# Saiganesh Swaminathan

#### Address

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#### Contact

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#### **ABOUT ME**

I am passionate about building powerful interactive systems and tools that leverage human capabilities, novel device modalities and interaction contexts.



#### **WORK EXPERIENCE**

#### Hasso-Plattner Institute

Research Intern at the HCI Lab, September 2014-now

Currently we are looking at using fabrication technology as a means in creating low-cost interactive systems for blind users. I lead the building of software and hardware for this interactive system

#### Xerox Research Centre Europe

Research Intern at ethnography team, Mar 2014 - August 2014

I helped build a tool that provides labor market information and visualizations to workers in crowdsourcing environment. I was responsible for the design of interface that provides the users with visualizations and dymanic query controls. Refer C3.

# INSTITUT National de Recherche en Informatique et Automatique

Research Intern at Analysis and Visualization group, May - August 2013

We built a platform to help users build 3d visualizations that are physical using 3d printers and laser cutters. I was responsible for the design of the tool end to end. Refer C1 & C2.



#### **EDUCATION**

## Technicsche Universitat - Berlin

Berlin, Germany, 2013-2014 Masters in Human computer Interaction and Design

#### Universite Paris-Sud XI

Paris, France, 2012-2013 Masters in Human Computer Interaction and Design

## Shanmuga Arts Science Technology and Research Academy

Thanjavur, TN, India 2008-2012 Bachelors in computer science and engineering

#### ETH Zurich

**Zurich, Swtizerland,** 2011-2012 Exchange student at department of computer science



#### **Publications**

C3. Benjamin V. Hanrahan, Jutta K. Willamowski, Saiganesh Swaminathan, David B. Martin. TurkBench: Rendering the Market for Turkers. CHI 2015: Proceedings of the SIGCHI Conference on Human Factors in Computing Systems, ACM

C2. Saiganesh Swaminathan, Conglei Shi, Yvonne Jansen, Pierre Dragicevic, Lora Oehlberg, Jean-Daniel Fekete. Supporting The Design and Fabrication of Physical Visualizations. CHI 2014: Proceedings of the SIGCHI Conference on Human Factors in Computing Systems, ACM

C1. Saiganesh Swaminathan, Conglei Shi, Yvonne Jansen, Pierre Dragicevic, Lora Oehlberg, Jean-Daniel Fekete. Creating Physical Visualizations With MakerVis. Interactivity Demo at CHI 2014: Extended Abstracts of the SIGCHI Conference on Human Factors in Computing Systems, ACM



### **SKILLS**

HCI Skills: Contextual Inquiry, Interviewing, Sketching, video prototyping, wireframing, storyboards, rapid prototyping

Programming: Javascript, HTML 5, CSS 3, D3, Processing, OpenGL, OpenCV, Python, Django, C++, Java, MySQL

Hardware: Gcode, Digital Fabrication, Arduino programming, machining, tooling, 3d printers, lasercutters.

Languages: French (beginner), German (Intermediate), English (Advanced)



#### **Scholarships & Awards**

Design: Photoshop, Illustrator, Premiere

2011 Desh-Videsh Scholarship for study abroad (1000 \$ + roundtrip air tickets)

2011 Scholarship from Global Information Systems group at ETH Zurich (5,250 CHF)

2012 - 2014 Scholarship from EIT ICT Labs for Masters program studies (16,800  $\in$  with tuition fee waivers )

2014 Rountrip travel expenses from INRIA to present my scientific paper in Toronto, Canada

2014 Bonus for filing invention disclosure at Xerox Research Europe 2014-2015 Stipendium from Hasso Plattner Institut to finish my thesis



#### **HOBBIES AND ACTIVITIES**

FOSS and GNU Linux clubs French debating association & berlin Debating union Quantified Self Techbook Club Berlin