

$$\vec{x}(t) = \vec{R}(t) + \vec{x}'(t) \quad (0)$$

$$\vec{v}(t) = \dot{\vec{R}}(t) + \vec{v}'(t) \quad (1)$$

$$\vec{a}(t) = \ddot{\vec{R}}(t) + \vec{a}'(t) \quad (2)$$

From (2), the accelerations experienced by the system O' are given by:

$$\vec{a}'(t) = \vec{a}(t) - \ddot{\vec{R}}(t) \quad (3)$$

Acceleration
"felt" by the
accelerometer
in O'

Acceleration
present in O
(typically
gravity)

Relative
acceleration
between
systems

Examples:

1. Galilean relativity principle, or why an accelerometer cannot directly measure speeds.

If $\vec{R}(t)$ is not accelerated (for instance: $\vec{R}(t) = \vec{R}_0 + \vec{V}_0 t$), then $\ddot{\vec{R}}(t) = \vec{0}$ and, from (3), $\vec{a}'(t) = \vec{a}(t)$. So both O and O' "experience" the same physics, and thus the speed \vec{V}_0 is "invisible" for the accelerometer in O' .

2. Free-fallers experience no acceleration.

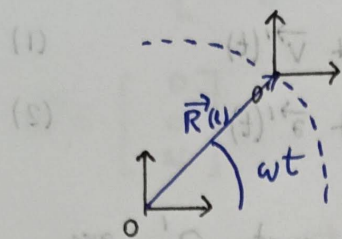
Gravity is already present in O , so $\vec{a}(t) = \vec{g} = \begin{bmatrix} 0 \\ 0 \\ -g \end{bmatrix}$

A free-falling object accelerates with \vec{g} , so $\ddot{\vec{R}}(t) = \vec{g}$ too.

From (3): $\vec{a}'(t) = \vec{0}$

(3) Centrifugal force

If O' moves in a circle around O , with constant speed, we have:



$$\vec{R}(t) = \begin{bmatrix} R_0 \cos(\omega t) \\ R_0 \sin(\omega t) \\ 0 \end{bmatrix} \Rightarrow \ddot{\vec{R}}(t) = \begin{bmatrix} -R_0 \omega^2 \cos(\omega t) \\ -R_0 \omega^2 \sin(\omega t) \\ 0 \end{bmatrix} = -\omega^2 \vec{R}(t)$$

Using (3) again:

$$\vec{a}'(t) = \vec{a}(t) + \omega^2 \vec{R}(t)$$

Centrifugal
term

We see that O' "experiences" an extra acceleration.

Using the relation between linear and angular speed in a circular movement:

$$v = \omega R_0$$

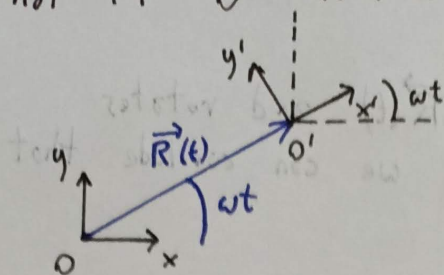
equation (4) takes the more familiar form:

$$\vec{a}'(t) = \vec{a}(t) + \frac{v^2}{R_0} \frac{\vec{R}(t)}{R_0} \equiv \vec{a}(t) + \frac{v^2}{R_0} \hat{r}(t) \quad (6)$$

If only gravity and rotation apply:

$$\vec{a}'(t) = \begin{bmatrix} 0 \\ 0 \\ -g \end{bmatrix} + \frac{v^2}{R_0} \begin{bmatrix} \cos(\omega t) \\ \sin(\omega t) \\ 0 \end{bmatrix} \quad (7)$$

What if O' rotates?



All the previous equations still hold as long as we are with the exception of (7), that requires a clarification about the coordinates used:

$$\vec{a}'(t) = \begin{bmatrix} 0 \\ -g \end{bmatrix}_O + \frac{v^2}{R_0} \begin{bmatrix} \cos(\omega t) \\ \sin(\omega t) \end{bmatrix}_O \quad (7.1)$$

Coordinates in frame of reference O

The coordinate systems of both frames of reference are related

by:

$$\begin{bmatrix} x' \\ y' \end{bmatrix}_{O'} = \begin{bmatrix} \cos(\omega t) & \sin(\omega t) \\ -\sin(\omega t) & \cos(\omega t) \end{bmatrix} \begin{bmatrix} x \\ y \end{bmatrix}_O \equiv \Omega(t) \begin{bmatrix} x \\ y \end{bmatrix}_O \quad (8)$$

So we can express (7.1) in O' coordinates as:

$$\begin{aligned} \vec{a}'(t) &= \Omega(t) \left[\begin{bmatrix} 0 \\ -g \end{bmatrix}_O + \frac{v^2}{R_0} \begin{bmatrix} \cos(\omega t) \\ \sin(\omega t) \end{bmatrix}_O \right] = \\ &= g \begin{bmatrix} -\sin(\omega t) \\ -\cos(\omega t) \end{bmatrix}_{O'} + \frac{v^2}{R_0} \begin{bmatrix} 1 \\ 0 \end{bmatrix}_{O'} \end{aligned} \quad (7.2)$$

Summarizing:

If our accelerometer moves according to $\vec{R}(t)$ and rotates according to $\Omega(t)$, from (3) and (8) we can conclude that it will read:

$$(1.7) \quad \begin{bmatrix} \ddot{x}' \\ \ddot{y}' \\ \ddot{z}' \end{bmatrix}_0 = \text{Rotation matrix } \Omega(t) \begin{bmatrix} \ddot{x} \\ \ddot{y} \\ \ddot{z} \end{bmatrix}_0 - \begin{bmatrix} \ddot{R}_x \\ \ddot{R}_y \\ \ddot{R}_z \end{bmatrix}_0 + \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \ddot{a}' \quad (9)$$

Accelerations as registered by the accelerometer
Acceleration present in O (typically gravity)
Relative acceleration

Trick: wait a second. Aren't rotations a pain in the ***? Is there any way around it? Luckily yes!

We can exploit the fact that rotation matrices are orthogonal:

$$\Omega^t(t) = \Omega^{-1}(t) \Rightarrow \Omega^t(t) \Omega(t) = \mathbb{1} \quad (10)$$

and apply the norm to (9):

$$\|\vec{a}'\|^2 = \|\vec{a}_0 - \ddot{\vec{R}}_0\|^2 = \|\vec{a}_0\|^2 + \|\ddot{\vec{R}}_0\|^2 - 2\vec{a}_0 \cdot \ddot{\vec{R}}_0 \quad (11)$$

The price we pay is that we destroy the information about orientation, but we keep the magnitudes.