



Transforming Open Source to Open Access in Closed Applications

FINDING VULNERABILITIES IN ADOBE READER'S XSLT ENGINE

Introduction – Brian Gorenc

- MS in Software Engineering – Southern Methodist University
- BS in Computer Engineering – Texas A&M University
- Director of Vulnerability Research at Trend Micro
 - Leader of the Zero Day Initiative
 - Organize Pwn2Own Hacking Competition
 - Focus on Vulnerability Research and Discovery
- Past Experiences
 - Lead Software Engineer at Lockheed Martin
- Past research:
 - Microsoft Bounty Submission
 - Patents on Exploit Mitigation Technologies
 - Adobe Reader Research
- Twitter: @MaliciousInput

Introduction - Abdul-Aziz Hariri

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- Currently a Senior Security Researcher at ZDI
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 - Pwn2Own Preparation / Judging entries
- Past Experiences
 - Bits Arabia, Insight-Tech and Morgan Stanley
- Past research:
 - Pwn4Fun 2014 renderer exploit writer
 - Microsoft Bounty submission
 - Patents on Exploit Mitigation Technologies
 - Adobe Reader research
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Introduction – Jasiel Spelman

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- Currently a Senior Security Researcher at ZDI
 - Root Cause analysis / Vulnerability Research / Exploit development
 - Pwn2Own Preparation / Judging entries
- Past Experiences
 - AlterPoint
- Past research:
 - Pwn4Fun 2014 Broker exploit writer
 - Windows Kernel information leaks
 - Adobe Flash research
- Twitter: @WanderingGlitch

Understanding the Attack Surface

Open-source Components

- Integrating open-source projects into large closed-source applications is becoming common practice
 - Quick add functionality without costly engineering efforts
- Security side effects not well understood by vendors
 - Misunderstood assumptions
 - Poorly implemented components
 - Missing security mitigations

Case Study: Adobe Reader

- Widely used document reader
 - Large number of features to aid document authors
- Highlights some of these interesting security side effects
- Integrates several open-source projects
 - Modified version of libtiff for Tagged Image File Formation (TIFF)
 - Modified version of Sablotron for Extensible Stylesheet Language Transformations (XSLT) handling
- Sablotron is now abandoned with no community to implement fixes

Verifying Sablotron in Reader

- Reader uses Sablotron 1.0.2
- Compiled into AXSLE.dll and found in Reader's install directories

```
.text:10026F9E loc_10026F9E:           ; CODE XREF: sub_100252EB+1C1F↑j
.text:10026F9E                         call   sub_1002A1F6
.text:10026FA3                         mov    ecx, esi
.text:10026FA5                         cmp    edi, [eax+18Ch]
.text:10026FAB                         jnz   short loc_10026FE0
.text:10026FAD                         push   dword ptr [ebp+var_48+4]
.text:10026FB0                         call   sub_1002A1F6
.text:10026FB5                         mov    ecx, eax
.text:10026FB7                         call   sub_1003399E
.text:10026FBC                         push   offset aVersion_0 ; "version"
.text:10026FC1                         mov    ecx, eax
.text:10026FC3                         mov    edx, [eax]
.text:10026FC5                         call   dword ptr [edx+4]
.text:10026FC8                         push   eax          ; char *
.text:10026FC9                         call   _strcmp
.text:10026FCE                         pop    ecx
.text:10026FCF                         pop    ecx
.text:10026FD0                         mov    ecx, ebx
.text:10026FD2                         test   eax, eax
.text:10026FD4                         jnz   short loc_10026F94
.text:10026FD6                         push   offset a1_0_2  ; "1.0.2"
.text:10026FDB                         jmp   loc_1002706A
```

XSLT Overview

- Developed in 1998-1999
 - Part of W3C's Extensible Stylesheet Language (XSL)
- Used to transform XML documents into other formats
 - HTML
 - Plain Text
 - XSL Formatting Objects

XSLT Logic Elements

- Used to describe the transformations to be applied
- `xsl:for-each`
 - Select every XML element of a specified node-set
- `xsl:attribute`
 - Creates an attribute node and attaches it to an output element
- `xsl:copy`
 - Copies current node from the source
- `xsl:value-of`
 - Extract the value of an XML element and add it to the output

XPath Functions

- XPath is a query language used to for nodes selection and calculations
 - /music/artist[1] – Selects the first artist element that is child of music element
- XPath functions add flexibility and power to Xpath
 - *Node-Set*
 - *String*
 - *Boolean*
 - *Number*

XSLT Transformation Example

```
<?xml version="1.0" encoding="UTF-8"?>
<catalog>
  <cd>
    <title>Empire Burlesque</title>
    <artist>Bob Dylan</artist>
    <country>USA</country>
    <company>Columbia</company>
    <price>10.90</price>
    <year>1985</year>
  </cd>
</catalog>
```



```
<?xml version="1.0" encoding="UTF-8"?>
<xsl:stylesheet version="1.0" xmlns:xsl="http://www.w3.org/1999/XSL/
Transform">
<xsl:template match="/">
<html>
<body>
  <h2>My CDs</h2>
  <table border="1">
    <tr bgcolor="#9acd32">
      <th style="text-align:left">Title</th>
      <th style="text-align:left">Artist</th>
    </tr>
    <xsl:for-each select="catalog/cd">
      <tr>
        <td><xsl:value-of select="title"/></td>
        <td><xsl:value-of select="artist"/></td>
      </tr>
    </xsl:for-each>
  </table>
</body>
</html>
</xsl:template>
</xsl:stylesheet>
```



My CDs

Title	Artist
Empire Burlesque	Bob Dylan

Adobe Reader's XSLT Engine

- Uses a modified version of Sablotron
- XML and XSL can be parsed a couple ways
 - XFA
 - JavaScript APIs

```
var xmlDoc = "<x/>";  
var xslDoc = "<xsl:stylesheet xmlns:xsl=\"http://www.w3.org/1999/XSL/Transform\"  
version=\"1.0\"> <xsl:template match=\"/\"> <xsl:for-each select=\"a\">  
<xsl:sort select=\"()/*[a()]\"/>  
</xsl:for-each> </xsl:template></xsl:stylesheet>";  
  
var x = XMLData.parse(xmlDoc, false);  
var oNode = x.nodes.item(0);  
oNode.applyXSL(xslDoc);
```

Sablotron's XSLT Logic Element Definition

```
enum XSL_OP
{
    XSL_APPLY_IMPORTS, XSL_APPLY_TEMPLATES,
    XSL_ATTRIBUTE, XSL_ATTRIBUTE_SET,
    XSL_CALL_TEMPLATE, XSL_CHOOSE,
    XSL_COMMENT, XSL_COPY, XSL_COPY_OF,
    XSL_DECIMAL_FORMAT, XSL_ELEMENT,
    XSL_FALLBACK, XSL_FOR_EACH,
    XSL_IF, XSL_IMPORT,
    XSL_INCLUDE, XSL_KEY,
    XSL_MESSAGE, XSL_NAMESPACE_ALIAS,
    XSL_NUMBER, XSL OTHERWISE,
    XSL_OUTPUT, XSL_PARAM,
    XSL_PRESERVE_SPACE, XSL_PROCESSING_INSTR,
    XSL_SORT, XSL_STRIP_SPACE,
    XSL_STYLESHEET, XSL_TEMPLATE,
    XSL_TEXT, XSL_TRANSFORM,
    XSL_VALUE_OF, XSL_VARIABLE,
    XSL_WHEN, XSL_WITH_PARAM,
    XSL_NONE
};
```

XSELement Class

- XSELement::execute method handles the elements inside a switch case

```
class XSELement : public Element
{
public:
    XSELement(Tree& owner_, QName&, XSL_OP);
    virtual eFlag execute(Sit S, Context *c, Bool resolvingGlobals);
    virtual eFlag newChild(Sit S, Vertex*);
    eFlag checkToplevel(Sit S);
    virtual eFlag checkChildren(Sit S);
    void checkExtraChildren(int& k);
    Expression* getAttExpr(XSL_ATT);
    virtual int strip();
    XSL_OP op;
    eFlag checkAtts(Sit S);
private:
    eFlag makeSortDefs(Sit S, SortDefList &sortDefs, Context *c);
    eFlag make1SortDef(Sit S, SortDef *&def, Context *c);
};
```

XPath Functions

- Implementation of these functions reside inside expr.cpp, inside the *Expression::callFunc* method.

```
    case EXFF_LAST:
    {
        checkArgsCount(0);
        retexpr.setAtom( Number(c -> getSize()) );
    }; break;
    case EXFF_POSITION:
    {
        checkArgsCount(0);
        retexpr.setAtom( Number(c -> getPosition() + 1) );
    }; break;
    case EXFF_COUNT:
    {
        checkArgsCount(1);
        checkIsNodeset(0);
        retexpr.setAtom(
            Number(atoms[0] -> tonodesetRef().getSize()) );
    }; break;
```

Reader's XSLT Engine

- In 2012, Adobe fixed two vulnerabilities
 - Discussed at-length on the conference circuit
- Community not paid much attention since those disclosures
- In 2015, Zero Day Initiative started receiving new vulnerability submissions in Reader's XSLT Engine
 - Discovered using a combination of fuzzing and auditing Sablotron source code

Vulnerability Focus

Name	Description	CVE Involvement
arena	Implementation of an Arena memory manager.	
base	Contains various macro definitions.	CVE-2012-1530
context	Implementation of the expression evaluation context	
datastr	Various List implementations	CVE-2016-4198
Error	Contains various macro definitions that deal with error handling.	CVE-2016-6963
Expr	Includes the implementation of various XPath functions.	CVE-2016-6977
Guard	Macro definitions of guarded pointers.	CVE-2016-6963
Situa	Implementation of the situation object. It reflects the current situation, which is the vertex that is currently being parsed or processed.	
Tree	Contains XSL elements implementation.	
utf8	Handles string conversions.	CVE-2012-1525
verts	Implements various objects including the Attribute object.	CVE-2012-1530

Code Matching

Code Matching – Strings

```
struct FuncInfoItem
{
    const char *name;
    ExFunctor func;
    ExType type;
}
funcInfoTable[] =
{
    // XPath functions - NODESET category
    {"last",EXFF_LAST,EX_NUMBER},
    {"position",EXFF_POSITION,EX_NUMBER},
    {"count",EXFF_COUNT,EX_NUMBER},
    {"id",EXFF_ID,EX_NODESET},
    {"local-name",EXFF_LOCAL_NAME,EX_STRING},
    {"namespace-uri",EXFF_NAMESPACE_URI,EX_STRING},
    {"name",EXFF_NAME,EX_STRING},
    /* ... */
    // XSLT core
    {"document",EXFF_DOCUMENT,EX_NODESET},
    {"key",EXFF_KEY,EX_NODESET},
    {"format-number",EXFF_FORMAT_NUMBER, EX_STRING},
    {"current",EXFF_CURRENT, EX_NODESET},
    {"unparsed-entity-uri",EXFF_UNPARSED_ENTITY_URI, EX_STRING},
    {"generate-id",EXFF_GENERATE_ID,EX_STRING},
    {"system-property",EXFF_SYSTEM_PROPERTY, EX_STRING},
```

Code Matching – Strings

```
.data:1008B834          align 8
.data:1008B838 off_1008B838    dd offset aLast           ; DATA XREF: sub_100252EB:loc_10027B4E↑r
.data:1008B838
.data:1008B838
.data:1008B83C dword_1008B83C dd 1Ah                ; DATA XREF: sub_10029F28+43↑r
.data:1008B840 dword_1008B840 dd 0                 ; DATA XREF: sub_10029F28+4E↑r
.data:1008B844          dd offset aPosition        ; "position"
.data:1008B848          db 1Bh
.data:1008B849          db 0
.data:1008B84A          db 0
.data:1008B84B          db 0
.data:1008B84C          db 0
.data:1008B84D          db 0
.data:1008B84E          db 0
.data:1008B84F          db 0
.data:1008B850          dd offset aCount           ; "count"
.data:1008B854          db 1Ch
.data:1008B855          db 0
.data:1008B856          db 0
.data:1008B857          db 0
.data:1008B858          db 0
.data:1008B859          db 0
.data:1008B85A          db 0
.data:1008B85B          db 0
.data:1008B85C          dd offset aId_0            ; "id"
.data:1008B860          db 1Dh
.data:1008B861          db 0
.data:1008B862          db 0
.data:1008B863          db 0
.data:1008B864          db 3
.data:1008B865          db 0
.data:1008B866          db 0
.data:1008B867          db 0
.data:1008B868          dd offset aLocalName       ; "local-name"
An 1Bh
```

Code Matching – Strings

```
.data:1008B9B6          db    0
.data:1008B9B7          db    0
.data:1008B9B8          dd offset aGenerateId ; "generate-id"
.data:1008B9BC          db   3Ah ; :
.data:1008B9BD          db    0
.data:1008B9BE          db    0
.data:1008B9BF          db    0
.data:1008B9C0          db    1
.data:1008B9C1          db    0
.data:1008B9C2          db    0
.data:1008B9C3          db    0
.data:1008B9C4          dd offset aSystemProperty ; "system-property"
.data:1008B9C8          db   3Bh ; ;
.data:1008B9C9          db    0
.data:1008B9CA          db    0
.data:1008B9CB          db    0
.data:1008B9CC          db    1
.data:1008B9CD          db    0
.data:1008B9CE          db    0
.data:1008B9CF          db    0
.data:1008B9D0          dd offset aFunctionAvaila : "function-available"
```

Code Matching – Strings

```
eFlag Expression::callFunc(Sit S, Expression &retexpr, ExprList &atoms, Context *c)
    /* ... */
    case EXFF_SYSTEM_PROPERTY:
    {
        checkArgsCount(1);
        checkIsString(0);
        QName q;
        Str a0Str; // CT.PERF.OPP
        E( atoms[0] -> tostring(S, a0Str) );
#if !defined(CT_CHANGE) // CT.PERF CT.FIX
        E( getOwnerElement().setLogical(S, q, a0Str, FALSE) );
        if (q.getUri() == getOwnerTree().stdPhrase(PHRASE_XSL_NAMESPACE))
        {
            const Str& localStr = getOwnerTree().expand(q.getLocal());
            if (localStr == (const char*) "version")
                retexpr.setAtom(Number(1.0));
            else if (localStr == (const char*) "vendor")
                retexpr.setAtom(Str("Ginger Alliance"));
            else if (localStr == (const char*) "vendor-url")
                retexpr.setAtom(Str("www.gingerall.com"));
            else
                retexpr.setAtom(Str(""));

        }
#endif
    }
```

Code Matching – Strings

```
.text:10026F4E ; -----  
.text:10026F4E  
.text:10026F4E loc_10026F4E:  
.text:10026F4E     mov    eax, [esi]           ; CODE XREF: sub_100252EB+1C4C↑j  
.text:10026F50     mov    ecx, esi  
.text:10026F52     push   offset aVendor ; "vendor"  
.text:10026F57     call   dword ptr [eax+4]  
.text:10026F5A     push   eax             ; char *  
.text:10026F5B     call   _strcmp  
.text:10026F60     pop    ecx  
.text:10026F61     pop    ecx  
.text:10026F62     test   eax, eax  
.text:10026F64     jnz    short loc_10026F70  
.text:10026F66     push   offset aGingerAlliance ; "Ginger Alliance"  
.text:10026F68     jmp    loc_10027068  
.text:10026F70 ; -----  
.text:10026F70  
.text:10026F70 loc_10026F70:  
.text:10026F70     mov    eax, [esi]           ; CODE XREF: sub_100252EB+1C79↑j  
.text:10026F72     mov    ecx, esi  
.text:10026F74     push   offset aVendorUrl ; "vendor-url"  
.text:10026F79     call   dword ptr [eax+4]  
.text:10026F7C     push   eax             ; char *  
.text:10026F7D     call   _strcmp  
.text:10026F82     pop    ecx  
.text:10026F83     pop    ecx  
.text:10026F84     mov    ecx, ebx  
.text:10026F86     test   eax, eax  
.text:10026F88     jnz    short loc_10026F94  
.text:10026F8A     push   offset aWWW_gingerall_ ; "www.gingerall.com"  
.text:10026F8F     jmp    loc_1002706A  
.text:10026F94 ; -----  
.text:10026F94  
.text:10026F94 loc_10026F94:  
.text:10026F94     push   offset byte_10069332           ; CODE XREF: sub_100252EB+1C9D↑j  
.text:10026F94     push   offset byte_10069332           ; sub_100252EB+1CE9↓j ...  
.text:10026F94     jmp    loc_1002706A  
.text:10026F9E ; -----  
.text:10026F9E  
.text:10026F9E loc_10026F9E:  
.text:10026F9E     call   sub_1002A1F6           ; CODE XREF: sub_100252EB+1C1F↑j  
.text:10026F9E     mov    ecx, esi  
.text:10026FA3     cmp    edi, [eax+1BCh]  
.text:10026FA5     jnz    short loc_10026FEO  
.text:10026FAD     push   dword ptr [ebp+var_48+4]  
.text:10026FB0     call   sub_1002A1F6  
.text:10026FB5     mov    ecx, eax  
.text:10026FB7     call   sub_1003399E  
.text:10026FBC     push   offset aversion_0 ; "version"  
.text:10026FC1     mov    ecx, eax
```

Code Matching – Data structures

```
static ExToken namerTable[] = {
    TOK_ATSIGN, TOK_DCOLON, TOK_LPAREN, TOK_LBRACKET,
    // operators:
    TOK_OR, TOK_AND, TOK_EQ, TOK_NEQ, TOK_LT, TOK_GT, TOK_LE, TOK_GE,
    TOK_PLUS, TOK_MINUS, TOK_MINUS1, TOK_MULT, TOK_DIV, TOK_MOD, TOK_VERT,
    // slashes are operators too but not for us
    TOK_SLASH, TOK_DSLASH, TOK_COMMA,
    // TOK_NONE (terminator)
    TOK_NONE};
```

Code Matching – Data structures

```
dword_1008C9F8  dd 0Bh          ; DATA XREF: sub_1002A5F8:loc_1002A608↑r
dword_1008C9FC  dd 0Dh          ; DATA XREF: sub_1002A5F8+2C↑r
dword_1008C9FC  dd 5            ; DATA XREF: sub_1002A5F8+1E↑r
dword_1008C9FC  dd 7            ;
dword_1008C9FC  db 13h          ;
dword_1008C9FC  db 0            ;
dword_1008C9FC  db 0            ;
dword_1008C9FC  db 0            ;
dword_1008C9FC  db 14h          ;
dword_1008C9FC  db 0            ;
dword_1008C9FC  db 0            ;
dword_1008C9FC  db 0            ;
```

Code Matching – Preprocessor defines

```
1150 #if !defined(CT_CHANGE) /* original version */
1151 eFlag LocStep::shift(Sit S, NodeHandle &v, NodeHandle baseV)
1152 +-199 lines: {-----
1351 #else /* CT_CHANGE */
1352 eFlag LocStep::shift(Sit S, NodeHandle &v, NodeHandle baseV)
1353 {
```

Code Matching – Preprocessor defines

```
const char* xsl0pNames[]=
{
    "apply-imports", "apply-templates",
    "attribute", "attribute-set",
    "call-template", "choose",
    "comment", "copy", "copy-of",
    "decimal-format", "element",
    "fallback", "for-each",
    "if", "import",
    "include", "key",
    "message", "namespace-alias",
    "number", "otherwise",
    "output", "param",
    "preserve-space", "processing-instruction",
    "sort", "strip-space",
    "stylesheet", "template",
    "text", "transform",
    "value-of", "variable",
    "when", "with-param",
#ifndef CT_CHANGE
    "&forward-compatible", // leave this unmatchable string
#endif
    NULL
};
```

Code Matching – Preprocessor defines

```
.data:1008B300          dd offset aOtherwise    ; "otherwise"
.data:1008B304          dd offset aOutput_0   ; "output"
.data:1008B308          dd offset aParam       ; "param"
.data:1008B30C          dd offset aPreserveSpace; "preserve-space"
.data:1008B310          dd offset aProcessingInst; "processing-instruction"
.data:1008B314          dd offset aSort        ; "sort"
.data:1008B318          dd offset aStripSpace ; "strip-space"
.data:1008B31C ; char *off_1008B31C
.data:1008B31C off_1008B31C dd offset aStylesheet ; DATA XREF: sub_10034185+54↑r
; sub_10034E5A+6C3↑r
.data:1008B31C          ; "stylesheet"
.data:1008B31C
.data:1008B320          dd offset aTemplate    ; "template"
.data:1008B324          dd offset aText       ; "text"
.data:1008B328 ; char *off_1008B328
.data:1008B328 off_1008B328 dd offset aTransform ; DATA XREF: sub_10034185+83↑r
; "transform"
.data:1008B328
.data:1008B32C          dd offset aValueOf    ; "value-of"
.data:1008B330          dd offset aVariable   ; "variable"
.data:1008B334          dd offset aWhen      ; "when"
.data:1008B338          dd offset aWithParam  ; "with-param"
.data:1008B33C          dd offset aForwardCompati; "&forward-compatible"
```

Vulnerability Analysis

CASE STUDIES

CVE-2012-1525

HEAP-BASED BUFFER OVERFLOW

CVE-2012-1525 – Root Cause

- Sablotron parses XSL elements in *XSELement::execute*
 - Function contains a switch case that determines the type of the XSL element
- XSL element specifically checks to see if there's a name attribute, if it exists:
 - Length of the name is calculated using utf8StrLength
 - Allocates spaces based on the length
 - Attribute value is converted to a UTF16 string using utf8ToUtf16

```
Bool isValidNCName(const char* name)
{
    int len = utf8StrLength(name);
    if (len == 0) return FALSE;

    wchar_t *buff = new wchar_t[len + 1];

    utf8ToUtf16(buff, name);
```

CVE-2012-1525 – Root Cause

- utf8StrLength has broken logic:
 - Checks for ascii characters
 - If there's a non-ascii character it calculates the length of the character
 - Keeps incrementing by 1
- Things can go wrong with special Unicode characters like 󠁍

```
int utf8StrLength (const char* text)
{
    int len;
    for (len = 0; *text; len++)
    {
        if (!(*text & 0x80))
            text++;
        else text += utf8SingleCharLength(text);
    }
    return len;
}
```

CVE-2012-1525 – Root Cause

- Miscalculated size is later used in an allocation of a buffer
- utf8ToUtf16 is responsible for the string conversion
- Ends up overflowing the allocated buffer

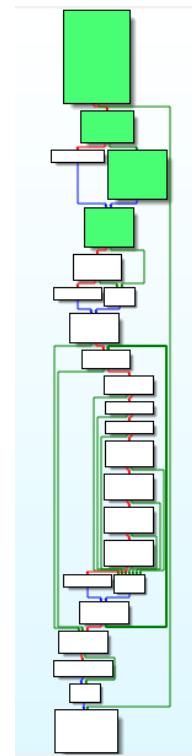
```
int utf8ToUtf16(wchar_t *dest, const char *src)
{
    unsigned long code;
    int len = 0,
        thislen;
    for (const char *p = src; *p; p += utf8SingleCharLength(p))
    {
        code = utf8CharCode(p);
        if (code < 0x10000UL)
        {
            *dest = (wchar_t)(code);
            thislen = 1;
        }
        else
        {
            dest[0] = 0xd7c0U + (code >> 10);
            dest[1] = 0xdc00U | code & 0x3ff;
            thislen = 2;
        };
        dest += thislen;
        len += thislen;
    }
}
```

CVE-2012-1525 – Pinpointing in Adobe

- One of the first bugs patched in AXSLE.dll
- utf8ToUtf16 can be found easily by text searching for DC00h

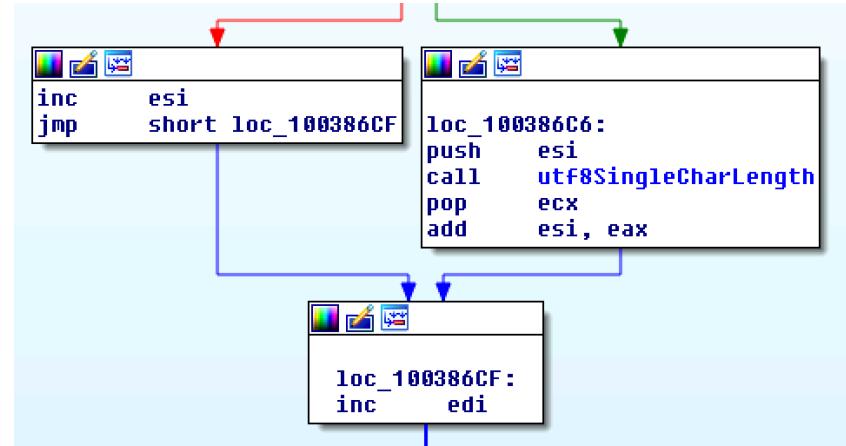
```
len = utf8StrLength((BYTE *)a1);
len_ = len;
if ( len )
{
    v2 = len + 1;
    v9 = v2 <= 64;
    if ( v2 > 64 )
        v3 = (char *)operator new(2 * v2);
    else
        v3 = &v10;
    utf8ToUtf16(v3, (BYTE *)a1);
```

```
dest_ = dest;
v3 = src;
for ( i = 0; *v3; v3 += utf8SingleCharLength(v3) )
{
    code = utf8CharCode(v3);
    if ( code >= 0x10000 )
    {
        dest_[1] = code & 0x3FF | 0xDC00;
        *dest_ = (code >> 10) - 0x2840;
        thislen = 2;
    }
    else
    {
        *dest_ = code;
        thislen = 1;
    }
    dest_ += thislen;
    i += thislen;
}
*dest_ = 0;
return i;
```



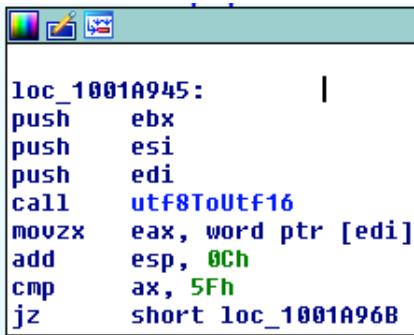
CVE-2012-1525 – Pinpointing in Adobe

- There's only one call to utf8ToUtf16 which is from isValidNCName
- Trivial to find utf8StrLength from isValidNCName



CVE-2012-1525 – Patch Analysis

- Modified the utf8ToUtf16 prototype and added an extra argument



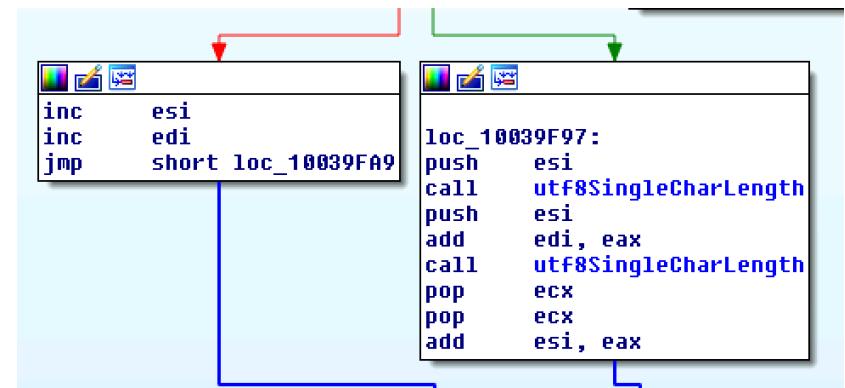
The screenshot shows a debugger window with assembly code. The code starts at address loc_1001A945 and includes the following instructions:

```
loc_1001A945:    |
push    ebx
push    esi
push    edi
call    utf8ToUtf16
movzx  eax, word ptr [edi]
add     esp, 0Ch
cmp     ax, 5Fh
jz      short loc_1001A96B
```

```
v3 = src_len;
l = 0;
v4 = dest;
for ( i = src; *i; i += sub_10021469(i) )
{
    v6 = utf8CharCode(i);
    if ( v6 >= 0x10000 )
    {
        if ( v3 >= 2 )
        {
            *v4 = (v6 >> 10) - 10304;
            v4[1] = v6 & 0x3FF | 0xDC00;
            v7 = 2;
        }
        else
        {
            if ( v3 >= 1 )
                *v4 = v6;
            v7 = 1;
        }
        l += v7;
        v4 += v7;
        v3 -= v7;
    }
    *v4 = 0;
    return l;
```

Finally Addressed in 2017

- Really fixed in the January bulletin release
 - Assigned CVE-2017-2948
- Actual correct fix is incrementing the counter by the size of the character



CVE-2012-1530

TYPE-CONFUSION

CVE-2012-1530 – Root Cause

- XPath lang function is handled inside the EXFF_LANG switch case inside *Expression::callFunc*
- Checks if the argument count is exactly 1
- Checks if the first argument is a string

```
case EXFF_LANG:  
{  
    checkArgsCount(1);  
    checkIsString(0);  
    // get the argument  
    Str langQuery;  
    E( atoms[0] -> toString(S, langQuery) );  
    NodeHandle w, att = NULL;  
    int attCount, i;  
    const char* langValue = NULL;  
    for (w = c -> current(); w && !langValue; w = S.dom().getParent(w))  
    {  
        // find whether w has an xml:lang attribute  
        if (!S.domExternal(w)) {  
            QName searchName;  
            searchName.setUri(getOwnerTree().unexpand(theXMLNamespace));  
            searchName.setLocal(getOwnerTree().unexpand("lang"));  
            int idx = toE(w) -> attrs.findNdx(searchName);  
        }  
    }  
}
```

CVE-2012-1530 – Root Cause

- *NodeHandle* element is casted to an *Element* object using the *toE* macro is defined as follows:

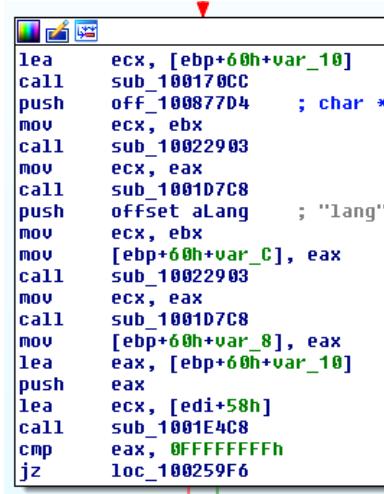
```
#define toV(v) ((Vertex*)v)
#define toNS(v) (cast(NmSpace*,toV(v)))
#define toE(v) (cast(Element*,toV(v)))
#define toX(v) (cast(XSLElement*,toV(v)))
#define toExtension(v) (cast(ExtensionElement*,toV(v)))
#define toA(v) (cast(Attribute*,toV(v)))
```

- *cast()* is an interesting macro

```
#ifdef _DEBUG
#define cast(TYPE,PTR) (NZ(dynamic_cast<TYPE>(PTR)))
#else
#define cast(TYPE,PTR) ((TYPE) PTR)
#endif
```

CVE-2012-1530 – Pinpoint in Adobe

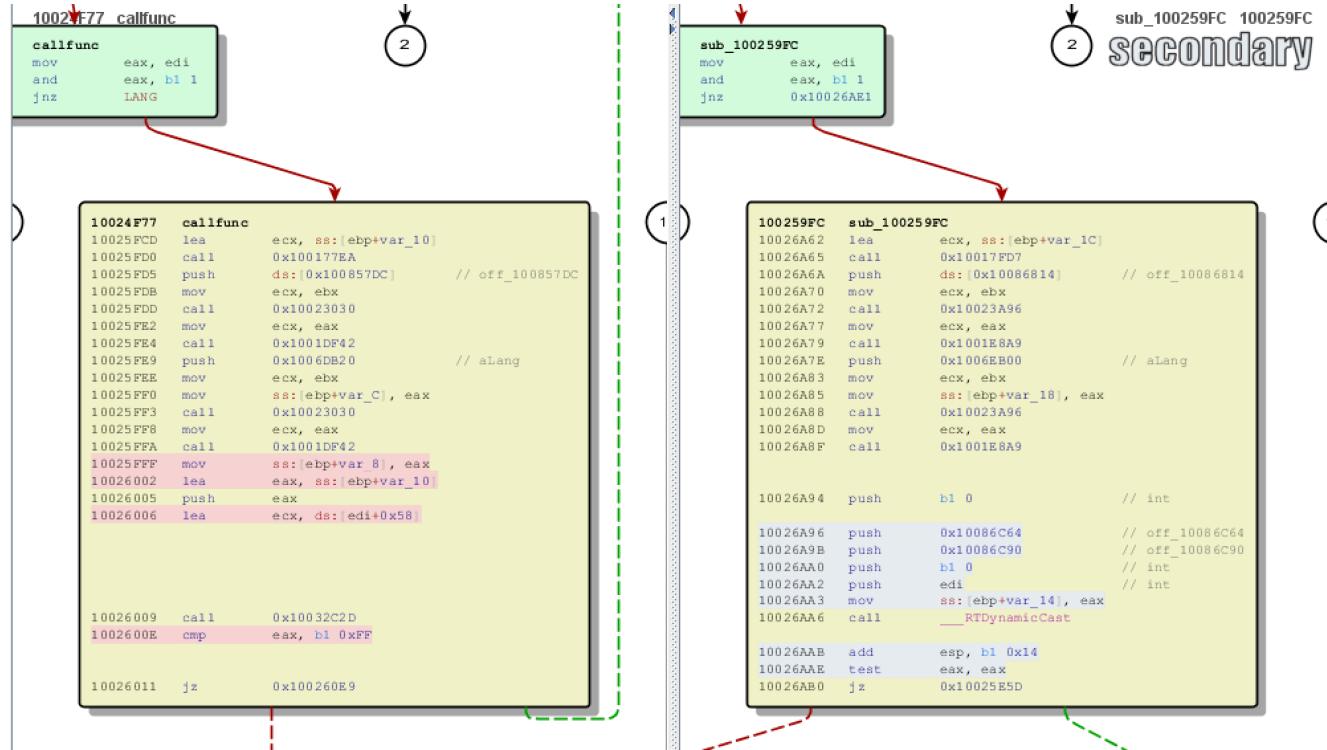
- String matching technique works well
- Looking for references to the *lang* string will yield three results
- Trivial to find the right one



The screenshot shows a debugger interface with assembly code. The code is annotated with colored labels: green for `var_10`, blue for `sub_100170CC`, and red for `loc_100259F6`. The assembly instructions include:

```
lea    ecx, [ebp+60h+var_10]
call  sub_100170CC
push  off_100877D4      ; char *
mov   ecx, ebx
call  sub_10022903
mov   ecx, eax
call  sub_1001D7C8
push  offset aLang      ; "lang"
mov   ecx, ebx
mov   [ebp+60h+var_C], eax
call  sub_10022903
mov   ecx, eax
call  sub_1001D7C8
mov   [ebp+60h+var_8], eax
lea   eax, [ebp+60h+var_10]
push  eax
lea   ecx, [edi+58h]
call  sub_1001E4C8
cmp   eax, 0xFFFFFFFFh
jz   loc_100259F6
```

CVE-2012-1530 – Patch Analysis



Finally Addressed in 2017

- Patched in the January 2017 bulletin release
 - Assigned CVE-2017-2962
 - Was correctly patched by calling RTDynamicCast



```
100259FC  sub_100259FC
10026A62  lea      ecx, ss:[ebp+var_1C]
10026A65  call    0x10017FD7
10026A6A  push    ds:[0x10086814]           // off_10086814
10026A70  mov     ecx, ebx
10026A72  call    0x10023A96
10026A77  mov     ecx, eax
10026A79  call    0x1001E8A9
10026A7E  push    0x1006EB00           // aLang
10026A83  mov     ecx, ebx
10026A85  mov     ss:[ebp+var_18], eax
10026A88  call    0x10023A96
10026A8D  mov     ecx, eax
10026A8F  call    0x1001E8A9

10026A94  push    bl 0                  // int
10026A96  push    0x10086C64           // off_10086C64
10026A9B  push    0x10086C90           // off_10086C90
10026AA0  push    bl 0                  // int
10026AA2  push    edi                 // int
10026AA3  mov     ss:[ebp+var_14], eax
10026AA6  call    __RTDynamicCast

10026AAB  add     esp, bl 0x14
10026AAE  test    eax, eax
10026AB0  jz     0x10025E5D
```

CVE-2016-6977

OUT-OF-BOUNDS READ

CVE-2016-6977 – OOB Root Cause

- In Sablotron, arguments passed to XPath functions are kept inside an *ExprList*
 - *ExprList* is simply a *PList* of *Expressions*
 - *PList* is an object that inherits from the *List* object
- Sablotron uses macros to check if the number of arguments/types passed to XPath functions is valid:

```
#define checkArgsCount(x) if ((atomsNumber != x)\\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountMax(x) if ((atomsNumber > x)\\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountMin(x) if ((atomsNumber < x)\\
    Err(S, ET_BAD_ARGS_N);
#define checkArgsCountBetween(x,y) if (((atomsNumber < x) || \\
    (atomsNumber > y)) Err(S, ET_BAD_ARGS_N);
```

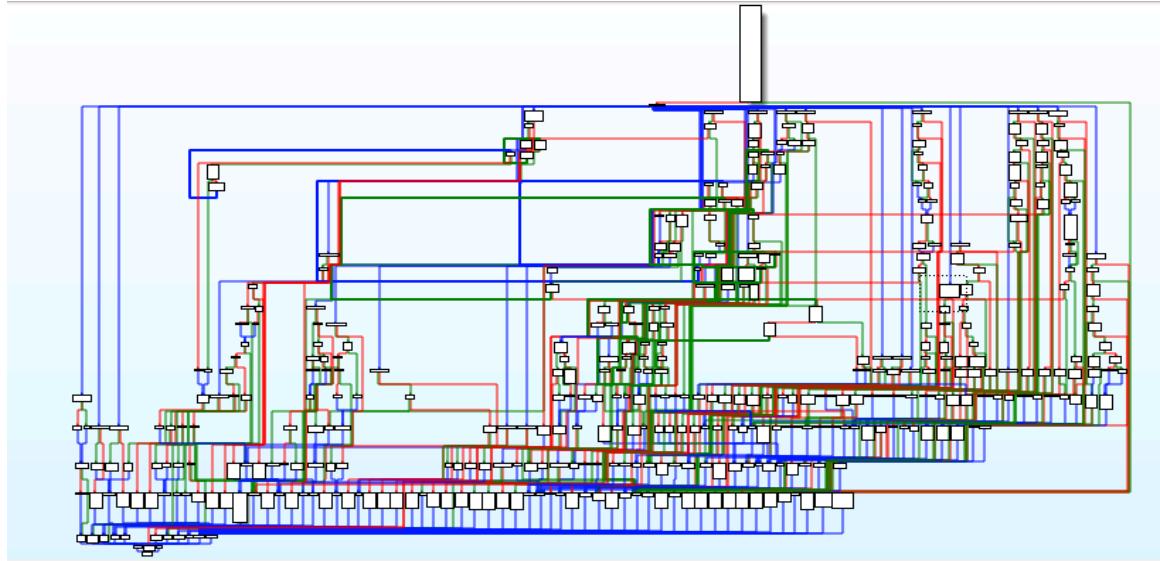
CVE-2016-6977 – OOBR Root Cause

- If no arguments are passed to an XPath function and elements from atoms were referenced without checking for the arguments count, then an Out-Of-Bounds Read might occur
- That was exactly the case with the XPath functions *EXFF_SUBSTRING_BEFORE* and *EXFF_SUBSTRING_AFTER*:

```
case EXFF_SUBSTRING_BEFORE:  
case EXFF_SUBSTRING_AFTER:  
{  
    Str strg;  
    Str theBigger, theSmaller;  
    E( atoms[0] -> toString(S, theBigger) );  
    E( atoms[1] -> toString(S, theSmaller) );  
    checkArgsCount(2);  
    checkIsString2(0,1);  
    int where = firstOccurrence(theBigger,theSmaller);  
    if (where < 0) {  
        return null;  
    }  
    if (theSmaller.length() >= where) {  
        return null;  
    }  
    strg = new Str();  
    strg.append(theBigger);  
    strg.append(theSmaller.substring(where));  
    return strg;  
}  
else {  
    return null;  
}
```

CVE-2016-6977 – Pinpoint in Adobe

- Bug is rather easy to spot with proper matching and function renaming
- *Expression::callFunc* is a function that is composed of a big switch case



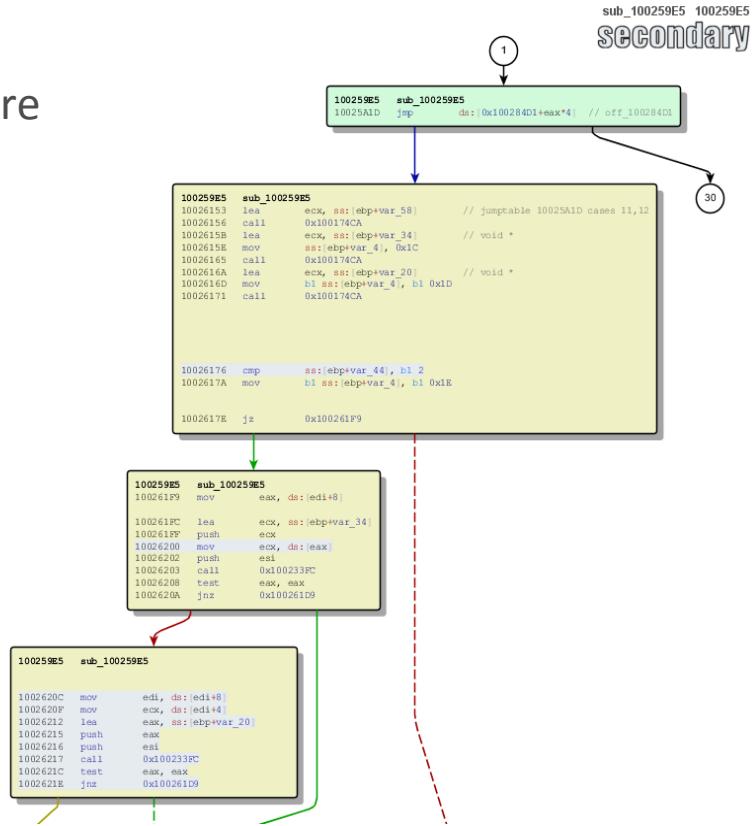
CVE-2016-6977 – Pinpoint in Adobe

- This can be found in multiple ways.
- Searching for the “lang” string is one option.

```
.text:1002613A substring_before_after:          ; CODE XREF: Expression__callFunc_0+38↑j
.text:1002613A                                         ; DATA XREF: .text:off_100284BC10
.text:1002613A             lea    ecx, [ebp+var_58] ; jumptable 10025A04 cases 11,12
.text:1002613D             call   sub_100174E5
.text:10026142             lea    ecx, [ebp+var_34] ; void *
.text:10026145             mov    [ebp+var_4], 1Ch
.text:1002614C             call   sub_100174E5
.text:10026151             lea    ecx, [ebp+var_20] ; void *
.text:10026154             mov    byte ptr [ebp+var_4], 1Dh
.text:10026158             call   sub_100174E5
.text:1002615D             mov    eax, [edi+8]
.text:10026160             lea    ecx, [ebp+var_34]
.text:10026163             push   ecx
.text:10026164             mov    ecx, [eax]
.text:10026166             push   esi
.text:10026167             mov    byte ptr [ebp+var_4], 1Eh
.text:1002616B             call   Expression__tostring
.text:10026170             test   eax, eax
.text:10026172             jz    short loc_10026194
```

CVE-2016-6977 – Patch Analysis

- As expected, Adobe made sure to check for the arguments count before referencing.



CVE-2016-4198

OUT-OF-BOUNDS WRITE

CVE-2016-4198 – OOBW Root Cause

- List object is constructed by setting origBlockSize to pow(2,logBlocksize_)
- Controlling logBlocksize_ will lead to an integer wrap when calling append

```
template <class T>
List<T>::List(int logBlocksize_)
:
origBlocksize(TWO_T0(logBlocksize_))
{
    nItems = 0;
    blocksize = 0;
    block = NULL;
};
```

```
template <class T>
void List<T>::append(T what)
{
    if (nItems >= blocksize)
    {
        if (block)
            grow();
        else
        {
            blocksize = origBlocksize;
            block = (T*) claimMemory(blocksize * sizeof(T));
            // FIXME: asserting memory request ok
            sabassert(block);
        }
    }
    block[nItems++] = what;
};
```

CVE-2016-4198 – OOBW Root Cause

- `createContext` defines the variable *reached* that is based on the number of predicates
- Number of predicates is user-controlled
- If `dryRun` is set to false the second loop calls `reached.append(0)`

```
// keep a stack of positions, one for each predicate IN THIS STEP
List<int> reached(predsCount), // serves as position for next pred
totalReached(predsCount); // serves as size for next (bad) pred

// i ranges over predicates. Value i=predsCount is the special last run
for (i = 0; i <= predsCount; i++)
{
    if (i == predsCount)
        // the last run, not a dry-run
        dryRun = FALSE;
    // if this is the last run, or if the current pred uses last(), compute
    // the context size
    if (!dryRun || args[stepLevel] -> step -> preds[i] -> usesLast)
    {
        // initialize the size arrays:
        // append base values for preds past the last bad one,
        // up to this bad one (incl.)
        for (init = 0; init <= lastBad; init++)
            reached[init] = 0;
        for (init = lastBad + 1; init <= i; init++)
        {
            reached.append(0);
            totalReached.append(-1); // -1 just for safety
        };
    }
}
```

CVE-2016-4198 – Pinpoint in Adobe

- Find Expression::createContext
 - Trivial to find the EXF_LOCPATH switch case
- Find createLPContext that calls createLPContextLevel
- Two calls to the Constructor list can be found

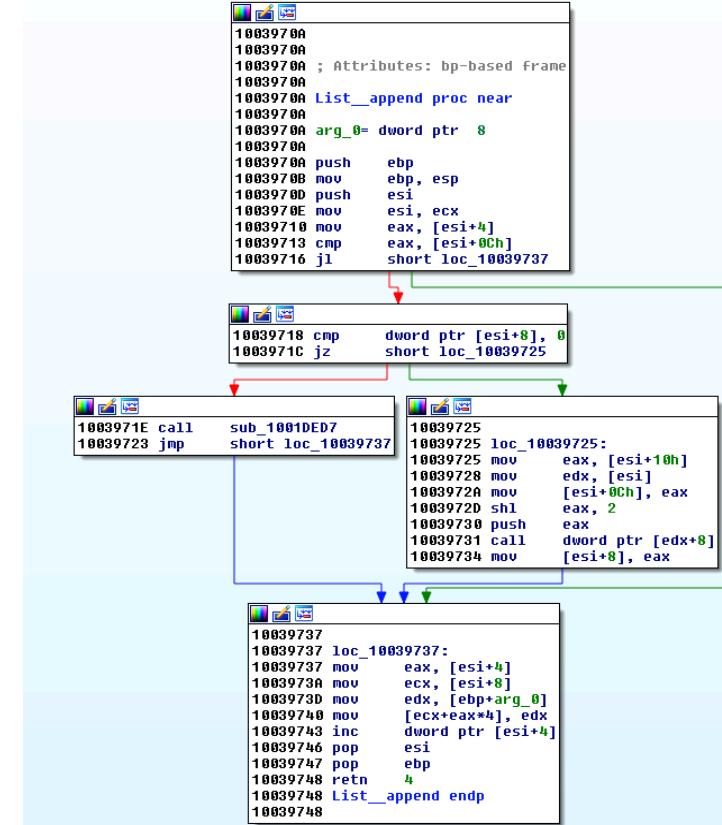
```
1001613A
1001613A
1001613A ; Attributes: bp-based frame
1001613A List_Constructor proc near
1001613A
1001613A arg_0= dword ptr 8
1001613A
1001613A push    ebp
1001613B mov     ebp, esp
1001613D mov     eax, ecx
1001613F mov     ecx, [ebp+arg_0]
10016142 xor    edx, edx
10016144 inc    edx
10016145 shl    edx, cl
10016147 xor    ecx, ecx
10016149 mov    dword ptr [eax], offset off_1006D3BC
1001614F mov    [eax+4], ecx
10016152 mov    [eax+10h], edx
10016155 mov    [eax+0Ch], ecx
10016158 mov    [eax+8], ecx
1001615B pop    ebp
1001615C retn   4
1001615C List_Constructor endp
1001615C
```

```
result = this;
*this = &off_1006D3BC;
this[1] = 0;
this[4] = 1 << a2;
this[3] = 0;
this[2] = 0;
return result;

10024F1E lea    ecx, [ebp+var_44]
10024F21 mov    [ebp+predsCount], edi
10024F24 call   List_Constructor
10024F29 xor    esi, esi
10024F2B push   edi
10024F2C lea    ecx, [ebp+var_58]
10024F2F mov    [ebp+var_4], esi
10024F32 call   List_Constructor
10024F37 mov    byte ptr [ebp+var_4], 1
10024F3B mov    [ebp+dryRun], 1
10024F42 mov    [ebp+var_14], esi
10024F45 test   edi, edi
10024F47 js    loc_1002513F
```

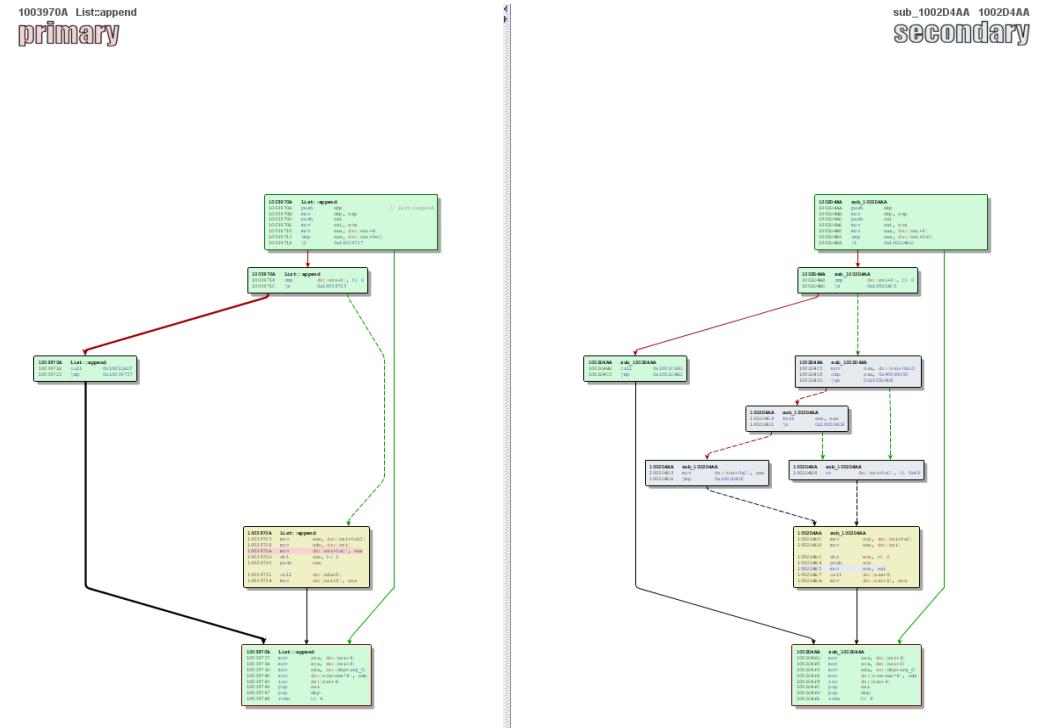
CVE-2016-4198 – Pinpoint in Adobe

- List::append looks exactly the same and haven't been modified by Adobe
- Allocates block based on origBlockSize



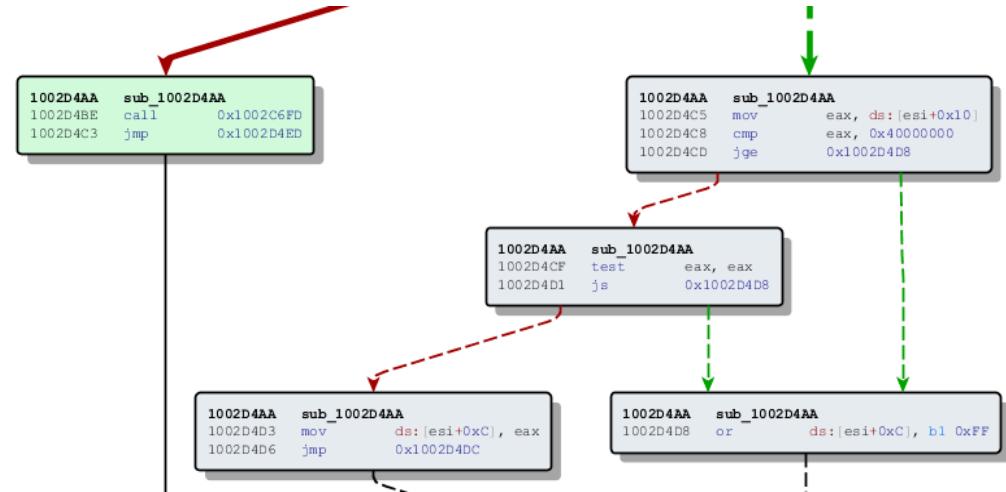
CVE-2016-4198 – Patch Analysis

- Adobe patched this bug in an interesting way
- Patched the append function rather than anywhere else (specifically the way origBlockSize is being initialized)



CVE-2016-4198 – Patch Analysis

- A size check was introduced inside the append function
- If the length $\geq 0x40000000$ or < 0 , length is set to -1 and allocation will fail



CVE-2016-6963

DOUBLE-FREE

CVE-2016-6963 – Root Cause

- Sablotron has the ability to declare “Guarded Pointers”
 - Defined in *guard.h*
- *operator=* is interesting, it returns a raw pointer
- Problem arises when the function defining these GP cannot guarantee the lifetime of these pointers.
 - Especially when having multiple pointers pointing to the same location

```
#define DeclGuard( TYPE ) \
class TYPE##_G \
{ \
public: \
    TYPE##_G(TYPE *ptr_ = NULL): ptr(ptr_), kill(TRUE) {} \
    TYPE* keep() {kill = FALSE; return ptr;} \
    TYPE* unkeep() {kill = TRUE; return ptr;} \
    void assign(TYPE* ptr_) {kill = FALSE; ptr = ptr_;} \
    TYPE* operator=(TYPE *ptr_) {kill = ptr_? TRUE : FALSE; return ptr = ptr_;} \
    operator TYPE&() {return ptr;} \
    TYPE& operator*(void) {sabassert(ptr); return *ptr;} \
    TYPE* operator()(void) {return ptr;} \
    void del(void) {if (ptr) delete ptr; ptr = NULL; kill = FALSE;} \
    void delArray(void) {if (ptr) delete[] ptr; ptr = NULL; kill = FALSE;} \
    ~TYPE##_G() {if (kill) del();} \
protected: \
    TYPE *ptr; \
    Bool kill; \
};
```

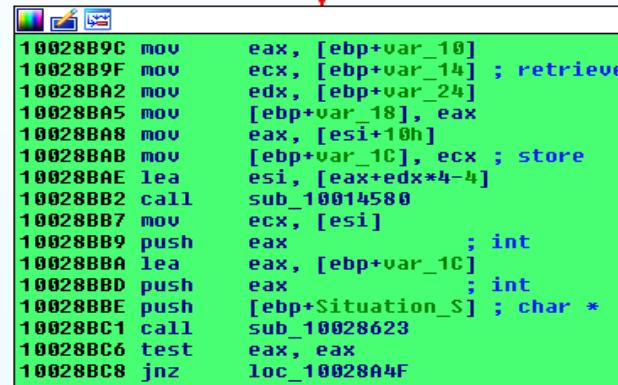
CVE-2016-6963 – Root Cause

```
case EXF_FILTER:
{
    sabassert(baseNdx != -1); // meaningful only for a locpath
    NodeHandle wasCurrent = (*newc).getCurrentNode();
    E( args[0] -> createContext(S, newc, baseNdx) );
    newc.unkeep();
    (*newc).setCurrentNode(wasCurrent);

    GP( Context ) filteredc;
    for (i = 1; i < argsNumber - (int) hasPath; i++)
    {
        filteredc = new Context(c_orig -> getCurrentNode());
        (*newc).reset();
        Bool istrue;
        int newcNumber = (*newc).getSize();
        for (j = 0; j < newcNumber; j++)
        {
            E(args[i] -> trueFor(S, newc, istrue));
            if (istrue)
                (*filteredc).append((*newc)[j]);
            (*newc).shift();
        };
        newc.del();
        newc = filteredc.keep();
        if (!(*newc).getSize()) break;
    };
    if (hasPath)
    {
        filteredc.assign(newc);
        filteredc = newc; // a patch due to SGI MIPSpro compiler
        E( args[argsNumber-1] -> createLPContextSum(S, filteredc, (*newc).getCurrentNode()) );
        newc.del();
        newc = filteredc.keep();
    }
}
break;
```

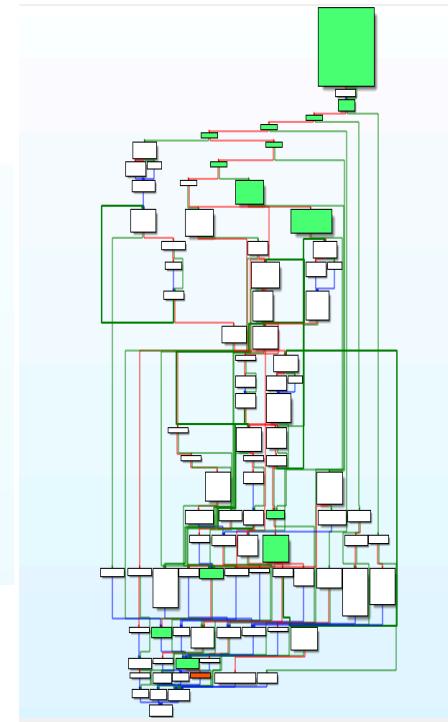
CVE-2016-6963 – Pinpoint in Adobe

- In binary, a reference is retrieved and stored in a local variable



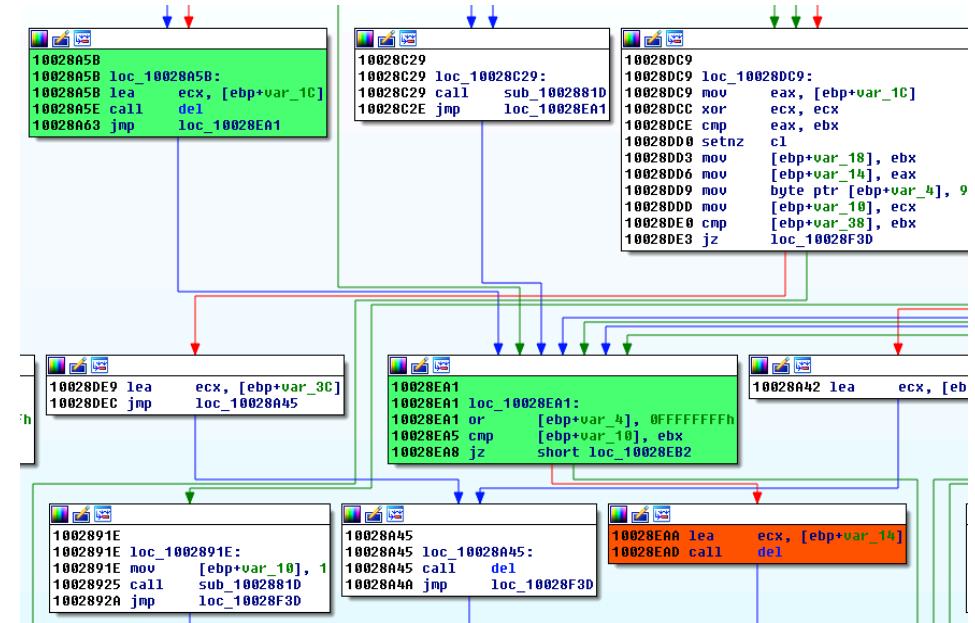
The screenshot shows a debugger interface with assembly code. The code is as follows:

```
10028B9C mov    eax, [ebp+var_10]
10028B9F mov    ecx, [ebp+var_14] ; retrieve
10028BA2 mov    edx, [ebp+var_24]
10028BA5 mov    [ebp+var_18], eax
10028BA8 mov    eax, [esi+10h]
10028BAB mov    [ebp+var_1C], ecx ; store
10028BAE lea    esi, [eax+edx*4-4]
10028BB2 call   sub_10014580
10028BB7 mov    ecx, [esi]
10028BB9 push   eax             ; int
10028BBA lea    eax, [ebp+var_1C]
10028BBB push   eax             ; int
10028BBE push   [ebp+Situation_S] ; char *
10028BC1 call   sub_10028623
10028BC6 test   eax, eax
10028BC8 jnz    loc_10028A4F
```



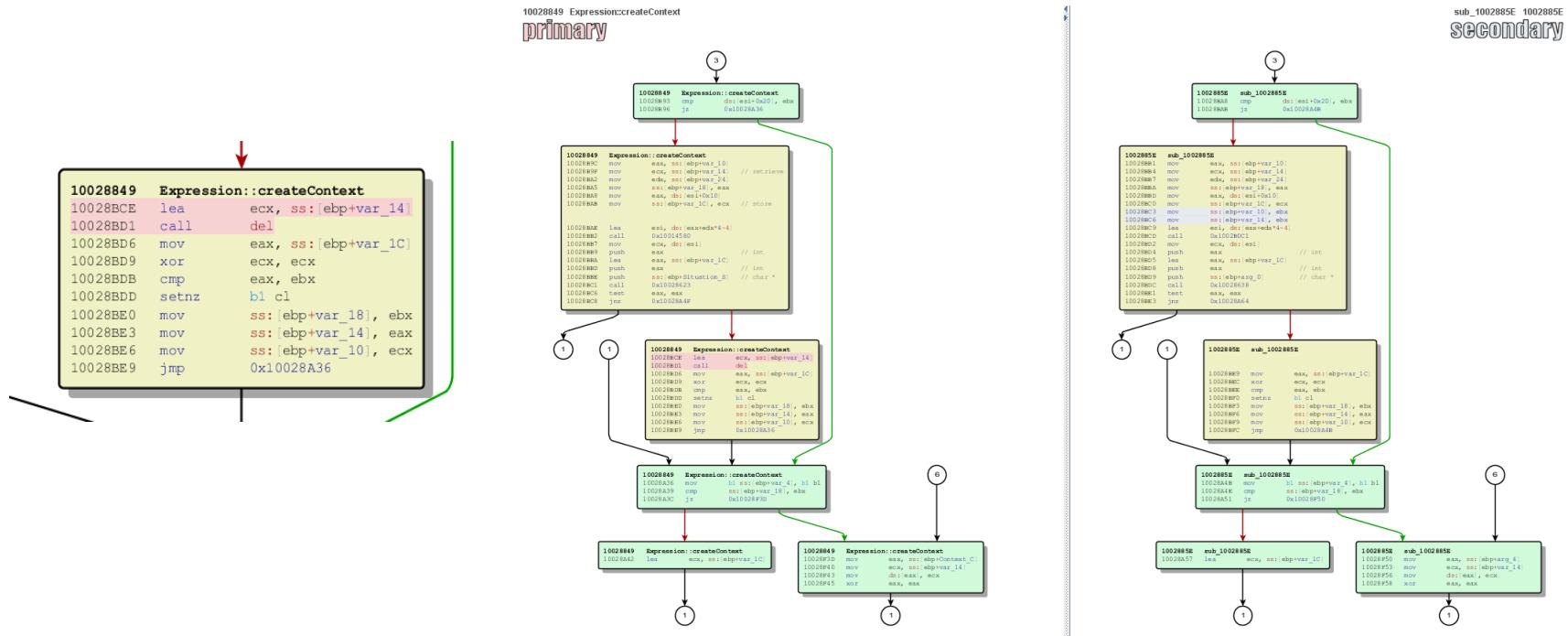
CVE-2016-6963 – Pinpoint in Adobe

- First reference stored in var_1c is deleted
- Second reference stored in var_14 is also deleted triggering the double free



CVE-2016-6963 – Patch Analysis

- Adobe removed the code responsible of deleting the second reference



Conclusion

Conclusion

- Use of open-source components is becoming popular
- Poorly implemented open-source allows attackers access to closed source systems
- New source-to-binary matching techniques can help you locate these weaknesses



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