

## Lesson 3: Likelihood-based Inference for POMP Models

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This lesson develops likelihood-based inference for POMP models, with a focus on the particle filter algorithm for computing the likelihood.

# Learning Objectives

Students completing this lesson will:

- ① Gain an understanding of the nature of the problem of likelihood computation for POMP models.
- ② Be able to explain the simplest particle filter algorithm.
- ③ Gain experience in the visualization and exploration of likelihood surfaces.
- ④ Be able to explain the tools of likelihood-based statistical inference that become available given numerical accessibility of the likelihood function.

# Overview I

## Conceptual links in our methodological approach

- The Monte Carlo technique called the **particle filter** is central for connecting the higher-level ideas of POMP models and likelihood-based inference to the lower-level tasks involved in carrying out data analysis.

## Overview II

- We employ a standard toolkit for likelihood-based inference:
  - Maximum likelihood estimation
  - Profile likelihood confidence intervals
  - Likelihood ratio tests for model selection
  - Other likelihood-based model comparison tools such as AIC
- We seek to better understand these tools, and to figure out how to implement and interpret them in the specific context of POMP models.

# The Likelihood Function I

- The basis for modern frequentist, Bayesian, and information-theoretic inference.
- Method of maximum likelihood introduced by Fisher (1922).
- The likelihood function itself is a representation of what the data have to say about the parameters.

# The Likelihood Function II

## Definition of the likelihood function:

- Data are a sequence of  $N$  observations, denoted  $y_{1:N}^*$ .
- A statistical model is a density function  $f_{Y_{1:N}}(y_{1:N}; \theta)$  which defines a probability distribution for each value of a parameter vector  $\theta$ .
- To perform statistical inference, we must decide, among other things, for which (if any) values of  $\theta$  it is reasonable to model  $y_{1:N}^*$  as a random draw from  $f_{Y_{1:N}}(y_{1:N}; \theta)$ .

# The Likelihood Function III

**The likelihood function** is:

$$\mathcal{L}(\theta) = f_{Y_{1:N}}(y_{1:N}^*; \theta),$$

the density function evaluated at the data.

It is often convenient to work with the **log-likelihood function**:

$$\ell(\theta) = \log \mathcal{L}(\theta) = \log f_{Y_{1:N}}(y_{1:N}^*; \theta).$$

# A Simulator is Implicitly a Statistical Model

- For simple statistical models, we may describe the model by explicitly writing the density function  $f_{Y_{1:N}}(y_{1:N}; \theta)$ . One may then ask how to simulate a random variable  $Y_{1:N} \sim f_{Y_{1:N}}(y_{1:N}; \theta)$ .
- For many dynamic models it is much more convenient to define the model via a procedure to **simulate** the random variable  $Y_{1:N}$ . This implicitly defines the corresponding density  $f_{Y_{1:N}}(y_{1:N}; \theta)$ .
- For a complicated simulation procedure, it may be difficult or impossible to write down or even compute  $f_{Y_{1:N}}(y_{1:N}; \theta)$  exactly.
- It is important to bear in mind that **the likelihood function exists even when we don't know what it is!**

# The Likelihood for a POMP Model I

Recall the structure of a POMP model:

- Measurements,  $Y_n$ , at time  $t_n$  depend on the latent process,  $X_n$ , at that time.
- The Markov property asserts that latent process variables depend on their value at the previous timestep.
- The distribution of  $X_{n+1}$ , conditional on  $X_n$ , is independent of  $X_k$  for  $k < n$  and  $Y_k$  for  $k \leq n$ .
- The distribution of  $Y_n$ , conditional on  $X_n$ , is independent of all other variables.

# The Likelihood for a POMP Model II

The joint density factors as:

$$f_{X_{0:N}, Y_{1:N}}(x_{0:N}, y_{1:N}; \theta) = f_{X_0}(x_0; \theta) \prod_{n=1}^N f_{X_n|X_{n-1}}(x_n|x_{n-1}; \theta) f_{Y_n|X_n}(y_n|x_n)$$

# The Likelihood for a POMP Model III

The marginal density for the sequence of measurements,  $Y_{1:N}$ , evaluated at the data,  $y_{1:N}^*$ , is:

$$\mathcal{L}(\theta) = f_{Y_{1:N}}(y_{1:N}^*; \theta) = \int f_{X_{0:N}, Y_{1:N}}(x_{0:N}, y_{1:N}^*; \theta) dx_{0:N}.$$

This integral is **high dimensional** and, except for the simplest cases, cannot be reduced analytically.

# Monte Carlo Likelihood by Direct Simulation I

- First, let's rewrite the likelihood integral using an equivalent factorization:

$$\mathcal{L}(\theta) = f_{Y_{1:N}}(y_{1:N}^*; \theta) = \int \left\{ \prod_{n=1}^N f_{Y_n|X_n}(y_n^* | x_n; \theta) \right\} f_{X_{0:N}}(x_{0:N}; \theta) dx_0$$

- Notice that the likelihood can be written as an expectation:

$$\mathcal{L}(\theta) = \mathbb{E} \left[ \prod_{n=1}^N f_{Y_n|X_n}(y_n^* | X_n; \theta) \right],$$

where the expectation is taken with  $X_{0:N} \sim f_{X_{0:N}}(x_{0:N}; \theta)$ .

# Monte Carlo Likelihood by Direct Simulation II

- Using a law of large numbers, we can approximate:

$$\mathcal{L}(\theta) \approx \frac{1}{J} \sum_{j=1}^J \prod_{n=1}^N f_{Y_n|X_n}(y_n^* | X_n^j; \theta),$$

where  $\{X_{0:N}^j, j = 1, \dots, J\}$  is a Monte Carlo sample drawn from  $f_{X_{0:N}}(x_{0:N}; \theta)$ .

# Monte Carlo Likelihood by Direct Simulation III

## Problems with this naive approach:

- This scales poorly with dimension. It requires Monte Carlo effort that scales **exponentially** with the length of the time series.
- Once a simulated trajectory diverges from the data, it will seldom come back.
- Simulations that lose track of the data make negligible contributions to the likelihood estimate.

# The Particle Filter I

Fortunately, we can compute the likelihood for a POMP model by a much more efficient algorithm.

We proceed by factorizing the likelihood differently:

$$\begin{aligned}\mathcal{L}(\theta) &= f_{Y_{1:N}}(y_{1:N}^*; \theta) = \prod_{n=1}^N f_{Y_n|Y_{1:n-1}}(y_n^*|y_{1:n-1}^*; \theta) \\ &= \prod_{n=1}^N \int f_{Y_n|X_n}(y_n^*|x_n; \theta) f_{X_n|Y_{1:n-1}}(x_n|y_{1:n-1}^*; \theta) dx_n.\end{aligned}$$

# The Particle Filter II

**The prediction formula** (from Markov property):

$$f_{X_n|Y_{1:n-1}}(x_n|y_{1:n-1}^*; \theta) = \int f_{X_n|X_{n-1}}(x_n|x_{n-1}; \theta) f_{X_{n-1}|Y_{1:n-1}}(x_{n-1}|y_{1:n-1}^*) dx_{n-1}$$

**The filtering formula** (from Bayes' theorem):

$$f_{X_n|Y_{1:n}}(x_n|y_{1:n}^*; \theta) = \frac{f_{Y_n|X_n}(y_n^*|x_n; \theta) f_{X_n|Y_{1:n-1}}(x_n|y_{1:n-1}^*; \theta)}{\int f_{Y_n|X_n}(y_n^*|u_n; \theta) f_{X_n|Y_{1:n-1}}(u_n|y_{1:n-1}^*; \theta) du_n}.$$

# The Particle Filter III

This suggests we keep track of two key distributions at each time  $t_n$ :

- The **prediction distribution**:  $f_{X_n|Y_{1:n-1}}(x_n|y_{1:n-1}^*)$
- The **filtering distribution**:  $f_{X_n|Y_{1:n}}(x_n|y_{1:n}^*)$

The particle filter uses Monte Carlo techniques to sequentially estimate these integrals. Hence, the alternative name of **sequential Monte Carlo (SMC)**.

# Basic Particle Filter Algorithm I

- ① Suppose  $X_{n-1,j}^F$ ,  $j = 1, \dots, J$  is a set of  $J$  points drawn from the filtering distribution at time  $t_{n-1}$ .
- ② We obtain a sample  $X_{n,j}^P$  from the prediction distribution at time  $t_n$  by simply **simulating** the process model:

$$X_{n,j}^P \sim \text{process}(X_{n-1,j}^F, \theta), \quad j = 1, \dots, J.$$

# Basic Particle Filter Algorithm II

- ③ Having obtained  $X_{n,j}^P$ , we obtain a sample from the filtering distribution at time  $t_n$  by **resampling** from  $\{X_{n,j}^P, j \in 1 : J\}$  with weights:

$$w_{n,j} = f_{Y_n|X_n}(y_n^* | X_{n,j}^P; \theta).$$

- ④ The conditional likelihood

$$\mathcal{L}_n(\theta) = f_{Y_n|Y_{1:n-1}}(y_n^* | y_{1:n-1}^*; \theta)$$

is approximated by:

$$\hat{\mathcal{L}}_n(\theta) \approx \frac{1}{J} \sum_j f_{Y_n|X_n}(y_n^* | X_{n,j}^P; \theta).$$

# Basic Particle Filter Algorithm III

- ⑤ We iterate this procedure through the data, one step at a time, alternately simulating and resampling, until we reach  $n = N$ .
- ⑥ The full log-likelihood then has approximation:

$$\ell(\theta) = \log \mathcal{L}(\theta) = \sum_n \log \mathcal{L}_n(\theta) \approx \sum_n \log \hat{\mathcal{L}}_n(\theta).$$

# Block Diagram of Particle Filter

## Particle Filter Steps

- ① **Initialize:** `rinit`
- ② **Predict:** `rproc` (simulate forward)
- ③ **Weight:** `dmeas` (evaluate measurement density)
- ④ **Filter:** resample particles according to weights
- ⑤ Repeat steps 2-4 for  $N$  observations

The particle filter provides an **unbiased** estimate of the likelihood. This implies a consistent but biased estimate of the log-likelihood.

# Import Required Packages

```
import jax.numpy as jnp
import jax
import pandas as pd
import numpy as np
import pypomp as pp
import matplotlib.pyplot as plt
import time
```

# Load Data and Build Model I

```
# Download and prepare data
meas = (pd.read_csv(
    "https://kingaa.github.io/sbied/stochsim/Measles_Consett_1948.csv")
    .loc[:, ["week", "cases"]]
    .rename(columns={"week": "time", "cases": "reports"})
    .set_index("time")
    .astype(float))

ys = meas.copy()
ys.columns = pd.Index(["reports"])
```

# Load Data and Build Model II

```
# Helper functions for negative binomial
def nbinom_logpmf(x, k, mu):
    """Log PMF of NegBin(k, mu) that is robust when mu == 0."""
    x = jnp.asarray(x)
    k = jnp.asarray(k)
    mu = jnp.asarray(mu)
    logp_zero = jnp.where(x == 0, 0.0, -jnp.inf)
    safe_mu = jnp.where(mu == 0.0, 1.0, mu)
    core = (jax.scipy.special.gammaln(k + x)
            - jax.scipy.special.gammaln(k)
            - jax.scipy.special.gammaln(x + 1)
            + k * jnp.log(k / (k + safe_mu))
            + x * jnp.log(safe_mu / (k + safe_mu)))
    return jnp.where(mu == 0.0, logp_zero, core)

def rnbinom(key, k, mu):
    """Sample from NegBin(k, mu) via Gamma-Poisson mixture."""
    key_g, key_p = jax.random.split(key)
    lam = jax.random.gamma(key_g, k) * (mu / k)
    return jax.random.poisson(key_p, lam)
```

# Load Data and Build Model III

```
# SIR model components
def rinit(theta_, key, covars, t0):
    """Initial state simulator for SIR model."""
    N = theta_["N"]
    eta = theta_["eta"]
    S0 = jnp.round(N * eta)
    I0 = 1.0
    R0 = jnp.round(N * (1 - eta)) - 1.0
    H0 = 0.0
    return {"S": S0, "I": I0, "R": R0, "H": H0}

def rproc(X_, theta_, key, covars, t, dt):
    """Process simulator for SIR model."""
    S, I, R, H = X_[ "S" ], X_[ "I" ], X_[ "R" ], X_[ "H" ]
    Beta = theta_["Beta"]
    mu_IR = theta_["mu_IR"]
    N = theta_["N"]

    p_SI = 1.0 - jnp.exp(-Beta * I / N * dt)
    p_IR = 1.0 - jnp.exp(-mu_IR * dt)

    key_SI, key_IR = jax.random.split(key)
    dN_SI = jax.random.binomial(key_SI, n=S.astype(jnp.int32), p=p_SI)
    dN_IR = jax.random.binomial(key_IR, n=I.astype(jnp.int32), p=p_IR)
```

# Basic Particle Filter I

In pypomp, the particle filter is implemented via the `pfilter` method. We must choose the number of particles to use by setting the `J` argument.

The `pfilter` method updates the model's `results_history` attribute with the results.

```
# Run a single particle filter
key = jax.random.key(42)
measSIR.pfilter(key=key, J=5000, reps=1)

# Access results from results_history
result = measSIR.results_history.last()
loglik = float(result.logLiks.values[0, 0])
print(f"Log-likelihood: {loglik:.4f}")
```

Log-likelihood: -131.4215

## Basic Particle Filter II

We can run multiple particle filters to get an estimate of the Monte Carlo variability:

```
# Run 10 replicates of the particle filter
key = jax.random.key(652643293)
measSIR.pfilter(key=key, J=5000, reps=10)

# Get results
result = measSIR.results_history.last()
logliks = result.logLiks.values[0, :] # All replicates for first theta
print(f"Log-likelihoods: {logliks}")
print(f"Mean: {np.mean(logliks):.4f}, SE: {np.std(logliks):.4f}")
```

Log-likelihoods: [-133.1564 -133.78828 -135.3216 -132.25987  
-130.68163 -134.23923 -132.26183 -134.54196]  
Mean: -133.3060, SE: 1.3236

# The logmeanexp Function

To combine multiple log-likelihood estimates, we use the `logmeanexp` function from `pypomp`, which computes:

$$\log \left( \frac{1}{n} \sum_{i=1}^n e^{x_i} \right)$$

in a numerically stable way.

```
# pypomp provides logmeanexp and logmeanexp_se
ll_est = pp.logmeanexp(logliks)
ll_se = pp.logmeanexp_se(logliks)
print(f"Log-likelihood estimate: {ll_est:.4f} (SE: {ll_se:.4f})")
```

Log-likelihood estimate: -132.4008 (SE: 0.7009)

Alternatively, use the `to_dataframe()` method which automatically applies `logmeanexp`:

```
# Get results as DataFrame with logmeanexp already applied
df = result.to_dataframe()
print(df)
```

# Maximum Likelihood Estimation I

A maximum likelihood estimate (MLE) is:

$$\hat{\theta} = \arg \max_{\theta} \ell(\theta),$$

where  $\arg \max_{\theta} g(\theta)$  means the value of  $\theta$  at which the maximum of  $g$  is attained.

# Maximum Likelihood Estimation II

**Standard errors for the MLE** — There are three main approaches:

- ① **Fisher information:** Computationally quick but often unreliable for POMP models
- ② **Profile likelihood estimation:** Generally preferable for POMP models
- ③ **Bootstrap/simulation study:** Most effort but can be the best approach

# Confidence Intervals via Profile Likelihood I

Let  $\theta = (\phi, \psi)$ , where we want a confidence interval for  $\phi$ .

The **profile log-likelihood** of  $\phi$  is:

$$\ell^{\text{profile}}(\phi) = \max_{\psi} \ell(\phi, \psi).$$

An approximate 95% confidence interval for  $\phi$  is:

$$\left\{ \phi : \ell(\hat{\theta}) - \ell^{\text{profile}}(\phi) < 1.92 \right\}.$$

This is known as a **profile likelihood confidence interval**. The cutoff 1.92 is derived from Wilks' theorem.

# Visualizing the Likelihood Surface I

- If  $\Theta$  is two-dimensional, then the surface  $\ell(\theta)$  has features like a landscape.
- Local maxima of  $\ell(\theta)$  are **peaks**.
- Local minima are **valleys**.
- Peaks may be separated by a valley or may be joined by a **ridge**.

# Visualizing the Likelihood Surface II

Key features to notice:

- **Wedge-shaped relationships** between parameters are common in epidemiological models
- **Monte Carlo noise** in likelihood evaluation makes it hard to pick out exactly where the likelihood is maximized
- Nevertheless, major features of the likelihood surface are evident despite the noise

# Computing Likelihood Slices I

A likelihood slice is a cross-section through the likelihood surface. Let's make slices in the  $\beta$  and  $\mu_{IR}$  directions.

# Computing Likelihood Slices II

```
def compute_likelihood_slice(param_name, param_values, base_theta,
                           J=5000, n_reps=3):
    """Compute log-likelihood for a slice of parameter values."""
    results = []
    for val in param_values:
        theta_test = base_theta.copy()
        theta_test[param_name] = val

        pomp_test = pp.Pomp(
            rinit=rinit, rproc=rproc, dmeas=dmeas, rmeas=rmeas,
            ys=ys, theta=theta_test, statenames=statenames,
            t0=0.0, nstep=7, accumvars=(3,), ydim=1, covars=None
        )

        key = jax.random.key(int(val * 1000))
        pomp_test.pfilter(key=key, J=J, reps=n_reps)

        pf_result = pomp_test.results_history.last()
        logliks_arr = pf_result.logLiks.values[0, :]

        results.append({
            param_name: val,
            'loglik': pp.logmeanexp(logliks_arr),
            'loglik_se': pp.logmeanexp_se(logliks_arr)
        })
```

# Two-Dimensional Likelihood Surface I

# Two-Dimensional Likelihood Surface II

```
def compute_2d_likelihood_surface(beta_vals, mu_IR_vals, base_theta,
                                  J=2000, n_reps=2):
    """Compute 2D log-likelihood surface."""
    results = []
    for beta in beta_vals:
        for mu_IR in mu_IR_vals:
            theta_test = base_theta.copy()
            theta_test["Beta"] = beta
            theta_test["mu_IR"] = mu_IR

            pomp_test = pp.Pomp(
                rinit=rinit, rproc=rproc, dmeas=dmeas, rmeas=rmeas,
                ys=ys, theta=theta_test, statenames=statenames,
                t0=0.0, nstep=7, accumvars=(3,), ydim=1, covars=None
            )

            key = jax.random.key(int(beta * 100) + int(mu_IR * 1000))
            pomp_test.pfilter(key=key, J=J, reps=n_reps)

            pf_result = pomp_test.results_history.last()
            logliks_arr = pf_result.logLiks.values[0, :]

            results.append({
                'Beta': beta,
```

# Maximizing the Particle Filter Likelihood I

- Likelihood maximization is key to profile intervals, likelihood ratio tests, and AIC, as well as computation of the MLE.
- An initial approach might be to use the particle filter log-likelihood estimate with a standard numerical optimizer (e.g., Nelder-Mead).
- In practice, this approach is unsatisfactory on all but the smallest POMP models.
- Standard numerical optimizers are not designed to maximize **noisy** and **computationally expensive** Monte Carlo functions.

# Maximizing the Particle Filter Likelihood II

## Trade-offs:

- If we use a deterministic optimizer and fix the RNG seed, the objective function becomes **jagged** (many small local knolls and pits).
- If we use a stochastic optimization algorithm, we can only obtain **estimates** of the MLE.

We'll present **iterated filtering** in the next lesson as a better approach.

# Likelihood Ratio Tests for Nested Hypotheses I

Suppose we have two nested hypotheses:

- $H^{(0)}$ :  $\theta \in \Theta^{(0)}$  (dimension  $D^{(0)}$ )
- $H^{(1)}$ :  $\theta \in \Theta^{(1)}$  (dimension  $D^{(1)}$ )

where  $\Theta^{(0)} \subset \Theta^{(1)}$ .

# Likelihood Ratio Tests for Nested Hypotheses II

**Wilks' approximation:** Under the null hypothesis  $H^{(0)}$ :

$$\ell^{(1)} - \ell^{(0)} \approx \frac{1}{2} \chi^2_{D^{(1)} - D^{(0)}}$$

This can be used to construct a **likelihood ratio test**.

# Akaike's Information Criterion (AIC) I

For non-nested hypotheses, we can compare likelihoods using AIC:

$$\text{AIC} = -2\ell(\hat{\theta}) + 2D$$

“Minus twice the maximized log-likelihood plus twice the number of parameters.”

- Select the model with the **lowest AIC** score.
- AIC was derived as an approach to minimizing prediction error.
- Increasing parameters leads to overfitting which can decrease predictive skill.

# Akaike's Information Criterion (AIC) II

## Practical guidance:

- AIC is useful for selecting a model with reasonable predictive skill from a range of possibilities.
- View it as a procedure to select a reasonable predictive model, not as a formal hypothesis test.
- BIC provides a more severe penalty for complexity.

## Exercise 3.1: Slices and Profiles

What is the difference between a likelihood **slice** and a **profile**? What is the consequence of this difference for the statistical interpretation of these plots? How should you decide whether to compute a profile or a slice?

## Exercise 3.2: Cost of a Particle Filter Calculation I

- How much computer processing time does a particle filter take?
- How does this scale with the number of particles?

Form a conjecture based upon your understanding of the algorithm. Test your conjecture by running a sequence of particle filter operations, with increasing numbers of particles ( $J$ ), measuring the time taken for each one. Plot and interpret your results.

## Exercise 3.3: Log-likelihood Estimation I

Here are some desiderata for a Monte Carlo log-likelihood approximation:

- It should have low Monte Carlo bias and variance.
- It should be presented together with estimates of the bias and variance so that we know the extent of Monte Carlo uncertainty in our results.
- It should be computed in a length of time appropriate for the circumstances.

## Exercise 3.3: Log-likelihood Estimation II

Set up a likelihood evaluation for the measles model, choosing the numbers of particles and replications so that your evaluation takes approximately one minute on your machine.

- Provide a Monte Carlo standard error for your estimate.
- Comment on the bias of your estimate.

# Exercise 3.4: One-dimensional Likelihood Slice

Compute several likelihood slices in the  $\eta$  direction.

## Exercise 3.5: Two-dimensional Likelihood Slice

Compute a slice of the likelihood in the  $\beta$ - $\eta$  plane.

# Summary I

- ① The **likelihood function** is central to frequentist, Bayesian, and information-theoretic inference.
- ② For POMP models, the likelihood involves a high-dimensional integral that cannot be computed analytically.
- ③ The **particle filter** provides an efficient Monte Carlo algorithm for computing the likelihood:
  - Alternates between prediction (simulation) and filtering (resampling)
  - Provides an unbiased estimate of the likelihood

## Summary II

④ **Likelihood-based inference** provides tools for:

- Maximum likelihood estimation
- Profile likelihood confidence intervals
- Likelihood ratio tests
- Model comparison via AIC

⑤ The **geometry of the likelihood surface** reveals important features:

- Wedge-shaped relationships between parameters
- Monte Carlo noise affects optimization

# References I

Fisher, R. A. (1922). On the mathematical foundations of theoretical statistics. *Philos Trans R Soc London A*, 222:309–368.