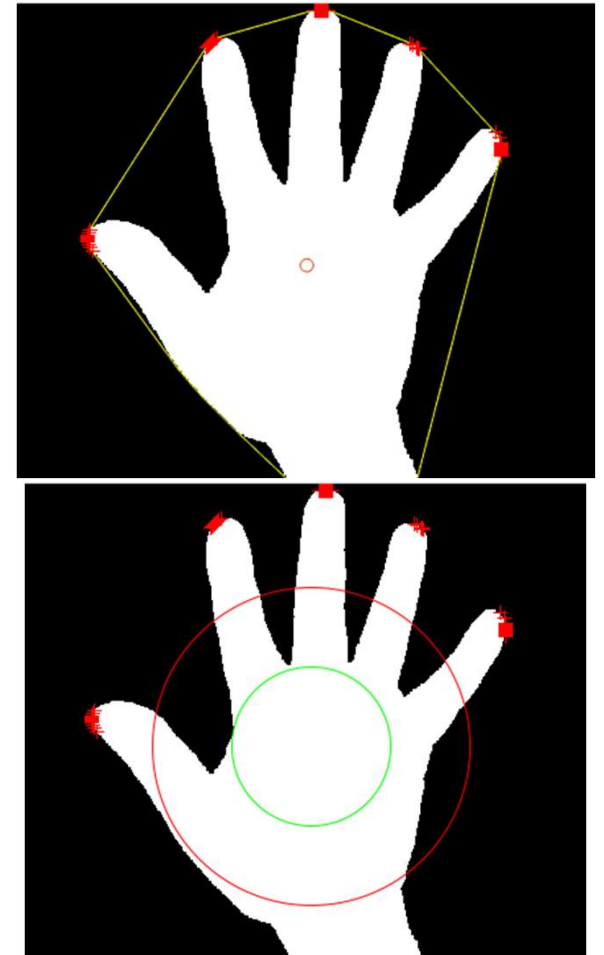
## Step 2 – Measure hand, determine if fingers are extended

- Determine hand area, centroid, and convex hull
    - Convex hull allows us to find the fingers

```
blobs = regionprops(BW,'Area','Centroid','ConvexHull');
```
  - Determine if fingers are extended
    - Distance transform helps us estimate radius (green line)

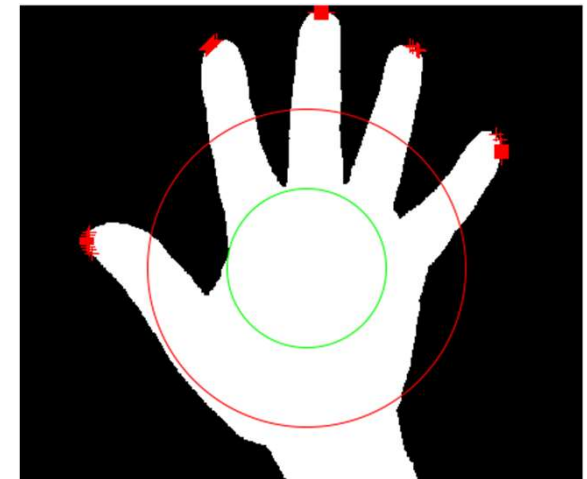
```
bwd = bwdist(~BW);  
radius = bwd(round(c(2)), round(c(1)));
```

  - Sub-select for the points outside 2\*radius estimate (red line)
- ```
d = sqrt((x-c(1)).^2+(y-c(2)).^2);  
x((d - 2*radius)<0) = 0;  
y((d - 2*radius)<0) = 0;
```



## Step 3 – Count the number of fingers

- Eliminate points within 10 pixels of each other
- If no fingers, then it's "rock"
- If 1 finger, then it's "unclassified"
- If 2 fingers, then it's "scissors"
- If 3-5 fingers, then it's "paper"

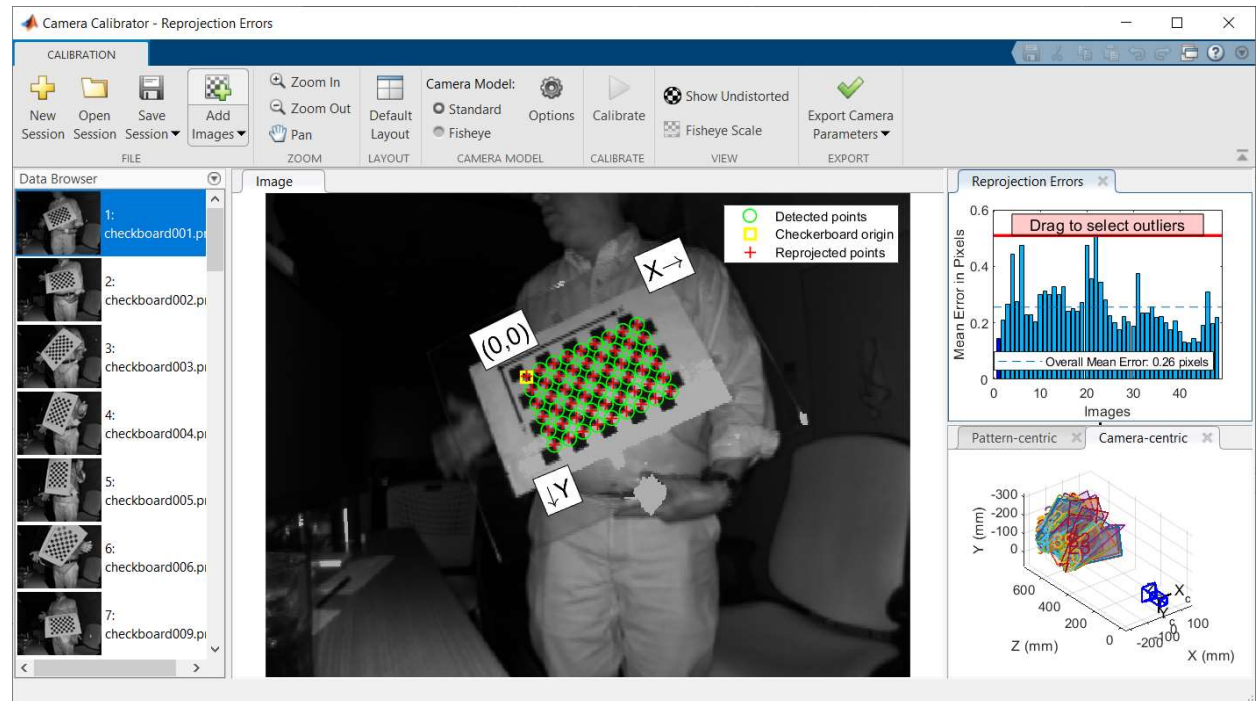




# Accelerate Calibration Workflow with cameraCalibrator

## ■ Steps

- Use checkboard printout with squares of a known size (29mm in this case)
- Load into Camera Calibrator app
- Press the calibration button
- Inspect results



## Next Steps

- Use executable provided to try it yourself
- Download the code
- Evaluate MATLAB, Image Processing Toolbox, Computer Vision Toolbox, and Image Acquisition Toolbox

