```
1
     /*Author: Bochen (mddboc@foxmail.com)
2
    Last Modified: Tue Apr 10 22:28:44 CST 2018*/
3
4
     /*Given a binary tree and a sum, determine if the tree has a root-to-leaf path such
    that adding up all the values along the path equals the given sum.
5
6
     For example:
7
     Given the below binary tree and sum = 22,
8
     . . . . . . . 5
9
     . . . . . . . . . . . . . . . . 4
10
11
            . / . . . / . \
12
        11 - 13 - 4
13
           · · / · · \ · · · · · · · · \ · · · 1
14
15
16
      return true, as there exist a root-to-leaf path 5->4->11->2 which sum is 22.*/
17
18
19
    import java.util.*;
20
21
22
    class TreeNode {
23
     · · · int val;
24
     TreeNode left;
25
     TreeNode right;
26
27
    TreeNode(int x) {
28
           val = x;
29
    A 4 4 4 }
30
    }
31
32
    public class Test {
33
    public static void main(String[] args) {
34
35
     TreeNode root = new TreeNode(3);
36
     root.left = new TreeNode(9);
37
     root.right = new TreeNode(20);
38
     root.right.left = new TreeNode(15);
39
     root.right.right = new TreeNode(7);
40
41
     . . . . . .
           new Solution().isBalanced(root);
42
43
    }
44
45
46
    class Solution {
47
      public boolean hasPathSum(TreeNode root, int sum) {
48
49
     if (root == null) {
50
                return false;
51
52
53
     return hasPathSumHelper(root, sum);
54
     . . . . . }
55
56
     private boolean hasPathSumHelper(TreeNode root, int sum) {
57
58
     f (root.left == null && root.right == null) {
59
                return root.val == sum;
60
     } else if (root.left == null && root.right != null) {
61
                return hasPathSumHelper(root.right, sum - root.val);
62
     } else if (root.left != null && root.right == null) {
63
                return hasPathSumHelper(root.left, sum - root.val);
64
    else {
     return hasPathSumHelper(root.left, sum - root.val)
65
66
                    || hasPathSumHelper(root.right, sum - root.val);
67
    · · · · · · · }
68
     . . . . . }
69
    }
```