

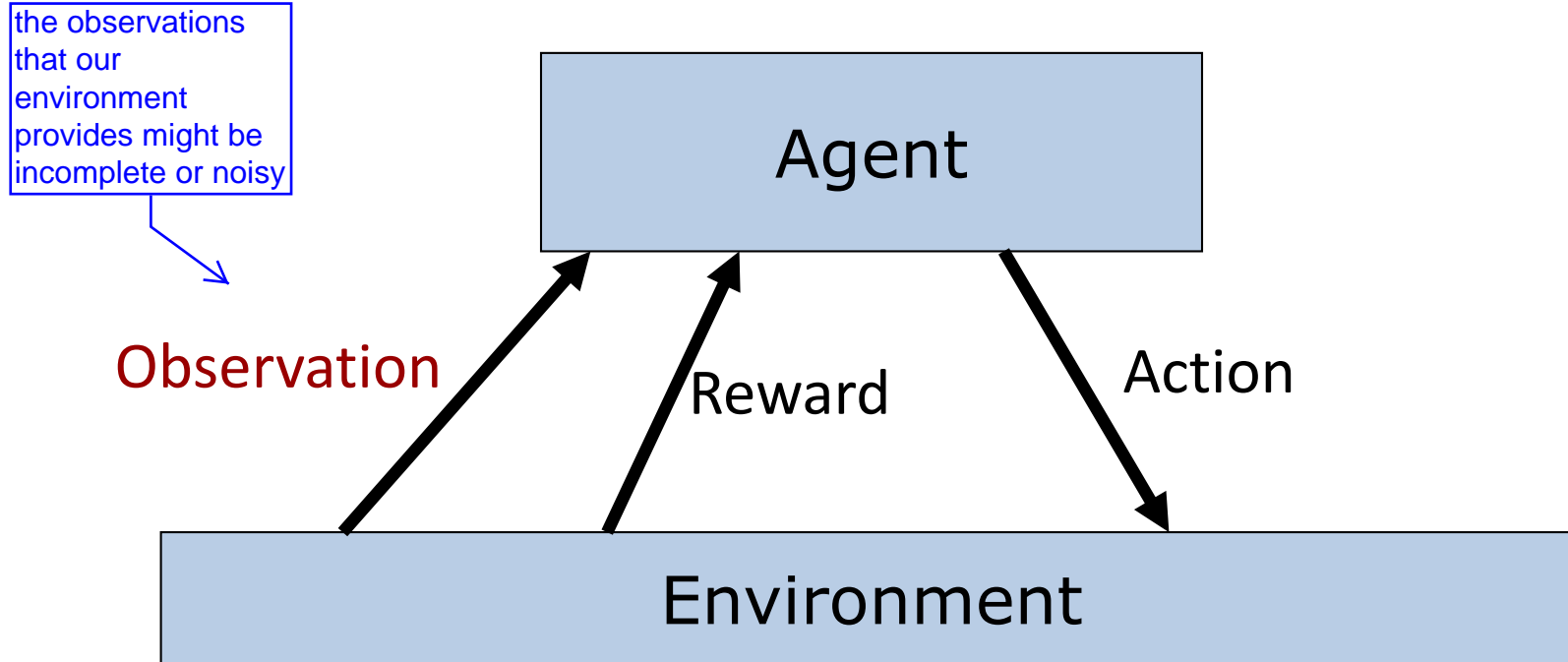
CS885 Reinforcement Learning

Lecture 11b: June 6, 2018

Partially Observable RL

[RusNor] Sec. 17.3 [SigBuf] Chap. 7

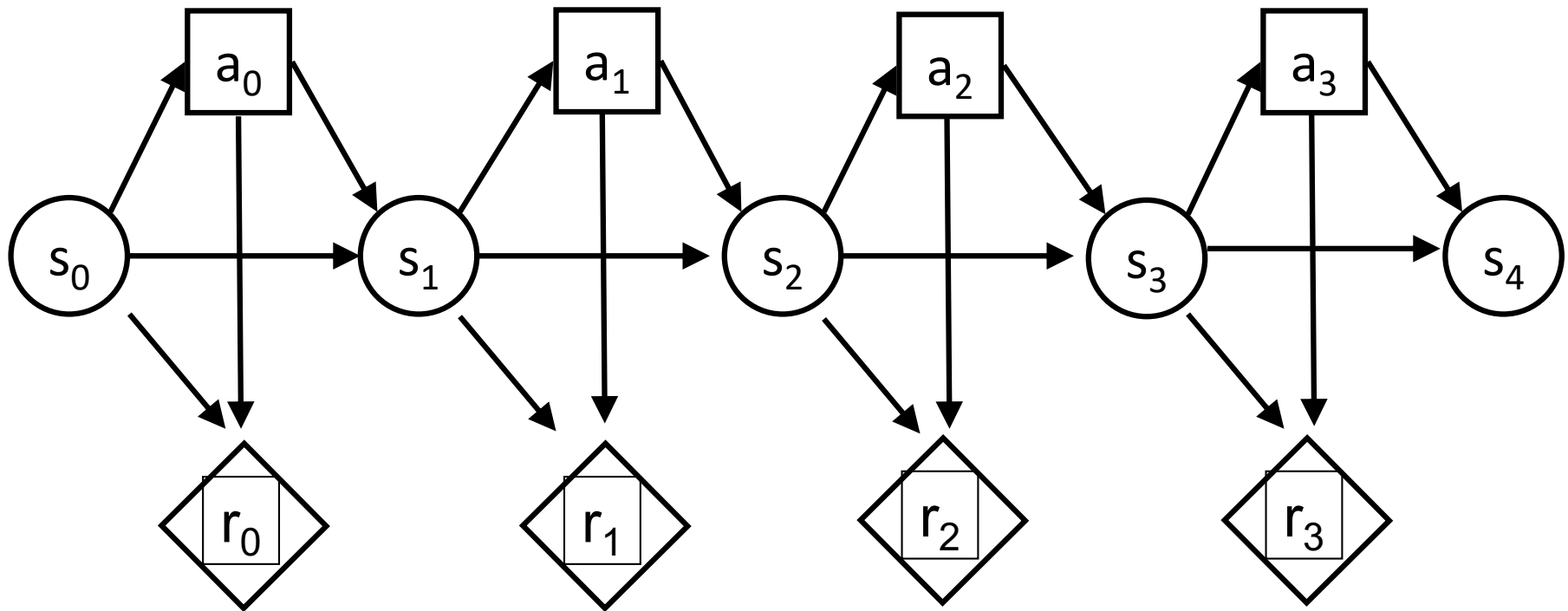
Reinforcement Learning Problem



Goal: Learn to choose actions that maximize rewards

(Fully Observable) Markov Decision Process (MDP)

with the Markovian assumption, we can say that the current state (and action) is all we need to know to determine the future state. We don't care about any states in the past. Thus, we have all the information we need.

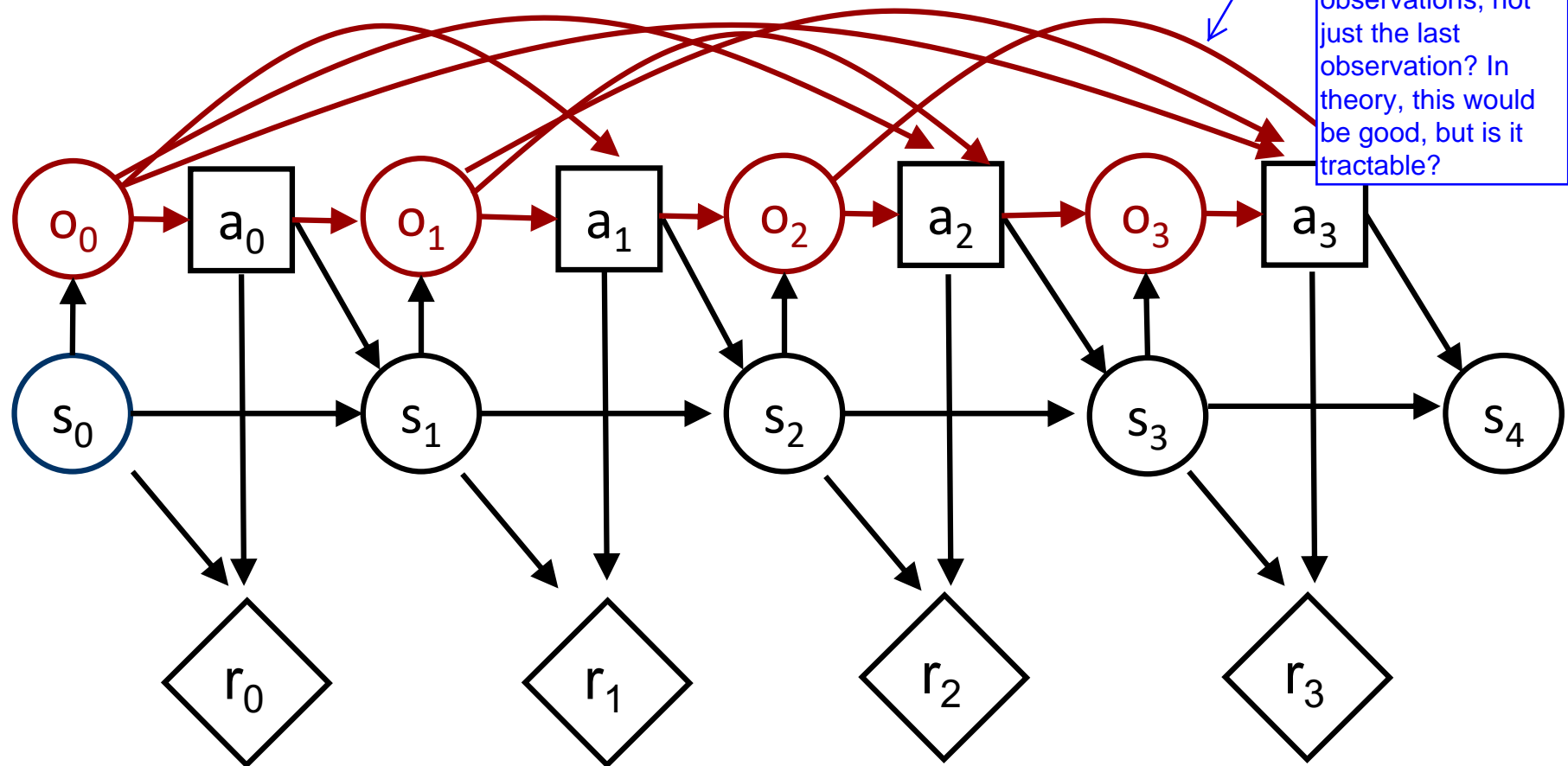


now we can't make decisions based on the states. Instead we have to make them based on observations. But the observations and states are highly correlated

we could just pretend its fully observable and pick our actions based on the last observation. But if that observation is incomplete or noisy, it might not be optimal.

Partially Observable Markov Decision Process (POMDP)

- MDP augmented with observations



Partially Observable RL

- Definition

- States: $s \in \mathcal{S}$
- **Observations: $o \in \mathcal{O}$**
- Actions: $a \in \mathcal{A}$
- Rewards: $r \in \mathbb{R}$
- Transition model: $\Pr(s_t | s_{t-1}, a_{t-1})$
- **Observation model: $\Pr(o_t | a_{t-1}, s_t)$**
- Reward model: $\Pr(r_t | s_t, a_t)$
- Discount factor: $0 \leq \gamma \leq 1$
 - discounted: $\gamma < 1$ undiscounted: $\gamma = 1$
- Horizon (i.e., # of time steps): h
 - Finite horizon: $h \in \mathbb{N}$ infinite horizon: $h = \infty$

we don't have
access to this stuff
in grey anymore

} unknown model

- Goal: **find optimal policy π^*** such that

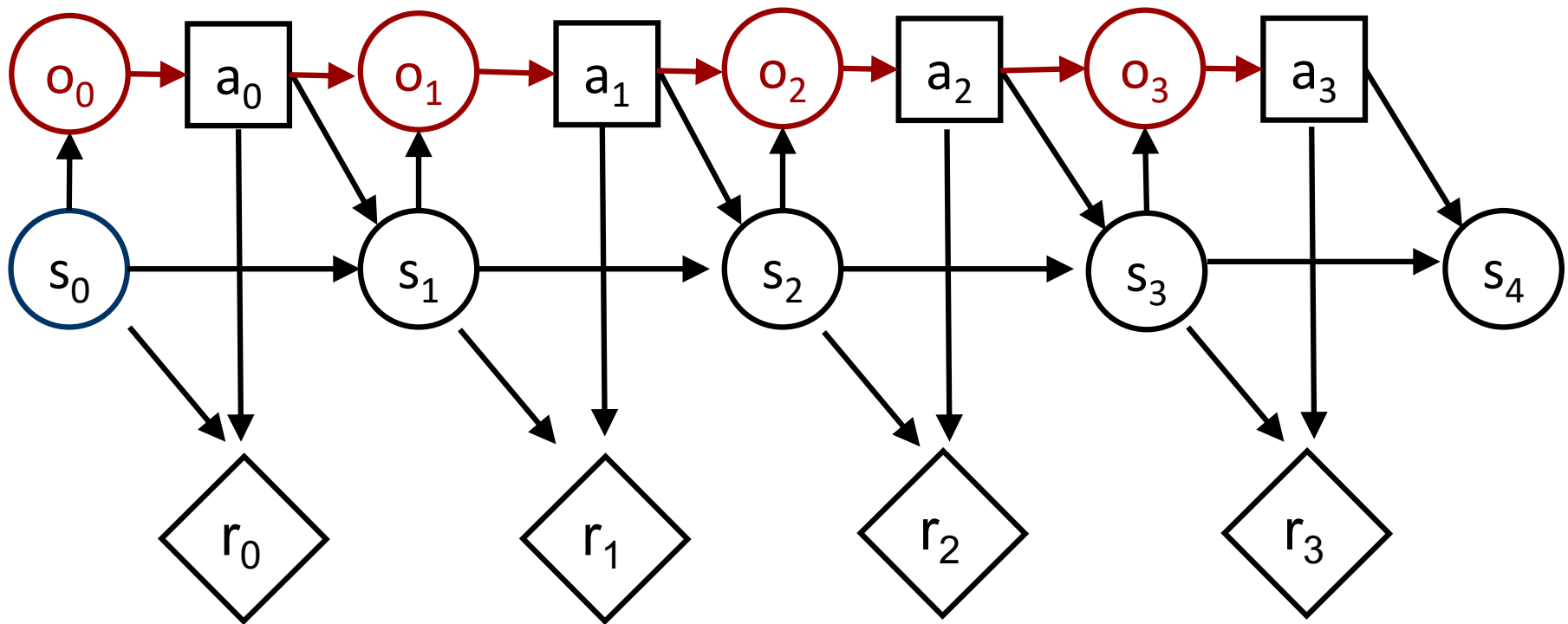
$$\pi^* = \operatorname{argmax}_{\pi} \sum_{t=0}^h \gamma^t E_{\pi}[r_t]$$

we use previous observations too because they might provide us with additional information that might not be captured by our current observation.

let's just choose our action based on the last observation.

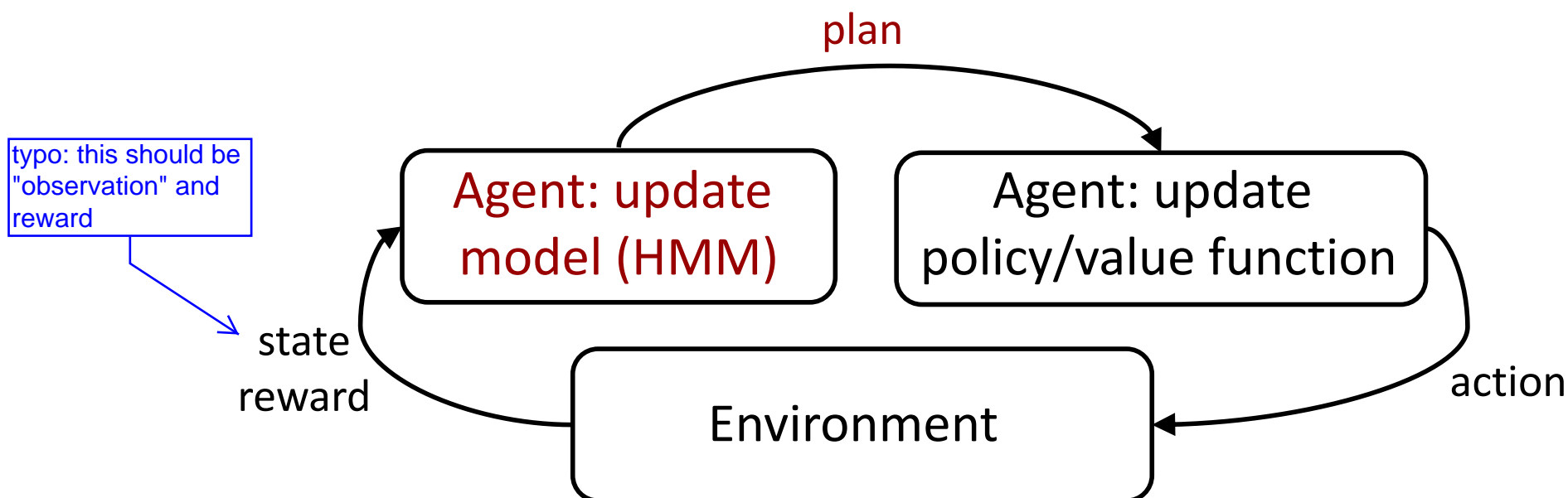
Simple Heuristic

- Approximate s_t by o_t (or finite window of previous observations: $o_{t-k}, o_{t-k+1}, \dots, o_t$)



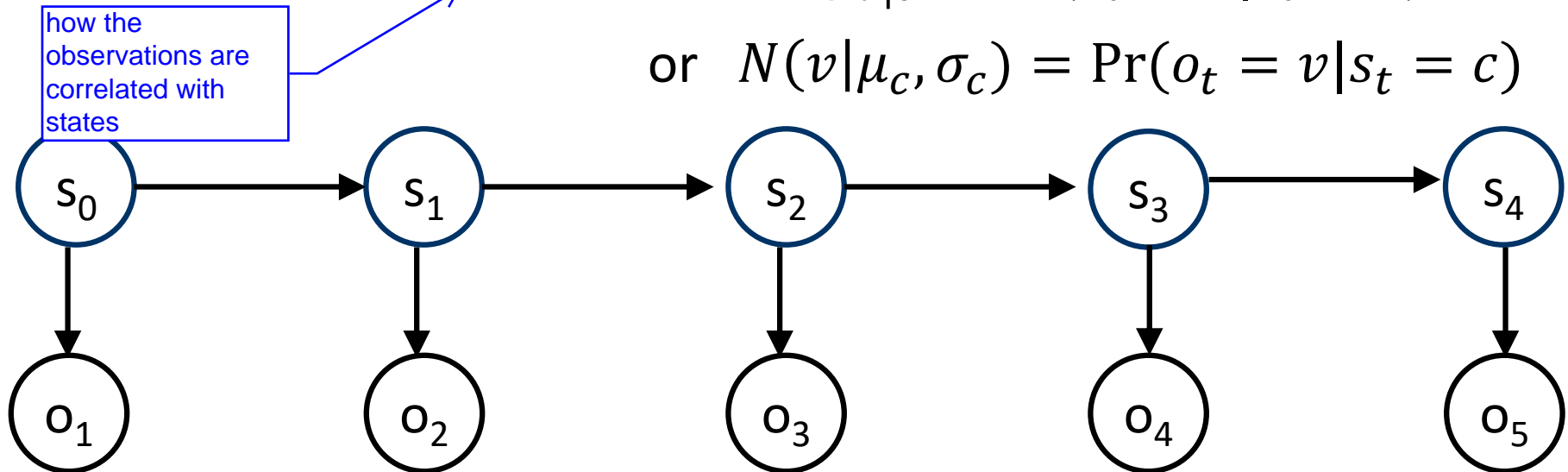
Model-based Partially Observable RL

- Model-based RL
 - Learn HMM from data
 - Plan by optimizing POMDP policy
 - Value iteration, Monte Carlo tree search



HMM Parameters

- Let $s_t \in \{c_1, c_2\}$ and $o_t \in \{v_1, v_2\}$
- Parameters
 - Initial state distribution: $\psi_c = \Pr(s_0 = c)$
 - Transition probabilities: $\theta_{c'|c} = \Pr(s_{t+1} = c' | s_t = c)$
 - Observation probabilities: $\phi_{v|c} = \Pr(o_t = v | s_t = c)$
or $N(v | \mu_c, \sigma_c) = \Pr(o_t = v | s_t = c)$



Maximum Likelihood

- Supervised Learning: o 's are known
- Objective: $\operatorname{argmax}_{\psi, \theta, \phi} \Pr(o_{1..t}, s_{1..t} | \psi, \theta, \phi)$
 - Set derivative to 0
 - Isolate parameters ψ, θ, ϕ
- Data (multinomial observations)
 - Let $\#c_i^{\text{start}}$ be # of times that process **starts** in class c_i
 - Let $\#c_i$ be # of times that process is in class c_i
 - Let $\#(c_i, c_j)$ be # of times that c_i follows c_j
 - Let $\#(v_i, c_j)$ be # of times that v_i occurs with c_j

Multinomial observations

- Maximum likelihood solution: relative frequency counts

$$\psi_{c_1^{start}} = \#c_1^{start} / (\#c_1^{start} + \#c_2^{start})$$

$$\theta_{c_1|c_1} = \#(c_1, c_1) / (\#(c_1, c_1) + \#(c_2, c_1))$$

$$\theta_{c_1|c_2} = \#(c_1, c_2) / (\#(c_1, c_2) + \#(c_2, c_2))$$

$$\phi_{v_1|c_1} = \#(v_1, c_1) / (\#(v_1, c_1) + \#(v_2, c_1))$$

$$\phi_{v_1|c_2} = \#(v_1, c_2) / (\#(v_1, c_2) + \#(v_2, c_2))$$

Gaussian Observations

- Maximum likelihood solution

$$\psi_{c_1^{start}} = \#c_1^{start} / (\#c_1^{start} + \#c_2^{start})$$

$$\theta_{c_1|c_1} = \#(c_1, c_1) / (\#(c_1, c_1) + \#(c_2, c_1))$$

$$\theta_{c_1|c_2} = \#(c_1, c_2) / (\#(c_1, c_2) + \#(c_2, c_2))$$

$$\mu_{c_1} = \frac{1}{\#c_1} \sum_{\{t|s_t=c_1\}} o_t, \quad \sigma_{c_1}^2 = \frac{1}{\#c_1} \sum_{\{t|s_t=c_1\}} (o_t - \mu_{c_1})^2$$

$$\mu_{c_2} = \frac{1}{\#c_2} \sum_{\{t|s_t=c_2\}} o_t, \quad \sigma_{c_2}^2 = \frac{1}{\#c_2} \sum_{\{t|s_t=c_2\}} (o_t - \mu_{c_2})^2$$

←
empirical average

↑
empirical variance

Planning

- Idea: summarize previous observations into a distribution about the current unobserved state called **belief**

this gives a way to use all previous observations while also being tractable!

we're keeping the equations simple here, but beliefs should actually be based on actions too...See the last slide for more complete equations

- Belief: $b_t(s_t) = \Pr(s_t | o_{1..t})$
 - Sufficient statistic: $b_t \equiv o_{1..t}$

can use "forward algorithm". After estimating the HMM, we can use this to do inference

- Belief monitoring:

$$\Pr(s_t | o_{1..t}) \propto \Pr(o_t | s_t) \sum_{s_{t-1}} \Pr(s_t | s_{t-1}) \Pr(s_{t-1} | o_{1..t-1})$$

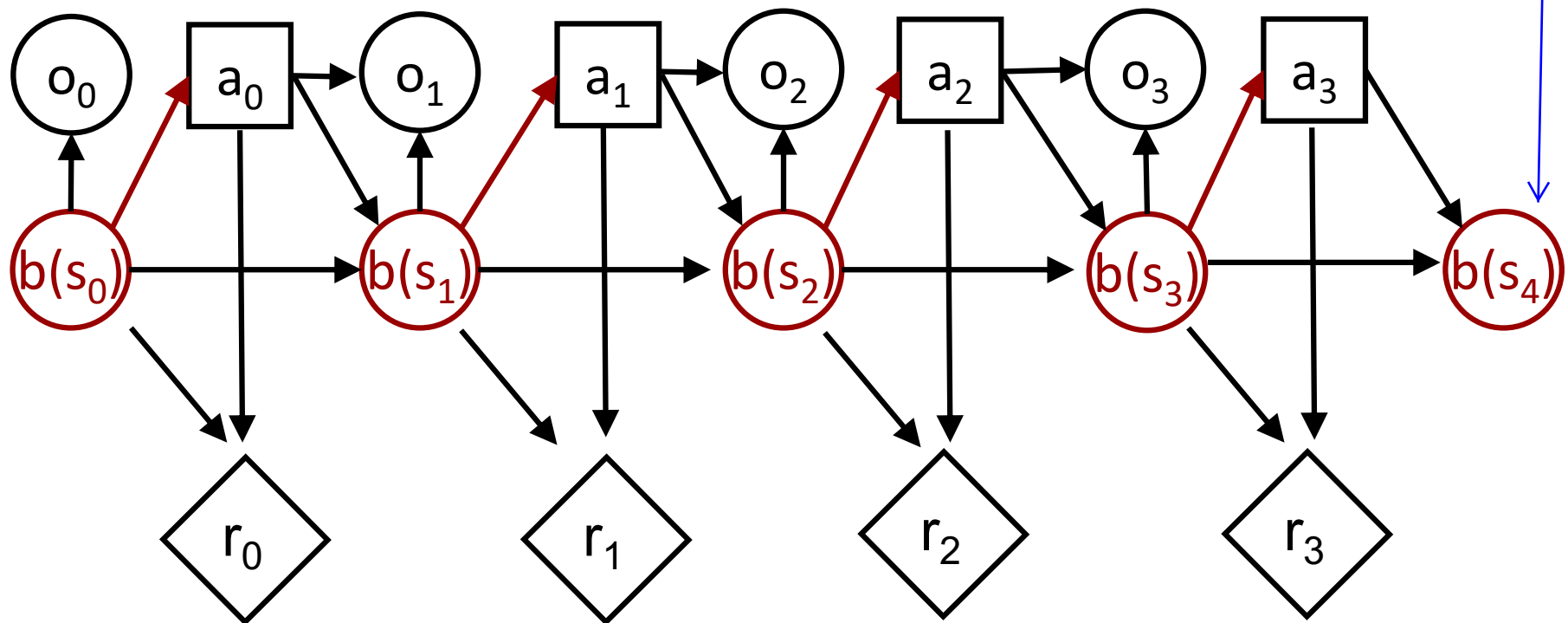
$$b_t(s_t) \propto \Pr(o_t | s_t) \sum_{s_{t-1}} \Pr(s_t | s_{t-1}) b_{t-1}(s_{t-1})$$

now we've reformulated a POMDP as a Belief MDP. So instead of conditioning on all previous observations, we condition our actions on beliefs. The belief sufficiently captures all previous observations. The belief is really a distribution.

Belief MDP

- Replace s_t by $b(s_t)$
- Action depends only on previous belief

so we estimate the distribution over the hidden state



Value Iteration Algorithm

valueiteration(beliefMDP)

$$V_0^*(b) \leftarrow \max_a R(b, a) \quad \forall s$$

For $t = 1$ to h do

$$V_t^*(b) \leftarrow \max_a R(b, a) + \gamma \sum_{o'} \Pr(o'|b, a) V_{t-1}^*(b^{ao'}) \quad \forall s$$

Return V^*

this is the updated belief

all we do is replace states with beliefs

Where

expectation of the rewards w.r.t the beliefs

$$R(b, a) = \sum_s b(s) R(s, a)$$

$$\Pr(o'|b, a) = \sum_{s'} \Pr(o'|s', a) \sum_s \Pr(s'|s, a) b(s)$$

$$b^{ao'}(s') = \Pr(s'|b, a, o') \propto \Pr(o'|s', a) \sum_s \Pr(s'|s, a) b(s)$$

the belief at the next timestep after executing action a and being in observation o'