

Funcons-beta: Floats *

The P_LanCompS Project

Floats.cbs | PLAIN | PRETTY

OUTLINE

Floats

- Conversions
- Comparison
- Arithmetic
- Rounding
- Miscellaneous

*Suggestions for improvement: plancomps@gmail.com.
Reports of issues: <https://github.com/plancomps/CBS-beta/issues>.

Floats

[Datatype	float-formats
Funcon	binary32
Funcon	binary64
Funcon	binary128
Funcon	decimal64
Funcon	decimal128
Type	floats
Funcon	float
Funcon	quiet-not-a-number
Alias	qNaN
Funcon	signaling-not-a-number
Alias	sNaN
Funcon	positive-infinity
Alias	pos-inf
Funcon	negative-infinity
Alias	neg-inf
Funcon	float-convert
Funcon	decimal-float
Funcon	float-equal
Funcon	float-is-less
Funcon	float-is-less-or-equal
Funcon	float-is-greater
Funcon	float-is-greater-or-equal
Funcon	float-negate
Funcon	float-absolute-value
Funcon	float-add
Funcon	float-subtract
Funcon	float-multiply
Funcon	float-multiply-add
Funcon	float-divide
Funcon	float-remainder
Funcon	float-sqrt
Funcon	float-integer-power
Funcon	float-float-power
Funcon	float-round-ties-to-even
Funcon	float-round-ties-to-infinity
Funcon	float-floor
Funcon	float-ceiling
Funcon	float-truncate
Funcon	float-pi
Funcon	float-e
Funcon	float-log
Funcon	float-log10
Funcon	float-exp
Funcon	float-sin
Funcon	float-cos
Funcon	float-tan
Funcon	float-asin
Funcon	float-acos
Funcon	float-atan
Funcon	float-sinh

Floating-point numbers according to the IEEE 754 Standard (2008).

See:

- <http://doi.org/10.1109/IEEESTD.2008.4610935>
- https://en.wikipedia.org/wiki/IEEE_754

Datatype **float-formats** ::= **binary32** | **binary64** | **binary128** | **decimal64** | **decimal128**

Built-in Type **floats**(**_** : **float-formats**)

Note that for distinct formats FF_1 , FF_2 , the types **floats**(FF_1) and **floats**(FF_2) are not necessarily disjoint.

Built-in Funcon **float**(
 FF : **float-formats**,
 _ : **bounded-integers**(0, 1), **_** : **natural-numbers**, **_** : **integers**)
 : \Rightarrow **floats**(FF)

Each finite number is described by three integers: * s = a sign (zero or one), * c = a significand (or 'coefficient'), * q = an exponent. The numerical value of a finite number is $(-1)^s * c * b^q$ where b is the base (2 or 10), also called radix.

The possible finite values that can be represented in a format are determined by the base b , the number of digits in the significand (precision p), and the exponent parameter $emax$: * c must be an integer in the range zero through $(b^p)-1$ (e.g., if $b=10$ and $p=7$ then c is 0 through 9999999); * q must be an integer such that $1-emax \leq q+p-1 \leq emax$ (e.g., if $p=7$ and $emax=96$ then q is -101 through 90).

Note that **float**(FF , S , C , Q) is not a 1-1 operation.

Built-in Funcon **quiet-not-a-number**(FF : **float-formats**) : **floats**(FF)
Alias **qNaN** = **quiet-not-a-number**

Built-in Funcon **signaling-not-a-number**(FF : **float-formats**) : **floats**(FF)
Alias **sNaN** = **signaling-not-a-number**

Built-in Funcon **positive-infinity**(FF : **float-formats**) : **floats**(FF)
Alias **pos-inf** = **positive-infinity**

Built-in Funcon **negative-infinity**(FF : **float-formats**) : **floats**(FF)
Alias **neg-inf** = **negative-infinity**

Conversions

Built-in Funcon **float-convert**(
 FF_1 : **float-formats**,
 FF_2 : **float-formats**, F : **floats**(FF_1))
 : \Rightarrow **floats**(FF_2)

Built-in Funcon **decimal-float**(
 FF : **float-formats**,
 _ : **strings**, **_** : **strings**, **_** : **strings**)
 : \Rightarrow **floats**(FF)

`decimal-float`(F , “M”, “N”, “E”) is an approximation in `floats`(FF) to the value of ‘M.N’ times 10 to the power ‘E’, where “M.N” is decimal notation (optionally-signed) for a fixed-point number and “E” is decimal notation (optionally signed) for an integer. When any argument string is invalid, the result is `quiet-not-a-number`(F).

Comparison

Built-in Funcon `float-equal`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow booleans

Built-in Funcon `float-is-less`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow booleans

Built-in Funcon `float-is-less-or-equal`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow booleans

Built-in Funcon `float-is-greater`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow booleans

Built-in Funcon `float-is-greater-or-equal`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow booleans

Arithmetic

Built-in Funcon `float-negate`(FF : float-formats, $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-absolute-value`(FF : float-formats, $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-add`(FF : float-formats, $_$: floats(FF), $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-subtract`(FF : float-formats, $_$: floats(FF), $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-multiply`(FF : float-formats, $_$: floats(FF), $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-multiply-add`(
 FF : float-formats,
 $_$: floats(FF), $_$: floats(FF), $_$: floats(FF))
 : \Rightarrow floats(FF)

Built-in Funcon `float-divide`(FF : float-formats, $_$: floats(FF), $_$: floats(FF)) : \Rightarrow floats(FF)

Built-in Funcon `float-remainder(FF : float-formats, _ : floats(FF), _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-sqrt(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-integer-power(FF : float-formats, _ : floats(FF), _ : integers) : \Rightarrow floats(FF)`

Built-in Funcon `float-float-power(FF : float-formats, _ : floats(FF), _ : floats(FF)) : \Rightarrow floats(FF)`

Rounding

Built-in Funcon `float-round-ties-to-even(FF : float-formats, _ : floats(FF)) : \Rightarrow integers`

Built-in Funcon `float-round-ties-to-infinity(FF : float-formats, _ : floats(FF)) : \Rightarrow integers`

Built-in Funcon `float-floor(FF : float-formats, _ : floats(FF)) : \Rightarrow integers`

Built-in Funcon `float-ceiling(FF : float-formats, _ : floats(FF)) : \Rightarrow integers`

Built-in Funcon `float-truncate(FF : float-formats, _ : floats(FF)) : \Rightarrow integers`

Miscellaneous

Built-in Funcon `float-pi(FF : float-formats) : \Rightarrow floats(FF)`

Built-in Funcon `float-e(FF : float-formats) : \Rightarrow floats(FF)`

Built-in Funcon `float-log(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-log10(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-exp(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-sin(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-cos(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-tan(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-asin(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-acos(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-atan(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-sinh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-cosh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-tanh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-asinh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-acosh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-atanh(FF : float-formats, _ : floats(FF)) : \Rightarrow floats(FF)`

Built-in Funcon `float-atan2(FF : float-formats, _ : floats(FF), _ : floats(FF)) : \Rightarrow floats(FF)`